

# 3GPP FDD incl. enh. MS/BS tests, HSDPA, HSUPA, HSPA+ Digital Standard for R&S<sup>®</sup> Signal Generators Operating Manual



1171.5219.12 – 23

This document describes the following software options:

- R&S®SMBV-K42/-K43/-K45/-K59  
1415.8048.xx, 1415.8054.xx, 1415.8077.xx, 1415.8219.xx
- R&S®SMU-K42/-K43/-K45/-K59  
1160.7909.02, 1160.9660.02, 1161.0666.02, 1415.0001.02
- R&S®AMU-K42/-K43/-K45/-K59  
1402.6206.02, 1402.6306.02, 1402.8909.02, 1403.0053.02
- R&S®SMATE-K42/-K43/-K45/-K59  
1404.5207.02, 1404.5307.02, 1404.7300.02, 1415.1320.02
- R&S®SMJ-K42/-K43/-K45/-K59  
1404.0405.02, 1404.0505.02, 1404.1816.02, 1415.1508.02

This manual version corresponds to firmware version:

FW 3.20.281.xx and later of the R&S®SMBV100A

FW 2.20.360.142 and later of the R&S®SMU200A, R&S®SMATE200A, R&S®SMJ100A and R&S®AMU200A

© 2015 Rohde & Schwarz GmbH & Co. KG

Mühlendorfstr. 15, 81671 München, Germany

Phone: +49 89 41 29 - 0

Fax: +49 89 41 29 12 164

Email: [info@rohde-schwarz.com](mailto:info@rohde-schwarz.com)

Internet: [www.rohde-schwarz.com](http://www.rohde-schwarz.com)

Subject to change – Data without tolerance limits is not binding.

R&S® is a registered trademark of Rohde & Schwarz GmbH & Co. KG.

Trade names are trademarks of the owners.

The following abbreviations are used throughout this manual: R&S®SMBV100A is abbreviated as R&S SMBV, R&S®SMU200A is abbreviated as R&S SMU, R&S®AMU200A is abbreviated as R&S AMU, R&S®SMATE200A is abbreviated as R&S SMATE, R&S®SMJ100A is abbreviated as R&S SMJ, R&S®WinIQSIM2™ is abbreviated as R&S WinIQSIM2; the license types 02/03/07/11/13/16/12 are abbreviated as xx.

# Contents

<b>1</b>	<b>Preface</b> .....	<b>13</b>
1.1	Documentation Overview.....	13
1.2	Typographical Conventions.....	14
<b>2</b>	<b>Introduction</b> .....	<b>17</b>
<b>3</b>	<b>About the 3GPP FDD Options</b> .....	<b>21</b>
3.1	Modulation System 3GPP FDD.....	21
3.1.1	Scrambling Code Generator.....	21
3.1.1.1	Downlink Scrambling Code Generator.....	21
3.1.1.2	Uplink Scrambling Code Generator.....	22
3.1.2	Scrambling Unit.....	24
3.1.3	Channelization Code Generator.....	25
3.1.4	Data Source.....	25
3.1.5	Slot and Frame Builder.....	25
3.1.6	Timing Offset.....	26
3.1.7	Demultiplexer.....	27
3.1.8	Power Control.....	27
3.1.9	Summation and Filtering.....	28
3.1.10	Multicode.....	28
3.1.11	Orthogonal Channel Noise (OCNS).....	29
3.1.11.1	Standard, HSDPA and HSDPA2 modes.....	29
3.1.11.2	3i OCNS mode.....	30
3.1.12	HARQ Feedback.....	32
3.1.12.1	Limitations.....	32
3.1.12.2	Setup.....	32
3.1.12.3	Timing.....	33
3.1.13	HS-SCCH less operation.....	34
3.1.13.1	HS-SCCH Type 2.....	35
3.1.13.2	HS-SCCH Type 2 Fixed Reference Channel: H-Set 7.....	36
3.1.14	Higher Order Modulation.....	36
3.1.14.1	64QAM in downlink.....	36
3.1.14.2	64QAM Fixed Reference Channel: H-Set 8.....	36

3.1.14.3	16QAM in uplink.....	37
3.1.14.4	16QAM Fixed Reference Channel: FRC 8.....	37
3.1.15	MIMO in HSPA+.....	37
3.1.15.1	D-TxAA Feedback signaling: PCI and CQI.....	38
3.1.15.2	MIMO downlink control channel support.....	39
3.1.15.3	Redundancy Version.....	40
3.1.15.4	HARQ Processes.....	40
3.1.15.5	MIMO uplink control channel support.....	40
3.1.15.6	CQI Reports: Type A and Type B.....	42
3.1.15.7	PCI reports.....	42
3.1.15.8	MIMO Fixed Reference Channels: H-Set 9 and H-Set 11.....	43
3.1.16	Dual Cell HSDPA (DC-HSDPA).....	43
3.1.16.1	DC-HSDPA Data Acknowledgement (non MIMO mode).....	44
	CQI reports: CQI1 and CQI2.....	46
3.1.16.2	DC-HSDPA + MIMO.....	46
3.1.16.3	Dual Cell HSDPA (DC-HSDPA) Fixed Reference Channel: H-Set 12.....	46
3.1.17	HS-DPCCH Extension for 4C-HSDPA and 8C-HSDPA.....	47
3.1.18	Dual Cell HSUPA (Dual Cell E-DCH).....	47
3.1.19	UE Capabilities.....	47
3.1.19.1	MIMO and 64QAM UE Capabilities.....	47
3.1.19.2	UL 16QAM UE Capabilities.....	48
3.1.19.3	MIMO and DC-HSDPA Operation UE Capabilities.....	48
3.1.19.4	Dual Cell E-DCH Operation UE Capabilities.....	48
3.1.20	Uplink discontinuous transmission (UL DTX).....	48
3.1.21	Uplink User Scheduling.....	50
<b>4</b>	<b>User Interface.....</b>	<b>55</b>
<b>4.1</b>	<b>General Settings for 3GPP FDD Signals.....</b>	<b>56</b>
<b>4.2</b>	<b>Configure Basestations or UE.....</b>	<b>61</b>
4.2.1	Orthogonal Channel Noise (OCNS) Settings.....	61
4.2.2	Common Configuration Settings.....	62
4.2.3	General Power Settings.....	65
<b>4.3</b>	<b>Filtering, Clipping, ARB Settings.....</b>	<b>68</b>
4.3.1	Filter Settings.....	68

4.3.2	Clipping Settings.....	69
4.3.3	ARB Settings.....	71
<b>4.4</b>	<b>Trigger/Marker/Clock Settings.....</b>	<b>71</b>
4.4.1	Trigger In.....	72
4.4.2	Marker Mode.....	77
4.4.3	Marker Delay.....	78
4.4.4	Clock Settings.....	78
4.4.5	Global Settings.....	80
<b>4.5</b>	<b>Test Setups/Models.....</b>	<b>80</b>
<b>4.6</b>	<b>Predefined Settings - Downlink.....</b>	<b>84</b>
<b>4.7</b>	<b>Additional User Equipment - Uplink.....</b>	<b>85</b>
<b>4.8</b>	<b>Base Station Settings.....</b>	<b>86</b>
4.8.1	Common Settings.....	87
4.8.2	Channel Table.....	90
<b>4.9</b>	<b>Compressed Mode.....</b>	<b>96</b>
4.9.1	Compressed Mode General Settings.....	97
4.9.2	Compressed Mode Configuration Graph.....	100
4.9.2.1	Transmission Gaps.....	100
4.9.2.2	Compressed Ranges.....	102
4.9.2.3	Non-compressed ranges.....	102
<b>4.10</b>	<b>Code Domain Graph - BS.....</b>	<b>102</b>
<b>4.11</b>	<b>Channel Graph - BS.....</b>	<b>105</b>
<b>4.12</b>	<b>HSDPA Settings - BS.....</b>	<b>106</b>
4.12.1	Enhanced HSDPA Mode Settings.....	107
4.12.2	MIMO Configuration.....	109
<b>4.13</b>	<b>HSDPA H-Set Mode Settings - BS.....</b>	<b>109</b>
4.13.1	HSDPA H-Set General Setting.....	111
4.13.2	H-Set Configuration Common Settings.....	112
4.13.3	MIMO Settings.....	115
4.13.4	Global Settings.....	116
4.13.5	Coding Configuration.....	118
4.13.6	Signal Structure.....	120
4.13.7	HARQ Simulation.....	122

4.13.8	Error Insertion.....	123
4.13.9	Randomly Varying Modulation And Number Of Codes (Type 3i) Settings.....	124
<b>4.14</b>	<b>Enhanced Settings for P-CPICH - BS1.....</b>	<b>125</b>
<b>4.15</b>	<b>Enhanced Settings for P-CCPCH - BS1.....</b>	<b>126</b>
4.15.1	Channel Number and State.....	126
4.15.2	Channel Coding - Enhanced P-CCPCH BS1.....	126
<b>4.16</b>	<b>Enhanced Settings for DPCHs - BS1.....</b>	<b>128</b>
4.16.1	Channel Number and State.....	129
4.16.2	Channel Coding.....	130
4.16.3	Transport Channel - Enhanced DPCHs BS1.....	133
4.16.4	Error Insertion - Enhanced DPCHs BS1.....	136
4.16.5	Dynamic Power Control - Enhanced DPCHs BS1.....	137
<b>4.17</b>	<b>S-CCPCH Settings - BS Channel Table.....</b>	<b>142</b>
<b>4.18</b>	<b>Config AICH/AP-AICH - BS Channel Table.....</b>	<b>143</b>
<b>4.19</b>	<b>DPCCH Settings - BS Channel Table.....</b>	<b>144</b>
4.19.1	Common Slot Structure (DPCCH).....	145
4.19.2	TPC Settings.....	146
4.19.3	DPCCH Power Offset.....	149
<b>4.20</b>	<b>Config E-AGCH - BS Channel Table.....</b>	<b>150</b>
<b>4.21</b>	<b>Config E-RGCH/E-HICH - BS Channel Table.....</b>	<b>151</b>
<b>4.22</b>	<b>Config F-DPCH - BS Channel Table.....</b>	<b>153</b>
4.22.1	Common Settings.....	153
4.22.2	TPC Settings.....	154
<b>4.23</b>	<b>Multi Channel Assistant - BS.....</b>	<b>156</b>
<b>4.24</b>	<b>User Equipment Configuration (UE).....</b>	<b>160</b>
4.24.1	General and Common Settings.....	161
<b>4.25</b>	<b>Code Domain Graph - UE.....</b>	<b>163</b>
<b>4.26</b>	<b>Dynamic Power Control - UE.....</b>	<b>164</b>
<b>4.27</b>	<b>UL-DTX/User Scheduling - UE.....</b>	<b>169</b>
<b>4.28</b>	<b>PRACH Settings - UE.....</b>	<b>173</b>
4.28.1	Graphical Display.....	175
4.28.2	Preamble Settings.....	179
4.28.3	Message Part Settings.....	180

4.28.4	Channel Coding State.....	181
<b>4.29</b>	<b>PCPCH Settings - UE.....</b>	<b>183</b>
4.29.1	Graphical Display.....	185
4.29.2	Preamble Settings.....	188
4.29.3	Message Part Settings.....	190
4.29.4	Channel Coding Settings.....	193
<b>4.30</b>	<b>DPCCH Settings - UE.....</b>	<b>194</b>
<b>4.31</b>	<b>E-DPCCH Settings - UE.....</b>	<b>201</b>
<b>4.32</b>	<b>HS-DPCCH Settings - UE.....</b>	<b>202</b>
4.32.1	About HS-DPCCH.....	203
4.32.2	HS-DPCCH Common Settings.....	205
4.32.3	HS-DPCCH Scheduling Table (Release 8 and Later/Release 8 and Later RT).....	208
4.32.4	HS-DPCCH Settings for Normal Operation (Up to Release 7).....	217
4.32.5	MIMO Settings HS-DPCCH (Up to Release 7).....	219
<b>4.33</b>	<b>DPDCH Settings - UE.....</b>	<b>223</b>
4.33.1	DPDCH Common Settings.....	224
4.33.2	Channel Table.....	225
<b>4.34</b>	<b>E-DPDCH Settings - UE.....</b>	<b>227</b>
4.34.1	E-DPDCH Common Settings.....	228
4.34.2	Channel Table.....	229
<b>4.35</b>	<b>E-DCH Scheduling - UE.....</b>	<b>231</b>
<b>4.36</b>	<b>Scheduling List.....</b>	<b>234</b>
<b>4.37</b>	<b>HSUPA FRC Settings - UE.....</b>	<b>236</b>
4.37.1	FRC General Settings.....	236
4.37.2	Coding And Physical Channels Settings.....	237
4.37.3	DTX Mode Settings.....	240
4.37.4	HARQ Simulation Settings.....	241
4.37.5	Bit and Block Error Insertion Settings.....	245
<b>4.38</b>	<b>Global Enhanced Channel Settings - UE1.....</b>	<b>246</b>
4.38.1	Enhanced Channels State.....	246
4.38.2	Channel Coding.....	247
4.38.3	Transport Channel.....	250
4.38.4	Error Insertion.....	253

<b>5</b>	<b>How to Work with the 3GPP FDD Option.....</b>	<b>255</b>
5.1	Resolving Domain Conflicts.....	255
5.2	Using the DL-UL Timing Offset Settings.....	256
5.3	Configuring UL-DTX Transmission and Visualizing the Scheduling.....	257
5.4	Configuring and Visualizing the Uplink User Scheduling.....	259
5.5	How to Configure the HS-DPCCH Settings for 4C-HSDPA Tests.....	261
<b>6</b>	<b>Application Sheets.....</b>	<b>263</b>
6.1	<b>Uplink Dual Cell HSDPA Test Signal Generation.....</b>	<b>263</b>
6.1.1	Options and Equipment Required.....	263
6.1.2	Test Setup.....	263
6.1.3	Generating an uplink DC-HSDPA Test Signal (Non MIMO Mode).....	264
6.1.4	Generating an Uplink Test Signal for Simultaneous Dual Cell and MIMO Operation.	266
6.2	<b>Downlink Dual Cell HSDPA Test Signal Generation.....</b>	<b>266</b>
6.2.1	Options and Equipment Required.....	266
6.2.2	Test Setup.....	267
6.2.3	Assumptions.....	267
6.2.4	Generating a DL DC-HSDPA Test Signal .....	268
6.2.5	Possible Extensions.....	271
6.2.6	References.....	271
6.3	<b>Generating a test signal for 3i Enhanced Performance Requirements Tests.....</b>	<b>271</b>
6.3.1	Options and Equipment Required.....	271
6.3.2	Test Setup.....	272
6.3.3	Assumptions.....	273
6.3.4	Example for Signal Configuration for Testing Type 3i.....	275
6.3.4.1	Generating the Signal of the Serving Cell.....	275
6.3.4.2	Generating the Signal of Two Interfering Cells.....	276
6.3.5	Possible Extensions.....	277
6.3.6	References.....	278
<b>7</b>	<b>Test Case Wizard.....</b>	<b>279</b>
7.1	<b>Introduction.....</b>	<b>279</b>
7.1.1	General Considerations.....	281
7.1.2	General Settings.....	283
7.1.3	Basestation Configuration.....	288

7.1.4	Apply.....	289
<b>7.2</b>	<b>Receiver Tests.....</b>	<b>290</b>
7.2.1	Overview.....	290
7.2.1.1	Basic Configuration.....	290
7.2.1.2	Test Setups - Receiver Tests.....	290
	Standard Test Setup - One Path.....	290
	Standard Test Setup - Two Paths.....	292
	Standard Test Setup - Diversity Measurements.....	293
7.2.1.3	Carrying Out a Receiver Test Measurement.....	295
7.2.1.4	General Wanted Signal Parameters.....	296
7.2.2	Receiver Characteristics.....	297
7.2.2.1	Test Case 7.2 - Reference Sensitivity Level.....	297
	Test Purpose and Test Settings - Test Case 7.2.....	297
7.2.2.2	Test Case 7.3 - Dynamic Range.....	298
	Test Purpose and Test Settings - Test Case 7.3.....	298
7.2.2.3	Test Case 7.4 - Adjacent Channel Selectivity.....	300
	Test Purpose and Test Settings - Test Case 7.4.....	300
7.2.2.4	Test Case 7.5 - Blocking Characteristics.....	302
	Test Purpose and Test Settings - Test Case 7.5.....	303
	Interferer Signal.....	304
	Blocking performance requirements.....	305
7.2.2.5	Test Case 7.6 - Intermodulation Characteristics.....	310
	Test Purpose and Test Settings - Test Case 7.6.....	310
7.2.2.6	Test Case 7.8 - Verification of Internal BER.....	313
	Test Purpose and Test Settings - Test Case 7.8.....	313
7.2.3	Performance Requirements.....	315
7.2.3.1	Test Case 8.2.1 - Demodulation of DCH in Static Propagation Conditions.....	315
	Test Purpose and Test Settings - Test Case 8.2.1.....	315
7.2.3.2	Test Case 8.3.1 - Demodulation of DCH in Multipath Fading Case 1 Conditions.....	317
	Test Purpose and Test Settings - Test Case 8.3.1.....	318
7.2.3.3	Test Case 8.3.2 - Demodulation of DCH in Multipath Fading Case 2 Conditions.....	320
7.2.3.4	Test Case 8.3.3 - Demodulation of DCH in Multipath Fading Case 3 Conditions.....	320
7.2.3.5	Test Case 8.3.4 - Demodulation of DCH in Multipath Fading Case 4 Conditions.....	321

7.2.3.6	Test Case 8.4 - Demodulation of DCH in Moving Propagation Conditions.....	322
7.2.3.7	Test Case 8.5 - Demodulation of DCH in Birth/Death Propagation Conditions.....	323
7.2.3.8	Test Case 8.6 - Verification of Internal BLER.....	323
	Test Purpose and Test Settings - Test Case 8.6.....	324
7.2.3.9	Test Case 8.8.1 - RACH Preamble Detection in Static Propagation Conditions.....	326
	Test Purpose and Test Settings - Test Case 8.8.1.....	326
7.2.3.10	Test Case 8.8.2 - RACH Preamble Detection in Multipath Fading Case 3.....	328
	Test Purpose and Test Settings - Test Case 8.8.2.....	329
7.2.3.11	Test Case 8.8.3 - RACH Demodulation of Message Part in Static Propagation Condi- tions.....	330
	Test Purpose and Test Settings - Test Case 8.8.3.....	331
7.2.3.12	Test Case 8.8.4 - RACH Demodulation of Message Part in Multipath Fading Case 3 .....	333
	Test Purpose and Test Settings - Test Case 8.8.4.....	334
7.2.3.13	Test Case 8.9.1 - CPCH Access Preamble and Collision Detection Preamble Detection in Static Propagation Conditions.....	335
7.2.3.14	Test Case 8.9.2 - CPCH Access Preamble and Collision Detection Preamble Detection in Multipath Fading Case 3.....	336
7.2.3.15	Test Case 8.9.3 - Demodulation of CPCH Message in Static Propagation Conditions .....	336
7.2.3.16	Test Case 8.9.4 - Demodulation of CPCH Message in Multipath Fading Case 3.....	336
<b>7.3</b>	<b>Transmitter Tests.....</b>	<b>337</b>
7.3.1	Basic Configuration.....	337
7.3.2	Test Case 6.4.2 - Power Control Steps.....	337
7.3.2.1	Test Purpose and Test Settings - Test Case 6.4.2.....	338
7.3.2.2	Carrying Out the Test Case 6.4.2 Measurement.....	342
7.3.3	Test Case 6.6 - Transmit Intermodulation.....	343
7.3.3.1	Test Purpose and Test Settings - Test Case 6.6.....	344
7.3.3.2	Carrying Out a Test Case 6.6 Measurement.....	346
<b>8</b>	<b>Remote-Control Commands.....</b>	<b>349</b>
<b>8.1</b>	<b>General Commands.....</b>	<b>350</b>
<b>8.2</b>	<b>Filter/Clipping Settings.....</b>	<b>357</b>
<b>8.3</b>	<b>Trigger Settings.....</b>	<b>361</b>
<b>8.4</b>	<b>Marker Settings.....</b>	<b>367</b>
<b>8.5</b>	<b>Clock Settings.....</b>	<b>371</b>

<b>8.6</b>	<b>Test Models and Predefined Settings.....</b>	<b>374</b>
<b>8.7</b>	<b>Setting Base Stations.....</b>	<b>379</b>
<b>8.8</b>	<b>Enhanced Channels of Base Station 1.....</b>	<b>426</b>
8.8.1	General Settings.....	426
8.8.2	Channel Coding.....	427
8.8.3	Dynamic Power Control Settings.....	439
8.8.4	Error Insertion.....	442
<b>8.9</b>	<b>User Equipment Settings.....</b>	<b>446</b>
8.9.1	General Settings.....	447
8.9.2	Compressed Mode Settings.....	452
8.9.3	DPCCH Settings.....	454
8.9.4	HS-DPCCH Settings.....	461
8.9.4.1	Common Settings.....	461
8.9.4.2	Up to Release 7 Settings.....	463
8.9.4.3	Release 8 and Later (RT) Settings.....	471
8.9.5	DPDCH Settings.....	479
8.9.6	PCPCH Settings.....	483
8.9.7	PRACH Settings.....	494
8.9.8	HSUPA Settings.....	503
8.9.9	UL-DTX and Uplink Scheduling Settings.....	523
8.9.10	Dynamic Power Control Settings.....	528
<b>8.10</b>	<b>Enhanced Channels of the User Equipment.....</b>	<b>532</b>
<b>8.11</b>	<b>Setting up Test Cases according to TS 25.141.....</b>	<b>544</b>
<b>A</b>	<b>Reference.....</b>	<b>571</b>
	<b>List of Commands.....</b>	<b>577</b>
	<b>Index.....</b>	<b>588</b>



# 1 Preface

## 1.1 Documentation Overview

The user documentation for the R&S Signal Generator consists of the following parts:

- Online Help system on the instrument,
- "Quick Start Guide" printed manual,
- Documentation CD-ROM with:
  - Online help system (\*.chm) as a standalone help,
  - Operating Manuals for base unit and options,
  - Service Manual,
  - Data sheet and specifications,
  - Links to useful sites on the R&S internet.

### Online Help

The Online Help is embedded in the instrument's firmware. It offers quick, context-sensitive access to the complete information needed for operation and programming. The online help contains help on operating the R&S Signal Generator and all available options.

### Quick Start Guide

The Quick Start Guide is delivered with the instrument in printed form and in PDF format on the Documentation CD-ROM. It provides the information needed to set up and start working with the instrument. Basic operations and an example of setup are described. The manual includes also general information, e.g., Safety Instructions.

### Operating Manuals

The Operating Manuals are a supplement to the Quick Start Guide. Operating Manuals are provided for the base unit and each additional (software) option.

These manuals are available in PDF format - in printable form - on the Documentation CD-ROM delivered with the instrument. In the Operating Manual for the base unit, all instrument functions are described in detail. Furthermore, it provides an introduction to remote control and a complete description of the remote control commands with programming examples. Information on maintenance, instrument interfaces and error messages is also given.

In the individual option manuals, the specific functions of the option are described in detail. For additional information on default settings and parameters, refer to the data sheets. Basic information on operating the R&S Signal Generator is not included in the option manuals.

### Service Manual

The Service Manual is available in PDF format - in printable form - on the Documentation CD-ROM delivered with the instrument. It describes how to check compliance with rated specifications, on instrument function, repair, troubleshooting and fault elimination. It contains all information required for repairing the instrument by the replacement of modules.

This manual can also be orderd in printed form (see ordering information in the data sheet).

### Release Notes

The release notes describe new and modified functions, eliminated problems, and last minute changes to the documentation. The corresponding firmware version is indicated on the title page of the release notes. The current release notes are provided in the Internet.

### Web Help

The web help provides online access to the complete information on operating the R&S Signal Generator and all available options, without downloading. The content of the web help corresponds to the user manuals for the latest product version.

The web help is available on the R&S Signal Generator product page at the Downloads > Web Help area.

### Application Notes

Application notes, application cards, white papers and educational notes are further publications that provide more comprehensive descriptions and background information.

The latest versions are available for download from the Rohde & Schwarz website, at <http://www.rohde-schwarz.com/appnotes>.

## 1.2 Typographical Conventions

The following text markers are used throughout this documentation:

Convention	Description
"Graphical user interface elements"	All names of graphical user interface elements on the screen, such as dialog boxes, menus, options, buttons, and softkeys are enclosed by quotation marks.
KEYS	Key names are written in capital letters.
File names, commands, program code	File names, commands, coding samples and screen output are distinguished by their font.
<i>Input</i>	Input to be entered by the user is displayed in italics.

Convention	Description
<a href="#">Links</a>	Links that you can click are displayed in blue font.
"References"	References to other parts of the documentation are enclosed by quotation marks.



## 2 Introduction

The R&S Signal Generator provides you with the ability to generate signals in accordance with the WCDMA standard 3GPP FDD.



To playback a signal from a waveform file created by the simulation software R&S WinIQSIM2, the corresponding R&S WinIQSIM2 digital standard option must be installed.

Option R&S SMx/AMU-K43 3GPP FDD enhanced MS/BS tests incl. HSDPA extends the 3GPP FDD signal generation with simulation of high speed channels in the downlink (HS-SCCH, HS-PDSCH) and the uplink (HS-DPCCH) and with dynamic power control in real time. HSDPA (high speed downlink packet access) mode enhances the 3GPP FDD standard by data channels with high data rates especially for multi media applications.

Option R&S SMx/AMU-K45 3GPP HSUPA extends the 3GPP FDD signal generation with full HSUPA (high speed uplink packet access) support. Option R&S SMx/AMU-K59 3GPP FDD HSPA+ extends the HSDPA and/or HSUPA signal generation with HSPA+ features in the downlink and uplink.

WCDMA (Wideband CDMA) describes a group of mobile radio communication technologies, the details of which differ greatly. The R&S Signal Generator supports the 3GPP FDD standard developed by the 3GPP ("3<sup>rd</sup> Generation Partnership Project") standardization committee. The standard is implemented in accordance with Release 9. The signals can also be set to be compatible with previous releases, by not using the new functions of later releases (e.g. no HSDPA channels). Details can be found in the relevant releases of the standard.

The R&S Signal Generator generates the 3GPP FDD signals in a combination of real-time mode (enhanced channels) and arbitrary waveform mode. Channel coding and simulation of bit and block errors can be activated for the enhanced channels of Release 99 and for H-Sets 1-5 generated in realtime. Channel coding can also be activated for HSDPA/HSPA+ H-Sets and all HSUPA/HSPA+ FRC channels which are generated in arbitrary wave mode. Data lists can also be used for the data and TPC fields. The enhanced state of realtime channels can be switched off to generate specific test scenarios. In arbitrary waveform mode, the signal is first calculated and then output.

The R&S Signal Generator simulates 3GPP FDD at the physical channel level and also at the transport layer level for all channels for which channel coding can be activated.

**The following list gives an overview of the functions provided by the R&S Signal Generator for generating a 3GPP FDD signal (Option R&S SMx/AMU-K42):**

- Configuration of up to 4 base stations and 4 user equipment.
- Combination of realtime mode (enhanced channels) and arbitrary waveform mode
- All special channels and up to 512 channels on the downlink, except HSDPA, HSUPA and HSPA+
- Various test models and pre-defined settings for the uplink and the downlink

- Modulation 16QAM and 64QAM (downlink) for configuring high-speed channels in continuous mode (test model 5&6, HSDPA)
- Clipping for reducing the crest factor
- Misuse TPC" parameter for varying the original normal transmit power over time
- Simulation of up to 128 additional user equipment

**The following functions are provided specifically for the receiver test:**

- Realtime generation of up to 4 code channels with the option of using data lists for the data and TPC fields
- Channel coding of the reference measurement channels, AMR and BCH in real-time
- Feeding through of bit errors (to test a BER tester) and block errors (to test a BLER tester)
- Simulation of orthogonal channel noise (OCNS in accordance with TS 25.101)
- Presettings in accordance with 3GPP specifications
- HSDPA Downlink in continuous mode (test model 5&6 for TX tests)

**The following functions are provided by extension K43 Enhanced BS/MS Tests Including HSDPA:**

- HSDPA uplink
- HSDPA downlink (packet mode and H-Set mode without CPC, 64QAM and MIMO)
- Dynamic Power Control
- Predefined and user-definable H-Sets
- Assistance in the setting of the appropriate sequence length for arbitrary waveform mode

**The following functions are provided by extension K45 3GPP FDD HSUPA:**

- HSUPA Downlink (RX measurements on 3GPP FDD UEs with correct timing )
- HSUPA Uplink (RX measurements on 3GPP FDD Node BS supporting HSUPA)
- HSUPA HARQ Feedback support

**The following functions are provided by extension K59 3GPP FDD HSPA+:**

- Downlink 64QAM with channel coding
- Uplink 16QAM (4PAM)
- Downlink MIMO
- Uplink ACK/PCI/CQI feedback for downlink MIMO and/or Dual Cell HSDPA
- CPC in downlink (HS-SCCH less operation, Enhanced F-DPCH) and uplink (UL-DTX, Uplink DPCCH slot format 4)
- Support for the generation of 3i OCNS and for randomly varying modulation and the number of HS-PDSCH channels in H-Set over time (type 3i enhanced performance requirements tests).

Parameter	Value
Chip rate	3.84 Mcps
Channel types	<p>Downlink:</p> <ul style="list-style-type: none"> <li>• Primary Common Pilot Channel (P-CPICH)</li> <li>• Secondary Common Pilot Channel (S-CPICH)</li> <li>• Primary Sync Channel (P-SCH)</li> <li>• Secondary Sync Channel (S-SCH)</li> <li>• Primary Common Control Phys. Channel (P-CCPCH)</li> <li>• Secondary Common Control Phys. Channel (S-CCPCH)</li> <li>• Page Indication Channel (PICH)</li> <li>• Acquisition Indication Channel (AICH)</li> <li>• Access Preamble Acquisition Indication Channel (AP-AICH)</li> <li>• Collision Detection Acquisition Indication Channel (CD-AICH)</li> <li>• Phys. Downlink Shared Channel (PDSCH)</li> <li>• Dedicated Physical Control Channel (DL-DPCCH)</li> <li>• Dedicated Phys. Channel (DPCH)</li> <li>• High Speed Shared Control Channel (HS-SCCH)</li> <li>• High Speed Physical Downlink Shared Channel (HS-PDSCH), Modulation QPSK, 16 QAM or 64QAM</li> <li>• HSUPA channels (E-AGCH, E-RGCH, E-HICH, F-DPCH)</li> </ul> <p>Uplink:</p> <ul style="list-style-type: none"> <li>• Phys. Random Access Channel (PRACH)</li> <li>• Phys. Common Packet Channel (PCPCH)</li> <li>• Dedicated Physical Control Channel (DPCCH)</li> <li>• Dedicated Physical Data Channel (DPDCH)</li> <li>• High Speed Dedicated Physical Control Channel (HS-DPCCH)</li> <li>• E-DCH Dedicated Physical Control Channel (E-DPCCH)</li> <li>• E-DCH dedicated physical data channel (E-DPDCH)</li> </ul>
Symbol rates	<p>7.5 ksps, 15 ksps, 30 ksps to 960 ksps depending on the channel type (downlink)</p> <p>15 ksps, 30 ksps, 60 ksps to 1920 ksps depending on the channel type (uplink)</p>
Channel count	<p>In downlink 4 base stations each with up to 128 DPCHs and 11 special channels.</p> <p>In uplink 4 user equipment either with PRACH or PCPCH or a combination of DPCCH, up to 6 DPDCH, HS-DPCCH, E-DPCCH and up to 4 E-DPDCH channels.</p>
Frame structure	<p>Timeslot: 0.667 ms,</p> <p>Subframe: 3 timeslots = 2 ms</p> <p>Radio frame: 15 timeslots = 10 ms</p> <p>The frame structure in symbols depends on the symbol rate.</p>
Scrambling code	<p>Downlink: 18 bit M sequence</p> <p>Uplink: 25 bit M sequence in long mode and 8 bit M sequence in short mode</p>
Channelization code for most of the channel types	"Orthogonal Variable Spreading Factor Code (OVSF)" square matrix of dimension chip rate/symbol rate



## 3 About the 3GPP FDD Options

Some background knowledge on basic terms and principles used in the 3GPP FDD modulation system is provided here for better understanding of the required configuration settings.

### 3.1 Modulation System 3GPP FDD

The following block diagram shows the components of the 3GPP FDD transmission system.

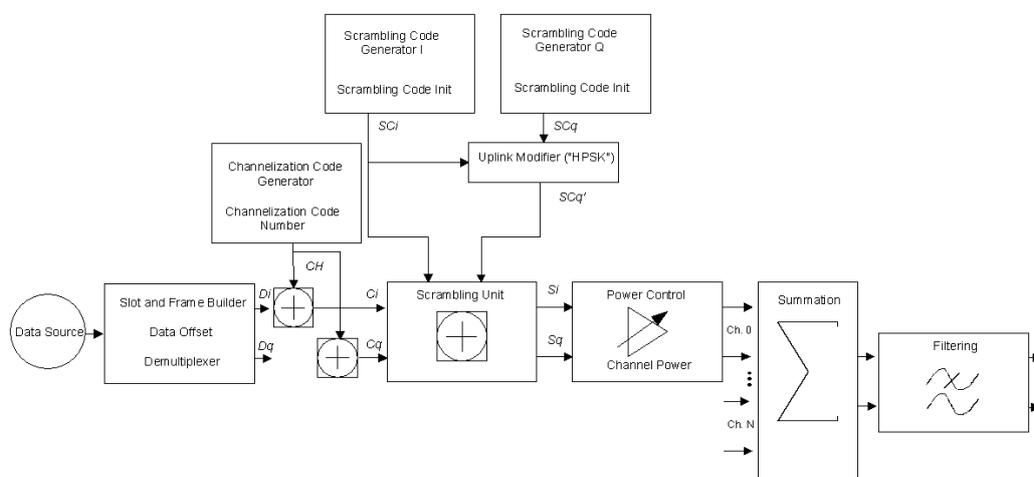


Fig. 3-1: Components of the 3GPP FDD transmission system

#### 3.1.1 Scrambling Code Generator

The scrambling code generator (previously called long code generator) is used to scramble the chip sequence as a function of the transmitter.

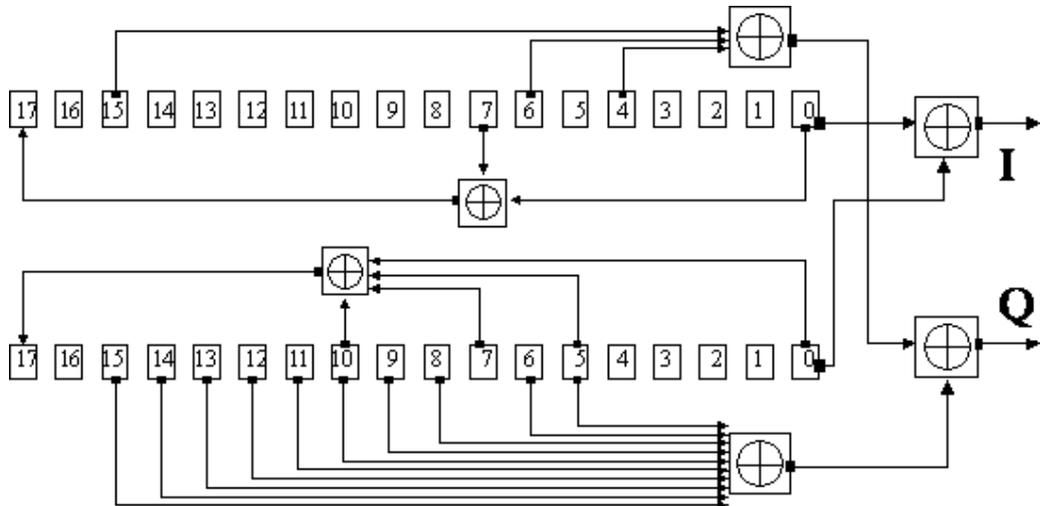
Depending on the link direction and mode (long or short), the structure and initialization regulation of the generator are different.

##### 3.1.1.1 Downlink Scrambling Code Generator

This generator consists of a pair of shift registers from which the binary sequences for inphase and orthogonal component of the scrambling code are determined. The [figure 3-2](#) shows that the I component is produced as EXOR operation of the LSB outputs, whereas the register contents are first masked and read out for the Q component and then EXORed.

**Table 3-1: Generator polynomials of the downlink scrambling code generators**

Shift register 1	$x^{18}+x^7+1$
Shift register 2	$x^{18}+x^{10}+x^7+x^5+1$

**Fig. 3-2: Structure of downlink scrambling code generator**

The shift registers are initialized by loading shift register 1 with "0...01" and shift register 2 completely with "1". In addition, shift register 1 is wound forward by  $n$  cycles,  $n$  being the scrambling code number or Scrambling Code (SC) for short.

After a cycle time of one radio frame the generators are reset, i.e. the above initialization is carried out again.

### 3.1.1.2 Uplink Scrambling Code Generator

In the uplink, a differentiation is made between two SC modes. The long SC, on the one hand, can be used for all types of channel. The short SC, on the other hand, can be used as an alternative to the long SC for all channels except PRACH and PCPCH.

#### Uplink long scrambling code

Principally, the code generator of the long SC in the uplink is of the same structure as the SC in the downlink. However, the generator polynomials of the shift registers and the type of initialization are different.

**Table 3-2: Generator polynomials of the uplink long scrambling code generator**

Shift register 1	$x^{25}+x^3+1$
Shift register 2	$x^{25}+x^3+x^2+x+1$

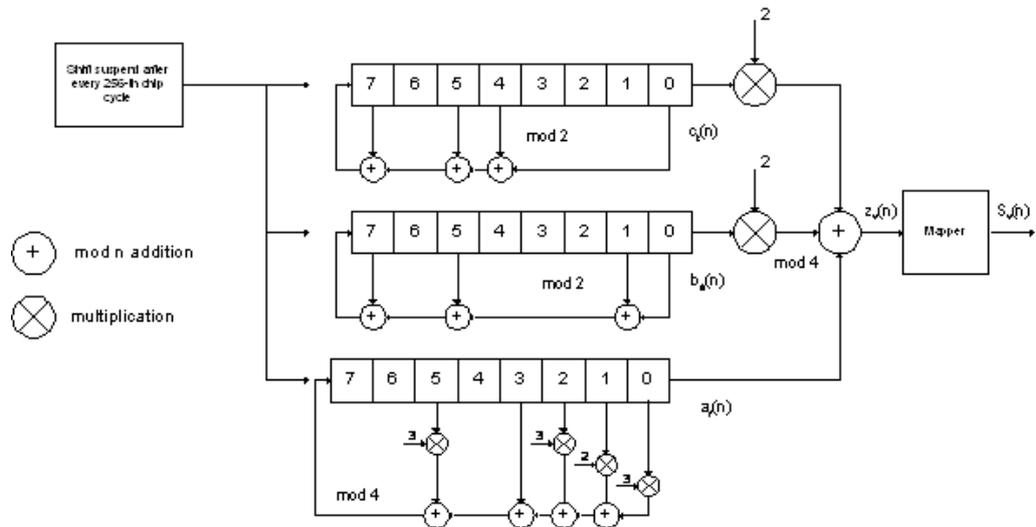
The shift registers are initialized by allocating 1 to shift register 1 bit number 24 and the binary form of the scrambling code number  $n$  to bits 23 to 0. Shift register 2 is completely loaded with "1".

The read-out positions for the Q component are defined such that they correspond to an IQ offset of 16.777.232 cycles.

After a cycle time of one radio frame the generators are reset, i.e. the above initialization is carried out again.

**Uplink short scrambling code**

The code generator of the short SC in the uplink consists of a total of 3 coupled shift registers.



**Fig. 3-3: Structure of uplink short scrambling code generator**

**Table 3-3: Generator polynomials of uplink short scrambling code generator**

Shift register 1 (binary)	$x^8+x^7+x^5+x^4+1$
Shift register 2 (binary)	$x^8+x^7+x^5+x+1$
Shift register 3 (quaternary)	$x^8+x^5+3x^3+x^2+2x+1$

The output sequences of the two binary shift registers are weighted with factor 2 and added to the output sequence of the quaternary shift register (Modulo 4 addition). The resulting quaternary output sequence is mapped into the binary complex level by the mapper block.

For initialization of the three 8-bit shift registers (in a modified way) the binary form of the 24-bit short SC number  $n$  is used, for details see 3GPP TS 25 213, Spreading and Modulation.

**Table 3-4: Mapping of the quaternary output sequence into the binary IQ level**

$z_v(n)$	$S_v(n)$
0	$+1 + j1$
1	$-1 + j1$

$zv(n)$	$Sv(n)$
2	-1 - j1
3	+1 - j1

### Preamble scrambling code generator

When generating the preambles of the PRACH and PCPCH a special SC is used. It is based on the Long SC described under a), however only the I component is taken and subsequently a pointer ( $e^{j(\pi/4 + \pi/4 * k)}$ ,  $k=0$  to 4095) modulated upon it.

### Modification of the long and short scrambling code output sequence

The scrambling code sequence of the Q component is modified as standard to reduce the crest factor of the signal. Zero-crossings can thus be avoided for every second cycle. (This method is often called "HPSK").

For details see 3GPP TS 25 213, Spreading and Modulation. The R&S Signal Generator makes use of a decimation factor of 2.

## 3.1.2 Scrambling Unit

In the scrambling unit, the output of the scrambling code generator is linked with spread symbols. If the input signal and the scrambling code signal are interpreted as complex signal ( $C_i, C_q, SC_i, SC_q' \in \{-1, +1\}$ ), the output signal is a complex multiplication of the two signals:

$$S_i + j S_q = (C_i + j C_q) * (SC_i + j SC_q')$$

and the following equations apply

$$S_i = C_i SC_i - C_q SC_q'$$

$$S_q = C_i SC_q' + C_q SC_i$$

The signal thus obtained can be interpreted as a QPSK signal with the following constellation diagram:

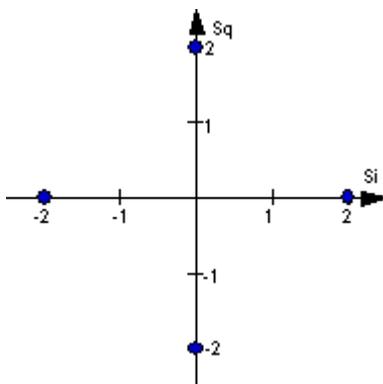


Fig. 3-4: Constellation diagram of a channel with 0 dB power



There are auxiliary conditions for some types of channels that may result in different constellation diagrams. If, for instance, symbols of the SCH are coded, a BPSK constellation is obtained without the scrambling unit.

Furthermore, with HSDPA and HSPA+, the higher order modulations 4PAM, 16QAM and 64QAM were introduced.

### 3.1.3 Channelization Code Generator

The channelization code generator cyclically outputs a channel-specific bit pattern. The length of the cycle corresponds to the period of the source symbol to be spread, i.e. the number of bits corresponds to the spread factor. The spreading sequence for the I and Q branch is identical (real value). Spreading is a simple EXOR operation.

Two different channelization code generators are used depending on the type of channel:

#### Channelization code generator for all channels except SCH

Due to this channelization code the channel separation takes place in the sum signal. The channelization code number is the line of an orthogonal spreading matrix which is generated according to an iterative scheme ("OVSF").

#### Channelization code generator SCH

This generator replaces the one described above if the synchronization code symbol of the SCH channels is spread.

The spreading matrix is replaced by a method that forms the spreading sequence from a Hadamard sequence and a statistical sequence. For details see 3GPP TS 25 213.

### 3.1.4 Data Source

The data and TPC fields of the enhanced channels (realtime channels) can be filled from data lists containing data defined by the user. This allows user information from the physical layer or from higher layers such as the transport layer to be introduced into the signal generation process.

The choice of data sources is crucially important for the signal characteristics. The constellation diagram and the crest factor in particular are modeled to a great extent by a suitable choice of data.

### 3.1.5 Slot and Frame Builder

The bits from the data source are first entered into a frame structure. The frames are made up of three hierarchical levels:

Table 3-5: Hierarchical structure of 3GPP FDD frames

Hierarchy	Length in ms	Remarks
Timeslot	0,667	
Subframe	2 ms	One subframe consists of 3 timeslots.
Radio frame	10	After a radio frame, pilot symbols are repeated. One radio frame consists of 15 timeslots. A frame is also the length of a scrambling code cycle. Frames are the basic unit. The sequence length is stated in radio frames.

The configuration of the timeslots depends on the channel type and symbol rate. The following components are distinguished:

- **Pilot sequence**  
The pilot sequence characterizes the timeslot position within the radio frame and also depends on the symbol rate, transmit diversity and the pilot length parameter. Channel types DPCH, S-CCPCH, DL-DPCCH, DPCCH, PRACH and PCPCH have a pilot sequence.  
The pilot sequence cannot be changed by the user.
- **Synchronization code symbol**  
The synchronization code symbol is the only symbol of the SCH.
- **TPC symbol**  
This symbol is used to control the transmit power. It is used in DPCH, DL-DPCCH and DPCCH.  
A bit pattern for the sequence of TPC symbols can be indicated as a channel-specific pattern.
- **Data symbols**  
These symbols carry the user information and are fed from the data source. They are used in DPCH, P-CCPCH, S-CCPCH, PDSCH, E-AGCH, E-RGCH, E-HICH, DPDCH, PRACH, PCPCH, HS-PDSCH and E-DPDCH.
- **Signature**  
The signature is used in PRACH and PCPCH. 16 fixed bit patterns are defined of which the user may select one.
- **TFCI**  
The "Transport Format Combination Indicator" is used in DPCH/DPCCH if the state is set to On. In this case, a code sequence with the length of 30 is defined using this value and distributed among 15 subsequent timeslots. In PRACH and PCPCH, the TFCI field is provided as standard.
- **FBI**  
Feedback indication bits are only used in DPCCH and PCPCH.

### 3.1.6 Timing Offset

The symbol stream can be shifted in time relative to the other channels. For this purpose a timing offset can be entered into the channel table, stating the range of shifting in multiples of 256 chips. Since the generator does not generate infinite symbol streams like a real-time system, this offset is implemented as a rotation.

**Example:**

DPCH 30 ksps, 1 timeslot, timing offset = 2;

2 x 256 chips = 512 chip offset;

4 data symbols shifting at a symbol rate of 30 ksps (1 symbol corresponds to 3.84 Mcps / 30 ksps = 128 chips).

previously:

11	11	11	11	00	01	10	11	00	10	01	11	11	01	00	01	10	11	01	00
----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----

afterwards:

10	11	01	00	11	11	11	11	00	01	10	11	00	10	01	11	11	01	00	01
----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----

The use of the timing offset usually causes a reduction of the crest factor of the total signal, since it is not always the same spreading chips (channelization chips) CH and scramble chips  $SC_i/SC_q$  that are applied to the pilot sequences of the channels.

### 3.1.7 Demultiplexer

In the downlink, the symbol stream is divided into two bit streams  $D_i$  and  $D_q$  prior to processing in the spreading unit. For example, if QPSK modulation is used for a channel, the symbol stream is divided by allocating bits 1, 3, 5, to  $2n-1$  to the in-phase bit stream  $D_i$ , and bits 2, 4, 6,  $2n$  to the quadrature bit stream  $D_q$ .

For the above example with timing offset:

$D_i = 1\ 1\ 0\ 0\ 1\ 1\ 1\ 1\ 0\ 0\ 1\ 1\ 0\ 1\ 0\ 1\ 1\ 0\ 0\ 0$

$D_q = 0\ 1\ 1\ 0\ 1\ 1\ 1\ 1\ 0\ 1\ 0\ 1\ 0\ 0\ 1\ 1\ 1\ 1\ 0\ 1$

(left-hand bit is always the first one in the time sequence)

In the uplink, independent data are used for the two paths.

PRACH/PCPCH:	Preamble : signature parallel to I and Q
	Message part : data to I, pilot, TPC and TFCI to Q
DPCCH/E-DPCCH:	all bits to I, Q always unused
DPDCH/HS-DPCCH/E-DPDCH:	all bits are always to I or Q (dependent on channel number), the other path is unused.

### 3.1.8 Power Control

After spreading and scrambling, a channel-specific power factor  $p$  is applied to the signal. A value of -6 dB therefore results in half the level (or  $\frac{1}{4}$  power) and the following diagram (DPCH):

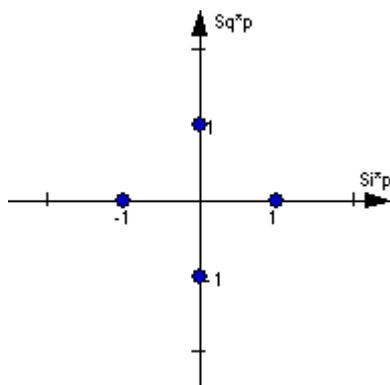


Fig. 3-5: Constellation diagram of a channel with  $-6$  dB power

### 3.1.9 Summation and Filtering

After application of the channel power, the components of the individual channels are summed up.

The constellation diagram of the sum signal is obtained by superposition of the diagrams of the individual channels. If the signal consists of two channels with a power of  $-6$  dB and  $-12$  dB and each channel contains independent source data (DPCH), the following constellation diagram is obtained:

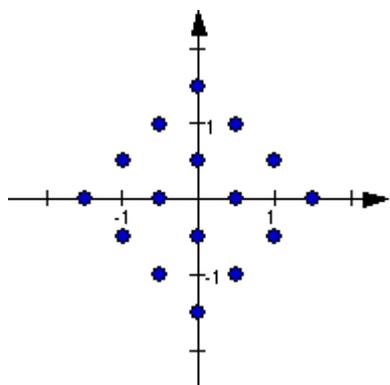


Fig. 3-6: Constellation diagram of a 3GPP W-CDMA signal with two DPCH channels

### 3.1.10 Multicode

3GPP FDD supports multicode transmission for downlink-dedicated physical channels (DPCH).

This form of transmission is used for channels intended for the same receiver, i.e. those receivers that belong to a radio link. The first channel of this group is used as a master channel.

Shared parts (pilot, TPC and TCFI) are spread for all channels using the spreading code of the master channel.



Instead of changing the spreading code within a slot several times, the master code rather than the shared parts can be sent at higher power. The other channels then have to be blanked out correspondingly.

### 3.1.11 Orthogonal Channel Noise (OCNS)

With Orthogonal Channel Noise, a practical downlink signal is generated to test the maximum input levels of user equipment in accordance with standard specifications. This simulates the data and control signals of the other orthogonal channels in the downlink. 3GPP TS 25.101 contains a precise definition of the required appearance of the OCNS signal.

Four different OCNS scenarios are defined in the standard; one "standard" scenario, two scenarios for HSDPA test cases and one scenario for type 3i enhanced performance requirements tests according to 3GPP TS34.121-1 ("other user's channels").

When activating OCNS and depending on the selected OCNS mode, different channel groups with different presetting are assigned as in the following tables. These channels cannot be edited in the channel table.

#### 3.1.11.1 Standard, HSDPA and HSDPA2 modes

For the "Standard", "HSDPA" and "HSDPA2" modes, the OCNS channels are all normal DPCHs. The symbol rate is set at 30 kps and the pilot length to 8 bits.

The powers of the OCNS channel outputs are relative. In the R&S Signal Generator, the power of the OCNS component is automatically set so that OCNS channels supplement the remaining channels in base station 1 to make a total power of 0 dB (linear 1).

It is not possible to adapt the OCNS power if the linear power of the remaining channels is  $>1$ , this will produce an error message. The OCNS channels are then given the maximum power (all -80 dB).

The "Total Power" display is updated after automatic calculation of the output; it is not possible to use "Adjust Total Power" to make the setting.

**Table 3-6: Defined settings for the OCNS signal in base station 1 in Standard mode**

Chan. code	Timing offset (x256Tchip)	Level setting (dB)	Channel type	Symbol rate	Pilot length
2	86	-1	DPCH	30 kps	8 bit
11	134	-3	DPCH	30 kps	8 bit
17	52	-3	DPCH	30 kps	8 bit
23	45	-5	DPCH	30 kps	8 bit
31	143	-2	DPCH	30 kps	8 bit
38	112	-4	DPCH	30 kps	8 bit
47	59	-8	DPCH	30 kps	8 bit

Chan. code	Timing offset (x256Tchip)	Level setting (dB)	Channel type	Symbol rate	Pilot length
55	23	-7	DPCH	30 ksps	8 bit
62	1	-4	DPCH	30 ksps	8 bit
69	88	-6	DPCH	30 ksps	8 bit
78	30	-5	DPCH	30 ksps	8 bit
85	18	-9	DPCH	30 ksps	8 bit
94	30	-10	DPCH	30 ksps	8 bit
125	61	-8	DPCH	30 ksps	8 bit
113	128	-6	DPCH	30 ksps	8 bit
119	143	0	DPCH	30 ksps	8 bit

**Table 3-7: Defined settings for the OCNS signal in base station 1 in HSDPA mode**

Channelization code at SF=128	Relative Level setting (dB)	Channel type	Symbol rate	Pilot length
122	0	DPCH	30 ksps	8 bit
123	-2	DPCH	30 ksps	8 bit
124	-2	DPCH	30 ksps	8 bit
125	-4	DPCH	30 ksps	8 bit
126	-1	DPCH	30 ksps	8 bit
127	-3	DPCH	30 ksps	8 bit

**Table 3-8: Defined settings for the OCNS signal in base station 1 in HSDPA2 mode**

Channelization code at SF=128	Relative Level setting (dB)	Channel type	Symbol rate	Pilot length
4	0	DPCH	30 ksps	8 bit
5	-2	DPCH	30 ksps	8 bit
6	-4	DPCH	30 ksps	8 bit
7	-1	DPCH	30 ksps	8 bit

### 3.1.11.2 3i OCNS mode

(Requires options R&S SMx/AMU-K43 and -K59)

In the "3i" OCNS mode, 16 DPCH channels are inserted in the BS 1 channel according to 3GPP TS34.121-1, chapter E.5E.

According to 3GPP TS34.121-1, table E.5E.1.3, the channelization code of each of these channels changes randomly on a symbol-by-symbol basis between two possible values.

23	DPCH (OCNS)		10	30	2	-1.70	PN 9
24						108	
25	DPCH (OCNS)		10	30	3	-2.70	PN 9
26						103	
27	DPCH (OCNS)		10	30	5	-3.50	PN 9
28						109	

Fig. 3-7: Channel table (first three DPCHs only)

The power control sequence modeling according to 3GPP TS34.121-1, chapter E.5E.3 is applied to these channels; the power relationship between these channels is according to 3GPP TS34.121-1, table E.5E.1.3 only during the very first slot, and can deviate in the subsequent slots up to a certain range, but the total power of these channels is maintained constant (by normalization).



If the "3i" OCNS mode is activated (and the "3GPP FDD > State > On"), the OCNS channels are automatically leveled in order to have a total power of 0 dB for all channels of BS 1.

Table 3-9: Defined settings for the OCNS signal in base station 1 in 3i mode

Slot format	Symbol Rate, kbps	First Ch. Code of the channel	Second Ch. Code of the channel	Relative Power, dB (prior to the 0 dB adjustment)
10	30	2	108	-1.7
10	30	3	103	-2.7
10	30	5	109	-3.5
10	30	6	118	-0.8
10	30	90	4	-6.2
10	30	94	123	-4.6
10	30	96	111	-2.3
10	30	98	106	-4.1
10	30	99	100	-3.1
10	30	101	113	-5.1
12	60	52	44	0.0
10	30	110	124	-4.6
10	30	114	115	-4.8
10	30	116	126	-4.8
12	60	60	46	-1.1
10	30	125	95	-4.1



Refer to [chapter 4.13.9, "Randomly Varying Modulation And Number Of Codes \(Type 3i\) Settings"](#), on page 124 for description of the further settings required for the 3i Enhanced Performance Requirements tests according to 3GPP TS34.121-1.

### 3.1.12 HARQ Feedback



R&S SMBV instruments do not support HARQ Feedback.

The HARQ Feedback functionality extends the basic 3GPP FDD option in order to meet the requirements defined in 3GPP TS 25.141, chapter 8.12 and 8.13.

This allows the user to dynamically control the transmission of the HSUPA fixed reference channels (FRC 1-7), the HSPA+ fixed reference channel (FPC 8) and the user defined fixed reference channels. An ACK from the base station leads to the transmission of a new packet while a NACK forces the instrument to retransmit the packet with a new channel coding configuration (i.e. new redundancy version RV) of the concerned HARQ process.

#### 3.1.12.1 Limitations

Although an arbitrary data source can be selected, the same user data is used for all HARQ processes and for all retransmissions.

##### **Example:**

If FRC4 is configured and the data source is set to PN9, then the first 5076 bits of the PN9 are used as input for all four HARQ processes, regardless of which retransmission is performed. Note that the bitstream after channel coding of course is different for different retransmissions due to different redundancy versions.

Furthermore, "DTX-Mode" and "Bit-Error-Insertion/Block-Error-Insertion" are not available in this mode.

#### 3.1.12.2 Setup

If an instrument with fading simulation is available, no more test equipment is needed in order to fulfill the test setup described in 3GPP TS 25.141, Annex B.3.4.

As the instrument has no RF input available, the HARQ feedback from the base station is expected as a TTL signal. The instrument provides two input connectors for this signal, the LEVATT connector on the external AUX I/O BNC adapter board R&S SMx-Z5 and the USER 1 connector on the instrument. Use the parameter [Connector \(HARQ\)](#) to enable the currently used in each baseband.

A high level (TTL) is interpreted as an ACK, while a low level corresponds to a NACK. Use the parameter [ACK Definition \(HARQ\)](#) to re-define it.

### 3.1.12.3 Timing

In general, the ACK/NACK feedback from the base station should be available at the selected instruments connector (LEVATT or the USER 1) with the same timing the E-HICH is transmitted. The instrument will read out this port at time  $T_{SMx}$  after the start of the HARQ process the feedback is related to (see [figure 3-8](#)). The user is able to adjust this time via the parameter [Additional User Delay](#) parameter. The signal should be constant on this instrument's input for 0.5 ms before and after the defined point in time.

As it probably takes some time for the base station to be synchronized to the signal transmitted from the instrument, the ACK/NACK feedback should be NACK during this period, in order to force the instrument to retransmit the packets, until the first packet is read out correctly from the base station.

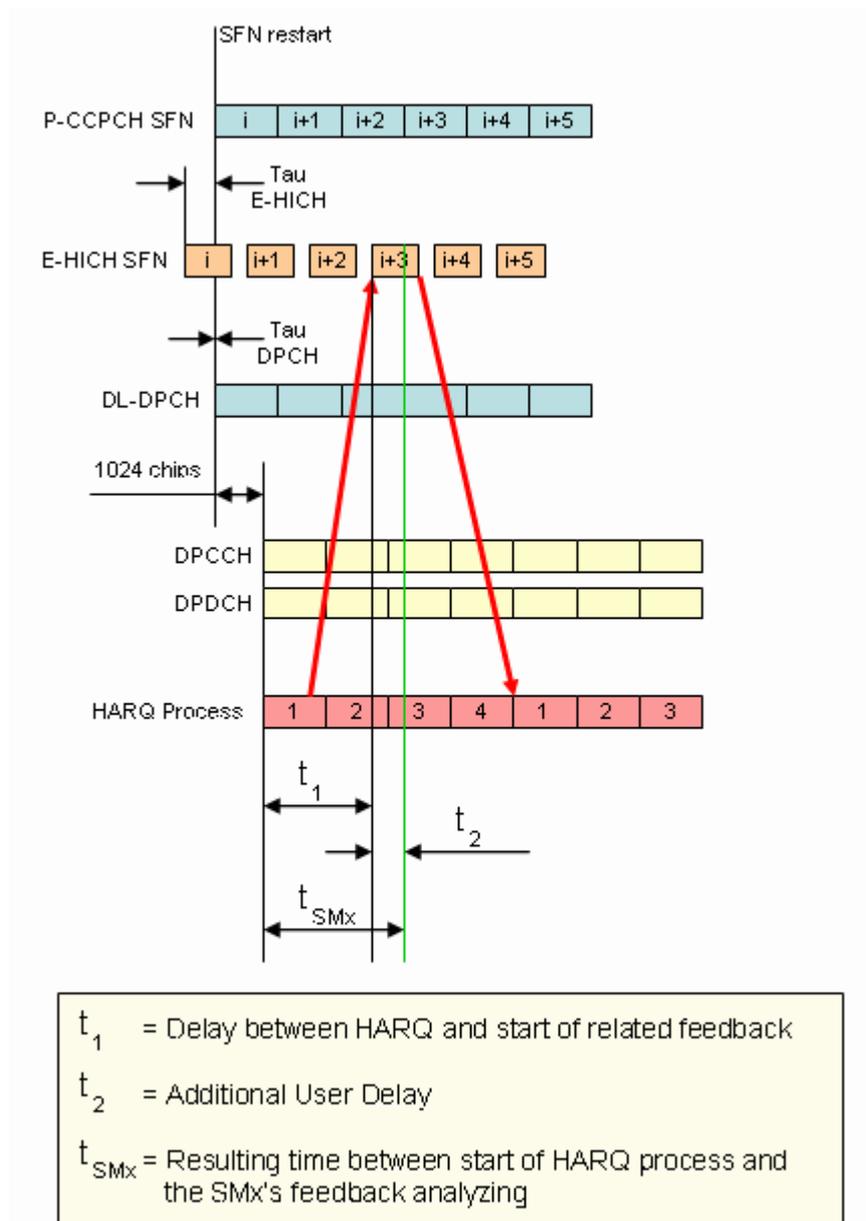


Fig. 3-8: Timing diagram for TTI 10ms, tau\_dpch = 0, tau\_E-HICH = -7slots

### 3.1.13 HS-SCCH less operation

HS-SCCH less operation is a special HSDPA mode of operation which reduces the HS-SCCH overhead and reduces UE battery consumption. It changes the conventional structure of HSDPA data reception. In HSDPA as defined from 3GPP release 5 onwards, UE is supposed to read continuously HS-SCCH where data allocations are being signaled. The UE is being addressed via a UE specific identity (16 bit H-RNTI / HSDPA Radio Network Temporary Identifier) on HS-SCCH. As soon as the UE detects

relevant control information on HS-SCCH it switches to the associated HS-PDSCH resources and receives the data packet.

This scheme is fundamentally changed in HS-SCCH less operation and HS-SCCH less operation is optimized for services with relatively small packets, e.g. VoIP.

In HS-SCCH less operation mode, the base station can decide for each packet again whether to apply HS-SCCH less operation or not, i.e. conventional operation is always possible.

The first transmission of a data packet on HS-DSCH is done without an associated HS-SCCH. The first transmission always uses QPSK and redundancy version  $X_{rv} = 0$ . Only four pre-defined transport formats can be used so the UE can blindly detect the correct format. The four possible transport formats are configured by higher layers. Only predefined channelization codes can be used for this operation mode and are configured per UE by higher layers: the parameter HS-PDSCH code index provides the index of the first HS-PDSCH code to use. For each of the transport formats, it is configured whether one or two channelization codes are required.

In order to allow detection of the packets on HS-DSCH, the HS-DSCH CRC (Cyclic Redundancy Check) becomes UE specific based on the 16 bit HRNTI. This is called CRC attachment method 2 (CRC attachment method 1 is conventional as of 3GPP release 5).

In case of successful reception of the packet, the UE will send an ACK on HS-DPCCH. If the packet was not received correctly, the UE will send nothing.

If the packet is not received in the initial transmission, the base station may retransmit it. The number of retransmissions is limited to two in HS-SCCH less operation.

In contrast to the initial transmission, the retransmissions are using HS-SCCH signaling. However, the coding of the HS-SCCH deviates from release 5, since the bits on HS-SCCH are re-interpreted. This is called HS-SCCH type 2. The conventional HS-SCCH as of 3GPP release 5 is called HS-SCCH type 1.

### 3.1.13.1 HS-SCCH Type 2

The table below gives a comparison of the HS-SCCH Type 1 (normal operation) and HS-SCCH Type 2 (Less Operation) formats.

**Table 3-10: Comparison of HS-SCCH Type 1 and Type 2**

HS-SCCH Type 1 (normal operation)	HS-SCCH Type 2 (less operation)
Channelization code set information (7 bits)	Channelization code set information (7 bits)
Modulation scheme information (1 bit)	Modulation scheme information (1 bit)
Transport block size information (6 bits)	Special Information type (6 bits)
HARQ process information (3 bits)	Special Information (7 bits)
Redundancy and constellation version (3 bits)	UE identity (16 bits)
New data indicator (1 bit)	
UE identity (16 bits)	

The Special Information type on HS-SCCH type 2 must be set to 111110 to indicate HS-SCCH less operation. The 7 bits Special information then contains:

- 2 bit transport block size information (one of the four possible transport block sizes as configured by higher layers)
- 3 bit pointer to the previous transmission of the same transport block (to allow soft combining with the initial transmission)
- 1 bit indicator for the second or third transmission
- 1 bit reserved.

QPSK is also used for the retransmissions. The redundancy version X<sub>rv</sub> for the second and third transmissions shall be equal to 3 and 4, respectively.

For the retransmissions, also HS-DSCH CRC attachment method 2 is used.

ACK or NACK are reported by the UE for the retransmitted packets.

#### 3.1.13.2 HS-SCCH Type 2 Fixed Reference Channel: H-Set 7

In order to support HS-SCCH Type 2 (Less Operation) testing, a fixed reference channel has been introduced. H-Set 7 is specified as reference test channel for HSDPA test cases.

The H-Set 7 consists of one HS-PDSCH and its parameterization and coding chain is based on 1 code with QPSK modulation and one HARQ process.

### 3.1.14 Higher Order Modulation

#### 3.1.14.1 64QAM in downlink

With the possibility to use 64QAM in downlink, HSPA+ can achieve downlink data rates of 21 Mbps. This theoretical peak data rate (physical channel bit rate) with 64QAM is calculated as follow:

$$\text{Peak data rate (64QAM)} = 15 [\text{codes}] * 2880 \text{ bits} / 2 \text{ ms} [\text{subframe}] = 21.6 \text{ MBps}$$

#### 3.1.14.2 64QAM Fixed Reference Channel: H-Set 8

In order to support 64QAM testing, a fixed reference channel has been introduced. H-Set 8 is specified as reference test channel for HSPA+ test cases.

The H-Set 8 parameterization and coding chain is based on 15 codes with 64QAM modulation. Six Hybrid ARQ processes are used, and HS-DSCH is continuously transmitted.

### 3.1.14.3 16QAM in uplink

With the possibility to use 16QAM on E-DCH (Enhanced Dedicated Channel) in uplink, HSPA+ can achieve uplink peak data rates of 11.5 Mbps. A new uplink UE category 7 has been introduced which supports 16QAM in addition to BSPK.

Uplink transmission in HSPA+ is based on IQ multiplexing of E-DPDCH (Enhanced Dedicated Physical Data Channel) physical channels as in HSUPA of 3GPP release 6. In fact, the 16QAM constellation is made up of two orthogonal 4PAM (pulse amplitude modulation) constellations. In case of 4PAM modulation, a set of two consecutive binary symbols  $n_k, n_{k+1}$  is converted to a real valued sequence following the mapping described in the table below.

**Table 3-11: Mapping of E-DPDCH with 4PAM modulation**

$n_k, n_{k+1}$	00	01	10	11
Mapped real value	0.4472	1.3416	-0.4477	-1.3416

This results in the following symbol mapping:



An E-DPDCH may use BPSK or 4PAM modulation symbols.

### 3.1.14.4 16QAM Fixed Reference Channel: FRC 8

To support 16QAM (4PAM) testing in the uplink, a E-DPDCH fixed reference channel (FRC 8) has been introduced.

The FRC 8 parameterization and channel coding is based on four Physical Channel Codes (2xSF2 and 2xSF4) with overall symbol rate of  $2 \times 960 + 2 \times 1920$  ksp/s, 4PAM modulation and E-DCH TTI of 2 ms. Eight Hybrid ARQ processes are used.

## 3.1.15 MIMO in HSPA+

HSPA+ uses full MIMO approach including spatial multiplexing. The approach is called D-TxAA (Double Transmit Antenna Array). It is only applicable for the High Speed Downlink Shared Channel, the HS-DSCH.

The figure below shows the basic principle of the 2x2 approach. The figure is taken from 3GPP TS 25.214.

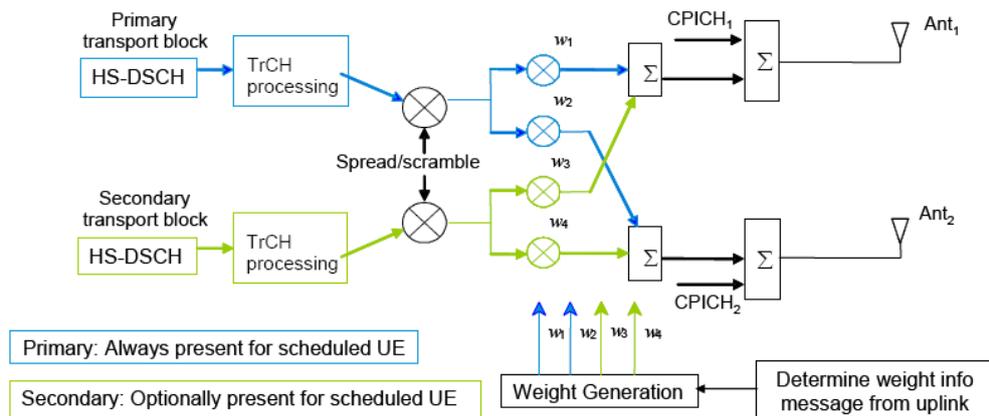


Fig. 3-9: MIMO for HSPA+

With D-TxAA, two independent data streams (transport blocks) can be transmitted simultaneously over the radio channel over the same WCDMA channelization codes. Each transport block is processed and channel coded separately. After spreading and scrambling, **precoding** based on weight factors is applied to optimize the signal for transmission over the mobile radio channel.

Four precoding weights  $w_1$ -  $w_4$  are available. The first stream is multiplied with  $w_1$  and  $w_2$ , the second stream is multiplied with  $w_3$  and  $w_4$ . The weights can take the following values:

$$w_3 = w_1 = 1/\sqrt{2},$$

$$w_4 = -w_2,$$

$$w_2 \in \left\{ \frac{1+j}{2}, \frac{1-j}{2}, \frac{-1+j}{2}, \frac{-1-j}{2} \right\}$$

Precoding weight  $w_1$  is always fixed, and only  $w_2$  can be selected by the base station. Weights  $w_3$  and  $w_4$  are automatically derived from  $w_1$  and  $w_2$ , because they have to be orthogonal.

### 3.1.15.1 D-TxAA Feedback signaling: PCI and CQI

D-TxAA requires a **feedback signaling** from the UE to assist the base station in taking the right decision in terms of modulation and coding scheme and precoding weight selection. The UE has to determine the preferred primary precoding vector for transport block 1 consisting of  $w_1$  and  $w_2$ . Since  $w_1$  is fixed, the feedback message only consists of a proposed value for  $w_2$ . This feedback is called **precoding control information (PCI)**. The UE also recommends whether one or two streams can be supported in the current channel situation. In case dual stream transmission is possible, the secondary precoding vector consisting of weights  $w_3$  and  $w_4$  is inferred in the base station, because it has to be orthogonal to the first precoding vector with  $w_1$  and  $w_2$ . Thus, the UE does not have to report it explicitly. The UE also indicates the optimum modulation and coding scheme for each stream. This report is called **channel quality indicator (CQI)**.

Based on the composite PCI/CQI reports, the base station scheduler decides whether to schedule one or two data streams to the UE and what packet sizes (transport block sizes) and modulation schemes to use for each stream.

### 3.1.15.2 MIMO downlink control channel support

In order to support MIMO operation, changes to the HSDPA downlink control channel have become necessary, i.e. the HS-SCCH.

There is a new **HS-SCCH Type 3** for MIMO operation defined. The table below gives a comparison of the HS-SCCH Type 1 and Type 3 formats.

HS-SCCH Type 1	HS-SCCH Type 3	MIMO
(normal operation)	One transport block	Two transports blocks
Channelization code set information (7 bits)	Channelization code set information (7 bits)	Channelization code set information (7 bits)
Modulation scheme information (1 bit)	Modulation scheme and number of transport blocks information (3 bits)	Modulation scheme and number of transport blocks information (3 bits)
Transport block size information (6 bits)	Precoding weight information (2 bits)	Precoding weight information for primary transport block (2 bits)
HARQ process information (3 bits)	Transport block size information (6 bits)	Transport block size information for primary transport block (6 bits)
Redundancy and constellation version (3 bits)	HARQ process information (4 bits)	Transport block size information for secondary transport block (6 bits)
New data indicator (1 bit)	Redundancy and constellation version (2 bits)	HARQ process information (4 bits)
UE identity (16 bits)	UE identity (16 bits)	Redundancy and constellation version for primary transport block (2 bits)
		Redundancy and constellation version for secondary transport block (2 bits)
		UE identity (16 bits)

The "Precoding weight info for the primary transport block" contains the information on weight factor  $w_2$  as described above. Weight factors  $w_1$ ,  $w_3$ , and  $w_4$  are derived accordingly. The number of transport blocks transmitted and the modulation scheme information are jointly coded as shown in [table 3-12](#).

**Table 3-12: Interpretation of "Modulation scheme and number of transport blocks info" sent on HS-SCCH**

Modulation scheme + number of transport blocks info (3 bits)	Modulation for primary transport block	Modulation for secondary transport block	Number of transport blocks
111	16QAM	16QAM	2
110	16QAM	QPSK	2
101	64QAM	n/a	1
	64QAM	QPSK	2
100	16QAM	n.a.	1
011	QPSK	QPSK	2
010	64QAM	64QAM	2

Modulation scheme + number of transport blocks info (3 bits)	Modulation for primary transport block	Modulation for secondary transport block	Number of transport blocks
001	64QAM	16QAM	2
000	QPSK	n.a.	1

### 3.1.15.3 Redundancy Version

Redundancy versions for the primary transport block and for the secondary transport block are signaled. Four redundancy version values are possible (unlike HSDPA in 3GPP release 5 where eight values for the redundancy version could be signaled).

### 3.1.15.4 HARQ Processes

Also the signaling of the HARQ processes differs from HSDPA in 3GPP release 5. In 3GPP release 5, up to eight HARQ processes can be signaled. A minimum of six HARQ processes needs to be configured to achieve continuous data transmission. Similarly, in MIMO with dual stream transmission, a minimum of twelve HARQ processes would be needed to achieve continuous data transmission.

Each HARQ process has independent acknowledgements and retransmissions. In theory, HARQ processes on both streams could run completely independently from one another. This would however increase the signaling overhead quite significantly (to 8 bits), since each possible combination of HARQ processes would need to be addressed.

To save signaling overhead, a restriction is introduced: HARQ processes are only signaled for the primary transport block within 4 bits, the HARQ process for the secondary transport block is derived from that according to a fixed rule; according to 3GPP TS 25.212. Thus, there is a one-to-one mapping between the HARQ process used for the primary transport block and the HARQ process used for the secondary transport block. The relation is shown in the table below for the example of 12 HARQ processes configured.

**Table 3-13: Combinations of HARQ process numbers for dual stream transmission (12 HARQ processes configured)**

HARQ process number on primary stream	0	1	2	3	4	5	6	7	8	9	10	11
HARQ process number on secondary stream	6	7	8	9	10	11	0	1	2	3	4	5



Only an even number of HARQ processes is allowed to be configured with MIMO operation.

### 3.1.15.5 MIMO uplink control channel support

Also the uplink control channel for HSDPA operation is affected by MIMO, i.e. the HS-DPCCH (High Speed Dedicated Physical Control Channel). In addition to CQI reporting as already defined from 3GPP release 5 onwards, PCI reporting for precoding

feedback is introduced. Channel coding is done separately for the composite precoding control indication (PCI) / channel quality indication (CQI) and for HARQ-ACK (acknowledgement or negative acknowledgement information). The figure below shows the principle.

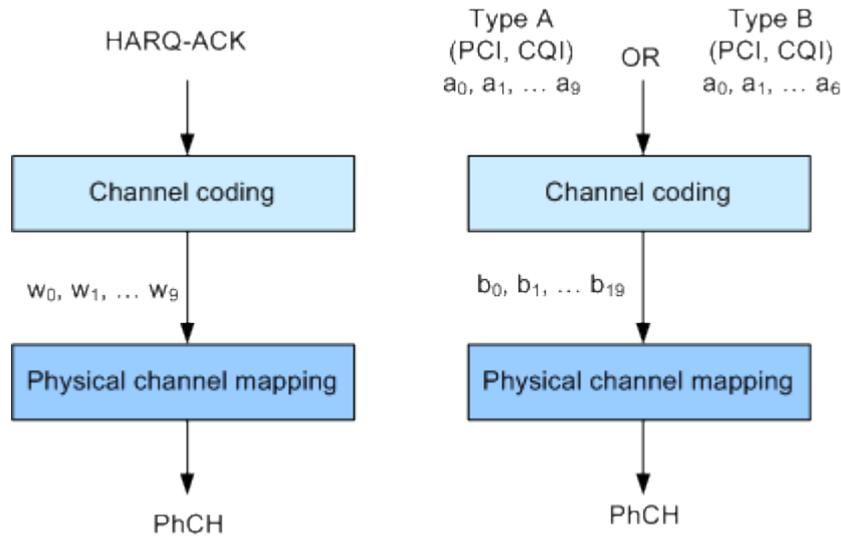


Fig. 3-10: Channel coding for HS-DPCCH (MIMO mode)

The 10 bits of the HARQ-ACK messages are interpreted according to 3GPP TS 25.212 (see table below). ACK/NACK information is provided for the primary and for the secondary transport block.

Table 3-14: Interpretation of HARQ-ACK in MIMO operation (non DC-HSDPA case)

HARQ-ACK message to be transmitted		$w_0$	$w_1$	$w_2$	$w_3$	$w_4$	$w_5$	$w_6$	$w_7$	$w_8$	$w_9$
HARQ-ACK in response to a single scheduled transport block											
ACK		1	1	1	1	1	1	1	1	1	1
NACK		0	0	0	0	0	0	0	0	0	0
HARQ-ACK in response to two scheduled transport blocks											
Response to primary transport block	Response to secondary transport block										
ACK	ACK	1	0	1	0	1	1	1	1	0	1
ACK	NACK	1	1	0	1	0	1	0	1	1	1
NACK	ACK	0	1	1	1	1	0	1	0	1	1
NACK	NACK	1	0	0	1	0	0	1	0	0	0
PRE/POST indication											
PRE		0	0	1	0	0	1	0	0	1	0
POST		0	1	0	0	1	0	0	1	0	0

### 3.1.15.6 CQI Reports: Type A and Type B

In MIMO case, two types of CQI reports shall be supported:

- **Type A CQI reports** can indicate the supported transport format(s) for the number of transport block(s) that the UE prefers. Single and dual stream transmissions are supported.
- **Type B CQI reports** are used for single stream transmission according to what has been defined from 3GPP release 5 onwards.

For type A CQI reports, the UE selects the appropriate CQI1 and CQI2 values for each transport block in dual stream transmission, or the appropriate CQIS value in single stream transmission, and then creates the CQI value to report on HS-DPCCH as follows:

$$CQI = \begin{cases} 15 * CQI_1 + CQI_2 + 31 & \text{when 2 transport blocks are preferred by the UE} \\ CQIS & \text{when 1 transport block is preferred by the UE} \end{cases}$$

For dual stream transmission, new CQI tables are specified in 3GPP TS25.214 for correct interpretation of transport formats based on CQI1 and CQI2.

### 3.1.15.7 PCI reports

The PCI value to report in the uplink is created in the UE according to the preferred precoding weight  $w_2$  according to the table below.

*Table 3-15: Mapping of preferred precoding weight to PCI values*

$w_2^{pref}$	$\frac{1+j}{2}$	$\frac{1-j}{2}$	$\frac{-1+j}{2}$	$\frac{-1-j}{2}$
PCI value	0	1	2	3

The PCI value shall be transmitted together with the CQI value as a composite PCI/CQI value. The figure below shows how the composite PCI/CQI report is created.

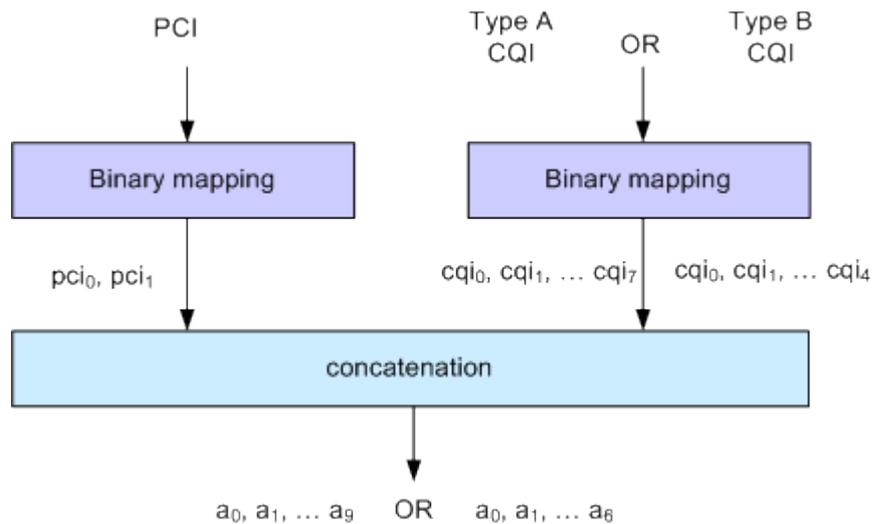


Fig. 3-11: Composite PCI/CQI information (MIMO mode)

### 3.1.15.8 MIMO Fixed Reference Channels: H-Set 9 and H-Set 11

In order to support MIMO testing, two fixed reference channels have been introduced. H-Set 9 and H-Set 11 are specified as reference test channel for HSPA+ test cases.

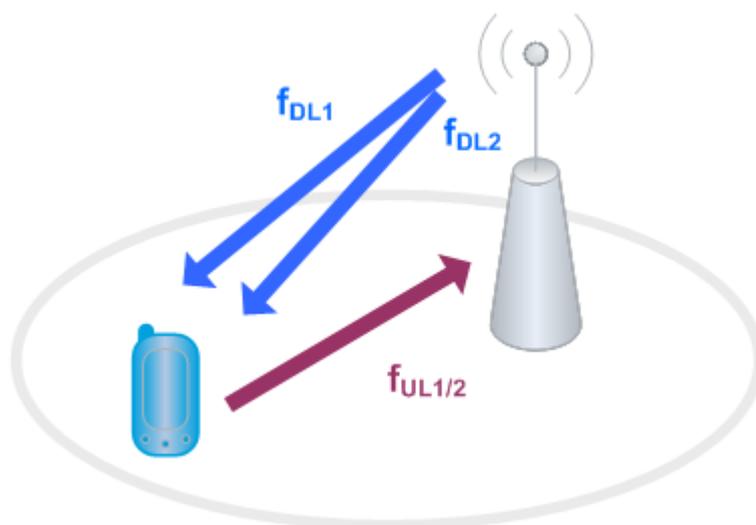
The H-Set 9 parameterization and coding chain is based on 15 codes with two different modulations, 16QAM and QPSK, for the primary and secondary transport blocks respectively. Six HARQ processes are used, and HS-DSCH is continuously transmitted.

The H-Set 11 parameterization and coding chain is also based on 15 codes and uses two different modulations, six HARQ processes and HS-DSCH is continuously transmitted. The modulation schemes specified for the H-Set 11 are however **64QAM** and **16QAM** for the primary and secondary transport blocks respectively.

### 3.1.16 Dual Cell HSDPA (DC-HSDPA)

Within 3GPP Release 7 the peak user throughput was significantly enhanced (MIMO, Higher Order Modulation). In order to fulfill the desire for even better and more consistent user experience across the cell the deployment of a second HSDPA carrier creates an opportunity for network resource pooling as a way to enhance the user experience, in particular when the radio conditions are such that existing techniques (e.g. MIMO) can not be used.

In DC-HSDPA operation the UE is configured with secondary serving HS-DSCH cell. With one HS-SCCH in each of the two cells scheduling flexibility to have different transport formats depending on CQI feedback on each carrier is maintained.



**Fig. 3-12: Dual Cell HSDPA Operation**

The following restrictions apply in case of DC-HSDPA operation:

- The dual cell transmission only applies to HSDPA physical channels
- The two cells belong to the same Node-B
- In Release 8 it is required that the two cells are on adjacent carriers; from Release 9 onwards the paired cells can operate on two different frequency bands.
- The two cells may use MIMO to serve UEs configured for dual cell operation

#### 3.1.16.1 DC-HSDPA Data Acknowledgement (non MIMO mode)

When the UE is configured to work in DC-HSDPA non MIMO mode, the coding of the HS-DPCCH is performed according to the general coding flow, i.e. parallel coding of the HARQ-ACK and the CQI is performed. The figure below shows the principle.

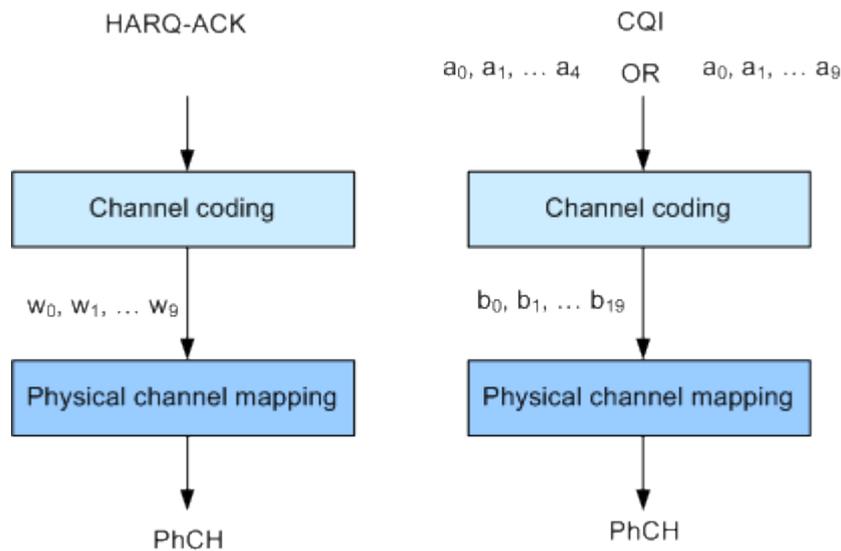


Fig. 3-13: Channel coding for HS-DPCCH (non MIMO mode)

The 10 bits of the HARQ-ACK messages are interpreted according to 3GPP TS 25.212 (see the table below). ACK/NACK information is provided for the transport block of the serving and secondary serving HS-DSCH cells.

Table 3-16: Interpretation of HARQ-ACK in DC-HSDPA non MIMO operation

HARQ-ACK message to be transmitted	w <sub>0</sub>	w <sub>1</sub>	w <sub>2</sub>	w <sub>3</sub>	w <sub>4</sub>	w <sub>5</sub>	w <sub>6</sub>	w <sub>7</sub>	w <sub>8</sub>	w <sub>9</sub>
HARQ-ACK in response to a single scheduled transport block, detected on the serving HS-DSCH cell										
ACK	1	1	1	1	1	1	1	1	1	1
NACK	0	0	0	0	0	0	0	0	0	0
HARQ-ACK in response to a single scheduled transport block, detected on the secondary serving HS-DSCH cell										
ACK	1	1	1	1	1	0	0	0	0	0
NACK	0	0	0	0	0	1	1	1	1	1
HARQ-ACK in response to a single scheduled transport block, detected on each of the serving and secondary serving HS-DSCH cells										
Response to transport block from serving HS-DSCH cell	Response to transport block from secondary serving HS-DSCH cell									
ACK	ACK	1	0	1	0	1	0	1	0	1
ACK	NACK	1	1	0	0	1	1	0	0	1
NACK	ACK	0	0	1	1	0	0	1	1	0
NACK	NACK	0	1	0	1	0	1	0	1	0
PRE/POST indication										

PRE		0	0	1	0	0	1	0	0	1	0
POST		0	1	0	0	1	0	0	1	0	0

### CQI reports: CQI1 and CQI2

Two individual CQI reports CQI1 and CQI2 are concatenated to form the composite channel quality information. CQI1 corresponds to the serving HS-DSCH cell and CQI2 to the secondary serving cell respectively. The figure below show how the CQI report is constructed.

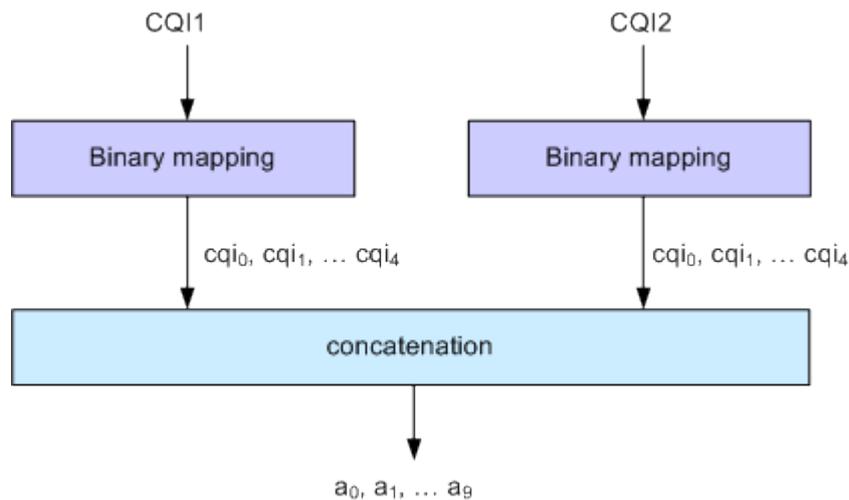


Fig. 3-14: Composite CQI information (DC-HSDPA operation, non MIMO mode)

#### 3.1.16.2 DC-HSDPA + MIMO

Channel coding is done separately for the composite PCI/CQI and for HARQ-ACK information.

The principle is shown on figure [figure 3-10](#).

The composite PCI/CQI report is created as illustrated on figure [figure 3-11](#).

The HARQ-ACK message is coded to 10 bits according to 3GPP TS 25.212. The standard defines the HARQ-ACK coding for the feedback of the serving and secondary serving HS-DSCH cells for normal and dual stream transmission.

#### 3.1.16.3 Dual Cell HSDPA (DC-HSDPA) Fixed Reference Channel: H-Set 12

In order to support DC-HSDPA testing, a fixed reference channel has been introduced. H-Set 12 is specified as reference test channel for HSDPA test cases.

The H-Set 12 parameterization and coding chain is based on 1 code with QPSK modulation. Six Hybrid ARQ processes are used, and HS-DSCH is continuously transmitted.

### 3.1.17 HS-DPCCH Extension for 4C-HSDPA and 8C-HSDPA

The 3GPP Release 11 extends the dual cell HSDPA (DC-HSDPA) transmission up to 8 cells HSDPA (8C-HSDPA). This extension basically enables the simultaneous scheduling of HSDPA transmission over 4 or 8 cells, one serving and up to three respectively up to seven secondary serving cells. The transmission on the serving cells are independent and are dynamically activated and deactivated.

For each of the cells, MIMO can be enabled. The channel coding of the feedback data transmitted via the HS-DPCCH is based on the same principle as in MIMO single cell transmission.

For detailed description on the channel coding, refer to the 3GPP specification TS 25.212.

The related instrument settings are described in [chapter 4.32, "HS-DPCCH Settings - UE"](#), on page 202.

### 3.1.18 Dual Cell HSUPA (Dual Cell E-DCH)

The Dual Cell HSUPA employs carrier aggregation in the uplink. The DC-HSUPA operation is available only in combination with the DC-HSDPA. This operation uses two independent carriers, each assigned to one of the DC-HSDPA "cells".

### 3.1.19 UE Capabilities

MIMO, 64QAM and DC-HSDPA operation in downlink as well as 16QAM in uplink are UE capability, i.e. not all UEs will have to support them.

Several UE categories have been introduced to provide:

- DL MIMO support and support of 64QAM in addition to 16QAM and QPSK in downlink
- 16QAM support in uplink
- Support of dual cell operation and MIMO

The R&S Signal Generator supports all UE categories.

#### 3.1.19.1 MIMO and 64QAM UE Capabilities

According to 3GPP TS25.306 V8.4.0, the following release 8 HS-DSCH categories with MIMO and 64QAM support are defined:

- Categories 13 and 14:
  - Support of 64QAM
  - No support of MIMO
  - Maximum data rate of category 14 is 21 Mbps
- Categories 15 and 16:
  - Support of MIMO with modulation schemes QPSK and 16QAM
  - No support of 64QAM
  - Maximum data rate of category 16 is 27.6 Mbps

- Categories 17 and 18:  
Support of MIMO with modulation schemes QPSK and 16QAM  
Support of 64QAM and MIMO, but not simultaneously  
Maximum data rate of category 18 is 27.6 Mbps when MIMO is used and 21 Mbps when 64QAM is used
- Categories 19 and 20:  
Simultaneous support of MIMO and all modulation schemes (QPSK, 16QAM and 64QAM)  
Maximum data rate of category 20 is 42.1 Mbps

### 3.1.19.2 UL 16QAM UE Capabilities

According to 3GPP TS25.306 V9.5.0, the following release 8 E-DCH categories with 16QAM uplink support are defined:

- Category 7 and 9:  
Support of 16QAM in addition to BPSK

### 3.1.19.3 MIMO and DC-HSDPA Operation UE Capabilities

According to 3GPP TS25.306 V9.0.0, the following release 9 HS-DSCH categories with MIMO and dual cell operation support are defined:

- Categories 21, 22, 23 and 24:  
Support of QPSK, 16QAM and for categories 23 and 24 also 64QAM  
Support of dual cell operation, but without MIMO
- Categories 25, 26, 27 and 28:  
Support of QPSK, 16QAM and for categories 27 and 28 also 64QAM  
Simultaneous support of MIMO and dual cell operation

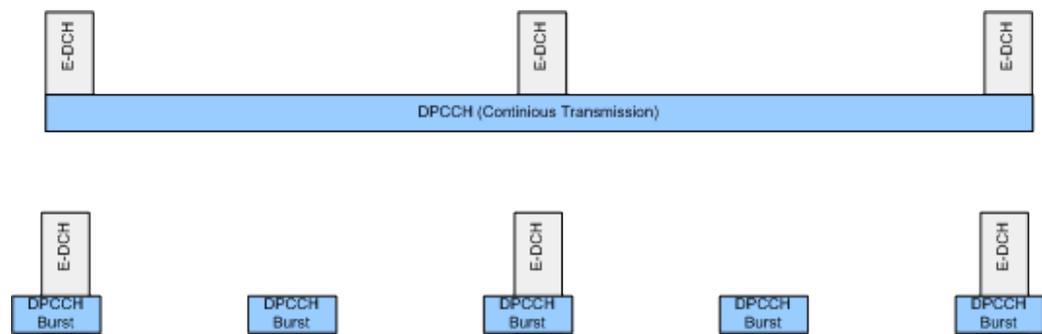
### 3.1.19.4 Dual Cell E-DCH Operation UE Capabilities

According to 3GPP TS25.306 V9.5.0, the following release 9 E-DCH categories with Dual Cell E-DCH support are defined:

- Category 8:  
Supports only QPSK in Dual Cell E-DCH operation
- Category 9:  
Supports QPSK and 16QAM in Dual Cell E-DCH operation

## 3.1.20 Uplink discontinuous transmission (UL DTX)

Uplink discontinuous transmission (UL DTX) is one of the features of the Continuous Packet Connectivity (CPC) provided to reduce the uplink control channel overhead. UL DTX allows the UE to stop transmission of uplink DPCCH in case there is no transmission activity on E-DCH or HS-DPCCH. This is sometimes also called uplink DPCCH gating.



**Fig. 3-15: Principle of UL-DTX**

Uplink DPCCH is not transmitted continuously any more, but it is transmitted from time to time according to a known activity pattern (UE-DTX cycle). This regular activity is needed in order to maintain synchronization and power control loop. Gating is only active if there is no uplink data transmission on E-DCH or HS-DPCCH transmission ongoing. In case E-DCH or HS-DPCCH is used, the uplink DPCCH is transmitted in parallel.

The 3GPP specifications defines two patterns that can be applied to adapt the DTX cycle to the traffic conditions, the UE-DTX cycle 1 and the UE-DTX cycle 2 (see also [chapter 5.3, "Configuring UL-DTX Transmission and Visualizing the Scheduling"](#), on page 257). The UE-DTX cycle 1 is applied depending on the duration of E-DCH inactivity; the UE-DTX cycle 2 has less frequent DPCCH transmission instants and is applied whenever there is no uplink data transmission. The switching from UE-DTX cycle 1 to UE-DTX cycle 2 is determined by a configurable period of inactivity.

The transmission of control signaling on the HS-DPCCH is not affected by the UL-DTX pattern. With enabled UL-DTX, the HARQ-ACK messages and the CQI reporting remains unchanged and the UE transmits acknowledgment according to the HARQ-ACK pattern, regardless of the UL-DTX cycle. Transmission of control signals does not cause switching from UE-DTX cycle 2 to UE-DTX cycle 1.

A preamble and postamble are added to the DPCCH burst for synchronisation reasons. The length of the uplink DPCCH preamble and postamble depend whether the DPCCH burst transmission is caused by user-data transmission on the E-DCH or control signaling on the HS-DPCCH.

- for the E-DCH transmission
  - During the UE-DTX cycle 1, the DPCCH transmission starts two slots prior to the start of E-DPDCH and terminates one slot after it. For the UE-DTX cycle 2, an extended preamble of up to 15 slots is applied.
- for the HS-DPCCH transmission
  - The preamble length depends whether an HARQ-ACK or CQI report is transmitted. Two slots are applied for the HARQ-ACK case (unless an HARQ preamble PRE is transmitted) and three in case of CQI reporting. For the latter case, an extended preamble may be applied too.
  - The DPCCH transmission terminates at the end of the first full DPCCH slot after the end of the HARQ-ACK/CQI field.

An instrument equipped with the required options provided an UL-DTX functionality, that is fully compliant with 3GPP TS 25.214. All dependencies from E-DCH transmis-

sions, HARQ-ACK transmissions or CQI transmissions on the DPCCH are respected. The corresponding settings are described in [chapter 4.27, "UL-DTX/User Scheduling - UE"](#), on page 169.



Use the [Scheduling List](#) to display the UL-DTX burst pattern and transmissions of E-DCH and HS-DPCCH, as well as the impact on the UL-DPCCH transmissions or the configured uplink user scheduling.

Refer to [chapter 5.3, "Configuring UL-DTX Transmission and Visualizing the Scheduling"](#), on page 257 for an example on how to use the UL-DTX function.

### 3.1.21 Uplink User Scheduling

R&S WinIQSIM2 does not support user scheduling.

The uplink user scheduling is a function that enables you to flexible configure the scheduling of the uplink transmission. The instrument provides an interfaces for loading of externally created XML-like files with predefined file structure. The corresponding settings are described in [chapter 4.27, "UL-DTX/User Scheduling - UE"](#), on page 169

#### Inter-dependencies

- The UL-DTX and the User Scheduling functions excludes each other and cannot be activated simultaneously.
- The uplink scheduling information is processed in real time and this feature can be enabled together with the "Dynamic Power Control". All UE1 channels can be power controlled.
- With enabled "User Scheduling", the value of the parameter [Power Reference](#) is fixed to "First DPCCH".
- Activated "User Scheduling" limits the number of E-DPDCH physical channel configurations. The "Overall Symbol Rates = 2x960 ksps, 2x1920 ksps and 2x960 + 2x1920 ksps" are not allowed. <sup>1)</sup>
- The features uplink user scheduling and the internal E-DCH channel coding excludes each other. <sup>2)</sup>
- A PRACH preamble cannot be directly scheduled in the user scheduling file, because the user scheduling is enabled in the "DPCCH+DPDCH" mode. <sup>3)</sup>



### Some possible workaround approaches

- 1) To generate a signal with "Overall Symbol Rates = 2x960 ksps, 2x1920 ksps and 2x960 + 2x1920 ksps", enable two Baseband blocks to generate the corresponding "I only" and "Q only" channels and combine the outputs of the two Basebands. The resulting composite signal comprises the physical channel configuration according to the specifications.
- 2) If channel coded data in the E-DCH is required, consider the use of pre-channel-coded data lists as data source for the physical E-DPDCH channel.
- 3) Enable a PRACH preamble for UE2, configure the required user scheduling for UE1 and "delay" the beginning of the UE1 transmission (use the commands with parameters `slot="0"` and `action="DPCCH_OFF"`, `"DPDCH_OFF"` and `"EDCH_OFF"`)

### File Structure

Files with user scheduling information use the predefined file extension `*.3g_sch` and follow a predefined file structure. To explain the file structure, the following simple scheduling example is used:

```
<?xml version="1.0"?>
<SMxScheduling>
<head type="3GPP FDD" subtype="Uplink User Scheduling" Version="1" />
  <!-- Comment -->
  <command slot="0" action="DPCCH_OFF" />
  <command slot="15" action="DPCCH_ON" />
</SMxScheduling>
```

The highlighted lines are mandatory and must not be changed. The user scheduling is performed with the `<command>` tag. The [table 3-17](#) describes the tag structure. All parameters of this tag are mandatory.

**Table 3-17: Structure of tag `<command>`**

Parameter name	Value Range	Description
<code>&lt;slot&gt;</code>	0 to 3749	Value range deviates in the following cases: <ul style="list-style-type: none"> <li>• for <code>&lt;action="EDCH_TTIS"&gt;</code> the <code>&lt;slot&gt;</code> must be a multiple of 15 (changes in the E-DCH TTI size are allowed only at the beginning of a 3GPP frame)</li> <li>• for <code>&lt;action="REPEAT"&gt;</code> the <code>&lt;slot&gt;</code> must be a multiple of 15 and within the value range 15 to 3750.</li> </ul>
<code>&lt;action&gt;</code>	DPCCH_OFF	Disables DPCCH transmission starting from the beginning of the specified slot
	DPCCH_ON *	Enables DPCCH transmission starting from the beginning of the specified slot
	DPDCH_OFF	Disables DPDCH transmission starting from the beginning of the specified slot

Parameter name	Value Range	Description
	DPDCH_ON *	Enables DPDCH transmission starting from the beginning of the specified slot. The DPDCH must be activated with the corresponding settings in the instrument's user interface, see <a href="#">State (DPDCH)</a> .
	EDCH_OFF	Disables E-DCH transmission (i.e. the transmission in the E-DPCCH and E-DPDCH physical channels) starting from the beginning of the specified slot.
	EDCH_ON *	Enables E-DCH transmission starting from the beginning of the specified slot. The E-DPCCH and/or the E-DPDCH must be activated in the instrument's user interface, see <a href="#">State (E-DPCCH)</a> and <a href="#">State (E-DPDCH)</a> .  This <action> affects only the currently active channels (E-DPCCH and/or E-DPDCH).
	EDCH_TTIS	Determines the TTI size of all E-DCH transmissions starting from the beginning of the specified slot.
	EDCH_ETFCI	Determines the E-TFCI (Transport Block Size Index) of all subsequent E-DCH transmissions.  The change of the E-TFCI applies always at the beginning of the next E-DCH TTI, i.e. the E-TFCI cannot be changed during an ongoing E-DCH TTI.
	DYNPC_OFF	Disables the dynamic power control starting from the beginning of the specified slot.
	DYNPC_ON **	Enables the dynamic power control starting from the beginning of the specified slot, i.e. the instrument applies changes in the channel transmit powers starting from the specified slot.  The dynamic power control must be activated with the corresponding settings in the instrument's user interface, see <a href="#">Dynamic Power Control State</a> .
	REPEAT	Performs a loop in the action's sequence and repeats all prior defined actions starting from the beginning of the specified slot.  The repetition periodicity of the user scheduling is determined by the <slot> value. If <action="REPEAT"> is omitted, the instrument follows the defined user scheduling sequence once.  <b>Note:</b> The <action="REPEAT"> causes a repetition of the scheduling commands, but not necessarily guarantee an identical signal. For example, long data lists are not restarted and the effects of former dynamic power control commands still persist, even after the sequence is looped.
ttis	2   10	For <action="EDCH_TTIS">, determines the TTI size (2 ms or 10 ms)
etfci	0 to 127	For <action="EDCH_ETFCI">, determines the E-TFCI

\*) The instrument schedules DPCCH/DPDCH/E-DCH transmissions by default, unless an <action="DPCCH\_OFF">, <action="DPDCH\_OFF"> and/or <action="EDCH\_OFF"> is scheduled.

\*\*) If dynamic power control is activated in the user interface, the instrument applies the power control by default, unless an <action="DYNPC\_OFF"> is scheduled.

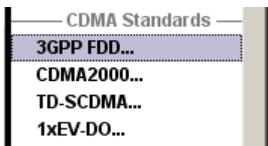
**Scheduling Example**

Refer to [chapter 5.4, "Configuring and Visualizing the Uplink User Scheduling"](#), on page 259 for an example on how to use the user scheduling function.

---



## 4 User Interface

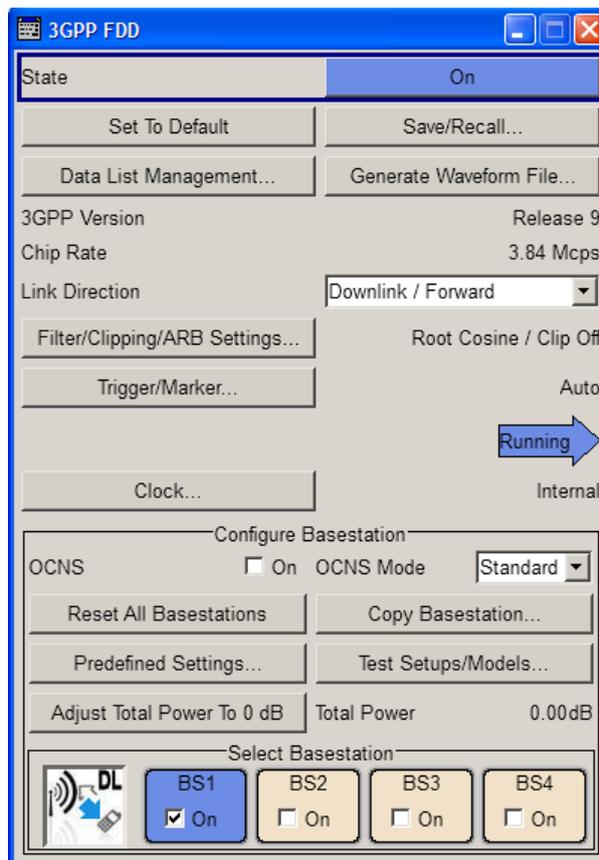


- ▶ To access the dialog for setting the 3GPP FDD digital standard, select "Baseband > 3GPP FDD".

The dialog is split into several sections for configuring the standard. The choice of transmission direction determines which displays and parameters are made available in the lower section.

The upper section of the dialog is where the 3GPP FDD digital standard is enabled, the default settings are called and the transmission direction selected. Button "Test Case Wizard" opens a configuration menu with a selection of predefined settings according to Test Cases in TS 25.141. The valid 3GPP version and the chip rate in use are displayed. Many of the buttons lead to submenus for loading and saving the 3GPP FDD configuration and for setting the filter, trigger and clock parameters.

The lower dialog section is where either the base station signal or the user equipment signal is configured, depending on the transmission direction selected.



The dialog is extremely comprehensive, so a small list of contents is added here to make orientation easier.

The headings are always given a short form of the "dialog path" and the header also shows you your current location in the dialog.

• General Settings for 3GPP FDD Signals.....	56
• Configure Basestations or UE.....	61
• Filtering, Clipping, ARB Settings.....	68
• Trigger/Marker/Clock Settings.....	71
• Test Setups/Models.....	80
• Predefined Settings - Downlink.....	84
• Additional User Equipment - Uplink.....	85
• Base Station Settings.....	86
• Compressed Mode.....	96
• Code Domain Graph - BS.....	102
• Channel Graph - BS.....	105
• HSDPA Settings - BS.....	106
• HSDPA H-Set Mode Settings - BS.....	109
• Enhanced Settings for P-CPICH - BS1.....	125
• Enhanced Settings for P-CCPCH - BS1.....	126
• Enhanced Settings for DPCHs - BS1.....	128
• S-CCPCH Settings - BS Channel Table.....	142
• Config AICH/AP-AICH - BS Channel Table.....	143
• DPCCH Settings - BS Channel Table.....	144
• Config E-AGCH - BS Channel Table.....	150
• Config E-RGCH/E-HICH - BS Channel Table.....	151
• Config F-DPCH - BS Channel Table.....	153
• Multi Channel Assistant - BS.....	156
• User Equipment Configuration (UE).....	160
• Code Domain Graph - UE.....	163
• Dynamic Power Control - UE.....	164
• UL-DTX/User Scheduling - UE.....	169
• PRACH Settings - UE.....	173
• PCPCH Settings - UE.....	183
• DPCCH Settings - UE.....	194
• E-DPCCH Settings - UE.....	201
• HS-DPCCH Settings - UE.....	202
• DPDCH Settings - UE.....	223
• E-DPDCH Settings - UE.....	227
• E-DCH Scheduling - UE.....	231
• Scheduling List.....	234
• HSUPA FRC Settings - UE.....	236
• Global Enhanced Channel Settings - UE1.....	246

## 4.1 General Settings for 3GPP FDD Signals

The upper menu section is where the 3GPP FDD digital standard is enabled and reset and where all the settings valid for the signal in both transmission directions are made.

### State

Activates the standard and deactivates all the other digital standards and digital modulation modes in the same path.

The instrument generates the 3GPP FDD signal as a combination of realtime mode (enhanced channels) and arbitrary waveform mode (all the other channels). The following is a more detailed list of the channels generated in **realtime**:

- *Downlink channels*: P-CCPCH and up to three DPCHs of base station 1 as well as H-Sets 1 to 5.
- *Uplink channels*: DPCCH and one DPDCH of user equipment 1.  
Depending on the actual configurations, other channels of user equipment 1 may also be generated in realtime.

Generated in **arbitrary waveform mode** and added to the realtime signal are: PRACH and PCPCH channels and the channels of the other user equipments.

Remote command:

[ :SOURce<hw> ] :BB:W3GPP:STATe on page 353

### Set to default

Calls the default settings. Test Model 1 (64 channels) is preset.

The parameter "State" is not affected.

Remote command:

[ :SOURce<hw> ] :BB:W3GPP:PRESet on page 351

### Save/Recall

Calls the "Save/Recall" menu.

From the "Save/Recall" menu the "File Select" windows for saving and recalling 3GPP FDD configurations and the "File Manager" can be called.



3GPP FDD configurations are stored as files with the predefined file extension \*.3g. The file name and the directory they are stored in are user-definable.

The complete settings in the "3GPP FDD" dialog and all sub-dialogs are saved and recalled.

"Recall 3GPP FDD setting"	Opens the "File Select" window for loading a saved 3GPP FDD configuration. The configuration of the selected (highlighted) file is loaded by pressing the "Select" button.
"Save 3GPP FDD setting"	Opens the "File Select" window for saving the current 3GPP FDD signal configuration. The name of the file is specified in the "File name" entry field, the directory selected in the "save into" field. The file is saved by pressing the "Save" button. The "Fast Save" function determines whether the instrument performs an absolute or a differential storing of the settings. Enable this function to accelerate the saving process by saving only the settings with values different to the default ones. "Fast Save" is not affected by the "Preset" function.

"File Manager" Calls the "File Manager".  
The "File Manager" is used to copy, delete and rename files and to create new directories.

Remote command:

[ :SOURce<hw> ] :BB:W3GPP:SETTING:CATalog? on page 351

[ :SOURce<hw> ] :BB:W3GPP:SETTING:LOAD on page 352

[ :SOURce<hw> ] :BB:W3GPP:SETTING:STORe on page 352

[ :SOURce<hw> ] :BB:W3GPP:SETTING:STORe:FAST on page 352

[ :SOURce<hw> ] :BB:W3GPP:SETTING:DELeTe on page 351

### Data List Management

Calls the "Data List Management" menu. This menu is used to create and edit a data list.



All data lists are stored as files with the predefined file extension \*.dm\_iqd. The file name and the directory they are stored in are user-definable.

The data lists must be selected as a data source for the corresponding individual function, e.g. in the channel table of the base stations.

**Note:** All data lists are generated and edited by means of the `SOURce:BB:DM` subsystem commands. Files containing data lists are recognized by the file extension \*.dm\_iqd. The data lists are selected as a data source for a specific function in the individual subsystems of the digital standard.

#### Creating and editing the data list

```
SOUR:BB:DM:DLIS:SEL "3gpp"
```

```
SOUR:BB:DM:DLIS:DATA 1,1,0,1,0,1,0,1,1,1,1,0,0,0
```

SOUR:BB:DM:DLIS:DATA:APP 1,1,0,1,0,1,0,1,1,1,1,0,0

Remote command:

[ :SOURce<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:DATA on page 383

[ :SOURce<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:DATA:DSElect

on page 383

[ :SOURce<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:DATA

on page 387

[ :SOURce<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:DATA:

DSElect on page 388

[ :SOURce<hw> ] :BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:

TCHannel<di0>:DATA on page 434

[ :SOURce<hw> ] :BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:

TCHannel<di0>:DATA:DSElect on page 434

[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:CHANnel<ch>:DPDCh:DATA

on page 479

[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:CHANnel<ch>:DPDCh:DATA:

DSElect on page 480

[ :SOURce<hw> ] :BB:W3GPp:MSTation:ENHanced:DPDCh:TCHannel<di0>:

DATA on page 541

[ :SOURce<hw> ] :BB:W3GPp:MSTation:ENHanced:DPDCh:TCHannel<di0>:

DATA:DSElect on page 541

[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:DPCCh:TPC:DATA on page 457

[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:DPCCh:TPC:DATA:DSElect

on page 458

[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:PCPCh:DATA on page 484

[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:PCPCh:DATA:DSElect on page 485

[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:PCPCh:TPC:DATA on page 492

[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:PCPCh:TPC:DATA:DSElect

on page 492

[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:PRACH:DATA on page 495

[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:PRACH:DATA:DSElect on page 496

### Generate Waveform

With enabled signal generation, triggers the instrument to store the current settings as an ARB signal in a waveform file. Waveform files can be further processed by the ARB and/or as a multi carrier or a multi segment signal.

The file name and the directory it is stored in are user-definable; the predefined file extension for waveform files is \*.wv.

Remote command:

[ :SOURce<hw> ] :BB:W3GPp:WAVEform:CREate on page 353

### Test Case Wizard

R&S SMU and R&S SMATE instruments only

Access configuration dialog with a selection of predefined settings according to Test Cases in TS 25.141.

The provided test cases are described in [chapter 7.1, "Introduction"](#), on page 279.

Remote command:  
n.a.

### 3GPP Version

Displays the current implemented version of the 3GPP FDD standard.

The default settings and parameters provided are oriented towards the specifications of the version displayed.

Remote command:  
`[ :SOURCE ] :BB:W3GPP:GPP3:VERSION?` on page 354

### Chip Rate

Displays the system chip rate. This is fixed at 3.84 Mcps.

To vary the output chip rate, use the parameters in the "Filter/Clipping/ARB Settings" dialog (see [chapter 4.3, "Filtering, Clipping, ARB Settings"](#), on page 68).

Remote command:  
`[ :SOURCE<hw> ] :BB:W3GPP:CRATE?` on page 358

### Link Direction

Selects the transmission direction. Further provided settings are in accordance with this selection.

"Downlink/  
Forward Link"      The transmission direction selected is base station to user equipment. The signal corresponds to that of a base station.

"Uplink/  
Reverse Link"      The transmission direction selected is user equipment to base station. The signal corresponds to that of user equipment.

Remote command:  
`[ :SOURCE<hw> ] :BB:W3GPP:LINK` on page 356

### Filtering/Clipping/ARB Settings

Access a dialog for setting baseband filtering, clipping and the sequence length of the arbitrary waveform component. An indication of the key parameters values is provided.

See [chapter 4.3, "Filtering, Clipping, ARB Settings"](#), on page 68 for detailed description.

Remote command:  
n.a.

### Trigger/Marker

Calls the menu for selecting the trigger source, for configuring the marker signals and for setting the time delay of an external trigger signal (see [chapter 4.4, "Trigger/Marker/Clock Settings"](#), on page 71).

The currently selected trigger source is displayed to the right of the button.

Remote command:  
n.a.

### Execute Trigger

Executes trigger manually.

A manual trigger can be executed only when an internal trigger source and a trigger mode other than "Auto" have been selected.

Remote command:

[ :SOURce<hw> ] :BB:W3Gpp:TRIGger:EXECute on page 362

### Clock

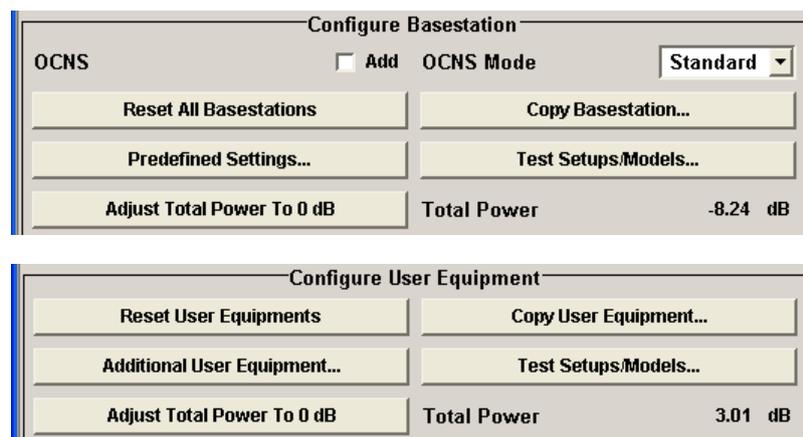
Calls the menu for selecting the clock source and for setting a delay (see [chapter 4.4.4, "Clock Settings"](#), on page 78).

Remote command:

n.a.

## 4.2 Configure Basestations or UE

Depending on the transmission direction selection, the central section of the menu provides either the "Configure Base Station" section (selection "Downlink/Forward Link") or the "Configure User Equipment" section (selection "Uplink/Reverse Link").



### 4.2.1 Orthogonal Channel Noise (OCNS) Settings

With Orthogonal Channel Noise, a practical downlink signal is generated to test the maximum input levels of user equipment in accordance with standard specifications. This simulates the data and control signals of the other orthogonal channels in the downlink. 3GPP TS 25.101 contains a precise definition of the required appearance of the OCNS signal.

This section describes the provided settings. For detailed information, see [chapter 3.1.11, "Orthogonal Channel Noise \(OCNS\)"](#), on page 29.

#### OCNS On

Activates OCNS channels according to the definition in the 3GPP standard, in BS 1.

Different OCNS scenarios are defined in the 3GPP standard. Set the scenario by means of the parameter [OCNS Mode](#).

When activating OCNS and depending on the selected OCNS mode, different channel groups with different presetting are assigned, see tables in [chapter 3.1.11, "Orthogonal Channel Noise \(OCNS\)"](#), on page 29. These channels cannot be edited in the channel table.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation:OCNS:STATE` on page 379

#### OCNS Mode

Chooses the scenario for activating OCNS channels.

Four different OCNS scenarios are defined in the standard; one "standard" scenario, two scenarios for HSDPA test cases and one scenario for type 3i enhanced performance requirements tests according to 3GPP TS34.121-1 ("other user's channels"). For an overview of the provided scenarios and their settings, refer to [chapter 3.1.11, "Orthogonal Channel Noise \(OCNS\)"](#), on page 29.

**Note:** If the "3i" OCNS mode is activated (and the "3GPP FDD > State > On"), the OCNS channels are automatically leveled in order to have a total power of 0 dB for all channels of BS 1.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation:OCNS:MODE` on page 379

#### OCNS Seed

In "OCNS mode > 3i", sets the seed for both the random processes, the power control simulation process and the process controlling the switch over of the channelization codes.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation:OCNS:SEED` on page 380

## 4.2.2 Common Configuration Settings

The central "Configure Basestations / User Equipments" section in the lower part of the dialog, covers the general parameters for configuring the respective transmission direction.

#### Reset all Base Stations

Resets all base stations to the predefined settings. The preset value for each parameter is specified in the description of the remote-control commands.

*Table 4-1: Overview of the base station predefined settings*

Parameter	Value
State	Off
State (all channels)	Off
Scrambling Code	0
Slot Format DPCH	8
Symbol Rate DPCH	30 ksps
Channelization Code (all channels)	0

Parameter	Value
Data Source (all channels)	PN9
Timing Offset (all channels)	0
Multi Code State (all channels)	Off

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:BSTation:PRESet](#) on page 354

### Reset User Equipment

Resets all user equipment to the predefined settings. The preset value for each parameter is specified in the description of the remote-control commands.

**Table 4-2: Overview of the user equipment predefined settings**

Parameter	Value
State	Off
Mode	DPCCH + DPDCH
Scrambling Code (hex)	0
DPCCH Settings	
Power	0 dB
DPDCH Settings	
DPDCH State	On
HS-DPCCH, E-DPCCH and E-DPDCH State	Off
Channel Power	0 dB
Overall Symbol Rate	60 ksps

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:MSTation:PRESet](#) on page 449

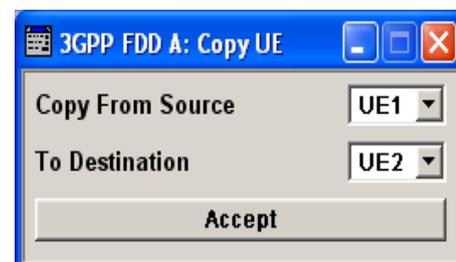
### Copy Basestation/Copy User Equipment...

Copies the settings of a base station or user equipment to a second base or user equipment. A dialog opens for creating the destination station.

Downlink / Forward link direction



Uplink / Reverse link direction



**"Copy from Source"**

Selects the base station or user equipment whose settings are to be copied.

Remote command:

[ :SOURce<hw> ] :BB:W3GPp:COPY:SOURce on page 355

**"To Destination"**

Selects the base station or user equipment whose settings are to be overwritten.

Remote command:

[ :SOURce<hw> ] :BB:W3GPp:COPY:DESTination on page 354

**"Channelization Code Offset (Base Station only)"**

Enters the offset to be applied when copying the base station to the channelization codes of the destination base station. The minimum value is 0 (channelization codes are identical), the maximum value is 511.

Remote command:

[ :SOURce<hw> ] :BB:W3GPp:COPY:COFFset on page 354

**"Accept"** Starts the copy process.

Remote command:

[ :SOURce<hw> ] :BB:W3GPp:COPY:EXECute on page 355

**Test Setups/Models**

Provides an access to the test models defined in the 3GPP standard and further test setups, see [chapter 4.5, "Test Setups/Models"](#), on page 80.

Remote command:

n.a.

**Predefined Settings**

Access a dialog for setting predefined configurations, see [chapter 4.6, "Predefined Settings - Downlink"](#), on page 84.

Remote command:

n.a.

**Additional User Equipment**

Access a dialog for simulating up to 128 additional user equipments, see [chapter 4.7, "Additional User Equipment - Uplink"](#), on page 85.

Remote command:

n.a.

**Select Basestation/User Equipment**

Selects the base station or user equipment by pressing the accompanying block.

A dialog for editing the selected basestation or user equipment opens (see [chapter 4.8, "Base Station Settings"](#), on page 86 and [chapter 4.24, "User Equipment Configuration \(UE\)"](#), on page 160).

To activate a base station or user equipment, enable its state.



Remote command:

(the base station or user equipment is selected by the keyword index  
 BSStation<[1] | 2 | 3 | 4> or MStation<i>)

[\[:SOURCE<hw>\]:BB:W3GPp:BSStation<st>:STATE](#) on page 425

[\[:SOURCE<hw>\]:BB:W3GPp:MStation<st>:STATE](#) on page 451

### 4.2.3 General Power Settings

The power settings are enabled for "3GPP FDD > State = On".

#### Adjust Total Power to 0dB

Sets the power of the enabled channels so that the total power of all the active channels is 0 dB. This will not change the power ratio among the individual channels.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:POWER:ADJUST](#) on page 356

#### Total Power

Displays the total power of the active channels.

The total power is calculated from the power ratio of the powered up code channels with modulation on. If the value is not equal to 0 dB, the individual code channels (whilst still retaining the power ratios) are internally adapted so that the "Total Power" for achieving the set output level is 0 dB.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:POWER\[:TOTAL\]?](#) on page 356

#### Power Reference

Determines the power reference for the leveling of the output signal in uplink direction.

Parameter	Power leveling performed during	Power in "Level" display equal to	"Mode" of the first active UE
"RMS Power"	Complete signal	Output signal's mean power	<ul style="list-style-type: none"> <li>• PRACH Standard</li> <li>• PRACH Preamble Only</li> <li>• DPCCH+DPDCH and UL-DTX Off</li> <li>• PCPCH Standard</li> <li>• PCPCH Preamble Only</li> </ul>
"First DPCCH" "First E-DCH" "First HARQ-ACK" "First PCI/CQI"	First slot in which a DPCCH, an E-DCH, a HARQ-ACK or a PCI/CQI is transmitted in the first active UE	Output signal's mean power during the first active DPCCH  <b>Note:</b> if there are other UEs or channels active during the reference slot, the total power is used as a reference, not only the DPCCH power.  This mode is required if the UL-DTX is enabled, due to the long signal parts of inactivity.	<ul style="list-style-type: none"> <li>• DPCCH+DPDCH and UL-DTX On</li> <li>• DPCCH+DPDCH and UL-DTX Off</li> </ul>
"PRACH Message Part"	PRACH Message Part of the first active UE	Output signal's mean power during the PRACH Message Part	PRACH Standard
"Last PRACH Preamble"	Last PRACH preamble of the first active UE	Output signal's mean power during the last PRACH preamble	<ul style="list-style-type: none"> <li>• PRACH Standard</li> <li>• PRACH Preamble Only</li> </ul>

**Example:**

- "RF Level" = -10 dBm (value displayed in the status bar of the instrument)
- DPCCH is activated
- E-DPCCH and one E-DPDCH are activated in the first subframe of each frame

The [figure 4-1](#) displays the power versus time for "Power Reference = First DPCCH": the signal level in the first subframe is -10 dBm; the RMS power of the signal is -13.3 dBm.

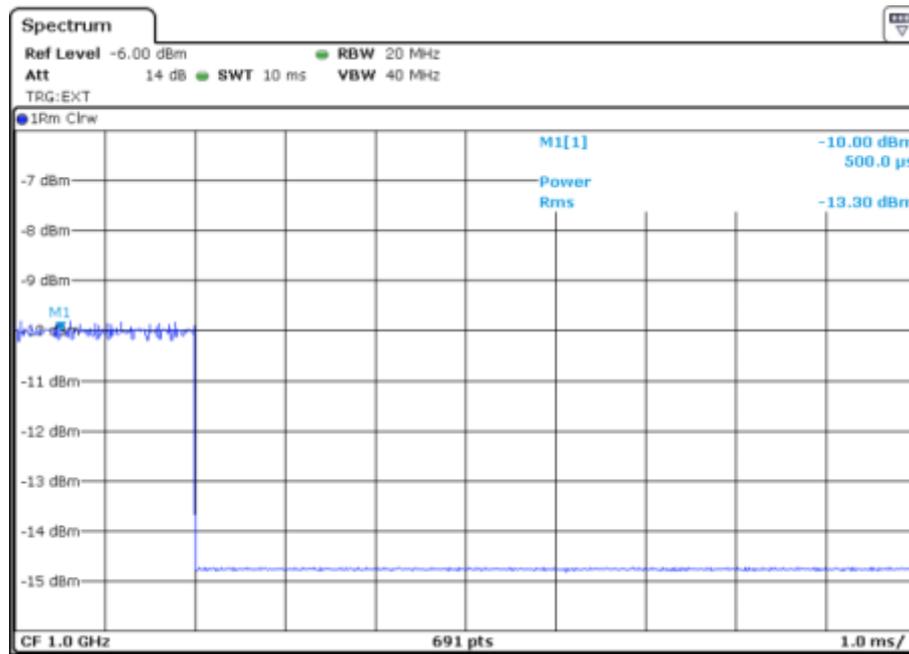


Fig. 4-1: Example: Power Reference = First DPCCH

The figure 4-2 displays the power versus time for "Power Reference = RMS": the RMS power of the signal is -10 dBm; the signal level in the first subframe is -6.7 dBm

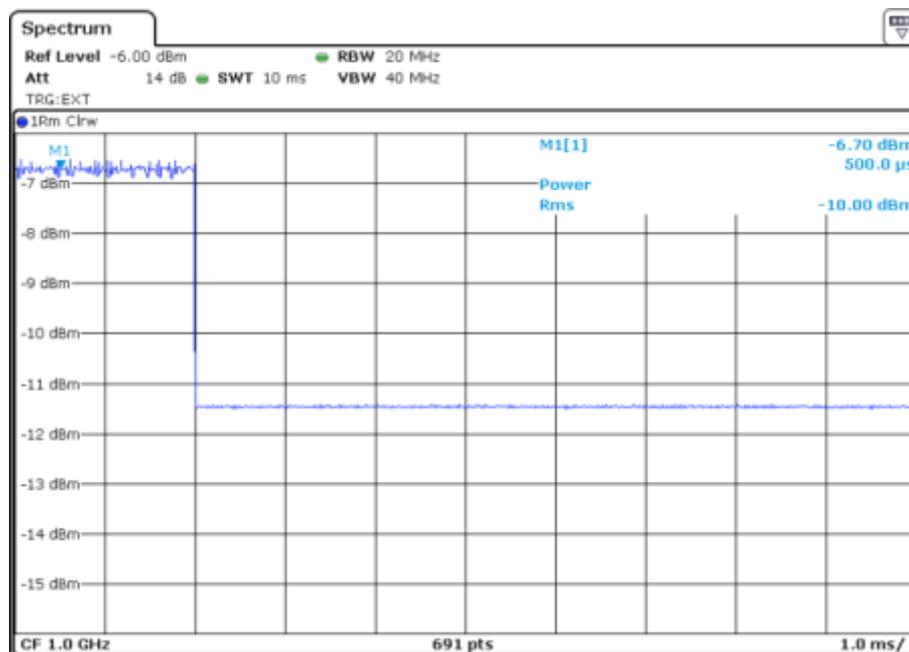


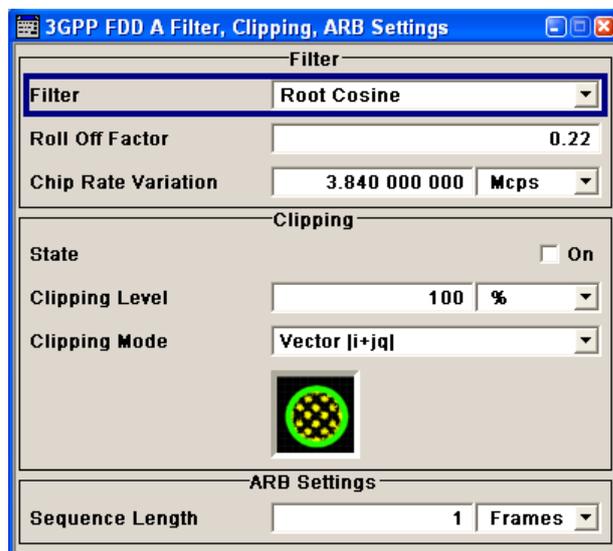
Fig. 4-2: Example: Level Reference = RMS

Remote command:

[ :SOURce<hw> ] :BB:W3GPP:LREference on page 452

## 4.3 Filtering, Clipping, ARB Settings

- To access this dialog, select "3GPP FDD > Main dialog > Filter/Clipping/ARB Settings".



The dialog comprises the settings, necessary to configure the baseband filter, to enable clipping and adjust the sequence length of the arbitrary waveform component.

### 4.3.1 Filter Settings

Provided are the following settings for configuring the baseband filter:

#### Filter

Selects the baseband filter.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:FILTER:TYPE` on page 361

#### Roll Off Factor or BxT

Sets the filter parameter.

The filter parameter offered ("Roll Off Factor" or "BxT") depends on the currently selected filter type. This parameter is preset to the default for each of the predefined filters.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:FILTER:PARAMeter:APCO25` on page 359

`[ :SOURCE<hw> ] :BB:W3GPp:FILTER:PARAMeter:COSine` on page 359

`[ :SOURCE<hw> ] :BB:W3GPp:FILTER:PARAMeter:GAUSs` on page 359

`[ :SOURCE<hw> ] :BB:W3GPp:FILTER:PARAMeter:RCOSine` on page 360

`[ :SOURCE<hw> ] :BB:W3GPp:FILTER:PARAMeter:SPHase` on page 361

**Cut Off Frequency Factor**

Sets the value for the cut off frequency factor. The cut off frequency of the filter can be adjusted to reach spectrum mask requirements.

Remote command:

[ :SOURCE<hw> ] :BB:W3GPP:FILTER:PARAMeter:LPASs on page 360

[ :SOURCE<hw> ] :BB:W3GPP:FILTER:PARAMeter:LPASSEVM on page 360

**Chip Rate Variation**

Enters the chip rate. The default settings for the chip rate is 3.84 Mcps.

The chip rate entry changes the output clock and the modulation bandwidth, as well as the synchronization signals that are output. It does not affect the calculated chip sequence.

Remote command:

[ :SOURCE<hw> ] :BB:W3GPP:CRATe:VARiation on page 359

**4.3.2 Clipping Settings**

Provided are the following settings:

**Clipping State**

Switches baseband clipping on and off.

Baseband clipping is a very simple and effective way of reducing the crest factor of the WCDMA signal.

WCDMA signals may have very high crest factors particularly with many channels and unfavorable timing offsets. High crest factors entail two basic problems:

- The nonlinearity of the power amplifier (compression) causes intermodulation which expands the spectrum (spectral regrowth).
- Since the level in the D/A converter is relative to the maximum value, the average value is converted with a relatively low resolution. This results in a high quantization noise.

Both effects increase the adjacent-channel power.

With baseband clipping, all the levels are limited to a settable value ("Clipping Level"). This level is specified as a percentage of the highest peak value. Since clipping is done prior to filtering, the procedure does not influence the spectrum. The EVM however increases.

Since clipping the signal not only changes the peak value but also the average value, the effect on the crest factor is unpredictable. The following example shows the effect of the "Clipping" on the crest factor for typical scenarios.

**Example: Clipping effect on the crest factor**

The [table 4-3](#) shows changing the crest factor by clipping (vector mode |I+Q|) for signal configurations with different output crest factors.

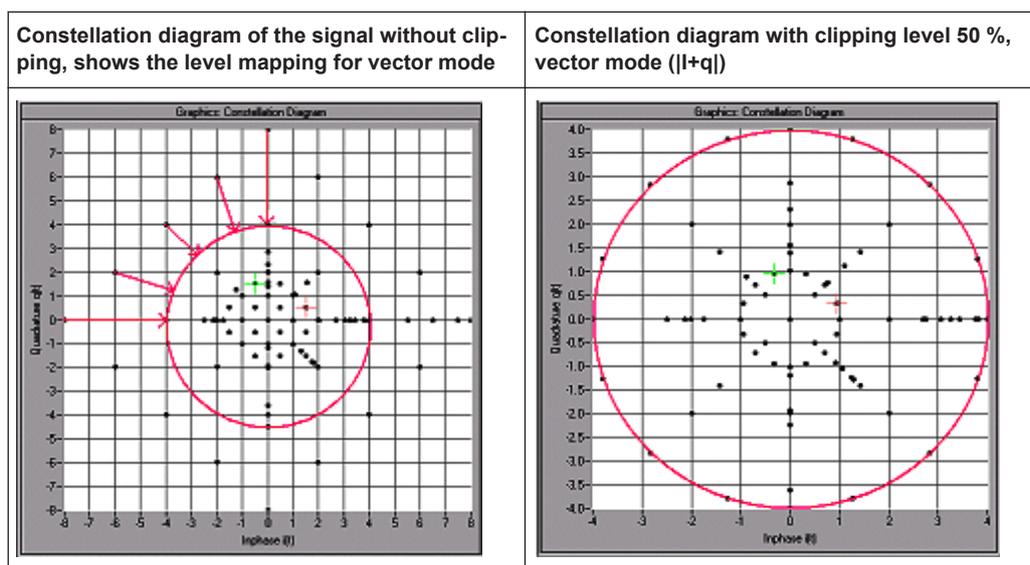
100% clipping levels mean that clipping does not take place.

Table 4-3: Crest factor values as function of the vector clipping

Clipping level	Downlink: 10 DPCHs "Minimum Crest" 30 ksps	Downlink: 10 DPCHs "Worst Crest" 30 ksps	Downlink: 10 DPCHs "Average Crest" 30 ksps	Downlink: 128 DPCHs "Average Crest" 30 ksps
100%	9.89 dB	14.7 dB	10.9 dB	21.7 dB
80%	8.86 dB	12.9 dB	9.39 dB	20.2 dB
50%	7.50 dB	10.1 dB	8.29 dB	16.9 dB
20%	5.50 dB	6.47 dB	6.23 dB	12.5 dB
10%	5.34 dB	6.06 dB	5.80 dB	9.57 dB
5%	5.34 dB	6.06 dB	5.80 dB	8.17 dB

The pictures in the following table demonstrate the effect of clipping with vector mode ( $|I+q|$ ), using a signal configuration with 4 DPCH as an example.

The arrows and the circle in the upper illustration show how the levels are mapped during subsequent clipping in vector mode ( $|I+q|$ ).



Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:CLIPPING:STATE](#) on page 358

### Clipping Level

Sets the limit for clipping.

This value indicates at what point the signal is clipped. It is specified as a percentage, relative to the highest level. 100% indicates that clipping does not take place.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:CLIPPING:LEVEL](#) on page 357

### Clipping Mode

Selects the clipping method. A graphic illustration of the way in which these two methods work is given in the dialog.

- "Vector  $|i + jq|$ "  
The limit is related to the amplitude  $|i + q|$ . The I and Q components are mapped together, the angle is retained.
- "Scalar  $|i|, |q|$ "  
The limit is related to the absolute maximum of all the I and Q values  $|i| + |q|$ . The I and Q components are mapped separately, the angle changes.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:CLIPping:MODE` on page 357

### 4.3.3 ARB Settings

Provided are the following settings:

#### Sequence Length ARB

Changes the sequence length of the arbitrary waveform component of the signal. This component is calculated in advance and output in the arbitrary waveform generator. It is added to the realtime signal components.

The maximum number of frames is calculated as follows:

Max. No. of Frames = Arbitrary waveform memory size / (3.84 Mcps x 10 ms).

**Tip:** In pure amplifier tests with several channels and no enhanced channels, it is possible to improve the statistical properties of the signal by increasing the sequence length.

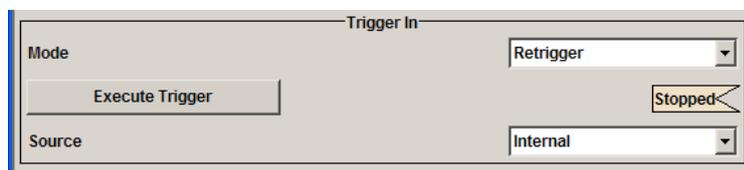
Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:SLENgth` on page 353

## 4.4 Trigger/Marker/Clock Settings

To access this dialog, select "Main Menu > Trigger/Marker".

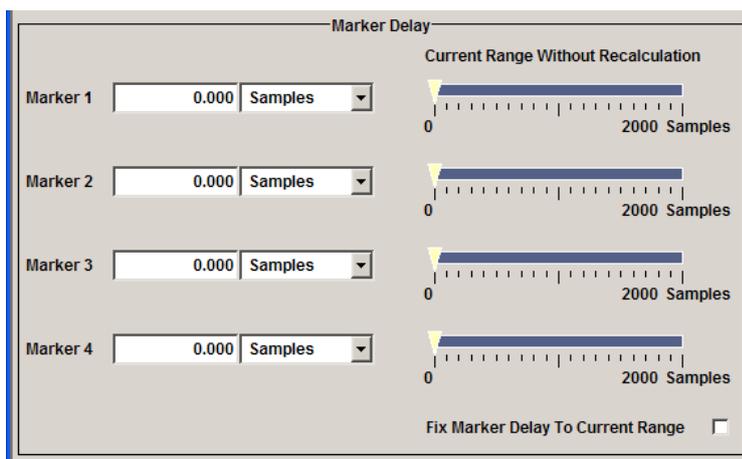
The "Trigger In" section is where the trigger for the signal is set. Various parameters will be provided for the settings, depending on which trigger source - internal or external - is selected. The current status of signal generation ("Running" or "Stopped") is indicated for all trigger modes.



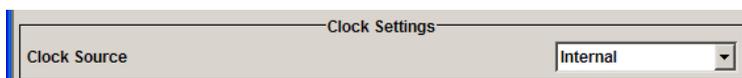
The "Marker Mode" section is where the marker signals at the MARKER output connectors are configured.



The "Marker Delay" section is where a marker signal delay can be defined, either without restriction or restricted to the dynamic section, i.e., the section in which it is possible to make settings without restarting signal and marker generation.



The "Clock Settings" section is where the clock source is selected and - in the case of an external source - the clock type.



The buttons in the last section lead to submenu for general trigger, clock and mapping settings.



### 4.4.1 Trigger In



The trigger functions are available for R&S SMx and R&S AMU instruments only.

The "Trigger In" section is where the trigger for the signal is set. Various parameters will be provided for the settings, depending on which trigger source - internal or external - is selected. The current status of signal generation ("Running" or "Stopped") is indicated for all trigger modes.

**Trigger Mode**

Selects trigger mode, i.e. determines the effect of a trigger event on the signal generation.

- "Auto"  
The signal is generated continuously.
- "Retrigger"  
The signal is generated continuously. A trigger event (internal or external) causes a restart.
- "Armed\_Auto"  
The signal is generated only when a trigger event occurs. Then the signal is generated continuously.  
An "Arm" stops the signal generation. A subsequent trigger event (internal with or external) causes a restart.
- "Armed\_Retrigger"  
The signal is generated only when a trigger event occurs. Then the signal is generated continuously. Every subsequent trigger event causes a restart.  
An "Arm" stops signal generation. A subsequent trigger event (internal with or external) causes a restart.
- "Single"  
The signal is generated only when a trigger event occurs. Then the signal is generated once to the length specified at "Signal Duration".  
Every subsequent trigger event (internal or external) causes a restart.

Remote command:

[ :SOURce<hw> ] :BB:W3GPp [ :TRIGger ] :SEQuence on page 366

**Signal Duration Unit**

Defines the unit for describing the length of the signal sequence to be output in the "Single" trigger mode.

Remote command:

[ :SOURce<hw> ] :BB:W3GPp:TRIGger:SLUNit on page 365

**Signal Duration**

Enters the length of the signal sequence to be output in the "Single" trigger mode.

Use this parameter to deliberately output part of the signal, an exact sequence of the signal, or a defined number of repetitions of the signal.

Remote command:

[ :SOURce<hw> ] :BB:W3GPp:TRIGger:SLENgth on page 364

**Running/Stopped**

For enabled modulation, displays the status of signal generation for all trigger modes.

- "Running"  
The signal is generated; a trigger was (internally or externally) initiated in triggered mode.
- "Stopped"  
The signal is not generated and the instrument waits for a trigger event.

Remote command:

[ :SOURce<hw> ] :BB:W3GPp:TRIGger:RMODe? on page 364

**Arm**

For trigger modes "Armed Auto" and "Armed Retrigger", stops the signal generation until subsequent trigger event occurs.

Remote command:

[ :SOURCE<hw> ] :BB:W3GPP:TRIGGER:ARM:EXECUTE on page 362

**Execute Trigger**

Executes trigger manually.

A manual trigger can be executed only when an internal trigger source and a trigger mode other than "Auto" have been selected.

Remote command:

[ :SOURCE<hw> ] :BB:W3GPP:TRIGGER:EXECUTE on page 362

**Trigger Source**

Selects trigger source. This setting is effective when a trigger mode other than "Auto" has been selected.

- "Internal"  
The trigger event is executed by "Execute Trigger".
- "Internal (Baseband A/B)"  
(two-path instruments)  
The trigger event is the trigger signal from the second path
- "External (Trigger 1/2)"  
The trigger event is the active edge of an external trigger signal, supplied at the TRIGGER 1/2 connector.  
Use the "Global Trigger/Clock Settings" dialog to define the polarity, the trigger threshold and the input impedance of the trigger signal.

Remote command:

[ :SOURCE<hw> ] :BB:W3GPP:TRIGGER:SOURCE on page 365

**Sync. Output to External Trigger**

(enabled for Trigger Source External)

Enables/disables output of the signal synchronous to the external trigger event.

For R&S SMBV instruments:

For two or more R&S SMBVs configured to work in a master-slave mode for synchronous signal generation, configure this parameter depending on the provided system trigger event and the properties of the output signal. See the table below for an overview of the required settings.

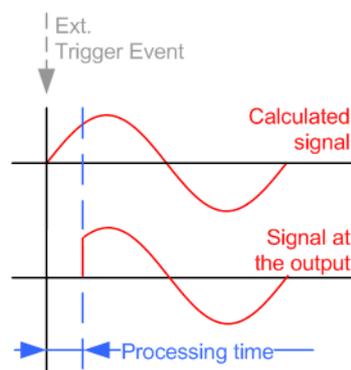
Table 4-4: Typical Applications

System Trigger	Application	"Sync. Output to External Trigger"
Common External Trigger event for the master and the slave instruments	All instruments are synchronous to the external trigger event	ON
	All instruments are synchronous among themselves but starting the signal from first symbol is more important than synchronicity with external trigger event	OFF
Internal trigger signal of the master R&S SMBV for the slave instruments	All instruments are synchronous among themselves	OFF

"On"

Corresponds to the default state of this parameter.

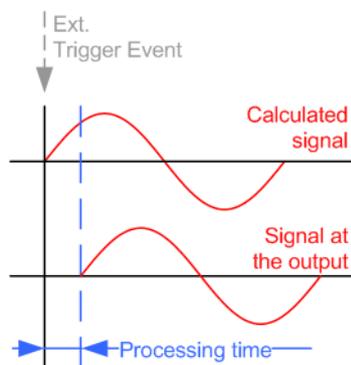
The signal calculation starts simultaneously with the external trigger event but because of the instrument's processing time the first samples are cut off and no signal is outputted. After elapsing of the internal processing time, the output signal is synchronous to the trigger event.



"Off"

The signal output begins after elapsing of the processing time and starts with sample 0, i.e. the complete signal is output.

This mode is recommended for triggering of short signal sequences with signal duration comparable with the processing time of the instrument.



Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:TRIGger:EXTernal:SYNChronize:OUTPut
```

on page 362

### Trigger Delay

Delays the trigger event of the signal from:

- the external trigger source
- the other path

Use this setting to:

- synchronize the instrument with the device under test (DUT) or other external devices

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:TRIGger [ :EXTernal<ch> ] :DELay
```

on page 365

```
[ :SOURce<hw> ] :BB:W3GPp:TRIGger:OBASeband:DELay
```

on page 363

### Trigger Inhibit

Sets the duration for inhibiting a new trigger event subsequent to triggering. The input is to be expressed in samples.

In the "Retrigger" mode, every trigger signal causes signal generation to restart. This restart is inhibited for the specified number of samples.

This parameter is only available on external triggering or on internal triggering via the second path.

For two-path instruments, the trigger inhibit can be set separately for each of the two paths.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:TRIGger [ :EXTernal<ch> ] :INHibit
```

on page 366

```
[ :SOURce<hw> ] :BB:W3GPp:TRIGger:OBASeband:INHibit
```

on page 363

## 4.4.2 Marker Mode

The marker output signal for synchronizing external instruments is configured in the marker settings section "Marker Mode".



The R&S SMBV supports only two markers.

### Marker Mode

Selects a marker signal for the associated MARKER output.

- "Slot" A marker signal is generated at the start of each slot (every 2560 chips or 0.667 ms).
- "Radio Frame" A marker signal is generated at the start of each frame (every 38400 chips or 10 ms).
- "Chip Sequence Period (ARB)" A marker signal is generated at the start of every arbitrary waveform sequence (depending on the setting for the arbitrary waveform sequence length). If the signal does not contain an arbitrary waveform component, a radio frame trigger is generated.
- "System Frame Number (SFN) Restart" A marker signal is generated at the start of every SFN period (every 4096 frames).
- "ON/OFF Ratio" A regular marker signal that is defined by an ON/OFF ratio is generated. A period lasts one ON and OFF cycle.



The ON time and OFF time are each expressed as a number of chips and are set in an input field which opens when ON/OFF ratio is selected.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:TRIGger:OUTPut<ch>:ONTime` on page 371

`[ :SOURCE<hw> ] :BB:W3GPp:TRIGger:OUTPut<ch>:OFFTime` on page 371

- "User Period" A marker signal is generated at the beginning of every user-defined period. The period is defined in Period.  
This can be used, for instance, to generate a pulse at the start of each transport block (e.g. TTI 20 ms or 40 ms).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:TRIGger:OUTPut<ch>:PERiod` on page 371

"Dynamic Power Control"

the parameter is not available for R&S SMBV

This marker is used internally. Marker 4 is set automatically to this value if Dynamic Power Control is enabled.

"HARQ Feedback"

the parameter is not available for R&S SMBV

This marker is used internally. Marker 4 is set automatically to this value if HARQ Feedback is enabled.

Remote-control command: n.a.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:TRIGger:OUTPut<ch>:MODE` on page 369

#### 4.4.3 Marker Delay

The delay of the signals on the MARKER outputs is set in the "Marker Delay" section.

The R&S SMBV supports only two markers.

##### Marker x Delay

Enters the delay between the marker signal at the marker outputs and the start of the frame or slot.

The input is expressed as a number of symbols/samples. If the setting "Fix marker delay to dynamic range" is enabled, the setting range is restricted to the dynamic range. In this range the delay of the marker signals can be set without restarting the marker and signal.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:TRIGger:OUTPut<ch>:DELay` on page 368

##### Current Range without Recalculation

Displays the dynamic range within which the delay of the marker signals can be set without restarting the marker and signal.

The delay can be defined by moving the setting mark.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:TRIGger:OUTPut<ch>:DELay:MAXimum?`

on page 368

`[ :SOURCE<hw> ] :BB:W3GPp:TRIGger:OUTPut<ch>:DELay:MINimum?`

on page 369

##### Fix marker delay to current range

Restricts the marker delay setting range to the dynamic range. In this range the delay can be set without restarting the marker and signal.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:TRIGger:OUTPut:DELay:FIXed` on page 368

#### 4.4.4 Clock Settings

The Clock Settings is used to set the clock source and a delay if required.

##### Sync. Mode

(for R&S SMBV only)

Selects the synchronization mode.

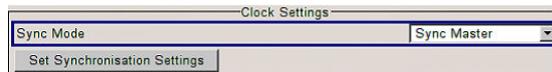
This parameter is used to enable generation of very precise synchronous signal of several connected R&S SMBVs.

**Note:** If several instruments are connected, the connecting cables from the master instrument to the slave one and between each two consecutive slave instruments must have the same length and type.

Avoid unnecessary cable length and branching points.

"None" The instrument is working in stand-alone mode.

"Sync. Master" The instrument provides all connected instrument with its synchronisation (including the trigger signal) and reference clock signal.



"Sync. Slave" The instrument receives the synchronisation and reference clock signal from another instrument working in a master mode.

Remote command:

`[ :SOURce<hw> ] :BB:W3GPp:CLOCK:SYNChronization:MODE` on page 373

### Set Synchronization Settings

(for R&S SMBV only)

Performs automatically adjustment of the instrument's settings required for the synchronization mode, selected with the parameter [Sync. Mode](#).

Remote command:

`[ :SOURce<hw> ] :BB:W3GPp:CLOCK:SYNChronization:EXECute` on page 373

### Clock Source

Selects the clock source.

"Internal" The internal clock reference is used to generate the chip clock.

"External" The external clock reference is fed in as the chip clock or multiple thereof via the CLOCK connector.  
The chip rate must be correctly set to an accuracy of ( 2 % (see data sheet).  
The polarity of the clock input can be changed with the aid of "Global Trigger/Clock Settings".  
In the case of two-path instruments, this selection applies to path A

Remote command:

`[ :SOURce<hw> ] :BB:W3GPp:CLOCK:SOURce` on page 372

### Clock Mode

Enters the type of externally supplied clock.

"Chip" A chip clock is supplied via the CLOCK connector.

"Multiple Chip" A multiple of the chip clock is supplied via the CLOCK connector; the chip clock is derived internally from this. The Multiplier window provided allows the multiplication factor to be entered.

Remote command:

[ :SOURce<hw> ] :BB:W3GPp:CLOCK:MODE on page 372

#### **Chip Clock Multiplier**

Enters the multiplication factor for clock type Multiple.

Remote command:

[ :SOURce<hw> ] :BB:W3GPp:CLOCK:MULTIplier on page 372

#### **Measured External Clock**

Provided for permanent monitoring of the enabled and externally supplied clock signal.

Remote command:

CLOCK:INPut:FREQuency?

### **4.4.5 Global Settings**

The buttons in this section lead to dialogs for general trigger, clock and mapping settings.

#### **Global Trigger/Clock Settings**

Calls the "Global Trigger/Clock/Input Settings" dialog.

This dialog is used among other things for setting the trigger threshold, the input impedance and the polarity of the clock and trigger inputs.

The parameters in this dialog affect all digital modulations and standards, and are described in chapter "Global Trigger/Clock/Input Settings" in the Operating Manual.

#### **User Marker / AUX I/O Settings**

Calls the "User Marker AUX I/O Settings" dialog, used to map the connector on the rear of the instruments.

See also "User Marker / AUX I/O Settings" in the Operating Manual.

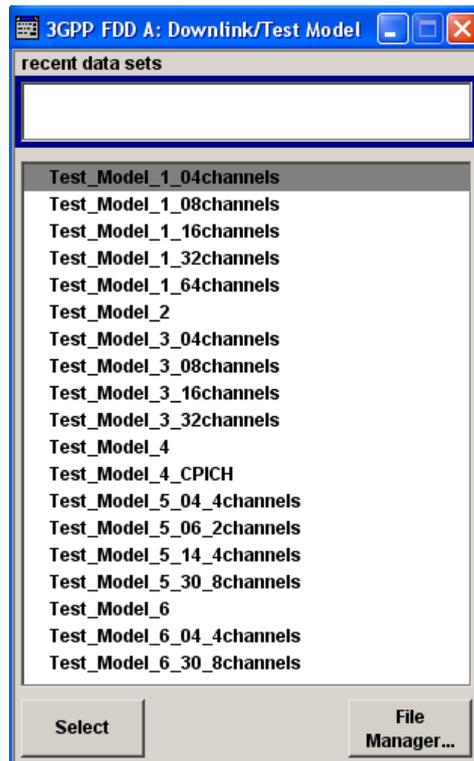
## **4.5 Test Setups/Models**

- ▶ To access the dialog, select "3GPP FFD > Basestation/User Equipment > Test Setup/Models"

The dialog offers various test models, depending on the selected transmission direction. The presetting is defined in the 3GPP standard TS 25.141.

#### **Test Models Downlink**

Access a list of test models in accordance with the 3GPP standard TS 25.141.



Selecting a test model for an active base station immediately generates the selected signal configuration.

The [table 4-5](#) gives an overview of the available test models.

**Table 4-5: Test Models Downlink**

Test Model	Description
"Test Model 1 (4/8 channels)"	Test models for Home BS <ul style="list-style-type: none"> <li>• Spectrum emission mask</li> <li>• ACLR</li> <li>• Spurious emissions</li> <li>• Transmit intermodulation</li> <li>• Modulation accuracy</li> <li>• Peak code domain error</li> </ul>
"Test Model 1 (16/32/64 channels)"	<ul style="list-style-type: none"> <li>• Spectrum emission mask</li> <li>• ACLR</li> <li>• Spurious emissions</li> <li>• Transmit intermodulation</li> <li>• Modulation accuracy</li> <li>• Peak code domain error</li> </ul>
"Test Model 2"	Output power dynamics
"Test Model 3 (4/8 channels)"	Peak code domain error test models for Home BS
"Test Model 3 (16/32 channels)"	Peak code domain error
"Test Model 4"	Error Vector Magnitude, optional P-CPICH is not active
"Test Model 4 (CPICH)"	Error Vector Magnitude, optional P-CPICH is active.

Test Model	Description
"Test Model 5 (4 HS-PDSCH + 4 DPCH)"	Error Vector Magnitude test models for Home BS at base stations that support high speed physical down-link shared channels with 16 QAM
"Test Model 5 (8 HS-PDSCH + 30 DPCH)" "Test Model 5 (4 HS-PDSCH + 14 DPCH)" "Test Model 5 (2 HS-PDSCH + 6 DPCH)"	Error Vector Magnitude at base stations that support high speed physical down-link shared channels with 16 QAM
"Test Model 6_04_4channels"	Relative Code Domain Error test models for Home BS only applicable for 64QAM modulated codes.
"Test Model 6_30_8channels"	Relative Code Domain Error only applicable for 64QAM modulated codes.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPP:SETTING:TModel:BSTation:CATalog?](#)

on page 377

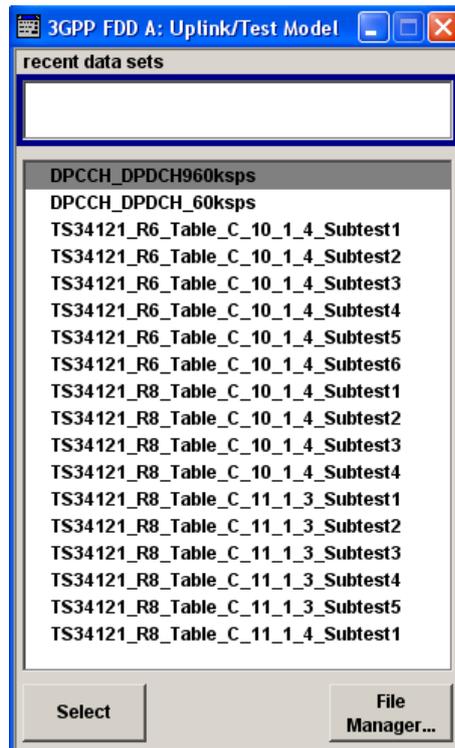
[\[:SOURCE<hw>\]:BB:W3GPP:SETTING:TModel:BSTation](#) on page 377

### Test Models Uplink

Access the predefined test signals.

The 3GPP has not defined any test models for the Uplink transmission direction. This implementation however, provides a list of useful test signals and enables you to quickly generate an uplink signal.

This instrument generates the Uplink test models in the enhanced state of user equipment 1. An exception are the test models for the E-DPCCH and E-DPDCH, these channels are not calculated in realtime. The sequence length is not changed.



The following table lists some examples of configurations available for selection.

**Table 4-6: Test Models Uplink**

Test Model	Description
"DPCCH + DPDCH 60 kspS"	User equipment 1 is activated in DPCCH + DPDCH mode. 60 kspS is selected as the overall symbol rate. All the other settings correspond to the preset setting.
"DPCCH + DPDCH 960 kspS"	User equipment 1 is activated in DPCCH + DPDCH mode. 960 kspS is selected as the overall symbol rate. All the other settings correspond to the preset setting.
"TS34121_R6_Table_C_10_1_4_Subset1 .. 6"	Uplink test model according to 3GPP TS 34.121 Release 6, Table C.10.1.4.
"TS34121_R8_Table_C_10_1_4_Subset1 .. 4"	Uplink test models for transmitter characteristics tests with HS-DPCCH according to 3GPP TS 34.121 Release 8, Table C.10.1.4.
"TS34121_R8_Table_C_11_1_3_Subset1 .. 5"	Uplink test models for transmitter characteristics tests with HS-DPCCH and E-DCH according to 3GPP TS 34.121 Release 8, Table C.11.1.3.
"TS34121_R8_Table_C_11_1_4_Subset1"	Uplink test model for transmitter characteristics tests with HS-DPCCH and E-DCH with 16QAM according to 3GPP TS 34.121 Release 8, Table C.11.1.4.

Remote command:

`[ :SOURce<hw> ] :BB:W3GPp:SETTing:TMODeL:MSTation:CATalog?`

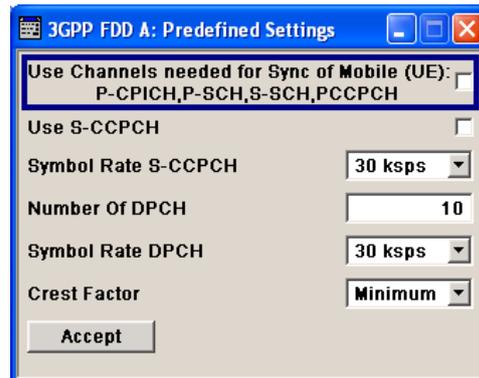
on page 378

`[ :SOURce<hw> ] :BB:W3GPp:SETTing:TMODeL:MSTation` on page 378

## 4.6 Predefined Settings - Downlink

With the "Predefined Settings" function, it is possible to create highly complex scenarios with just a few modifications. This function is of use if, say, just the envelope of the signal is of interest.

1. To access this dialog, enable "3GPP FDD > Link Direction > Downlink"
2. Select "Basestation > Predefined Settings"



The channel table of base station 1 is filled (preset) with the set parameters. The sequence length of the generated signal is 1 frame.

### Use Channels

Selects if P-CPICH, P-SCH, S-SCH and PCCPCH are used in the scenario or not. These "special channels" are required by user equipment for synchronization.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:PPARameter:SCHannels` on page 377

### Use S-CCPCH

Selects if S-CCPCH is used in the scenario or not.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:PPARameter:SCCPch:STATe` on page 376

### Symbol Rate S-CCPCH

Sets the symbol rate of S-CCPCH.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:PPARameter:SCCPch:SRATe` on page 376

### Number of DPCH

Sets the number of activated DPCHs.

The maximum number is the ratio of the chip rate and the symbol rate (maximum 512 at the lowest symbol rate of 7.5 ksps).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:PPARameter:DPCH:COUNT` on page 375

**Symbol Rate DPCH**

Sets the symbol rate of all DPCHs.

Remote command:

[ :SOURCE<hw> ] :BB:W3GPP:PPARAmeter:DPCH:SRATe on page 376

**Crest Factor**

Selects desired range for the crest factor of the test scenario. The crest factor of the signal is kept in the desired range by automatically setting appropriate channelization codes and timing offsets.

"Minimum"	The crest factor is minimized. The channelization codes are distributed uniformly over the code domain. The timing offsets are increased by 3 per channel.
"Average"	An average crest factor is set. The channelization codes are distributed uniformly over the code domain. The timing offsets are all set to 0.
"Worst"	The crest factor is set to an unfavorable value (i.e. maximum). The channelization codes are assigned in ascending order. The timing offsets are all set to 0.

Remote command:

[ :SOURCE<hw> ] :BB:W3GPP:PPARAmeter:CRESt on page 375

**Accept**

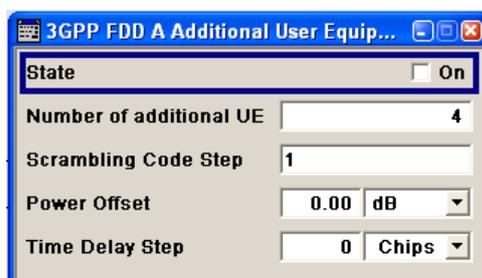
Presets the channel table of basestation 1 with the parameters defined in the Predefined Settings menu. Scrambling Code 0 is automatically selected (as defined in the 3GPP test models).

Remote command:

[ :SOURCE<hw> ] :BB:W3GPP:PPARAmeter:EXECute on page 376

## 4.7 Additional User Equipment - Uplink

1. To access this dialog, enable "3GPP FDD > Link Direction > Uplink"
2. In the "User Equipment" tab , select "Additional User Equipment"



The dialog allows you to simulate up to 128 additional user equipment and thus to generate a signal that corresponds to the received signal for a base station with high capacity utilization.

The fourth user equipment (UE4) serves as a template for all other stations.

The following parameters are the only ones modified for the additional user equipment:

- Scrambling code (different for all stations)
- Power (different to UE4, but identical among themselves)

#### State

Enables/disables all additional user equipment.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ADDITIONAL:STATE` on page 448

#### Number of Additional UE

Sets the number of additional user equipment. As many as 128 additional user equipments can be simulated.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ADDITIONAL:COUNT` on page 447

#### Scrambling Code Step

Enters the step width for increasing the scrambling code of the additional user equipment. The start value is the scrambling code of UE4.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ADDITIONAL:SCODE:STEP` on page 448

#### Power Offset

Sets the power offset of the active channels of the additional user equipment to the power outputs of the active channels of UE4.

The resultant power must fall within the range 0 dB to - 80 dB. If the value is above or below this range, it is limited automatically.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ADDITIONAL:POWER:OFFSET`  
on page 448

#### Time Delay Step

Enters the step width for the time delay of the additional user equipment to one another. The start value returns the time delay of UE4. Entry is made in chips and can be a maximum of 1 frame.

The time delay allows user equipment to be simulated even if the arrival of their signals is not synchronized at the base station.

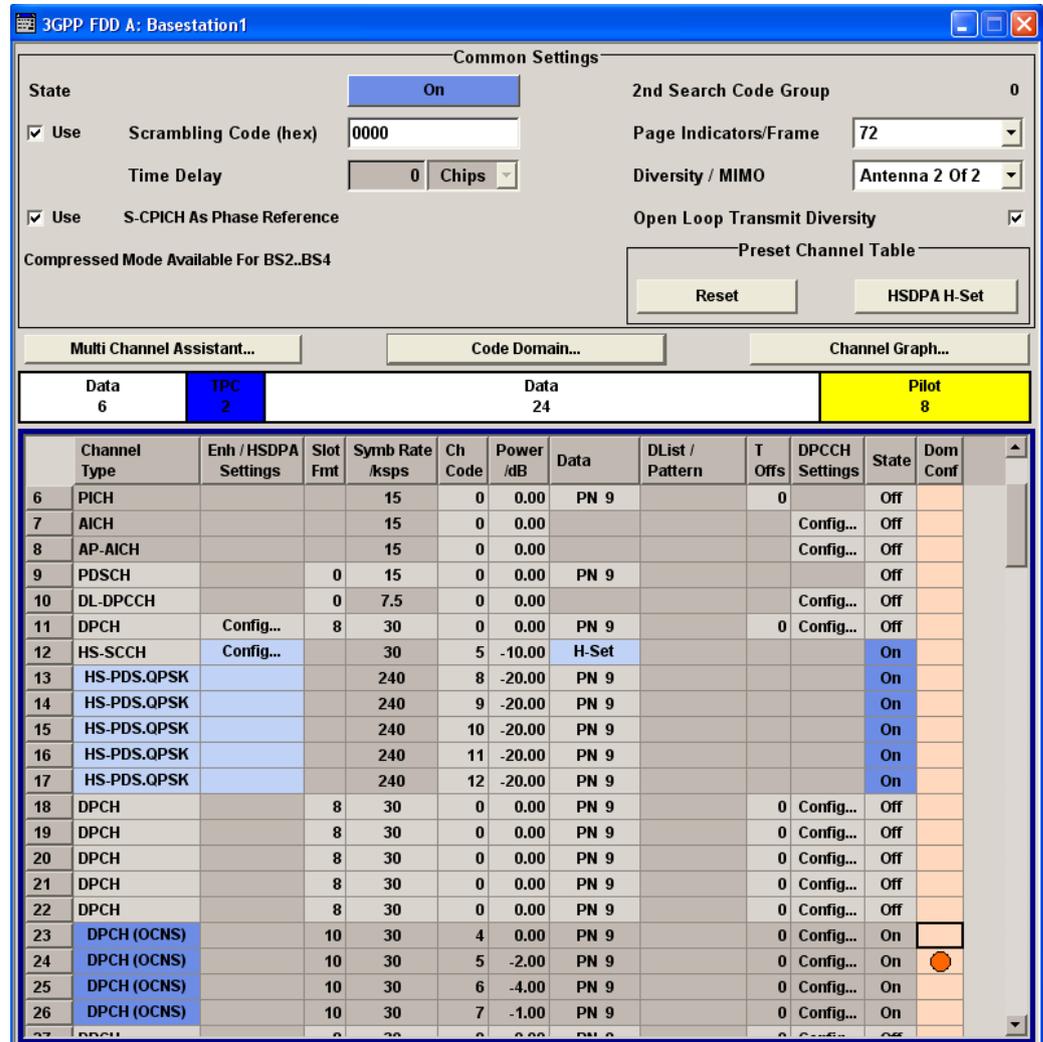
Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ADDITIONAL:TDELAY:STEP` on page 448

## 4.8 Base Station Settings

Base stations can be configured independently of one another. Base station 1 (BS1) also includes enhanced channels (Enhanced Channels, Realtime).

1. To access the base station settings, select "3GPP FDD > Link Direction > Downlink / Forward".
2. Select "Basestation > BS 1/2/3/4".



The dialog comprises the "Common Settings" section, in which the general parameters of the base station are set, a row containing the buttons "Multi Channel Assistant", "Code Domain" and "Channel Graph", which call the appropriate submenus and graphics and the most important part, the channel table with graphical display of the structure of the channel being edited.

#### 4.8.1 Common Settings

The following general parameters of the base station are provided:

**State**

Activates or deactivates the selected base station.

Remote command:

`[ :SOURce<hw> ] :BB:W3GPp:BSTation<st> :STATe` on page 425

**2<sup>nd</sup> Search Code Group**

Displays the 2<sup>nd</sup> search code group.

This parameter is specified in the table defined by the 3GPP standard "Allocation of SSCs for secondary SCH". This table assigns a specific spreading code to the synchronization code symbol for every slot in the frame. The value is calculated from the scrambling code.

Remote command:

`[ :SOURce<hw> ] :BB:W3GPp:BSTation<st> :SSCG?` on page 424

**Scrambling Code**

Activates the scrambling code and sets the base station identification.

This value is also the initial value of the scrambling code generator (see [chapter 3.1.1, "Scrambling Code Generator"](#), on page 21).

The scrambling code can be deactivated for test purposes.

Remote command:

`[ :SOURce<hw> ] :BB:W3GPp:BSTation<st> :SCODE:STATe` on page 424

`[ :SOURce<hw> ] :BB:W3GPp:BSTation<st> :SCODE` on page 424

**Page Indicators/Frame**

Enters the number of page indicators (PI) per frame in the page indicator channel (PICH).

Remote command:

`[ :SOURce<hw> ] :BB:W3GPp:BSTation<st> :PINDicator:COUNT` on page 423

**Time Delay**

(This feature is enabled for BS 2...4 only.)

Sets the time delay of the signal of the selected base station compared to the signal of base station 1.

Remote command:

`[ :SOURce<hw> ] :BB:W3GPp:BSTation<st> :TDELay` on page 425

**Diversity / MIMO**

Selects the antenna and the antenna configuration to be simulated.

The R&S Signal Generator supports two antenna configurations: a single-antenna system and a two-antenna system. Thus, an instrument equipped with two paths can simulate simultaneously the signals of both antennas of one two-antenna system. Moreover, for this two-antenna system, transmit diversity can be additionally activated or deactivated.

To simulate transmit diversity, a two-antenna system has to be selected and "Open Loop Transmit Diversity" has to be activated.

To configure HS-PDSCH MIMO channels, a two-antenna system has to be selected.

**"Single Antenna"**

The signal of single-antenna system is calculated and applied.

**"Antenna 1 of 2"**

Calculates and applies the output signal for antenna 1 of a two-antenna system.

**"Antenna 2 of 2"**

Calculates and applies the output signal for antenna 2 of a two-antenna system.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:TDIVersity` on page 425

**S-CPICH as Phase Reference**

Activates or deactivates the use of S-CPICH as reference phase.

If activated the phase of S-CPICH and the phase of all DPCHs is 180 degrees offset from the phase of P-CPICH.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:SCPich:PREference [ :STATe ]`  
on page 424

**Open Loop Transmit Diversity**

(Enabled for two-antenna system only)

Activates/deactivates open loop transmit diversity. The antenna whose signal is to be simulated is selected with the parameter "Diversity/MIMO".

Various forms of transmit diversity are described in the 3GPP standard. Different coding is used to divide the signal between the two antennas. As a result, the receiver can decode the traffic signal from the two input signals and is less liable to fading and other interferences.

A fixed diversity scheme is assigned to each channel type:

- TSTD (time switched transmit diversity for SCH) for P-SCH, S-SCH
- STTD (space time block coding transmit antenna diversity) for all other channels, except HS-PDSCH MIMO.

The HS-PDSCH MIMO channels are precoded as described in [chapter 3.1.15, "MIMO in HSPA+"](#), on page 37.

These two schemes are described in detail in TS 25.211.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:TDIVersity` on page 425

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:OLTDiversity` on page 423

**Compressed Mode State**

Activates compressed mode.

The compressed mode is configured in [chapter 4.9, "Compressed Mode"](#), on page 96.

To access the dialog, use the "Compressed Mode" button.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CMODE:STATe` on page 422

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:CMODE:STATe` on page 454

**Compressed Mode...**

(This feature is enabled for BS 2...4 only.)

Calls the menu for configuring the compressed mode, see [chapter 4.9, "Compressed Mode"](#), on page 96.

Remote command:  
n.a.

**Reset All Channels**

Calls the default settings for the channel table.

Remote command:  
`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel:PRESet` on page 381

**Preset HSDPA H-Set**

(This feature is available for BS 1 only.)

Calls the default settings of the channel table for the HSDPA H-Set mode.

Channels 12 to 17 are preset for HSDPA H-Set 1.

Remote command:  
`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel:HSDPa:HSET:PRESet`  
on page 380

**Multi Channel Assistant**

Accesses a dialog for configuring several DPCH channels simultaneously, see [chapter 4.23, "Multi Channel Assistant - BS"](#), on page 156.

Remote command:  
n.a.

**Code Domain...**

Accesses a graphical display of the assigned code domain, see [chapter 4.10, "Code Domain Graph - BS"](#), on page 102.

Remote command:  
n.a.

**Channel Graph...**

Access a channel graph display to visually check the configured signal, see [chapter 4.11, "Channel Graph - BS"](#), on page 105.

Remote command:  
n.a.

## 4.8.2 Channel Table

The channel table allows you to configure the individual channel parameters. The structure of the currently selected channel is displayed graphically in the table header.

TFCI		Data										Pilot
8		296										16
	Channel Type	Enhanced/HSDPA Settings	Slot Fmt	Symb Rate /ksps	Ch Code	Power /dB	Data	DList / Pattern	T Offs	DPCCH Settings	State	Do Conf
0	P-CPICH	Config...		15	0	0.00					Off	
1	S-CPICH			15	0	0.00					Off	
2	P-SCH			15		0.00					Off	
3	S-SCH			15		0.00					Off	
4	P-CCPCH	Config...		15	1	0.00	PN 9				Off	
5	S-CCPCH		13	240	0	0.00	PN 9		10	Config...	On	
6	PICH			15	16	0.00	PN 9		0		On	
7	AICH			15	0	0.00				Config...	Off	
8	AP-AICH			15	0	0.00				Config...	Off	
9	PDSCH		0	15	0	0.00	PN 9			Config...	Off	
10	DL-DPCCH		0	7.5	0	0.00				Config...	Off	
11	HS-PDS.MIMO	Config...		240	2	0.00	PN 9				On	
12	HS-SCCH	Config...		30	9	0.00	H-Set				On	
13	HS-PDS.QPSK			240	3	0.00	PN 9				On	
14	HS-PDS.QPSK			240	4	0.00	PN 9				On	
15	HS-PDS.QPSK			240	5	0.00	PN 9				On	
16	HS-PDS.QPSK			240	6	0.00	PN 9				On	
17	HS-PDS.QPSK			240	7	0.00	PN 9				On	

The "Channel table" is located in the lower part of the menu.

139 channels are available for each base station. Channels 0 to 10 are assigned to the special channels, with the allocation of channels 0 to 8 being fixed. Channels 9 and 10 can be assigned a PDSCH, a DL-DPCCH, an HS-SCCH, an E-AGCH, an E-RGCH, or an E-HICH.

Code channels 11 to 138 can either be assigned a DPCH, an HS-SCCH, an HS-PDSCH (QPSK), an HS-PDSCH (16QAM), an HS-PDSCH (64QAM), an HS-PDSCH (MIMO), an E-AGCH, an E-RGCH, an E-HICH, or an F-DPCH (see also [table 1-1](#)). This makes it possible to simulate the signal of a base station that supports high-speed channels.

Channels 4 and 11 to 13 of base station 1 can be generated in realtime (enhanced channels) and are highlighted in color. User-definable channel coding can be activated for these channels. Bit and block errors can be simulated and data can be added to the data and TPC fields from data lists either at the physical level or in the transport layer.

At the physical level, a downlink DPCH consists of the DPDCH (Dedicated Physical Data Channel) and the DPCCH (Dedicated Physical Control Channel); the channel characteristics are defined by the symbol rate. The DPDCH transports the user data that is fed directly into the data field.

The DPCCH transports the control fields, i.e. TFCI (Transport Format Combination Indicator), TPC (Transmit Power Control) and Pilot field. DPDCH is grouped with DPCCH using time division multiplexing in accordance with 3GPP TS 25.211 (see [figure 4-3](#)). The formation of a downlink reference measurement channel is described in [chapter 4.16, "Enhanced Settings for DPCHs - BS1"](#), on page 128.

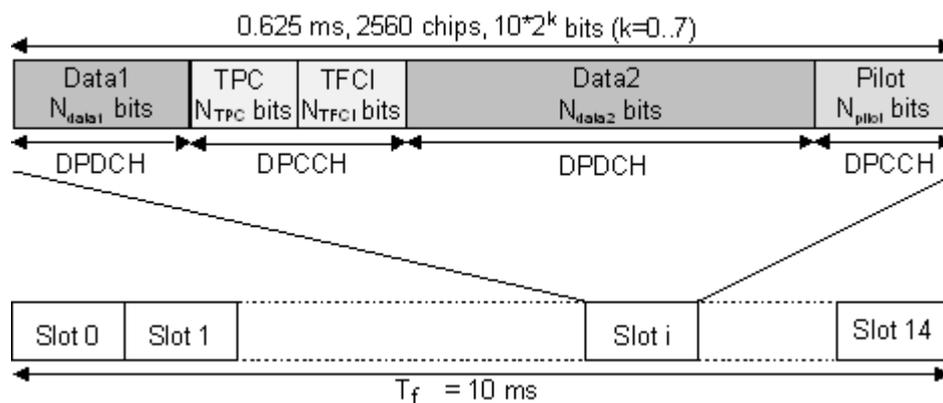


Fig. 4-3: Structure of a downlink DPCH in the time domain

### Channel Number

Displays the consecutive channel numbers from 0 to 138.

All the rows are always displayed, even if the channels are inactive. They are switched on and off by the "On/Off" button in the "State" column.

Remote command:

n.a.

(selected via the suffix to the keyword :CHANnel<n>)

### Channel Type

Selects channel type.

The channel type is fixed for channel numbers 0...8; for the remaining channel numbers, the choice lays between the relevant standard channels and the high-speed channels.

The first 11 channels are reserved for special channels.

Remote command:

[ :SOURCE<hw> ] :BB:W3Gpp:BSTation<st>:CHANnel<ch0>:TYPE on page 413

### Enhanced Settings / HSDPA Settings

(Enhanced Settings are available for BS1 only.)

Accesses the dialog for configuring the enhanced channels of BS1 or the dialog for configuring the high-speed channels for all base stations.

- **Enhanced Settings**

The channel state, "Enhanced On/Off", is displayed in different colors.

Enhanced channels are generated in realtime. Channel coding in accordance with the 'Reference Measurement Channels' definition in TS25.101, TS25.104 and TS25.141 can be activated. Any other user-defined coding can also be configured and stored.

If data lists are used as the data sources for data fields and TPC fields, it is possible to load external data, for example, user information from a higher layer, to the instrument. For example, this allows externally generated data with user information to be applied, or TPC lists to be used to generate longer, non-repetitive power profiles.

To test the BER/BLER testers (e.g. integrated in the base station), it is possible to feed through artificial bit errors to all the data sources (and block errors to the CRC checksum).

The enhanced settings dialog is different for the P-CCPCH and the DPCHs (see [chapter 4.16, "Enhanced Settings for DPCHs - BS1"](#), on page 128 and [chapter 4.15, "Enhanced Settings for P-CCPCH - BS1"](#), on page 126).

- **HSDPA Settings**

The available settings and indications of the HSDPA settings dialog depend on the selected high-speed channel type HS-SCCH, HS-PDSCH (QPSK), HS-PDSCH (QAM) or HS-PDSCH (MIMO).

See [chapter 4.12, "HSDPA Settings - BS"](#), on page 106.

Remote command:

n.a.

### Slot Format

Enters the slot formats for the selected channel.

The range of values depends on the channel selected. For DPCH channels, for example, the slot formats are 0 to 16.

For F-DPCH channels, the slot Formats 1 to 9 are enabled only for instruments equipped with additional option R&S SMx/AMU-K59. The difference between the F-DPCH slot formats is the position of the 2 bits TPC field.

A slot format defines the complete structure of a slot made of data and control fields and includes the symbol rate.

Parameters set via the slot format can subsequently be changed individually.

The structure of the channel currently selected is displayed in a graphic above the channel table (slot structure).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:SFORmat`

on page 411

### Symbol Rate

Sets the symbol rate of the selected channel. The range of values depends on the channel selected.

A change in the symbol rate may lead to a change in the slot format and vice versa.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:SRATE` on page 412

### Channelization Code

Enters the channelization code (formerly the spreading code number).

The code channel is spread with the set channelization code (spreading code). The range of values of the channelization code depends on the symbol rate of the channel.

The standard assigns a fixed channelization code to some channels (P-CPICH, for example, always uses channelization code 0).

The range of values runs from 0 to  $((\text{Chip Rate}/\text{Symbol Rate}) - 1)$ , where the Chip Rate is 3.84Mcps.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:CCODE` on page 382

### Power

Sets the channel power in dB.

The power entered is relative to the powers of the other channels. If "3GPP > Adjust Total Power to 0 dB" is executed, all the power data is relative to 0 dB.

The set "Power" value is also the start power of the channel for "Misuse TPC", "Dynamic Power Control" (enhanced channels of basestation 1) and the power control sequence simulation of the OCNS mode 3i channels.

**Note:** The maximum channel power of 0 dB applies to non-blanked channels (duty cycle 100%), with blanked channels, the maximum value can be increased (by "Adjust Total Power") to values greater than 0 dB (to  $10 \cdot \log_{10} 1/\text{duty\_cycle}$ ).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:POWER` on page 411

### Data

Selects data source.

The following standard data sources are available:

- "All 0, All 1"  
An internally generated sequence containing 0 data or 1 data.
- "PNxx"  
An internally generated pseudo-random noise sequence.
- "Pattern"  
An internally generated sequence according to a bit pattern.  
Use the "Pattern" box to define the bit pattern.
- "Data List/Select DList"  
A binary data from a data list, internally or externally generated.  
Select "Select DList" to access the standard "Select List" dialog.
  - Select the "Select Data List > navigate to the list file \*.dm\_iqd > Select" to select an existing data list.
  - Use the "New" and "Edit" functions to create internally new data list or to edit an existing one.
  - Use the standard "File Manager" function to transfer external data lists to the instrument.

See also "Main Dialog > Data List Management".

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:DATA` on page 383

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:DATA:PATtern`  
on page 384

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:DATA:DSElect`  
on page 383

### Data Config

(This feature is available for BS1 with active channel coding only.)

Accesses a dialog for configuring the data sources of subchannels in the transport layer, see [chapter 4.16, "Enhanced Settings for DPCHs - BS1"](#), on page 128.

Remote command:

n.a.

### Timing Offset

Sets the timing offset ( $T_{\text{Offset}}$ ).

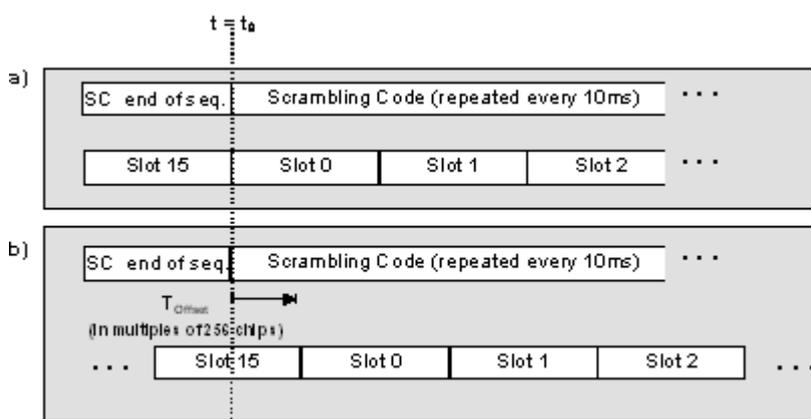
The timing offset determines the shift of the source symbols before interleaving.

The absolute starting time of the frame (slot 0) is shifted relative to the start of the scrambling code sequence by the `timing offset * 256 chips`. This means that whatever the symbol rate, the resolution of the timing offset is always 256 chips.

This procedure is used to reduce the crest factor. To obtain a lower crest factor, for example, a good offset from channel to channel is 1, e.g. for DPCH11 a timing offset 0, for DPCH12 a timing offset 1, for DPCH13 a timing offset 2, etc.

The illustration below shows the effect of the timing offset parameter. For various scenarios, the scrambling code sequence is shown in time relation to the data slots and to a reference time  $t_0$  (starting from  $t_0$  the signal is calculated in the instrument).

- Timing offset is not used ( $T_{\text{Offset}} = 0$ ).  
The beginning of the frame (slot 0) and the beginning of the scrambling code period are synchronous with starting point  $t_0$ .
- Timing offset is used ( $T_{\text{Offset}} > 0$ ).  
The absolute starting time of the frames (slot 0) is shifted relative to the reference time  $t_0$  by  $T_{\text{Offset}} * 256$  chips. The beginning of the scrambling code sequence is still synchronous with reference time  $t_0$ . The beginning of the scrambling code period and the frame (slot 0) are no longer synchronous.



Remote command:

`[ :SOURCE<hw> ] :BB:W3Gpp:BSTation<st>:CHANnel<ch0>:TOFFset`  
on page 412

### DPCCH Settings

Access a dialog for configuring the control fields of the selected channel, see [chapter 4.19, "DPCCH Settings - BS Channel Table"](#), on page 144

The selected slot format predetermines the setting of the control fields. So a change is also made to the control fields by changing the slot format and vice versa.

Remote command:

n.a.

### Channel State

Activates or deactivates the channel.

Remote command:

`[ :SOURce<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:STATe` on page 412

### Domain Conflict, Resolving Domain Conflicts

Displays whether the channel has a code domain conflict with one of the channels lying above it (with a lower channel number). A special symbol marks a conflict and the column is colored soft orange. If there is no conflict, the column is colored soft blue.

The instrument helps you to resolve code domain conflicts by automatically adapting the channelization code of the channels involved.

To access the required function, in the "3GPP FDD > Basestation > Channel Table" select the conflict symbol and trigger "Resolve Domain Conflicts".



**Tip:** Use the "Code Domain" to visualize the graphical display of code domain assignment by all the active code channels (see [chapter 4.10, "Code Domain Graph - BS"](#), on page 102).

Refer to [chapter 5, "How to Work with the 3GPP FDD Option"](#), on page 255 for step-by-step description.

Remote command:

`[ :SOURce<hw> ] :BB:W3GPP:BSTation<st>:DCONflict [ :STATe ] ?` on page 423

`[ :SOURce<hw> ] :BB:W3GPP:BSTation<st>:DCONflict:RESolve` on page 422

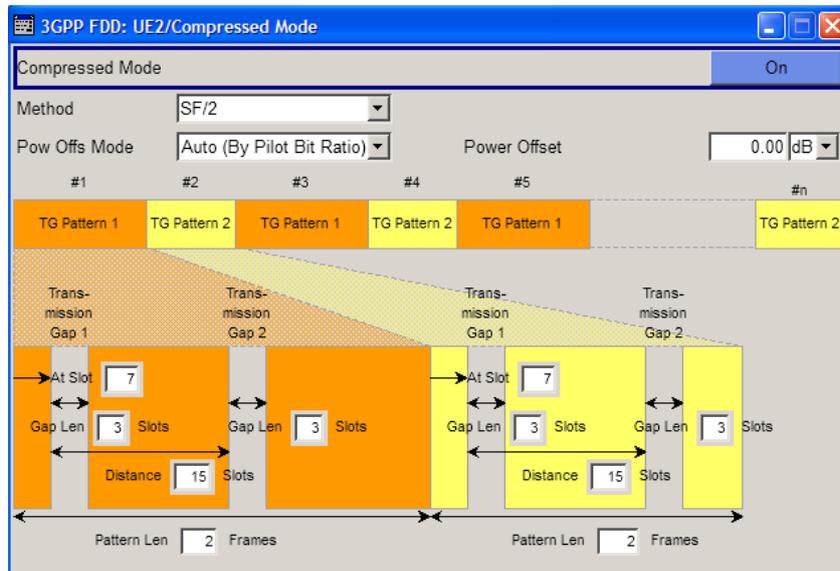
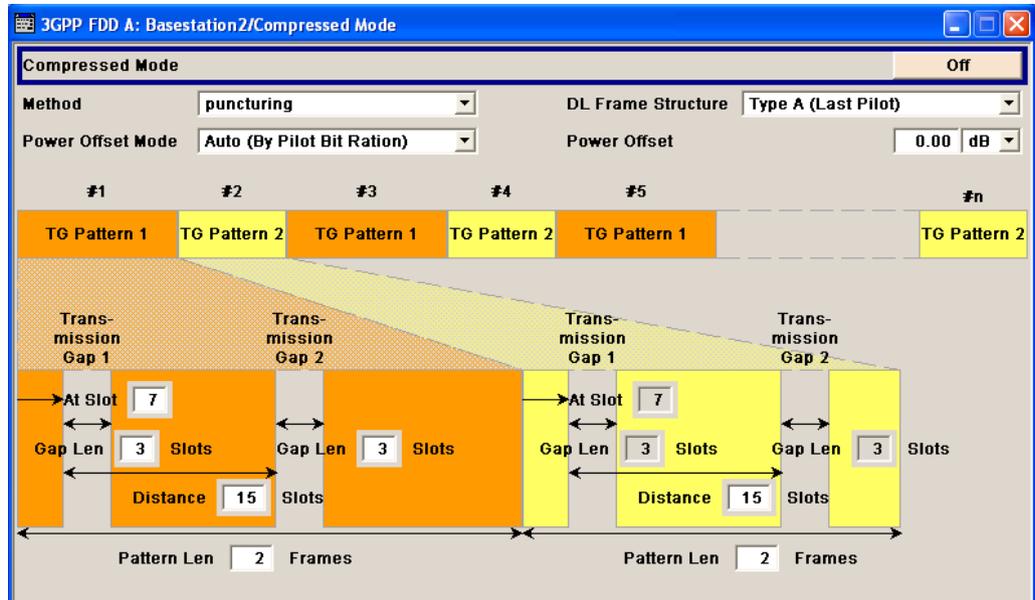
## 4.9 Compressed Mode

(This feature is available for BS 2...4 and UE 2...4 only.)

To enable handover of a mobile station from a 3GPP FDD base station/user equipment to another base station/user equipment, (3GPP FDD, 3GPP TDD, GSM or E-UTRA) at a different frequency, transmission and reception of the 3GPP FDD signal must be interrupted for a short time. During this time, the mobile station changes to the frequency of the new base station, for example to measure the receive level of this station or read system information.

To transmit a consistently high data volume also in the remaining (shorter) period of time, the data is compressed. This can be done by halving the spreading factor (SF/2 method) or reducing error protection (puncturing method). In both cases, transmit power in the ranges concerned is increased to maintain adequate signal quality.

Apart from these two methods, there is also the method of "higher layer scheduling". With this method, transmission of the data stream is stopped during the transmission gap. This method is suitable for packet-oriented services; it involves no power increase (power offset) in the active ranges.



#### 4.9.1 Compressed Mode General Settings

##### Compressed Mode State

Activates compressed mode.

The compressed mode is configured in [chapter 4.9, "Compressed Mode"](#), on page 96.

To access the dialog, use the "Compressed Mode" button.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPP:BSTation<st>:CMODE:STATe](#) on page 422

[\[:SOURCE<hw>\]:BB:W3GPP:MSTation<st>:CMODE:STATe](#) on page 454

#### **Compressed Mode Method - UE**

Selects compressed mode method.

"Higher layer scheduling"      The data is compressed by stopping the transmission of the data stream during the transmission gap.

"SF/2"                              The data is compressed by halving the spreading factor.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPP:MSTation<st>:CMODE:METHOD](#) on page 452

#### **Compressed Mode Method - BS**

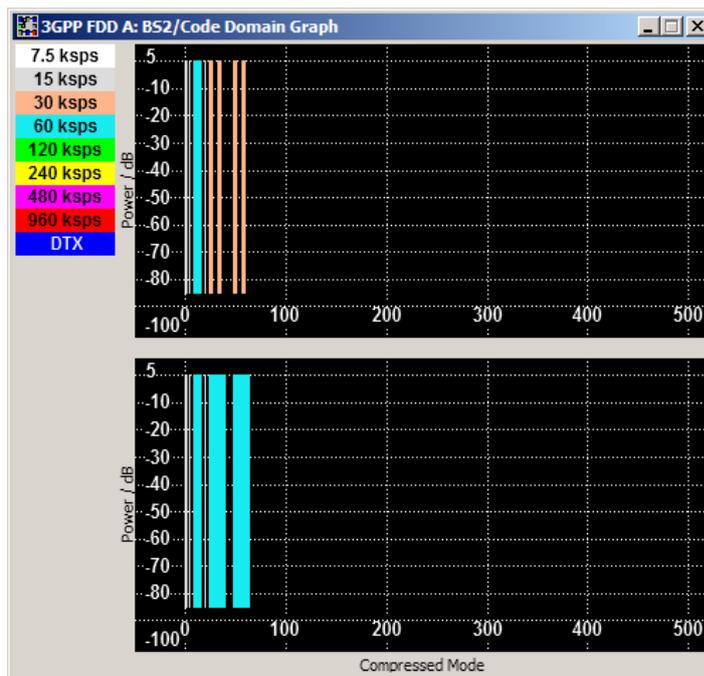
Selects compressed mode method.

"Puncturing"                      The data is compressed by reducing error protection.

"Higher layer scheduling"      The data is compressed by stopping the transmission of the data stream during the transmission gap.

"SF/2"

The data is compressed by halving the spreading factor. This method can be demonstrated in the code domain graph. The graph is split into two windows. The upper window shows the code domain assignment with non-compressed slots, the lower window with compressed slots. It can be recognized clearly that the DPCH bars in the lower window are wider, which is due to the reduction of the spreading factor of these channels. The other channels (e.g. CPICH) have the same width in both halves.



Remote command:

[ :SOURCE<hw> ] :BB:W3Gpp:BSStation<st>:CMODE:METHOD on page 419

**DL Frame Structure - BS**

Selects frame structure. The frame structure determines the transmission of TPC and pilot field in the transmission gaps.

For 3GPP FDD radio communication to operate, the mobile station receiver requires information in the pilot field for synchronization and channel estimation and in the power control field TPC for control of the mobile station transmit power.

To keep the period during which no channel estimation takes place as short as possible, the pilot is sent in the last slot of each transmission gap.



Optionally, the first TPC field of the transmission gap can be sent in addition.



"Type A (Last Pilot)" The pilot field is sent in the last slot of each transmission gap.

"Type B (First TPC, Last Pilot)" The pilot field is sent in the last slot of each transmission gap. The first TPC field of the transmission gap is sent in addition.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:BSTation<st>:CMODE:DLFStructure](#) on page 419

### Power Offset Mode

Selects power offset mode.

The compressed slots can be sent with a power offset, i.e. at an increased power level.

"Auto (By Pilot Bit Ratio)" The power offset is obtained as the relation between the Number of pilots bits of non-compressed slots and the Number of pilot bits by compressed slots.

"User" The power offset is defined manually. The value is input in entry field Power offset.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:BSTation<st>|MSTation<st>:CMODE:POMode](#) on page 421

### Power Offset

Defines power offset. The entered value is only valid for "Power Offset Mode User".

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:BSTation<st>|MSTation<st>:CMODE:POFFset](#) on page 421

## 4.9.2 Compressed Mode Configuration Graph

The remaining parameters of the compressed mode are set in the configuration graph. The graph displays the distribution of transmission gaps in a compressed mode signal.

The signal generated can be divided into three subranges.

### 4.9.2.1 Transmission Gaps

A transmission gap has a maximum length of 14 slots. Since at least eight active slots must be sent per frame, gaps comprising seven slots and more have to be distributed over two neighboring frames.

The transmitted signal consists of max. two patterns that are sent alternately. Each pattern comprises two transmission gaps.

The graph includes all parameters necessary to define the transmission gaps in the signal.



The settings in the graph are also valid for the compressed mode graph of the user equipment with the same number. For example, setting a distance of 9 slots for base station 4 also sets the distance to 9 slots for user equipment 4.

The parameters below are interrelated in many ways. For example, the transmission gap distance must be selected so that no frame contains more than one gap. In the event of an invalid entry, the next valid value is automatically set. If the entry is valid but changes the valid range for another parameter, the setting of the parameter is adapted.

#### **At Slot:**

Transmission gap slot number.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CMODE:Pattern<ch>:TGSN`  
on page 421

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:CMODE:Pattern<ch>:TGSN`  
on page 453

#### **Gap Len:**

Transmission gap lengths.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CMODE:Pattern<ch>:TGL<di>`  
on page 420

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:CMODE:Pattern<ch>:TGL<di>`  
on page 453

#### **Distance**

Transmission gap distance.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CMODE:Pattern<ch>:TGD`  
on page 420

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:CMODE:Pattern<ch>:TGD`  
on page 452

#### **Pattern Len:**

Transmission gap pattern length. The input range is 1 ... 100 frames for pattern 1 and 0 ... 100 frames for pattern 2. Thus, it is possible to configure transmission gap pattern with only one pattern.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CMODE:Pattern<ch>:TGPL`  
on page 420

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:CMODE:Pattern<ch>:TGPL`  
on page 453

### 4.9.2.2 Compressed Ranges

All slots of a frame that are not blanked are compressed. If the transmission gap is transmitted within one frame (single-frame method), an envelope as shown by the diagram on figure 4-4 is obtained:

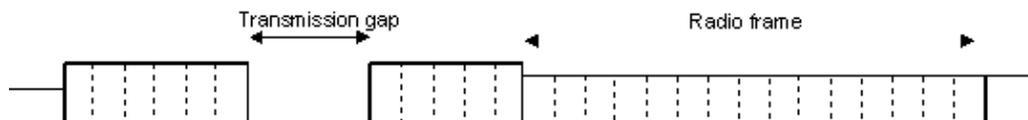


Fig. 4-4: Envelope of compressed mode signal with single-frame method

If the transmission gap is distributed over two neighboring frames, all slots of the two frames that are not blanked are compressed (see figure 4-5):



Fig. 4-5: Envelope of compressed mode signal with double-frame method

A different slot format, usually with a higher number of pilot bits, is used in the compressed ranges.

The transmit power can be increased ("Power Offset Mode") automatically or manually by defining a power offset.

### 4.9.2.3 Non-compressed ranges

Frames containing no transmission gaps are sent with the same slot format and the same power as in the non-compressed mode.

## 4.10 Code Domain Graph - BS

The channelization codes are taken from a code tree of hierarchical structure (see figure 4-6).

The higher the spreading factor, the smaller the symbol rate and vice versa. The product of the spreading factor and symbol rate is constant and always yields the chip rate.

The outer branches of the tree (right-most position in the figure) indicate the channelization codes for the smallest symbol rate (and thus the highest spreading factor). The use of a channelization code of the level with spreading factor  $N$  blocks the use of all other channelization codes of levels with spreading factor  $>N$  available in the same branch of the code tree. Channelization codes with smaller spreading factor are contained in the codes with larger spreading factor in the same code branch. When using such competitive channelization codes at the same time, the signals of associated code channels are mixed such that they can no longer be separated in the receiver. Orthogonality will then be lost.

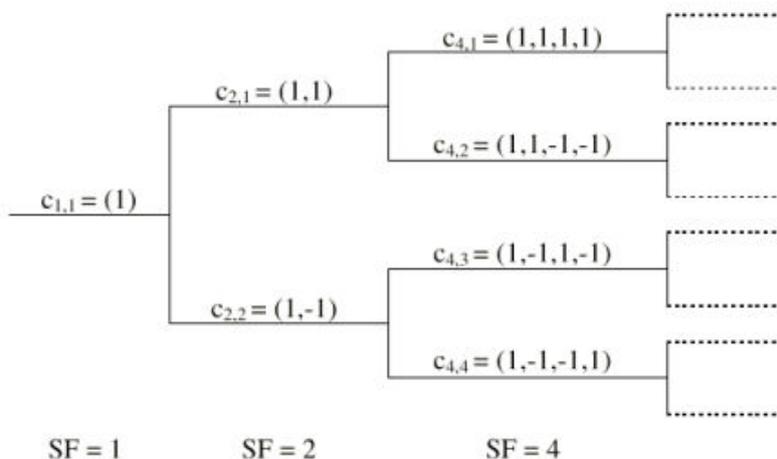


Fig. 4-6: Code tree of channelization codes

The outer branches of the tree (right-most position in the figure) indicate the channelization codes for the smallest symbol rate (and thus the highest spreading factor). The use of a channelization code of the level with spreading factor N blocks the use of all other channelization codes of levels with spreading factor >N available in the same branch of the code tree.

**Example:**

If code  $c_{2,1}$  is being used, the remaining branch with  $c_{4,1}$  and  $c_{4,2}$  is blocked.

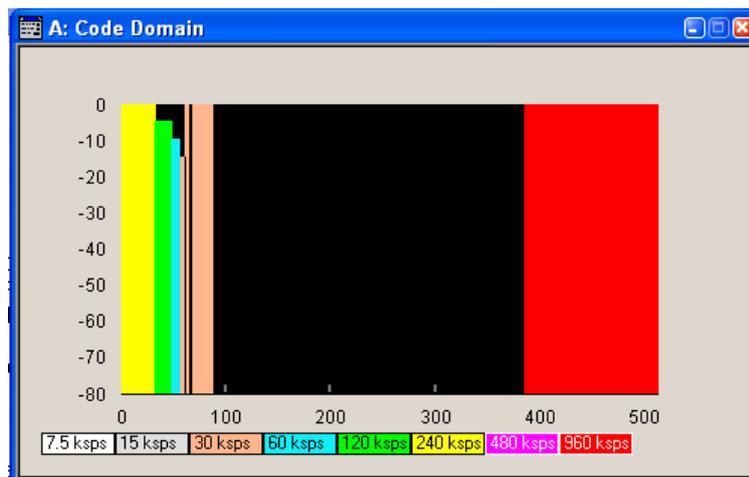
The domain of a certain channelization code is the outer branch range (with minimum symbol rate and max. spreading factor) which is based on the channelization code selected in the code tree. Using a spreading code means that its entire domain is used.

At a chip rate of 3.84 Mcps, the domain ranges from 0 to 511

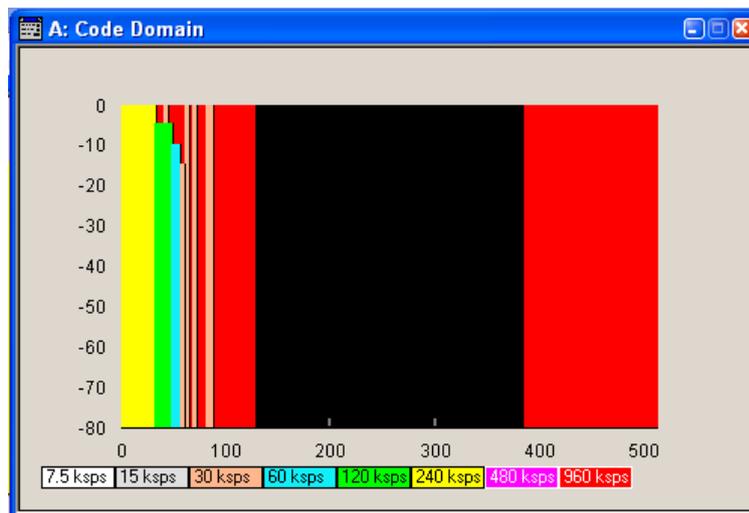
$$= \frac{Chip\_rate}{min\_Symbol\_rate} - 1 = \frac{3.84 Mcps}{7.5 ksps} - 1$$

**Understanding the displayed information**

The "Code Domain" display indicates the assigned code domain. The channelization code is plotted at the X-axis, the colored bars indicate coherent code channels. The colors are assigned to fixed symbol rates, the allocation is shown below the graph. The relative power can be taken from the height of the bar.



It is possible to determine from this display whether the settings made have resulted in a code domain conflict, that is to say, whether the code domains of the active channels intersect. A code domain conflict is indicated by overlapping bars.



The occupied code domain of a channel is calculated from the symbol rate of the channel, the minimum symbol rate (for 3GPP FDD 7.5 ksp/s), the chip rate (3.84 Mcps) and the channelization code number with

$$\text{Domain\_Factor} = \frac{\text{current\_symbol\_rate}}{\text{min\_symbol\_rate}(=7.5\text{ksp/s})}$$

as follows:

"Lower domain limit" = current channelization code number \* domain factor

"Upper domain limit" = lower domain limit + domain\_factor - 1.

**Example:**

Channel with symbol rate 30 ksps and channelization code 10:

Domain factor =  $30/7.5 = 4$ ,

Lower domain limit =  $10 \times 4 = 40$ ,

Upper domain limit =  $40 + 4 - 1 = 43$ .

The channel occupies the code domain 40 to 43.

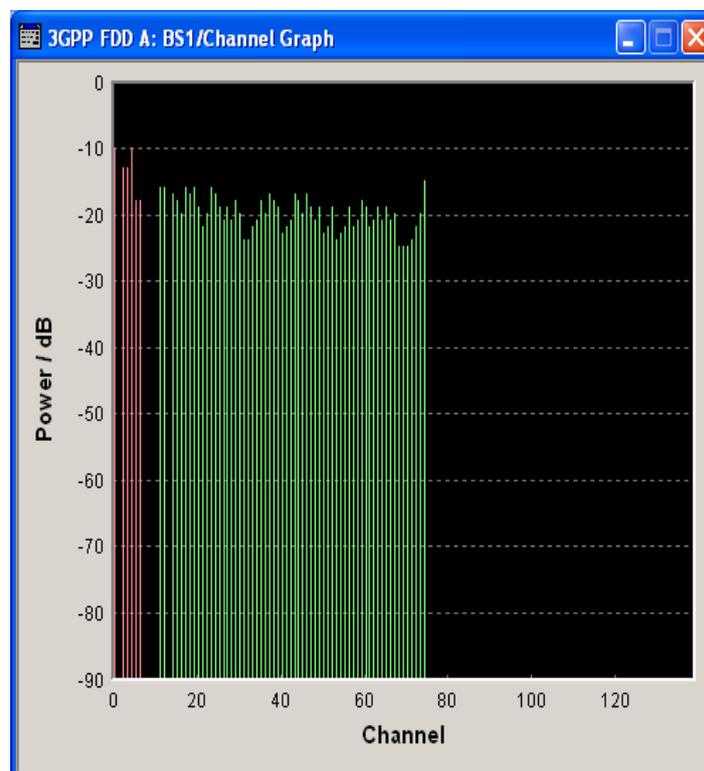


Refer to [chapter 5.1, "Resolving Domain Conflicts"](#), on page 255 for step-by-step description.

## 4.11 Channel Graph - BS

The channel graph display shows the active code channels.

1. To access the base station channel graph, select "3GPP FDD > Link Direction > Downlink / Forward".
2. Select "Basestation > BS 1/2/3/4".
3. Select "Channel Graph".



The channel number is plotted on the X-axis. The red bars represent the special channels (P-CPICH to DL-DPCCH), the green bars the other channels. The height of the bars shows the relative power of the channel

The graph is calculated from the settings that have been made.

## 4.12 HSDPA Settings - BS

The "MIMO Settings" are only available for enabled two-antenna system (see "[Diversity / MIMO](#)" on page 88) and selected HS-PDSCH MIMO channel.

- ▶ To access "Enhanced HSDPA Mode" dialog, select "Baseband > 3GPP FDD > BS > Channel Table > HSDPA Settings > Config".

The available settings and indications in this dialog depend on the selected HSDPA mode and channel type.

**3GPP FDD A: BS1/Enhanced19 HSDPA Mode**

HSDPA-Mode: Subframe 1

Burst-Mode:  On

Inter TTI Distance: 5

Constellation Version Parameter - b: 0

---

**MIMO Settings**

Precoding Weight Pattern (w2): 0,1,2

Stream 2 Active Pattern: 1111 1111

---

**Modulation And Constellation Version**

	Stream 1:	Stream 2:
Modulation	64 QAM	QPSK
Constellation Version Parameter - b	1	

### Generation modes of the high speed channels

The high speed channels can be generated either *continuously* as defined in test model 5, in packet mode or in H-Set mode according to TS 25.101 Annex A.7.

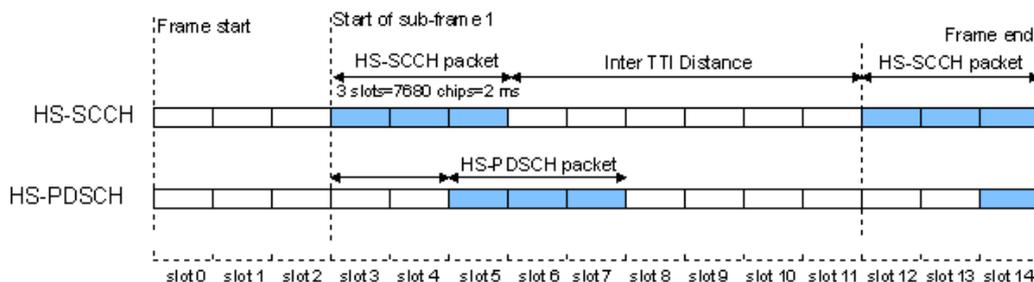
In *packet mode*, the start of the channel and the distance between the HSDPA packets can be set. The packet transmissions can start in one of the first five sub-frames (0 to 4). A sub-frame has the same length as a packet and is 3 slots long. A HS-SCCH starts at the beginning of the selected sub-frame, a HS-PDSCH starts with an offset of two slots to the selected sub-frame. The active parts of the HS-SCCH and the HS-PDSCH for a specific sub-frame setting differ by the slot offset of the HS-PDSCH.

**Example:**

Setting Sub-frame 1

HS-SCCH: slot 3 to 5 active

HS-PDSCH: slot 5 to 7 active.



**Fig. 4-7: Timing diagram for the HS-SCCH and the associated HS-PDSCH, Packet Subframe 1 mode and Inter TTI Distance = 3**

In *H-Set mode*, the first packet is sent in the HS-SCCH subframe 0. Up to 15 HSDPA channels are coupled to be used in the fixed reference channels. The number of coupled channels depends on the selected H-Set. Channel coding is always performed over a certain number of bits. The resulting packets are distributed evenly over one subframe of all HS-PDSCH channelization codes. Therefore, the data stream is not assigned to a defined channel but to all coupled channels.

#### 4.12.1 Enhanced HSDPA Mode Settings

Provided are the following settings:

##### HSDPA Mode

Selects the HSDPA mode.

- "Continuous" The high-speed channel is generated continuously. This mode is used in test model 5 and 6.
- "Subframe 0 | 1 | 2 | 3 | 4" The high-speed channel is generated in packet mode. The start of the channel is set by selecting the subframe in which the first packet is sent. The distance between subsequent packets is set with parameter "Inter TTI Distance".
- "H-Set" (Available for BS1 and HS-SCCH only.) The high-speed channel is generated in packet mode. The first packet is sent in the HS-SCCH subframe 0. The number of the coupled channel in the H-Set can be changed with the parameter "Number of HS-PDSCH Channel Codes".

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:MODE
```

on page 410

**Burst Mode**

Activates/deactivates burst mode. The signal is bursted when on, otherwise dummy data are sent during transmission brakes.

Remote command:

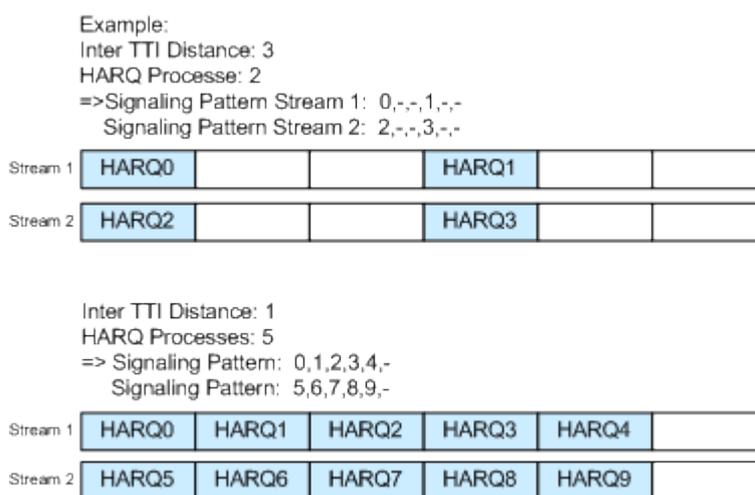
[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:BMODE [ :STATE ] on page 393

**Inter TTI Distance (H-Set)**

(Available for "subframe x")

Selects the distance between two packets in HSDPA packet mode.

The distance is set in number of sub-frames (3 slots = 2 ms). An "Inter TTI Distance" of 1 means continuous generation.



**Fig. 4-8: Example: Inter TTI Distance in HSDPA H-Set Mode**

Remote command:

[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:TTIDistance on page 410

**Constellation Version Parameter b - BS**

(Available for "HS-PDSCH 16QAM" and "64QAM" only)

Switches the order of the constellation points of the 16QAM or 64QAM mapping.

The re-arrangement is done according to 3GPP TS25.212.

Remote command:

[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:CVPB on page 393

## 4.12.2 MIMO Configuration



The parameters in this section are available for instruments equipped with option R&S SMx/AMU-K59, BS1 and Channel Type HS-PDSCH (MIMO) only (see ["Diversity / MIMO"](#) on page 88).

### Precoding Weight Pattern (w2)

Sets the precoding weight parameter w2 for MIMO precoding.

The values of the weight parameters w1, w3 and w4 are calculated based on the value for w2 (see [chapter 3.1.15, "MIMO in HSPA+"](#), on page 37).

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:MIMO:
PWPattern on page 409
```

### Stream 2 Active Pattern

Enables/disables a temporal deactivation of Stream 2 per TTI in form of sending pattern.

The stream 2 sending pattern is a sequence of max 16 values of "1" (enables Stream 2 for that TTI) and "-" (disabled Stream 2 for that TTI).

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:MIMO:
STAPattern on page 410
```

### Modulation Stream 1/2 (HS-PDSCH MIMO)

Sets the modulation for stream 1 and respectively stream 2 to QPSK, 16QAM or 64QAM.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:MIMO:
MODulation<di> on page 409
```

### Constellation Version Parameter b Stream 1/2 - BS

Switches the order of the constellation points of the 16QAM or 64QAM mapping.

The re-arrangement is done according to 3GPP TS25.212.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:MIMO:
CVPB<di> on page 409
```

## 4.13 HSDPA H-Set Mode Settings - BS



The Enhanced HSDPA H-Set Mode settings are available for BS1, HS-SCCH and HSDPA Mode set to H-Set only.

Compared to previous releases of the instrument's firmware, much more flexibility in the configuration of H-Sets is provided now. Several former fixed parameters are now configurable, e.g.:

- The channelization codes used for the physical channels are not any more fixed
- A redundancy version sequence can be selected, i.e. varying the RV is possible in case HARQ Mode Constant NACK is configured.



To let the instrument generate a signal equal to the one generated by an instrument equipped with an older firmware, set the same "Channelization Codes" as the codes used for your physical channels and set the "HARQ Mode" to "Constant ACK".

A configuration according to an H-Set defined in TS 25.101 can be easily accomplished by selecting one of the predefined H-Sets in the "Enhanced HSDPA H-Set Mode" dialog.

**3GPP FDD A: BS1/Enhanced13 HSDPA Mode**

HSDPA-Mode: H-Set

Burst-Mode:  On

---

**H-Set Configuration**

Predefined H-Set: 9 (16QAM/QPSK)

Advanced Mode (requires ARB):  On

Suggested ARB Seq. Length: 6    Current ARB Seq. Length: 12    **Adjust**

Combined Nominal Average Information Bitrate /kbps: 13 652

UE Category: 15

HS-SCCH Type: Type 3 (MIMO)

---

**MIMO Settings**

Precoding Weight Pattern (w2): 0

Stream 2 Active Pattern: 1

---

**Global Settings**

Data Source (HS-PDSCH): PN 9

UEID (H-RNTI): 0

Channelization Code HS-SCCH (SF128): 5

Number Of HS-PDSCH Channelization Codes: 15

Start Channelization Code HS-PDSCH (SF16): 1

Total HS-PDSCH Power: -13.24 dB

Coding Configuration		
	Stream 1:	Stream 2:
HS-PDSCH Modulation	16QAM	QPSK
Binary Channel Bits Per TTI (Physical Layer)	28 800	14 400
Transport Block Size Table	Table 1	Table 1
Transport Block Size Index	37	42
Information Bit Payload (TB-Size)	17 568	9 736
Coding Rate	0.610	0.676
Virtual IR Buffer Size (per HARQ Process)	28 800	28 800

Signal Structure	
Inter TTI Distance	2
Number Of HARQ Processes Per Stream	2
Signalling Pattern Stream 1	0,-,1,-,-
Signalling Pattern Stream 2	2,-,3,-,-

HARQ Simulation	
HARQ Mode	Constant NACK
Redundancy Version Sequence Stream 1	0,3,3
Redundancy Version Sequence Stream 2	0

Randomly Varying Modulation And Number Of Codes	
State	<input type="checkbox"/> On
Alternative HS-PDSCH Modulation	16QAM
Alternative Number Of HS-PDSCH Channelization Codes	1
Random Seed	0

Bit Error Insertion	
State	<input type="checkbox"/> On
Bit Error Rate	0.001 000 0
Insert Errors On	Physical Layer

Block Error Insertion	
State	<input type="checkbox"/> On
Block Error Rate	0.100 0

#### 4.13.1 HSDPA H-Set General Setting

Provided are the following settings:

##### HSDPA Mode

Selects the HSDPA mode.

"Continuous" The high-speed channel is generated continuously. This mode is used in test model 5 and 6.

- "Subframe 0 | 1 | 2 | 3 | 4"    The high-speed channel is generated in packet mode. The start of the channel is set by selecting the subframe in which the first packet is sent. The distance between subsequent packets is set with parameter "Inter TTI Distance".
- "H-Set"    (Available for BS1 and HS-SCCH only.) The high-speed channel is generated in packet mode. The first packet is sent in the HS-SCCH subframe 0. The number of the coupled channel in the H-Set can be changed with the parameter "Number of HS-PDSCH Channel Codes".

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:MODE
on page 410
```

#### Burst Mode

Activates/deactivates burst mode. The signal is bursted when on, otherwise dummy data are sent during transmission brakes.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:BMODE [ :
STATe ] on page 393
```

### 4.13.2 H-Set Configuration Common Settings



The parameters in this section are available for BS1 and HSDPA H-Set Mode only.

#### Predefined H-Set

Selects the H-Set and the modulation according to TS 25.101 Annex A.7 .

**Table 4-7: Following combinations are possible:**

H-Set	Modulation
1, 2, 3, 6, 10	QPSK 16QAM
4, 5, 7, 12	QPSK
8	64QAM
9	16QAM (Stream 1) QPSK (Stream 2)
11	64QAM (Stream 1) 16QAM (Stream 2)
User	-

**Note:** H-Sets 7 - 9 and H-Set 11 are enabled for instruments equipped with option R&S SMx/AMU-K59 only. H-Set 9 and H-Set 11 are available only for enabled two-antenna system (see "[Diversity / MIMO](#)" on page 88).

Several parameters are automatically set, depending on the selection made for the parameter "H-Set". However, it is also possible to change these parameters. In this case, the value of the parameter "H-Set" is automatically set to User.

**Note:** Use the predefined settings to let the instrument generate a signal equal to the one generated by an instrument equipped with an older firmware.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:
PREDeFined on page 399
```

### Advanced Mode (requires ARB)

Activates/deactivates the advanced mode in which the H-Set will be generated by the ARB. The parameter can be configured only for H-Sets 1 - 5. For H-Sets 6 - 12 and User, it is always enabled.

For an H-Set calculated in arbitrary waveform mode (enabled "Advanced Mode") it is critical to set an appropriate "Current ARB Sequence Length" in order to generate a signal without unwanted artefacts when the pre-calculated sequence is repeated cyclically. In particular, the HARQ cycles have to terminate completely before restarting the signal.

Assistance in setting an appropriate sequence length is provided by the parameter "Suggested ARB Sequence Length" and the "Adjust" button. When working in Advanced Mode, it is recommended to adjust the current ARB sequence length to the suggested one.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:
AMODE on page 393
[ :SOURce<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:
SLENgth? on page 403
```

### Suggested ARB sequence length

Displays the suggested ARB sequence length.

The "Suggested ARB Sequence Length" is the calculated minimum length that depends on several parameters, like TTI distance, Number of HARQ Processes, HARQ cycles, HARQ Mode, RV Parameter Sequence, HS-SCCH Type, Precoding Weight Pattern and Stream 2 Active Pattern.

When working in "Advanced Mode", it is recommended to adjust the current ARB sequence length to the suggested one.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:
SLENgth? on page 403
```

### Current ARB sequence length

Displays the current ARB sequence length or the adjusted ARB sequence length, set after pressing the button "Adjust".

When working in "Advanced Mode", it is recommended to adjust the current ARB sequence length to the suggested one.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:SENGth` on page 353

### Adjust

Sets the current ARB sequence length to the suggested value.

When working in "Advanced Mode", it is recommended to adjust the current ARB sequence length to the suggested one.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:SENGth:ADJust` on page 404

### Nominal Average Information Bitrate

Indicates the average data rate on the transport layer. In case of MIMO, the parameter indicates the Combined Nominal Average Information Bitrate.

The "Nominal Average Information Bitrate" is calculated for the ideal case of infinite sequence and with regard of the Stream 2 Active Pattern.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:NAIBitrate?` on page 399

### UE Category

Displays the UE category that is minimum required to receive the selected H-Set (see also [chapter 3.1.19, "UE Capabilities"](#), on page 47).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:UECategory?` on page 407

### HS-SCCH Type

Sets the HS-SCCH type.

"Type 1 (normal)"      Normal operation mode.

"Type 2 (HS-SCCH less)"      (Available for instruments equipped with option R&S SMx/AMU-K59 only)  
HS-SCCH Less operation mode (see also [chapter 3.1.13, "HS-SCCH less operation"](#), on page 34.

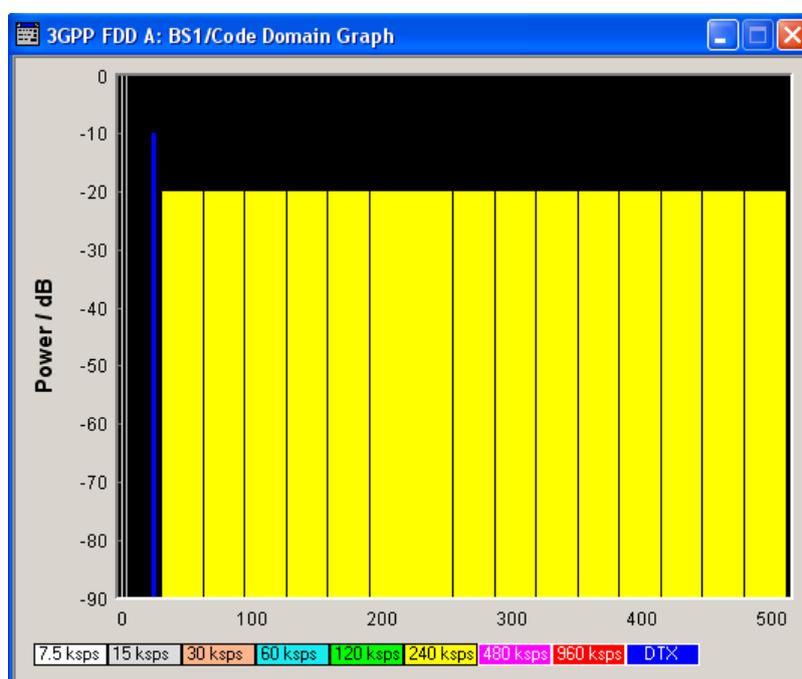
"Type 3  
(MIMO)"

(Available for instruments equipped with option R&S SMx/AMU-K59 and enabled two-antenna system only)

HS-SCCH Type 3 mode is defined for MIMO operation (see also [chapter 3.1.15.2, "MIMO downlink control channel support"](#), on page 39).

Enabling this operation mode, enables the parameters in section "MIMO Settings" and the Stream 2 parameters in sections "HARQ Simulation, Signal Structure" and "Coding Configuration".

While working in HS-SCCH Type 3 mode and simulating Antenna 2 of one two-antenna system without transmit diversity, no control channel is sent although the HS-SCCH channel is displayed as active in the channel table. To prove that there is no control channel transmission consult the "Code Domain Graph".



The HS-SCCH channel is displayed as DTX.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3Gpp:BS1:CHANnel<ch0>:HSDPa:HSET:TYPE
```

on page 407

### 4.13.3 MIMO Settings



The parameters in this section are available for instruments equipped with option R&S SMx/AMU-K59, BS1, HSDPA H-Set Mode, and for HS-SCCH Type 3 (MIMO) only.

#### Precoding Weight Pattern (w2)

Selects the sequence for the MIMO precoding weight parameter w2.

The values of the weight parameters w1, w3 and w4 are calculated based on the value for w2 (see [chapter 3.1.15, "MIMO in HSPA+",](#) on page 37).

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:
PWPattern on page 400
```

#### Stream 2 Active Pattern

Enables/disables a temporal deactivation of Stream 2 per TTI in form of sending pattern.

The stream 2 sending pattern is a sequence of max 16 values of "1" (enables Stream 2 for that TTI) and "-" (disabled Stream 2 for that TTI).

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:
STAPattern on page 404
```

### 4.13.4 Global Settings



The parameters in this section are available for BS1 and HSDPA H-Set Mode only.

#### Data Source (HS-DSCH)

Selects the data source for the transport channel.

New data is retrieved from the data source each time an initial transmission is performed within one TTI. An initial transmission is performed in case of "HARQ Mode" set to Constant ACK or by each new beginning of the "Redundancy Version Sequence".

The following standard data sources are available:

- "All 0, All 1"  
An internally generated sequence containing 0 data or 1 data.
- "PNxx"  
An internally generated pseudo-random noise sequence.
- "Pattern"  
An internally generated sequence according to a bit pattern.  
Use the "Pattern" box to define the bit pattern.
- "Data List/Select DList"  
A binary data from a data list, internally or externally generated.  
Select "Select DList" to access the standard "Select List" dialog.
  - Select the "Select Data List > navigate to the list file \*.dm\_iqd > Select" to select an existing data list.
  - Use the "New" and "Edit" functions to create internally new data list or to edit an existing one.
  - Use the standard "File Manager" function to transfer external data lists to the instrument.

See also "Main Dialog > Data List Management".

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:DATA`  
on page 396

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:`  
`DATA:PATtern` on page 397

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:`  
`DATA:DSElect` on page 397

### UEID (H-RNTI)

Enters the UE identity which is the HS-DSCH Radio Network Identifier (H-RNTI) defined in 3GPP TS 25.331: "Radio Resource Control (RRC); Protocol Specification".

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:UEID`  
on page 408

### Channelization Code HS-SCCH (SF128)

Sets the channelization code of the HS-SCCH.

**Note:** To let the instrument generate a signal equal to the one generated by an instrument equipped with an older firmware, set the same "Channelization Codes" as the codes used for your physical channels.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:`  
`HSCCode` on page 398

### Number of HS-PDSCH Channelization Codes

Sets the number of physical HS-PDSCH data channels assigned to the HS-SCCH.

The maximum number of channels assigned to the H-Set depends on the "HS-SCCH Type" and the channel number of the first HS-PDSCH channel in the H-Set.

For HS-SCCH Type 2 (less operation) maximum of two channels can be assigned.

For HS-SCCH Type 1 (normal operation) and Type 3 (MIMO) the maximum number of assigned channels is 15.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:`  
`CLENgth` on page 395

### Start Channelization Code HS-PDSCH (SF16)

Sets the channelization code of the first HS-PDSCH channel in the H-Set.

The channelization codes of the rest of the HS-PDSCHs in this H-Set are set automatically.

**Note:** To let the instrument generate a signal equal to the one generated by an instrument equipped with an older firmware, set the same "Channelization Codes" as the codes used for your physical channels.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:`  
`SCCode` on page 403

**Total HS-PDSCH Power**

Sets the total HS-PDSCH power, i.e. sets the total power of all HS-PDSCH channels in the H-Set.

**Note:** In the 3GPP test specification, e.g. 3GPP TS34.121-1, the HS-PDSCH power is typically given as a total power of all HS-PDSCH channels.

Use this parameter to set the HS-PDSCH power level directly as given in the 3GPP test specification.

There are two possibilities to set the power of a H-Set:

- select "BS1 > Channel Table > HS-PDSCH Channel > Power" and set the power of the individual channels.

The total power of all HS-PDSCH channels of the H-Set depends on the [Number of HS-PDSCH Channelization Codes](#) and is calculated as follows:

$$TotalPower_{All\ HS-PDSCHs} = Power_{HS-PDSCH\ Channel} + 10 * \log_{10}(NumberOfHS-PDSCHChannelizationCodes)$$

The calculated total power is displayed with the parameter "Total HS-PDSCH Power"

- set directly the total power of the H-Set, i.e set the parameter "Total HS-PDSCH Power"

The individual power levels of the HS-PDSCHs are calculated automatically and displayed in the "BS1 > Channel Table > HS-PDSCH Channel > Power".

**Example:**

Select "BS1 > HSDPA H-Set".

The default H-Set with 5 Channelization Codes ("BS1 > Channel table > HSDPA Settings > Config > Enhanced HSDPA Mode > Number of HS-PDSCH Channelization Codes") is configured.

The default individual power levels of the HS-PDSCH channels are -20 dB. The "Total HS-PDSCH Power" is -13.01 dB.

Set the "Total HS-PDSCH Power" to -10 dB. The individual power levels of the HS-PDSCH channels are -16.99 dB.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3Gpp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:
TPower on page 405
```

**4.13.5 Coding Configuration**

The parameters in this section are available for BS1 and HSDPA H-Set Mode only. The parameters for stream 2 are available for instruments equipped with option R&S SMx/AMU-K59 and for HS-SCCH Type 3 only.

**HS-PDSCH Modulation Stream1/2**

Sets the HS-PDSCH modulation for stream 1 and stream 2 to QPSK, 16QAM or 64QAM.

**Note:** The modulation 64QAM is available for instruments equipped with option R&S SMx/AMU-K59 only.

For HS-SCCH Type 2, the available modulation scheme is QPSK only.

For HS-SCCH Type 3 (MIMO), the modulation selected for stream 1 has to be the higher order one, i.e. combination 16QAM/64QAM is not allowed.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:
MODulation<di> on page 399
```

### UE Supports 64QAM

(Available for BS1, "HSDPA H-Set Mode", "HS-SCCH Type 1" and "16QAM" only)

Enables/disables UE support of 64QAM.

In case this parameter is disabled, i.e. the UE does not support 64QAM, the xccs,7 bit is used for channelization information.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:
S64Qam on page 402
```

### Binary Channel Bits per TTI (Physical Layer) Stream1/2

Displays the coded binary channel bits per TTI and per stream.

The value displayed is calculated upon the values and selections for the parameters "HS-PDSCH Modulation", "Symbol Rate" and "Number of HS-PDSCH Channel Codes".

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:
BCBTti<di>? on page 394
```

### Transport Block Size Table Stream1/2

Selects Table 0 or Table 1 as described in 3GPP TS 25.321.

For "HS-PDSCH Modulation" set to 64QAM, only Table 1 is available.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:TBS:
TABLE<di> on page 406
```

### Transport Block Size Index Stream1/2

Selects the Index ki for the corresponding table and stream, as described in 3GPP TS 25.321.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:TBS:
INDEX<di> on page 406
```

### Transport Block Size Reference Stream1/2

(Available for BS1, HSDPA H-Set Mode and HS-SCCH Type 2 only)

While working in less operation mode, this parameter is signaled instead of the parameter Transport Block Size Index.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:TBS:REFeRence` on page 406

#### Information Bit Payload (TB-Size) Stream 1/2

Displays the payload of the information bit. This value determines the number of transport layer bits sent in each TTI before coding.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:BPAYload<di>?` on page 395

#### Coding Rate Stream 1/2

Displays the resulting coding rate per stream.

The coding rate is calculated as a relation between the "Information Bit Payload" and "Binary Channel Bits per TTI".

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:CRATe<di>?` on page 396

#### Virtual IR Buffer Size (per HARQ Process) Stream1/2

Sets the size of the Virtual IR Buffer (Number of SMLs per HARQ-Process) per stream.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:VIBSize<di>` on page 408

### 4.13.6 Signal Structure



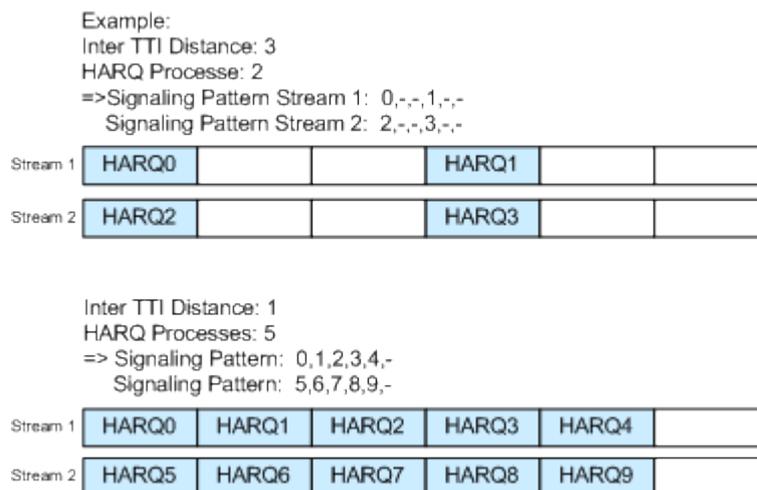
The parameters in this section are available for BS1 and HSDPA H-Set Mode only. The parameters for stream 2 are available for instruments equipped with option R&S SMx/AMU-K59 and for HS-SCCH Type 3 only.

#### Inter TTI Distance (H-Set)

(Available for "subframe x")

Selects the distance between two packets in HSDPA packet mode.

The distance is set in number of sub-frames (3 slots = 2 ms). An "Inter TTI Distance" of 1 means continuous generation.



**Fig. 4-9: Example: Inter TTI Distance in HSDPA H-Set Mode**

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:
TTIDistance on page 410
```

#### Number of HARQ Processes per Stream

Sets the number of HARQ processes. This value determines the distribution of the payload in the subframes and depends on the Inter "TTI Distance" (see figure).

A minimum of 6 HARQ Processes are required to achieve continuous data transmission.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:
HARQ:LENGTH on page 397
```

#### Signaling Pattern Stream1/2

Displays the distribution of packets over time. The Signaling Pattern displays a HARQ-Process cycle and is a sequence of HARQ-IDs and "-". A HARQ-ID indicates a packet, a "-" indicates no packet (see figure). The Signaling Pattern is cyclically repeated.

Long signaling patterns with regular repeating groups of HARQ-ID and "-" are not displayed completely. The signaling pattern is shortened and ". . ." is displayed but the scheduling is performed according to the selected "Inter TTI Distance". Long signaling patterns with irregularity in the HARQ-ID and "-" groups are displayed completely.

Depending on the selected "Burst Mode", a Dummy - TTI will be sent within the no packet subframes.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:
SPATtern<di>? on page 404
```

### 4.13.7 HARQ Simulation



The parameters in this section are available for BS1 and HSDPA H-Set Mode only. The parameters for stream 2 are available for instruments equipped with option R&S SMx/AMU-K59 and for HS-SCCH Type 3 only.

#### Mode (HARQ Simulation)

Sets the HARQ Simulation Mode.

**Note:** To let the instrument generate a signal equal to the one generated by an instrument equipped with an older firmware, set the "HARQ Mode" to "Constant ACK".

"Constant ACK"

New data is used for each new TTI. This mode is used to simulate maximum throughput transmission.

"Constant NACK"

(enabled in "Advanced Mode" only)

Enables NACK simulation, i.e. depending on the sequence selected with parameter "Redundancy Version Parameter Sequence" packets are retransmitted. This mode is used for testing with varying redundancy version.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:HARQ:MODE` on page 398

#### Redundancy Version Stream1/2

The parameter is enabled for "HARQ Simulation Mode" set to Constant ACK.

Enters the Redundancy Version Parameter per stream. This value determines the processing of the Forward Error Correction and Constellation Arrangement (16/64QAM modulation), see TS 25.212 4.6.2.

For HS-SCCH Type 2 (less operation), the Redundancy Version Parameter is always 0.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:RVParameter<di>` on page 400

#### Redundancy Version Sequence Stream 1/2

The parameter is enabled for "HARQ Simulation Mode" set to Constant NACK.

Enters a sequence of Redundancy Version Parameters per stream. The value of the RV parameter determines the processing of the Forward Error Correction and Constellation Arrangement (16/64QAM modulation), see TS 25.212 4.6.2.

The sequence has a length of maximum 30 values. The sequence length determines the maximum number of retransmissions. New data is retrieved from the data source after reaching the end of the sequence.

For HS-SCCH Type 2 (less operation), the Redundancy Version Parameter Sequence is always "0,3,4".

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:RVPSequence<di>` on page 401

#### 4.13.8 Error Insertion



The parameters in this section are available for BS1, HSDPA H-Set Mode and disabled Advanced Mode only.

In the "Bit Error Insertion" and "Block Error Insertion" sections, errors can be inserted into the data source and into the CRC checksum, in order, for example, to check the bit and block error rate testers.

##### Bit Error State (HSDPA H-Set)

Activates or deactivates bit error generation.

Bit errors are inserted into the data stream of the coupled HS-PDSCHs. It is possible to select the layer in which the errors are inserted (physical or transport layer).

When the data source is read out, individual bits are deliberately inverted at random points in the data bit stream at the specified error rate in order to simulate an invalid signal.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation [ :ENHanced ] :CHANnel<ch0>:HSDPa:DERRor:BIT:STATe` on page 445

##### Bit Error Rate (HSDPA H-Set)

Sets the bit error rate.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation [ :ENHanced ] :CHANnel<ch0>:HSDPa:DERRor:BIT:RATE` on page 445

##### Insert Errors On (HSDPA H-Set)

Selects the layer at which bit errors are inserted.

"Transport layer"

Bit errors are inserted in the transport layer.

"Physical layer"

Bit errors are inserted in the physical layer.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation [ :ENHanced ] :CHANnel<ch0>:HSDPa:DERRor:BIT:LAYer` on page 445

##### Block Error State (HSDPA H-Set)

Activates or deactivates block error generation.

The CRC checksum is determined and then the last bit is inverted at the specified error probability in order to simulate an invalid signal.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:BSTation [ :ENHanced ] :CHANnel<ch0>:HSDPa:
DERRor:BLOCK:STATE on page 446
```

#### Block Error Rate (HSDPA H-Set)

Sets the block error rate.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:BSTation [ :ENHanced ] :CHANnel<ch0>:HSDPa:
DERRor:BLOCK:RATE on page 446
```

### 4.13.9 Randomly Varying Modulation And Number Of Codes (Type 3i) Settings

(Available for enabled [Advanced Mode](#), HS-SCCH Type 1 and for instruments equipped with option R&S SMx/AMU-K59)

The used modulation and number of HS-PDSCH codes in an H-Set is randomly selected every HSDPA TTI among four options with equal probability (see [table 4-8](#)).

**Table 4-8: Used modulation and number of HS-PDSCH codes**

Option	Modulation	Number of HS-PDSCH Codes
1	HS-PDSCH Modulation	Alternative Number of HS-PDSCH Channelization Codes
2	"Alternative HS-PDSCH Modulation" on page 125	Alternative Number of HS-PDSCH Channelization Codes
3	HS-PDSCH Modulation	Number of HS-PDSCH Channelization Codes
4	"Alternative HS-PDSCH Modulation" on page 125	Number of HS-PDSCH Channelization Codes



Although the number of active HS-PDSCH channels varies over time, the overall power of the HS-PDSCH channels in the H-Set stays constant, as the power of the individual HS-PDSCH channels is raised when the number is reduced.

The channel powers displayed in the "BS > Channel Table" are the channel powers during the TTIs in which the [Number of HS-PDSCH Channelization Codes](#) is applied.

The ARB sequence length suggestion (see [Suggested ARB sequence length](#)) does not consider the statistical process of the selection among the four options, it may be necessary to further increase the ARB sequence length to achieve the desired statistical properties.



To generate a signal without unwanted artefacts, select "3GPP FDD > Filter/Clipping/ARB Settings" and set the parameter [Sequence Length ARB](#) to a multiple of the suggested length.

The configured Transport Block Size Table and Transport Block Size Index are used in all TTIs, no matter which of the four options is used. The payload size can vary over time and can deviate from the value displayed with the parameter [Information Bit Payload \(TB-Size\) Stream 1/2](#).

#### Randomly Varying Modulation And Number Of Codes

Enables/disables the random variation of the modulation and codes.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:RVSTate on page 402
```

#### Alternative HS-PDSCH Modulation

Sets the alternative modulation (see [table 4-8](#)).

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:ALTModulation on page 394
```

#### Alternative Number of HS-PDSCH Channelization Codes

Sets the alternative number of HS-PDSCH channelization codes (see [table 4-8](#)).

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:ACLenght on page 394
```

#### Random Seed

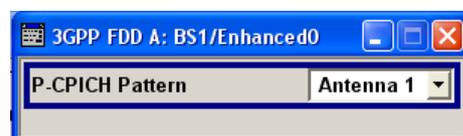
Sets the seed for the random process deciding between the four option (see [table 4-8](#)).

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:SEED on page 402
```

## 4.14 Enhanced Settings for P-CPICH - BS1

- ▶ To access this dialog, select "3GPP FDD > BS > Channel Table > P-CPICH > Enhanced Settings > Config".



#### P-CPICH Pattern

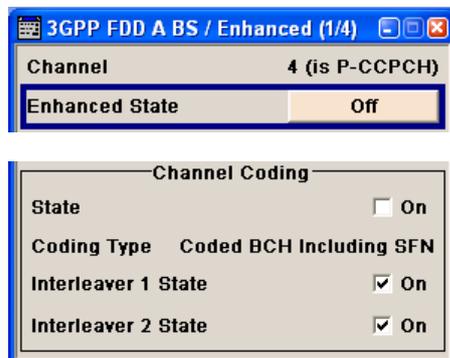
Sets the P-CPICH pattern (channel 0).

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:ENHanced:PCPich:PATTern on page 427
```

## 4.15 Enhanced Settings for P-CCPCH - BS1

- ▶ To access this dialog, select "3GPP FDD > BS1 > Channel Table > P-CCPCH > Enhanced Settings > Config".



The dialog comprises the settings for configuring the enhanced state of this displayed channel and the channel coding settings. Interleaver states 1 and 2 can be activated separately.

The settings for the enhanced P-CCPCH channel and the enhanced DPCH channels are different (see [chapter 4.16, "Enhanced Settings for DPCHs - BS1"](#), on page 128).

### 4.15.1 Channel Number and State

#### Channel Number (Enhanced P-CCPCH)

Displays the channel number and the channel type.

Remote command:

n.a.

#### State (Enhanced P-CCPCH)

Switches the P-CCPCH (Primary Common Control Phys. Channel) to the enhanced state. The channel signal is generated in realtime.

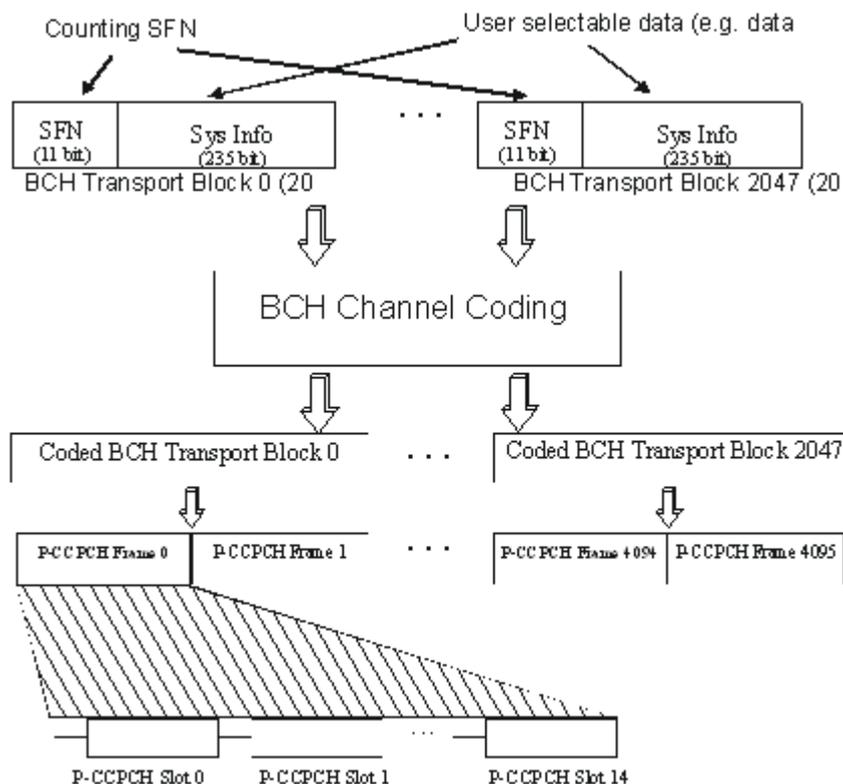
Remote command:

`[ :SOURCE<hw> ] :BB:W3Gpp:BSTation:ENHanced:PCCPch:STATE` on page 427

### 4.15.2 Channel Coding - Enhanced P-CCPCH BS1

The "Channel Coding" section is where the channel coding settings are made.

The channel-coded P-CCPCH (Broadcast Channel BCH) with System Frame Number is generated according to the following principle.



**Fig. 4-10: Generation of a channel coded P-CCPCH/BCH**

The data blocks of the BCH at transport-channel level comprise data determined for 20 ms of the PCCPCH (i.e. 2 frames) after channel coding. The first field of such a data block is an 11bit long field for the system frame number (SFN). The SFN is automatically incremented by 1 (as stipulated in the standard) from transport block to transport block (equivalent to a step width of 2 frames due to the transport time interval length of 20 ms). After 2048 transport blocks (equivalent to 4096 frames) the SFN is reset and starts again at 0 (SFN restart). An output trigger indicating the SFN restart can be generated.

The SFN format is defined in the standard; it is MSB-first coded.

The remaining system information (a 235-bit long field per block) is filled from the data source selected for the P-CCPCH.

A data list can be used to transmit further specific system information in addition to the SFN. If only the SFN is required, "ALL 0" is recommended as data source for P-CCPCH.

The BCH transport blocks are then channel-coded. A coded transport block comprises the data sequence for two P-CCPCH frames.

#### **Channel Coding State**

Activates or deactivates channel coding.

The coding scheme is displayed in the field below.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3Gpp:BSStation:ENHanced:PCCPch:CCODing:STATE
on page 438
```

### Channel Coding Type

Displays the coding scheme.

The coding scheme of P-CCPCH (BCH) is specified in the standard. The channel is generated automatically with the counting system frame number (SFN). The system information after the SFN field is completed from the selected data source.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3Gpp:BSStation:ENHanced:PCCPch:CCODing:TYPE?
on page 438
```

### Interleaver

Activates or deactivates channel coding interleaver states 1 and 2.

**Note:** The interleaver states do not cause the symbol rate to change

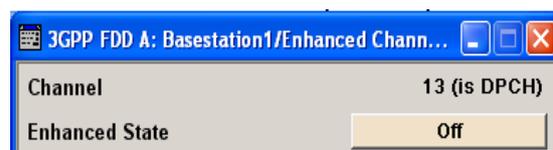
Remote command:

```
[ :SOURCE<hw> ] :BB:W3Gpp:BSStation:ENHanced:PCCPch:CCODing:
INTerleaver<di> on page 438
```

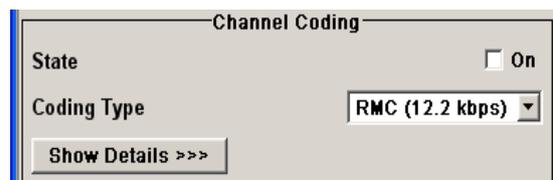
## 4.16 Enhanced Settings for DPCHs - BS1

- ▶ To access these settings, select "3GPP FDD > BS1 > Channel Table > DPCH > Enhanced/HSDPA Settings > Config...".

The "Enhanced Channel" dialog comprises information on the selected channel and settings for activating the enhanced state of this channel.



The "Channel Coding" section comprises the settings to enable the channel coding, select the coding type or display more information, like details on the transport channel.



Available are settings to enable and configure "Bit/Block Error Insertion".

Bit Error Insertion	
State	<input type="checkbox"/> On
Bit Error Rate	0.001 000 0
Insert Errors On	Physical Layer

Block Error Insertion	
State	<input type="checkbox"/> On
Block Error Rate	0.100 0

The "Dynamic Power Control" section comprises the settings necessary to configure the power of the selected Enhanced Channel and to increase or decrease it within the predefined dynamic range ("Up Range + Down Range") and with the predefined step size ("Power Step").

Dynamic Power Control	
State	<input type="checkbox"/> On
Mode	External
Direction	Up
Power Step	1.00 dB
Up Range	10.00 dB
Down Range	10.00 dB

The settings for the enhanced P-CCPCH channel (see [chapter 4.15, "Enhanced Settings for P-CCPCH - BS1"](#), on page 126) and the enhanced DPCH channels are different. This section describes the settings for the enhanced DPCH channels (channels#11/12/13). The channels can be configured independently.



Use the [HSDPA Settings - BS](#) dialog to configure the high-speed channels.

#### 4.16.1 Channel Number and State

Provided are the following settings:

##### Enhanced State

Switches the DPCH channel to the enhanced state.

In the enhanced state, the modulation signal of the selected channel is generated in realtime. It is possible to activate channel coding and simulate bit and block errors or use dynamic power control. Data lists, for example with user data for the transport layer, can be used as the data source.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:STATE
```

on page 426

### 4.16.2 Channel Coding

The "Channel Coding" section is where the channel coding settings are made. You can choose between a reduced display and the detailed setting options display. With the reduced display, it is only possible to select the coding scheme and this selection sets the associated parameters to the presetting prescribed in the standard. The "Transport Channel" section for detailed setting and for defining a user coding can be revealed with the "Show Details" button and hidden with the "Hide Details" button.

A downlink reference measurement channel according to 3GPP TS 25.101 is generated when the transport channels DTCH (Dedicated Traffic Channel) and DCCH (Dedicated Control Channel), which contain the user data, are mapped to a DPCH (Dedicated Physical Channel) with a different data rate after channel coding and multiplexing. The display below is taken from the standard (TS 25.101) and shows in diagrammatic form the generation of a 12.2 kbps reference measurement channel from the DTCH and DCCH transport channels (see standard for figures and tables of other reference measurement channels).

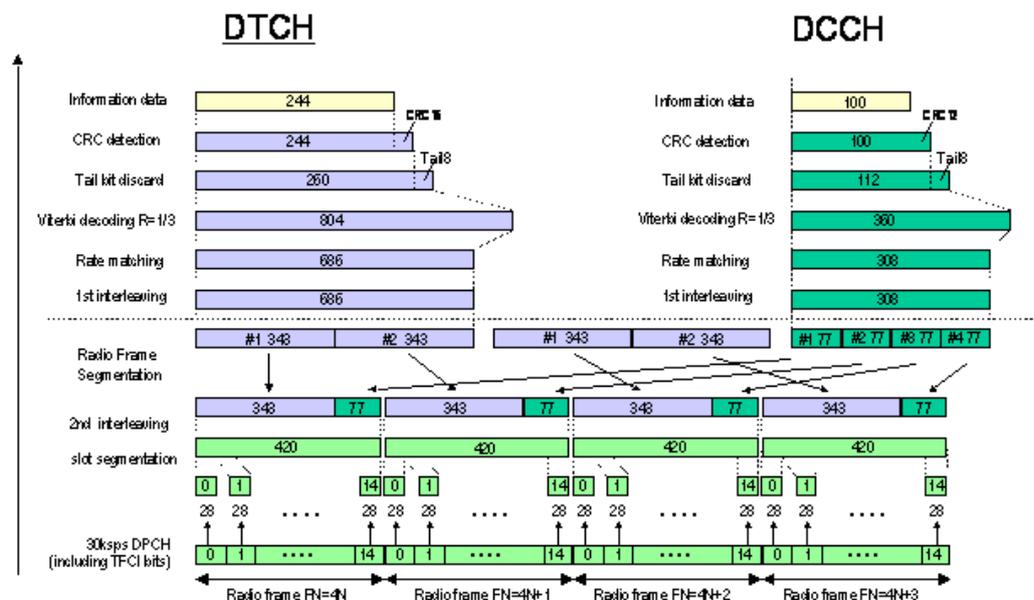


Fig. 4-11: Channel coding of the 12.2 kbps reference measurement channel (downlink)

The table 4-9 shows a summary of the transport channel parameters of the 12.2 kbps reference measurement channel

Table 4-9: Transport channel parameters (12.2 kbps reference measurement channel)

Parameter	DCCH	DTCH
Data Source	All 0	All 0
Transport Block Size	100	244
Transmission Time Interval	40 ms	20 ms
Type of Error Protection	Convolution Coding	Convolution Coding
Coding Rate	1/3	1/3

Parameter	DCCH	DTCH
Rate Matching attribute	256	256
Size of CRC	12	16
Interleaver 1/2	On	On

### Channel Coding State

Activates or deactivates channel coding.

Channel-coded measurement channels - so-called "reference measurement channels" - are required for many test procedures specified by the standard.

When channel coding is activated, (depending on the coding type) the slot format (and thus the symbol rate, the pilot length and the TFCI state) are predetermined. The corresponding parameters in the channel table are disabled.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing:STATE on page 430
```

### Channel Coding Type

Selects channel coding.

The 3GPP specification defines 4 reference measurement channel coding types, which differ in the input data bit rate to be processed (12.2, 64, 144 and 384 kbps). The additional AMR CODER coding scheme generates the coding of a voice channel.

The BTFD coding types with different data rates are also defined in the 3GPP specification (TS 34.121). They are used for the receiver quality test Blind Transport Format Detection. DTX (Discontinuous Transmission) bits are included in the data stream between rate matching and interleaving 1.

User coding can be defined as required in the detailed coding settings menu section revealed with button "Show Details". They can be stored and loaded in the "User Coding" submenu. Selection User is indicated as soon as a coding parameter is modified after selecting a predefined coding type.

The input data bits are taken for channel coding from the data source specified in the "Transport Channel" dialog section. The bits are available with a higher rate at the channel coding output. The allocations between the measurement input data bit rate and the output symbol rate are fixed, that is to say, the symbol rate is adjusted automatically.

The following are available for selection:

- "RMC 12.2      12.2 kbps measurement channel kbps"
- "RMC 64 kbps"    64 kbps measurement channel
- "RMC 144        144 kbps measurement channel kbps"
- "RMC 384        384 kbps measurement channel kbps"
- "AMR 12.2       Channel coding for the AMR coder kbps"

"BTFD Rate 1 Blind Transport Format Detection Rate 1 (12.2 kbps)  
12.2kspS"

"BTFD Rate 2 Blind Transport Format Detection Rate 2 (7.95 kbps)  
7.95kspS"

"BTFD Rate 3 Blind Transport Format Detection Rate 3 (1.95 kbps)  
1.95kspS"

Remote command:

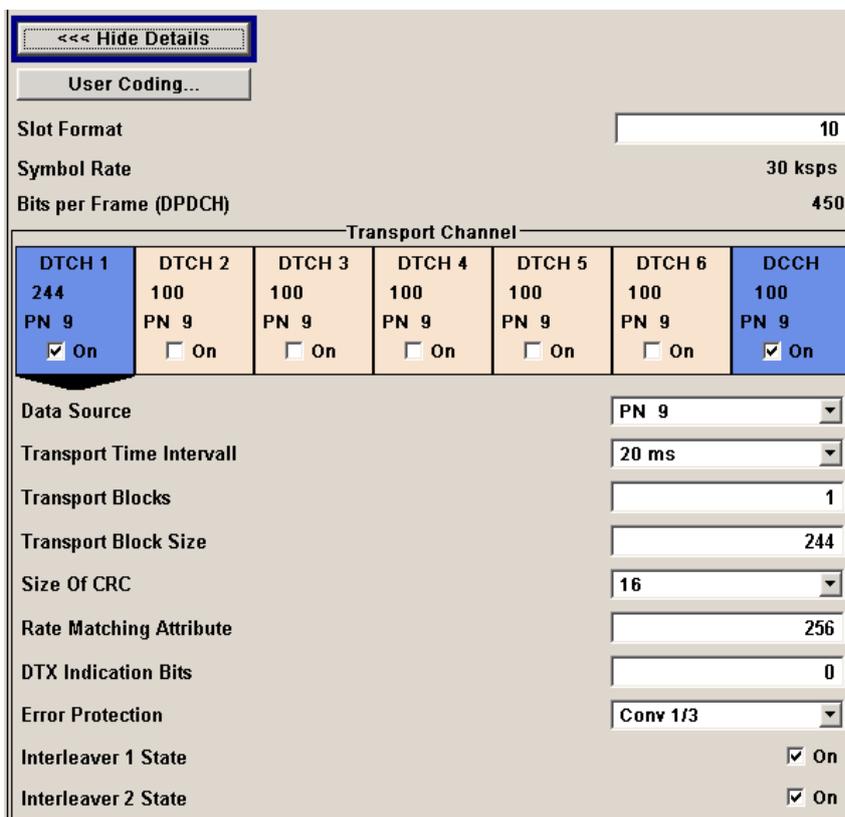
[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
CCODing:TYPE on page 430

**Show Details**

Reveals the detailed setting options for channel coding.

Available as well as the "Transport Channel" section are the "Bits per Frame" parameter and the "User Coding" button.

Once the details are revealed, the labeling on the button changes to "Hide Details". Use this to hide the detailed setting options display again.



Remote command:

n.a.

**User Coding**

Calls the "User Coding" menu.

From the "User Coding" menu, the "File Select" windows for saving and recalling user-defined channel coding and the "File Manager" can be called.

User coding of BST1 are files with the predefined file extension \*.3g\_ccod\_dl. The file name and the directory they are stored in are user-definable; the file extension is assigned automatically.

The complete channel coding settings are saved and recalled.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel:DPCH:CCODing:
USER:CATalog? on page 432
```

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:
CCODing:USER:STORe on page 432
```

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:
CCODing:USER:LOAD on page 432
```

#### Slot Format (DPDCH)

Enters the slot format. The slot format (and thus the symbol rate, the pilot length and the TFCI state) depends on the coding type selected. The User Coding selection appears as soon as the slot format is changed.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:
CCODing:SFORmat on page 429
```

#### Symbol Rate (DPDCH)

Displays the symbol rate.

The symbol rate is determined by the slot format set.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:
CCODing:SRATe? on page 429
```

#### Bits per Frame (DPDCH)

Displays the data bits in the DPDCH component of the DPCH frame at physical level. The value depends on the slot format.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:
CCODing:BPFRame? on page 428
```

### 4.16.3 Transport Channel - Enhanced DPCHs BS1

In the "Transport Channel" section, up to 7 transport channels (TCHs) can be configured. The first one is always a DCCH; the other six are DTCHs (DTCH1 to 6). The most important parameters of the TCH are displayed (data source and transport block size). The associated parameters shown in the section below depend on which TCH is currently selected.

A wide arrow beneath the block indicates which TCH is currently selected.

Transport Channel						
DTCH 1	DTCH 2	DTCH 3	DTCH 4	DTCH 5	DTCH 6	DCCH
244	100	100	100	100	100	100
PN 9	PN 9	PN 9	PN 9	PN 9	PN 9	PN 9
<input checked="" type="checkbox"/> On	<input type="checkbox"/> On	<input checked="" type="checkbox"/> On				
Data Source					PN 9	
Transport Time Intervall					20 ms	
Transport Blocks					1	
Transport Block Size					244	
Size Of CRC					16	
Rate Matching Attribute					256	
DTX Indication Bits					0	
Error Protection					Conv 1/3	
Interleaver 1 State					<input checked="" type="checkbox"/> On	
Interleaver 2 State					<input checked="" type="checkbox"/> On	

### Transport Channel State

Activates or deactivates the transport channel.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:
TChannel<di0>:STATe on page 437
```

In case of remote control, DCCH corresponds to :TChannel0, DTCH1 to :TChannel1, etc.

### Data Source

Selects the data source for the transport channel.

The following standard data sources are available:

- "All 0, All 1"  
An internally generated sequence containing 0 data or 1 data.
- "PNxx"  
An internally generated pseudo-random noise sequence.
- "Pattern"  
An internally generated sequence according to a bit pattern.  
Use the "Pattern" box to define the bit pattern.
- "Data List/Select DList"  
A binary data from a data list, internally or externally generated.  
Select "Select DList" to access the standard "Select List" dialog.
  - Select the "Select Data List > navigate to the list file \*.dm\_iqd > Select" to select an existing data list.
  - Use the "New" and "Edit" functions to create internally new data list or to edit an existing one.
  - Use the standard "File Manager" function to transfer external data lists to the instrument.

See also "Main Dialog > Data List Management".

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH: TCHannel<di0>:DATA` on page 434

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH: TCHannel<di0>:DATA:PATtern` on page 435

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH: TCHannel<di0>:DATA:DSElect` on page 434

### Transport Time Interval

Sets the number of frames into which a TCH is divided. This setting also defines the interleaver depth.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH: TCHannel<di0>:TTInterval` on page 438

### Transport Block

Sets the number of transport blocks for the TCH.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH: TCHannel<di0>:TBCount` on page 437

### Transport Block Size

Sets the size of the transport block at the channel coding input.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH: TCHannel<di0>:TBSize` on page 437

### Size of CRC

Defines the type (length) of the CRC. Checksum determination can also be deactivated (setting None).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH: TCHannel<di0>:CRCSize` on page 433

### Rate Matching Attribute

Sets data rate matching (Rate Matching).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH: TCHannel<di0>:RMAtribute` on page 436

**DTX Indication Bits**

Sets the number of DTX (Discontinuous Transmission) bits. These bits are entered in the data stream between rate matching and interleaver 1. Channel coding of BTFD reference measurement channels Rate 2 and Rate 3 includes DTX267 and DTX644, respectively (see 3GPP TS 34.121).

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:
TCHannel<di0>:DTX on page 435
```

**Error Protection**

Selects error protection.

"None"	No error protection
"Turbo 1/3"	Turbo Coder of rate 1/3 in accordance with the 3GPP specifications.
"Conv 1/2   1/3"	Convolution Coder of rate 1/2 or 1/3 with generator polynomials defined by 3GPP.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:
TCHannel<di0>:EPRotectiion on page 435
```

**Interleaver 1 State**

Activates or deactivates channel coding interleaver state 1 of the transport channel. Interleaver state 1 can be set independently in each TCH. Activation does not change the symbol rate.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:
TCHannel<di0>:INTerleaver on page 436
```

**Interleaver 2 State**

Activates or deactivates channel coding interleaver state 2 of all the transport channels. Interleaver state 2 can only be set for all the TCHs together. Activation does not change the symbol rate.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:
INTerleaver2 on page 433
```

**4.16.4 Error Insertion - Enhanced DPCHs BS1**

In the "Bit Error Insertion" and "Block Error Insertion" sections, errors can be inserted into the data source and into the CRC checksum, in order, for example, to check the bit and block error rate testers.

**Bit Error State (Enhanced DPCHs)**

Activates or deactivates bit error generation.

Bit errors are inserted into the data fields of the enhanced channels. When channel coding is active, it is possible to select the layer in which the errors are inserted (physical or transport layer).

When the data source is read out, individual bits are deliberately inverted at random points in the data bit stream at the specified error rate in order to simulate an invalid signal.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:
DERRor:BIT:STATE on page 443
```

#### Bit Error Rate

Sets the bit error rate.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:
DERRor:BIT:RATE on page 443
```

#### Insert Errors On

Selects the layer in the coding process at which bit errors are inserted.

"Transport layer"	Bit errors are inserted in the transport layer. This selection is only available when channel coding is active.
"Physical layer"	Bit errors are inserted in the physical layer.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:
DERRor:BIT:LAYer on page 443
```

#### Block Error State

Activates or deactivates block error generation.

The CRC checksum is determined and then the last bit is inverted at the specified error probability in order to simulate an invalid signal.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:
DERRor:BLOCK:STATE on page 444
```

#### Block Error Rate

Sets block error rate.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:
DERRor:BLOCK:RATE on page 444
```

### 4.16.5 Dynamic Power Control - Enhanced DPCHs BS1



The R&S WinIQSIM2 does not support Dynamic Power Control.

The "Dynamic Power Control" section comprises the settings necessary to configure the power of the selected enhanced channel and to increase or decrease it within the

predefined dynamic range ("Up Range + Down Range") and with the predefined step size ("Power Step") depending on a control signal.

The control signal can be provided either externally, internally (TPC pattern) or manually (see [Mode](#)).

The R&S SMx/AMU provides two connectors for the external control signal, the LEVATT connector and the USER1 connector.



The R&S SMBV does not support externally provided control signals.

---

The "Dynamic Power Control" is suitable for testing of Closed (Inner) Loop Power Control in two test constellations:

- To test whether the DUT (receiver) correctly performs the SIR (Signal to Interference Ratio) measurement and inserts the corresponding bits into the TPC field of its transmitting signal.  
The TPC control information is provided by an external "Dynamic Power Control" signal.
- To test whether the DUT (transmitter) responds with the correct output power to received TPC bits.  
To perform this test, use a data list adapted to the test condition as TPC data source. The TPC pattern is defined in the channel table.

The power change of the channels is performed by a switchover of a mapping table, controlled by the "Dynamic Power Control" signal which is queried at the beginning of the pilot field. The limited number of mappings restricts the maximum dynamic range to 30 dB and the step width to min. 0.5 dB. The output power of each channel is thus limited to the dynamic range around the channel-specific start power.



#### Optaining optimum signal quality

The "Power Up Range" should not be set higher than necessary because the mapping of the I/Q level in this range must be maintained as a level margin.

---

#### Example: Principle of the downlink dynamic power control

"Power Up Range = Power Down Range"

Channel#11/13, "Direction > Up"

Channel#12, "Direction > Down"

External control signal is provided

The [figure 4-12](#) illustrates the adjustment in the channel power of these 3 enhanced channels.

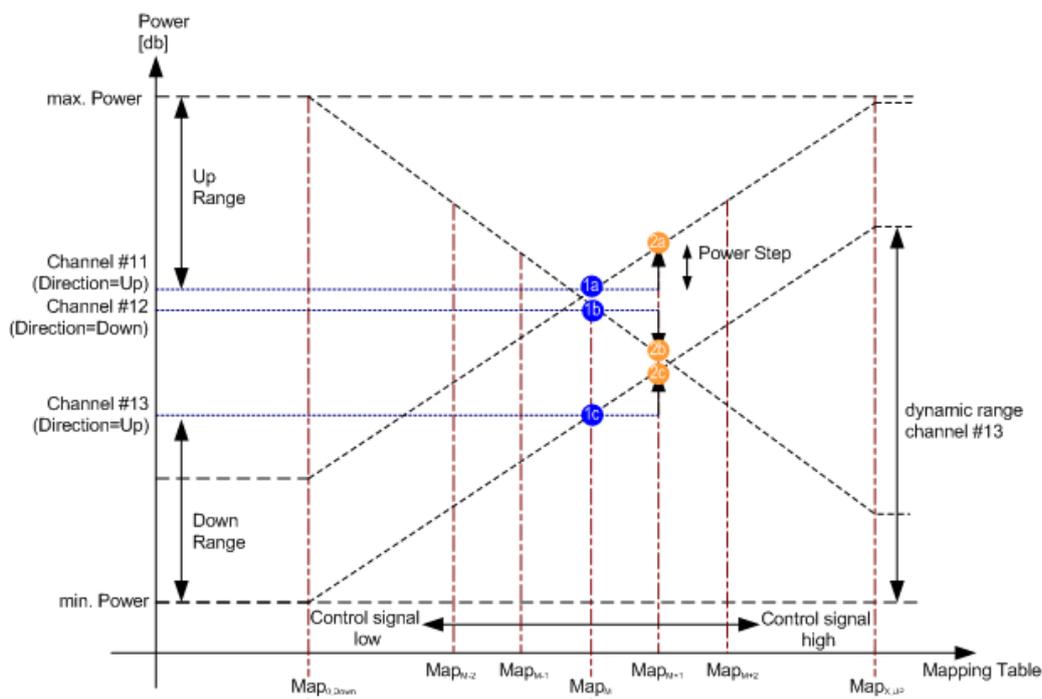


Fig. 4-12: Dynamic Power Control (Down Link)

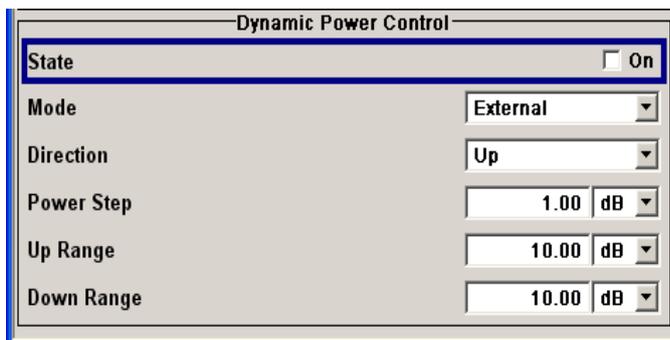
1a, 1b, 1c = Start power of the corresponding channel#11/12/13  
 2a, 2b, 2c = Resulting channel power of channel#11/12/13 at high level of the control signal at the beginning of the pilot field.

The available mappings are shown on the X-axis with  $Map_M$  being the starting point. In this point, all channels have the start power as selected in the channel table.

At the beginning of the pilot field, the provided control signal is queried in each time-slot. Receiving of a logical "1" results in a switchover to the right mapping  $Map_{M+1}$ . This means an increase of the output power by "Power Step" for all channels with "Power Control Mode Up". In this example, the power of channel 12 is decreased by the same value (see figure 4-12).

Receiving of a logical "0" results in a switchover to the left mapping  $Map_{M-1}$ . This means a reduction of the output power by "Power Step" for all channels with "Power Control Mode Down". The power of channel 12 is increased by the same value.

The "Dynamic Power Control" settings are performed in the "Enhanced Settings" menu of the channel table.



**Dynamic Power Control State**

Activates or deactivates the "Dynamic Power Control" for the selected enhanced channel.

With activated Dynamic Power Control, the power of the enhanced channel can be increased or decreased within the predefined dynamic range ("Up Range" + "Down Range") and with the predefined step size ("Power Step") with an external control signal.

The external control signal has to be supplied via the LEVATT input of the AUX I/O connector.

The "Direction" settings determine if the channel power is increased or decreased by a high level of the control signal.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:
DPControl:STATE on page 441
```

**Mode**

Selects the control signal for Dynamic Power Control.

"External"	(the parameter is not available for R&S SMBV) The instrument expects an external control signal at the selected "Connector" on page 140.
"TPC"	The TPC pattern is used for Dynamic Power Control. This selection corresponds to selection (Mis) Use TPC for not enhanced DPCHs.
"Manual"	The control signal is manually produced by selecting one of the buttons 0 or 1. Button 1 corresponds to a positive control signal, button 0 to a negative control signal. The channel power is increased or decreased depending on the "Direction" setting by the selected power step.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:
DPControl:MODE on page 440
[ :SOURce<hw> ] :BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:
DPControl:STEP:MANual on page 441
```

**Connector**

Determines the input connector the external control signal is supplied at.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:
DPControl:CONNector on page 440
```

**Direction**

Determines whether the channel power is increased or decreased by a high level of the control signal (see [figure 4-12](#)).

"Up"	A high level of the control signal leads to an increase of channel power.
------	---

"Down"                    A high level of the control signal leads to a decrease of channel power.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:
DPControl:DIRection on page 440
```

### Power Step

Sets step width by which – with "Dynamic Power Control" being switched on - the channel power of the selected enhanced channel in the timeslot grid (= 0,667 ms) is increased or decreased within the set dynamic range ("Up Range" + "Down Range").

The start power of the channel is set in the "Power" column of the channel table.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:
DPControl:STEP[ :EXTernal ] on page 442
```

### Up Range/Down Range

Sets dynamic range by which – with "Dynamic Power Control" switched on – the channel powers of the enhanced channels can be increased. The resulting "Dynamic Power Control" dynamic range ("Up Range" + "Down Range") depends on the selected "Power Step" and is as follow:

- For "Power Step" < 1 dB, the dynamic range ("Up Range" + "Down Range") <= 30 dB
- For "Power Step" => 1 dB, the dynamic range ("Up Range" + "Down Range") <= 60 dB

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:ENHanced:CHANnel<ch0>:DPCH:
DPControl:RANGE:UP on page 441
[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:
DPControl:RANGE:DOWN on page 441
```

### Power Control Graph

Indicates the deviation of the channel power (delta POW) from the set power start value of the corresponding enhanced channels.

The graph is automatically displayed with "Dynamic Power Control" switched on.

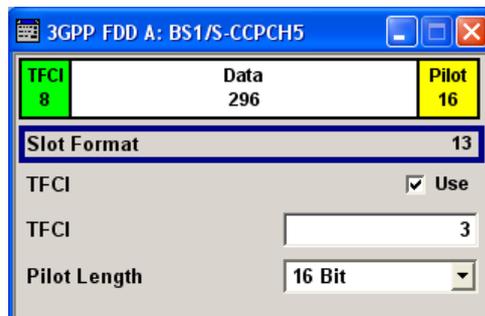
**Note:** A realtime update of the display in the timeslot (= 0.667 ms) is not possible and is performed in a more coarse time interval. The power control graph does not display fast channel power changes. The settled state of the control loop is however easy to recognize.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:
DPControl[ :POWER ] ? on page 442
```

## 4.17 S-CCPCH Settings - BS Channel Table

- ▶ To access the "S-CCPCH" settings, select "3GPP FDD > BS > Channel Table > Channel type > S-CCPCH > DPCCH Settings > Config...".



The selected slot format determines the provided settings. Whenever the "TFCI State" and PILOT LENGTH settings are changed, the slot format is adjusted accordingly.

### Slot Structure (S-CCPCH)

Displays the slot structure.

TFCI	Data	Pilot
8	296	16

The structure of the slot depends on the selected slot format (see also 3GPP TS 25.211, Table 18: Secondary CCPCH fields)

### Slot Format (S-CCPCH)

Displays the slot format.

The slot format displayed changes when a change is made to the TFCI and Pilot control field settings.

Remote command:

n.a.

### Use TFCI

Activates TFCI field usage.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:DPCCh:TFCI:STATE` on page 386

The remote-control command is not valid for multi channel mode.

**TFCI Value**

Enters the value of the TFCI field (Transport Format Combination Indicator) . This value is used to select a combination of 30 bits, which is divided into two groups of 15 successive slots.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:DPCCh:TFCI
```

on page 386

The remote-control command is not valid for multi channel mode.

**Pilot Length**

Sets the length of the pilot fields.

The range of values for this parameter depends on the channel type and the symbol rate.

To achieve a constant slot length, the data fields are lengthened or shortened depending on the pilot length, as defined in the standard.

**Note:** The pilot fields of all active power-controlled DPCHs must be of the same length if [Dynamic Power Control State](#) with external control signal is active.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:DPCCh:PLENght
```

on page 385

The remote-control command is not valid for multi channel mode.

## 4.18 Config AICH/AP-AICH - BS Channel Table

- ▶ To access the dialog for configuring the fields of the dedicated physical control channel, select "3GPP FDD > BS > Channel Table > AICH/AP-AICH > DPCCH Sett > Config...".

The dialog comprises the parameters for configuring the signature pattern and selecting the slot.

**Signature ACK/NACK Pattern**

Enters the 16 bit pattern for the ACK/NACK field.

This field is used by the base station to acknowledge, refuse or ignore requests of up to 16 user equipments.

**Note:** Pattern + is entered using the numeric key 1. Pattern - is entered via the numeric key +/-.

""+" = ACK"      The ACK is sent. Transmission was successful and correct.

""-" = NACK"      The NACK is sent. Transmission was not correct.

""0" = DTX" Nothing is sent. Transmission is interrupted (Discontinuous Transmission (DTX)).

Remote command:

[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:AICH:SAPattern on page 381

[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:APAIch:SAPattern on page 382

### Access Slot

Selects the slot in which the burst is transmitted.

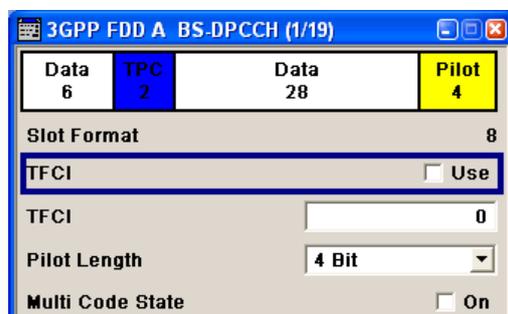
Remote command:

[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:AICH:ASLOt on page 381

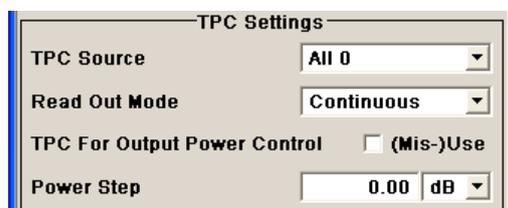
[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:APAIch:ASLOt on page 381

## 4.19 DPCCH Settings - BS Channel Table

- To access the dialog for configuring the fields of the dedicated physical control channel, select "3GPP FDD > BS > Channel Table > DPCH > DPCCH Settings > Config...".



The selected slot format determines the provided settings. Whenever the "TFCI State" and "Pilot Length" settings are changed, the slot format is adjusted accordingly.



The "TPC Settings" section is where the TPC field is set.

DPCCH Power Offset	
Power Offset Pilot	0.00 dB
Power Offset TPC	0.00 dB
Power Offset TFCI	0.00 dB

The "DPCCH Power Offset" section is where the power offset of the control fields to the set channel power is set.

#### 4.19.1 Common Slot Structure (DPCCH)

Data 6	TPC 2	Data 28	Pilot 4
-----------	----------	------------	------------

The upper section of the dialog shows the structure. It depends on the slot format selected (see also 3GPP TS 25.211, Table 11: DPDCH and DPCCH fields)

##### Slot Format (DPCCH)

Displays the slot format.

The slot format displayed changes when a change is made to the TFCI and Pilot control field settings.

Remote command:

n.a.

##### Use TFCI

Activates TFCI field usage.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TFCI:STATE` on page 386

The remote-control command is not valid for multi channel mode.

##### TFCI Value

Enters the value of the TFCI field (Transport Format Combination Indicator) . This value is used to select a combination of 30 bits, which is divided into two groups of 15 successive slots.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TFCI` on page 386

The remote-control command is not valid for multi channel mode.

##### Pilot Length

Sets the length of the pilot fields.

The range of values for this parameter depends on the channel type and the symbol rate.

To achieve a constant slot length, the data fields are lengthened or shortened depending on the pilot length, as defined in the standard.

**Note:** The pilot fields of all active power-controlled DPCHs must be of the same length if [Dynamic Power Control State](#) with external control signal is active.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:DPCCh:PLENgtH`  
on page 385

The remote-control command is not valid for multi channel mode.

#### Multicode State (DPCCH)

Activates multicode transmission.

Multicode transmission can be activated for a group of channels destined for the same receiver that is to say, belonging to a radio link. The first channel of this group is used as the master channel.

With multicode transmission, the common components (Pilot, TPC and TCFI) for all the channels are spread using the spreading code of the master channel.

This parameter is only available for the DPCHs.

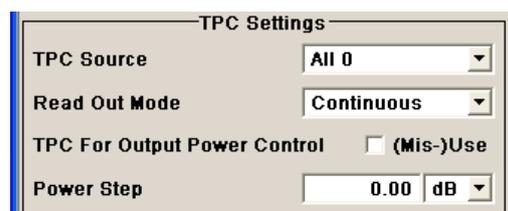
**Note:** The remote-control command is not valid for multi channel mode.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:DPCCh:MCODE`  
on page 384

## 4.19.2 TPC Settings

- To access these settings dialog, select "3GPP FDD > BS > Channel Table > DPCH > DPCCH Settings > Config...".
- Select "TPC Settings".



The "TPC Settings" section is where the TPC data source and read out mode are set.

#### TPC Data Source (DPCCH)

Selects the data source for the TPC field (Transmit Power Control). This field is used to control the transmit power.

The following standard data sources are available:

- "All 0, All 1"  
An internally generated sequence containing 0 data or 1 data.
- "Pattern"  
An internally generated sequence according to a bit pattern.  
Use the "Pattern" box to define the bit pattern.

- "Data List / Select TPC List"  
A binary data from a data list, internally or externally generated.  
Select "Select TPC List" to access the standard "Select List" dialog.  
See also "Main Dialog > Data List Management".

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:DATA`  
on page 387

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:DATA: PATtern` on page 388

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:DATA: DSElect` on page 388

The remote-control command is not valid for multi channel mode.

### TPC Read Out Mode (DPCCH)

Defines TPC data usage.

With 3GPP, the TPC bits are used to signal the increase or reduction in transmit power to the called station. With all read out modes, one bit is taken from the data stream for the TPC field for each slot and entered into the bit stream several times (depending on the symbol rate). The difference between the modes lies in the usage of the TPC bits.

These different modes can be used, for example, to deliberately set a base station to a specific output power (e.g. with the pattern 11111) and then let it oscillate around this power (with Single + alt. 01 and Single + alt. 10). This then allows power measurements to be carried out at the base station (at a quasi-constant power). Together with the option (Mis-) Use TPC for output power control (see below), TPC Read Out Mode can also be used to generate various output power profiles.

"Continuous:" The TPC bits are used cyclically.

"Single + All 0" The TPC bits are used once, and then the TPC sequence is continued with 0 bits.

"Single + All 1" The TPC bits are used once, and then the TPC sequence is continued with 1 bit.

"Single + alt. 01" The TPC bits are used once and then the TPC sequence is continued with 0 and 1 bits alternately (in multiples, depending on by the symbol rate, for example, 00001111).

"Single + alt. 10" The TPC bits are used once and then the TPC sequence is continued with 1 and 0 bits alternately (in multiples, depending on by the symbol rate, for example, 11110000).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:READ`  
on page 389

The remote-control commands are not valid for multi channel mode.

### Misuse TPC for Output Power Control (DPCCH)

Defines "mis-" use of the TPC data.

With 3GPP, the TPC bits are used to signal the increase or reduction in transmit power to the called station. If ("Mis-) use TPC for output power control" is activated, the specified pattern is misused; in order to vary the intrinsic transmit power over time. A bit of this pattern is removed for each slot in order to increase (bit = "1") or reduce (bit = "0") the channel power by the specified power step ("Power Step"). The upper limit for this is 0 dB and the lower limit -60 dB. The following envelope is produced at a channel power of 0 dB, power step 1.0 dB and pattern "001110100000011" and TPC Pattern ReadOut Mode "Continuous".

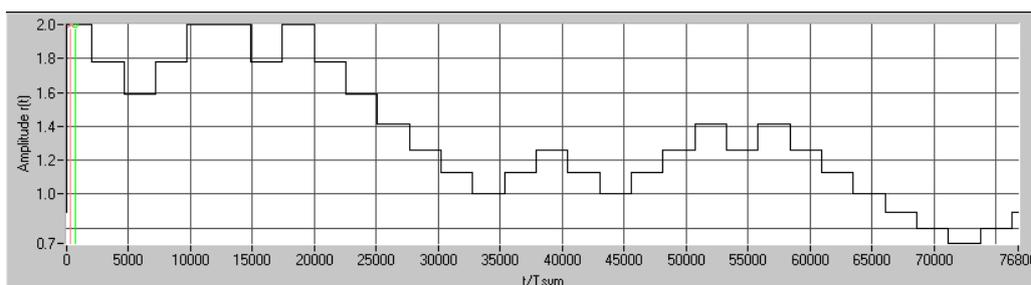


Fig. 4-13: Dynamic change of channel power (continuous)

**Note:** The change in power is always carried out (as stipulated in the standard) at the start of the slot pilot field. Misuse TPC for Output Power Control is not available for enhanced DPCHs. Power Control via TPC pattern for enhanced channels can be selected for active Dynamic Power Control (see [chapter 4.16.5, "Dynamic Power Control - Enhanced DPCHs BS1"](#), on page 137).

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:
MISuse on page 388
```

The remote-control command is not valid for multi channel mode.

#### TPC Power Step (DPCCH)

Sets the step width of the power change in dB for (Mis-) use TPC for output power control.

**Note:** Misuse TPC for Output Power Control is not available for enhanced DPCHs. Power Control via TPC pattern for enhanced channels can be selected for active Dynamic Power Control (see [chapter 4.16.5, "Dynamic Power Control - Enhanced DPCHs BS1"](#), on page 137).

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:PSTep
on page 389
```

The remote-control command is not valid for multi channel mode.

### 4.19.3 DPCCH Power Offset

DPCCH Power Offset		
Power Offset Pilot	<input type="text" value="0.00"/>	<input type="text" value="dB"/>
Power Offset TPC	<input type="text" value="0.00"/>	<input type="text" value="dB"/>
Power Offset TFCI	<input type="text" value="0.00"/>	<input type="text" value="dB"/>

This section provides the parameters for configuring power offsets of the control fields to the channel power.

#### Power Offset Pilot (DPCCH)

Sets the power offset of the pilot field to the channel power in dB.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:POFFset:
PILot on page 385
```

The remote-control command is not valid for multi channel mode.

#### Power Offset TPC (DPCCH)

Sets the power offset of the TPC field to the channel power in dB.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:POFFset:
TPC on page 386
```

The remote-control command is not valid for multi channel mode.

#### Power Offset TFCI (DPCCH)

Sets the power offset of the TFCI field to the channel power in dB.

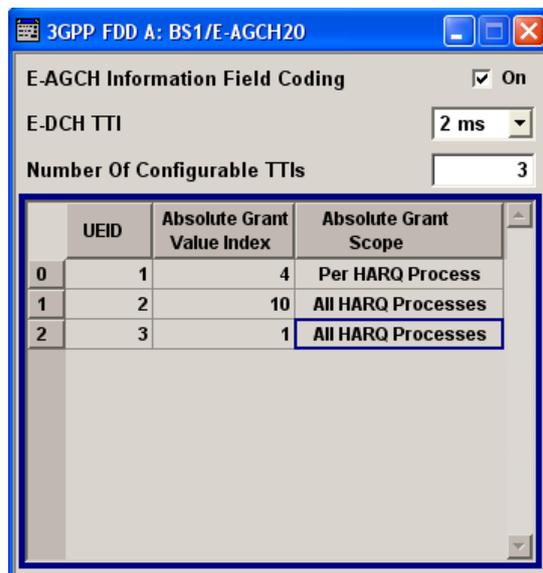
Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:POFFset:
TFCI on page 385
```

The remote-control command is not valid for multi channel mode.

## 4.20 Config E-AGCH - BS Channel Table

- To access the dialog for configuring the fields of the HSUPA control channels, select "3GPP FDD > BS > Channel Table > E-AGCH > DPCCH Settings > Config...".



The dialog provides the parameter required to configure the HSUPA control channels.

### E-AGCH Information Field Coding

Enables/disables the information coding. Disabling this parameter corresponds to a standard operation, i.e. no coding is performed and the data is sent uncoded. Enabling this parameter allows you to configure the way the data is coded.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EAGCh:IFCoding on page 413
```

### E-DCH TTI

Switches between 2 ms and 10 ms. The processing duration also influences the number of used slots.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EAGCh:TTIEdch on page 415
```

### Number of Configurable TTIs

Sets the number of configurable TTIs.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EAGCh:TTICount on page 414
```

**UEID (A-GCH)**

Sets the UE Id for the selected TTI.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0> [ :HSUPa ] :EAGCh:
TTI<di0>:UEID on page 414
```

**Absolute Grant Value Index**

Sets the Index for the selected TTI. According to the TS 25.212 (4.10.1 A.1), there is a cross-reference between the grant index and the grant value. The TTI configuration of the table is used cyclically. Depending on the selection made for the parameter "E-DCH TTI", each table row corresponds to a 2ms TTI or to a 10ms TTI.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0> [ :HSUPa ] :EAGCh:
TTI<di0>:AGVIndex on page 414
```

**Absolute Grant Scope**

Sets the scope of the selected grant. According to the TS 25.321, the impact of each grant on the UE depends on this parameter.

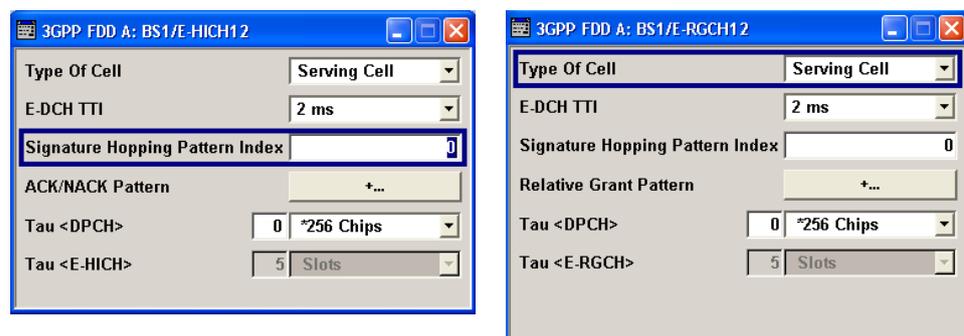
For E-DCH TTI = 10ms, the "Absolute Grant Scope" is always All HARQ Processes.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0> [ :HSUPa ] :EAGCh:
TTI<di0>:AGScope on page 414
```

## 4.21 Config E-RGCH/E-HICH - BS Channel Table

- ▶ To access the "Config E-RGCH" or "Config E-HICH" dialog for configuring the fields of the HSUPA control channels, select "3GPP FDD > BS > Channel Table > E-RGCH/E-HICH > DPCCH Settings > Config...".



The dialogs provide the parameters for configuring the corresponding HSUPA control channels.

**Type of Cell**

Switches between Serving Cell and Non Serving Cell. The cell type determines the number of used slots.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>[:HSUPa]:ERGCh:CTYPe` on page 417

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>[:HSUPa]:EHICH:CTYPe` on page 415

**E-DCH TTI**

Switches between 2 ms and 10 ms. The processing duration also influences the number of used slots.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>[:HSUPa]:ERGCh:TTIEdch` on page 419

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>[:HSUPa]:EHICH:TTIEdch` on page 417

**Signature Hopping Pattern Index – HSUPA BS**

Enters a value that identifies the user equipment. The values are defined in TS 25.211.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>[:HSUPa]:ERGCh:SSINdex` on page 418

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>[:HSUPa]:EHICH:SSINdex` on page 417

**Relative Grant Pattern**

(This feature is available for E-RGCH only.)

Enters a pattern: 0 = Hold, + = Up, - = Down.

**Note:** Pattern + is entered using the numeric key 1. Pattern - is entered via the numeric key +/-.

For Non Serving Cell "1" is not allowed.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>[:HSUPa]:ERGCh:RGPattern` on page 418

**ACK/NACK Pattern**

(This feature is available for E-HICH only.)

Enters the pattern for the ACK/NACK field.

For Non Serving Cell only "+" (ACK) and "0" (no signal) is allowed. For Serving Cells only "+" (ACK) and "-" (NACK) is allowed.

**Note:** Pattern + is entered using the numeric key 1. Pattern - is entered via the numeric key +/-.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>[:HSUPa]:EHICH:RGPattern` on page 416

**Tau DPCH**

Enters the offset of the downlink dedicated offset channels.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>[:HSUPa]:EHICH:DTAU` on page 416

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>[:HSUPa]:ERGCh:DTAU` on page 418

**Tau E-RGCH/E-HICH**

Displays the offset of the P-CCPCH frame boundary.

Remote command:

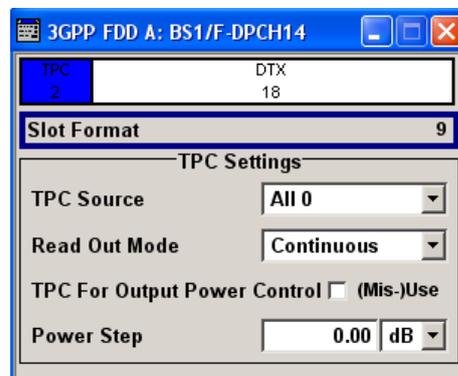
`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>[:HSUPa]:EHICH:ETAU?` on page 416

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>[:HSUPa]:ERGCh:ETAU?` on page 418

## 4.22 Config F-DPCH - BS Channel Table

This section provides the description of the setting parameters for the fractional dedicated physical control channel.

- ▶ To access the dialog, select "3GPP FDD > BS > Channel Table > F-DPCCH > DPCCH Settings > Config".



### 4.22.1 Common Settings

The upper section of the dialog shows the slot structure and format.

**Slot Format (F-DPCH)**

Displays the slot format as selected with the parameter "Slot Format" in the Channel Table.

The corresponding slot structure is displayed above the parameter.

DTX 2	TPC 2	DTX 16
----------	----------	-----------

Slot Formats 1 .. 9 are enabled only for instruments equipped with option R&S SMx/AMU-K59.

The difference between the F-DPCH slot formats is the position of the 2 bits TPC field.

Remote command:

n.a.

#### 4.22.2 TPC Settings

The TPC settings in the lower section contain the parameters for configuring TPC data source and read out mode.

##### TPC Source

Selects the data source for the F-DPCH channel.

The following standard data sources are available:

- "All 0, All 1"  
An internally generated sequence containing 0 data or 1 data.
- "PNxx"  
An internally generated pseudo-random noise sequence.
- "Pattern"  
An internally generated sequence according to a bit pattern.  
Use the "Pattern" box to define the bit pattern.
- "Data List/Select DList"  
A binary data from a data list, internally or externally generated.  
Select "Select DList" to access the standard "Select List" dialog.
  - Select the "Select Data List > navigate to the list file \*.dm\_iqd > Select" to select an existing data list.
  - Use the "New" and "Edit" functions to create internally new data list or to edit an existing one.
  - Use the standard "File Manager" function to transfer external data lists to the instrument.

See also "Main Dialog > Data List Management".

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCh:DPCh:TPC:DATA` on page 390

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCh:DPCh:TPC:DATA:DSElect` on page 390

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCh:DPCh:TPC:DATA:PATtern` on page 391

##### TPC Read Out Mode (F-DPCH)

Defines TPC data usage.

With 3GPP, the TPC bits are used to signal the increase or reduction in transmit power to the called station. With all read out modes, one bit is taken from the data stream for the TPC field for each slot and entered into the bit stream several times (depending on the symbol rate). The difference between the modes lies in the usage of the TPC bits.

These different modes can be used, for example, to deliberately set a base station to a specific output power (e.g. with the pattern 11111) and then let it oscillate around this power (with Single + alt. 01 and Single + alt. 10). This then allows power measurements to be carried out at the base station (at a quasi-constant power). Together with the option (Mis-) Use TPC for output power control TPC Read Out Mode can also be used to generate various output power profiles.

"Continuous:" The TPC bits are used cyclically.

Note that, the remote-control commands are not valid for multi channel mode.

"Single + All 0" The TPC bits are used once, and then the TPC sequence is continued with 0 bits.

"Single + All 1" The TPC bits are used once, and then the TPC sequence is continued with 1 bit.

"Single + alt. 01" The TPC bits are used once and then the TPC sequence is continued with 0 and 1 bits alternately (in multiples, depending on by the symbol rate, for example, 00001111).

"Single + alt. 10" The TPC bits are used once and then the TPC sequence is continued with 1 and 0 bits alternately (in multiples, depending on by the symbol rate, for example, 11110000).

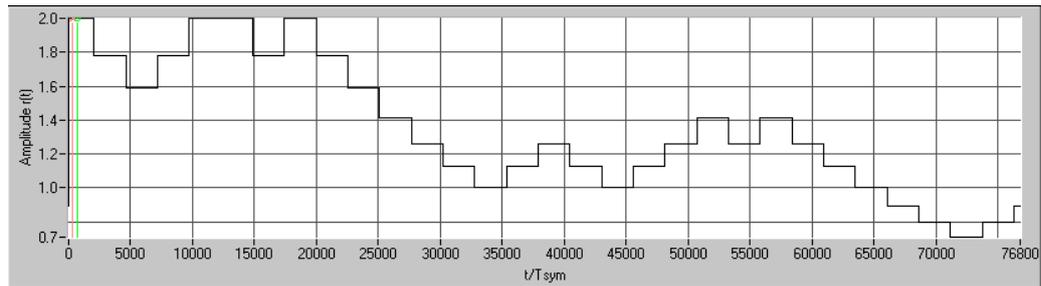
Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:BSTation<st>:CHANnel<ch0>:FDPCh:DPCh:  
TPC:READ` on page 392

### TPC For Output Power Control (Mis-) Use

Defines "mis-" use of the TPC data.

With 3GPP, the TPC bits are used to signal the increase or reduction in transmit power to the called station. If "(Mis-) use TPC for output power control" is activated, the specified pattern is misused; in order to vary the intrinsic transmit power over time. A bit of this pattern is removed for each slot in order to increase (bit = "1") or reduce (bit = "0") the channel power by the specified power step ("Power Step"). The upper limit for this is 0 dB and the lower limit -60 dB. The following envelope is produced at a channel power of 0 dB, power step 1.0 dB and pattern "001110100000011" and TPC Pattern ReadOut Mode "Continuous":



Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCh:DPCh:
TPC:MISe on page 391
```

#### TPC Power Step (F-DPCH)

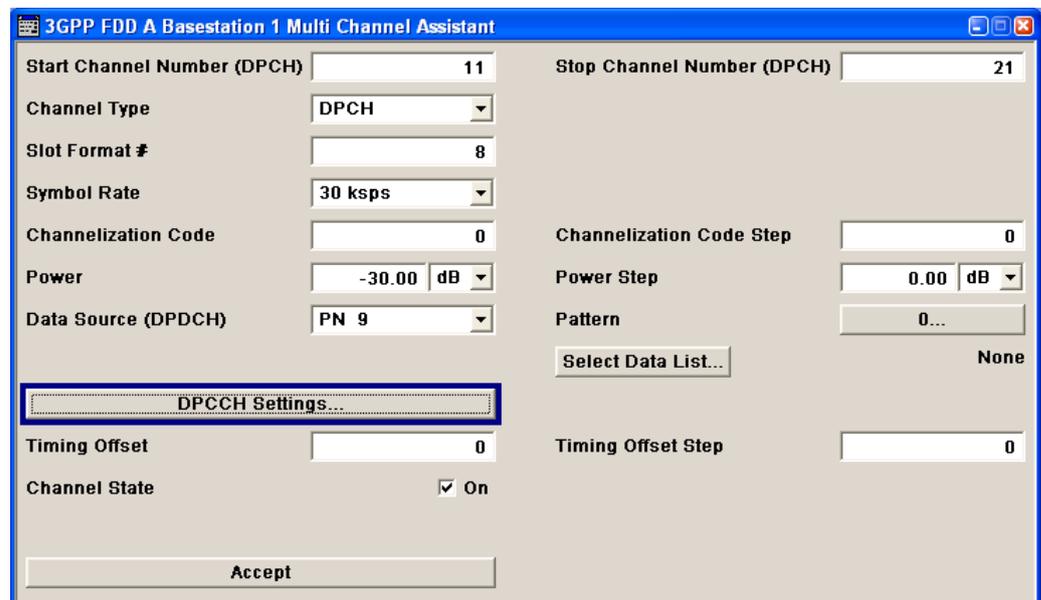
Sets the step width of the power change in dB for "(Mis-) use TPC for output power control".

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCh:DPCh:
TPC:PSTep on page 391
```

## 4.23 Multi Channel Assistant - BS

- ▶ To access this dialog, select "3GPP FDD > BS > Channel Table > Multi Channel Assistant".



The "Multi Channel Assistant" allows several channels to be set simultaneously and is only available for the channel types DPCH, HS-SCCH, HS QPSK, HS 16QAM and HS 64QAM.

Enhanced state is automatically deactivated. The channel table is only filled with new values when the "Accept" button is pressed.

**Start Channel Number**

Enters the index for the start channel of the channel range that is set jointly.

Remote command:

n.a.

**Stop Channel Number**

Enters the index for the stop channel of the channel range that is set jointly.

Remote command:

n.a.

**Channel Type**

Enters the channel type for the channel range that is set jointly. Available for selection are DPCH, HS-SCCH, HS QPSK, HS 16QAM, or HS 64QAM.

Remote command:

n.a.

**Slot Format**

Enters the slot format.

For DPCH channels, the slot formats are 0 to 16.

A slot format defines the structure of a slot made of data and control fields and includes the symbol rate.

The individual parameters of a slot can later be changed, with the slot format being adjusted, if necessary.

This parameter is not available for high-speed channels.

**Note:** For the "DPCCH Settings", this value is read-only.

Remote command:

n.a.

**Symbol Rate**

Sets the symbol rate. The range of values depends on the channel selected.

The symbol rate is determined by the slot format set. A change in the symbol rate leads automatically to an adjustment of the slot format.

Remote command:

n.a.

**Channelization Code**

Sets the channelization code for the start channel.

The channel is spread with the specified channelization code (spreading code).

The range of values of the channelization code depends on the symbol rate of the channel.

The range of values runs from 0 to  $(\text{chip\_rate}/\text{symbol\_rate}) - 1$

Remote command:

n.a.

### Channelization Code Step

Sets the step width for the channelization code from channel to channel.

The valid range of values for the channelization code of an individual channel must not be exceeded. If the range of values is exceeded, the channelization code is limited automatically.

Remote command:

n.a.

### Power

Sets the channel power of the start channel in dB.

The power entered is relative to the powers of the other channels and does not initially relate to the "Level" power display. If [Adjust Total Power to 0dB](#) is executed (top level of the 3GPP dialog), all the power data is relative to 0 dB.

**Note:** The maximum channel power of 0 dB applies to non-blanked channels (duty cycle 100%), with blanked channels, the maximum value can be increased (by "Adjust Total Power") to values greater than 0 dB (to  $10 \cdot \log_{10}(1/\text{duty\_cycle})$ ). The Power value is also the starting power of the channel for Misuse TPC and Dynamic Power Control

Remote command:

n.a.

### Power Step

Enters the step width for the change of channel power from channel to channel.

The valid range of values must not be exceeded. If the range of values is exceeded, the power is automatically limited to the permissible of -80 dB to 0 dB.

Remote command:

n.a.

### Data Source

Selects data source.

The following standard data sources are available:

- "All 0, All 1"  
An internally generated sequence containing 0 data or 1 data.
- "PNxx"  
An internally generated pseudo-random noise sequence.
- "Pattern"  
An internally generated sequence according to a bit pattern.  
Use the "Pattern" box to define the bit pattern.
- "Data List/Select DList"  
A binary data from a data list, internally or externally generated.  
Select "Select DList" to access the standard "Select List" dialog.
  - Select the "Select Data List > navigate to the list file \*.dm\_iqd > Select" to select an existing data list.

- Use the "New" and "Edit" functions to create internally new data list or to edit an existing one.
- Use the standard "File Manager" function to transfer external data lists to the instrument.

See also "Main Dialog > Data List Management".

Remote command:

n.a.

### DPCCH Settings

Accesses the dialog for configuring DPCCH channels, see [chapter 4.19, "DPCCH Settings - BS Channel Table"](#), on page 144.

Remote command:

n.a.

In contrast to setting a single channel, the remote control commands are not available.

### Timing Offset

Sets the timing offset for the start channel.

The timing offset determines the shift of the source symbols before interleaving.

The absolute starting time of the frame (slot 0) is shifted relative to the start of the scrambling code sequence by the `timing offset * 256 chips`. This means that whatever the symbol rate, the resolution of the timing offset is always 256 chips.

This procedure is used to reduce the crest factor. A good way to obtain a lower crest factor is to use an offset of 1 from channel to channel, for example.

Remote command:

n.a.

### Timing Offset Step

Sets the step width for the timing offset from channel to channel.

The valid range of values must not be exceeded. If the range of values is exceeded, the timing offset is automatically limited to the permissible range.

Remote command:

n.a.

### Channel State

Activates or deactivates all the channels in the set channel range.

Remote command:

n.a.

### Accept

Executes automatic completion of the channel table in accordance with the parameters set.

Remote command:

n.a.

## 4.24 User Equipment Configuration (UE)



In the standard, the term "Mobile Station" has been replaced by the term "User Equipment", to take into account the fact that there is a great variety of mobile terminal equipment available to users, with functionality that is constantly being enhanced.

1. To access the user equipment settings, select "3GPP FFD > Link Direction > Uplink".
2. Select "3GPP FDD > User Equipment > UE 1/2/3/4".

**3GPP FDD A: User Equipment1**

**Common Settings**

State:  On Mode: DPCCH + DPDCH

Scrambling Code (hex): 0000 00 Scrambling Mode: Long Scrambling Code

Time Delay: 0 Chips UL-DTX / User Scheduling...

Dynamic Power Control... Code Domain...

**DPCCH Settings**

Pilot: 6 TFCI: 2 TPC: 2

Power: 0.00 dB Show Details >>>

**DPDCH Settings**

Data: 40

State  On Channel Power: 0.00 dB Show Details >>>

**HS-DPCCH Settings**

HARQ-ACK (Slots): 1 CQI (Slots): 2

State  On Power: 0.00 dB Show Details >>>

**E-DPCCH Settings**

Happy Bit: 1 Retrans Sequence Number: 2 E-TFCI Information: 7

State  On Power: 0.00 dB Show Details >>>

**E-DPDCH Settings**

Data: 1280

State  On Show Details >>>

**E-DCH Scheduling**

E-DCH TTI: 2 ms

Number Of Table Rows: 1

E-DCH Schedule Repeats After: 1 TTIs

E-DCH From TTI: 0 E-DCH To TTI: 0

Scheduling List...

A user equipment has a maximum of 6 DPDCHs, with parameters largely prescribed by the 3GPP specification TS 25.211. To simplify operation, the settings are grouped into three modes with following main differences:

- With the "DPCCH + DPDCH" mode, the HSDPA channel HS-DPCCH and the HSUPA channels E-DPCCH and E-DPDCH can be activated.

- With the "PRACH only" and "PCPCH only" modes, there is also a choice between "Standard" (all parameters can be set) and "Preamble only" (only the preamble can be set).

The dialog of each particular mode only displays the parameters that are relevant.

The DPCCH and one DPDCH of user equipment 1 are generated in realtime (enhanced mode). Depending on the actual configurations, other channels of user equipment 1 may also be generated in realtime. The PRACH and PCPCH channels are not generated in realtime.

The dialog comprises an upper section "Common Settings", with central sections depending on the set mode, e.g. "PRACH Settings" or "DPCCH Settings". When "DPCCH + DPDCH" modes are selected, only the channel structure, the state and the channel power are indicated. The "E-DCH Scheduling" section also appears below. The section for detailed setting and the channel tables (for DPDCH and E-DPDCH channels) can be revealed with the "Show Details" button and hidden with the "Hide Details" button.

In the menu for user equipment 1, under "DPDCH settings", there is a button for accessing the dialog for setting the enhanced channel parameters. When "PRACH Standard" or "PCPCH Standard" mode is selected, the "Channel Coding" section also appears below.

In the menus for user equipment 2, 3 and 4, the compressed mode can be activated and configured ("Compressed Mode").

#### 4.24.1 General and Common Settings

The "Common Settings" section is where the general settings for the selected user equipment are made.

##### State

Activates or deactivates the selected user equipment. The number of the selected user equipment is specified in the menu header.

Remote command:

`[ :SOURce<hw> ] :BB:W3GPP:MSTation<st> :STATe` on page 451

##### Mode

Selects the mode in which the user equipment is to work. The lower part of the menu will change in accordance with the mode. The following modes are available:

"PRACH only - Standard"

In this mode, the instrument generates a single physical random access channel (PRACH). This channel is needed to set up the connection between the user equipment and the base station. All the PRACH parameters can be set in the PRACH Settings section (see [chapter 4.28, "PRACH Settings - UE"](#), on page 173).

**"PRACH only - Preamble only"**

In this mode, the instrument only generates the preamble of a physical random access channel (PRACH). Only the PRACH preamble parameters can be set in the PRACH Settings section. This mode is needed for Test Case 8.8 TS 25.141.

**"PCPCH only - Standard"**

In this mode the instrument generates a single physical common packet channel (PCPCH). This channel is used to transmit packet-oriented services (e.g. SMS). The specific PCPCH parameters can be set in the PCPCH Settings section (see [chapter 4.29, "PCPCH Settings - UE"](#), on page 183).

**"PCPCH only - Preamble only"**

In this mode, the instrument only generates the preamble of a physical common packet channel (PCPCH). Only the PRACH preamble parameters can be set in the PCPCH Settings section. This mode is needed for Test Case 8.9 TS 25.141.

**"DPCCH + DPDCH"**

In this mode the instrument generates a control channel (DPCCH) and up to 6 data channels (DPDCH). This mode corresponds to the standard mode of user equipment during voice and data transmission.

In addition, the HS-DPCCH, E-DPCCH and E-DPDCH channels can be activated.

Channel-specific parameters can be set in the section of the individual channels.

The DPCCH and one DPDCH of user equipment 1 are generated in realtime (enhanced mode). Depending on the actual configurations, other channels of user equipment 1 may also be generated in realtime.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:MODE` on page 449

**Scrambling Code (hex)**

Sets the scrambling code.

The scrambling code is used to distinguish the transmitter (UE) by transmitter-dependent scrambling. Hexadecimal values are entered. Long or short scrambling codes can be generated (see also [chapter 3.1.1, "Scrambling Code Generator"](#), on page 21).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:SCODE` on page 450

**Scrambling Mode**

Sets the type of scrambling code.

With scrambling code, a distinction is made between Long and Short Scrambling Code (see also Section [Scrambling Code Generator](#)).

"Off" Disables scrambling code for test purposes.

"Long Scrambling Code" Sets the long scrambling code.

"Short Scrambling Code" (only modes "DPCCH + DPDCH" and "PCPCH only")  
Sets short scrambling code.  
The short scrambling code is only standardized for DPCCH and DPDCH channels. But it can also be generated for the PCPCH channel for test purposes.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:SCODE:MODE` on page 451

#### Time Delay

Enters the time delay of the signal of the selected user equipment compared to the signal of user equipment 1.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:TDELAY` on page 451

#### Compressed Mode

(This feature is available for UE 2...4 and "DPCCH+DPDCH" Mode only.)

Opens the "Compressed Mode" dialog, see [chapter 4.9, "Compressed Mode"](#), on page 96.

Remote command:

n.a.

#### UL-DTX .../ User Scheduling

(for instruments equipped with option R&S SMx/AMU-K45 and R&S SMx/AMU-K59, UE 1 and DPCCH+DPDCH mode only)

Accesses the dialog for configuring an uplink discontinuous transmission (UL-DTX) or applying user scheduling, see [chapter 4.27, "UL-DTX/User Scheduling - UE"](#), on page 169.

Remote command:

n.a.

#### Dynamic Power Control

(for UE 1 and DPCCH+DPDCH mode only)

Accesses the dialog for configuring the "Dynamic Power Control" settings, see [chapter 4.26, "Dynamic Power Control - UE"](#), on page 164.

Remote command:

n.a.

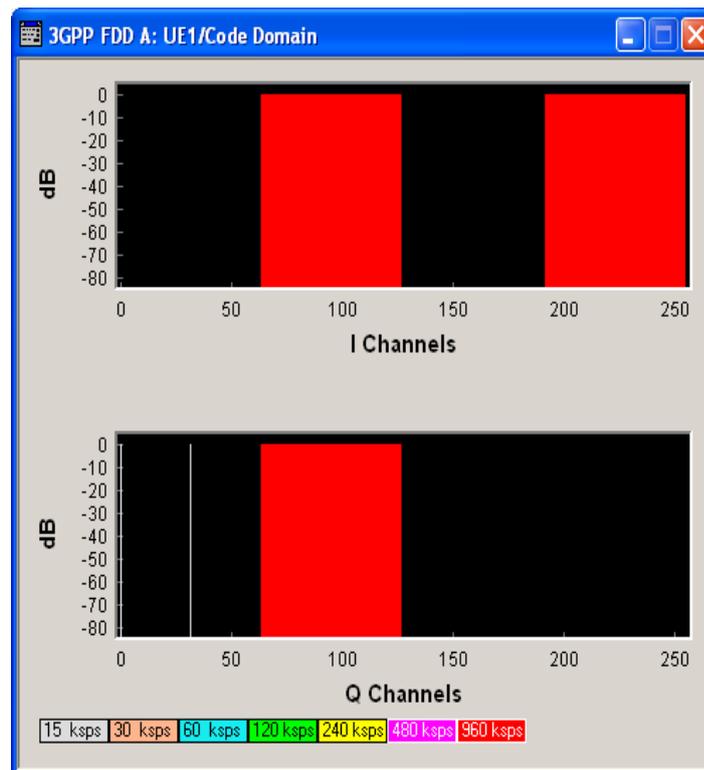
## 4.25 Code Domain Graph - UE

- ▶ To access the graphical display, select "3GPP FDD > User Equipment > UE > Code Domain"

The "Code Domain" dialog enables you to visually check the uplink signal.

### Understanding the display information

The "Code Domain" display indicates the assigned code domain. The channelization code is plotted at the X axis; the colored bars indicate coherent code channels. The colors are assigned to fixed symbol rates; the allocation is shown below the graph. The relative power can be taken from the height of the bar. The symbols on so-called I- and Q-branches are spread independently. The channelization codes are fixed for the channels.

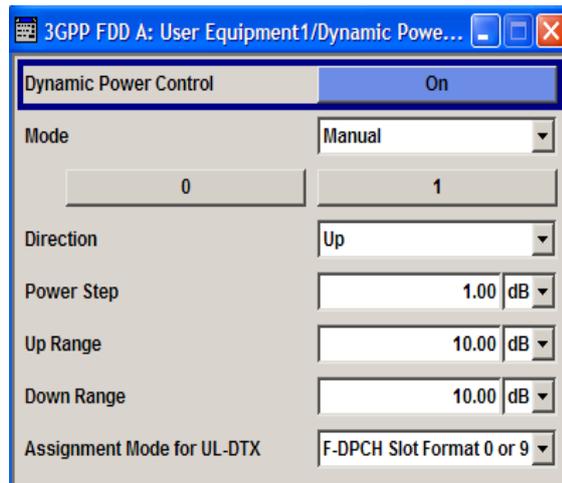


Use the Code Domain Graph to evaluate whether there is a code domain conflict or not; a domain conflict arises when the code domains of the active channels intersect. A code domain conflict is indicated by overlapping bars.

A conflict may occur only when the parameter "Force Channelization Code to I/Q" is activated.

## 4.26 Dynamic Power Control - UE

In the "Dynamic Power Control" dialog, the power of the enhanced channels can be increased or decreased within the predefined dynamic range ("Up Range" + "Down Range") and with the predefined step size ("Power Step") with an external, internal or manual control signal.



### Dynamic Power Control State

Activates or deactivates the "Dynamic Power Control".

With activated "Dynamic Power Control" the power of the enhanced channels can be increased or decreased within the predefined dynamic range ("Up Range" + "Down Range") and with the predefined step size ("Power Step") with an external, internal or manual control signal.

The external control signal has to be supplied via the LEVATT input of the AUX I/O connector.

**Note:** The R&S SMBV does not support externally provided control signals.

Remote command:

`[ :SOURCE<hw> ] :BB:W3Gpp:MSTation [ :ENHanced:DPDCh ] :DPControl:STATE`  
on page 531

### Mode

Selects the control signal for "Dynamic Power Control".

- "External" (the parameter is not available for R&S SMBV)  
An external control signal is used for Dynamic Power Control.  
The external control signal has to be supplied via the LEVATT input of the AUX I/O connector.
- "By TPC Pattern"  
The TPC pattern is used for "Dynamic Power Control". This selection corresponds to selection "(Mis)Use TPC" for not enhanced channels.
- "Manual"  
The control signal is manually produced by pushing one of the buttons 0 or 1.  
The channel power is increased or decreased depending on the "Direction" setting by the set power step.

Remote command:

`[ :SOURCE<hw> ] :BB:W3Gpp:MSTation [ :ENHanced:DPDCh ] :DPControl:MODE`  
on page 530  
`[ :SOURCE<hw> ] :BB:W3Gpp:MSTation [ :ENHanced:DPDCh ] :DPControl:STEP:`  
`MANual` on page 531

**Connector**

Determines the input connector the external control signal is supplied at.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation [ :ENHanced:DPDCh ] :DPControl: CONNector` on page 530

**Direction**

Selects the Dynamic Power Control mode.

"Up"	A high level of the control signal leads to an increase of channel power.
"Down"	A high level of the control signal leads to a decrease of channel power.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation [ :ENHanced:DPDCh ] :DPControl: DIRection` on page 529

**Power Step**

Sets step width by which – with the "Dynamic Power Control" being switched on - the channel powers of the enhanced channels in the timeslot grid are increased or decreased within the set dynamic range ("Up Range" + "Down Range").

The start power of the channel is set in the "Channel Power" entry field of the menu.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation [ :ENHanced:DPDCh ] :DPControl: STEP [ :EXTernal ]` on page 531

**Up Range/Down Range**

Sets dynamic range by which – with "Dynamic Power Control" switched on – the channel powers of the enhanced channels can be increased. The resulting "Dynamic Power Control" dynamic range ("Up Range" + "Down Range") depends on the selected "Power Step" and is as follow:

- For "Power Step" < 1 dB, the dynamic range ("Up Range" + "Down Range") <= 30 dB
- For "Power Step" => 1 dB, the dynamic range ("Up Range" + "Down Range") <= 60 dB

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation [ :ENHanced:DPDCh ] :DPControl: RANGE:UP` on page 530  
`[ :SOURCE<hw> ] :BB:W3GPp:MSTation [ :ENHanced:DPDCh ] :DPControl: RANGE:DOWN` on page 530

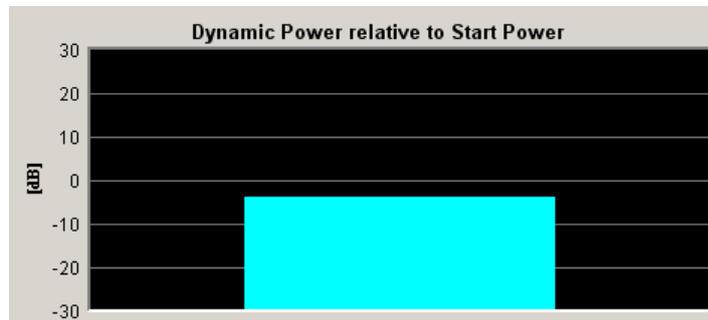
**Power Control Graph**

Indicates the deviation of the channel power (delta POW) from the set power start value of the enhanced channels.

The graph is automatically displayed if "Dynamic Power Control > State > On".

**Note:** Since a realtime update of the window in the timeslot (= 0.667 ms) is not possible for reasons of speed, an update can be performed in a more coarse time interval.

Fast channel power changes are not displayed but the settled state of the control loop can be recognized very easily.



Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation [ :ENHanced:DPDCh ] :DPControl [ :
POWER ] ? on page 530
```

### Assignment Mode for UL-DTX

The parameter is enabled only for activated [UL-DTX... / User Scheduling State](#).

The power control recognizes the UL-DPCCH gaps according to 3GPP TS 25.214. Some of the TPC commands sent to the instrument over the external line or by the TPC pattern are ignored, whereas others are summed up and applied later. The processing of the TPC commands depends only on whether the BS sends the TPC bits on the F-DPCH with slot format 0/ slot format 9 (i.e. during the first 512 chips of the downlink slot) or not. It is not necessary to distinguish between the cases „DL-DPCH“ and „F-DPCH Slot Format different than 9 and 0“, as in both of these cases the downlink TPC commands would be sent (to a real UE via the air interface) later than in the first 512 chips of the downlink slot, and thus the treatment of the TPC commands by the UE is identical.

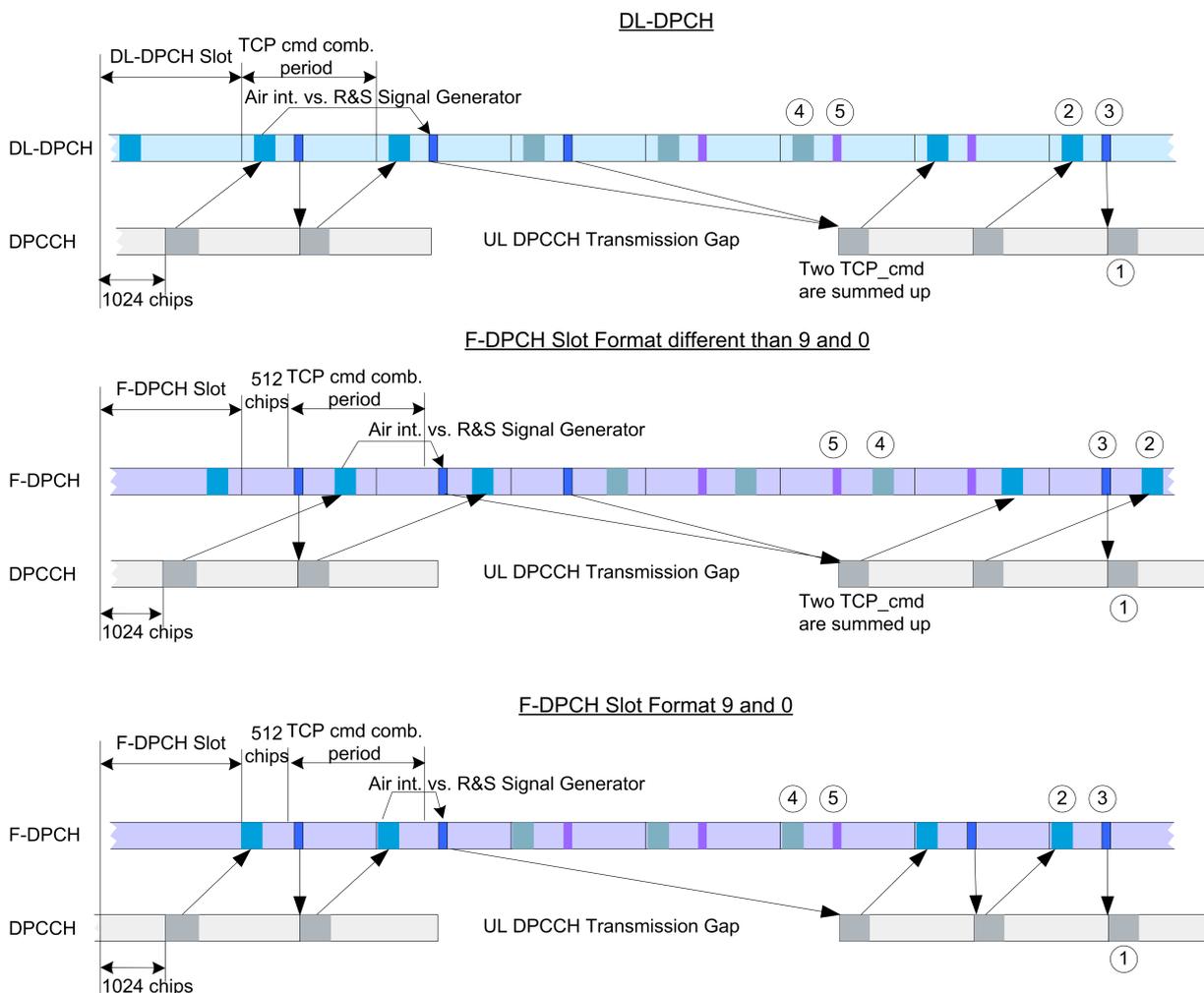


Fig. 4-14: Timing Diagram - Power Control with UL-DTX

- 1 = Uplink Pilot
- 2 = TPC bits via air interface
- 3 = TPC command via binary feedback
- 4 = No need to send TPC bits via air interface; UE ignores any TPC bits
- 5 = No need to send TPC commands via binary feedback line; R&S Signal Generator ignores any TPC commands

The feedback sent to the instrument corresponds to the parameter „TPC\_cmd“ defined in the 3GPP standard. It represents the TPC information of the last (already completed) „TPC command combining period“, even if the TPC information of the ongoing „TPC command combining period“ is already known by the BS prior to the feedback transmission over the binary feedback line (see figure).

**Note:** The provided external binary feedback has to be stable at least between 0.1 ms before and after the UL DPCCH slot boundary.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPP:MSTation [ :ENHanced:DPDCh ] :DPControl:
ASSignment on page 529
```

## 4.27 UL-DTX/User Scheduling - UE



UL-DTX and User Scheduling settings are available for instruments equipped with option R&S SMx/AMU-K45 and -K59.

1. To access the "**UL-DTX**" settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE".
2. Select "Mode > DPCCH + DPDCH".
3. Select "UL-DTX / User Scheduling..."
4. Select "Mode > UL-DTX".

UL-DTX / User Scheduling	
Mode	UL-DTX
<b>Scheduling</b>	
E-DCH TTI	2 ms
Offset	3 Subframes
Inactivity Threshold for Cycle 2	8 TTIs
Long Preamble Length	4 Slots
<b>Cycle 1 Configuration</b>	
DTX Cycle 1	4 Subframes
DPCCH Burst Length 1	1 Subframes
Preamble Length 1	2 Slots
Postamble Length 1	1 Slot
<b>Cycle 2 Configuration</b>	
DTX Cycle 2	8 Subframes
DPCCH Burst Length 2	1 Subframes
Preamble Length 2	2 Slots
Postamble Length 2	1 Slot

The "UE /UL-DTX" contains the parameters for adjusting the UL-DTX settings and selecting a file containing user scheduling information.

The provided UL-DTX functionality is fully compliant with 3GPP TS 25.214. All dependencies from E-DCH transmissions, HARQ-ACK transmissions or CQI transmissions on the DPCCH are respected.

For the UL-DTX functionality, the dialog provides the settings necessary to configure the start offset, the threshold time for switching to UE-DTX cycle 2 and the DPCCH activity patterns for both UE-DTX cycle 1 and 2. It is possible to determine the frequentness of the DPCCH bursts, the DPCCH bursts length (without pre- and postamble) and to configure the length of the longer preamble for the UE-DTX cycle 2.

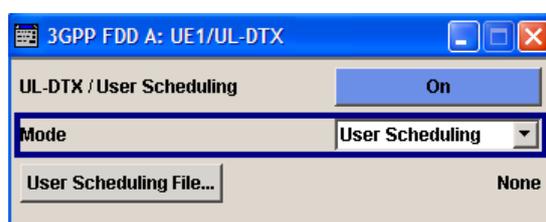


In this instrument, the signal generation starts with UE-DTX cycle 2. To trigger a switching to a UE-DTX cycle 1, activate the channel(s) E-DPCCH/E-DPDCH and configure the "[E-DCH Scheduling](#)" parameters.

### To access the User Scheduling settings

The uplink user scheduling is a function that enables you to flexible configure the scheduling of the uplink transmission.

1. To access the "**User Scheduling**" dialog, select "3GPP FDD > User Equipment > UE1 > Mode > DPCCH + DPDCH" and select "UL-DTX/User Scheduling"
2. In the "UL-DTX/User Scheduling", enable "Mode > User Scheduling".



The instrument provides an interface for loading of externally created XML-like files with predefined file structure.



Use the [Scheduling List](#) to display the UL-DTX burst pattern and transmissions of E-DCH and HS-DPCCH, as well as the impact on the UL-DPCCH transmissions or the configured uplink user scheduling.

### Detailed Information

For detailed information on the provided functions, like explanation of the UL-DTX principle, description of the user scheduling file format, possible interdependencies, refer to:

- [chapter 3.1.20, "Uplink discontinuous transmission \(UL DTX\)"](#), on page 48
- [chapter 3.1.21, "Uplink User Scheduling"](#), on page 50

For an example on how to use these functions, refer to:

- [chapter 5.3, "Configuring UL-DTX Transmission and Visualizing the Scheduling"](#), on page 257
- [chapter 5.4, "Configuring and Visualizing the Uplink User Scheduling"](#), on page 259

### UL-DTX... / User Scheduling State

Depending on the selected "Mode", enables/disables:

- uplink discontinuous transmission (UL-DTX), i.e. uplink DPCCH gating  
Enabling the UL-DTX deactivates the DPDCH and the HSUPA FRC.
- using the user scheduling settings defined in the selected file.

Enabling the Uplink Scheduling deactivates the HSUPA FRC.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:UDTX:STATE` on page 524

### Mode

Selects the UL-DTX or User Scheduling function.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:UDTX:MODE` on page 524

### User Scheduling File

Accesses the standard "File Select" function for selecting of a file containing user scheduling information. To perform standard file handling functions, e.g. to transfer externally created files to the instrument, use the "File Manager".

Files with user scheduling information use the predefined file extension `*.3g_sch` and follow a predefined file structure, see "File Structure" on page 51.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:UDTX:USCH:CATalog?` on page 527

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:UDTX:USCH:FSElect` on page 528

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:UDTX:USCH:DElete` on page 527

### Scheduling

This section comprises the common settings for both UL-DTX cycles.

#### E-DCH TTI ← Scheduling

Sets the duration of a E-DCH TTI.

By enabled UL-DTX, the value configured with this parameter sets the value for the parameter "E-DCH TTI" in the "UE1 > E-DCH Scheduling" dialog.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:UDTX:TTIEdch` on page 524

#### UL-DTX Offset ← Scheduling

Sets the parameter `UE_DTX_DRX_Offset` and determines the start offset in subframes of the first uplink DPCCH burst (after the preamble). The offset is applied only for bursts belonging to the DPCCH burst pattern; HS-DPCCH or E-DCH transmissions are not affected.

The parameter `UE_DTX_DRX_Offset` is used to calculate the first subframe in each UL DPCCH burst pattern.

- for DTX Cycle 1:  
 $(5 * CFN - UE\_DTX\_DRX\_Offset + Subframe\#) \text{ MOD } UE\_DTX\_Cycle\_1 = 0$
- for DTX Cycle 2:  
 $(5 * CFN - UE\_DTX\_DRX\_Offset + Subframe\#) \text{ MOD } UE\_DTX\_Cycle\_2 = 0$

The offset is used to shift the DPCCH burst pattern of the different UEs so that they have the DPCCH transmission phase in their DTX cycles at different times.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:UDTX:OFFSet` on page 525

**Inactivity Threshold for Cycle 2 ← Scheduling**

Defines the number of consecutive E-DCH TTIs without an E-DCH transmission, after which the UE shall immediately move from UE-DTX cycle 1 to using UE-DTX cycle 2 (see [figure 5-2](#)).

**Note:** In this implementation, the signal generation starts with UE-DTX cycle 2. To trigger a switching to a UE-DTX cycle 1, activate the channel(s) E-DPCCH/E-DPDCH and configure the "E-DCH Scheduling" parameters.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:UDTX:ITHreshold` on page 525

**Long Preamble Length ← Scheduling**

Determines the length in slots of the preamble associated with the UE-DTX cycle 2.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:UDTX:LPLength` on page 525

**Cycle 1 / Cycle 2 Configuration**

Comprises the settings for configuring the frequentness of the DPCCH bursts and the DPCCH bursts length (without pre- and postamble).

**DTX Cycle 1 / DTX Cycle 2 ← Cycle 1 / Cycle 2 Configuration**

Sets the offset in subframe between two consecutive DPCCH bursts within the corresponding UE-DTX cycle, i.e. determines how often the DPCCH bursts are transmitted (see [figure 5-2](#)).

The UE-DTX cycle 2 is an integer multiple of the UE-DTX cycle 1, i.e. has less frequent DPCCH transmission instants.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:UDTX:CYCLE<ch>` on page 526

**DPCCH Burst Length 1 / DPCCH Burst Length 2 ← Cycle 1 / Cycle 2 Configuration**

Determines the uplink DPCCH burst length in subframes without the preamble and postamble, when the corresponding UE-DTX cycle is applied.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:UDTX:BURSt<ch>` on page 526

**Preamble Length 1 / Preamble Length 2 ← Cycle 1 / Cycle 2 Configuration**

Displays the preamble length in slots, when the corresponding UE-DTX cycle is applied.

The preamble length is fixed to 2 slots.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:UDTX:PREamble<ch>?` on page 526

**Postamble Length 1 / Postamble Length 2 ← Cycle 1 / Cycle 2 Configuration**

Displays the postamble length in slots, when the corresponding UE-DTX cycle is applied.

The postamble length is fixed to 1 slot.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:UDTX:POSTamble<ch>?` on page 527

## 4.28 PRACH Settings - UE

1. To access the PRACH settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE 1".
2. Select "Mode > PRACH Standard/PRACH Preamble Only".

The PRACH settings are available in two modes:

- In "Standard" mode, the instrument generates a single physical random access channel (PRACH). This channel is needed to set up the connection between the user equipment and the base station.
- In "Preamble only" mode, the instrument only generates the preamble of a physical random access channel (PRACH). This mode is needed for Test Case 8.8 TS 25.141.

In this mode, only the preamble parameters are available.

The screenshot displays the '3GPP FDD A: User Equipment1' software interface. The 'Common Settings' section includes: State (On), Mode (PRACH Standard), Scrambling Code (hex) (0000 00), Scrambling Mode (Long Scrambling Code), and Time Delay (0 Chips). The 'PRACH Settings' section features a diagram of the PRACH structure with callouts: 1a (Preamble Power Step: 1.00 dB), 1b (Delta Power (Preamble): 2.78 dB), 2 (Delta Power (Message Part): 5.79 dB), 2a (Data: 2.78 dB), 2b (Control: 2.78 dB), 3a (Structure Length: 17 Slots), 3b (Repeat Structure After: 20 Acc. Slots), and 4 (ARB Sequence Length: 60 Slots). Below the diagram are 'Preamble Settings' (Preamble Power: 0.00 dB, Preamble Power Step: 1.00 dB, Preamble Repetition: 1, Signature: 0) and 'Message Part' (Data Power: 0.00 dB, Control Power: 0.00 dB, Message Length: 1 Frames, Slot Format #: 1, Symbol Rate: 30 ksps, TFCI: 0, Data Source: PN 9). The 'Channel Coding' section shows Coding State (On) and Coding Type (RACH RMC (TB size 168 bit)).

Fig. 4-15: Standard PRACH Structure: Understanding the displayed information

- 1a = "Preamble Power Step"; subtract this value from 1b to calculate the power of the other preambles
- 1b = "Delta Power (Preamble)", i.e. correction value for the last preamble before the message part
- 2 = "Delta Power (Message Part)", i.e. correction value for the message part overall
- 2a, 2b = correction values for the data and control part of the message part
- 3a = current "Structure Length"
- 3b = user-defined repetition of the PRACH structure, i.e. the same structure is repeated 3 times within the current ARB sequence length
- 4 = current ARB sequence length (in slots); set with the parameter [Sequence Length ARB](#)

The dialog comprises a graphical representation of the PRACH structure, including the timing parameters, the "Preamble Settings" and "Message Part" sections, comprising respectively the preamble settings for the parameters of the data part of the channel. Some settings are made directly in the input fields of the graphical display.

In the "Channel Coding" section channel coding can be activated.

#### Power settings and power calculation

- Calculating the power of the preamble  
The correction value for the last preamble before the message part (indication in the preamble block) are indicated in the graphical display of the PRACH structure. The power of the other preambles are calculated by subtracting the selected "Preamble Power Step".
- Calculating the power of the message part  
The correction values for the message part overall and separately for data and control part (indications in the message part block) are also indicated. For one active UE and if the "Level Reference" is set to "RMS Power", the RF power of the message part is calculated as:  
Message Part Power = "RF Level" + Delta Power Message Part

#### Example: Calculating the power of the message part

- "3GPP > User Equipment > Level Reference > RMS Power"
- "Level = 5 dBm"
- "Delta Power Message Part = 5.79 dB"

The resulting Message Part Power = 5 + 5.79 = 10.79 dBm

### 4.28.1 Graphical Display

The graphical display shows either the complete PRACH including the message part or only the preamble depending on the selected mode.

#### PRACH Standard

1. To access these settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE 1".
2. Select "Mode > PRACH Standard".

## PRACH Preamble-only

- ▶ Select "Mode > PRACH Preamble Only".

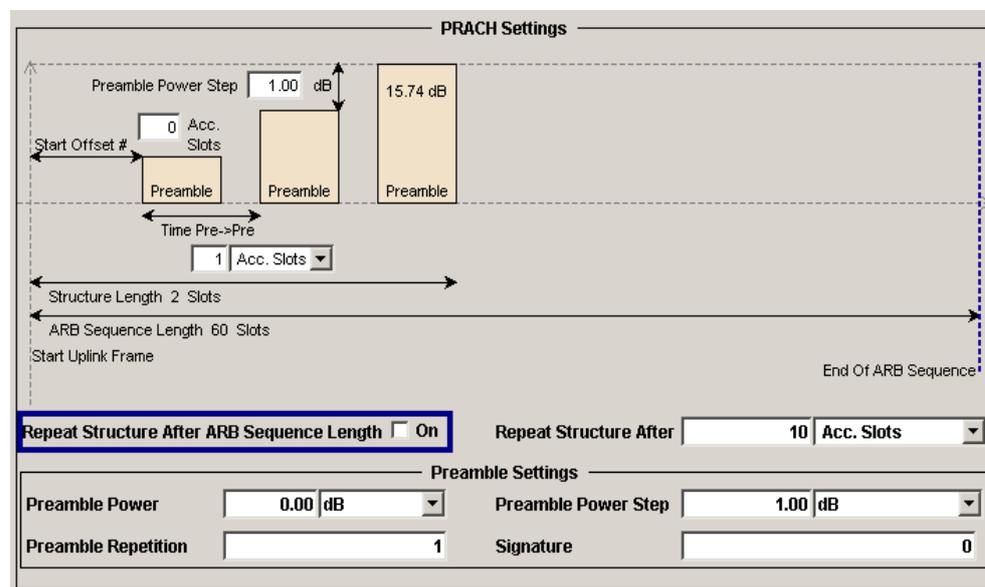


Fig. 4-16: PRACH Mode Preamble Only

Some of the parameter values can be input directly in the input fields of the graphical display. The indicated structure length and the power correction values match the real settings; the number of preambles, however, is shown as an example, to explain the parameter function.

Use the power correction values to calculate the correct settings for the desired RF level, see "[Power settings and power calculation](#)" on page 175.

### Delta Power (Preamble)

Indicates the level correction value for the last preamble before the message part.

The level of the other preambles can be calculated by subtracting the set "Preamble Power Step".

Remote command:

`[ :SOURCE<hw> ] :BB:W3Gpp:MSTation<st>:PRACH:TIMing:DPOWER:PREamble?` on page 502

### Delta Power (Message Part)

Indicates the level correction value for the message part, together with the power offsets of the data and control part.

The indication of the total value is important for measurements where just the envelope of the signal is of interest whereas the separate indication is useful for receiver tests.

See also "Power settings and power calculation" on page 175.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PRACH:TIMing:DPOWER:MPART?`  
on page 500

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PRACH:TIMing:DPOWER:MPART:DATA?` on page 501

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PRACH:TIMing:DPOWER:MPART:CONTrol?` on page 501

### Start Offset #

Enters the start offset of the PRACH in access slots or slots.

The starting time delay in timeslots is then equal to  $2^{\text{Start Offset \#}}$

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PRACH:TIMing:SOFFset`  
on page 502

### Time Pre->Pre

Enters the time difference between two successive preambles in access slots.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PRACH:TIMing:TIME:PREPre`  
on page 503

### Time Pre->MP

Enters the time difference between the last preamble and the message part in access slots.

Two modes are defined in the standard. In mode 0, the preamble to message part difference is 3 access slots, in mode 1 it is 4 access slots.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PRACH:TIMing:TIME:PREMp`  
on page 503

### Structure Length

Indicates the structure length:

- In "PRACH only - Preamble" mode, the structure length is defined as:  
"Structure Length" = "Start Offset (Slots)" + "Preamble Repetition" \* "Time Pre->Pre"

#### Example: Calculating the structure length in PRACH Preamble Only mode

"Start Offset # = 1 Access Slots", i.e. 2 Slots

"Preamble Repetition = 2"

"Time Pre->Pre = 2 Access Slots", i.e. 4 Slots

"Structure Length" = 2 Slots + 2 x 4 Slots = 10 Slots

- In "PRACH only - Standard" mode, the structure length is defined as:  
"Structure Length" = "Start Offset (Slots)" + "Preamble Repetition" \* "Time Pre->Pre" + "Time Pre->MP" + 15 \* "Message Part Length (Frames)"

**Example: Calculating the structure length in PRACH Standard mode**

"Start Offset # = 2 Access Slots", i.e. 4 Slots

"Preamble Repetition = 3"

"Time Pre->Pre = Time Pre->MP = 3 Access Slots", i.e. 6 Slots

"Message Part Length = 2 Frames"

"Structure Length" = 4 Slots + 2 x 6 Slots + 6 Slots + 15 x 2 = 52 Slots

See also "[Repeat Structure After ARB Sequence Length](#)" on page 178.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PRACH:TIMing:SPERiod?`  
on page 502

**ARB Sequence Length**

Indicates the ARB sequence length.

**Note:** A caution message is displayed, if the structure length is longer than the selected ARB sequence length.

To change the ARB sequence length, use the parameter [Sequence Length ARB](#).

Remote command:

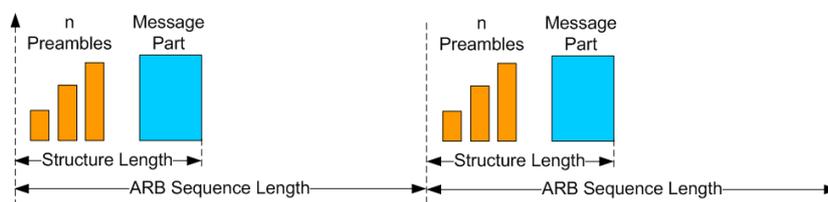
`[ :SOURCE<hw> ] :BB:W3GPP:SLENgth` on page 353

**Repeat Structure After ARB Sequence Length**

Enables/disables repeating the selected PRACH structure during one ARB sequence.

"On"

Within one ARB sequence, the selected PRACH structure is repeated once.



**Fig. 4-17: "Repeat Structure After ARB Sequence Length = On"**

"Off"

The selected PRACH structure can be repeated several times, depending on the structure length and the [Repeat Structure After \(x Acc. Slots\)](#).

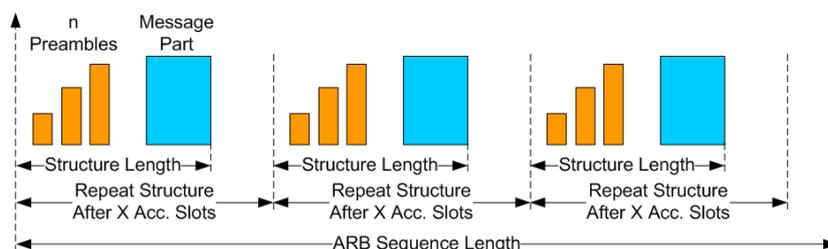


Fig. 4-18: "Repeat Structure After ARB Sequence Length = Off"

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:PRACH:RARB` on page 499

#### Repeat Structure After (x Acc. Slots)

If "Repeat Structure After ARB Sequence Length > Off", sets the number of access slots after that the selected PRACH structure will be repeated, see [figure 4-18](#).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:PRACH:RAFTer` on page 498

## 4.28.2 Preamble Settings

1. To access these settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE 1".
2. Select "Mode > PRACH Standard/PRACH Preamble Only".

The "Preamble Settings" section provides the parameters for configuring the PRACH preamble.

#### Preamble Power

Sets the power of the preamble component of the PRACH channel.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:PRACH:PPower` on page 497

#### Preamble Power Step

Sets the power by which the preamble is increased from repetition to repetition. The power set with the parameter [Preamble Power](#) is the "target power", used during the last repetition of the preamble.

#### Example:

"Preamble Power = 0 dB"

"Preamble Repetition = 3"

"Preamble Power Step = 3 dB"



Fig. 4-19: Generated power sequence

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:MSTation<st>:PRACH:PPOwer:STEP](#) on page 498

#### Preamble Repetition

Sets the preamble count.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:MSTation<st>:PRACH:PREPetition](#) on page 498

#### Signature

Selects the signature to be used for the PRACH channel.

The signature defines the code domain for the channelization code being used. 16 fixed bit patterns are defined.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:MSTation<st>:PRACH:SIGNature](#) on page 500

### 4.28.3 Message Part Settings

1. To access these settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE 1".
2. Select "Mode > PRACH Standard".

The "Message Part" section comprises the settings for the data part of the PRACH.

#### Data Power

Sets the power of the data component of the PRACH channel.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:MSTation<st>:PRACH:DPOwer](#) on page 497

#### Control Power

Sets the power of the control component of the PRACH channel.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:MSTation<st>:PRACH:CPOwer](#) on page 495

#### Message Length

Sets the length of the message component of the PRACH channel in frames.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:MSTation<st>:PRACH:MLENgth](#) on page 497

#### Slot Format

Selects the slot format.

Slot formats 0 to 3 are available for the PRACH channel. The slot format defines the symbol rate of the message component.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPP:MSTation<st>:PRACH:SFORmat](#) on page 499

### Symbol Rate

Sets the symbol rate of the PRACH channel.

The symbol rate is determined by the slot format set. A change in the symbol rate leads automatically to an adjustment of the slot format.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPP:MSTation<st>:PRACH:SRATe](#) on page 500

### TFCI

Enters the value of the TFCI field (Transport Format Combination Indicator) in the control component of the PRACH channel.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPP:MSTation<st>:PRACH:TFCI](#) on page 500

### Data Source

Selects the data source for the data component of the PRACH channel.

The following standard data sources are available:

- "All 0, All 1"  
An internally generated sequence containing 0 data or 1 data.
- "PNxx"  
An internally generated pseudo-random noise sequence.
- "Pattern"  
An internally generated sequence according to a bit pattern.  
Use the "Pattern" box to define the bit pattern.
- "Data List/Select DList"  
A binary data from a data list, internally or externally generated.  
Select "Select DList" to access the standard "Select List" dialog.
  - Select the "Select Data List > navigate to the list file \*.dm\_iqd > Select" to select an existing data list.
  - Use the "New" and "Edit" functions to create internally new data list or to edit an existing one.
  - Use the standard "File Manager" function to transfer external data lists to the instrument.

See also "Main Dialog > Data List Management".

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPP:MSTation<st>:PRACH:DATA](#) on page 495

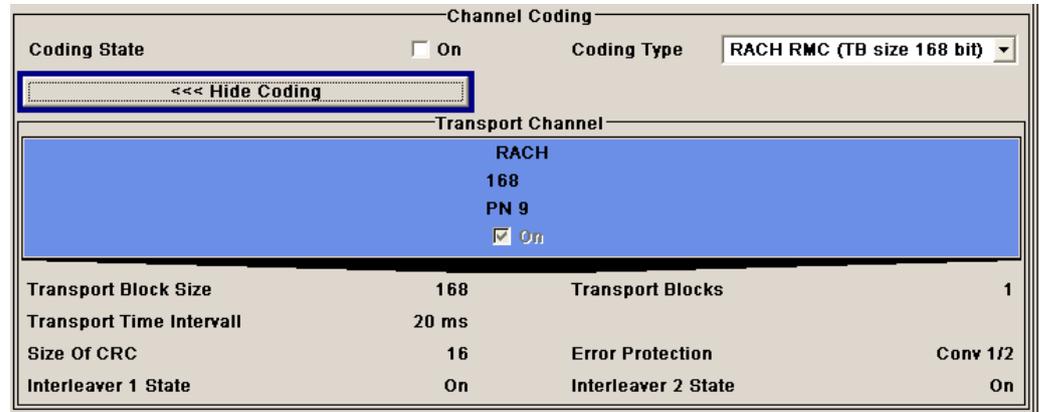
[\[:SOURCE<hw>\]:BB:W3GPP:MSTation<st>:PRACH:DATA:PATtern](#) on page 496

[\[:SOURCE<hw>\]:BB:W3GPP:MSTation<st>:PRACH:DATA:DSElect](#) on page 496

## 4.28.4 Channel Coding State

Channel coding of PRACH is possible for all UEs.

1. To access these settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE 1".
2. Select "Mode > PRACH Standard".



Channel Coding			
Coding State	<input type="checkbox"/> On	Coding Type	RACH RMC (TB size 168 bit)
<b>&lt;&lt;&lt; Hide Coding</b>			
Transport Channel			
RACH			
168			
PN 9			
<input checked="" type="checkbox"/> On			
Transport Block Size	168	Transport Blocks	1
Transport Time Interval	20 ms		
Size Of CRC	16	Error Protection	Conv 1/2
Interleaver 1 State	On	Interleaver 2 State	On

The "Channel Coding" section is where the channel coding for the PRACH channel is activated and deactivated and the coding type is defined. The fixed settings for the channel coding parameters are displayed.

#### Channel Coding State

Activates or deactivates channel coding for the PRACH channel.

When On, the "Message Part Length" automatically is set to 2. It cannot be changed.

Remote command:

`[ :SOURCE<hw> ] :BB:W3Gpp:MSTation<st>:ENHanced:PRACH:CCODing:STATE`  
on page 544

#### Channel Coding Type

Selects the predefined reference measurement channel coding types for the PRACH channel.

"RACH RMC (TB size 168 bit)"

Reference Measurements Channel Coding with transport block size of 168 bit.

"RACH RMC (TB size 360 bit)"

Reference Measurements Channel Coding with transport block size of 360 bit.

Remote command:

`[ :SOURCE<hw> ] :BB:W3Gpp:MSTation<st>:ENHanced:PRACH:CCODing:TYPE`  
on page 544

#### Show Coding

Calls the menu for displaying the channel coding settings. The reference measurement channel parameters are set to fixed values.

The following parameters are displayed:

"Data Source" The data source is displayed in the transport channel graphical display.

"Transport Block Size"	Size of the transport block at the channel coding input.
"Transport Block"	Transport block count.
"Transport Time Interval"	Number of frames into which a TCH is divided.
"Size of CRC"	CRC type (length).
"Error Protection"	Error protection.
"Interleaver 1 / 2 State"	Channel coding interleaver state
Remote command:	n.a.

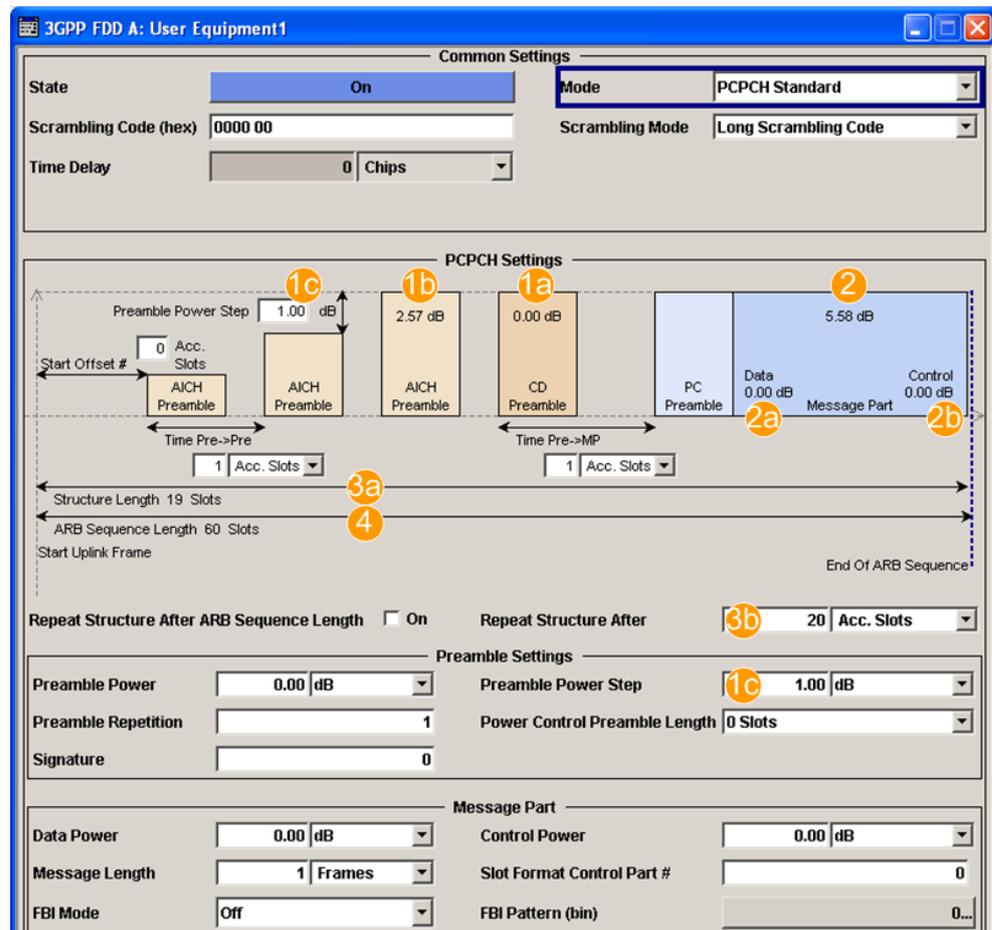
## 4.29 PCPCH Settings - UE

1. To access the PCPCH settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE 1".
2. Select "Mode > PCPCH Standard/PCPCH Preamble Only".

The PCPCH settings are available in two modes:

- In "PCPCH Standard" mode, the instrument generates a single physical common packet channel (PCPCH). This channel is used to transmit packet-oriented services (e.g. SMS).
- In "PCPCH Preamble only" mode, the instrument only generates the preamble of a physical common packet channel (PCPCH). This mode is needed for Test Case 8.9 TS 25.141.

In this mode, only the preamble parameters are available.



**Fig. 4-20: Standard PCPCH Structure: Understanding the displayed information**

- 1a, 1b = "Delta Power (Preamble)", i.e. correction values for the last AICH preamble before the message part and the CD Preamble
- 1c = "Preamble Power Step"; subtract this value from 1b to calculate the power of the other preambles
- 2 = "Delta Power (Message Part)", i.e. correction value for the message part overall
- 2a, 2b = correction values for the data and control part of the message part
- 3a = current "Structure Length = 19 slots"
- 3b = user-defined repetition of the PCPCH structure, i.e. the same structure is repeated 3 times within the current ARB sequence length
- 4 = current ARB sequence length (in slots); set with the parameter [Sequence Length ARB](#)

The dialog comprises a graphical display of the PCPCH structure including the timing parameters, the "Preamble Settings" and "Message Part" sections, comprising respectively the preamble settings and the parameters for the data part of the channel. Some settings are made directly in the input fields of the graphical display.

The "Channel Coding" settings for activating channel coding are available for UE1.

### Power settings and power calculation

- Calculating the power of the preamble

The correction value for the last AICH preamble before the message part and the CD Preamble (indication in the AICH and CD Preamble block) are indicated in the graphical display of the PCPCH structure. These two values are identical.

The power of the other preambles are calculated by subtracting the selected "Preamble Power Step".

- Calculating the power of the message part  
The power correction value of the message part is indicated in the message part settings.  
For one active UE, the RF power of the message part is calculated as:  
Message Part Power = "RF Level" + Delta Power Message Part  
For PCPCH, the parameter "Level Reference" is always "RMS Power".

**Example: Calculating the power of the message part**

- "Level = 5 dBm"
- "Delta Power Message Part = 5.58 dB"

The resulting Message Part Power = 5 + 5.58 = 10.58 dBm

#### 4.29.1 Graphical Display

The graphical display shows either the complete PCPCH including the message part or only the preamble depending on the selected mode.

**PCPCH Standard**

1. To access these settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE 1".
2. Select "Mode > PCPCH Standard"

## PCPCH Preamble-only

- ▶ Select "Mode > PCPCH Preamble Only".

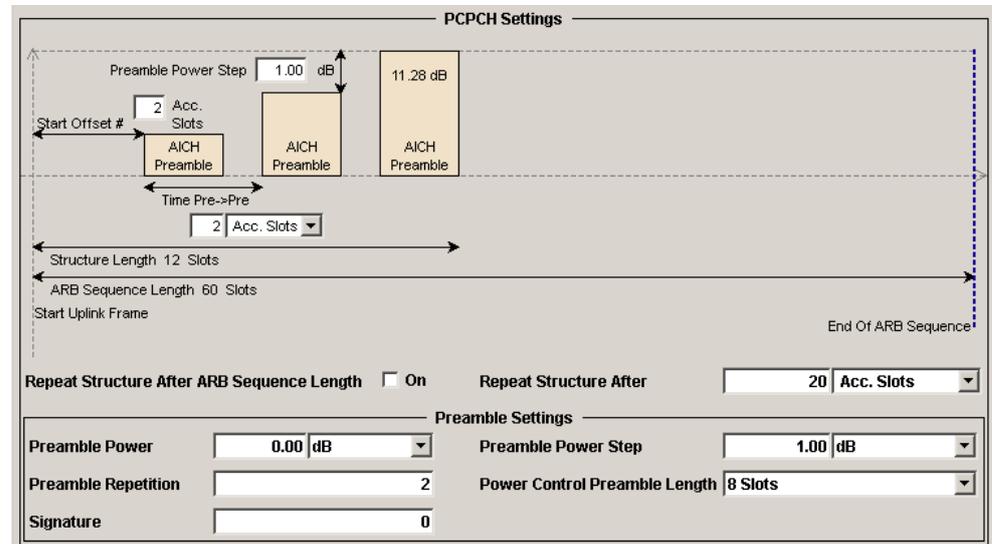


Fig. 4-21: PCPCH Structure in "Mode > PCPCH Preamble-only"

Some of the parameter values can be input directly in the input fields of the graphical display. The indicated structure length and the power correction values match the real settings; the number of preambles, however, is shown as an example, to explain the parameter function.

Use the power correction values to calculate the correct settings for the desired RF level (see ["Power settings and power calculation"](#) on page 184).

### Delta Power (Preamble)

Indication of the level correction value for the last AICH preamble before the message part. This value is identical to the correction value for the CD preamble.

The level of the other preambles can be calculated by subtracting the set "Preamble Power Step".

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:PCPCh:TIMing:DPOWer:PREamble?` on page 490

### Delta Power (Message Part)

Indicates the level correction value for the message part, together with the power offsets of the data and control part.

See also [example "Calculating the power of the message part"](#) on page 185.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:PCPCh:TIMing:DPOWer:MPART?` on page 490

### Start Offset #

Enters the start offset of the PCPCH in access slots.

**Note:** The PCPCH only transmitted once, at the start of the sequence.

The starting time delay in time slots is calculated according to TS 25 211, Chapter 7.3 PCPCH/AICH timing relation and is  $2 \times \text{Start Offset \#}$ .

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PCPCh:TIMing:SOFFset
```

on page 491

#### Transmission Timing (Preamble)

Enters the time difference between two successive preambles in access slots.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PCPCh:TIMing:TIME:PREPre
```

on page 492

#### Transmission Timing (Message Part)

Enters the time difference between the last preamble and the message part in access slots.

Two modes are defined in the standard. In mode AICH transmission timing 0, the preamble to message part difference is 3 access slots, in mode AICH transmission timing 1 it is 4 access slots.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PCPCh:TIMing:TIME:PREMp
```

on page 491

#### Structure Length

Indicates the structure length:

- In "PCPCH only - Preamble" mode, the structure length is defined as:  
"Structure Length" = "Start Offset (Slots)" + "Preamble Repetition" \* "Time Pre->Pre"

#### Example: Calculating the structure length in PCPCH Preamble Only mode

"Start Offset # = 2 access slots", i.e. = 4 slots

"Preamble Repetition = 2"

"Time Pre->Pre = 2 access slots", i.e. = 4 slots

"Structure Length" = 4 slots + 2 x 4 slots = 12 slots

- In "PCPCH only - Standard" mode, the structure length is defined as:  
"Structure Length" = "Start Offset (Slots)" + "Preamble Repetition" \* "Time Pre->Pre" + "Time Pre->MP" + "Power Control Preamble Length" + 15 \* "Message Part Length (Frames)"  
In PCPCH mode the CD preamble has to be taken into account. Therefore, Preamble Repetition instead of (Preamble Repetition - 1) is used.

**Example: Calculating the structure length in PCPCH Standard mode**

"Start Offset = 2 access slots", i.e. 4 slots

"Preamble Repetition = 3"

"Time Pre - Pre = Time Pre - MP = 3 access slots", i.e. 6 slots

"Power Control Preamble Length = 8 slots"

"Message Part Length = 2 frames"

"Structure Length" = 4 slots + 3 x 6 slots + 6 slots + 8 + 15 x 2 = 66 slots

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PCPCh:TIMing:SPERiod?`  
on page 491

**ARB Sequence Length**

Indication of the ARB sequence length.

**Note:** A caution message is displayed, if the structure length is longer than the selected ARB sequence length.

To change the ARB sequence length, use the parameter [Sequence Length ARB](#).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:SLENgth` on page 353

**Repeat Structure After ARB Sequence Length**

Enables/disables repeating the selected PCPCH structure during one ARB sequence.

"On"                      Within one ARB sequence, the selected PCPCH structure is repeated once.  
See [figure 4-17](#) for illustration of the principle.

"Off"                      The selected PCPCH structure can be repeated several times, depending on the structure length and the [Repeat Structure After \(x Acc. Slots\)](#).  
See [figure 4-18](#) for illustration of the principle.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PCPCh:RARB` on page 488

**Repeat Structure After (x Acc. Slots)**

If "Repeat Structure After ARB Sequence Length > Off", sets the number of access slots after that the selected PCPCH structure will be repeated, see [figure 4-18](#).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PCPCh:RAFTer` on page 488

**4.29.2 Preamble Settings**

1. To access these settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE 1".

2. Select "Mode > PCPCH Standard/PCPCH Preamble Only".

The "Preamble Settings" section provides the parameters for configuring the PCPCH preamble.

#### Preamble Power

Sets the power of the preamble component of the PCPCH channel.

Remote command:

`[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:PCPCh:PPower` on page 487

#### Preamble Repetition

Sets the preamble count.

Remote command:

`[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:PCPCh:PREPetition` on page 488

#### Preamble Power Step

Sets the power by which the preamble is increased from repetition to repetition. The power set under Preamble Power is the "target power", used during the last repetition of the preamble.

#### Example:

"Preamble Power" = 0 dB

"Preamble Repetition" = 3

"Preamble Power Step" = 3 dB

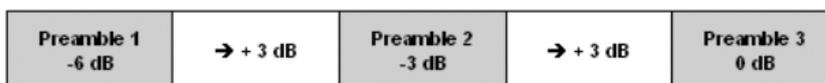


Fig. 4-22: Generated power sequence

Remote command:

`[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:PCPCh:PPower:STEP` on page 487

#### Power Control Preamble Length

Sets the length of the power control preamble in slots.

Remote command:

`[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:PCPCh:PLENght` on page 487

#### Signature

Selects the signature to be used for the PCPCH channel. The signature defines the code domain for the channelization code being used.

Remote command:

`[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:PCPCh:SIGNature` on page 489

### 4.29.3 Message Part Settings

1. To access these settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE 1".
2. Select "Mode > PCPCH Standard".

The "Message Part" section comprises the settings for the data part of the PCPCH.

#### Data Power

Sets the power of the data component of the PCPCH channel.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:MSTation<st>:PCPCh:DPOWER](#) on page 485

#### Control Power

Sets the power of the control component of the PCPCH channel.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:MSTation<st>:PCPCh:CPOWER](#) on page 483

#### Message Length

Sets the length of the message component of the PCPCH channel in frames.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:MSTation<st>:PCPCh:MLENgtH](#) on page 486

#### Slot Format

Selects the slot format of the control component of the PCPCH channel.

Slot formats 0 to 2 are available for the PCPCH channel. The slot format defines the structure of the control component, the FBI mode.

When channel coding is active, the FBI mode and the slot format are prescribed.

"Slot format 0" no FBI field

"Slot format 1" 1 FBI field

"Slot format 2" 2 FBI fields

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPp:MSTation<st>:PCPCh:CPSFormat](#) on page 484

#### FBI Mode

Selects the FBI (Feed Back Information) mode.

The FBI mode is determined by the slot format set. A change in the FBI mode leads automatically to an adjustment of the slot format.

"FBI Off" The FBI field is not in use.

"FBI On 1 Bit" The FBI field is used with a length of 1 bit.

"FBI On 2 Bits" The FBI field is used with a length of 2 bits.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PCPCh:FBI:MODE` on page 486

### FBI Pattern

Enters the bit pattern for the FBI field in the control part (of the message part) of the PCPCH.

The FBI field is filled cyclically with a pattern of up to 32 bits in length.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PCPCh:FBI:PATtern` on page 486

### Symbol Rate

Sets the symbol rate of the PCPCH channel.

The symbol rate is determined by the slot format set. A change in the symbol rate leads automatically to an adjustment of the slot format.

When channel coding is active, the symbol rate is prescribed.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PCPCh:SRATe` on page 489

### Data Source

Selects the data source for the data component of the PCPCH channel.

The following standard data sources are available:

- "All 0, All 1"  
An internally generated sequence containing 0 data or 1 data.
- "PNxx"  
An internally generated pseudo-random noise sequence.
- "Pattern"  
An internally generated sequence according to a bit pattern.  
Use the "Pattern" box to define the bit pattern.
- "Data List/Select DList"  
A binary data from a data list, internally or externally generated.  
Select "Select DList" to access the standard "Select List" dialog.
  - Select the "Select Data List > navigate to the list file \*.dm\_iqd > Select" to select an existing data list.
  - Use the "New" and "Edit" functions to create internally new data list or to edit an existing one.
  - Use the standard "File Manager" function to transfer external data lists to the instrument.

See also "Main Dialog > Data List Management".

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PCPCh:DATA` on page 484

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PCPCh:DATA:PATtern` on page 485

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PCPCh:DATA:DSElect` on page 485

### TFCI

Enters the value of the TFCI field (Transport Format Combination Indicator) in the control component of the PCPCH channel.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PCPCh:TFCI` on page 489

### TPC Data Source

Defines the data source for the TPC field of the PCPCH channel.

The following standard data sources are available:

- "All 0, All 1"  
An internally generated sequence containing 0 data or 1 data.
- "Pattern"  
An internally generated sequence according to a bit pattern.  
Use the "Pattern" box to define the bit pattern.
- "Data List/Select TPC Data List"  
A binary data from a data list, internally or externally generated.  
Select "Select DList" to access the standard "Select List" dialog.
  - Select the "Select Data List > navigate to the list file \*.dm\_iqd > Select" to select an existing data list.
  - Use the standard "File Manager" function to transfer external data lists to the instrument.

See also "Main Dialog > Data List Management".

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PCPCh:TPC:DATA` on page 492

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PCPCh:TPC:DATA:DSElect`  
on page 492

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PCPCh:TPC:DATA:PATtern`  
on page 493

### Read Out Mode

Defines the TPC data usage.

With 3GPP, the TPC bits are used to signal the increase or reduction in transmit power to the called station. With all read out modes, one bit is taken from the data stream for the TPC field for each slot and entered into the bit stream several times (depending on the symbol rate). The difference between the modes lies in the usage of the TPC bits.

- |                  |   |
|------------------|---|
| "Continuous"     | The TPC bits are used cyclically.   |
| "Single + All 0" | The TPC bits are used once, and then the TPC sequence is continued with 0 bits. |
| "Single + All 1" | The TPC bits are used once, and then the TPC sequence is continued with 1 bits. |

"Single + alt. 01"

The TPC bits are used once and then the TPC sequence is continued with 0 and 1 bits alternately (in multiples, depending on by the symbol rate, for example, 00001111).

"Single + alt. 10"

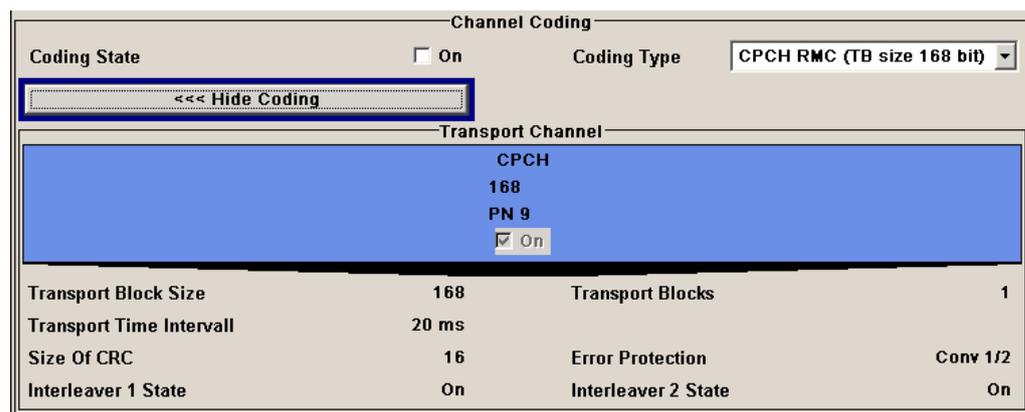
The TPC bits are used once and then the TPC sequence is continued with 1 and 0 bits alternately (in multiples, depending on by the symbol rate, for example, 11110000).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:PCPCh:TPC:READ` on page 493

#### 4.29.4 Channel Coding Settings

1. To access these settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE 1".
2. Select "Mode > PCPCH Standard".



Channel Coding			
Coding State	<input type="checkbox"/> On	Coding Type	CPCH RMC (TB size 168 bit)
<<< Hide Coding			
Transport Channel			
CPCH			
168			
PN 9			
<input checked="" type="checkbox"/> On			
Transport Block Size	168	Transport Blocks	1
Transport Time Intervall	20 ms		
Size Of CRC	16	Error Protection	Conv 1/2
Interleaver 1 State	On	Interleaver 2 State	On

The "Channel Coding" section is where the channel coding for the PCPCH channel is activated and deactivated and the coding type is defined. The fixed settings for the channel coding parameters are displayed.

##### Channel Coding State

Activates or deactivates channel coding for the PCPCH channel.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ENHanced:PCPCh:CCODing:STATe`  
on page 543

##### Channel Coding Type

Selects the predefined reference measurement channel coding types for the PCPCH channel.

"CPCH RMC (TB size 168 bit)"

Reference Measurements Channel Coding with transport block size of 168 bit.

"CPCH RMC (TB size 360 bit)"

Reference Measurements Channel Coding with transport block size of 360 bit.

Remote command:

`[ :SOURCE<hw> ] :BB:W3Gpp:MSTation:ENHanced:PCPCh:CCODing:TYPE`  
on page 543

### Show Coding

Calls the menu for displaying channel coding. The reference measurement channel parameters are set to fixed values.

The following parameters are displayed:

"Data Source" The data source is displayed in the transport channel graphical display.

"Transport Block Size" Size of the transport block at the channel coding input.

"Transport Block" Transport blocks count.

"Transport Time Interval" Number of frames into which a TCH is divided.

"Size of CRC" CRC type (length).

"Error Protection" Error protection.

"Interleaver 1 / 2 State" Channel coding interleaver state

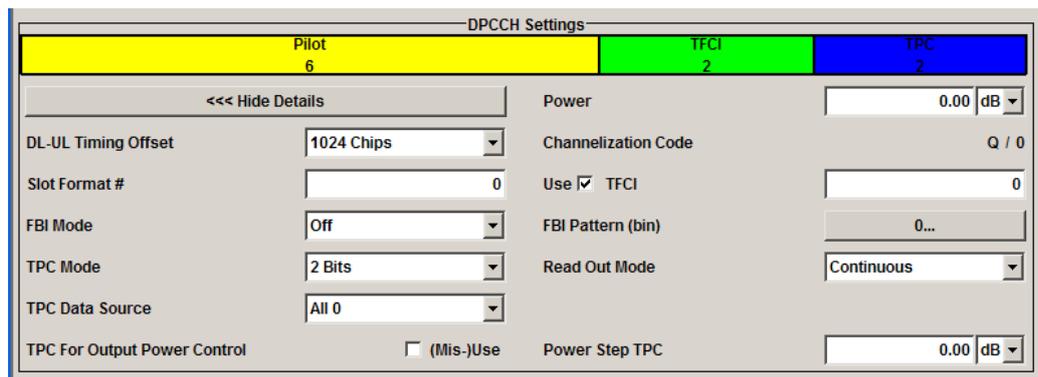
Remote command:

n.a.

## 4.30 DPCCH Settings - UE

The DPCCH settings section is where the settings are made for the DPCCH channel. This section is only available if DPCCH + DPDCH mode is activated (see also [chapter 4.33, "DPDCH Settings - UE"](#), on page 223).

In the upper section, the settings of the DPCCH parameters are made. The channel structure is displayed.



In UE1, the DPCCH is generated in realtime (enhanced).

### About the Dedicated Physical Channels

At the physical level, an uplink DPCH consists of the DPDCH (Dedicated Physical Data Channel) and the DPCCH (Dedicated Physical Control Channel); the channel characteristics are defined by the symbol rate.

The DPDCH transports the user data that is fed directly into the data field. The DPCCH carries the control fields (Pilot field; TPC = Transmit Power Control, FBI (Feedback Information) and TFCI = Transport Format Combination Indicator). DPDCH is grouped with DPCCH I/Q code multiplexing in accordance with 3GPP TS 25.211, see diagram below. The generation of an uplink reference measurement channel is described in [chapter 4.38, "Global Enhanced Channel Settings - UE1"](#), on page 246.

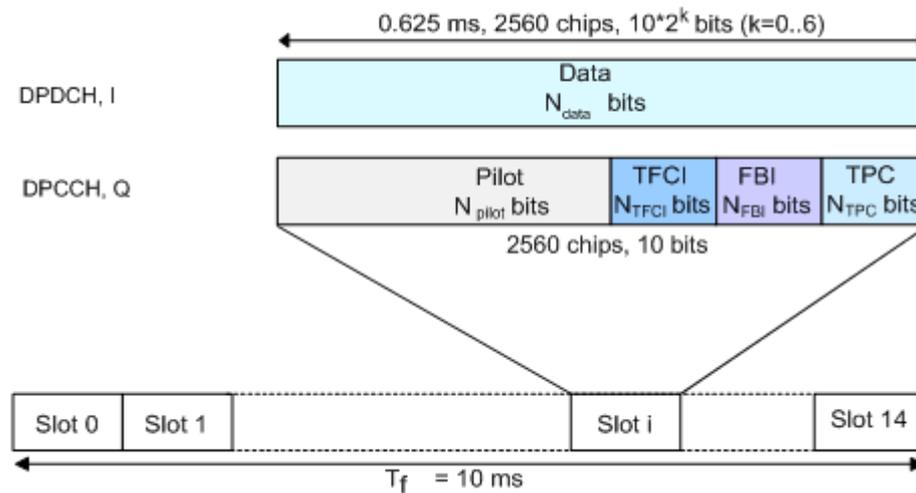


Fig. 4-23: Structure of an uplink DPCH in the time domain

**Channelization Code**

Displays the channelization code and the modulation branch (I or Q) of the DPCCH. The code channel is spread with the set channelization code (spreading code). The standard assigns a fixed channelization code to the DPCCH.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:CCODE?` on page 462

**Power**

Sets the power of the DPCCH channel.

Test cases defined in the 3GPP standard often use notation "Signaling values for  $\beta_c$  and  $\beta_d$ ". The quantization of the gain parameters is shown in the following table which is taken from 3GPP Spec 25.213 (left columns) and supplemented by the instrument-specific values (right column).

Signaling values for $\beta_c$ and $\beta_d$	Quantized amplitude ratios $\beta_c$ and $\beta_d$	Power to be set / dB
15	1.0	0.0
14	14/15	-0.60
13	13/15	-1.24
12	12/15	-1.94
11	11/15	-2.69
10	10/15	-3.52
9	9/15	-4.44
8	8/15	-5.46
7	7/15	-6.62
6	6/15	-7.96
5	5/15	-9.54
4	4/15	-11.48
3	3/15	-13.99
2	2/15	-17.52
1	1/15	-23.52
0	Switch off	Switch channel off or -80 dB

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:POWER` on page 455

**DL-UL Timing Offset**

Sets the timing offset between the downlink and the uplink.

The timing offset determines the time delay in chips between the downlink signal timing and transmission of the uplink signal.

**Note:** The signals of all UEs have the same uplink slot timing. The parameters "DL-UL Timing Offset" are coupled and by changing this parameter for one of the UEs, the values for the other UEs are automatically adjusted.

- "1024 Chips" The uplink signal is generated according to the 3GPP specification. The signal is calculated synchronously to the downlink reference timing, i.e. the first uplink frame starts at chip position 1024 of the simulated signal.
- "0 Chips" No timing offset is applied, i.e. there is no timing delay between receipt of the downlink signal and transmission of the uplink signal. See also "[To generate a continuous uplink signal composed of multiple separately generated uplink frames](#)" on page 256.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:TOFFset` on page 457

### Slot Format #

Selects the slot format.

The slot format defines the structure of the DPCCH slots and the control fields. Depending on the selected slot format, the slot structure is displayed.

Slot formats 0 to 4 are available for the DPCCH channel as defined in the 3GPP Release 7 specification TS 25.211.

**Note:** The former slot formats 4 and 5 according to 3GPP Release 4 specification TS 25.211 are not supported.

The slot format selection adjusts the DPCCH slot structure according to the 3GPP specification. However, it is also possible to adjust this structure by configuration of each of the control fields separately.

The table below gives an overview of the cross-reference between the slot format and the structure of the DPCCH slot.

Slot Format #	NPilot, bits	NTPC, bits (TPC Mode)	NTFCI, bits (Use TFCI)	NFBI, bits (FBI Mode)
0	6	2	2	0
1	8	2	0	0
2	5	2	2	1
3	7	2	0	1
4	6	4	0	0

"Slot format 0"



"FBI Mode" = Off, i.e. no FBI field

"TFCI Mode" = 2 bits

"Use TFCI" = On, i.e. TFCI field = 2 bits

"Slot format 1"	
	"FBI Mode" = Off, i.e. no FBI field "TFCI Mode" = 2 bits "Use TFCI" = Off, i.e. no TFCI field
"Slot format 2"	
	"FBI Mode" = 1 bit "TFCI Mode" = 2 bits "Use TFCI" = On, i.e. TFCI field = 2 bits
"Slot format 3"	
	"FBI Mode" = 1 bit "TFCI Mode" = 2 bits "Use TFCI" = Off, i.e. no TFCI field
"Slot format 4"	
	(enabled only for instruments equipped with R&S SMx/AMU-K59) "FBI Mode" = Off, i.e. no FBI field "TFCI Mode" = 4 bits "Use TFCI" = Off, i.e. no TFCI field

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPP:MSTation<st>:DPCCh:SFORmat](#) on page 456

### Use TFCI

Activates the TFCI (Transport Format Combination Indicator) field.

The status of the TFCI field is determined by the "Slot Format" set. A change leads automatically to an adjustment of the slot format.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPP:MSTation<st>:DPCCh:TFCI:STATE](#) on page 456

### TFCI

Enters the value of the TFCI field (Transport Format Combination Indicator) of the DPCCH channel.

Remote command:

[\[:SOURCE<hw>\]:BB:W3GPP:MSTation<st>:DPCCh:TFCI](#) on page 456

### FBI Mode

Selects the FBI (Feed Back Information) mode.

The FBI mode is determined by the "Slot Format" set. A change in the FBI mode leads automatically to an adjustment of the slot format.

**Note:** The former 2-bits long FBI Mode according to 3GPP Release 4 specification TS 25.211 is not supported.

"Off"                    The FBI field is not in use.

"1 Bit"                    The FBI field with a length of 1 bit is used.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:FBI:MODE` on page 455

### FBI Pattern (bin)

Enters the bit pattern for the FBI field.

The FBI field is filled cyclically with a pattern of up to 32 bits in length.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:FBI:PATtern` on page 455

### TPC Mode

Selects the TPC (Transmit Power Control) mode.

The TPC mode is determined by the "Slot Format" set. A change in the TPC mode leads automatically to an adjustment of the slot format.

"2 Bits"                    A TPC field with a length of 2 bits is used.

"4 Bits"                    (enabled only for instruments equipped with R&S SMx/AMU-K59)

A TPC field with a length of 4 bits is used.

A 4 bits long TPC field can be selected, only for Slot Format 4 and disabled FBI and TFCI fields.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:TPC:MODE` on page 459

### TPC Data Source

Defines the data source for the TPC field of the DPCCH channel.

The following standard data sources are available:

- "All 0, All 1"  
An internally generated sequence containing 0 data or 1 data.
- "Pattern"  
An internally generated sequence according to a bit pattern.  
Use the "Pattern" box to define the bit pattern.
- "Data List / Select TPC Data List"  
A binary data from a data list, internally or externally generated.  
Select "Select TPC Data List" to access the standard "Select List" dialog.  
See also "Main Dialog > Data List Management".

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:TPC:DATA` on page 457

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:TPC:DATA:PATtern`  
on page 458

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:TPC:DATA:DSElect`  
on page 458

### TPC Read Out Mode

Defines the TPC data usage.

With 3GPP, the TPC bits are used to signal the increase or reduction in transmit power to the called station. With all read out modes, one bit is taken from the data stream for the TPC field for each slot and entered into the bit stream several times (depending on the symbol rate). The difference between the modes lies in the usage of the TPC bits.

These different modes can be used, for example, to deliberately set a DPCH of a base station to a specific output power (e.g. with the pattern 11111) and then let it oscillate around this power (with Single + alt. 01 and Single + alt. 10). This then allows power measurements to be carried out at the base station (at a quasi-constant power).

Together with the function "(Mis-)Use TPC for output power control" (see below), "TPC Read Out Mode" can also be used to generate various output power profiles.

"Continuous:" The TPC bits are used cyclically.

"Single + All 0" The TPC bits are used once, and then the TPC sequence is continued with 0 bits.

"Single + All 1" The TPC bits are used once, and then the TPC sequence is continued with 1 bits.

"Single + alt. 01" The TPC bits are used once and then the TPC sequence is continued with 0 and 1 bits alternately (in multiples, depending on by the symbol rate, for example, 00001111).

"Single + alt. 10" The TPC bits are used once and then the TPC sequence is continued with 1 and 0 bits alternately (in multiples, depending on by the symbol rate, for example, 11110000).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:TPC:READ` on page 460

### Misuse TPC for Output Power Control

(available for UE2, UE3 and UE4 only)

Defines "mis-" use of the TPC data.

With 3GPP, the TPC bits are used to signal the increase or reduction in transmit power to the called station. If "(Mis-) use TPC for output power control" is activated, the specified pattern is misused, in order to vary the intrinsic transmit power over time. A bit of this pattern is removed for each slot in order to increase (bit = "1") or reduce (bit = "0") the channel power by the specified power step ("Power Step"). The upper limit for this is 0 dB and the lower limit -60 dB. The following envelope is produced at a channel power of 0 dB, power step 1.0 dB and pattern "00111010000011" and TPC Pattern Read Out Mode Continuous:

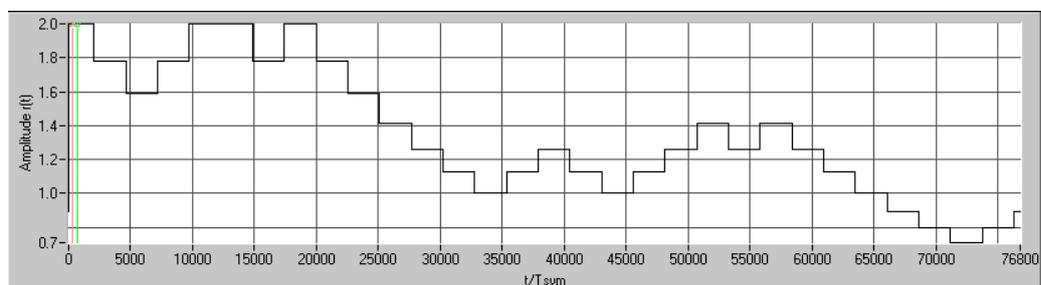


Fig. 4-24: Dynamic change of channel power (continuous)

**Note:** Power control works both on the DPCCH and all the active DPDCHs. The change in power is always carried out (as stipulated in the standard) at the start of the slot pilot field

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:DPCCh:TPC:MIUse` on page 458

#### TPC Power Step

(available for UE2, UE3 and UE4 only)

Sets the step width of the power change in dB for "(Mis-) use TPC for output power control".

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:DPCCh:TPC:PSTep` on page 459

## 4.31 E-DPCCH Settings - UE

1. To access the E-DPCCH channel settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE".
2. Select "Mode > DPCCH + DPDCH".
3. Select "E-DPCCH Settings > Show Details".

The dialog displays the channel structure and the available parameters.

#### State (E-DPCCH)

Activates or deactivates the E-DPCCH channel.

If an FRC is set for the channel, this field is activated automatically.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st> [ :HSUPa ] :DPCCh:E:STATE`  
on page 519

#### Power

Sets the power of the E-DPCCH channel.

The value range is -80 dB to 0 dB.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:POWer`  
on page 519

#### Retransmission Sequence Number

Sets the retransmission sequence number.

The value range is 0 to 3.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:RSNumber`  
on page 519

#### Channelization Code

Displays the channelization code and the modulation branch (always I) of the E-DPCCH. The code channel is spread with the set channelization code (spreading code). The standard assigns a fixed channelization code to the E-DPCCH.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:CCODE?`  
on page 518

#### E-TFCI Information

Sets the value for the TFCI (Transport Format Combination Indicator) field.

The value range is 0 to 127.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:TFCI`  
on page 519

#### Happy Bit

Activating the happy bit. This bit is indicating whether the UE could use more resources (Not Happy/deactivated) or not (Happy/activated).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:HBIT`  
on page 518

#### HSUPA FRC...

For UE1, accesses the dialog for configuring the FRC (Fixed Reference Channel), see [chapter 4.37, "HSUPA FRC Settings - UE"](#), on page 236.

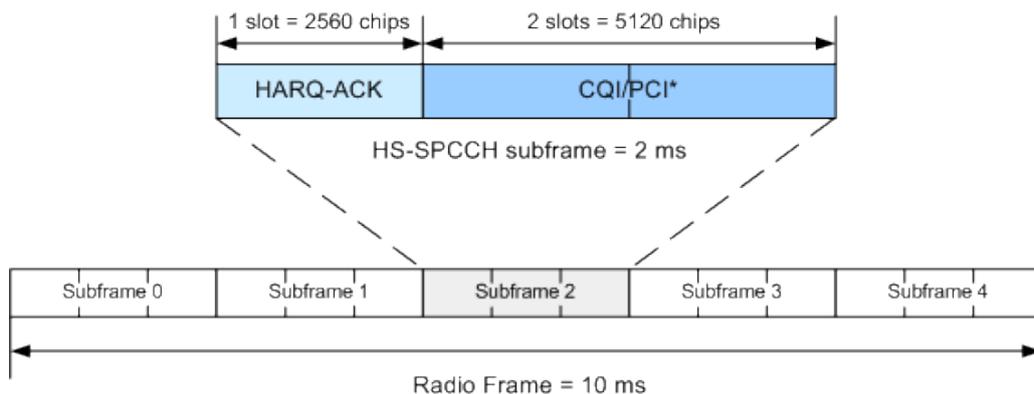
Remote command:

n.a.

## 4.32 HS-DPCCH Settings - UE

1. To access the HS-DPCCH channels settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE"





\*) PCI for UE configured in MIMO mode only

Fig. 4-25: Structure of an uplink HS-DPCCH in the time domain

The HS-DPCCH subframe starts  $256 \times m$  chips after the start of an uplink DPCCH slot with  $m$  selected such that the subframe transmission starts within the first 0-255 chips after 7.5 slots following the end of the received HS-PDSCH sub-frame.

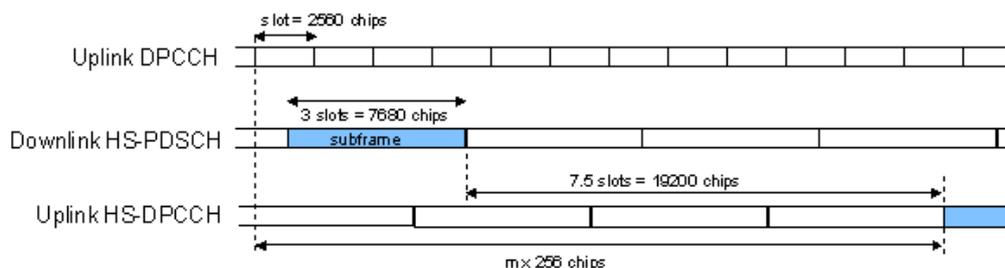


Fig. 4-26: Timing offset between the uplink DPCCH, the HS-PDSCH and the HS-DPCCH at the UE

### HS-DPCCH Power

According to 3GPP TS 25.214, the uplink HS-DPCCH power shall be estimated for each HS-DPCCH slot.

In this implementation, the channel power can be set individually for each case of feedback signaling and UE mode as a combination of the CQI Power (parameter "Power") and the corresponding "Power Offset" (see the tables below). Since the feedback signaling can be configured per slot of TTI that carries HS-DPCCH, the channel power is also calculated on a slot basis.

Table 4-10: Calculating of the HARQ-ACK power

Mode	HARQ-ACK	Offset Parameter	Resulting Power
<b>Compatibility Mode = Up to Release 7</b>			
Normal	ACK/NACK Pattern	Power Offset ACK	Power + Power Offset ACK
		Power Offset NACK	Power + Power Offset NACK
	Single ACK	Power Offset ACK	Power + Power Offset ACK

Mode	HARQ-ACK	Offset Parameter	Resulting Power
	Single NACK	Power Offset NACK	Power + Power Offset NACK
MIMO	TB1: ACK, TB2: ACK	Power Offset ACK/ACK	Power + Power Offset ACK/ACK
	TB1: ACK, TB2: NACK	Power Offset ACK/NACK	Power + Power Offset ACK/NACK
	TB1: NACK, TB2: ACK	Power Offset NACK/ACK	Power + Power Offset NACK/ACK
	TB1: NACK, TB2: NACK	Power Offset NACK/NACK	Power + Power Offset NACK/ NACK
<b>Compatibility Mode = Release 8 and Later (RT)</b>			
all	HARQ-ACK	Power Offset HARQ-ACK	Power + Power Offset HARQ-ACK

Table 4-11: Calculating the PCI/CQI power

Mode	CQI	Type	CQI Parameter	Offset Parameter	Resulting Power
<b>Compatib. Mode= Up to Release 7</b>					
Normal	-		CQI	-	Power
MIMO	CQI Type A	Single TB	CQIs	Power Offset CQI Type A	Power + Power Offset CQI Type A
		Double TB	CQI1 and CQI2		
<b>Compatib. Mode= Rel. 8 and Later (RT)</b>					
Normal	CQI		CQI	Power Offset PCI/CQI	Power + Power Offset PCI/CQI
DC-HSDPA non MIMO	Comp. CQI		CQI1 and CQI2		
MIMO	CQI Type A	Single TB	CQIs		
		Double TB	CQI1 and CQI2		

### 4.32.2 HS-DPCCH Common Settings

The displayed channel structure depends on whether the UE is working in MIMO mode or not.

#### State (HS-DPCCH)

Activates or deactivates the HS-DPCCH channel.

Remote command:

[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:STATE on page 461

#### Power (HS-DPCCH)

Sets the power in dB.

- In case of "Compatibility Mode > Release 8 and Later"/"Compatibility Mode > Release 8 and Later RT", this parameter represents the reference power, relative to that the power used during the HARQ-ACK slot and the power used during the PCI/CQI slots are calculated.
- While working in a "Compatibility Mode > Up to Release 7", this parameter represents the CQI Power of a UE configured in a normal mode or of a UE configured in MIMO mode and sending CQI Type B report. The CQI Power is the reference power, relative to that the power used during the HARQ-ACK slot and the power used during the PCI/CQI slots of a UE configured in MIMO mode and sending CQI Type A reports are calculated.

The power entered is relative to the powers of the other channels and does not initially relate to the "Level" power display. If [Adjust Total Power to 0dB](#) is executed, all the power data is relative to the "Level" display.

Remote command:

`[ :SOURce<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:POWer` on page 461

### Compatibility Mode (HS-DPCCH)

Switches between the following modes:

"Up to Release 7"

Switches to the display of the HS-DPCCH settings provided for backwards compatibility.

"Release 8 and Later"

The concept of the graphical user interface for the configuration of HS-DPCCH has been adapted to support simultaneous DC-HSDPA and MIMO operation, as required in 3GPP Release 9 onwards. This mode is disabled, if [Dynamic Power Control State](#) is On.

"Release 8 and Later RT"

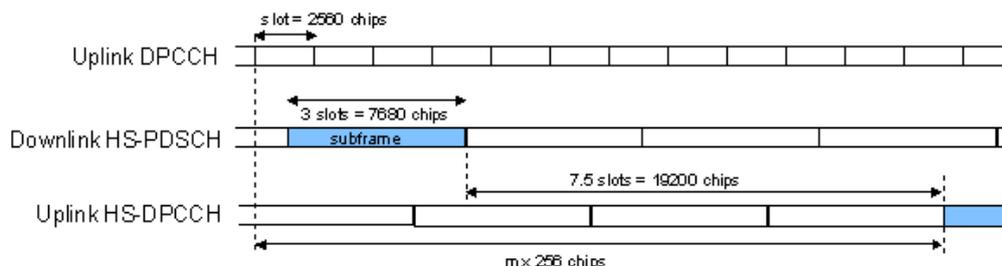
Enables generation of the HS-DPCCH in real-time even for Release 8/9 content. Real-time signals are useful for complex HS-DPCCH scheduling and are required while using dynamic power control with the HS-DPCCH.

Remote command:

`[ :SOURce<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:COMPatibility`  
on page 461

### Start Delay

Sets the delay between the uplink HS-DPCCH and the frame of uplink DPCH.



Thus, the channel can be synchronized with the associated downlink HS-PDSCH.

The delay is entered as a multiple  $m$  of 256 chips according to TS 25.211 7.7:

$$m = (T_{TX\_diff} / 256) + 101$$

where  $T_{TX\_diff}$  is the difference in chips ( $T_{TX\_diff} = 0, 256, \dots, 38144$ ).

The value range of  $m$  is 0 to 250 (2 frames + 1024 chips)

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:DPCCh:HS:SDElay` on page 462

#### Inter TTI Distance (Interval)

Selects the distance between two HSDPA packets. The distance is set in number of subframes (3 slots = 2 ms). An "Inter TTI Distance" of 1 means continuous generation.

Regarding the HS-DPCCH uplink transmission, this parameter determines where HS-DPCCH transmissions are possible in principle. In order to have actual HS-DPCCH transmissions, HARQ-ACK and/or PCI/CQI transmissions have to be scheduled as described in 4.32.3, 4.32.4 and 4.32.5

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:DPCCh:HS:TTIDistance`  
on page 462

#### Channelization Code (HS-DPCCH)

Displays the channelization code and the modulation branch (I or Q) of the HS-DPCCH.

The code channel is spread with the set channelization code (spreading code). The channelization code of the high speed channel depends on the number of activated DPDCHs, i.e. on the overall symbol rate.

For "Secondary Cell Enabled  $\geq$  4", two HS-DPCCHs, i.e. two channelization codes are used.

#### Example:

Enable the following settings:

- "DPDCH State = On"
- "DPDCH Overall Symbol Rate = 60 ksp/s"
- "HS-DPCCH State = On"
- "Secondary Cell Enabled = 0"
  - The used "HS-DPCCH > Channelization Code" is Q / 64. Open the "User Equipment > Code Domain" dialog
- Enable "Secondary Cell Enabled = 4"

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:DPCCh:HS:CCODE?` on page 462

#### Slot Format

Displays the used slot format.

The specified slot format for "Secondary Cell Enabled < 2" is "Slot Format 0 (15 ksps)". With more than 2 secondary cells or with 2 secondary cells and "MIMO Mode = On", the "Slot Format 1 (30 ksps)" is required, i.e. slot format with higher symbol rate.

Remote command:

[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:SFormat? on page 472

### 4.32.3 HS-DPCCH Scheduling Table (Release 8 and Later/Release 8 and Later RT)



This settings are available for "Compatibility Mode > Release 8 and Later/Release 8 and Later RT".

MIMO settings and DC-HSDPA/4C-HSDPA/8C-HSDPA settings are available for configuration only for instruments equipped with option R&S SMx/AMU-K59.

The settings available in this dialog allow you to adjust the HS-DPCCH signal of a UE configured for normal operation, DC-HSDPA or 4C/8C-HSDPA operation, MIMO mode or for a simultaneous secondary cells + MIMO operation.

The HS-DPCCH structure can be configured with the parameters "Inter TTI Distance", "Number of Table Rows", "From/To" and "Repeat After", as well as by configuring the HARQ-ACK and CQI/PCI information by means of the parameters of the HS-DPCCH scheduling tables. The scheduling for the HARQ-ACK and PCI/CQI reports can be performed independently; different repetition cycles can be specified.

#### Example: HS-DPCCH Scheduling

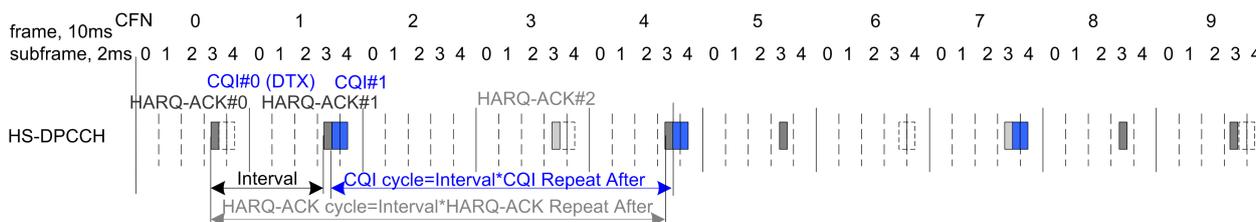
The following is a simple example intended to explain the principle. Configured is an HS-DPCCH scheduling in "MIMO Mode = Off" and with "Secondary Cell Enabled = 0".

Parameter	Value
Start Delay	101 * 256 Chips
Compatibility Mode (HS-DPCCH)	Release 8 and Later RT
Inter TTI Distance (Interval)	5 Subframes
HARQ-ACK Scheduling	
Number of Rows	2
HARQ-ACK Repeat After	4 Intervals
Row#0	
HARQ-ACK From Interval/ HARQ-ACK To Interval	from HARQ-ACK Interval 0 to 1
HS-DPCCH 1/2, HARQ-ACK 1/2/3/4	A
Row#1	
HARQ-ACK From Interval/ HARQ-ACK To Interval	from HARQ-ACK Interval 3 to 3
HS-DPCCH 1/2, HARQ-ACK 1/2/3/4	N

Parameter	Value
PCI/CQI Scheduling	
Number of Rows	2
PCI/CQI Repeat After	3 Intervals
Row#0	
PCI-CQI From Interval/ PCI-CQI To Interval	from PCI/CQI Interval 0 to 0
HS-DPCCH 1/2, PCI/CQI 1/2/3/4 Type	DTX
Row#1	
PCI-CQI From Interval/ PCI-CQI To Interval	from PCI/CQI Interval 1 to 1
HS-DPCCH 1/2, PCI/CQI 1/2/3/4 Type	CQI
CQI/CQI <sub>5</sub> /CQI <sub>1</sub> /CQI <sub>2</sub>	5



Use the [Scheduling List](#) to display the configured scheduling.



**Fig. 4-27: Example of HS-DPCCH Scheduling**

"Inter TTI Distance (Interval)" = 5 subframes  
 "HARQ-ACK Cycle" = "Inter TTI Distance (Interval)"\*HARQ-ACK Repeat After = 5\*4=20 Intervals"  
 "CQI Cycle" = "Inter TTI Distance (Interval)"\*CQI Repeat After = 5\*3=15 Intervals"

**MIMO Mode**

Enables/disables working in MIMO mode for the selected UE.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:MMODE on page 472
```

**Secondary Cell Enabled**

Enables the selected number of secondary cells for the selected UE. Secondary cells are used for working in DC-/4C/8C-HSDPA mode.

See also [chapter 3.1.16, "Dual Cell HSDPA \(DC-HSDPA\)"](#), on page 43, [chapter 3.1.17, "HS-DPCCH Extension for 4C-HSDPA and 8C-HSDPA"](#), on page 47 and [chapter 5.5, "How to Configure the HS-DPCCH Settings for 4C-HSDPA Tests"](#), on page 261.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:SC:ENABLED on page 473
```

**Secondary Cell Active**

Sets the number of active secondary cells for the selected UE.

See also [chapter 3.1.16, "Dual Cell HSDPA \(DC-HSDPA\)"](#), on page 43, [chapter 3.1.17, "HS-DPCCH Extension for 4C-HSDPA and 8C-HSDPA"](#), on page 47 and [chapter 5.5, "How to Configure the HS-DPCCH Settings for 4C-HSDPA Tests"](#), on page 261.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:DPCCh:HS:SC:ACTIVE` on page 473

**HARQ-ACK**

Comprises the parameters provided for the independent configuration of the HARQ-ACK scheduling.

**Number of Rows ← HARQ-ACK**

Determines the number of the rows in the HARQ-ACK scheduling table.

Each row represents one TTI interval, as configured with the parameter [Inter TTI Distance \(Interval\)](#). The parameters set in the table are read out cyclically.

See also [figure 4-27](#).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:DPCCh:HS:HACK:ROWS` on page 473

**HARQ-ACK Repeat After ← HARQ-ACK**

Defines the cycle length after that the information in the HS-DPCCH scheduling table is read out again from the beginning.

The parameter together with the parameter [Inter TTI Distance \(Interval\)](#) defines the repetition cycle of the HARQ-ACK pattern:

HARQ-ACK cycle = [Inter TTI Distance \(Interval\)](#) \* HARQ-ACK Repeat After

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:DPCCh:HS:HACK:REPEAT`

on page 478

**HARQ-ACK From Interval/ HARQ-ACK To Interval ← HARQ-ACK**

Defines the beginning/end of the HARQ-ACK transmissions inside the HARQ-ACK cycle (specified by [HARQ-ACK Repeat After](#)). The range is specified in multiples of intervals, determined by [Inter TTI Distance \(Interval\)](#).

See also [figure 4-27](#).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:DPCCh:HS:ROW<ch0>:HACK:FROM`  
on page 474

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:DPCCh:HS:ROW<ch0>:HACK:TO`  
on page 474

**HS-DPCCH 1/2, HARQ-ACK 1/2/3/4 ← HARQ-ACK**

Per HS-DPCCHs, sets the information transmitted during the HARQ-ACK slots of the TTIs during the corresponding specified "HARQ-ACK From/To" range.

Two HS-DPCCHs are transmitted, if "Secondary Cell Enabled > 3".

The number of enabled HARQ-ACKs depends on the combination of enabled and active secondary cells. In this implementation, the activated cells are mapped from left to right.

The processing of HS-DPCCH is defined for four different main cases (see [table 4-12](#)).

**Table 4-12: HS-DPCCH processing**

Mode	"MIMO Mode"	"Secondary Cell Enabled"	"Secondary Cell Active"	Comment
Normal operation	Off	0	0	-
MIMO only	On	0	0	see <a href="#">chapter 3.1.15.5, "MIMO uplink control channel support"</a> , on page 40
DC-HSDPA only 4C/8C-HSDPA only	Off	1 2 .. 7	0, 1 2 .. 7	see <a href="#">chapter 3.1.16.1, "DC-HSDPA Data Acknowledgement (non MIMO mode)"</a> , on page 44  see <a href="#">chapter 3.1.17, "HS-DPCCH Extension for 4C-HSDPA and 8C-HSDPA"</a> , on page 47
DC-HSDPA +MIMO 4C/8C-HSDPA +MIMO	On	1 2 .. 7	1 2 .. 7	see <a href="#">chapter 3.1.16.2, "DC-HSDPA + MIMO"</a> , on page 46  see <a href="#">chapter 3.1.17, "HS-DPCCH Extension for 4C-HSDPA and 8C-HSDPA"</a> , on page 47

Meaning of the used abbreviations:

- **A** indicates an ACK response; **N** - an NACK
- **D** means no transmission (DTX), i.e. no transport block was sent on the corresponding HS-DSCH downlink transmission.
- Single letter, e.g. an **A** stands for a response to a single scheduled transport block (TB)
- A letter's couple, e.g. an **AA** indicates two MIMO streams, i.e. the response on two TBs
- / is a separation mark between the response to the serving and secondary cells, where the feedback related to the serving HS-DSCH cell is the one before the divider sign.

#### Example: Understanding the syntax

For better representation of the principle, the sending of ACK only messages is assumed.

HARQ-ACK value	Description
A/A/A	MIMO Mode = Off (single letters only) Three active cells, one serving and two secondary serving cells; one single TB transmission per cell
AA/A	MIMO Mode = On Two active cells, one serving with two MIMO streams and one secondary serving cell with single TB transmission
AA/AA	MIMO Mode = On Two active cells, each transmitting two MIMO streams

HARQ-ACK value	Description
AA/AA, AA/D	MIMO Mode = On Three active cells, each transmitting two MIMO streams
AA/AA, AA/AA	MIMO Mode = On Four active cells, each transmitting two MIMO streams

- "DTX" No HARQ-ACK feedback information is sent.
- "A, N" Selects an ACK or NACK response to a single scheduled transport block.
- "AA, AN, NA, NN" (MIMO Mode On, Secondary Cell Enabled/Active = 0)  
Selects the response to two scheduled transport blocks, i.e. feedback on the primary and secondary stream in a dual stream transmission.
- "A/D, N/A, ... (different combinations possible)" (MIMO Mode Off, "Secondary Cell Enabled < 2")  
Selects the response to a single scheduled transport block on each of the serving and secondary serving HS-DSCH cells.
- "A/D/D, N/D/D, ... (different combinations possible)" (MIMO Mode Off, "Secondary Cell Enabled = 2")  
Selects the response to a single scheduled transport block on each of the serving and the two secondary serving HS-DSCH cells.
- "AN/NN, D/AA, ... (different combinations possible)" (MIMO Mode On, Secondary Cell Active On)  
Selects the response to two scheduled transport blocks on each of the serving and secondary serving HS-DSCH cells.
- "PRE, POST" PRE or POST is sent in the HARQ-ACK slots of the corresponding TTI.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:HACK<di>`  
on page 474

#### Power Offset HARQ-ACK ← HARQ-ACK

Sets the power offset of a HARQ-ACK response relative to the "Power".

The power used during all HARQ-ACK slots during the corresponding specified "HARQ-ACK From/To" range is calculated as:

$$P_{\text{HARQ-ACK}} = \text{Power} + P_{\text{off\_HARQ-ACK}}$$

The value range is -10 dB to 10 dB.

The parameter is enabled for HARQ-ACK different than DTX.

While generating the HS-DPCCH signal in real-time, the HARQ-ACK power offsets of all configured HARQ-ACK responses are set to the same value.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:POHACK`  
on page 475

**PCI / CQI**

Comprises the parameters provided for the independent configuration of the PCI/CQI reports scheduling.

**Number of Rows ← PCI / CQI**

This parameter determines the number of the rows in the PCI / CQI scheduling table. Each row represents one TTI interval, as configured with the parameter [Inter TTI Distance \(Interval\)](#). The parameters set in the table are read out cyclically.

See also [figure 4-27](#).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:DPCCh:HS:PCQI:ROWS` on page 473

**PCI/CQI Repeat After ← PCI / CQI**

Defines the cycle length after that the information in the HS-DPCCH scheduling table is read out again from the beginning.

The parameter together with the parameter [Inter TTI Distance \(Interval\)](#) defines the repetition cycle of the PCI/CQI pattern:

PCI/CQI cycle = [Inter TTI Distance \(Interval\)](#) \* PCI/CQI Repeat After

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:DPCCh:HS:PCQI:REPEAT`  
on page 478

**PCI-CQI From Interval/ PCI-CQI To Interval ← PCI / CQI**

Defines the beginning/ end of the PCI/CQI transmissions inside the PCI/CQI cycle (specified by [PCI/CQI Repeat After](#)). The range is specified in multiples of intervals, defined by [Inter TTI Distance \(Interval\)](#).

See also [figure 4-27](#).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:DPCCh:HS:ROW<ch0>:PCQI:FROM`  
on page 476  
`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:DPCCh:HS:ROW<ch0>:PCQI:TO`  
on page 476

**HS-DPCCH 1/2, PCI/CQI 1/2/3/4 Type ← PCI / CQI**

Per HS-DPCCH, selects the type of the PCI/CQI report (see [CQI Reports: Type A and Type B](#) and [CQI reports: CQI1 and CQI2](#)).

Two HS-DPCCHs are required, if "Secondary Cell Enabled > 3".

The number of enabled PCI/CQIs depends on the number of required HS-DPCCHs and the "Slot Format". In this implementation, the activated cells are mapped from left to right.

The available values depend on the state of the parameters "MIMO Mode", "Secondary Cell Enabled" and "Secondary Cell Active".

"DTX"                      No PCI/CQI feedback information is sent.

"CQI"                        Selects CQI report for the normal operation.

- "Type A Single TB"  
(MIMO Mode On)  
Selects CQI Type A report with information that 1 transport block is preferred.
- "Type A Double TB"  
(MIMO Mode On)  
Selects CQI Type A report with information that 2 transport blocks are preferred.
- "Type B"  
(MIMO Mode On)  
Selects CQI Type B report.
- "Composite CQI"  
(MIMO Mode Off, "Secondary Cell Enabled = Secondary Cell Active ≤ 2")  
Selects a Composite CQI, constructed from the two individual reports CQI1 and CQI2 of the serving and secondary serving HS-DSCH cell.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:PCQI<di>:TYPE` on page 476

#### Power Offset PCI/CQI ← PCI / CQI

Sets the power offset  $P_{\text{off\_PCI/CQI}}$  of all PCI/CQI slots during the corresponding specified PCI/CQI From/To range relative to the [Power](#).

The power  $P_{\text{PCI/CQI}}$  used during the PCI/CQI slots is calculated as:

$$P_{\text{PCI/CQI}} = \text{Power} + P_{\text{off\_PCI/CQI}}$$

The value range is -10 dB to 10 dB.

While generating the HS-DPCCH signal in real-time, the PCI/CQI power offsets of all configured PCI/CQI slots are set to the same value.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:POPCqi` on page 477

#### PCI/CQI 1/2/3/4 Content ← PCI / CQI

Accesses a dialog for configuring the PCI and CQI report. The provided settings depend on the selected "PCI/CQI Type".

#### CQI/CQI<sub>s</sub>/CQI<sub>1</sub>/CQI<sub>2</sub> ← PCI/CQI 1/2/3/4 Content ← PCI / CQI

Sets the CQI report transmitted during the PCI/CQI slots of the TTIs during the corresponding specified PCI/CQI From/To range (see [chapter 3.1.15.6, "CQI Reports: Type A and Type B"](#), on page 42 and ["CQI reports: CQI1 and CQI2"](#) on page 46).

- "CQI" Sets the CQI value for CQI Type B report and the CQI in normal operation.
- "CQI<sub>s</sub>" Sets the CQI value in case a CQI Type A report when one transport block is preferred.

"CQI<sub>1</sub>" Sets the CQI<sub>1</sub> value of CQI Type A report when 2 transport blocks are preferred or the CQI<sub>1</sub> value of a composite CQI report of a dual cell only operation.

"CQI<sub>2</sub>" Sets the CQI<sub>2</sub> value of CQI Type A report when 2 transport blocks are preferred or the CQI<sub>2</sub> value of a composite CQI report of a dual cell only operation.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:PCQI<di>:
CQI<us> on page 477
```

#### **PCI ← PCI/CQI 1/2/3/4 Content ← PCI / CQI**

Selects the PCI value transmitted during the PCI/CQI slots of the TTIs during the corresponding specified PCI/CQI From/To range (see [PCI reports](#)).

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:PCQI<di>:
PCI on page 477
```

#### **Suggested / Current ARB Seq. Length (HS-DPCCH)**

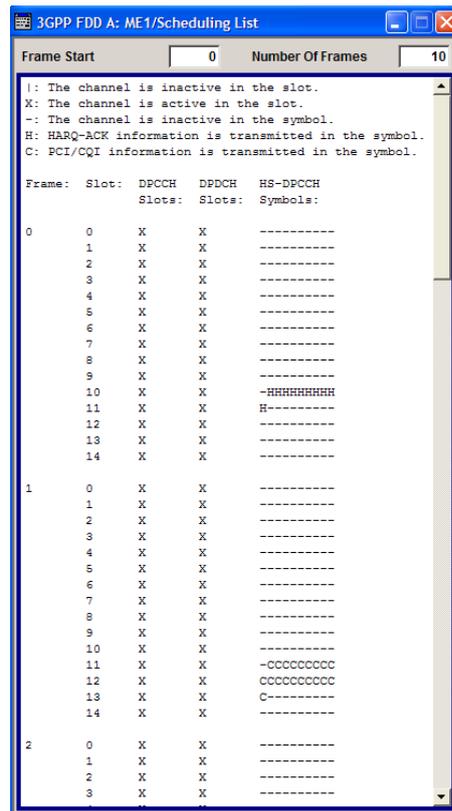
Displays the suggested and current ARB sequence length, in case the signal is not generated in real-time.

The "Suggested ARB Sequence Length" is the calculated minimum length that depends on the [Inter TTI Distance \(Interval\)](#), the [Number of Rows/Number of Rows](#), the [HARQ-ACK Repeat After](#) and the [PCI/CQI Repeat After](#). The current ARB sequence length is adjusted by pressing the button "Adjust ARB Sequence Length".

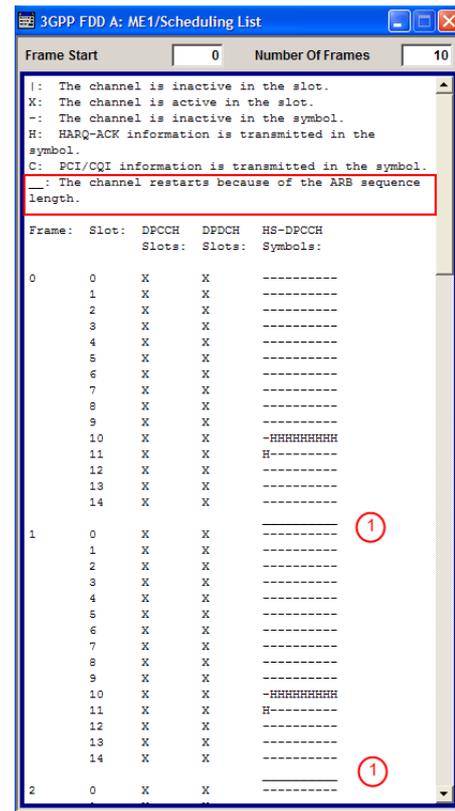
**Example: Effect of the ARB Sequence Length**

- Preset the instruments and adjust the settings as described in [example "HS-DPCCH Scheduling"](#) on page 208. Use the [Scheduling List](#) to show the HS-DPCCH scheduling (see also [figure 4-27](#)).
- Change the [Compatibility Mode \(HS-DPCCH\)](#) to "Release 8 and Later" and compare the displayed HS-DPCCH scheduling in the "Scheduling List".

**Real-time signal generation**



**ARB signal generation with "Current ARB Seq. Length" < "Suggested ARB Seq. Length"**



The channel restarts after 1 frame ("Current ARB Seq. Length = 1 Frame")

- The "Suggested / Current ARB Sequence Length" is 12 / 1. Press the [Adjust ARB Sequence Length \(HS-DPCCH\)](#). The "Current ARB Seq. Length" is adjusted, the channel restarts after 12 frames and the "Scheduling List" shows the HS-DPCCH scheduling in all frames as in the real-time mode.

**Tip:** To ensure a long enough ARB sequence, select "3GPP FDD > Filter/Clipping/ARB Settings" and adjust the [Sequence Length ARB](#) so that the ARB sequence length is multiple or equal the scheduling repetition.

Remote command:

`[ :SOURce<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:SLENgth? on page 478`

**Adjust ARB Sequence Length (HS-DPCCH)**

Sets the current ARB sequence length to the suggested value (see also [example "Effect of the ARB Sequence Length"](#) on page 216).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:SLENgth:ADJust`  
on page 479

**4.32.4 HS-DPCCH Settings for Normal Operation (Up to Release 7)**

The R&S Signal Generator supports also the parameters for backward compatibility.

1. To enable these parameters, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE"
2. Select "HS-DPCCH".
3. Select "Compatibility Mode > Up to Release 7".

The dialog contains the parameters that were available up to the selected release.

**Power Offset ACK**

Sets the power offset  $P_{\text{off\_ACK}}$  of an ACK response to a single scheduled transport block relative to the CQI Power  $P_{\text{CQI}}$ .

The power P<sub>ACK</sub> used during the HARQ-ACK slot is calculated as:

$$P_{\text{ACK}} = P_{\text{CQI}} + P_{\text{off\_ACK}}$$

The value range is -10 dB to 10 dB.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:POACK` on page 463

**Power Offset NACK**

Sets the power offset  $P_{\text{off\_NACK}}$  of an NACK response to a single scheduled transport block relative to the CQI Power  $P_{\text{CQI}}$ .

The power  $P_{\text{NACK}}$  used during the HARQ-ACK slot is calculated as:

$$P_{\text{NACK}} = P_{\text{CQI}} + P_{\text{off\_NACK}}$$

The value range is -10 dB to 10 dB.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:PONack` on page 463

**ACK/NACK Pattern**

(available for "MIMO Mode" set to Off only)

Enters the pattern for the HARQ-ACK field (Hybrid-ARQ Acknowledgment).

After receiving a transmission packet, the user equipment returns feedback information in the HARQ-ACK field that is related to the accuracy of downlink HS-DSCH transmission.

One bit is used per HS-DPCCH packet. The maximum length of the pattern is 32 bits.

""1" = ACK"      The HARQ ACK is sent. Transmission was successful and correct.

""0" = NACK"      The NACK is sent. Transmission was not correct. With an NACK, the UE requests retransmission of the incorrect data.

""-" = DTX"      Nothing is sent. Transmission is interrupted (Discontinuous Transmission (DTX)).

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:HAPattern` on page 464

**CQI Pattern Length**

(available for "MIMO Mode" set to Off only)

Sets the length of the CQI sequence. The values of the CQI sequence are entered in input fields "CQI Values". The pattern is generated cyclically.

With the CQI (Channel Quality Indicator), the user equipment informs the base station about the receive quality of the downlink HS-PDSCH.

Thus, the base station can adapt the modulation and coding scheme to improve the signal quality. The instrument supports the control of the base station HS-PDSCH by CQI sequences with a length of 1 to 10 values.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:CQI:PLENgtH`  
on page 464

**CQI Values**

(available for MIMO Mode set to Off only)

Enters the values of the CQI sequence. Value -1 means that no CQI is sent (DTX).

The length of the CQI sequence is set at input field CQI Length. The pattern is generated cyclically.

With the CQI (Channel Quality Indicator), the user equipment informs the base station about the receive quality of the downlink HS-PDSCH. Thus, the base station can adapt the modulation and coding scheme to improve the signal quality. The instrument supports the control of the base station HS-PDSCH by CQI sequences with a length of 1 to 10 values.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:CQI<ch> [ :VALues ]
```

on page 465

#### **MIMO Mode (Up to Release 7)**

(enabled for configuration for instruments equipped with option R&S SMx/AMU-K59 only)

Enables/disables working in MIMO mode for the selected UE.

When MIMO mode is enabled, the parameters ACK/NACK Pattern, CQI Pattern Length and CQI Values are not available. Several MIMO specific parameters are enabled for configuration (see [chapter 4.32.5, "MIMO Settings HS-DPCCH \(Up to Release 7\)"](#), on page 219s).

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO [ :MODE ]
```

on page 465

### **4.32.5 MIMO Settings HS-DPCCH (Up to Release 7)**



MIMO settings are available for configuration only for instruments equipped with option R&S SMx/AMU-K59 and enabled parameter "MIMO Mode".

1. To access these parameters, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE"
2. Select "HS-DPCCH".
3. Select "Compatibility Mode > Up to Release 7".

- Select "MIMO Mode > On".

The screenshot shows the HS-DPCCH Settings window. At the top, there are two tabs: 'HARQ-ACK (Slots) 1' and 'PCI / CQI (Slots) 2'. Below these, the 'State' is set to 'On' and 'Power' is -10.00 dB. There is a '<<< Hide Details' button. The 'Compatibility Mode' is 'Up to Release 7'. 'Start Delay' is 101 \*256 Chips and 'Inter TTI Distance' is 5 Subframes. 'Channelization Code' is Q / 64. 'MIMO Mode' is checked 'On'. The 'MIMO Settings' section includes: Power Offset ACK/ACK (1.0 dB), Power Offset ACK/NACK (0.0 dB), Power Offset NACK/ACK (0.0 dB), Power Offset NACK/NACK (0.0 dB), Power Offset CQI Type A (2.0 dB), and Number Of TTIs (3). At the bottom, a table shows the scheduling table:

	HARQ-ACK	PCI	CQI Type	CQI/CQIs/CQI1	CQI2
0	TB1: ACK, TB2: ACK	3	Type A Dual TB	2	5
1	Single TB: NACK	1	Type B	9	
2	Single TB: ACK	0	Type A Single TB	1	

The available settings allow you to adjust the HS-DPCCH configuration for UE configured in MIMO mode.

The HS-DPCCH structure can be configured with the parameters [Inter TTI Distance](#) and [Number of TTIs](#), as well as by configuring the HARQ-ACK and CQI/PCI information per TTI by means of the parameters of the HS-DPCCH scheduling table. Any combination of single or dual transport block [HARQ-ACK](#), [PCI value](#), [CQI Type](#) and corresponding [CQI value\(s\)](#), as well as channel power can be configured.

#### Power Offset ACK/ACK

Sets the power offset  $P_{\text{off\_ACK/ACK}}$  of an ACK/ACK response to two scheduled transport blocks relative to the CQI Power  $P_{\text{CQI}}$ .

The power  $P_{\text{ACK/ACK}}$  used during the HARQ-ACK slots is calculated as:

$$P_{\text{ACK/ACK}} = P_{\text{CQI}} + P_{\text{off\_ACK/ACK}}$$

The value range is -10 dB to 10 dB.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:POAAck
on page 465
```

#### Power Offset ACK/NACK

Sets the power offset  $P_{\text{off\_ACK/NACK}}$  of an ACK/NACK response to two scheduled transport blocks relative to the CQI Power  $P_{\text{CQI}}$ .

The power  $P_{\text{ACK/NACK}}$  used during the HARQ-ACK slots is calculated as:

$$P_{\text{ACK/NACK}} = P_{\text{CQI}} + P_{\text{off\_ACK/NACK}}$$

The value range is -10 dB to 10 dB.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:POANack`

on page 466

#### Power Offset NACK/ACK

Sets the power offset  $P_{\text{off\_NACK/ACK}}$  of an NACK/ACK response to two scheduled transport blocks relative to the CQI Power  $P_{\text{CQI}}$ .

The power  $P_{\text{NACK/ACK}}$  used during the HARQ-ACK slots is calculated as:

$$P_{\text{NACK/ACK}} = P_{\text{CQI}} + P_{\text{off\_NACK/ACK}}$$

The value range is -10 dB to 10 dB.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:PONack`

on page 467

#### Power Offset NACK/NACK

Sets the power offset  $P_{\text{off\_NACK/NACK}}$  of an NACK/NACK response to two scheduled transport blocks relative to the CQI Power  $P_{\text{CQI}}$ .

The power  $P_{\text{NACK/NACK}}$  used during the HARQ-ACK slots is calculated as:

$$P_{\text{NACK/NACK}} = P_{\text{CQI}} + P_{\text{off\_NACK/NACK}}$$

The value range is -10 dB to 10 dB.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:PONNack`

on page 467

#### Power Offset CQI Type A

Sets the power offset  $P_{\text{off\_CQI Type A}}$  of the PCI/CQI slots in case a CQI Type A report is sent relative to the CQI Power  $P_{\text{CQI}}$ .

The power  $P_{\text{CQI Type A}}$  used during the PCI/CQI slots is calculated as:

$$P_{\text{CQI Type A}} = P_{\text{CQI}} + P_{\text{off\_CQI Type A}}$$

Since the CQI Type B reports are used in a single stream transmission (see [chapter 3.1.15.6, "CQI Reports: Type A and Type B"](#), on page 42), the power  $P_{\text{CQI Type B}} = P_{\text{CQI}}$ .

The value range is -10 dB to 10 dB.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:POCA` on page 468

#### Number of TTIs (Up to Release 7)

Selects the number of configurable TTIs.

This parameter determines the number of the rows in the HS-DPCCH scheduling table. Each row represents one TTI. The parameters set in the table are read out cyclically.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:TTICount
```

on page 468

#### **HARQ-ACK (Up to Release 7)**

Selects the information transmitted during the HARQ-ACK slot of the corresponding TTI (see [chapter 3.1.15.5, "MIMO uplink control channel support"](#), on page 40).

"DTX" Selects Discontinuous Transmission (DTX) for the corresponding TTI. During that TTI no feedback information is sent, i.e. all other parameters in the feedback signaling table are disabled.

"Single TB: ACK/Single TB: NACK"

Selects an ACK or NACK response to a single scheduled transport block.

"TB1:ACK,TB2:ACK / TB1:ACK,TB2:NACK / TB1:NACK,TB2:ACK / TB1:NACK,TB2:NACK"

Selects the response to two scheduled transport blocks.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:TTI<ch0>:HACK
```

on page 469

#### **PCI (Up to Release 7)**

Selects the PCI value transmitted during the PCI/CQI slots of the corresponding TTI (see [chapter 3.1.15.7, "PCI reports"](#), on page 42).

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:TTI<ch0>:PCI
```

on page 469

#### **CQI Type (Up to Release 7)**

Selects the type of the CQI report (see [chapter 3.1.15.6, "CQI Reports: Type A and Type B"](#), on page 42).

"Type A Single TB"

Selects CQI Type A report with information that 1 transport block is preferred.

"Type A Double TB"

Selects CQI Type A report with information that 2 transport blocks are preferred.

"Type B"

Selects CQI Type B report.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:TTI<ch0>:
```

CQIType on page 469

#### **CQI/CQI<sub>s</sub>/CQI<sub>1</sub>/CQI<sub>2</sub> (Up to Release 7)**

Selects the CQI report transmitted during the PCI/CQI slots of the corresponding TTI (see [chapter 3.1.15.6, "CQI Reports: Type A and Type B"](#), on page 42).

- "CQI" Sets the CQI value for CQI Type B report.
- "CQI<sub>s</sub>" Sets the CQI value in case a CQI Type A report when 1 transport block is preferred.
- "CQI<sub>1</sub>" Sets the CQI<sub>1</sub> value of CQI Type A report when 2 transport blocks are preferred.
- "CQI<sub>2</sub>" Sets the CQI<sub>2</sub> value of CQI Type A report when 2 transport blocks are preferred.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:TTI<ch0>:
CQI<di> on page 470
```

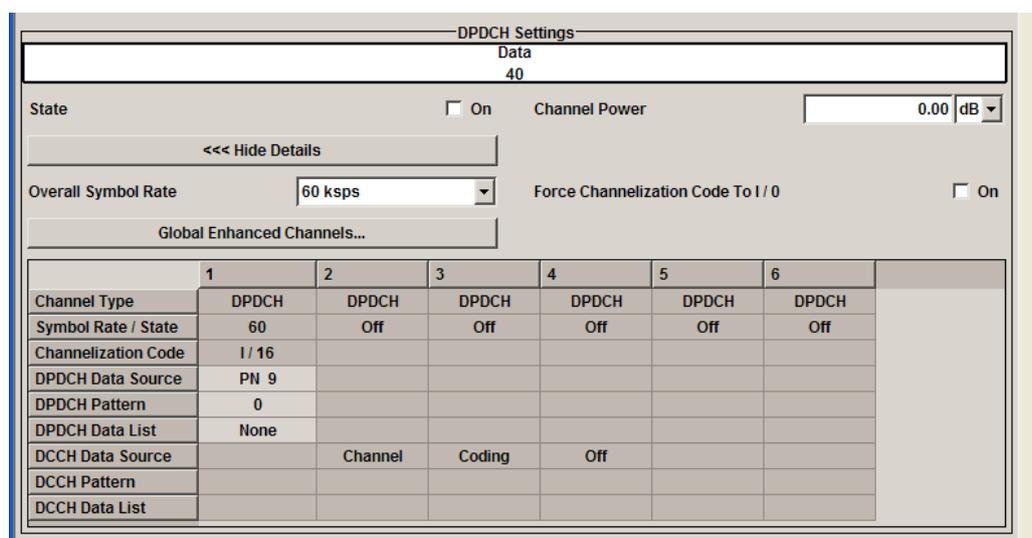
### 4.33 DPDCH Settings - UE

The "DPDCH Settings" section is where the settings are made for the DPDCH channels. This section is only available if "DPCCH + DPDCH" mode is activated (see also [chapter 4.30, "DPCCH Settings - UE"](#), on page 194).

The DPDCH is configured in form of "Channel Table". The number of active channels depends on the overall symbol rate set. The data sources for the data part of the individual channels can be selected in the channel table. The remaining parameters are only displayed and their value depends on the overall symbol rate set.

In UE1, the DPDCH is generated in realtime (enhanced), if only one DPDCH is selected by the overall symbol rate setting.

The "Global Enhanced Channels" accesses a dialog for configuring the enhanced parameters.



### 4.33.1 DPDCH Common Settings

#### State (DPDCH)

Activates or deactivates all the DPDCH channels.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPDCh:STATe` on page 482

#### Channel Power

Sets the channel power in dB.

The power entered is relative to the powers of the other channels and does not initially relate to the "Level" power display. If [Adjust Total Power to 0dB](#) is executed, all the power data is relative to "Level".

**Note:** The uplink channels are not blanked in this mode (duty cycle 100%).

Test cases defined in the 3GPP standard often use notation "Signaling values for  $\beta_c$  and  $\beta_d$ ". The quantization of the gain parameters is shown in the following table which is taken from 3GPP Spec 25.213 (left columns) and supplemented by the instrument-specific values (right column).

Signaling values for $\beta_c$ and $\beta_d$	Quantized amplitude ratios $\beta_c$ and $\beta_d$	Power to be set / dB
15	1.0	0.0
14	14/15	-0.60
13	13/15	-1.24
12	12/15	-1.94
11	11/15	-2.69
10	10/15	-3.52
9	9/15	-4.44
8	8/15	-5.46
7	7/15	-6.62
6	6/15	-7.96
5	5/15	-9.54
4	4/15	-11.48
3	3/15	-13.99
2	2/15	-17.52
1	1/15	-23.52
0	Switch off	Switch channel off or -80 dB

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPDCh:POWer` on page 482

**Force Channelization Code To I/Q**

Sets the channelization code to I/Q.

This mode can only be activated if the "Overall Symbol Rate < 2 x 960 kbps".

It is provided for test purposes. Using an oscilloscope, the data bits of the DPDCH are visible on the I/Q signal for the following settings:

- "Force Channelization Code to I/Q > On"
- "Scrambling Code Mode > Off"
- "DPCCH Channel Power = - 80 dB"

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:DPDCh:FCIO` on page 481

**Overall Symbol Rate**

Sets the overall symbol rate of all the DPDCH channels.

The structure of the DPDCH channel table depends on this parameter. The overall symbol rate determines which DPDCHs are active, which symbol rate they have and which channelization codes they use (see [table 1-2](#)).

DPDCHs that are not active by virtue of the overall rate are also disabled for operation.

**Note:** Up to an overall rate of 960 ksps, only DPDCH 1 is active, its symbol rate is the same as the overall symbol rate and the channelization code is the same as spreading factor/4 (spreading factor = chip rate / symbol rate).

With an overall symbol rate greater than 960 ksps, all the active DPDCH channels have the symbol rate 960 ksps.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:DPDCh:ORATe` on page 482

**Global Enhanced Channels**

Accesses the dialog for configuring all the enhanced channel settings of user equipment UE1, see [chapter 4.38](#), "Global Enhanced Channel Settings - UE1", on page 246.

Remote command:

n.a.

### 4.33.2 Channel Table

The channel table allows you to configure the individual parameters for the DPDCH channels. The structure of the currently selected channel is displayed graphically in the table header.

The number of active channels depends on the selected overall symbol rate. You can select the data sources for the individual channels. The remaining parameters are only displayed and their values depend also on the overall symbol rate. See also [table 1-2](#).

**Channel Number**

Displays the channel number.

Remote command:

n.a.

(the channel is selected by the suffix at keyword CHANnel<n>)

**Channel Type**

Displays the channel type.

Remote command:

n.a.

**Symbol Rate / State**

Displays the symbol rate and the state of the DCDCH channel.

The symbol rate and the state of channel 2 to 6 are dependent on the overall symbol rate set and cannot be modified.

Remote command:

[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:CHANnel<ch>:DPDCh:SRATe?

on page 481

**Channelization Code**

Displays the channelization code and the modulation branch (I or Q) of the DPDCH channel.

The channelization code is dependent on the overall symbol rate set and cannot be modified.

Remote command:

[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:CHANnel<ch>:DPDCh:CCODE?

on page 479

**DPDCH Data Source**

For UE2, UE3 and UE4 and UE1 without channel coding, selects the data source for the DPDCH channel.

When channel coding is active, the data source for the DTCH1 component in the transport layer is selected here. In this situation, the display reads "DTCH data Source" and the "DCCH Data" entry field is enabled for selecting the data source of the DCCH channel. The data sources of the other DTCH channels can be set in the "Global Enhanced Channel Settings > Transport Channel" dialog, see [chapter 4.38, "Global Enhanced Channel Settings - UE1"](#), on page 246.

The following standard data sources are available:

- "All 0, All 1"  
An internally generated sequence containing 0 data or 1 data.
- "PNxx"  
An internally generated pseudo-random noise sequence.
- "Pattern"  
An internally generated sequence according to a bit pattern.  
Use the "Pattern" box to define the bit pattern.
- "Data List/Select DList"  
A binary data from a data list, internally or externally generated.

Select "Select DList" to access the standard "Select List" dialog.

- Select the "Select Data List > navigate to the list file \*.dm\_iqd > Select" to select an existing data list.
- Use the "New" and "Edit" functions to create internally new data list or to edit an existing one.
- Use the standard "File Manager" function to transfer external data lists to the instrument.

See also "Main Dialog > Data List Management".

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:CHANnel<ch>:DPDCh:DATA`  
on page 479

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:CHANnel<ch>:DPDCh:DATA:`  
`PATtern` on page 481

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>[:HSUPa]:CHANnel<ch>:DPDCh:E:`  
`DATA:DSElect` on page 506

#### DCCH Data Source

For UE1 for enhanced channels with active channel coding, selects the data source for the DCCH component.

The following standard data sources are available:

- "All 0, All 1"  
An internally generated sequence containing 0 data or 1 data.
- "PNxx"  
An internally generated pseudo-random noise sequence.
- "Pattern"  
An internally generated sequence according to a bit pattern.  
Use the "Pattern" box to define the bit pattern.
- "Data List/Select DList"  
A binary data from a data list, internally or externally generated.  
Select "Select DList" to access the standard "Select List" dialog.
  - Select the "Select Data List > navigate to the list file \*.dm\_iqd > Select" to select an existing data list.
  - Use the "New" and "Edit" functions to create internally new data list or to edit an existing one.
  - Use the standard "File Manager" function to transfer external data lists to the instrument.

See also "Main Dialog > Data List Management".

## 4.34 E-DPDCH Settings - UE

1. To access the E-DPDCH channel settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE".
2. Select "Mode > DPCCH + DPDCH".

3. Select "E-DPDCH Settings > Show Details".

	1	2	3	4
Channel Type	E-DPDCH	E-DPDCH	E-DPDCH	E-DPDCH
Symbol Rate / State	480	Off	Off	Off
Channelization Code	1 / 2			
Channel Power /dB	0.00			
E-DPDCH Data Source	PN 9			
E-DPDCH Pattern	0			
E-DPDCH Data List	None			

The dialog displays the channel structure and the available parameters.

The E-DPDCH channels are defined in form of a "Channel Table". The number of active channels depends on the overall symbol rate. The data sources for the data part of the individual channels can be selected in the channel table. The remaining parameters are only displayed and their value depends on the overall symbol rate.

#### 4.34.1 E-DPDCH Common Settings

##### State (E-DPDCH)

Activates or deactivates all the E-DPDCH channels.

If an FRC is set for the channel, this field is activated automatically.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:MSTation<st> [ :HSUPa ] :DPDCh:E:STATE
on page 521
```

##### Force Channelization Code To I/O

Sets the channelization code to I/O.

This mode can only be activated if the overall symbol rate is less than 2 x 960 kbps.

It is provided for test purposes. Using an oscilloscope, the data bits of the E-DPDCH are visible on the I/Q signal if:

- Force Channelization Code to I/O is On
- Scrambling Code Mode is set to Off.
- DPDCH power is - 80 dB

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:MSTation<st> [ :HSUPa ] :DPDCh:E:FCIO
on page 520
```

##### Overall Symbol Rate

Sets the overall symbol rate of all the E-DPDCH channels.

The structure of the E-DPDCH channel table depends on this parameter. The overall symbol rate determines which E-DPDCHs are active, which symbol rate they have and which channelization codes they use.

E-DPDCHs that are not active by virtue of the overall rate are also disabled for operation.

If an FRC is set for the channel, this field is read-only.

**Note:** If the [Dynamic Power Control State](#) and/or the [UL-DTX... / User Scheduling State](#) is enabled, the E-DPDCH is generated in realtime. Then only the overall symbol rates with one E-DPDCH channel or those that restrict the E-DPDCHs to the I or Q branch are enabled for configuration.

To send simultaneously multiple physical E-DPDCH, set the Overall Rate to one of the predefined two-channel configurations. For some special applications it might be necessary to split up the generation of this channels to two baseband blocks. The instrument provides additionally special non-standard overall symbol rates, that enable the instrument to generate only the E-DPDCH channels of the I branch or of the Q branch per baseband block.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [:HSUPa]:DPDCh:E:ORate
```

on page 521

### Modulation

Sets the modulation of the E-DPDCH.

There are two possible modulation schemes specified for this channel, BPSK and 4PAM (4 Pulse-Amplitude Modulation). The latter one is available only for [Overall Symbol Rates](#) using two channels, e.g 2x960 ksps and/or 2x1920 ksps.

**Note:** Modulation scheme 4PAM is available only for instruments equipped with the HSPA+ option R&S SMx/AMU-K59.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [:HSUPa]:DPDCh:E:MODulation
```

on page 520

## 4.34.2 Channel Table

The channel table allows you to configure the individual parameters for the E-DPDCH channels. The structure of the currently selected channel is displayed graphically in the table header.

The number of active channels depends on the selected overall symbol rate. You can select the data sources for the individual channels. The remaining parameters are only displayed and their values depend also on the overall symbol rate. See also [table 1-3](#) and [table 1-4](#).

**Channel Number**

Displays the channel number.

Remote command:

n.a.

(the channel is selected by the suffix at keyword `CHANnel<n>`)

**Channel Type**

Displays the channel type.

Remote command:

n.a.

**Symbol Rate / State**

Displays the symbol rate and the state of the E-DPDCH channel.

The symbol rate and the state of the channels are dependent on the overall symbol rate set and cannot be modified.

Remote command:

`[ :SOURce<hw> ] :BB:W3GPp:MSTation<st> [ :HSUPa ] :CHANnel<ch> :DPDCh:E:SRATe?` on page 507

**Channelization Code**

Displays the channelization code and the modulation branch (I or Q) of the DPDCH channel.

The channelization code is dependent on the overall symbol rate set and cannot be modified.

Remote command:

`[ :SOURce<hw> ] :BB:W3GPp:MSTation<st> [ :HSUPa ] :CHANnel<ch> :DPDCh:E:CCODE?` on page 505

**Channel Power**

Sets the power of the selected E-DPDCH channel.

The power entered is relative to the powers of the other channels and does not initially relate to the "Level" power display. If [Adjust Total Power to 0dB](#) is executed, all the power data is relative to "Level"

Remote command:

`[ :SOURce<hw> ] :BB:W3GPp:MSTation<st> [ :HSUPa ] :CHANnel<ch> :DPDCh:E:POWer` on page 506

**E-DPDCH Data Source**

Selects the data source for the E-DPDCH channel.

The data source for the DPDCH is also entered here for the enhanced channels of UE1 without channel coding.

The following standard data sources are available:

- "All 0, All 1"  
An internally generated sequence containing 0 data or 1 data.
- "PNxx"  
An internally generated pseudo-random noise sequence.

- "Pattern"  
An internally generated sequence according to a bit pattern.  
Use the "Pattern" box to define the bit pattern.
- "Data List/Select DList"  
A binary data from a data list, internally or externally generated.  
Select "Select DList" to access the standard "Select List" dialog.
  - Select the "Select Data List > navigate to the list file \*.dm\_iqd > Select" to select an existing data list.
  - Use the "New" and "Edit" functions to create internally new data list or to edit an existing one.
  - Use the standard "File Manager" function to transfer external data lists to the instrument.

See also "Main Dialog > Data List Management".

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :CHANnel<ch> :DPDCh:E:DATA` on page 505

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :CHANnel<ch> :DPDCh:E:DATA:PAATtern` on page 506

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :CHANnel<ch> :DPDCh:E:DATA:DSElect` on page 506

## 4.35 E-DCH Scheduling - UE

(requires option R&S SMx/AMU-K45)

1. To access the E-DCH settings, select "3GPP FDD > User Equipment > link Direction > Uplink / Reverse > User Equipments > UE"
2. Select "E-DCH Settings > Show Details".

E-DCH Scheduling			
E-DCH TTI	2 ms	E-DCH From TTI	0
Number Of Table Rows	1	E-DCH To TTI	0
Schedule Repeats After	1 TTIs		

This dialog comprises the settings necessary to configure the common time schedule of the E-DPDCH and E-DPCCH. The settings enable you to configure single E-DCH packets or "bursts" of variable length consisting of several successive E-DCH packets and to decide upon the E-DCH packets distribution.

Use the [Scheduling List](#) to display and verify the configured uplink scheduling for every UE.



### Real-time vs. ARB signal generation

The E-DCH channels are generated in real-time or as an ARB signal.

- If the E-DCH channels are generated as ARB signal, the ARB sequence length has to be long enough and a multiple or equal the scheduling repetition.
- The instrument generate the channels in real-time if [UL-DTX...](#) / [User Scheduling State](#) and/or [Dynamic Power Control State](#) is activated.
  - During generation of E-DCH channels in real-time, channel coding (i.e. activation of FRCs) is disabled. Use pre-channel-coded data list as "Data Source" if channel coded data on the E-DCH is required.
  - The E-DPDCH can be generated in realtime only for overall symbol rates with one E-DPDCH channel or those that restrict the E-DPDCHs to the I or Q branch.

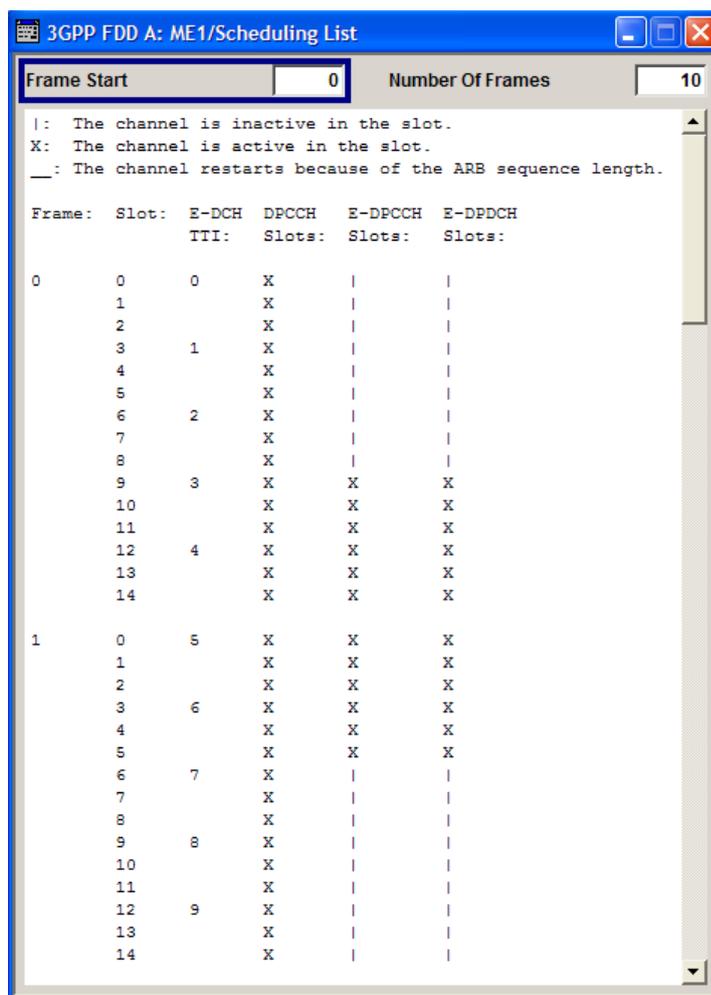
### Example: E-DCH Scheduling

To configure an E-DCH transmission in TTIs 3-6, 128-156, 1003-1006, 1128-1156, etc. perform the settings listed in [table 4-13](#).

**Table 4-13: E-DCH scheduling example**

Parameter	Value	Comment
Select "3GPP FDD > Filter/Clipping/ARB Settings" and adjust the <a href="#">Sequence Length ARB</a>	200 frames	If the E-DCH channels are generated as ARB signal, the ARB sequence length has to be long enough and a multiple or equal the scheduling repetition.
<a href="#">E-DCH TTI</a>	2 ms	
<a href="#">Number of Table Rows</a>	2	two scheduled E-DCH bursts
<a href="#">E-DCH Schedule Repeats After</a>	1000 TTIs	each E-DCH burst is repeated every 1000 TTIs
Row#0		E-DCH burst (4 E-DCH packets)
" <a href="#">E-DCH TTI From</a> "	3	
" <a href="#">E-DCH TTI To</a> "	6	
Row#1		E-DCH burst (29 E-DCH packets)
" <a href="#">E-DCH TTI From</a> "	128	
" <a href="#">E-DCH TTI To</a> "	156	
<a href="#">E-DPCCH State</a>	On	Enables E-DPCCH
<a href="#">E-DPDCH State</a>	On	Enables E-DPDCH

Open the [Scheduling List](#) to display the E-DCH scheduling.



**E-DCH TTI**

Sets the size for the TTI (Transmission Time Interval).

If an [FRC](#) is set for the E-DPCCH or [UL-DTX...](#) / [User Scheduling State](#) is enabled, this field is read-only.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st> [:HSUPa] :EDCH:TTIEdch`  
on page 521

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st> [:HSUPa] :DPDCh:E:TTIEdch`  
on page 521

**Number of Table Rows**

Sets the number of the rows in the scheduling table, i.e. determines the number of the E-DCH "bursts" enabled for configuration. An E-DCH "burst" is build of several successive E-DCH packets.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st> [:HSUPa] :EDCH:ROWCount`  
on page 522

**E-DCH Schedule Repeats After**

Determine the number of TTIs after that the E-DCH scheduling is repeated.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :EDCH:REPEAT
```

on page 522

**E-DCH Scheduling Table**

Enables the user to flexible configure single E-DCH packets or E-DCH "bursts" of variable length consisting of several successive E-DCH packets

**E-DCH TTI From ← E-DCH Scheduling Table**

Determines the start TTI of the corresponding E-DCH burst.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :EDCH:ROW<ch0>:FROM
```

on page 522

**E-DCH TTI To ← E-DCH Scheduling Table**

Determines the end TTI of the corresponding E-DCH burst.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :EDCH:ROW<ch0>:TO
```

on page 522

## 4.36 Scheduling List

Opens a display of the current uplink scheduling per UE.

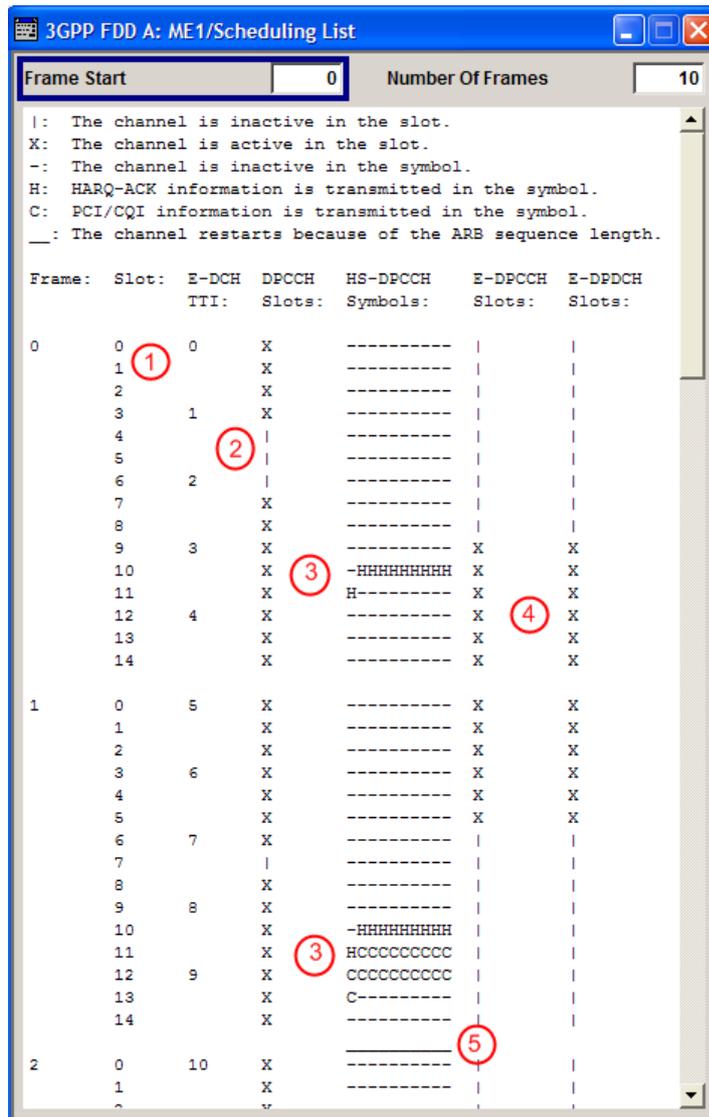


Fig. 4-28: Example of Scheduling List (UE1)

- 1 = E-DCH TTI is three slots long, i.e. E-DCH TTI = 2ms
- 2 = DPCCH shows busts pattern, i.e. UL-DTX is activated
- 3 = HS-DPCCH is active and the scheduled HARQ-ACK and PCI/CQI messages have different patterns
- 4 = E-DPCCH and E-DPDCH are active; both channels have the same E-DCH scheduling
- 5 = ARB Sequence Length = 2 frames

**Frame Start**

Defines the start frame of the displayed UL scheduling.

**Number of Frames**

Defines number of frames for that the UL scheduling is displayed.

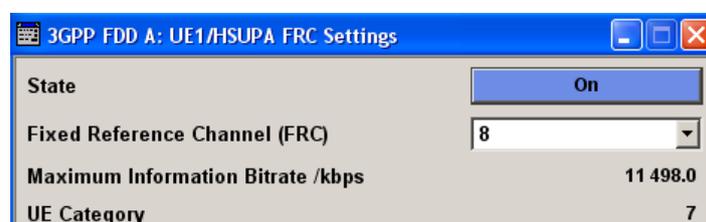
## 4.37 HSUPA FRC Settings - UE

The "UE HSUPA FRC" dialog provides the parameters for configuring the fixed reference channel (FRC) and the settings for the HARQ simulation.

For more information, see also [chapter 3.1.12, "HARQ Feedback"](#), on page 32 and [chapter 3.1.14.4, "16QAM Fixed Reference Channel: FRC 8"](#), on page 37.

### 4.37.1 FRC General Settings

1. To access these settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE"
2. Select "E-DPCCH Settings > Show Details > HSUPA FRC...".



The dialog comprises the common settings for the fixed reference channel (FRC).

#### State (HSUPA FRC)

Activates or deactivates the FRC state for the E-DCH channels.

If FRC is activated, the channels E-DPCCH and E-DPDCH are automatically activated.

The following parameters of these channels are set automatically, depending on the configured FRC:

- for E-DPCCH:
  - "Retransmission Sequence Number" is set to 0
  - "E-TFCI"
- For E-DPDCH:
  - [Overall Symbol Rate](#) is set according to the correspondent parameter of FRC. The "Modulation" is set according to the "Modulation" used for the selected FRC. The [E-DPDCH Data Source](#) is set according to the [Data Source \(E-DCH\)](#) used for the selected FRC.
- For E-DCH Scheduling:
  - [E-DCH TTI](#) is set according to the [E-DCH TTI](#) of the selected FRC
  - If the "HARQ Simulation" is disabled and the state in the DTX mode section is activated, the "E-DCH Scheduling Table" is configured according to the ["DTX Pattern"](#) specified.
  - By enabled "HARQ Simulation", the settings in the "E-DCH Scheduling Table" are configured to ensure a continuous E-DCH transmission.

**Note:** HSUPA FRCs are disabled, if [UL-DTX...](#) / [User Scheduling State](#) or [Dynamic Power Control State](#) are activated.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:STATE  
on page 516
```

#### **Fixed Reference Channel (FRC)**

Selects the FRC according to TS 25.141 Annex A.10.

Additionally, user defined FRC can be configured.

FRC8 is available only for instruments equipped with R&S SMx/AMU-K59.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:CHANNEL  
on page 507
```

#### **Maximum Information Bitrate/kbps**

Displays the maximum information bit rate.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:MIBRate?  
on page 515
```

#### **UE Category**

Displays the UE category that is minimum required for the selected FRC (see also [chapter 3.1.19.2, "UL 16QAM UE Capabilities"](#), on page 48).

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:  
UECategory? on page 518
```

### **4.37.2 Coding And Physical Channels Settings**

1. To access the coding and physical channel settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE"

2. Select "E-DPCCH Settings > Show Details > HSUPA FRC... > Coding And Physical Channels".

Coding And Physical Channels	
Data Source (E-DCH)	PN 9
Overall Symbol Rate	2x960 + 2x1920 ksps
Modulation	4PAM
E-DCH TTI	2 ms
Number Of HARQ Processes	8
Binary Channel Bits / TTI (Nbin)	23 040
Transport Block Size Table	Table 3 (2ms)
Transport Block Size Index	124
Information Bit Payload (Ninf)	22 996
Coding Rate (Nint Nbin)	0.998

This dialog comprises the parameters required for configuring the physical channel settings and coding.

### Data Source (E-DCH)

Selects the data source for the E-DCH channels, i.e. this parameter affects the corresponding parameter of the E-DPDCH.

The following standard data sources are available:

- "All 0, All 1"  
An internally generated sequence containing 0 data or 1 data.
- "PNxx"  
An internally generated pseudo-random noise sequence.
- "Pattern"  
An internally generated sequence according to a bit pattern.  
Use the "Pattern" box to define the bit pattern.
- "Data List/Select DList"  
A binary data from a data list, internally or externally generated.  
Select "Select DList" to access the standard "Select List" dialog.
  - Select the "Select Data List > navigate to the list file \*.dm\_iqd > Select" to select an existing data list.
  - Use the "New" and "Edit" functions to create internally new data list or to edit an existing one.
  - Use the standard "File Manager" function to transfer external data lists to the instrument.

See also "Main Dialog > Data List Management".

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:DATA
```

on page 508

```
[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:DATA:
```

PATtern on page 509

```
[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:DATA:
```

DSElect on page 508

**Overall Symbol Rate**

Sets the overall symbol rate for the E-DCH channels, i.e. this parameter affects the corresponding parameter of the E-DPDCH.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:ORATE`  
on page 515

**Modulation**

Sets the modulation of the FRC, i.e. this parameter affects the corresponding parameter of the E-DPDCH.

There are two possible modulation schemes specified, BPSK and 4PAM (4 Pulse-Amplitude Modulation). The latter one is available only for the following [Overall Symbol Rates](#):

- 2x960 ksp/s
- 2x1920 ksp/s
- 2x960 + 2x1920 ksp/s.

**Note:** Modulation scheme 4PAM is available only for instruments equipped with the HSPA+ option R&S SMx/AMU-K59.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:MODulation`  
on page 515

**E-DCH TTI**

Sets the size of the TTI (Transmission Time Interval) for the E-DCH channels, i.e. this parameter affects the corresponding parameter of the E-DCH scheduling configuration.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:TTIEdch`  
on page 518

**Number Of HARQ Processes**

Displays the number of HARQ (Hybrid-ARQ Acknowledgement) processes. This value determines the distribution of the payload in the subframes.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:HPRocesses?`  
on page 514

**Binary Channel Bits / TTI (Nbin)**

Displays the number of binary bits per TTI.

**Transport Block Size Table**

Selects the Transport Block Size Table from 3GPP TS 25.321, Annex B according to that the transport block size is configured.

The transport block size is determined also by the parameter "Transport Block Size Index".

The allowed values of this parameter depend on the selected "E-DCH TTI" and "Modulation" scheme.

E-DCH TTI	Modulation	Transport Block Size Table	Transport Block Size Index (E-TFCI)
2 ms	BPSK	Table 0	0 .. 127
		Table 1	0 .. 125
	4PAM	Table 2	0 .. 127
		Table 3	0 .. 124
10 ms	-	Table 0	0 .. 127
		Table 1	0 .. 120

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:TBS:
TABLE on page 517
```

#### Transport Block Size Index (E-TFCI)

Selects the Transport Block Size Index (E-TFCI) for the corresponding table, as described in 3GPP TS 25.321, Annex B.

The value range of this parameter depends on the selected "Transport Block Size Table".

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:TBS:
INDEX on page 516
```

#### Information Bit Payload (Ninf)

Displays the payload of the information bit. This value determines the number of transport layer bits sent in each HARQ process.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:PAYBits?
on page 516
```

#### Coding Rate (Ninf/Nbin)

Displays the relation between the information bits to binary channel bits.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:CRATE?
on page 507
```

### 4.37.3 DTX Mode Settings

1. To access these settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE"

2. Select "E-DPCCH Settings > Show Details > HSUPA FRC...> DTX Mode".

This dialog comprises the parameters required for enabling and defining user data.

#### State (DTX)

Activates or deactivates the DTX (Discontinuous Transmission) mode.

**Note:** If activated, the "E-DCH Scheduling Table" in the "E-DPCCH Settings" dialog is configured according to the "DTX Pattern" specified.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPA ] :DPCCh:E:FRC:DTX:
STATE on page 511
```

#### User Data (DTX Pattern)

Sets the user-definable the bit pattern for the DTX. The maximum length is 64 bits.

The following values are allowed:

- 1: Data transmission
- -: DTX

**Note:** If activated, this setting will overwrite the "E-DCH Scheduling Table" in the "E-DPCCH Settings" dialog.

#### Example:

"User Data (DTX Pattern) = 1-11-" sets the E-DCH Scheduling settings as follow:

E-DCH Scheduling		E-DCH From TTI	E-DCH To TTI
E-DCH TTI	10 ms	0	0
Number Of Table Rows	3	1	2
Schedule Repeats After	5 TTIs	2	3

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPA ] :DPCCh:E:FRC:DTX:
PATTERN on page 511
```

### 4.37.4 HARQ Simulation Settings

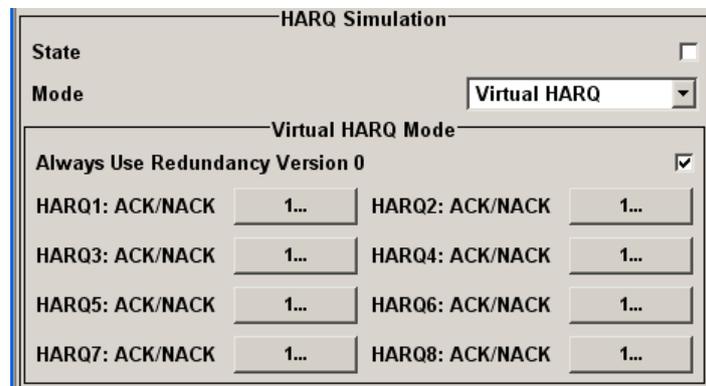
This section describes the HARQ settings. The provided settings depend on the selected "HARQ Simulation > Mode".



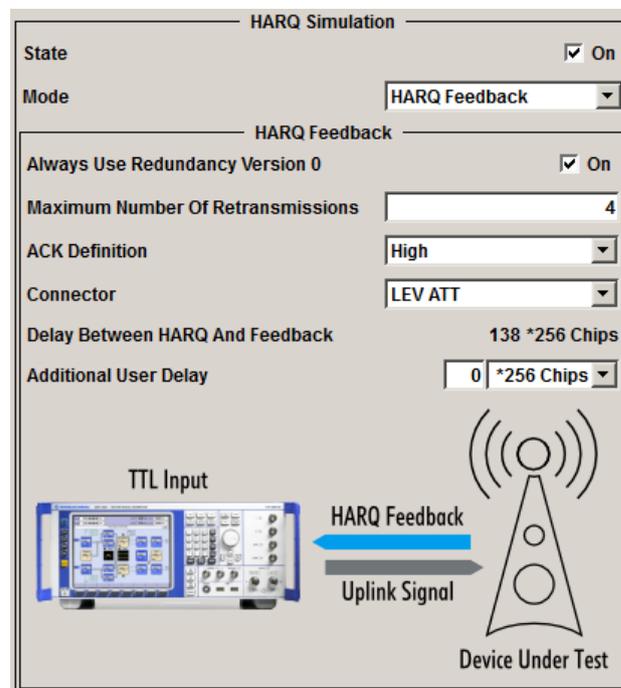
R&S SMBV instruments do not support "HARQ Simulation > Mode > HARQ Feedback".

1. To access these settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE"

2. Select "E-DPCCH Settings > Show Details > HSUPA FRC...> HARQ Simulation".
3. Select "Mode > Virtual HARQ".



4. Select "Mode > HARQ Feedback".



For background information, refer to [chapter 3.1.12, "HARQ Feedback"](#), on page 32.

#### State (HARQ)

Activates or deactivates the HARQ simulation mode.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPp:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:HARQ:
SIMulation [ :STATe ] on page 514
```

#### Mode (HARQ)

Selects the HARQ simulation mode.

"Virtual HARQ" This mode simulates basestation feedback. For every HARQ process (either 4 or 8), a bit pattern can be defined to simulate ACKs and NACKs.

"HARQ Feedback" This mode allows you to dynamically control the transmission of the HSUPA fixed reference channels. An "ACK" from the base station leads to the transmission of a new packet while a "NACK" forces the instrument to retransmit the packet with a new channel coding configuration (i.e. new "redundancy version") of the concerned HARQ process.  
For further information, see [chapter 3.1.12, "HARQ Feedback"](#), on page 32.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:HARQ:
SIMulation:MODE on page 512
```

### Virtual HARQ Mode

Simulates a basestation feedback with the following settings:

#### Always Use Redundancy Version 0 (HARQ) ← Virtual HARQ Mode

If activated, the same redundancy version is sent, that is, the redundancy version is not adjusted for the next retransmission in case of a received NACK.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:HARQ:
SIMulation:RVZero on page 513
```

#### HARQ1..8: ACK/NACK ← Virtual HARQ Mode

(HARQ mode Virtual HARQ only)

Enters the pattern for the HARQ (Hybrid-ARQ Acknowledgement).

The maximum length of the pattern is 32 bits.

""1" = ACK" New data is transmitted and the RSN (Retransmission Sequences Number) is set to 0.

""0" = NACK" The data is retransmitted and the RSN is increased with 1. The maximum value of RSN is 3, i.e. even if more than 3 retransmissions are configured, the RSN remains 3.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:HARQ [ :
SIMulation ] :PATtern<ch> on page 514
```

#### HARQ mode HARQ Feedback

**Note:** R&S SMBV instruments and the R&S WinIQSIM2 do not support HARQ Mode HARQ Feedback.

Dynamically control the transmission of the HSUPA fixed reference channels with the following settings:

**Always Use Redundancy Version 0 (HARQ) ← HARQ mode HARQ Feedback**

If activated, the same redundancy version is sent, that is, the redundancy version is not adjusted for the next retransmission in case of a received NACK.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:HARQ:
SIMulation:RVZero on page 513
```

**Maximum Number Of Retransmissions (HARQ) ← HARQ mode HARQ Feedback**

Sets the maximum number of retransmissions. After the expiration of this value, the next packet is sent, regardless of the received feedback.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:HARQ:
SIMulation:MRETransmissions on page 513
```

**ACK Definition (HARQ) ← HARQ mode HARQ Feedback**

Selects whether a high level (TTL) is interpreted as an ACK or a low level.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:HARQ:
SIMulation:ADEFinition on page 511
```

**Connector (HARQ) ← HARQ mode HARQ Feedback**

Selects the connector used by the HARQ Feedback line.

**Tip:** Assign different connectors to the two basebands to enable two HARQ feedback lines with different configuration.

- |           |   |
|-----------|---|
| "LEV ATT" | Requires an additional equipment. Connect the feedback line to the LEVATT connector on the external AUX I/O BNC adapter board R&S SMx-Z5. |
| "USER 1"  | No additional equipment is required. Connect the feedback line direct to the USER 1 connector of the instrument.                          |

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:HARQ:
SIMulation:CONNECTor on page 511
```

**Delay Between HARQ And Feedback (HARQ) ← HARQ mode HARQ Feedback**

Displays the time between the start of the HARQ process and the start of the related feedback.

For further information, see [chapter 3.1.12, "HARQ Feedback"](#), on page 32.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:HARQ:
SIMulation:DElay:FEEDback? on page 512
```

**Additional User Delay ← HARQ mode HARQ Feedback**

Sets an additional delay to adjust the delay between the HARQ and the feedback.

For further information, see [chapter 3.1.12, "HARQ Feedback"](#), on page 32.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:HARQ:
SIMulation:DElay:AUSer on page 512
```

#### 4.37.5 Bit and Block Error Insertion Settings

1. To access these settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE"
2. Select "E-DPCCH Settings > Show Details > HSUPA FRC...> Bit/Block Error Insertion".

The dialogs provide the parameters for inserting errors into the data source and into the CRC checksum.

##### Bit Error State

Activates or deactivates bit error generation.

Bit errors are inserted into the data fields of the enhanced channels. It is possible to select the layer in which the errors are inserted (physical or transport layer).

When the data source is read out, individual bits are deliberately inverted at random points in the data bit stream at the specified error rate in order to simulate an invalid signal.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:DError:
BIT:STATE on page 510
```

##### Bit Error Rate

Sets the bit error rate. The value range is 10E-1 to 10E-7.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:DError:
BIT:RATE on page 509
```

##### Insert Errors On

Selects the layer in the coding process at which bit errors are inserted.

"Transport layer"

Bit errors are inserted in the transport layer.

"Physical layer"

Bit errors are inserted in the physical layer.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:DError:
BIT:LAYer on page 509
```

##### Block Error State

Activates or deactivates block error generation.

The CRC checksum is determined and then the last bit is inverted at the specified error probability in order to simulate an invalid signal.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:DERRor:
BLOCK:STATE on page 510
```

#### Block Error Rate

Sets block error rate.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPP:MSTation<st> [ :HSUPa ] :DPCCh:E:FRC:DERRor:
BLOCK:RATE on page 510
```

## 4.38 Global Enhanced Channel Settings - UE1



The "Global Enhanced Channel" settings are only available for user equipment 1 (UE1).

1. To access these settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE 1".
2. Select "DPDCH Settings > Show Details > Global Enhanced Channels...".

### 4.38.1 Enhanced Channels State



On top of the dialog, you can activate the global enhanced settings.

#### Enhanced Channels State

Displays the enhanced state of the station. As at least the DPCCH of UE1 is always calculated in realtime, the enhanced state is always on for UE1.

The DPCCH and one DPDCH of user equipment 1 are generated in realtime. Depending on the actual configurations, other channels of user equipment 1 may also be generated in realtime.

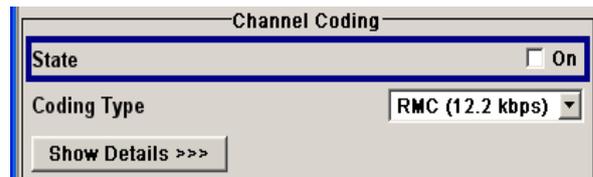
It is possible to activate channel coding and simulate bit and block errors. Data lists, for example with user data for the transport layer, can be used as the data source.

Remote command:

```
[ :SOURce<hw> ] :BB:W3GPP:MSTation:ENHanced:DPDCh:STATE on page 539
```

### 4.38.2 Channel Coding

1. To access these settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE 1".
2. Select "DPDCH Settings > Show Details > Global Enhanced Channels... > Show Details".



The "Channel Coding" section is where the channel coding settings are made. You can choose between a reduced display and the detailed setting options display. With the reduced display, it is only possible to select the coding scheme and this selection sets the associated parameters to the presetting prescribed in the standard. The "Transport Channel" section for detailed setting and for defining a user coding can be revealed with the "Show Details" button and hidden with the "Hide Details" button.

An uplink reference measurement channel according to 3GPP TS 25.141 is generated when the transport channels DTCH (Dedicated Traffic Channel) and DCCH (Dedicated Control Channel), which contain the user data, are mapped to a DPDCH (Dedicated Physical Data Channel) with a different data rate after channel coding and multiplexing. The display below is taken from the standard (TS 25.141) and shows in diagrammatic form the generation of a 12.2 kbps reference measurement channel from the DTCH and DCCH transport channels.

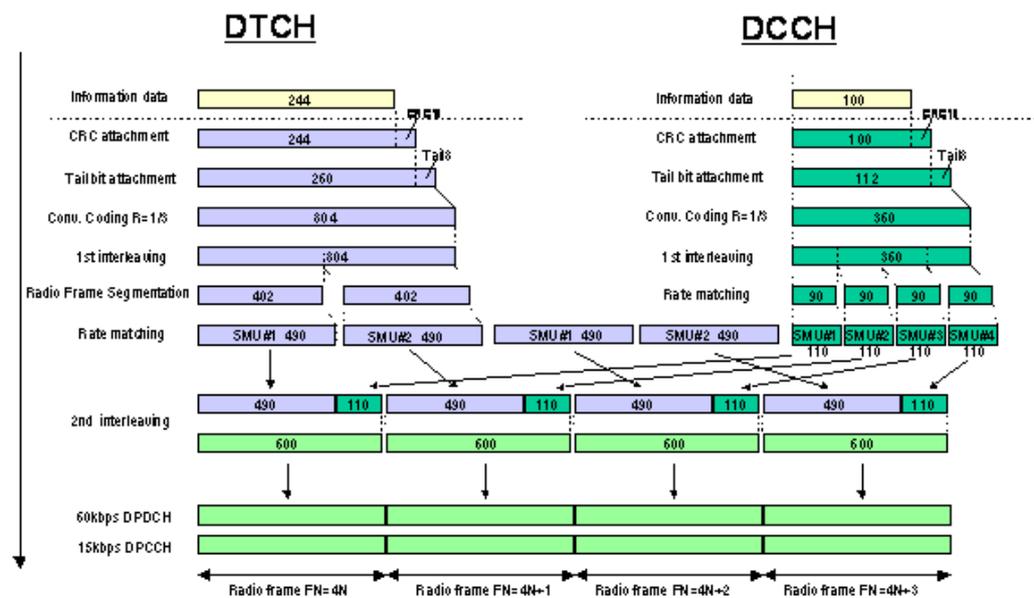


Fig. 4-29: Channel coding of the 12.2 kbps reference measurement channels (uplink)

**Channel Coding State**

Activates or deactivates channel coding.

**Note:** Annex A.1, 3GPP TS 25.141, lists the recommended DPCCH-settings.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ENHanced:DPDCh:CCODing:STATe`  
on page 533

**Coding Type**

Selects channel coding.

The 3GPP specification defines 4 reference measurement channel coding types, which differ in the input data bit rate bit to be processed (12.2, 64, 144 and 384 kbps). The additional AMR CODER coding scheme generates the coding of a voice channel.

"User" coding can be defined as required in the detailed coding settings menu section revealed with button "Show Details". They can be stored and loaded in the "User Coding" submenu. Selection "User" is indicated as soon as a coding parameter is modified after selecting a predefined coding type.

The input data bits are taken from the data source specified for the "Transport Channels" for channel coding. The bits are available with a higher rate at the channel coding output. The allocations between the measurement input data bit rate and the output symbol rate are fixed, that is to say, the overall symbol rate is adjusted automatically.

The following are available for selection:

"RMC 12.2 kbps"	12.2 kbps measurement channel
"RMC 64 kbps"	64 kbps measurement channel
"RMC 144 kbps"	144 kbps measurement channel
"RMC 384 kbps"	384 kbps measurement channel
"AMR 12.2 kbps"	Channel coding for the AMR coder

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ENHanced:DPDCh:CCODing:TYPE`  
on page 534

**Show Details**

Reveals the detailed setting options for channel coding.

Available as well as the "Transport Channel" section are the "Overall Symbol Rate" and Bits "per Frame" parameters as well as the "User Coding" button.

Once the details are revealed, the labeling on the button changes to "Hide Details". Use this to hide the detailed setting options display again.

**Channel Coding**

State  On

Coding Type **RMC (12.2 kbps)**

**<<< Hide Details**

User Coding...

Overall Symbol Rate **60 kbps**

Bits per Frame (DPDCH) **600**

**Transport Channel**

DTCH 1	DTCH 2	DTCH 3	DTCH 4	DTCH 5	DTCH 6	DCCH
244	100	100	100	100	100	100
PN 9	PN 9	PN 9	PN 9	PN 9	PN 9	PN 9
<input checked="" type="checkbox"/> On	<input checked="" type="checkbox"/> On					

Data Source **PN 9**

Transport Time Intervall **20 ms**

Transport Blocks **1**

Transport Block Size **244**

Size Of CRC **16**

Rate Matching Attribute **1**

Error Protection **Conv 1/3**

Interleaver 1 State  On

Interleaver 2 State  On

Remote command:

n.a.

### User Coding ...

Accesses files with user codings and the standard "File Select" function.

User coding of UE1 are stored as files with the predefined file extension \*.3g\_ccod\_ul. The file name and the directory they are stored in are user-definable; the file extension is assigned automatically.

The complete channel coding settings are saved and recalled.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation:ENHanced:DPDCh:CCODing:USER:CATalog?` on page 534

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation:ENHanced:DPDCh:CCODing:USER:DELeTe` on page 535

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation:ENHanced:DPDCh:CCODing:USER:LOAD` on page 535

`[ :SOURCE<hw> ] :BB:W3GPp:MSTation:ENHanced:DPDCh:CCODing:USER:STORe` on page 536

### Overall Symbol Rate

Sets the overall symbol rate of the DPDCH.

The structure of the DPDCH channel table depends on this parameter. The overall symbol rate determines which DPDCHs are active, which symbol rate they have and which channelization codes they use.

DPDCHs that are not active by virtue of the overall rate, are also disabled for operation.

**Note:** Up to an overall rate of 960 ksps, only DPDCH 1 is active, its symbol rate is the same as the overall rate and the channelization code is the same as spreading factor/4 (spreading factor = chip rate / symbol rate). With an overall symbol rate greater than 960 ksps, all the active DPDCHs have the symbol rate 960 ksps.

Remote command:

[ :SOURCE<hw> ] :BB:W3GPp:MSTation:ENHanced:DPDCh:ORATe on page 538

#### Bits per Frame (DPDCH)

Displays the data bits in the DPDCH component of the frame at physical level. The value depends on the overall symbol rate.

Remote command:

[ :SOURCE<hw> ] :BB:W3GPp:MSTation:ENHanced:DPDCh:BPFrame? on page 533

### 4.38.3 Transport Channel

1. To access these settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE 1".
2. In the "DPDCH Settings" section, select "Show Details > Transport Channel".
3. Select one of the transport channels, for example "DTCH1".

Transport Channel						
DTCH 1	DTCH 2	DTCH 3	DTCH 4	DTCH 5	DTCH 6	DCCH
244	100	100	100	100	100	100
PN 9	PN 9	PN 9	PN 9	PN 9	PN 9	PN 9
<input checked="" type="checkbox"/> On	<input type="checkbox"/> On	<input checked="" type="checkbox"/> On				
Data Source					PN 9	
Transport Time Intervall					20 ms	
Transport Blocks					1	
Transport Block Size					244	
Size Of CRC					16	
Rate Matching Attribute					1	
Error Protection					Conv 1/3	
Interleaver 1 State					<input checked="" type="checkbox"/> On	
Interleaver 2 State					<input checked="" type="checkbox"/> On	

The dialog provides an access to the settings of up to 7 transport channels (TCHs), the DTCHs (DTCH1 to 6) and the DCCH.

A wide arrow beneath the block indicates which TCH is currently selected.

### Transport Channel State

Activates or deactivates the transport channel.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>: STATE` on page 539

In case of remote control, DCCH corresponds to `:TCHannel0`, DTCH1 to `:TCHannel1`, etc.

### Data Source

Selects the data source for the transport channel.

The data source for the DCCH and DTCH1 can also be selected in the main dialog in the channel table.

The following standard data sources are available:

- "All 0, All 1"  
An internally generated sequence containing 0 data or 1 data.
- "PNxx"  
An internally generated pseudo-random noise sequence.
- "Pattern"  
An internally generated sequence according to a bit pattern.  
Use the "Pattern" box to define the bit pattern.
- "Data List/Select DList"  
A binary data from a data list, internally or externally generated.  
Select "Select DList" to access the standard "Select List" dialog.
  - Select the "Select Data List > navigate to the list file \*.dm\_iqd > Select" to select an existing data list.
  - Use the "New" and "Edit" functions to create internally new data list or to edit an existing one.
  - Use the standard "File Manager" function to transfer external data lists to the instrument.

See also "Main Dialog > Data List Management".

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>: DATA` on page 541

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>: DATA: PATtern` on page 542

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>: DATA: DSElect` on page 541

### Transport Time Interval

Sets the number of frames into which a TCH is divided. This setting also defines the interleaver depth.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>: TTInterval` on page 540

**Number of Transport Blocks**

Sets the number of transport blocks for the TCH.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:
TBCount on page 540
```

**Transport Block Size**

Sets the size of the transport block at the channel coding input.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:
TBSize on page 540
```

**Size of CRC**

Defines the type (length) of the CRC. Checksum determination can also be deactivated (setting None).

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:
CRCSize on page 540
```

**Rate Matching Attribute**

Sets data rate matching (Rate Matching).

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:
RMATtribute on page 539
```

**Error Protection**

Selects error protection.

"None"	No error protection
"Turbo 1/3"	Turbo Coder of rate 1/3 in accordance with the 3GPP specifications.
"Conv 1/2   1/3"	Convolution Coder of rate 1/2 or 1/3 with generator polynomials defined by 3GPP.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:
EPRotecton on page 542
```

**Interleaver 1 State**

Activates or deactivates channel coding interleaver state 1 of the transport channel. Interleaver state 1 can be set independently in each TCH. Activation does not change the symbol rate.

Remote command:

```
[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:
INTerleaver on page 543
```

**Interleaver 2 State**

Activates or deactivates channel coding interleaver state 2 of all the transport channels. Interleaver state 2 can only be set for all the TCHs together. Activation does not change the symbol rate.

Remote command:

`[ :SOURCE<hw> ] :BB:W3Gpp:MSTation:ENHanced:DPDCh:INTerleaver2`  
on page 538

**4.38.4 Error Insertion**

1. To access these settings, select "3GPP FDD > Link Direction > Uplink / Reverse > User Equipments > UE 1".
2. Select "DPDCH Settings > Show Details > Global Enhanced Channels...".
3. Select "Bit Error Insertion / Block Error Insertion"

Bit Error Insertion	
State	<input type="checkbox"/> On
Bit Error Rate	0.001 000 0
Insert Errors On	Physical Layer

Block Error Insertion	
State	<input type="checkbox"/> On
Block Error Rate	0.100 0

In the "Bit Error Insertion" and "Block Error Insertion" sections, errors can be inserted into the data source and into the CRC checksum, in order, for example, to check the bit and block error rate testers.

**Bit Error State**

Activates or deactivates bit error generation.

Bit errors are inserted into the data fields of the enhanced channels. When channel coding is active, it is possible to select the layer in which the errors are inserted (physical or transport layer).

When the data source is read out, individual bits are deliberately inverted at random points in the data bit stream at the specified error rate in order to simulate an invalid signal.

Remote command:

`[ :SOURCE<hw> ] :BB:W3Gpp:MSTation:ENHanced:DPDCh:DERRor:BIT:STATE`  
on page 537

**Bit Error Rate TCH1**

Sets the bit error rate.

Remote command:

`[ :SOURCE<hw> ] :BB:W3Gpp:MSTation:ENHanced:DPDCh:DERRor:BIT:RATE`  
on page 536

**Insert Errors On**

Selects the layer at which bit errors are inserted.

"Transport layer" Bit errors are inserted in the transport layer.  
This layer is only available when channel coding is active.

"Physical layer" Bit errors are inserted in the physical layer.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ENHanced:DPDCh:DERRor:BIT:LAYer`  
on page 536

**Block Error State**

Activates or deactivates block error generation.

The CRC checksum is determined and then the last bit is inverted at the specified error probability in order to simulate an invalid signal.

Block error generation is only available when channel coding is active.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ENHanced:DPDCh:DERRor:BIT:STATe`  
on page 537

**Block Error Rate**

Sets the block error rate.

Remote command:

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation:ENHanced:DPDCh:DERRor:BLOCK:RATE`  
on page 537

## 5 How to Work with the 3GPP FDD Option

The following step-by-step instructions demonstrate how to perform some signal generation tasks with the 3GPP FDD option.

### 5.1 Resolving Domain Conflicts

#### To resolve code domain conflicts

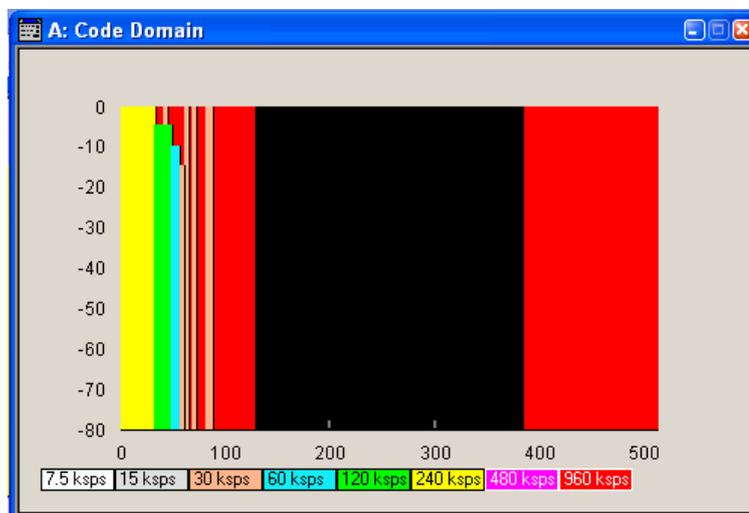
1. A downlink domain conflict can be recognized by one of the following methods:
  - a) Select "3GPP FDD > Basestation > Channel Table"
 

In the channel table, a code domain conflict with an overlying channel (with a lower index) is indicated in column "Dom Conf" on the far right of the table by a conflict symbol and an orange-colored column.

16	DPCH	No	#8	30	15	0.00	PN 9		0	Config...	On	
17	DPCH	No	#16	960	3	0.00	PN 9		0	Config...	On	
18	DPCH	No	#8	30	17	0.00	PN 9		0	Config...	On	
19	DPCH	No	#8	30	10	0.00	PN 9		0	Config...	On	●
20	DPCH	No	#16	960	0	0.00	PN 9		0	Config...	On	●
21	DPCH	No	#8	30	20	0.00	PN 9		0	Config...	On	●
22	DPCH	No	#8	30	21	0.00	PN 9		0	Config...	On	●

- b) Select "3GPP FDD > Basestation > Code Domain"
 

A code domain conflict is indicated by overlapping bars.



2. The instrument helps you to resolve code domain conflicts by automatically adapting the channelization code of the channels involved.
 

To access the required function, in the "3GPP FDD > Basestation > Channel Table" select the conflict symbol and trigger "Resolve Domain Conflicts".

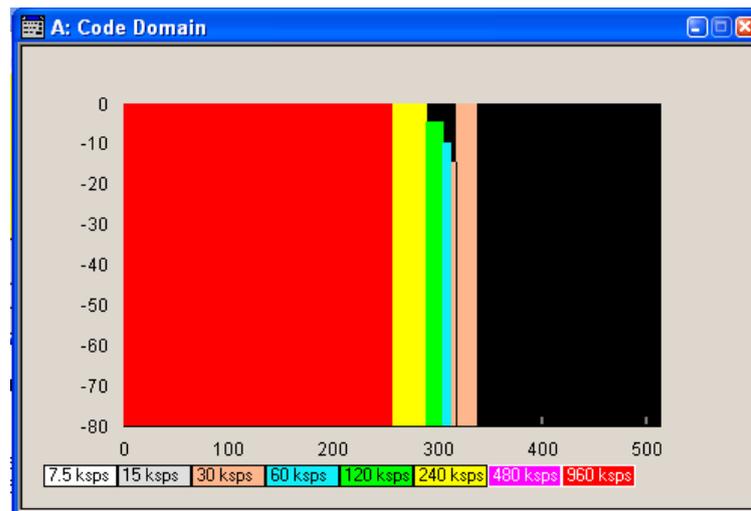


**Note:** The HSUPA control channels E-RGCH and E-HICH may use the same channelization code as long as they use different signature sequence hopping index that identifies the user equipment. The F-DPCH channels may also use the same channelization code as long as they use a different timing offset (TOffs) or slot format.

The code domain conflict is resolved by changing the channelization codes of the affected channels.

16	DPCH	No	#8	30	79	0.00	PN 9	0	Config...	On
17	DPCH	No	#16	960	0	0.00	PN 9	0	Config...	On
18	DPCH	No	#8	30	80	0.00	PN 9	0	Config...	On
19	DPCH	No	#8	30	81	0.00	PN 9	0	Config...	On
20	DPCH	No	#16	960	1	0.00	PN 9	0	Config...	On
21	DPCH	No	#8	30	82	0.00	PN 9	0	Config...	On
22	DPCH	No	#8	30	83	0.00	PN 9	0	Config...	On

The graphs immediately display the change



## 5.2 Using the DL-UL Timing Offset Settings

To generate a continuous uplink signal composed of multiple separately generated uplink frames

1. Adjust the uplink settings as required and set "User Equipment > UE > DPCCH > DL-UL Timing Offset = 0 Chips".
2. Enable generation of the 3GPP FDD signal, i.e. "3GPP FDD > State > On"
3. Use the [Generate Waveform](#) function to save the current signal as an ARB signal in a waveform file.

4. Re-configure the uplink settings and save the signal as an ARB file.
5. Use the "Baseband > ARB > Multi Segment" function to assemble a common signal from the several uplink signals.
6. If required, re-adjust the "Marker" settings. A sequence list can be additionally applied to configure the order the waveforms are processed and how many times each of them is repeated.

### 5.3 Configuring UL-DTX Transmission and Visualizing the Scheduling

To configure the instrument to generate an UL DPCCH DTX signal

1. Enable "Baseband > 3GPP FDD > Transmission Direction > Uplink".
2. Select "User Equipment > UE1 > UL-DTX", enable "Mode > UL-DTX" and configure the following settings:

Table 5-1: UL-DTX Settings

Parameter	Value
E-DCH TTI	2 ms
UL-DTX Offset	2 Subframes
Inactivity Threshold for Cycle 2	8 TTIs
Long Preamble Length	4 Slots
DTX Cycle 1 / DTX Cycle 2	4 Subframes and 8 Subframes respectively
DPCCH Burst Length 1 / DPCCH Burst Length 2	1 Subframes (3 Slots)
UL-DTX... / User Scheduling State	On

The figure below shows the generated UL DPCCH DTX bursts pattern.

3. Use the [Scheduling List](#) to display the configured bust pattern.

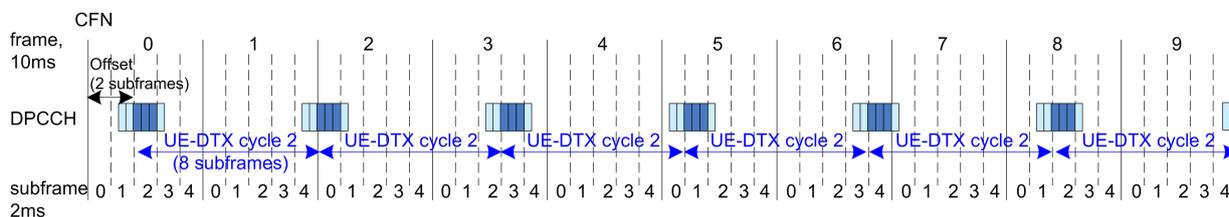


Fig. 5-1: Example for UL DPCCH DTX burst pattern as generated by the R&S Signal Generator (E-DCH TTI=2ms, beginning at CFN0, UE\_DTX\_DRX\_Offset=2, DTX Cycle 2=8 subframes)

**Note:** In this implementation the signal generation starts with UE-DTX cycle 2. The UL DPCCH DTX burst pattern is offset with 2 subframes, the burst are 6 slots long

(2 slots Preamble + 3 slots DPCCH Burst Length 2 + 1 slot postamble) and are generated every 8 subframe.

4. Select "User Equipment > UE1 > E-DCH Scheduling Settings" and configure the settings as follow:

Table 5-2: E-DCH Scheduling Settings

Parameter	Value
Number of Table Rows	1
E-DCH Schedule Repeats After	24 TTIs
E-DCH TTI From	10
E-DCH TTI To	10

5. Select "UE1 > E-DPDCH Settings > State > On" to enable the generation of E-DPDCH.

The "UE1 > Scheduling List" shows the updated UL DPCCH DTX bursts pattern (see also figure below).

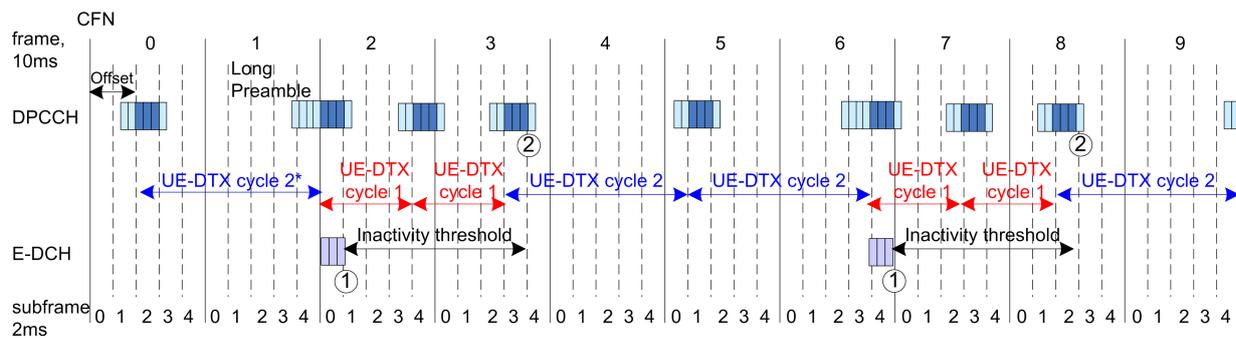


Fig. 5-2: Example for UL DPCCH DTX burst pattern in case of E-DCH transmission

- 1 = Cycle 2 to Cycle 1 switch after E-DCH transmission
- 2 = Cycle 1 to Cycle 2 switch when the inactivity timer expires
- \*) = In the R&S Signal Generator, the signal generation starts with UE-DTX cycle 2.

6. Configure the "UE1 > HS-DPCCH Settings" as follow:

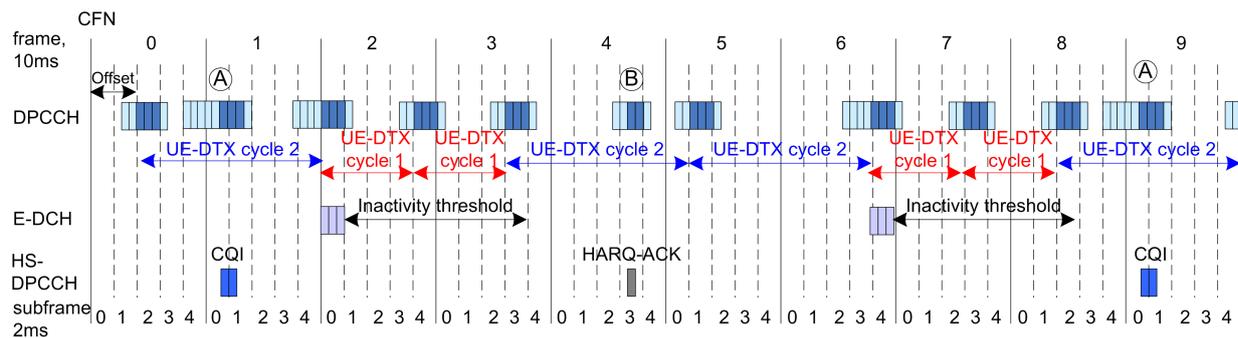
Table 5-3: HS-DPCCH Settings

Parameter	Value
Compatibility Mode (HS-DPCCH)	Release 8 and Later RT
Inter TTI Distance (Interval)	1 subframe
Number of Rows	1
HARQ-ACK Repeat After	40 intervals
HARQ-ACK From Interval/ HARQ-ACK To Interval	20 / 20
HS-DPCCH 1/2, HARQ-ACK 1/2/3/4	A
Number of Rows	1
PCI/CQI Repeat After	40 intervals

Parameter	Value
PCI-CQI From Interval/ PCI-CQI To Interval	2 / 2
HS-DPCCH 1/2, PCI/CQI 1/2/3/4 Type	CQI
CQI/CQI <sub>s</sub> /CQI <sub>1</sub> /CQI <sub>2</sub>	5

- Select "UE1 > HS-DPCCH Settings > State > On" to enable the transmission of control signaling.

The figure below shows the generated UL DPCCH DTX bursts pattern.



**Fig. 5-3: Example for UL DPCCH DTX burst pattern in case of E-DCH and HS-DPCCH transmissions**

A = DPCCH burst caused by the transmission of a CQI report

B = DPCCH burst caused by the transmission of a HARQ-ACK message

Although there is an HS-DPCCH transmission, the UE does not switch from UE-DTX cycle 2 to UE-DTX cycle 1.

## 5.4 Configuring and Visualizing the Uplink User Scheduling

### To configure an uplink user scheduling

Consider the exemplary scheduling file. The file content is suitable as a basis for further customization.

- Enable "Baseband > 3GPP FDD > Transmission Direction > Uplink".
- Select "User Equipment > UE1" and enable the channels DPDCH and E-DCH; enable "Dynamic Power Control".
- Select "User Equipment > UE1 > UL-DTX/User Scheduling", enable "Mode > User Scheduling".
- Use the example scheduling file to generate a user scheduling according to your testing needs.
- Open the "UE1 > Scheduling List" to visualize the configured transmission.

3GPP FDD A: UE1/Scheduling List

Frame Start: 0      Number Of Frames: 10

! : The channel is inactive in the slot.  
X : The channel is active in the slot.

Frame Number:	Slot Number:	DPCCH Slots:	DPDCH Slots:	E-DCH TTI Number/Size:	E-DPCCH Slots/E-TFCI:	E-DPDCH Slots:
0	0			0 / 10 ms		
	1					
	2					
	3					
	4					
	5					
	6					
	7					
	8					
	9					
	10					
	11					
	12					
	13					
	14					
1	0	X		1 / 2 ms	X / 5	X
	1	X			X	X
	2	X			X	X
	3	X		2 / 2 ms	X / 5	X
	4	X			X	X
	5	X			X	X
	6	X		3 / 2 ms	X / 5	X
	7	X			X	X
	8	X			X	X
	9	X		4 / 2 ms	X / 5	X
	10	X			X	X
	11	X			X	X
	12	X		5 / 2 ms	X / 5	X
	13	X			X	X
	14	X			X	X
2	0			6 / 2 ms		
	1					
	2					
	3			7 / 2 ms		
	4					
	5					
	6			8 / 2 ms		
	7					
	8					
	9			9 / 2 ms		
	10					
	11					
	12			10 / 2 ms		
	13					
	14					
3	0	X	X	11 / 10 ms	X / 20	X
	1	X	X		X	X
	2	X	X		X	X
	3	X	X		X	X
	4	X	X		X	X
	5	X	X		X	X
	6	X	X		X	X
	7	X	X		X	X
	8	X	X		X	X
	9	X	X		X	X
	10	X	X		X	X
	11	X	X		X	X
	12	X	X		X	X
	13	X	X		X	X
	14	X	X		X	X
4	0			12 / 10 ms		
	1					
	2					

Fig. 5-4: Example: Scheduling List display of the User Scheduling configuration

```
<?xml version="1.0"?>
<SMxScheduling>
  <head type="3GPP FDD" subtype="Uplink User Scheduling" version="1" />
  <command slot="0" action="DPCCH_OFF" />
  <command slot="0" action="DPDCH_OFF" />
  <command slot="0" action="EDCH_OFF" />
  <command slot="0" action="DYNPC_OFF" />

  <command slot="15" action="DPCCH_ON" />
  <command slot="15" action="EDCH_ON" />
  <command slot="15" action="EDCH_TTIS" ttis="2" />
  <command slot="15" action="EDCH_ETFCI" etfci="5" />
  <command slot="15" action="DPCCH_OFF" />

```

```

<command slot="15" action="EDCH_OFF" />

<command slot="45" action="DYNPC_ON" />
<command slot="45" action="DPCCH_ON" />
<command slot="45" action="DPDCH_ON" />
<command slot="45" action="EDCH_ON" />
<command slot="45" action="EDCH_TTIS" ttis="10" />
<command slot="45" action="EDCH_ETFCI" etfci="20" />
<command slot="60" action="DPCCH_OFF" />
<command slot="60" action="DPDCH_OFF" />
<command slot="60" action="EDCH_OFF" />
<command slot="60" action="DYNPC_OFF" />

<command slot="150" action="REPEAT" />
</SMxScheduling>

```

### Interpretation of the scheduling

- The instrument will transmit the following channels:
  - DPCCH and E-DCH during the second frame (frame # 1, from slot # 15 to slot # 29), where a TTI size of 2 ms and an E-TFCI of 5 is used for the E-DCH
  - DPCCH, DPDCH and E-DCH during the fourth frame (frame # 3, from slot # 45 to slot # 59), where a TTI size of 10 ms and an E-TFCI of 20 is used for the E-DCH.
- External dynamic power control commands are considered during the second transmission block of the example. The instrument ignores any power control commands during the first transmission block and during all prior signal gaps, between and after the two transmission blocks.
- The scheduling is looped at slot 150, i.e a transmission of DPCCH and E-DCH starts from slot 165 on, a (power controlled) transmission of DPCCH/DPDCH/E-DCH starts from slot 195 on, etc.

The displayed information in the "Scheduling List" confirms the expected scheduling of the channels as well as the changes in the E-DCH E-TFCI and TTI size. Refer to [chapter 4.36, "Scheduling List"](#), on page 234 for detailed explanation on how to understand the displayed information.

## 5.5 How to Configure the HS-DPCCH Settings for 4C-HSDPA Tests

The following is an example on how to use the provided settings to configure the instrument to send ACK only messages, as required in the ACK mis-detection test for 4C-HSDPA, according to 3GPP TS 25.141, section 8.11A.3 and 8.11A.4.

The example is based on the test configuration specified in 3GPP TS 25.141, Annex A.9A.

**Table 5-4: Required test configurations (excerpt)**

Test Configuration	4/4/4	4/2/2	3/3/3	3/2/1	3/3/0
HS-DPCCH Spreading Factor	128	128	128	128	256
Secondary Cell Enabled	3	3	2	2	2
Secondary Cell Active	3	1	2	1	2
Number of MIMO carriers	4	2	3	1	0

**To configure the 4C-HSDPA HS-DPCCH Reference Measurement Channel**

The example lists only the related setting and is based on Test Configuration = 3/3/3, see [table 5-4](#).

1. Enable "Baseband > 3GPP FDD > Link Direction > Uplink".
2. Select "User Equipment > UE1" and enable the "HS-DPCCH > State > On".
3. Select "HS-DPCCH > MIMO Mode > On".
4. Select "HS-DPCCH > Secondary Cell Enabled > 2".
5. Select "HS-DPCCH > Secondary Cell Active > 2".
6. Use the default values "HS-DPCCH > HARQ-ACK Scheduling > Number of Rows > 1" and "HS-DPCCH > HARQ-ACK Scheduling > HARQ-ACK Repeat After > 1".
7. Select "HS-DPCCH > HARQ-ACK Scheduling > HS-DPCCH 1 HARQ-ACK 1 > AA/AA".
8. Select "HS-DPCCH > HARQ-ACK Scheduling > HS-DPCCH 1 HARQ-ACK 2 > AA/D".

Start Delay: 101 | 256 Chips | MIMO Mode:  On

Inter TTI Distance (Interval): 5 | Subframes | Secondary Cell Enabled: 2

Channelization Code: Q / 32 | Secondary Cell Active: 2

Slot Format: 1 (30ksps)

HARQ - ACK

Number of Rows: 1 | HARQ-ACK Repeat After: 1 | Intervals

HARQ-ACK From Interval	HARQ-ACK To Interval	HS-DPCCH 1 HARQ-ACK 1	HS-DPCCH 1 HARQ-ACK 2	HS-DPCCH 2 HARQ-ACK 3	HS-DPCCH 2 HARQ-ACK 4	Pow Offs /dB
0	0	0	AA/AA	AA/D		0.0

## 6 Application Sheets

Application sheets describe short application examples for selected issues and provide related background information.

### 6.1 Uplink Dual Cell HSDPA Test Signal Generation

The R&S SMx/AMU supports the generation of feedback messages for HSDPA data acknowledgment and channel quality indication as defined in the 3GPP TS 25.212 release 8 and release 9.

This application sheet describes how to configure the R&S SMx/AMU to generate an uplink test signal for basic tests on Dual Cell HSDPA (DC-HSDPA) operation.

#### 6.1.1 Options and Equipment Required

The following equipment is required:

- Vector Signal Generator R&S SMU, R&S AMU, R&S SMJ, R&S SMATE or R&S SMBV, equipped with:
  - Firmware version 2.15.085.47 (R&S SMBV) and 2.10.111.53 (other instruments) or later. Latest firmware version recommended.
  - one of the baseband options, e.g. R&S SMx/AMU-B10
  - one of the frequency options, e.g. R&S SMx-B103
- Option R&S SMx/AMU-K42, "Digital Standard 3GPP FDD"
- Option R&S SMx/AMU-K43, "3GPP FDD enhanced MS/BS tests incl. HSDPA"
- Option R&S SMx/AMU-K59, "Digital Standard HSPA+"

#### 6.1.2 Test Setup



Fig. 6-1: Test Setup (example with R&S SMU)

### 6.1.3 Generating an uplink DC-HSDPA Test Signal (Non MIMO Mode)

To generate an uplink test signal corresponding to the signal of a UE configured to work in DC-HSDPA non MIMO mode, configure the uplink HS-DPCCH as follows:

1. Preset the R&S SMx/AMU to ensure a defined instrument state.
2. Open the 3GPP FDD dialog (e.g. "Baseband Block > 3GPP FDD") and select "Link Direction > Uplink".
3. Select "UE1" and open the corresponding "User Equipment" dialog.
4. Set the "Scrambling Code" as required.
5. Navigate to the "HS-DPCCH Settings" section and expand the display of detailed settings.
  - a) Ensure that the "Compatibility Mode" is set to "Release 8 and Later".
  - b) Select the "Secondary Cell Enabled = 1" and "Secondary Cell Active = 1" to configure dual cell HSDPA mode for the selected UE.
  - c) Configure the HS-DPCCH structure with the parameters "Inter TTI Distance" and "Number of HARQ-ACK or PCI/CQI Rows", as well as by configuring the HARQ-ACK and CQI/PCI information per interval by means of the parameters in the table.
  - d) Set the parameter "HS-DPCCH 1 HARQ-ACK 1" as required to adjust the information transmitted during the HARQ-ACK slot of the corresponding TTI. For example, an A/N feedback means that an ACK is sent to the serving cell and a NACK to the secondary serving cell.
  - e) To include composite CQI messages in the signal as specified in 3GPP TS 25.212:
    - Select "HS-DPCCH 1 PCI/CQI Type > Composite CQI"
    - Select "PCI/CQI 1 Content > Config" and adjust the values of the parameters "CQI1" and "CQI2"
  - f) Adjust the power settings as required.
  - g) Execute "Adjust ARB Sequence Length".
  - h) Set the "HS-DPCCH > State > On" and close the dialog.

HS-DPCCH Settings										
HARQ-ACK (Slots)			CQI (Slots)							
1			2							
State <input checked="" type="checkbox"/> On			Power 0.00 dB							
<<< Hide Details										
Compatibility Mode Release 8 and Later			MIMO Mode <input type="checkbox"/> On							
Start Delay 101 *256 Chips			Secondary Cell Enabled 1							
Inter TTI Distance (Interval) 1 Subframes			Secondary Cell Active 1							
Channelization Code Q / 64			Slot Format 0 (15ksps)							
HARQ - ACK										
Number of Rows 1			HARQ-ACK Repeat After 1 Intervals							
HARQ-ACK From Interval	HARQ-ACK To Interval	HS-DPCCH 1 HARQ-ACK 1	HS-DPCCH 1 HARQ-ACK 2	HS-DPCCH 2 HARQ-ACK 3	HS-DPCCH 2 HARQ-ACK 4	Pow Offs /dB				
0	0	0	A/N			0.0				
PCI / CQI										
Number of Rows 1			PCI/CQI Repeat After 1 Intervals							
PCI/CQI From Interval	PCI/CQI To Interval	HS-DPCCH 1 PCI/CQI 1 Type	PCI/CQI 1 Content	HS-DPCCH 1 PCI/CQI 2 Type	PCI/CQI 2 Content	HS-DPCCH 2 PCI/CQI 3 Type	PCI/CQI 3 Content	HS-DPCCH 2 PCI/CQI 4 Type	PCI/CQI 4 Content	Pow Offs /dB
0	0	0	Comp CQI	Config...						0.0
Suggested / Current ARB Seq. Length 1 / 1			Adjust ARB Sequence Length							

Fig. 6-2: Example: R&S SMU with firmware version 2.20.360.xx

6. In the "3GPP FDD > Trigger/Marker/Clock" dialog, adjust the settings as required. For example, to synchronize the R&S SMx/AMU to the frame timing of the DUT, feed the frame marker signal of the DUT (if available) to the instrument, enable trigger mode "Armed Auto" and select an "External Source".
7. In the "3GPP FDD" dialog, set the "State > On" to enable the generation of the 3GPP FDD uplink (UL) signal.
8. In the "RF > RF Frequency > Reference Frequency" dialog, adjust the settings as required. For example, if a common reference signal is used or if the DUT provides the reference frequency, connect the reference signal source to the R&S SMx/AMU, select "Source External" and adjust the "External Reference Frequency".
9. Press the FREQ key and select the desired RF frequency, e.g. 1950 MHz.
10. Adjust the output signal level as required and press the RF ON/OFF key to activate the RF output.

### 6.1.4 Generating an Uplink Test Signal for Simultaneous Dual Cell and MIMO Operation

- ▶ Perform the steps described above and enable the parameter "3GPP FDD > UE1 > HS-DPCCH Settings > MIMO Mode".

You are enabled to configure the HARQ-ACK feedback messages for up to four simultaneously transmitted downlink transport blocks.



For background information about the dual cell operation and processing of HARQ-ACK feedback messages, refer to [chapter 3.1.16, "Dual Cell HSDPA \(DC-HSDPA\)"](#), on page 43.

## 6.2 Downlink Dual Cell HSDPA Test Signal Generation

This application sheet describes how to configure the R&S SMU to generate a downlink signal for HSDPA performance tests for user equipment (UE) supporting Dual Cell HSDPA (DC-HSDPA) operation. A typical example is the "Demodulation of HS-DSCH" test described in clause 9.2. of the 3GPP TS 34.121 [1].



The technical specification 3GPP TS 34.121 [1] is used as guideline for this description and some of the values/methods proposed in this document may differ from the values/methods defined in the standard.

Please note that at the time of the release of this document a discussion is ongoing in the 3GPP body about whether or not there should be OCNS configured in the secondary serving cell in case of DC-HSDPA tests. In this document it is presumed that OCNS should be used in the secondary serving cell.

### 6.2.1 Options and Equipment Required

The following equipment is required:

- Two-path Vector Signal Generator R&S SMU equipped with:
  - Firmware version 2.10.111.53 or later. Latest firmware version recommended.
  - one of the baseband options per path, e.g. R&S SMU-B10
  - one of the frequency options, e.g. R&S SMU-B103
- 2 x Option R&S SMU-K42, "Digital Standard 3GPP FDD"
- 2 x Option R&S SMU-K43, "3GPP FDD enhanced MS/BS tests incl. HSDPA"
- 2 x Option R&S SMU-B14/B15, "Fading Simulator/Fading Simulator Extensions"
- 1 x Option R&S SMU-K62, "Additive White Gaussian Noise (AWGN)"

## 6.2.2 Test Setup



Fig. 6-3: Test Setup

Path A of the R&S SMU generates the DL signal of the serving cell, and path B the signal of the secondary serving cell.

## 6.2.3 Assumptions

The DC-HSDPA performance requirements for HS-DSCH demodulation tests are defined as minimum performance requirements for the UEs supporting one of the HS-DSCH categories 21-24. The 3GPP TS 34.121 [1] defines tests with several H-Sets per UE category, as well as different propagation conditions and power levels.

The example in this document does not cover all possible cases but focuses on one particular example. An overview of the used settings is provided in [table 6-1](#).

Table 6-1: DC-HSDPA test parameters for testing Single Link Performance - Enhanced Performance Requirements Type 2 - QPSK FRC H-Set 6A (example)

Parameter	Value	Remark
Performance Requirements	Enhanced Performance Requirements Type 2	according to Table 9.2.3C, [1]
HS-DSCH UE Category	Category 21	according to Table 5.1a, [2]
Fixed Reference Channel	H-Set 6A	according to Table 9.2.3C, [1]
$\hat{I}_{or}/I_{oc}$	10.6 dB	according to Table 9.2.1FA.8, [1]
Modulation	QPSK	determines that test parameters for testing QPSK FRC H-Set 6A are used
$I_{oc}$	-60 dBm/3.84 MHz	according to Table 9.2.1FA.1, [1]
Redundancy and Constellation Version Coding Sequence	{0,2,5,6}	according to Table 9.2.1FA.1, [1]
Maximum Number of HARQ Transmissions	4	according to Table 9.2.1FA.1, [1]
Propagation Conditions	PA3	according to Table 9.2.1FA.8, [1]
HS-PDSCH $E_c/I_{or}$	-2.9 dB	according to Table 9.2.1FA.8, [1]

Parameter	Value	Remark
Level Set for HSDPA Measurements	Level Set 3	according to Table E.5.9, [1]
P-CPICH Ec/Ior	-9.9 dB	according to Table E.5.8, [1]
P-CCPCH Ec/Ior	-11.9 dB	according to Table E.5.8, [1]
SCH Ec/Ior	-11.9 dB	according to Table E.5.8, [1]
PICH Ec/Ior	-14.9 dB	according to Table E.5.8, [1]
HS-PDSCH Ec/Ior	-2.9 dB	according to Table E.5.8, [1]
HS-SCCH1 Ec/Ior	-8.4 dB	according to Table E.5.8, [1]
DPCH Ec/Ior	-8.4 dB	according to Table E.5.8, [1]
OCNS for the serving cell	off	according to Table E.5.8, [1]
OCNS for the secondary serving cell	on	
OCNS Channelization Codes	122 to 127 (SF 128)	according to Table E.6.2.1, [1]
DPCH Channelization Code	96 (SF 128)	according to Table E.6.2.1, [1]
HS-SCCH Channelization Code	2 (SF 128)	according to Table E.6.2.1, [1]
Mid Range Frequency	2140 MHz (serving cell) 2145 MHz (secondary serving cell)	according to the table for DC-HSDPA mode in chapter 5.1.1.1, [3]

## 6.2.4 Generating a DL DC-HSDPA Test Signal

Adjust the settings of the R&S SMU to generate a test signal suitable for the verification of the ability of the UE to receive a predefined test signal in multi-path fading conditions as follows:

### General Workflow

1. Connect the test equipment, see [figure 6-3](#).
2. Preset the R&S SMU to ensure a defined instrument state.
3. Set the noise level and adjust the propagation conditions, see "[Configuring the AWGN Noise Source and the Fading Simulator](#)" on page 269.
4. Adjust the frequency of RF output A to the center of the frequencies of both cells, e.g. 2142.5 MHz and activate the RF A output.
5. Select "Baseband A/B > Frequency Offset" and set the frequency offsets to -2.5 MHz and +2.5 MHz respectively.
6. Perform the steps required to establish a connection setup.
7. Adjust the 3GPP FDD settings of the serving and the secondary serving cell, see "[Configuring the 3GPP FDD signal of the serving cell \(Baseband A\)](#)" on page 269

and "Configuring the 3GPP FDD signal of the secondary serving cell (Baseband B)" on page 270.

8. Enable the generation of the 3GPP FDD downlink (DL) signal:
  - a) In the path B, set the "3GPP FDD > State" to On
  - b) In the path A, set the "3GPP FDD > State" to On.
 HSDPA data is transmitted on both the serving cells.
9. Measure the information bit **Throughput** per cell to verify the receiver's ability to meet the desired performance requirements.

### Configuring the AWGN Noise Source and the Fading Simulator

1. Select "Fading A > Signal Routing > A->A|B->A" to enable the routing of the signal of path B to path A.
2. Open the "Fading Settings" dialog in path A (e.g. "Fading > Fading Settings") and perform the following settings:

**Table 6-2: Fading Settings (Path A and Path B)**

R&S SMU Dialog	Parameter Name	Value
Fading Settings	Set to Default	
	Standard > 3GPP	3GPP PA3 (UE)
	State	On

Perform the same fading settings in path B.

3. Open the "AWGN Settings" dialog in path A (e.g. "AWGN/IMP A > AWGN") and perform the following settings:

**Table 6-3: AWGN Settings**

R&S SMU Dialog	Parameter Name	Value
AWGN Settings	Mode	Additive Noise
	System Bandwidth	3.84 MHz
	Minimum Noise/System Bandwidth Ratio	3.5
	Reference Mode	Noise
	Noise Level (System Bandwidth)	-60 dBm
	Carrier/Noise Ratio	13.61 dB
	State	On

### Configuring the 3GPP FDD signal of the serving cell (Baseband A)

1. Open the "3GPP FDD" main dialog in path A (e.g. "Baseband Block > 3GPP FDD") and perform the following settings:

Table 6-4: Configuration Settings for R&amp;S SMU Path A

R&S SMU Dialog	Parameter Name	Value
3GPP FDD A Main Dialog	Link Direction	Downlink
Basestation BS1	Preset Channel Table	Reset
		HSDPA H-Set
Basestation BS1 > Channel Table > HS-SCCH Enhanced Channel Config > Enhanced HSDPA Mode	Predefined H-Set	6 (QPSK)
	HARQ Mode	Constant NACK
	Redundancy Version Sequence	0,2,5,6
	Current ARB Seq. Length	Adjust
Basestation BS1	P-CPICH Power	-9.9 dB
	P-CCPCH Power	-11.9 dB
	P-SCH Power	-14.91 dB
	S-SCH Power	-14.91 dB
	PICH Power	-14.9 dB
	DPCH Power (Channel#11)	-8.4 dB
	HS-PDSCH Power	-12.9 dB
	HS-SCCH1 Power	-8.4 dB
	P-CPICH/P-CCPCH/P-SCH/S-SCH/PICH/DPCH (Channel#11) State	On
	Domain Conflict	Resolve Domain Conflicts
	DPCH Channelization Code	96
	HS-SCCH Channelization Code	2
Basestation BS1 > Channel Table > DPCH Enhanced Channel Configuration	Channel Coding State	On
	Enhanced State	On
Trigger/Marker/Clock	Mode	Auto

- Use the "Save/Recall" function to save the settings made for path A.

### Configuring the 3GPP FDD signal of the secondary serving cell (Baseband B)

- Use the "Save/Recall" function to load the settings made for path A into path B.
- In the "Baseband B > 3GPP FDD B > Basestation BS1" dialog, disable the channels P-CCPCH, P-SCH, S-SCH, PICH and DPCH.
- In the "Baseband B > 3GPP FDD B" dialog, select the "OCNS Mode" HSDPA and set the "OCNS State" to On.

4. In the "3GPP FDD B > Trigger/Marker" dialog, enable trigger mode "Armed Retrieger" and trigger source "Internal (Baseband A)".

### 6.2.5 Possible Extensions

The test configuration can be extended for testing DUTs with two antennas in several multi-path fading environments.

The following additional options are necessary:

- 1 x Option R&S SMU-K62, "Additive White Gaussian Noise (AWGN)"
- 1 x Option R&S SMU-K74, "MIMO Fading"
- one of the frequency options, e.g. R&S SMU-B203

### 6.2.6 References

- [1] 3GPP TS 34.121 "User Equipment (UE) conformance specification; Radio transmission and reception (FDD); Part 1: Conformance specification (Release 9)"
- [2] 3GPP TS 25.306 "UE Radio Access capabilities (Release 9)"
- [3] 3GPP TS 34.108 "Common test environments for User Equipment (UE); Conformance testing (Release 9)"

## 6.3 Generating a test signal for 3i Enhanced Performance Requirements Tests

This application sheet describes how to configure the R&S SMU to generate the down-link signals for Enhanced Performance Type 3i tests. Typical examples are the Type 3i subclauses of the "Demodulation of HS-DSCH" tests described in clause 9.2. of the 3GPP TS 34.121 [1].



The technical specification 3GPP TS 34.121 [1] is used as guideline for this description and some of the values/methods proposed in this document may differ from the values/methods defined in the standard.

---

### 6.3.1 Options and Equipment Required

The following equipment is required:

- 2 x two-path Vector Signal Generator R&S SMU equipped with:
  - Firmware version 2.15.303.xx or later. Latest firmware version recommended.
  - one of the baseband options per path, e.g. R&S SMU-B10
  - one of the frequency options, e.g. R&S SMU-B103
- 3 x Option R&S SMU-K42, "Digital Standard 3GPP FDD"

- 3 x Option R&S SMU-K43, "3GPP FDD enhanced MS/BS tests incl. HSDPA"
- 3 x Option R&S SMU-K59, "Digital Standard HSPA+"
- 4 x Option R&S SMU-B14/B15, "Fading Simulator/Fading Simulator Extensions"
- 2 x Option R&S SMU-K62, "Additive White Gaussian Noise (AWGN)"

If the wanted signal is generated by a Radio Communication Tester instead (see [chapter 6.3.5, "Possible Extensions"](#), on page 277), one R&S SMU is enough for the two interfering signals. If, however, the radio communication tester does not support fading itself, a second R&S SMU might be required as fading simulator.

### 6.3.2 Test Setup

The following figure shows an example of a possible test setup.



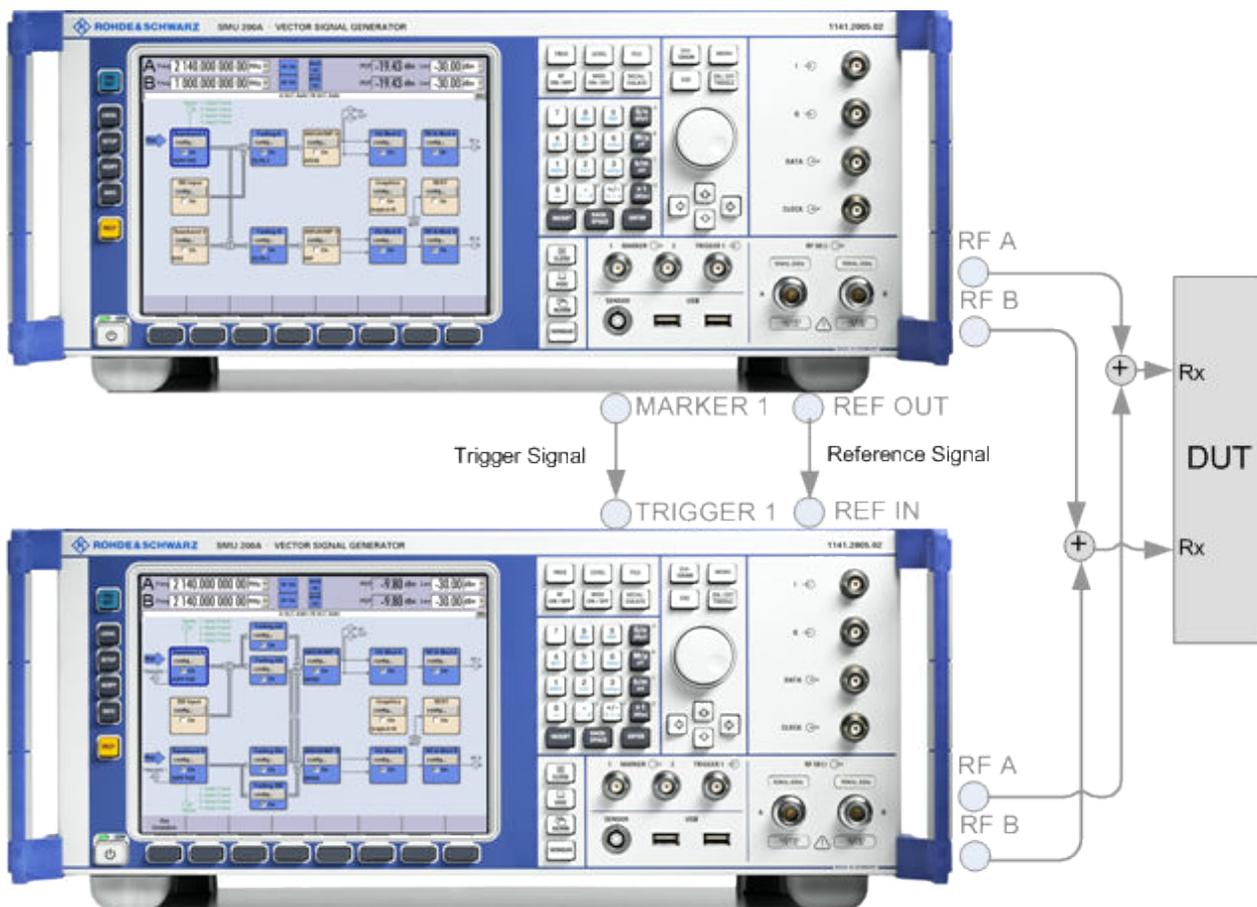
The proposed test method is not fully compliant to the test requirements, because there is no HARQ feedback from the device under test (DUT) to the serving cell (the first R&S SMU).

For an example on how to extend the test case to be compliant to the test requirements, see [chapter 6.3.5, "Possible Extensions"](#), on page 277.

---

However, this test configuration is sufficient for tests during the development phase of the DUTs.

Generating a test signal for 3i Enhanced Performance Requirements Tests



**Fig. 6-4: Example of Test Setup**

First R&S SMU = Serving cell; The signal of both diversity paths is faded  
 Second R&S SMU = Two interfering cells; The signal of both diversity paths is faded and AWGN is applied.

### 6.3.3 Assumptions

The performance requirements for HS-DSCH demodulation tests are defined as minimum performance requirements for the UEs supporting one of the HS-DSCH categories 7-24. The 3GPP TS 34.121 [1] defines tests with several H-Sets per UE category, as well as different propagation conditions and power levels.

The example in this document does not cover all possible cases but focuses on one particular example. An overview of the possible settings is provided in [table 6-5](#).

The HSDPA test parameters for testing Single Link Performance (Enhanced Performance Requirements Type 3i - QPSK FRC H-Set 6) are defined in Table 9.2.3B, [1], Table 9.2.1L.4, [1], Table 9.2.1L.1, [1], Table E.5.9, [1], Table E.5.8, [1], and chapter E.5E, [1]

**Table 6-5: HSDPA test parameters for testing Single Link Performance - Enhanced Performance Requirements Type 3i - QPSK FRC H-Set 6 (example)**

Parameter	Value	Remark
Performance Requirements	Enhanced Performance Requirements Type 3i	according to Table 9.2.3B, [1]
HS-DSCH UE Category	Category 7	according to Table 9.2.3B, [1]
Fixed Reference Channel	H-Set 6	according to Table 9.2.3B, [1]
$\hat{I}_{or}/I_{oc}$	0.76 dB	according to Table 9.2.1L.4, [1]
Modulation	QPSK	determines that test parameters for testing QPSK FRC H-Set 6 are used
$I_{oc}$	-60 dBm/3.84 MHz	according to Table 9.2.1L.1, [1]
Redundancy and Constellation Version Coding Sequence	{0,2,5,6}	according to Table 9.2.1L.1, [1]
Maximum Number of HARQ Transmissions	4	according to Table 9.2.1L.1, [1]
Propagation Conditions	PB3	according to Table 9.2.1L.4, [1]
HS-PDSCH $E_c/I_{or}$	-2.9 dB	according to Table 9.2.1L.4, [1]
Level Set for HSDPA Measurements	Level Set 3	according to Table E.5.9, [1]
P-CPICH $E_c/I_{or}$	-9.9 dB	according to Table E.5.8, [1]
P-CCPCH $E_c/I_{or}$	-11.9 dB	according to Table E.5.8, [1]
SCH $E_c/I_{or}$ <sup>1)</sup>	-11.9 dB	according to Table E.5.8, [1]
PICH $E_c/I_{or}$	-14.9 dB	according to Table E.5.8, [1]
HS-SCCH1 $E_c/I_{or}$	-8.4 dB	according to Table E.5.8, [1]
DPCH $E_c/I_{or}$	-8.4 dB	according to Table E.5.8, [1]
OCNS	ON	
OCNS Mode	3i	according to E.5E, [1]
Scrambling Code First Interferer	0x10	according to E.5E.2, [1]
Scrambling Code Second Interferer	0x20	according to E.5E.2, [1]
Frame Offset First Interferer	2576 chips	according to E.5E.2, [1]
Frame Offset Second Interferer	1296 chips	according to E.5E.2, [1]

<sup>1)</sup> The specification defines the common SCH power of both P-SCH and S-SCH. The power level of each of these two channels is then 3.01 dB less than the given level, i.e. -14.91 dB.

### 6.3.4 Example for Signal Configuration for Testing Type 3i

To generate a test signal of the interfering cells for typical 3i Enhanced Performance Requirement test, adjust the settings of the instruments as described in the following.

#### General Workflow

1. Connect the test equipment, see [figure 6-4](#).
2. Preset the instruments to ensure a defined instrument state.
3. Adjust the RF Frequency.
4. Set "RF A > State > ON" and "RF B > State > ON".
5. Perform the steps required to establish a connection setup.
6. Adjust the 3GPP FDD settings of the serving and the interfering cells, see [chapter 6.3.4.1, "Generating the Signal of the Serving Cell"](#), on page 275 and [chapter 6.3.4.2, "Generating the Signal of Two Interfering Cells"](#), on page 276.
7. In the first instrument, enable the generation of the 3GPP FDD serving cell signal, i.e. set the "Baseband A > 3GPP FDD > State > ON".

The marker output of the first instrument is connected to the trigger source of the second one to achieve correct frame offsets between the interfering cells and the serving cells.

8. Measure the information bit **Throughput** of the serving cell to verify the receiver's ability to meet the desired performance requirements.

#### 6.3.4.1 Generating the Signal of the Serving Cell

##### Configuring the 3GPP FDD signal serving cell (first instrument)

1. Open the "3GPP FDD" main dialog in path A (e.g. "Baseband A > 3GPP FDD") and select "Link Direction > Downlink".
2. Select "Basestation BS1 > Reset All Channels" and "Preset to HSDPA H-Set"
3. In the "Basestation BS1" dialog, select "Channel Table > HS-SCCH Enh / HSDPA Settings > HS-SCCH Config..."
4. Select "Predefined H-Set > 6 (QPSK)"
5. Adjust the parameter "Total HS-PDSCH Power".
6. Perform "Current ARB Sequence Length > Adjust".
7. In the "Basestation BS1 > Channel Table", configure the power level of all required common channels (e.g. P-CPICH, P-SCH, S-SCH, P-CCPCH, PICH and HS-SCCH) and activate them.
8. Configure the "Channelization Code" of all active channels, e.g. P-CPICH: 0, P-CCPCH: 1, PICH: 2, HS-SCCH:7, first HS-PDSCH:1

Perform "Domain Conflict > Resolve Domain Conflicts" if conflicts occurred.

9. Configure the "Common Settings > Scrambling Code" to a value suitable for the DUT.
10. Select "3GPP FDD > OCNS > ON" and enable "OCNS Mode > 3i"  
**Tip:** The OCNS power levels in the channel table will be adjusted after the signal generation is enabled.
11. Select "3GPP FDD > Filter/Clipping/ARB Settings" and adjust the "ARB Sequence Length".  
**Tip:** A suitable value of the "Sequence Length" is a multiple of the "Suggested ARB Sequence Length". The sequence should be long enough for a realistic simulation of the power control procedures for the serving cell's other user's channels (OCNS channels).  
 A multiple of the "Suggested ARB Sequence Length" also ensures a proper repetition of the HARQ processes in the generated signal.
12. Use the "Save/Recall" function to save the settings made in the first instrument.
13. Select "Baseband A > Signal Routing > Route to path A and to path B" to enable diversity.

#### Configuring the Fading Simulator

1. Open the "Fading Settings" dialog in path A (e.g. "Fading > Fading Settings") and perform the following settings:
  - a) Select "Set to Default"
  - b) Select "Standard > 3GPP > 3GPP PB3 (UE)"
  - c) Set "State > ON"
2. Perform the same settings in path B.

#### 6.3.4.2 Generating the Signal of Two Interfering Cells

##### Configuring the First Interfering Cell Signal

1. Use the "Save/Recall" function to load the settings made in the first instrument.
2. In the "Basestation BS1" dialog, select "Channel Table > HS-SCCH Enh / HSDPA Settings > HS-SCCH Config..."
3. Enable "Randomly Varying Modulation and Number of Codes > State > ON" and if required adjust the remaining parameters.
4. In the "Basestation BS1 > Channel Table", re-configure the power level of all required common channels.
5. To disable the HS-SCCH in the H-Set, set its power level to -80 dB.
6. Adjust the "Channelization Code" of all active channels.  
 Perform "Domain Conflict > Resolve Domain Conflicts" if conflicts accrued.

7. Adjust the "Common Settings > Scrambling Code"
8. Select "3GPP FDD > Trigger/Marker" and select "Trigger Mode > Armed Auto", "Source > External (TRIGGER 1)" and set "External Delay > 2576 chips" to enable frame offset for the first interfering signal.
9. Select "3GPP FDD > Filter/Clipping/ARB Settings" and adjust the "ARB Sequence Length".
10. Use the "Save/Recall" function to save the settings made for path A.
11. Enable "3GPP FDD > State > On"

#### Configuring the Second Interfering Cell Signal

1. Open the "3GPP FDD" main dialog in path B (e.g. "Baseband B > 3GPP FDD") and use the "Save/Recall" function to load the settings made for path A into path B.
2. Adjust the "Basestation BS1 > Common Settings > Scrambling Code", "3GPP FDD > Filter/Clipping/ARB Settings > ARB Sequence Length" and the "3GPP FDD > Trigger/Marker > External Delay > 1296 chips"
3. Enable "Baseband B > 3GPP FDD > State > On"

#### Configuring the AWGN Noise Source and the Fading Simulator

1. Select "Fading A > Signal Routing > 2x2 MIMO" to enable the routing of both interfering signals to both RF outputs.
2. Open the "Fading Settings" dialog in path A (e.g. "Fading > Fading Settings") and perform the following settings:
  - a) Select "Set to Default"
  - b) Select "Standard > 3GPP > 3GPP PB3 (UE)"
  - c) Set "State > ON"

**Tip:** To simulate two interfering cells with unequal power levels, modify the MIMO Matrices: select "Fading MIMO > Path Table", adjust the "Matrix" settings for all fading paths and apply settings with "Accept". Refer to [3] for detailed information.
3. Open the "AWGN Settings" dialog in path A (e.g. "AWGN/IMP A > AWGN"), adjust the settings according to the test requirements and enable the AWGN. Perform the same AWGN settings in path B.

### 6.3.5 Possible Extensions

The test configuration can be extended to be compliant to the 3GPP TS 34.121 [1].

The following additional equipment is necessary:

- 1 x Radio Communication Tester, which supports 3i serving cell functionality.

Configure the radio communication tester to generate the signal of the serving cell and to receive the UL transmission of the DUT. If the radio communication tester does not

support fading simulation itself, use the first R&S SMU to simulate the required fading conditions.

### 6.3.6 References

- [1] 3GPP TS 34.121 "User Equipment (UE) conformance specification; Radio transmission and reception (FDD); Part 1: Conformance specification (Release 9)"
- [2] 3GPP TS 25.306 "UE Radio Access capabilities (Release 9)"
- [3] Rohde & Schwarz, Application Note 1GP80 "3GPP FDD and LTE Multicell and Multi-UE Scenarios with the R&S®SMU200A Signal Generator"

## 7 Test Case Wizard

This chapter describes the "Test Case Wizard", provided for tests on Base Stations in Conformance with the 3G Standard 3GPP FDD.



Test Case Wizard is supported only by R&S SMU and R&S SMATE.

The following chapters describe the full functionality of the Test Case Wizard. Some of them require a Fading Simulator and hence are not supported by the R&S SMATE.

Except as noted otherwise, the screenshots, pictures and figures in this chapter show an R&S SMU.

### 7.1 Introduction

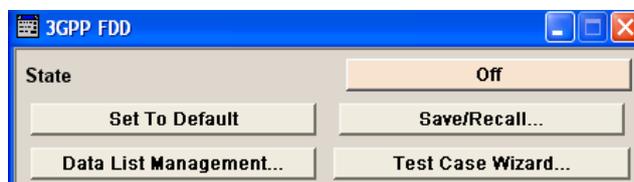
The Test Case Wizard supports tests on base stations in conformance with the 3G Standard 3GPP-FDD. It offers a selection of predefined settings according to Test Cases in TS 25.141.

The basic equipment layout for the test is the same as for the 3GPP FDD signal generation. It includes the options Baseband Main Module (B13), Baseband Generator (B10/B11) and Digital Standard 3GPP FDD (K42). However, some of the tests require further options. An overview of the available test cases is given in "[Test Case](#)" on page 283.

The Test Case Wizard has effect on frequency and level settings, link direction, trigger, baseband clock source, marker settings and base station or user equipment configuration. Besides the 3GPP required settings also interfering signals (AWGN, CW interferer, co-located modulation signals) or fading profiles are set.

The degree of freedom in setting the parameters can be determined. The "According to Standard" edit mode allows only settings in compliance with TS 25.141. The "User Definable" edit mode allows a wider range of settings.

The menu for selecting the 3GPP FDD test is either called in 3GPP FDD menu from the baseband block or from the menu tree under Baseband 3GPP FDD.



Button "Test Case Wizard" opens the menu.

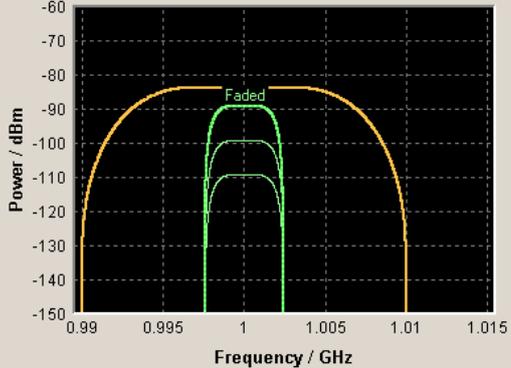
Test Case: **8.3.1. Demodulation of DCH in Multipath Fading Case 1 Conditions...**

**General Settings**

Edit Mode:    
 Trigger Configuration:    
 Marker Configuration:    
 Diversity:    
 Baseband A Signal Routing:

**Basestation Configuration**

Scrambling Code (hex):    
 Scrambling Mode:    
 Power Class:



**Wanted Signal**

State:  Reference Measurement Channel:    
 RF Frequency:  GHz Power Level:  dBm

**AWGN Configuration**

State:  Required BLER:    
 Power Level (within 3.84 MHz BW):  dBm Eb/NO:  dB

**Fading Configuration**

State:

The "Test Wizard" dialog is divided into several sections:

- At the top of the panel, the test case is selected. In the "General Settings" section the edit mode and the general signal generator parameters are set.
- The base station parameters are input in the "Basestation Configuration" section.
- The graph in the right upper section symbolizes the interference scenario defined by power level and frequency offset.
- The middle section depends on the selected test case. It displays the input/output parameters of the wanted and the interfering signals and further configuration entries besides the default settings.
- Button "Apply Settings" activates the preset settings for the selected test case. Further modification of the generator settings is still possible. Signal generation starts with the first trigger event.

### General workflow for creating complex test scenarios

With the "Test Case Wizard", you can create highly complex test scenarios with just a few keystrokes, see the following example:

1. Preset the signal generator
2. Open the "Baseband > 3GPP FDD > Test Case Wizard" dialog
3. Select one of the provided test cases
4. Enter the specific settings for the selected test case , e.g. frequency, level, ...
5. Execute "Apply Settings" to activate the selected configuration

6. Enable the RF output and further refine the generator settings if required
7. Start signal generation by a trigger from the base station at connector TRIGGER1.

### 7.1.1 General Considerations

#### Test Frequencies

For 3GPP-FDD, several paired frequency bands are used. The following table shows start and stop frequencies of both uplink (UE transmit, node B receive) and downlink (node B transmit, UE receive) frequency bands according to 3GPP.

Operating band	Uplink frequencies UE transmit, node B receive	Downlink frequencies UE receive, node B transmit
I	1920 MHz to 1980 MHz	2110 MHz to 2170 MHz
II	1850 MHz to 1910 MHz	1930 MHz to 1990 MHz
III	1710 MHz to 1785 MHz	1805 MHz to 1880 MHz
IV	1710 MHz to 1755 MHz	2110 MHz to 2155 MHz
V	824 MHz to 849MHz	869 MHz to 894MHz
VI	830 MHz to 840 MHz	875 MHz to 885 MHz

The measurements that have to be performed according to 3GPP in order to verify proper operation of FDD systems apply to appropriate frequencies in the bottom, middle and top of the operating frequency band of the base station (BS). These frequencies are denoted as RF channels B (bottom), M (middle) and T (top).

#### Reference Frequency

When building up the measurement setups according to TS 25.141 it might be useful that all the instruments share a common reference clock. However, after "Preset" the signal generator uses its internal clock reference. In order to feed in the clock of an external clock the RF module configuration should be switched to external reference frequency.

The image shows a configuration window titled "External Reference Frequency". It contains three dropdown menus:

- Source:** Set to "External".
- External Reference Frequency:** Set to "10 MHz".
- Synchronisation Bandwidth:** Set to "Standard".

In the external reference mode an external signal with selectable frequency and defined level must be input at the REF IN connector. This signal is output at the REF OUT connector. The reference frequency setting is effective for both paths. For very good reference sources of high spectral purity a wideband setting is provided.

### Trigger Signal

For test cases with channel coded signal, e.g. an activated RMC, the base station that triggers the signal generation must emit an 'SFN (System Frame Number) mod 4' periodic trigger. A simple SFN periodic trigger probably will disturb the channel coding scheme.

### Baseband Clock

The clock source is automatically switched to internal when the test case settings are activated.

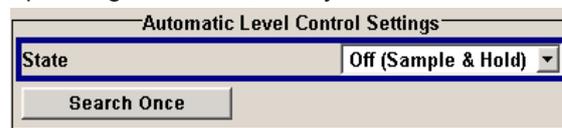
### Improvement of signal quality

Improvement of signal quality is possible via several settings:

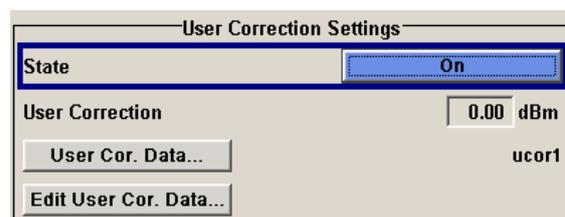
- In the "I/Q Settings" menu the internal baseband gain can be set to improved ACLR performance (3 dB or 6 dB)



- In the "Automatic Level Control Settings" menu the RF output level can be recalibrated with "Search Once" in "Sample&Hold" mode. This is recommended if in CW mode the signal/intermodulation ratio is to be improved for multi-transmitter measurements. With setting "Auto", the level control is automatically adapted to the operating conditions, it may cause increased intermodulations, however.



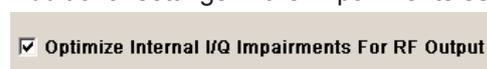
- In the "User Correction" menu a list of correction values can be created and subsequently activated. Thus, the frequency response of the test setup can be taken into account.



- In order to compensate cable loss and additionally inserted attenuators, the RF level can directly be adjusted in the "Level" input field.



- Additional settings in the impairments section of the AWGN block



## 7.1.2 General Settings

In the General Settings section the edit mode and the general signal generator parameters are set.

### Test Case

Selects the test case.

The following table gives an overview of the available test cases, the type of signal transmitted by the signal generator and the required additional options besides the basic configuration. An equipment layout as required for 3GPP FDD signal generation for one-path instruments is assumed to be the basic configuration.

**Table 7-1: Transmitter Tests**

TS 25.141 chapter	Test case	Generator Signal	Additional options
6.4.2	Power control steps: Output power dynamics	Uplink	-
6.6	Transmit intermodulation	Interferer (downlink)	-

**Table 7-2: Receiver Tests**

TS 24.141 chapter	Test case	Generator Signal	Additional signal generator options
7.2	Reference sensitivity level	Uplink	-
7.3	Dynamic range	Uplink, AWGN	K62, AWGN
7.4	Adjacent Channel Selectivity (ACS)	Uplink, Interferer	B20x, RF path B 2nd B13, Baseband Main Module 2nd B10, Baseband Generator, 2nd K42, 3GPP FDD
7.5	Blocking characteristics	Uplink, Interferer	B20x, RF path B 2nd B13, Baseband Main Module 2nd B10, Baseband Generator, 2nd K42, 3GPP FDD
7.6	Intermodulation characteristics	Uplink, 2 x Interferer	B20x, RF path B 2nd B13, Baseband Main Module 2nd B10, Baseband Generator, 2nd K42, 3GPP FDD K62, AWGN
7.8	Verification of the internal BER calculation	Uplink	-

TS 24.141 chapter	Test case	Generator Signal	Additional signal generator options
8.2.1	Performance requirement - Demodulation in static propagation conditions: Demodulation of DCH	Uplink, AWGN	B20x, RF path B 2nd B13, Baseband Main Module 2x K62, AWGN
8.3.1	Performance requirement - Demodulation of DCH in multipath fading conditions: Multipath fading case 1	Uplink, AWGN Fading	B20x, RF path B 2nd B13, Baseband Main Module 2x K62, AWGN B14, B15, K71, Fading Options
8.3.2	Performance requirement - Demodulation of DCH in multipath fading conditions: Multipath fading case 2	Uplink, AWGN Fading	B20x, RF path B 2nd B13, Baseband Main Module 2x K62, AWGN B14, B15, K71, Fading Options
8.3.3	Performance requirement - Demodulation of DCH in multipath fading conditions: Multipath fading case 3	Uplink AWGN Fading	B20x, RF path B 2nd B13, Baseband Main Module 2x K62, AWGN B14, B15, K71, Fading Options
8.3.4	Performance requirement - Demodulation of DCH in multipath fading conditions: Multipath fading case 4	Uplink AWGN Fading	B20x, RF path B 2nd B13, Baseband Main Module 2x K62, AWGN B14, B15, K71, Fading Options
8.4	Demodulation of DCH in moving propagation conditions	Uplink AWGN Fading	B20x, RF path B 2nd B13, Baseband Main Module 2x K62, AWGN B14, B15, K71, Fading Options
8.5	Demodulation of DCH in birth/death propagation conditions	Uplink AWGN Fading	B20x, RF path B 2nd B13, Baseband Main Module 2x K62, AWGN B14, B15, K71, Fading Options
8.6	Verification of the internal BLER calculation	Uplink	B20x, RF path B 2nd B13, Baseband Main Module

TS 24.141 chapter	Test case	Generator Signal	Additional signal generator options
8.8.1	RACH performance: RACH preamble detection in static propagation conditions	Uplink AWGN	B20x, RF path B 2nd B13, Baseband Main Module 2x K62, AWGN
8.8.2	RACH performance: RACH preamble detection in multipath fading case 3	Uplink AWGN Fading	B20x, RF path B 2nd B13, Baseband Main Module 2x K62, AWGN B14, B15, K71, Fading Options
8.8.3	RACH performance: Demodulation of RACH message in static propagation conditions	Uplink AWGN	B20x, RF path B 2nd B13, Baseband Main Module 2x K62, AWGN
8.8.4	RACH performance: Demodulation of RACH message in multipath fading case 3	Uplink AWGN Fading	B20x, RF path B 2nd B13, Baseband Main Module 2x K62, AWGN B14, B15, K71, Fading Options
8.9.1	CPCH performance: CPCH access preamble and collision detection, preamble detection in static propagation conditions	Uplink AWGN	B20x, RF path B 2nd B13, Baseband Main Module 2x K62, AWGN
8.9.2	CPCH performance: CPCH access preamble and collision detection, preamble detection in multipath fading case 3	Uplink AWGN Fading	B20x, RF path B 2nd B13, Baseband Main Module 2x K62, AWGN B14, B15, K71, Fading Options
8.9.3	CPCH performance: Demodulation of CPCH message in static propagation conditions	Uplink AWGN	B20x, RF path B 2nd B13, Baseband Main Module 2x K62, AWGN
8.9.4	CPCH performance: Demodulation of CPCH message in multipath fading case 3	Uplink AWGN Fading	B20x, RF path B 2nd B13, Baseband Main Module 2x K62, AWGN B14, B15, K71, Fading Options

Remote command:

[ :SOURce ] :BB:W3GPp:TS25141:TCASe on page 559

**Edit Mode**

Selects the edit mode.

"According to Standard"

Only settings in compliance with TS 25.141 are possible in the wizard panel.

"User Definable"

A wider range of settings is possible in the wizard panel.

Remote command:

[\[:SOURCE\]:BB:W3GPP:TS25141:EMODE](#) on page 550

**Trigger Configuration**

Selects the trigger configuration. The trigger is used to synchronize the signal generator to the other equipment.

"Auto"

The trigger settings are customized for the selected test case. In most cases trigger setting "Armed Auto" with external trigger source "External Trigger 1" is used. Unless otherwise noted the trigger delay is set equal to zero. Thus, the base station frame timing is able to synchronize the signal generator by a SFN (System Frame Number) periodic trigger. If the signal generator offers a channel coded signal (as all the Reference Measurements Channels require) the base station must emit a 'SFN mod 4' periodic trigger.

"Unchanged"

The current trigger settings of the signal generator are retained unchanged.

Remote command:

[\[:SOURCE\]:BB:W3GPP:TS25141:TRIGGER](#) on page 560

**Marker Configuration**

Selects the marker configuration. The marker can be used to synchronize the measuring equipment to the signal generator.

"Auto"

The marker settings are customized for the selected test case. In most cases "Radio Frame" markers are output. Unless otherwise noted the marker delays are set equal to zero.

"Unchanged"

The current marker settings of the signal generator are retained unchanged.

Remote command:

[\[:SOURCE\]:BB:W3GPP:TS25141:TRIGGER:OUTPUT](#) on page 560

**Diversity**

Selects the signal routing according to the base station's diversity processing capability.

"ON"

The test signal is routed to both RF outputs.

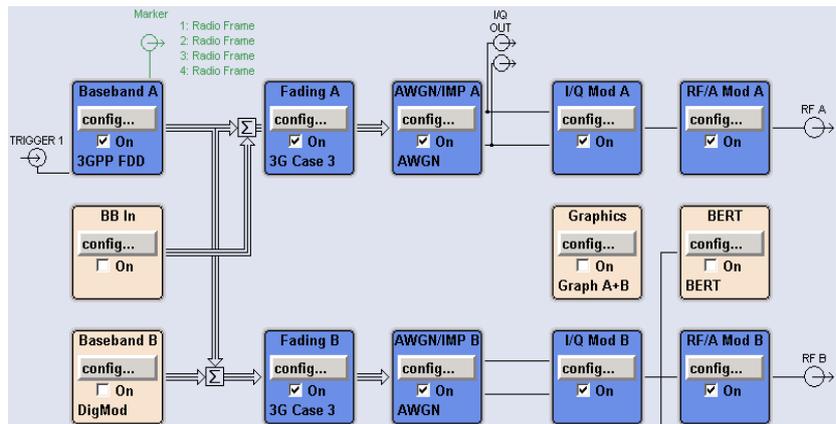


Fig. 7-1: Signal routing R&S SMU

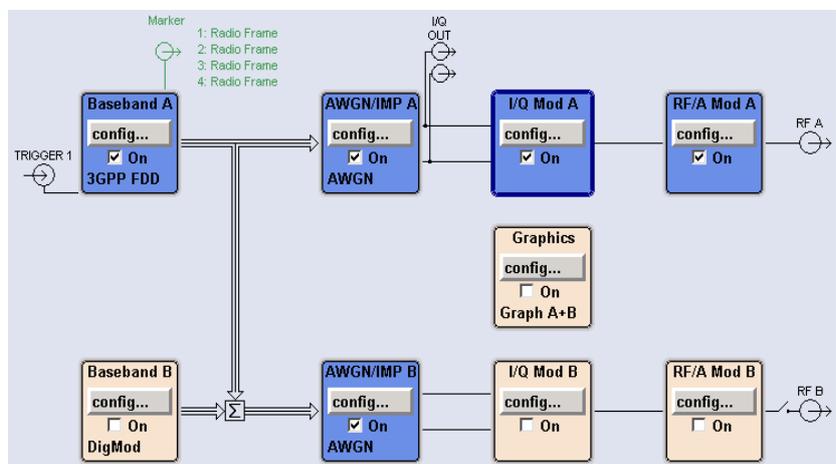


Fig. 7-2: Signal routing R&S SMATE

"Off"

The test signal is routed to the selected RF output.

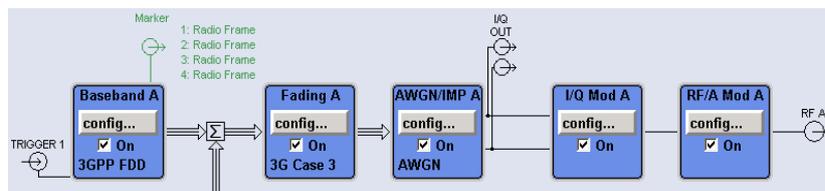


Fig. 7-3: Signal routing R&S SMU

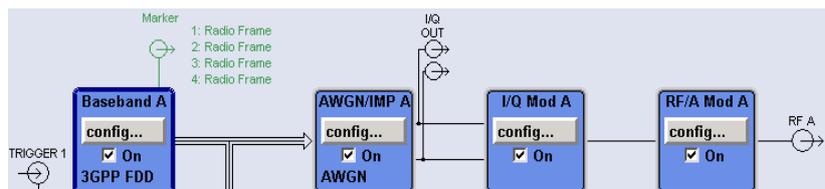


Fig. 7-4: Signal routing R&S SMATE

Remote command:

[\[:SOURCE\]:BB:W3GPP:TS25141:RXDiversity](#) on page 558

### Baseband A Signal Routing

Selects the signal routing for baseband A signal which in most test cases represents the wanted signal (exception test case 6.6).

"A" The baseband signal A is routed to RF output A.

"B" The baseband signal A is routed to RF output B.

Remote command:

[\[:SOURCE\]:BB:W3GPP:TS25141:ROUTE](#) on page 557

## 7.1.3 Basestation Configuration

The base station parameters are input in the "Basestation Configuration" section.

### Scrambling Code (hex)

Enters the scrambling code.

Remote command:

[\[:SOURCE\]:BB:W3GPP:TS25141:SCODE](#) on page 558

### Scrambling Mode

Sets the type of scrambling code.

With scrambling code, a distinction is made between "Long" and "Short Scrambling Code" for uplink signals. For downlink signals (test case 6.6) the scrambling code generator can be switched on and off.

"On " (downlink only)  
Enables scrambling code generator.

"Off" Disables scrambling code generator for test purposes.

"Long Scrambling Code"  
 (uplink only)  
 Sets the long scrambling code.

"Short Scrambling Code"  
 (uplink only)  
 Sets short scrambling code.

Remote command:

[ :SOURce ] :BB:W3GPp:TS25141:SCODE:MODE on page 558

### Power Class

Enters the base station power class. The selected power class determines the output level of the signal generator. The output level is indicated in the "Wanted Signal" section of the Wizard panel.

For edit mode "User Definable", the output level can be set in the "Wanted Signal" section of the Wizard panel.

"Wide Area BS"  
 Enables power class wider area BS

"Medium Range BS"  
 Enables power class medium range BS

"Local Area BS"  
 Enables power class local area BS

Remote command:

[ :SOURce ] :BB:W3GPp:TS25141:BSPClass on page 549

## 7.1.4 Apply

### Apply Settings

Activates the current settings of the test case wizard.

Initialization of the signal generator with the test case settings is performed by a partial reset that includes only the baseband, fading and AWGN module and the RF frequency and RF level settings. Other settings of the signal generator are not altered.

Before triggering the signal generator the user still can change these other settings. This is particularly useful when compensating for cable loss and additionally inserted attenuators by adjusting the RF power levels is required.

Signal generation is started at the first trigger received by the generator. The RF output is not activated /deactivated by the test case wizard, so care has to be taken that RF State is On at the beginning of the measurement.

**Note:** For safety reasons the RF is not active unless the button RF ON has been pressed.

Remote command:

[ :SOURce ] :BB:W3GPp:TS25141:TCASe:EXECute on page 559

## 7.2 Receiver Tests

### 7.2.1 Overview

#### 7.2.1.1 Basic Configuration

The test cases for receiver tests require at least the following equipment layout for the signal generator:

- Digital Standard 3GPP FDD (K42)
- Universal Coder / Arbitrary Waveform Generator (B10/B11),
- Baseband Main module (B13),
- Frequency option (B10x: RF 100 kHz - x GHz).

If the test case requires further options they are listed together with the description of the test case.

Receiver test can be performed with the signal generator only, i.e. without additional measuring equipment.

#### 7.2.1.2 Test Setups - Receiver Tests

The tests can be performed using the standard test setup according to TS 25.141. Test setups beside the two standard test setups described below are specified at the Test Case description.

##### **Standard Test Setup - One Path**

In case of two-path instruments, signal routing to path A is assumed. RF port A outputs the wanted signal (with or without fading and/or interference) and is connected to the Rx port of the base station. The signal generator will start signal generation at the first received BS frame trigger.

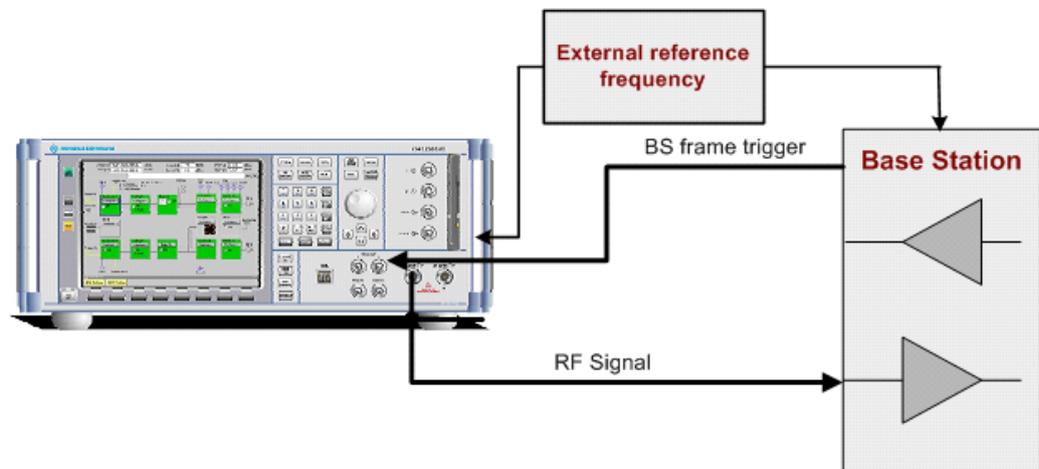


Fig. 7-5: Standard Test Setup (One Path) R&S SMU

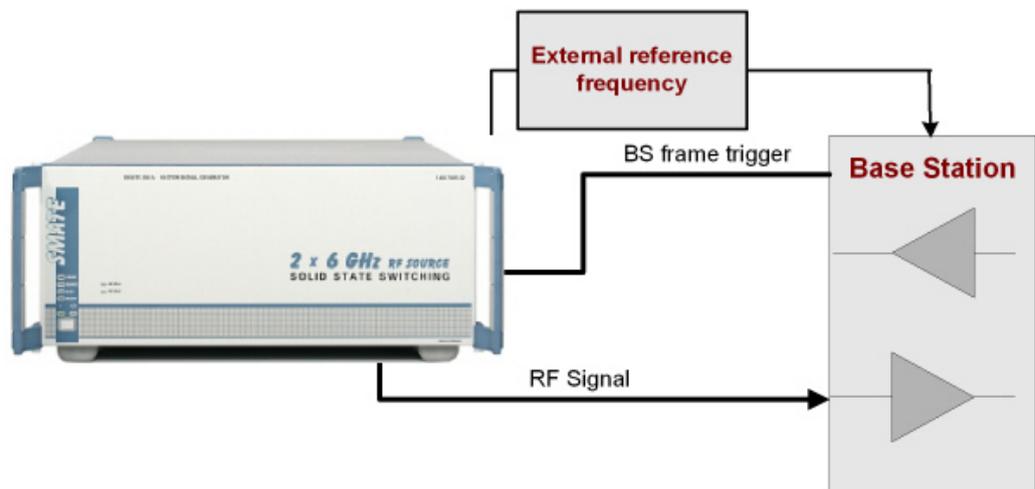
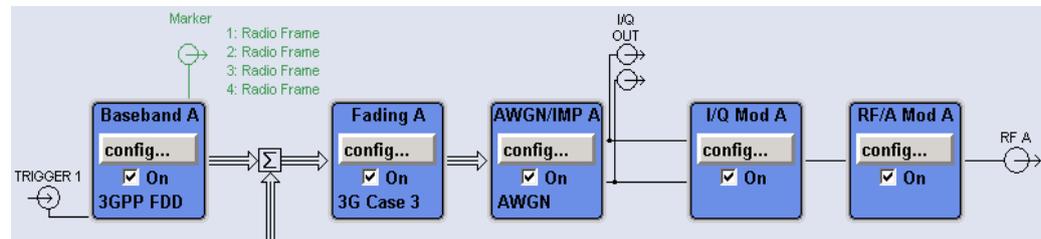


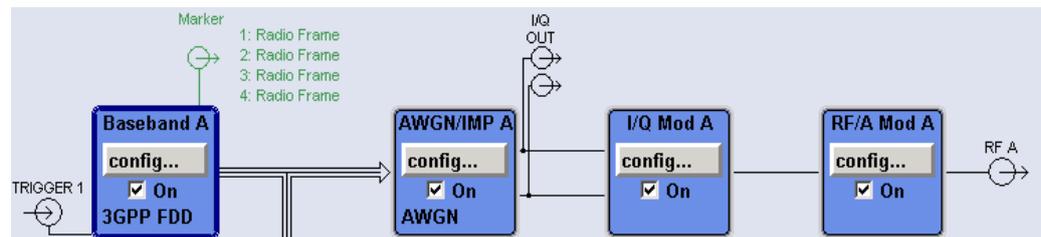
Fig. 7-6: Standard Test Setup (One Path) R&S SMATE

For two-path instruments it is also possible to route baseband signal A to RF output B and connect RF output B to the Rx port of the base station.

**Example: Signal Routing "To Path and RF port A" for test case 6.3.2 Multipath Fading Case 2**



*Fig. 7-7: Signal routing R&S SMU*

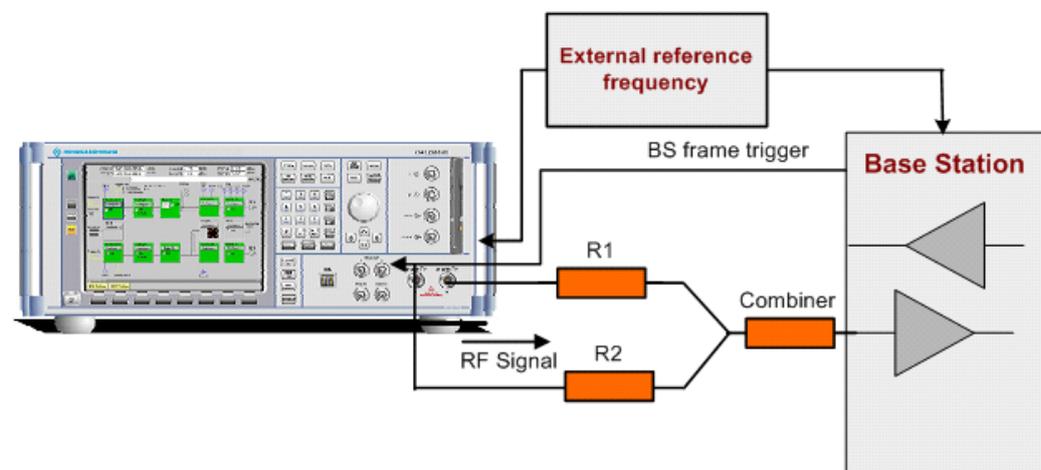


*Fig. 7-8: Signal routing R&S SMATE*

**Standard Test Setup - Two Paths**

For two-paths measurements, the test cases always require option second RF path, a second option Baseband Main Module (B13) and at least one option to generate the interfering signal in addition to the basic configuration. The signal routing can be selected, the wanted signal can be provided either at output RF A or at output RF B.

The signal generator outputs the reference measurement channel signal (= wanted signal) at output RF A and the interfering signal(s) at output RF B. After combining the two(three) signals the sum signal is fed into the base station Rx port. The signal generator will start signal generation at the first received BS frame trigger.



*Fig. 7-9: Standard Test Setup (Two Paths) R&S SMU*

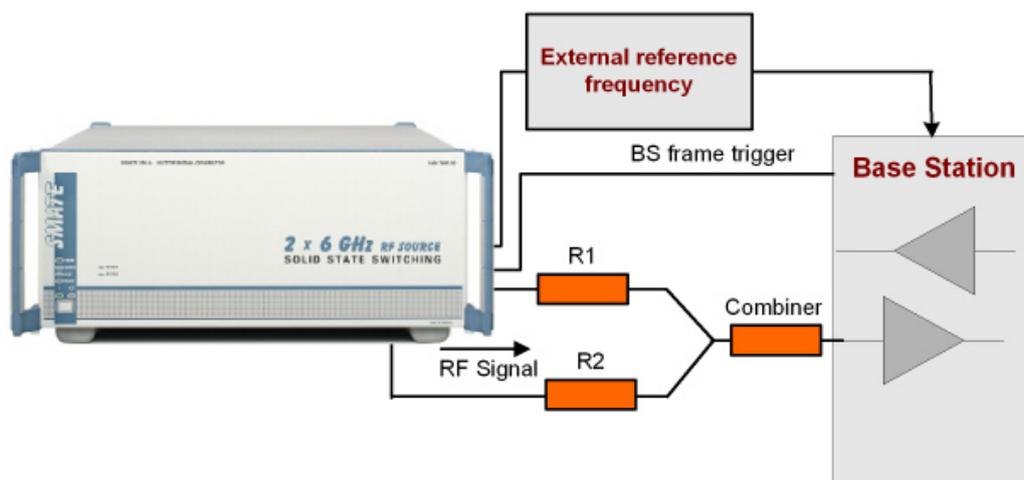


Fig. 7-10: Standard Test Setup (Two Paths) R&S SMATE

**Example: Signal Routing To Path and RF port A for test case 7.6 Intermodulation Characteristics**

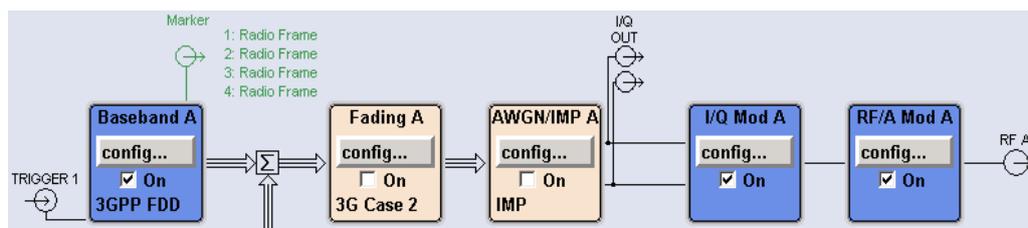


Fig. 7-11: Sigan Routing R&S SMU

**Example: Signal Routing To Path and RF port B for test case 7.6 Intermodulation Characteristics**

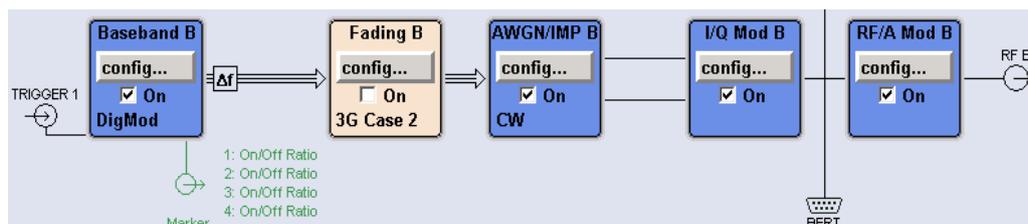


Fig. 7-12: Sigan Routing R&S SMU

**Standard Test Setup - Diversity Measurements**

For **diversity measurements**, the test cases always require at least option Second RF path (B20x) and a second option Baseband Main Module (B13) in addition to the basic configuration. The signal routing is fixed.

RF output A and RF output B transmit the corrupted reference measurement channel signal (wanted signal) and are connected to the Rx ports of the base station for diver-

sity reception. The signal generator will start signal generation at the first received BS frame trigger.

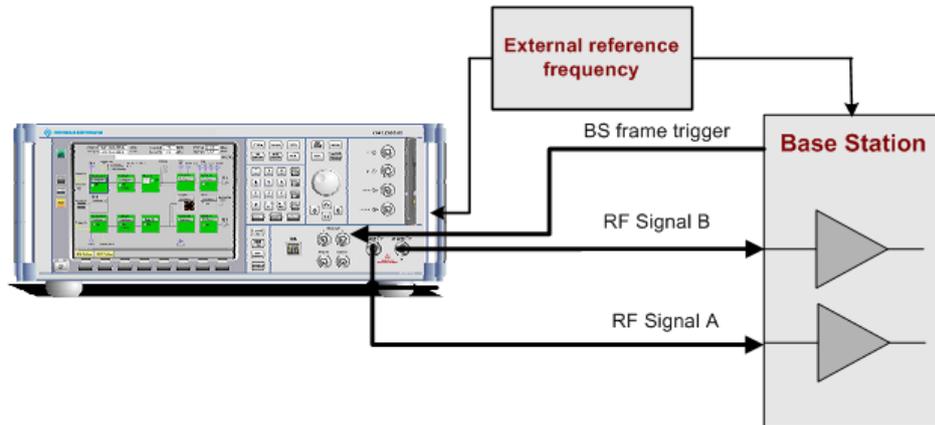


Fig. 7-13: Standard Test Setup (Diversity Measurements) R&S SMU

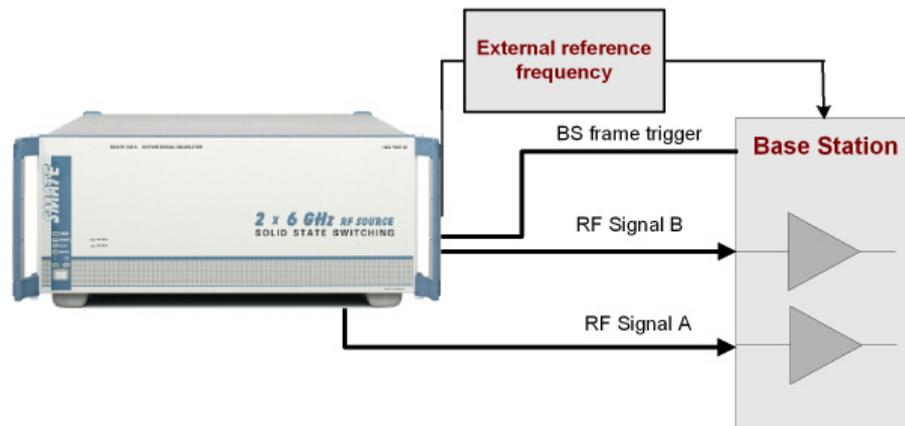


Fig. 7-14: Standard Test Setup (Diversity Measurements) R&S SMATE

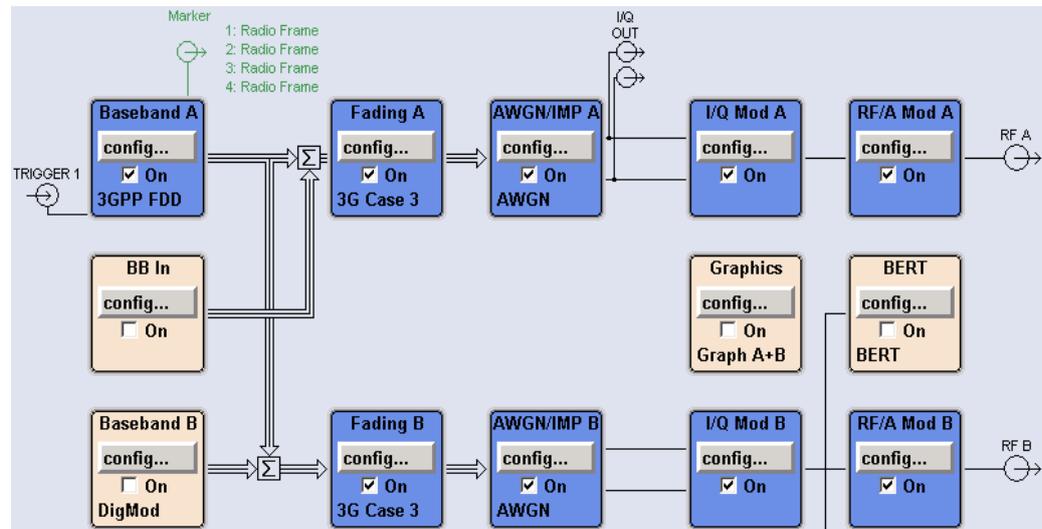
**Example: Signal Routing for test case 8.3.1 Multipath Fading Case 1**

Fig. 7-15: Signal Routing R&amp;S SMU



As signal routing takes place at the output of the baseband block, the interference settings of the two paths are identical for diversity measurements.

**7.2.1.3 Carrying Out a Receiver Test Measurement**

The following instructions lists the general steps for performing a receiver test. Specific requirements are described together with the individual test case.

1. Set the base station to the basic state
  - a) Initialize the base station,
  - b) Set the scrambling scheme,
  - c) Set the frequency
  - d) Set the base station to receive the Reference Measurement Channel (for most test cases),
2. Set the signal generator to the basic state
  - a) reset the signal generator.
3. Set the test case wizard
  - a) Open the 3GPP FDD dialog in the baseband block
  - b) Open the Test Case Wizard and select Test Case  
The General Settings parameters are preset according to TS 25.141
  - c) Enter scrambling code and scrambling mode according to the base station scrambling scheme.
  - d) Enter additional required parameters, e.g. power class of base station.
  - e) Enter the test frequency (e.g. M). It must be the same as the base station has been set to.

- f) Activate the settings with the "Apply Settings" button.  
The signal generator is now ready to start signal generation
4. Switch on RF output
5. If required, make additional settings (e.g. in the "I/Q Mod" or "RF" block) or change test case settings (e.g. in the "Fading" block)
6. Start the measurement
  - a) Send a start trigger impulse (e.g. SFN modulo 4) from the base station to the signal generator.  
The signal generator will start signal generation.
7. Calculate the result  
The base station internally calculates the BER, BLER or Pd depending on the test case. This value is compared to the required value.

#### 7.2.1.4 General Wanted Signal Parameters

The following parameters are available for all receiver tests. Specific parameters are listed together with the Test Case description.

##### Wanted Signal State - Receiver Tests

Enables/disables the signal generation of the wanted 3GPP signal.

In edit mode "According to Standard" the state is fixed to "On".

Remote command:

[\[:SOURCE\]:BB:W3GPP:TS25141:WSIGNAL:STATE](#) on page 568

##### RMC - Receiver Tests

Sets the reference measurement channel.

In edit mode "According to Standard" the selection of the reference measurement channel is restricted.

In edit mode "User definable", all following reference measurement channels are available for selection:

"RMC 12.2 kbps"

12.2 kbps measurement channel

"RMC 64 kbps" 64 kbps measurement channel

"RMC 144 kbps"

144 kbps measurement channel

"RMC 384 kbps"

384 kbps measurement channel

"AMR 12.2 kbps"

channel coding for the AMR coder

Remote command:

[\[:SOURCE\]:BB:W3GPP:TS25141:WSIGNAL:DPDCH:CCODING:TYPE](#) on page 564

**Wanted Signal Frequency - Receiver Tests**

Sets the RF frequency of the wanted signal.

Remote command:

[ :SOURce ] :BB:W3GPp:TS25141:WSIGnal:FREQuency on page 566

**Wanted Signal Level - Receiver Tests**

Sets the RF level in edit mode "User Definable".

In edit mode "According to Standard" the RF level is determined by the selected "Power Class".

Remote command:

[ :SOURce ] :BB:W3GPp:TS25141:WSIGnal:POWer on page 567

**7.2.2 Receiver Characteristics****7.2.2.1 Test Case 7.2 - Reference Sensitivity Level**

The test case requires the basic configuration and is performed using the standard test setup for one path. The signal generator outputs a reference measurement channel signal.

*Table 7-3: The following table lists the settings on the base station:*

Parameter	Value
Frequency	B, M and T
RMC	12.2 kbps
Scrambling code	Any
TPC function	OFF

**Test Purpose and Test Settings - Test Case 7.2**

The test case verifies that a BS receiver has the capability to correctly demodulate the signal sent by the signal generator at the specified (low) reference sensitivity power level.

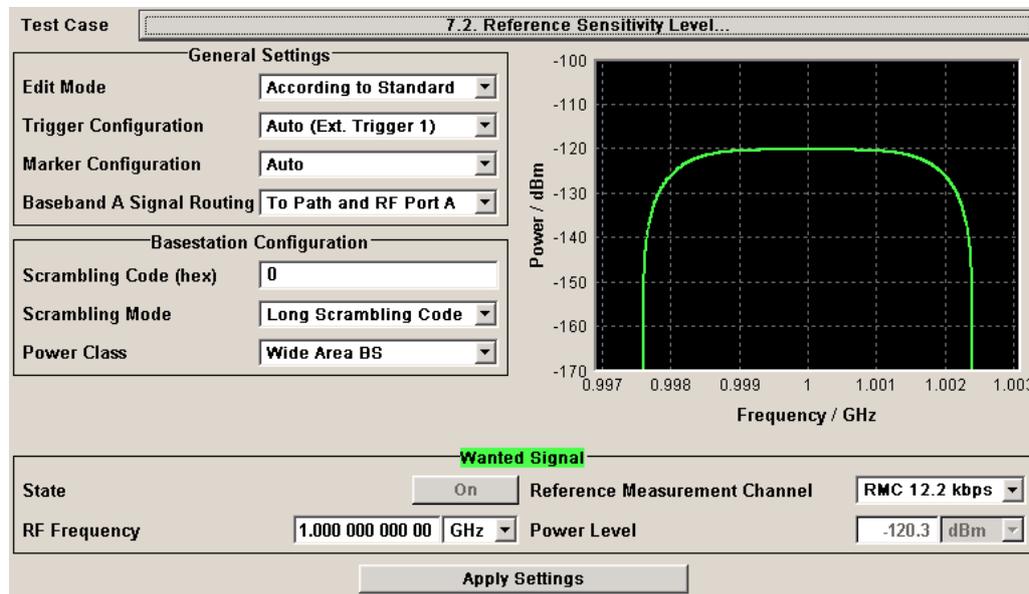
The test is passed when the resulting BER (calculated internally by the BS) is below a 0.001 at the test frequencies B, M, and T. Note TS 25.141 Annex C: General Rules for Statistical Testing, where test conditions in terms of test methods and test conditions are defined.

**Quotation from TS 25.141:**

The reference sensitivity level is the minimum mean power received at the antenna connector at which the BER shall not exceed the specific value indicated in subclause 7.2.2. The test is set up according to Figure B.7 and performed without interfering signal power applied to the BS antenna connector. For duplex operation, the measurement configuration principle is indicated for one duplex branch in Figure B.7. For inter-

nal BER calculation an example of the test connection is as shown in figure B.7. The reference point for signal power is at the input of the receiver (antenna connector).

The measurement must be made at the three frequencies B, M and T.



The settings of the wanted signal are described in [chapter 7.2.1.4, "General Wanted Signal Parameters"](#), on page 296.

### 7.2.2.2 Test Case 7.3 - Dynamic Range

The test case is performed using the standard test setup for one path.

It requires option K62 - Additional White Gaussian Noise (AWGN) in addition to the basic configuration.

The signal generator outputs a reference measurement channel signal disturbed by an interfering AWGN signal.

The following table lists the settings on the base station:

Parameter	Value
Frequency	B, M and T
RMC	12.2 kbps
Scrambling code	Any

### Test Purpose and Test Settings - Test Case 7.3

The test case verifies that a BS receiver has the capability to demodulate the useful signal sent by the signal generator even when it is superimposed by a heavy AWGN (Additive White Gaussian Noise) signal.

The test is passed when the resulting BER (calculated internally by the BS) is below 0.001 at the test frequencies B, M, and T. Note TS 25.141 Annex C: General Rules for

Statistical Testing, where test conditions in terms of test methods and test conditions are defined.

### Quotation from TS 25.141

Receiver dynamic range is the receiver ability to handle a rise of interference in the reception frequency channel. The receiver shall fulfil a specified BER requirement for a specified sensitivity degradation of the wanted signal in the presence of an interfering AWGN signal in the same reception frequency channel.

The screenshot displays the configuration for Test Case 7.3, Dynamic Range. It is divided into several sections:

- General Settings:** Edit Mode (According to Standard), Trigger Configuration (Auto (Ext. Trigger 1)), Marker Configuration (Auto), Baseband A Signal Routing (To Path and RF Port A).
- Basestation Configuration:** Scrambling Code (hex) (0), Scrambling Mode (Long Scrambling Code), Power Class (Wide Area BS).
- Wanted Signal:** State (On), Reference Measurement Channel (RMC 12.2 kbps), RF Frequency (1.000 000 000 GHz), Power Level (-89.80 dBm).
- AWGN Configuration:** State (On), C/N (-16.80 dB), Power Level (within 3.84 MHz BW) (-73.00 dBm).

A graph on the right shows Power / dBm (y-axis, -130 to -50) versus Frequency / GHz (x-axis, 0.99 to 1.015). It features a yellow curve representing the total power and a green curve representing the wanted signal, both centered at 1.0 GHz.

Besides the settings described for all receiver tests, AWGN configuration is possible in edit mode "User Definable". In edit mode "According to Standard" the AWGN settings are preset:

#### AWGN State - Test Case 7.3

Enables/disables the generation of the AWGN signal.

In edit mode "According to Standard" the state is fixed to "On".

#### C/N - Test Case 7.3

Sets the carrier/noise ratio.

In edit mode "According to Standard" the state is fixed to -16.8 dB.

Remote command:

[\[:SOURce\]:BB:W3GPP:TS25141:AWGN:CNRatio](#) on page 546

#### Power Level - Test Case 7.3

Sets the AWGN level in edit mode "User Definable".

In edit mode "According to Standard" the AWGN level is determined by the selected "Power Class".

- -73 dB for Wide Area BS
- -63 dB for Medium Range BS
- -59 dB for Local Area BS

Remote command:

[ :SOURce ] :BB:W3GPP:TS25141:AWGN:POWer:NOISe on page 547

### 7.2.2.3 Test Case 7.4 - Adjacent Channel Selectivity

The test case requires option Second RF path (B20x), a second option Baseband Main Module (13), a second option Baseband Generator (B10/B11) and a second option Digital Standard 3GPP FDD (K42) in addition to the standard configuration.

It is performed using the standard test setup for two paths.

The signal generator outputs the reference measurement channel signal (= wanted signal) at output RF A(B) and the adjacent channel interfering signal at output RF B(A). After combining the two signals the sum signal is fed into the base station Rx port. The signal generator will start signal generation at the first received BS frame trigger.

The measurement must be made at the three frequencies B, M and T.

The following table lists the settings on the base station:

Parameter	Value
Frequency	B, M and T
RMC	12.2 kbps
Scrambling code	Any

#### Test Purpose and Test Settings - Test Case 7.4

The test case verifies that a BS receiver has the capability to demodulate a signal that is sent by the signal generator but superimposed by a heavy WCDMA signal in the adjacent channel.

The test is passed when the resulting BER (calculated internally by the BS) is below 0.001 at the test frequencies B, M, and T. Note TS 25.141 Annex C: General Rules for Statistical Testing, where test conditions in terms of test methods and test conditions are defined.

#### Quotation from TS 25.141:

Adjacent channel selectivity (ACS) is a measure of the receiver ability to receive a wanted signal at its assigned channel frequency in the presence of an adjacent channel signal at a given frequency offset from the center frequency of the assigned channel. ACS is the ratio of the receiver filter attenuation on the assigned channel frequency to the receive filter attenuation on the adjacent channel(s).

The interference signal is offset from the wanted signal by the frequency offset  $F_{uw}$ . The interference signal shall be a W-CDMA signal as specified in Annex I.

Test Case		7.4. Adjacent Channel Selectivity (ACS)...	
<b>General Settings</b>			
Edit Mode	According to Standard		
Trigger Configuration	Auto (Ext. Trigger 1)		
Marker Configuration	Auto		
Baseband A Signal Routing	To Path and RF Port A		
<b>Basestation Configuration</b>			
Scrambling Code (hex)	0		
Scrambling Mode	Long Scrambling Code		
Power Class	Wide Area BS		
<b>Wanted Signal</b>			
State	On		
RF Frequency	1.000 000 000 00 GHz	Reference Measurement Channel	RMC 12.2 kbps
		Power Level	-115.00 dBm
<b>Interferer Configuration</b>			
State	On		
Frequency Offset	+5 MHz	C/I	-63.00 dB
Modulation	W-CDMA (3GPP FDD)		
<b>Apply Settings</b>			

Besides the settings described for all receiver test, interferer configuration is possible in edit mode "User Definable". In edit mode "According to Standard" the settings are preset.

#### Interferer State - Test Case 7.4

Enables/disables the signal generation of the interfering uplink signal in the second path.

In edit mode "According to Standard" the state is fixed to "On".

Remote command:

[\[:SOURce\]:BB:W3GPp:TS25141:IFSignal:STATe](#) on page 556

#### Frequency Offset - Test Case 7.4

Enters the frequency offset of the interfering signal versus the wanted signal.

In edit mode "According to Standard" the choice is limited to +/- 5 MHz.

Remote command:

[\[:SOURce\]:BB:W3GPp:TS25141:IFSignal:FOFFset](#) on page 553

#### C to I - Test Case 7.4

Enters the ratio of wanted signal level to interfering signal level.

In edit mode "According to Standard" the value is fixed to - 63 dB:

Remote command:

[\[:SOURce\]:BB:W3GPp:TS25141:IFSignal:CNRatio](#) on page 551

#### Interferer Modulation - Test Case 7.4

Selects the type of modulation for the interfering uplink signal in the second path.

In edit mode "According to Standard" the modulation is fixed to "W-CDMA (3GPP FDD)".

"W-CDMA (3GPP FDD)"

A 3GPP FDD uplink signal with the following characteristic is generated for path B.

- DPCCH + DPDCH mode
- DPDCH with 240 ksps, 0 dB relative power, PRBS23 data source
- DPCCH with -5.46 dB relative power and slot format 2
- Same scrambling code as the wanted signal

("3GPP FDD" dialog)

"QPSK (3.84 MHz, Root Cosine 0.22)"

A QPSK signal (3.84 MHz bandwidth, root cosine filter 0.22, PRBS9 data source) is generated for path B ("Custom Dig Mod" dialog).

Remote command:

`[ :SOURce ] :BB:W3GPP:TS25141:IFSignal:TYPE` on page 557

#### 7.2.2.4 Test Case 7.5 - Blocking Characteristics

The test case requires option Second RF path (B20x), a second option Baseband Main Module (13), a second option Baseband Generator (B10/B11) and a second option Digital Standard 3GPP FDD (K42) in addition to the standard configuration.

It is performed using the standard test setup for two paths.

The signal generator provides the reference measurement channel signal (= wanted signal) at output RF A and the interfering signal with a selectable frequency offset at output RF B. After combining the two signals the sum signal is fed into the base station Rx port. The signal generator will start signal generation at the first received BS frame trigger sent.

The measurement must be made at the frequency M.

The following table lists the settings on the base station:

Parameter	Value
Frequency	M
RMC	12.2 kbps
Scrambling code	Any



In comparison with test case 7.4 this test case requires very large offset frequencies for the interfering signal. Therefore, a second RF output is always required. Due to the maximum frequency range of 6 GHz (option B106), the test case can not be performed at all frequency offsets required by the standard (1 MHz to 12.75 GHz).

### Test Purpose and Test Settings - Test Case 7.5

The test case verifies that a BS receiver has the capability to demodulate a signal that is sent by the signal generator but superimposed by a heavy interfering signal in the not adjacent channel.

The test is passed when the resulting BER (calculated internally by the BS) is below 0.001 at the test frequency M. Note TS 25.141 Annex C: General Rules for Statistical Testing, where test conditions in terms of test methods and test conditions are defined.

#### Quotation from TS 25.141:

The blocking characteristics is a measure of the receiver ability to receive a wanted signal at its assigned channel frequency in the presence of an unwanted interferer on frequencies other than those of the adjacent channels. The blocking performance requirement applies as specified in tables 7.4A to 7.4J.

The requirements shall apply to the indicated base station class, depending on which frequency band is used. The requirements in Tables 7.4D to 7.4J may be applied for the protection of FDD BS receivers when GSM900, DCS1800, PCS1900, GSM850 and/or FDD BS operating in Bands I to VI are co-located with a UTRA FDD BS.

Test Case		7.5. Blocking Characteristics...	
<b>General Settings</b>			
Edit Mode	According to Standard		
Trigger Configuration	Auto (Ext. Trigger 1)		
Marker Configuration	Auto		
Baseband A Signal Routing	To Path and RF Port A		
<b>Basestation Configuration</b>			
Scrambling Code (hex)	0		
Scrambling Mode	Long Scrambling Code		
Power Class	Wide Area BS		
<b>Wanted Signal</b>			
State	On	Blocking Scenario	Wideband Blocking
Reference Measurement Channel	RMC 12.2 kbps	Operating Band	I: (1920 - 1980 MHz)
RF Frequency	1.000 000 000 GHz	Power Level	-115.0 dBm
<b>Interferer Configuration</b>			
State	On		
Frequency Offset	5.000 000 00 MHz	Power Level	-15.00 dBm
Modulation	CW Carrier		
Apply Settings			

Besides the settings described for all receiver test, the following settings are possible in edit mode "User Definable". In edit mode "According to Standard" most settings are preset.

Additional settings in the "Wanted Signal" section:

**Blocking Scenario - Test Case 7.5**

Selects the type of blocking scenario in edit mode "According to Standard".

The type of blocking scenario presets the selected "Interferer Modulation" and the "Power Level".

**"Wideband Blocking"**

The interferer signal for wide band blocking depends on the set "Operating Band" and "RF Frequency":

- As long as the interferer "RF frequency" lies within or close to the selected "Operating Band", a "3GPP FDD" uplink signal with a defined power level (depending on the selected Power Class and RMC) is generated for path B.
- When the interferer "RF Frequency" lies outside the selected "Operating Band", a "CW carrier" interfering signal with a defined power level (depending on the selected Power Class and RMC) is generated for path B.

**"Collocated BS Blocking"**

A CW carrier interfering signal with a defined power level (depending on the selected Power Class and RMC) is generated for path B ("RF" block)

**"Narrowband Blocking"**

A GMSK (270.833 kHz) interfering signal with a defined power level (depending on the selected Power Class and RMC) is generated for path B ("Custom Dig Mod" dialog).

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:WSIGNAL:BTYPe](#) on page 560

**Operating Band - Test Case 7.5**

Selects the operating band of the base station for "Wideband Blocking". The operating band is required for the calculation of power levels and interferer modulation.

- Operating band I: (1920 – 1980 MHz)
- Operating band II: (1850 – 1910 MHz)
- Operating band III: (1710 – 1785 MHz)
- Operating band IV: (1710 – 1755 MHz)
- Operating band V: (824 – 849 MHz)
- Operating band VI: (830 – 840 MHz)

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:WSIGNAL:OBAND](#) on page 566

**Interferer Signal**

Settings in the "Interferer Signal" section:

**Interferer State - Test Case 7.5**

Enables/disables the signal generation of the interfering signal in the second path.

In edit mode "According to Standard" the state is fixed to "On".

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:IFSignal:STATE](#) on page 556

**Frequency Offset - Test Case 7.5**

Enters the frequency offset of the interfering signal versus the wanted signal.

Remote command:

`[ :SOURce ] :BB:W3GPP:TS25141:IFSignal:FOFFset` on page 553

**Power Level - Test Case 7.5**

Enters the level of the interfering signal.

In edit mode "According to Standard" the value is fixed to a value determined by the selected "Blocking Scenario", the "RF frequency" and "Frequency Offset" and the base station "Power Class".

For blocking scenario "Colocated BS Blocking" several power settings are permitted by the standard. The following table show the blocking requirements for Medium Range and Local Area BS when co-located with BS in other bands.

For blocking performance requirement tables see "[Blocking performance requirements](#)" on page 305.

Remote command:

`[ :SOURce ] :BB:W3GPP:TS25141:IFSignal:POWer` on page 556

**Interferer Modulation - Test Case 7.5**

Selects the type of modulation for the adjacent channel interfering signal at output RF B.

In edit mode "According to Standard" the modulation is determined by the selected "Blocking Scenario".

"W-CDMA (3GPP FDD)"

A 3GPP FDD uplink signal with the following characteristic is generated for path B.

- DPCCH + DPDCH mode
- DPDCH with 240 ksps, 0 dB relative power, PRBS23 data source
- DPCCH with -5.46 dB relative power and slot format 2
- Same scrambling code as the wanted signal ("3GPP FDD" dialog)

"QPSK (3.84 MHz, Root Cosine 0.22)"

A QPSK signal (3.84 MHz bandwidth, root cosine filter 0.22, PRBS9 data source) is generated for path B ("Custom Dig Mod" dialog).

"CW Carrier"

A carrier-only signal is generated for path B; the frequency and level of the CW signal are determined by the parameters "Frequency Offset" and "Power Level".

"GMSK (270.833 kHz)"

A GMSK signal (270.833 kHz bandwidth, PRBS9 data source) is generated for path B ("Custom Dig Mod" dialog).

Remote command:

`[ :SOURce ] :BB:W3GPP:TS25141:IFSignal:TYPE` on page 557

**Blocking performance requirements**

The following tables are taken from TS25141 (V6.6.0), chapter 7.5.5.

### Blocking performance requirement for Medium Range BS when co-located with BS in other bands

Co-located BS type	Center Frequency of Interfering Signal	Interfering Signal mean power
Micro GSM850	869 – 894 MHz	-3 dBm
MR UTRA-FDD Band V	869 – 894 MHz	+8 dBm
MR UTRA-FDD Band III	1805 – 1880 MHz	+8 dBm
Micro DCS1800	1805 – 1880 MHz	+5 dBm
Micro PCS1900	1930 – 1990 MHz	+5 dBm
MR UTRA-FDD Band II	1930 – 1990 MHz	+8 dBm

### Blocking performance requirement for Local Area BS when co-located with BS in other bands

Co-located BS type	Center Frequency of Interfering Signal	Interfering Signal mean power
LA UTRA-FDD Band V	869 – 894 MHz	-6 dBm
Pico GSM850	869 – 894 MHz	-7 dBm
LA UTRA-FDD Band III	1805 – 1880 MHz	-6 dBm
Pico DCS1800	1805 – 1880 MHz	-4 dBm
LA UTRA-FDD Band II	1930 – 1990 MHz	-6 dBm
Pico PCS1900	1930 – 1990 MHz	-4 dBm

### Blocking characteristics for Wide Area BS

Operating Band	Center Frequency of Interfering Signal	Interfering Signal mean power	Wanted Signal mean power	Minimum Offset of Interfering Signal	Type of Interfering Signal
I	1920 - 1980 MHz	-40 dBm	-115 dBm	10 MHz	WCDMA signal *
	1900 - 1920 MHz 1980 - 2000 MHz	-40 dBm	-115 dBm	10 MHz	WCDMA signal *
	1 MHz -1900 MHz 2000 MHz - 12750 MHz	-15 dBm	-115 dBm		CW carrier
II	1850 - 1910 MHz	-40 dBm	-115 dBm	10 MHz	WCDMA signal *
	1830 - 1850 MHz 1910 - 1930 MHz	-40 dBm	-115 dBm	10 MHz	WCDMA signal *
	1 MHz - 1830 MHz 1930 MHz - 12750 MHz	-15 dBm	-115 dBm		CW carrier

Operating Band	Center Frequency of Interfering Signal	Interfering Signal mean power	Wanted Signal mean power	Minimum Offset of Interfering Signal	Type of Interfering Signal
III	1710- 1785 MHz	-40 dBm	-115 dBm	10 MHz	WCDMA signal *
	1690 - 1710 MHz 1785- 1805 MHz	-40 dBm	-115 dBm	10 MHz	WCDMA signal *
	1 MHz - 1690 MHz 1805 MHz - 12750 MHz	-15 dBm	-115 dBm		CW carrier
IV	1710- 1755 MHz	-40 dBm	-115 dBm	10 MHz	WCDMA signal *
	1690 - 1710 MHz 1755- 1775 MHz	-40 dBm	-115 dBm	10 MHz	WCDMA signal *
	1 MHz - 1690 MHz 1775 MHz - 12750 MHz	-15 dBm	-115 dBm		CW carrier
V	824-849 MHz	-40 dBm	-115 dBm	10 MHz	WCDMA signal *
	804-824 MHz 849-869 MHz	-40 dBm	-115 dBm	10 MHz	WCDMA signal *
	1 MHz- 804 MHz 869 MHz - 12750 MHz	-15 dBm	-115 dBm		CW carrier
VI	810- 830 MHz 840- 860 MHz	-40 dBm	-115 dBm	10 MHz	WCDMA signal *
	1 MHz- 810 MHz 860 MHz- 12750 MHz	-15 dBm	-115 dBm		CW carrier

\*: The characteristics of the W-CDMA interference signal are specified in Annex I of TS 25.141.

#### Blocking performance requirement for Wide Area BS when co-located with BS in other bands.

Co-located BS type	Center Frequency of Interfering Signal	Interfering Signal mean power	Wanted Signal mean power	Type of Interfering Signal
Macro GSM900	921- 960 MHz	+16 dBm	-115 dBm	CW carrier
Macro DCS1800	1805- 1880 MHz	+16 dBm	-115 dBm	CW carrier
Macro PCS1900	1930- 1990 MHz	+16 dBm	-115 dBm	CW carrier
Macro GSM850	869- 894 MHz	+16 dBm	-115 dBm	CW carrier
WA UTRA-FDD Band I	2110- 2170 MHz	+16 dBm	-115 dBm	CW carrier
WA UTRA-FDD Band II	1930- 1990 MHz	+16 dBm	-115 dBm	CW carrier

Co-located BS type	Center Frequency of Interfering Signal	Interfering Signal mean power	Wanted Signal mean power	Type of Interfering Signal
WA UTRA-FDD Band III	1805- 1880 MHz	+16 dBm	-115 dBm	CW carrier
WA UTRA-FDD Band IV	2110- 2155 MHz	+16 dBm	-115 dBm	CW carrier
WA UTRA-FDD Band V	869- 894 MHz	+16 dBm	-115 dBm	CW carrier
WA UTRA-FDD Band VI	875- 885 MHz	+16 dBm	-115 dBm	CW carrier

**Blocking performance requirement for Medium Range BS when co-located with BS in other bands.**

Co-located BS type	Center Frequency of Interfering Signal	Interfering Signal mean power	Wanted Signal mean power	Type of Interfering Signal
Micro GSM900	921- 960 MHz	-3 dBm	-105 dBm	CW carrier
Micro DCS1800	1805- 1880 MHz	+5 dBm	-105 dBm	CW carrier
Micro PCS1900	1930- 1990 MHz	+5 dBm	-105 dBm	CW carrier
Micro GSM850	869- 894 MHz	-3 dBm	-105 dBm	CW carrier
MR UTRA-FDD Band I	2110- 2170 MHz	+8 dBm	-105 dBm	CW carrier
MR UTRA-FDD Band II	1930- 1990 MHz	+8 dBm	-105 dBm	CW carrier
MR UTRA-FDD Band III	1805- 1880 MHz	+8 dBm	-105 dBm	CW carrier
MR UTRA-FDD Band IV	2110- 2155 MHz	+8 dBm	-105 dBm	CW carrier
MR UTRA-FDD Band V	869- 894 MHz	+8 dBm	-105 dBm	CW carrier
MR UTRA-FDD Band VI	875- 885 MHz	+8 dBm	-105 dBm	CW carrier

**Blocking performance requirement for Local Area BS when co-located with BS in other bands.**

Co-located BS type	Center Frequency of Interfering Signal	Interfering Signal mean power	Wanted Signal mean power	Type of Interfering Signal
Pico GSM900	921- 960 MHz	-7 dBm	-101 dBm	CW carrier
Pico DCS1800	1805- 1880 MHz	-4 dBm	-101 dBm	CW carrier
Pico PCS1900	1930- 1990 MHz	-4 dBm	-101 dBm	CW carrier
Pico GSM850	869- 894 MHz	-7 dBm	-101 dBm	CW carrier

Co-located BS type	Center Frequency of Interfering Signal	Interfering Signal mean power	Wanted Signal mean power	Type of Interfering Signal
LA UTRA-FDD Band I	2110- 2170 MHz	-6 dBm	-101 dBm	CW carrier
LA UTRA-FDD Band II	1930- 1990 MHz	-6 dBm	-101 dBm	CW carrier
LA UTRA-FDD Band III	1805- 1880 MHz	-6 dBm	-101 dBm	CW carrier
LA UTRA-FDD Band IV	2110- 2155 MHz	-6 dBm	-101 dBm	CW carrier
LA UTRA-FDD Band V	869- 894 MHz	-6 dBm	-101 dBm	CW carrier
LA UTRA-FDD Band VI	875- 885 MHz	-6 dBm	-101 dBm	CW carrier

### Blocking performance requirement (narrowband) for Wide Area BS

Operating Band	Center Frequency of Interfering Signal	Interfering Signal mean power	Wanted Signal mean power	Minimum Offset of Interfering Signal	Type of Interfering Signal
II	1850 - 1910 MHz	- 47 dBm	-115 dBm	2.7 MHz	GMSK modulated*
III	1710- 1785 MHz	- 47 dBm	-115 dBm	2.8 MHz	GMSK modulated*
IV	1710- 1755 MHz	- 47 dBm	-115 dBm	2.7 MHz	GMSK modulated*
V	824- 849 MHz	- 47 dBm	-115 dBm	2.7 MHz	GMSK modulated*

\* GMSK modulation as defined in TS 45.004.

### Blocking performance requirement (narrowband) for Medium Range BS

Operating Band	Center Frequency of Interfering Signal	Interfering Signal mean power	Wanted Signal mean power	Minimum Offset of Interfering Signal	Type of Interfering Signal
II	1850 - 1910 MHz	- 42 dBm	-105 dBm	2.7 MHz	GMSK modulated*
III	1710- 1785 MHz	- 42 dBm	-105 dBm	2.8 MHz	GMSK modulated*
IV	1710- 1755 MHz	- 42 dBm	-105 dBm	2.7 MHz	GMSK modulated*
V	824- 849 MHz	- 42 dBm	-105 dBm	2.7 MHz	GMSK modulated*

\* GMSK modulation as defined in TS 45.004 [12]

**Blocking performance requirement (narrowband) for Local Area BS**

Operating Band	Center Frequency of Interfering Signal	Interfering Signal mean power	Wanted Signal mean power	Minimum Offset of Interfering Signal	Type of Interfering Signal
II	1850 - 1910 MHz	- 37 dBm	-101 dBm	2.7 MHz	GMSK modulated*
III	1710- 1785 MHz	- 37 dBm	-101 dBm	2.8 MHz	GMSK modulated*
IV	1710- 1755 MHz	- 37 dBm	-101 dBm	2.7 MHz	GMSK modulated*
V	824- 849 MHz	- 37 dBm	-101 dBm	2.7 MHz	GMSK modulated*

\* GMSK modulation as defined in TS 45.004.

**7.2.2.5 Test Case 7.6 - Intermodulation Characteristics**

The test case requires option Second RF path (B20x), a second option Baseband Main Module (13), a second option Baseband Generator (B10/B11), a second option Digital Standard 3GPP FDD (K42) and option AWGN (K62) in addition to the standard configuration.

It is performed using the standard test setup for two paths.

The signal generator outputs the reference measurement channel signal (= wanted signal) at output RF A and both interfering signals (CW interferer and the WCDMA or GMSK modulated interferer) at output RF B. After combining the signals the sum signal is fed into the base station Rx port. The signal generator will start signal generation at the first received BS frame trigger.

The measurement must be made at frequency M.



In order to generate both interfering signals with the desired frequency offset, a frequency offset is introduced for baseband B. This baseband frequency offset has to be added to the RF frequency B.

The following table lists the settings on the base station:

Parameter	Value
Frequency	M
RMC	12.2 kbps
Scrambling code	Any

**Test Purpose and Test Settings - Test Case 7.6**

The test case verifies that a BS receiver has the capability to demodulate a signal that is sent by the signal generator but superimposed by two heavy interfering signals in the

adjacent channels, where the receiver intermodulation products disturb the wanted signal.

The test is passed when the resulting BER (calculated internally by the BS) is below 0.001 at the test frequency M. Note TS 25.141 Annex C: General Rules for Statistical Testing, where test conditions in terms of test methods and test conditions are defined.

#### Quotation from TS 25.141:

Third and higher order mixing of the two interfering RF signals can produce an interfering signal in the band of the desired channel. Intermodulation response rejection is a measure of the capability of the receiver to receive a wanted signal on its assigned channel frequency in the presence of two or more interfering signals which have a specific frequency relationship to the wanted signal.

The screenshot displays the configuration for Test Case 7.6. Intermodulation Characteristics. The interface is divided into several sections:

- General Settings:** Edit Mode (According to Standard), Trigger Configuration (Auto (Ext. Trigger 1)), Marker Configuration (Auto), Baseband A Signal Routing (To Path and RF Port A).
- Basestation Configuration:** Scrambling Code (hex) (0), Scrambling Mode (Long Scrambling Code), Power Class (Wide Area BS).
- Wanted Signal:** State (On), Reference Measurement Channel (RMC 12.2 kbps), RF Frequency (1.000 000 000 GHz), Power Level (-115.0 dBm).
- Interferer Configuration:** Bandwidth Type (Wideband).
- Interferer 1: CW Carrier:** State (On), Frequency Offset (10.000 000 00 MHz), Power Level (-48.00 dBm).
- Interferer 2: Modulated Signal:** State (On), Modulation (W-CDMA (3GPP FDD)), Frequency Offset (20.000 000 00 MHz), Power Level (-48.00 dBm).

The graph on the right shows Power / dBm vs Frequency / GHz. The x-axis ranges from 0.995 to 1.025 GHz, and the y-axis ranges from -160 to -20 dBm. Three signals are plotted: a green signal at 1.000 GHz, a yellow signal at 1.010 GHz, and a red signal at 1.020 GHz.

Besides the settings described for all receiver tests, interferer 1 and 2 configuration is possible in edit mode "User Definable". In edit mode "According to Standard" most of the settings are preset.

#### Interferer Bandwidth Type - Test Case 7.6

Selects the interferer scenario.

- "Wideband" A 3GPP FDD uplink interfering signal with the following characteristic is generated for path B.
- DPCCH + DPDCH mode
  - DPDCH with 240 ksps, 0 dB relative power, PRBS23 data source
  - DPCCH with -5.46 dB relative power and slot format 2
  - Same scrambling code as the wanted signal ("3GPP FDD" dialog)
- The 3GPP FDD uplink interfering signal is superimposed by a CW interfering signal with a frequency of 10 MHz and a level of -48 dBm ("AWGN" dialog).
- "Narrowband" GMSK interfering signal (270.833 kHz bandwidth, PRBS9 data source) is generated for path B ("Custom Dig Mod" dialog). The GMSK interfering signal is superimposed by a CW interfering signal with a frequency of 3.5 MHz and a level of -47 dBm ("AWGN" dialog).

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:IFSignal:BWIDth](#) on page 551

#### Interferer 1 and 2 State - Test Case 7.6

Enables/disables the signal generation of the CW and modulation interfering signal in the second path.

In edit mode "According to Standard" both states are fixed to "On".

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:IFSignal:CW:STATE](#) on page 552

[\[:SOURCE\]:BB:W3GPp:TS25141:IFSignal:MODulated:STATE](#) on page 555

#### Interferer 1 and 2 Frequency Offset - Test Case 7.6

Enters the frequency offset of the interfering signals versus the wanted signal.

In edit mode "According to Standard" the value is fixed to a value determined by the selected "Interferer Bandwidth".

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:IFSignal:CW:FOFFset](#) on page 551

[\[:SOURCE\]:BB:W3GPp:TS25141:IFSignal:MODulated:FOFFset](#) on page 554

#### Interferer 1 and 2 Power Level - Test Case 7.6

Enters the level of the interfering signals..

In edit mode "According to Standard" the value is fixed to a value determined by the selected "Interferer Bandwidth Type".

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:IFSignal:CW:POWer](#) on page 552

[\[:SOURCE\]:BB:W3GPp:TS25141:IFSignal:MODulated:POWer](#) on page 554

#### Interferer 2 Modulation - Test Case 7.6

Selects the type of modulation for the interfering modulation signal in the second path.

In edit mode "According to Standard" the value is fixed to a value determined by the selected "Interferer Bandwidth".

**"W-CDMA (3GPP FDD)"**

A 3GPP FDD uplink signal with the following characteristic is generated for path B.

- DPCCH + DPDCH mode
- DPDCH with 240 ksps, 0 dB relative power, PRBS23 data source
- DPCCH with -5.46 dB relative power and slot format 2
- Same scrambling code as the wanted signal ("3GPP FDD" dialog)

**"GMSK (270833 kHz)"**

A GMSK signal (270.833 kHz bandwidth, PRBS9 data source) is generated for path B ("Custom Dig Mod" dialog).

**"QPSK (3.84 MHz, Root Cosine 0.22)"**

A QPSK signal (3.84 MHz bandwidth, root cosine filter 0.22, PRBS9 data source) is generated for path B ("Custom Dig Mod" dialog).

Remote command:

[ :SOURce ] :BB:W3GPP:TS25141:IFSignal:MODulated:TYPE on page 555

### 7.2.2.6 Test Case 7.8 - Verification of Internal BER

The test case requires the basic configuration and is performed using the standard test setup for one path.

The signal generator outputs a corrupted reference measurement channel signal (= wanted signal) at output RF A. The signal is fed into the base station Rx port.

The signal generator will start signal generation at the first received BS frame trigger.

The measurement must be made at the three frequencies B, M and T.

The following table lists the settings on the base station:

Parameter	Value
Frequency	B, M and T
RMC	12.2 kbps
Scrambling code	Any

#### Test Purpose and Test Settings - Test Case 7.8

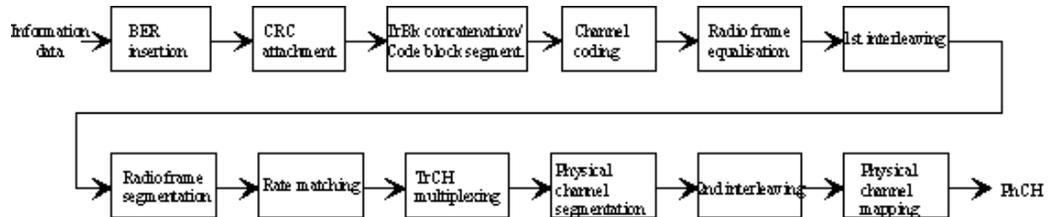
The test case verifies that a BS receiver has the capability to calculate the BER of a signal where erroneous bits are inserted in the data stream by the signal generator.

The test is passed when the calculated BER is within  $\pm 10\%$  of the BER simulated by the signal generator the test frequencies B, M and T. Note TS 25.141 Annex C: General Rules for Statistical Testing, where test conditions in terms of test methods and test conditions are defined.

#### Quotation from TS 25.141:

Base Station System with internal BER calculation can synchronize it's receiver to known pseudo-random data sequence and calculates bit error ratio from the received

data. This test is performed only if Base Station System has this kind of feature. This test is performed by feeding measurement signal with known BER to the input of the receiver. Locations of the erroneous bits shall be randomly distributed within a frame. Erroneous bits shall be inserted to the data bit stream as shown in the following figure.



Test Case: 7.8. Verification of Internal BER...

**General Settings**

Edit Mode: According to Standard  
 Trigger Configuration: Auto (Ext. Trigger 1)  
 Marker Configuration: Auto  
 Baseband A Signal Routing: To Path and RF Port A

**Basestation Configuration**

Scrambling Code (hex): 0  
 Scrambling Mode: Long Scrambling Code  
 Power Class: Wide Area BS

**Wanted Signal**

State: On  
 Reference Measurement Channel: RMC 12.2 kbps  
 RF Frequency: 1.000 000 000 GHz  
 Power Level: -110.3 dBm  
 Bit Error Rate: 0.00

Apply Settings

Besides the settings described for all receiver test, Bit Error Rate and Block Error Rate selection is possible in edit mode "User Definable". In edit mode "According to Standard" only the Bit Error Rate setting is possible.

### Bit Error Rate - Test Case 7.8

Sets the bit error rate. In edit mode "According to Standard" only values 0.00 (no bit errors are inserted) and 0.01 (1 percent bit errors are inserted) are available.

Remote command:

`[ :SOURCE ] :BB:W3GPp:TS25141:WSIGNAL:DPDCh:DERRor:BIT:RATE`  
 on page 565

### Block Error Rate - Test Case 7.8

Sets the block error rate in edit mode "User Definable".

Remote command:

`[ :SOURCE ] :BB:W3GPp:TS25141:WSIGNAL:DPDCh:DERRor:BLOCK:RATE`  
 on page 565

## 7.2.3 Performance Requirements

### 7.2.3.1 Test Case 8.2.1 - Demodulation of DCH in Static Propagation Conditions

For **non-diversity measurements**, the test case requires Additional White Gaussian Noise (AWGN) (K62) in addition to the basic configuration.

The measurement is performed using the standard test setup for one path.

The signal generator outputs a reference measurement channel signal (= wanted signal) that is superimposed by a AWGN signal at output RF A. The signal is fed into the base station Rx port.

The signal generator will start signal generation at the first received BS frame trigger.

The measurement must be made at the three frequencies B, M and T. The RMC data rates are 12.2 kbps, 64 kbps, 144 kbps and 384 kbps.

For **diversity measurements**, the test case requires option Second RF path (B20x), a second option Baseband Main Module (13), a second option Baseband Generator (B10/B11), a second option Digital Standard 3GPP FDD (K42) and option AWGN (K62) in addition to the standard configuration.

It is performed using the standard test setup for diversity measurement.

The signal generator outputs the reference measurement channel signal (= wanted signal) at output RF A and output RF B. The wanted signal is superimposed by a AWGN signal. The signals are fed into the base station Rx ports.

The signal generator will start signal generation at the first BS frame trigger sent to input Trigger 1.

The measurement must be made at the three frequencies B, M and T. The RMC data rates are 12.2 kbps, 64 kbps, 144 kbps and 384 kbps.

**Table 7-4: The following table lists the settings on the base station:**

Parameter	Value(s)
Frequency	B, M and T
RMC	12.2 kbps, 64 kbps, 144 kbps, 384 kbps
Scrambling code	Any

#### Test Purpose and Test Settings - Test Case 8.2.1

The test case shall verify that a BS receiver has the capability to demodulate a signal that is sent by the signal generator and is superimposed by a heavy AWGN signal.

The test is passed when the resulting BLER (calculated internally by the BS) does not exceed the required BLER settings. Note TS 25.141 Annex C: General Rules for Statistical Testing, where test conditions in terms of test methods and test conditions are defined.

**Quotation from TS 25.141:**

The performance requirement of DCH in static propagation conditions is determined by the maximum Block Error Ratio (BLER) allowed when the receiver input signal is at a specified  $E_b/N_0$  limit. The BLER is calculated for each of the measurement channels supported by the base station.

Test Case		8.2.1 Demodulation of DCH in Static Propagation Conditions...	
<b>General Settings</b>			
Edit Mode	According to Standard		
Trigger Configuration	Auto (Ext. Trigger 1)		
Marker Configuration	Auto		
Diversity	Off		
Baseband A Signal Routing	To Path and RF Port A		
<b>Basestation Configuration</b>			
Scrambling Code (hex)	0		
Scrambling Mode	Long Scrambling Code		
Power Class	Wide Area BS		
<b>Wanted Signal</b>			
State	On		
Reference Measurement Channel	RMC 12.2 kbps		
RF Frequency	1.000 000 000 GHz	Power Level	-77.80 dBm
<b>AWGN Configuration</b>			
State	On		
Required BLER	< 0.01		
Power Level (within 3.84 MHz BW)	-84.00 dBm	Eb/NO	8.7 dB
<b>Fading Configuration</b>			
State	Off		
<b>Apply Settings</b>			

Besides the settings described for all receiver test, AWGN Configuration is possible in edit mode "User Definable". In edit mode "According to Standard" only the Required BLER setting is possible. Fading is always off.

**AWGN State - Test Case 8.x**

Enables/disables the generation of the AWGN signal.

In edit mode "According to Standard" the state is fixed to "On".

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:AWGN:STATE](#) on page 548

**Required BLER - Test Case 8.x**

Sets the required Block Error Rate in edit mode "According to Standard".

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:AWGN:RBLock:RATE](#) on page 547

**Power Level - Test Case 8.x**

Sets the AWGN level in edit mode "User Definable".

In edit mode "According to Standard" the AWGN level is determined by the selected "Power Class" .

- "-84 dBm" for "Wide Area BS"
- "-74 dBm" for "Medium Range BS"
- "-70 dBm" for "Local Area BS"

Remote command:

[ :SOURce] :BB:W3GPp:TS25141:AWGN:POWer:NOISe on page 547

### **$E_b$ to $N_0$ - Test Case 8.x**

Sets the ratio of bit energy to noise power density.

In edit mode "According to Standard" the value depends on the  $E_b/N_0$  test requirements (see [table 7-5](#)).

**Table 7-5:  $E_b/N_0$  test requirements in AWGN channel**

Measurement channel	Received $E_b$ to $N_0$ for BS with Rx diversity	Received $E_b$ to $N_0$ for BS without Rx diversity	Required BLER
12.2 kbps	n.a. (5.5 dB)	n.a. (8.7 dB)	$< 10^{-1}$
	5.5 dB	8.7 dB	$< 10^{-2}$
64 kbps	1.9 dB	5.1 dB	$< 10^{-1}$
	2.1 dB	5.2 dB	$< 10^{-2}$
144 kbps	1.2 dB	4.2 dB	$< 10^{-1}$
	1.3 dB	4.4 dB	$< 10^{-2}$
384 kbps	1.3 dB	4.4 dB	$< 10^{-1}$
	1.4 dB	4.5 dB	$< 10^{-2}$

Remote command:

[ :SOURce] :BB:W3GPp:TS25141:AWGN:ENRatio on page 546

### **Fading State - Test Case 8.2.1**

Indicates the state of the Fader.

The state is fixed to 'Off'.

Remote command:

[ :SOURce] :BB:W3GPp:TS25141:FSIMulator:STATE on page 550

## **7.2.3.2 Test Case 8.3.1 - Demodulation of DCH in Multipath Fading Case 1 Conditions**

For **non-diversity measurements**, the test case requires option Additional White Gaussian Noise (AWGN) (K62) and options Fading Simulator (B14), Path Extension (B15), and Enhanced Resolution and Dynamic Fading (K71) in addition to the basic configuration.

The measurement is performed using the standard test setup for one path.

The signal generator outputs a reference measurement channel signal (= wanted signal) that is disturbed by an AWGN signal and multipath fading effects at output RF A(B). The signal is fed into the base station Rx port.

The signal generator will start signal generation at the first received BS frame trigger.

The measurement must be made at the three frequencies B, M and T. The RMC data rates are 12.2 kbps, 64 kbps, 144 kbps and 384 kbps.

For **diversity measurements**, the test case requires option Second RF path (B20x), a second option Baseband Main Module (13), two options Additional White Gaussian Noise (AWGN) (K62) and options Fading Simulator (B14) and Path Extension (B15), Enhanced Resolution and Dynamic Fading (K71) in addition to the basic configuration.

It is performed using the standard test setup for diversity measurement.

The signal generator outputs the reference measurement channel signal (= wanted signal) that is disturbed by an AWGN signal and multipath fading effects at output RF A and output RF B. The signals are fed into the base station Rx ports.

The signal generator will start signal generation at the first received BS frame trigger.

The measurement must be made at the three frequencies B, M and T. The RMC data rates are 12.2 kbps, 64 kbps, 144 kbps and 384 kbps.

The following table lists the settings on the base station:

Parameter	Value(s)
Frequency	B, M and T
RMC	12.2 kbps, 64 kbps, 144 kbps, 384 kbps
Scrambling code	Any

### Test Purpose and Test Settings - Test Case 8.3.1

The test case shall verify that a BS receiver has the capability to demodulate a signal that is sent by the signal generator but superimposed by a heavy AWGN signal and disturbed by multipath fading effects.

The test is passed when the resulting BLER (calculated internally by the BS) does not exceed the required BLER settings. Note TS 25.141 Annex C: General Rules for Statistical Testing, where test conditions in terms of test methods and test conditions are defined.

**Test Case** 8.3.1. Demodulation of DCH in Multipath Fading Case 1 Conditions...

**General Settings**

Edit Mode: According to Standard

Trigger Configuration: Auto (Ext. Trigger 1)

Marker Configuration: Auto

Diversity: Off

Baseband A Signal Routing: To Path and RF Port A

---

**Basestation Configuration**

Scrambling Code (hex): 0

Scrambling Mode: Long Scrambling Code

Power Class: Local Area BS

**Wanted Signal**

State:  On

Reference Measurement Channel: RMC 12.2 kbps

RF Frequency: 1.000 000 000 GHz

Power Level: -75.28 dBm

---

**AWGN Configuration**

State:  On

Required BLER: < 0.01

Power Level (within 3.84 MHz BW): -70.00 dBm

Eb/N0: 19.7 dB

---

**Fading Configuration**

State:  On

This test case settings are identical to test case 8.2.1 except from the channel simulation that is set to "Multipath Fading Case 1" ("Fading > Standard > 3GPP Case 1 UE/BS" and the specific  $E_b/N_0$  test requirements (see [table 7-6](#)).

**Table 7-6:  $E_b/N_0$  Test requirements in multipath Case 1 channel**

Measurement channel	Received $E_b/N_0$ for BS with Rx diversity	Received $E_b/N_0$ for BS without Rx diversity	Required BLER
12.2 kbps	n.a. (12.5 dB)	n.a. (19.7 dB)	< $10^{-1}$
	12.5 dB	19.7 dB	< $10^{-2}$
64 kbps	6.8 dB	12.2 dB	< $10^{-1}$
	9.8 dB	16.5 dB	< $10^{-2}$
144 kbps	6.0 dB	11.4 dB	< $10^{-1}$
	9.0 dB	15.6 dB	< $10^{-2}$
384 kbps	6.4 dB	11.8 dB	< $10^{-1}$
	9.4 dB	16.1 dB	< $10^{-2}$

**Fading State - Test Case 8.x**

Indicates the state of the Fader.

The state is fixed to "On". The "Fading" dialog is preset with the required settings for the test case.

Remote command:

[ :SOURCE ] :BB:W3GPP:TS25141:FSIMulator:STATE on page 550

### 7.2.3.3 Test Case 8.3.2 - Demodulation of DCH in Multipath Fading Case 2 Conditions

This test case is identical to test case 8.3.1 except from the channel simulation that is set to "Multipath Fading Case 2" ("Fading" dialog: Standard = 3GPP Case 2 UE/BS) and the  $E_b/N_0$  test requirements (see [table 7-7](#)).

*Table 7-7:  $E_b/N_0$  Test requirements in Multipath Case 2 channel*

Measurement channel	Received $E_b$ to $N_0$ for BS with Rx diversity	Received $E_b$ to $N_0$ for BS without Rx diversity	Required BLER
12.2 kbps	n.a. (9.6 dB)	n.a. (15.6 dB)	$< 10^{-1}$
	9.6 dB	15.6 dB	$< 10^{-2}$
64 kbps	4.9 dB	9.8 dB	$< 10^{-1}$
	7.0 dB	12.9 dB	$< 10^{-2}$
144 kbps	4.3 dB	8.8 dB	$< 10^{-1}$
	6.2 dB	12.1 dB	$< 10^{-2}$
384 kbps	4.7 dB	9.3 dB	$< 10^{-1}$
	6.7 dB	12.7dB	$< 10^{-2}$

### 7.2.3.4 Test Case 8.3.3 - Demodulation of DCH in Multipath Fading Case 3 Conditions

This test case is identical to test case 8.3.1 except from the channel simulation that is set to 'Multipath Fading Case 3' ("> 3GPP Case 3 UE/BS") and the  $E_b/N_0$  test requirements (see [table 7-8](#)).

*Table 7-8:  $E_b/N_0$  Test requirements in multipath Case 3 channel*

Measurement channel	Received $E_b$ to $N_0$ for BS with Rx diversity	Received $E_b$ to $N_0$ for BS without Rx diversity	Required BLER
12.2 kbps	n.a. (7.8 dB)	n.a. (11.4 dB)	$< 10^{-1}$
	7.8 dB	11.4 dB	$< 10^{-2}$
	8.6 dB	12.3 dB	$< 10^{-3}$
64 kbps	4.0 dB	7.7 dB	$< 10^{-1}$
	4.4 dB	8.3 dB	$< 10^{-2}$
	4.7 dB	9.1 dB	$< 10^{-3}$
144 kbps	3.4 dB	6.6 dB	$< 10^{-1}$

Measurement channel	Received $E_b$ to $N_0$ for BS with Rx diversity	Received $E_b$ to $N_0$ for BS without Rx diversity	Required BLER
	3.8 dB	7.3 dB	$< 10^{-2}$
	4.2 dB	7.8 dB	$< 10^{-3}$
384 kbps	3.8 dB	7.1 dB	$< 10^{-1}$
	4.2 dB	7.8 dB	$< 10^{-2}$
	4.8 dB	8.5 dB	$< 10^{-3}$

### 7.2.3.5 Test Case 8.3.4 - Demodulation of DCH in Multipath Fading Case 4 Conditions

This test case is identical to test case 8.3.1 except from the channel simulation that is set to "Multipath Fading Case 4" ("Fading > Standard > 3GPP Case 4 UE") and the  $E_b/N_0$  test requirements (see following table).

*Table 7-9:  $E_b/N_0$  Test requirements in multipath Case 4 channel*

Measurement channel	Received $E_b$ to $N_0$ for BS with Rx diversity	Received $E_b$ to $N_0$ for BS without Rx diversity	Required BLER
12.2 kbps	n.a. (10.8 dB)	n.a. (14.4 dB)	$< 10^{-1}$
	10.8 dB	14.4 dB	$< 10^{-2}$
	11.6 dB	15.3 dB	$< 10^{-3}$
64 kbps	7.0 dB	10.7 dB	$< 10^{-1}$
	7.4 dB	11.3 dB	$< 10^{-2}$
	7.7 dB	12.1 dB	$< 10^{-3}$
144 kbps	6.4 dB	9.6 dB	$< 10^{-1}$
	6.8 dB	10.3 dB	$< 10^{-2}$
	7.2 dB	10.8 dB	$< 10^{-3}$
384 kbps	6.8 dB	10.1 dB	$< 10^{-1}$
	7.2 dB	10.8 dB	$< 10^{-2}$
	7.8 dB	11.5 dB	$< 10^{-3}$

*Table 7-10:  $E_b/N_0$  Test requirements in multipath Case 4 channel*

Measurement channel	Received $E_b$ to $N_0$ for BS with Rx diversity	Received $E_b$ to $N_0$ for BS without Rx diversity	Required BLER
12.2 kbps	n.a. (10.8 dB)	n.a. (14.4 dB)	$< 10^{-1}$
	10.8 dB	14.4 dB	$< 10^{-2}$
	11.6 dB	15.3 dB	$< 10^{-3}$
64 kbps	7.0 dB	10.7 dB	$< 10^{-1}$

Measurement channel	Received $E_b$ to $N_0$ for BS with Rx diversity	Received $E_b$ to $N_0$ for BS without Rx diversity	Required BLER
	7.4 dB	11.3 dB	$< 10^{-2}$
	7.7 dB	12.1 dB	$< 10^{-3}$
144 kbps	6.4 dB	9.6 dB	$< 10^{-1}$
	6.8 dB	10.3 dB	$< 10^{-2}$
	7.2 dB	10.8 dB	$< 10^{-3}$
384 kbps	6.8 dB	10.1 dB	$< 10^{-1}$
	7.2 dB	10.8 dB	$< 10^{-2}$
	7.8 dB	11.5 dB	$< 10^{-3}$

Table 7-11:  $E_b/N_0$  Test requirements in multipath Case 4 channel

Measurement channel	Received $E_b$ to $N_0$ for BS with Rx diversity	Received $E_b$ to $N_0$ for BS without Rx diversity	Required BLER
12.2 kbps	n.a. (10.8 dB)	n.a. (14.4 dB)	$< 10^{-1}$
	10.8 dB	14.4 dB	$< 10^{-2}$
	11.6 dB	15.3 dB	$< 10^{-3}$
64 kbps	7.0 dB	10.7 dB	$< 10^{-1}$
	7.4 dB	11.3 dB	$< 10^{-2}$
	7.7 dB	12.1 dB	$< 10^{-3}$
144 kbps	6.4 dB	9.6 dB	$< 10^{-1}$
	6.8 dB	10.3 dB	$< 10^{-2}$
	7.2 dB	10.8 dB	$< 10^{-3}$
384 kbps	6.8 dB	10.1 dB	
	7.2 dB	10.8 dB	$< 10^{-2}$
	7.8 dB	11.5 dB	$< 10^{-3}$

### 7.2.3.6 Test Case 8.4 - Demodulation of DCH in Moving Propagation Conditions

This test case is identical to test case 8.3.1 except from the channel simulation that is set to "Moving Propagation" ("Fading > Standard > Moving Propagation") and the  $E_b/N_0$  test requirements.

Table 7-12:  $E_b/N_0$  Test requirements in moving channel

Measurement channel	Received $E_b$ to $N_0$ for BS with Rx diversity	Received $E_b$ to $N_0$ for BS without Rx diversity	Required BLER
12.2 kbps	n.a. (6.3 dB)	n.a. (9.3 dB)	$< 10^{-1}$
	6.3 dB	9.3 dB	$< 10^{-2}$
64 kbps	2.7 dB	5.9 dB	$< 10^{-1}$
	2.8 dB	6.1 dB	$< 10^{-2}$

### 7.2.3.7 Test Case 8.5 - Demodulation of DCH in Birth/Death Propagation Conditions

This test case is identical to test case 8.3.1 except from the channel simulation that is set to Birth/Death Propagation ("Fading > Standard > Birth/Death Propagation") and the  $E_b/N_0$  test requirements.

Measurement channel	Received $E_b$ to $N_0$ for BS with Rx diversity	Received $E_b$ to $N_0$ for BS without Rx diversity	Required BLER
12.2 kbps	n.a. (8.3 dB)	n.a. (11.4 dB)	$< 10^{-1}$
	8.3 dB	11.4 dB	$< 10^{-2}$
64 kbps	4.7 dB	8.0 dB	$< 10^{-1}$
	4.8 dB	8.1 dB	$< 10^{-2}$

### 7.2.3.8 Test Case 8.6 - Verification of Internal BLER

For **non-diversity measurements**, the test case requires the basic configuration and is performed using the standard test setup for one path.

The signal generator outputs a corrupted reference measurement channel signal (= wanted signal) at output RF A. The signal is fed into the base station Rx port.

The signal generator will start signal generation at the first received BS frame trigger.

The measurement must be made at the three frequencies B, M and T. The RMC data rates are 12.2 kbps, 64 kbps, 144 kbps and 384 kbps.

For **diversity measurements**, the test case requires option Second RF path (B20x) and a second option Baseband Main Module (B13) in addition to the basic configuration.

For **diversity measurements**, the test case requires option Second RF path (B20x) and a second option Baseband Main Module (13) in addition to the standard configuration.

It is performed using the standard test setup for diversity measurement.

The signal generator outputs the corrupted reference measurement channel signal (= wanted signal) at output RF A and output RF B. The signals are fed into the base station Rx ports.

The signal generator will start signal generation at the first received BS frame trigger.

The measurement must be made at the three frequencies B, M and T. The RMC data rates are 12.2 kbps, 64 kbps, 144 kbps and 384 kbps.

The following table lists the settings on the base station

Parameter	Value
Frequency	B, M and T
RMC	12.2 kbps, 64 kbps, 144 kbps, 384 kbps
Scrambling code	Any

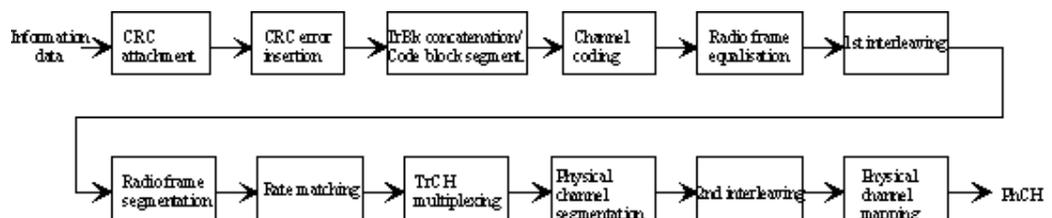
### Test Purpose and Test Settings - Test Case 8.6

The test case verifies that a BS receiver has the capability to calculate the BLER of a signal where erroneous blocks are inserted in the data stream by the signal generator.

The test is passed when the calculated BLER is within  $\pm 10\%$  of the BLER simulated by the signal generator the test frequencies B, M and T. Note TS 25.141 Annex C: General Rules for Statistical Testing, where test conditions in terms of test methods and test conditions are defined.

#### Quotation from TS 25.141:

Base Station System with internal BLER calculates block error rate from the CRC blocks of the received. This test is performed only if Base Station System has this kind of feature. All data rates which are used in clause 8 Performance requirement testing shall be used in verification testing. This test is performed by feeding measurement signal with known BLER to the input of the receiver. Locations of the erroneous blocks shall be randomly distributed within a frame. Erroneous blocks shall be inserted into the UL signal as shown in the following figure.



Test Case: 8.6. Verification of Internal BLER...

**General Settings**

Edit Mode: According to Standard  
 Trigger Configuration: Auto (Ext. Trigger 1)  
 Marker Configuration: Auto  
 Diversity: Off  
 Baseband A Signal Routing: To Path and RF Port A

**Basestation Configuration**

Scrambling Code (hex): 0  
 Scrambling Mode: Long Scrambling Code  
 Power Class: Local Area BS

**Wanted Signal**

State: On  
 Reference Measurement Channel: RMC 12.2 kbps  
 RF Frequency: 1.000 000 000 GHz  
 Power Level: -97.00 dBm  
 Block Error Rate: 0.00

Apply Settings

Besides the settings described for all receiver test, Bit Error Rate and Block Error Rate selection is possible in edit mode "User Definable". In edit mode "According to Standard" only the Block Error Rate setting is possible.

Table 7-13: UL signal levels for different data rates

Data rate	Signal level for Wide Area BS	Signal level for Medium Range BS	Signal level for Local Area BS	Unit
12,2 kbps	-111	-101	-97	dBm/3.84 MHz
64 kbps	-107	-97	-93	dBm/3.84 MHz
144 kbps	-104	-94	-90	dBm/3.84 MHz
384 kbps	-100	-90	-86	dBm/3.84 MHz

**Block Error Rate - Test Case 8.6**

Sets the block error rate. In edit mode "According to Standard" only values 0.00 (no block errors are inserted) and 0.01 (1 percent block errors are inserted) are available.

Remote command:

```
[ :SOURCE ] :BB:W3GPp:TS25141:WSIGNAL:DPDCh:DERRor:BLOCK:RATE  
on page 565
```

**Bit Error Rate - Test Case 8.6**

Sets the bit error rate in edit mode "User Definable".

Remote command:

```
[ :SOURCE ] :BB:W3GPp:TS25141:WSIGNAL:DPDCh:DERRor:BIT:RATE  
on page 565
```

### 7.2.3.9 Test Case 8.8.1 - RACH Preamble Detection in Static Propagation Conditions

For **non-diversity measurements**, the test case requires option K62 - Additional White Gaussian Noise (AWGN) in addition to the basic configuration.

The measurement is performed using the standard test setup for one path.

The signal generator outputs a continuous sequence of preambles (wanted signal) that is superimposed by a AWGN signal at output RF A(B). The signal is fed into the base station Rx port.

The signal generator will start signal generation at the first BS frame trigger sent to input "Trigger 1".

The measurement must be made at the three frequencies B, M and T.

For **diversity measurements**, the test case requires option Second RF path (B20x), a second option Baseband Main Module (13), and two options Additional White Gaussian Noise (AWGN) (K62) in addition to the standard configuration.

It is performed using the standard test setup for diversity measurement.

The signal generator outputs a continuous sequence of preambles (wanted signal) that is superimposed by a AWGN signal at output RF A and output RF B. The signals are fed into the base station Rx ports.

The signal generator will start signal generation at the first received BS frame trigger.

The measurement must be made at the three frequencies B, M and T.

The following table lists the settings on the base station:

Parameter	Value(s)
Frequency	B, M and T
RMC	RACH
Scrambling code	Any

#### Test Purpose and Test Settings - Test Case 8.8.1

The test case verifies that a BS receiver has the capability to detect the RACH preamble that is sent by the signal generator and is superimposed by a heavy AWGN signal.

The test is passed when internally calculated Pd is equal or above the required Pd settings at the test frequencies B, M and T. Note TS 25.141 Annex C: General Rules for Statistical Testing, where test conditions in terms of test methods and test conditions are defined.

#### Quotation from TS 25.141:

The performance requirement of RACH for preamble detection in static propagation conditions is determined by the two parameters probability of false detection of the preamble ( $P_{fa}$ ) and the probability of detection of preamble ( $P_d$ ). The performance is measured by the required at probability of detection,  $P_d$  of 0.99 and 0.999.  $P_{fa}$  is defined as a conditional probability of erroneous detection of the preamble when input is only noise (+interference).  $P_d$  is defined as conditional probability of detection

of the preamble when the signal is present. Pfa shall be  $10^{-3}$  or less. Only one signature is used and it is known by the receiver.



The Probability of false detection of the preamble (Pfa) test is not supported.

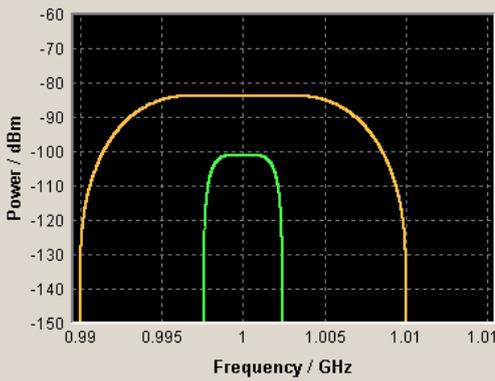
Test Case: 8.8.1. RACH Preamble Detection in Static Propagation Conditions...

**General Settings**

Edit Mode: According to Standard  
 Trigger Configuration: Auto (Ext. Trigger 1)  
 Marker Configuration: Auto  
 Diversity: Off  
 Baseband A Signal Routing: To Path and RF Port A

**Basestation Configuration**

Scrambling Code (hex): 0  
 Scrambling Mode: Long Scrambling Code  
 Power Class: Wide Area BS



**Wanted Signal**

State: On  
 RF Frequency: 1.000 000 000 GHz  
 Power Level: -101.2 dBm

**AWGN Configuration**

State: On  
 Required Pd:  $\geq 0.99$   
 Power Level (within 3.84 MHz BW): -84.00 dBm  
 Ec/NO: -17.20 dB

**Fading Configuration**

State: Off

Apply Settings

Besides the settings described for all receiver test, AWGN and Fading Configuration is possible in edit mode "User Definable". In edit mode "According to Standard" only the "Required Pd" setting is possible.

#### AWGN State - Test Case 8.x

Enables/disables the generation of the AWGN signal.

In edit mode "According to Standard" the state is fixed to "On".

Remote command:

[ :SOURce ] :BB:W3GPp:TS25141:AWGN:STATE on page 548

#### Required Pd - Test Case 8.x

Sets the Required Probability of Detection of Preamble (Required Pd) in edit mode "According to Standard":

- $\geq 0.99$
- $\geq 0.999$

This figure determines the ratio  $E_c/N_0$  according to the following table of  $E_c/N_0$  test requirements.

**Table 7-14: Preamble detection test requirements in AWGN channel**

	$E_c/N_0$ for required Pd ( 0.99)	$E_c/N_0$ for required Pd ( 0.999)
"BS with Rx Diversity"	-20.1 dB	-19.7 dB
"BS without Rx Diversity"	-17.2 dB	-16.4 dB

Remote command:

`[ :SOURCE ] :BB:W3GPP:TS25141:AWGN:RPdetection:RATE` on page 548

#### Power Level - Test Case 8.x

Sets the AWGN level in edit mode "User Definable".

In edit mode "According to Standard" the AWGN level is determined by the selected "Power Class" .

- "-84 dBm" for "Wide Area BS"
- "-74 dBm" for "Medium Range BS"
- "-70 dBm" for "Local Area BS"

Remote command:

`[ :SOURCE ] :BB:W3GPP:TS25141:AWGN:POWER:NOISE` on page 547

#### $E_b/N_0$ - Test Case 8.x

Sets the ratio of bit energy to noise power density.

In edit mode "According to Standard" the value depends on the selected "Required Pd".

Remote command:

`[ :SOURCE ] :BB:W3GPP:TS25141:AWGN:ENRatio` on page 546

#### Fading State - Test Case 8.x.1

Indicates the state of the Fader.

The state is fixed to "Off".

Remote command:

`[ :SOURCE ] :BB:W3GPP:TS25141:FSIMulator:STATE` on page 550

### 7.2.3.10 Test Case 8.8.2 - RACH Preamble Detection in Multipath Fading Case 3

For **non-diversity measurements**, the test case requires option Additional White Gaussian Noise (AWGN) (K62) and options Fading Simulator (B14), Path Extension (B15), and Enhanced Resolution and Dynamic Fading (K71) in addition to the basic configuration.

The measurement is performed using the standard test setup for one path.

The signal generator outputs a continuous sequence of preambles (= wanted signal) that is disturbed by an AWGN signal and multipath fading effects at output RF A(B). The signal is fed into the base station Rx port.

The signal generator will start signal generation at the first BS frame trigger sent to input "Trigger 1".

The measurement must be made at the three frequencies B, M and T. The RMC data rates are 12.2 kbps, 64 kbps, 144 kbps and 384 kbps.

For **diversity measurements**, the test case requires option Second RF path (B20x), a second option Baseband Main Module (13), two options Additional White Gaussian Noise (AWGN) (K62) and options Fading Simulator (B14) and Path Extension (B15), Enhanced Resolution and Dynamic Fading (K71) in addition to the basic configuration.

It is performed using the standard test setup for diversity measurement.

The signal generator outputs a continuous sequence of preambles (= wanted signal) that is disturbed by an AWGN signal and multipath fading effects at output RF A and output RF B. The signals are fed into the base station Rx ports.

The signal generator will start signal generation at the first received BS frame trigger.

The measurement must be made at the three frequencies B, M and T. The RMC data rates are 12.2 kbps, 64 kbps, 144 kbps and 384 kbps.

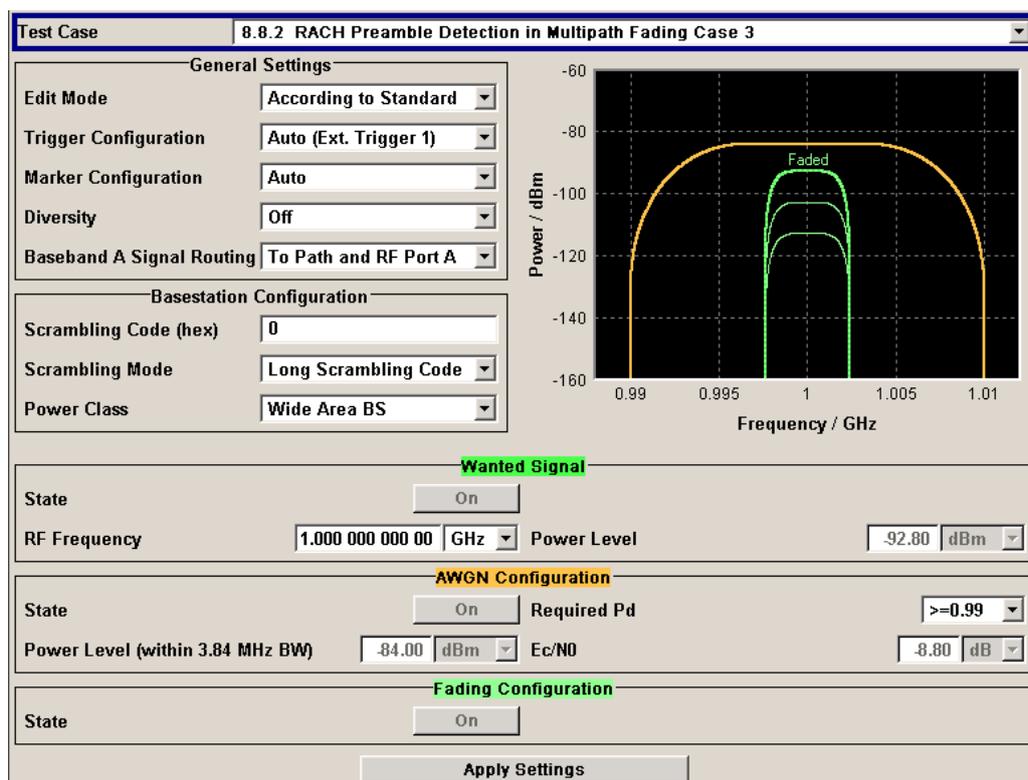
The following table lists the settings on the base station:

Parameter	Value(s)
Frequency	B, M and T
RMC	12.2 kbps, 64 kbps, 144 kbps, 384 kbps
Scrambling code	Any

#### Test Purpose and Test Settings - Test Case 8.8.2

The test case shall verify that a BS receiver has the capability to detect the RACH preamble that is sent by the signal generator and is superimposed by a heavy AWGN signal and disturbed by multipath fading effects.

The test is passed when internally calculated Pd is equal or above the required Pd settings at the test frequencies B, M and T. Note TS 25.141 Annex C: General Rules for Statistical Testing, where test conditions in terms of test methods and test conditions are defined.



This test case is identical to test case 8.8.1 except from the channel simulation that is set to "Multipath Fading Case 3" ("Fading > Standard = 3GPP Case 3 UE/BS") by default and the specific  $E_c/N_0$  ratio requirements (see following table).

	$E_c/N_0$ for required Pd ( 0.99	$E_c/N_0$ for required Pd ( 0.999
"BS with Rx Diversity"	-14.9 dB	-12.8 dB
"BS without Rx Diversity"	-8.8 dB	-5.8 dB

**Fading State - Test Case 8.x**

Indicates the state of the Fader.

The state is fixed to "On". The "Fading" dialog is preset with the required settings for the test case.

Remote command:

```
[ :SOURce ] :BB:W3GPp:TS25141:FSIMulator:STATE on page 550
```

**7.2.3.11 Test Case 8.8.3 - RACH Demodulation of Message Part in Static Propagation Conditions**

For **non-diversity** measurements, the test case requires option K62 - Additional White Gaussian Noise (AWGN) in addition to the basic configuration.

The measurement is performed using the standard test setup for one path.

The signal generator outputs a RACH message signal (= wanted signal) that is superimposed by a AWGN signal at output RF A(B). The signal is fed into the base station Rx port.

The signal generator will start signal generation at the first BS frame trigger sent to input "Trigger 1".

The measurement must be made at the three frequencies B, M and T. The Transport Block Sizes are 168 bits and 360 bits.

For **diversity measurements**, the test case requires option Second RF path (B20x), a second option Baseband Main Module (13), and two options Additional White Gaussian Noise (AWGN) (K62) in addition to the standard configuration.

It is performed using the standard test setup for diversity measurement.

The signal generator outputs the RACH message signal (= wanted signal) that is superimposed by a AWGN signal at output RF A and output RF B. The signals are fed into the base station Rx ports.

The signal generator will start signal generation at the first received BS frame trigger.

The measurement must be made at the three frequencies B, M and T. The Transport Block Sizes are 168 bits and 360 bits.

The following table lists the settings on the base station:

Parameter	Value(s)
Frequency	B, M and T
Transport Block Size	168 bits, 360 bits
RMC	RACH
Scrambling code	Any

### Test Purpose and Test Settings - Test Case 8.8.3

The test case shall verify that a BS receiver has the capability to demodulate the RACH message sent by the signal generator but superimposed by AWGN.

The test is passed when the resulting BLER (calculated internally by the BS) does not exceed the required BLER settings. Note TS 25.141 Annex C: General Rules for Statistical Testing, where test conditions in terms of test methods and test conditions are defined.

#### Quotation from TS 25.141:

The performance requirement of RACH in static propagation conditions is determined by the maximum Block Error Ratio (BLER) allowed when the receiver input signal is at a specified  $E_b/N_0$  limit. The BLER is calculated for each of the measurement channels supported by the base station.

The preamble threshold factor is chosen to fulfil the requirements on Pfa and Pd in subclauses 8.8.1 and 8.8.2. Only one signature is used and it is known by the receiver.

Test Case		8.8.3. Demodulation of RACH Message in Static Propagation Conditions...	
<b>General Settings</b>			
Edit Mode	According to Standard		
Trigger Configuration	Auto (Ext. Trigger 1)		
Marker Configuration	Auto		
Diversity	Off		
Baseband A Signal Routing	To Path and RF Port A		
<b>Basestation Configuration</b>			
Scrambling Code (hex)	0		
Scrambling Mode	Long Scrambling Code		
Power Class	Wide Area BS		
<b>Wanted Signal</b>			
State	On		
Transport Block Size	168 bits		
RF Frequency	1.000 000 000 GHz		Power Level
			-103.0 dBm
<b>AWGN Configuration</b>			
State	On		
Required BLER	<0.1		
Power Level (within 3.84 MHz BW)	-84.00 dBm		Eb/NO
			7.60 dB
<b>Fading Configuration</b>			
State	Off		
<b>Apply Settings</b>			

Besides the settings described for all receiver test, selection of "Transport Block Size" of the wanted signal and AWGN Configuration is possible in edit mode "According to Standard".

#### Transport Block Size - Test Case 8.8.x

Sets the Transport Block Size:

- 168 bits
- 360 bits

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:WSIGNAL:PRACH:CCODing:TYPE](#) on page 568

#### AWGN State - Test Case 8.8.3

Enables/disables the generation of the AWGN signal.

In edit mode "According to Standard" the state is fixed to "On".

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:AWGN:STATE](#) on page 548

#### Required BLER - Test Case 8.x

Sets the required Block Error Rate in edit mode "According to Standard".

- < 0.1
- < 0.01

This figure determines the ratio  $E_b/N_0$  according to the list of  $E_b/N_0$  test requirements (see following table).

$E_b/N_0$  requirements in AWGN channel

Table 7-15: Transport Block size TB and TTI in frames: 168 bits, TTI = 20 ms / 360 bits, TTI = 20 ms

	$E_b/N_0$ for required BLER < $10^{-1}$	$E_b/N_0$ for required BLER < $10^{-2}$	$E_b/N_0$ for required BLER < $10^{-1}$	$E_b/N_0$ for required BLER < $10^{-2}$
"BS with Rx Diversity"	4.5 dB	5.4 dB	4.3 dB	5.2 dB
"BS without Rx Diversity"	7.6 dB	8.5 dB	7.3 dB	8.2 dB

Remote command:

`[ :SOURCE ] :BB:W3GPP:TS25141:AWGN:RBLock:RATE` on page 547

### Power Level - Test Case 8.8.3

Sets the AWGN level in edit mode "User Definable".

In edit mode "According to Standard" the AWGN level is determined by the selected "Power Class" .

"-84 dBm" for "Wide Area BS"

"-74 dBm" for "Medium Range BS"

"-70 dBm" for "Local Area BS"

Remote command:

`[ :SOURCE ] :BB:W3GPP:TS25141:AWGN:POWER:NOISE` on page 547

### $E_b/N_0$ - Test Case 8.8.3

Sets the ratio of bit energy to noise power density.

In edit mode "According to Standard" the value depends on the selected "Required BLER".

Remote command:

`[ :SOURCE ] :BB:W3GPP:TS25141:AWGN:ENRatio` on page 546

### Fading State - Test Case 8.8.3

Indicates the state of the Fader.

The state is fixed to "Off".

Remote command:

`[ :SOURCE ] :BB:W3GPP:TS25141:FSIMulator:STATE` on page 550

## 7.2.3.12 Test Case 8.8.4 - RACH Demodulation of Message Part in Multipath Fading Case 3

For **non-diversity measurements**, the test case requires option Additional White Gaussian Noise (AWGN) (K62) and options Fading Simulator (B14), Path Extension (B15), and Enhanced Resolution and Dynamic Fading (K71) in addition to the basic configuration.

The measurement is performed using the standard test setup for one path.

The signal generator outputs a RACH message signal (= wanted signal) that is disturbed by an AWGN signal and multipath fading effects at output RF A. The signal is fed into the base station Rx port.

The signal generator will start signal generation at the first BS frame trigger sent to input "Trigger 1".

The measurement must be made at the three frequencies B, M and T. The Transport Block Sizes are 168 bits and 360 bits.

For **diversity measurements**, the test case requires option Second RF path (B20x), a second option Baseband Main Module (13), two options Additional White Gaussian Noise (AWGN) (K62) and options Fading Simulator (B14) and Path Extension (B15), Enhanced Resolution and Dynamic Fading (K71) in addition to the basic configuration.

It is performed using the standard test setup for diversity measurement.

The signal generator outputs a RACH message signal (= wanted signal) that is disturbed by an AWGN signal and multipath fading effects at output RF A and output RF B. The signals are fed into the base station Rx ports.

The signal generator will start signal generation at the first received BS frame trigger.

The measurement must be made at the three frequencies B, M and T. The Transport Block Sizes are 168 bits and 360 bits.

#### **Test Purpose and Test Settings - Test Case 8.8.4**

The test case shall verify that a BS receiver has the capability to demodulate the RACH message sent by the signal generator but superimposed by AWGN and disturbed by multipath fading effects.

The test is passed when the resulting BLER (calculated internally by the BS) does not exceed the required BLER settings. Note TS 25.141 Annex C: General Rules for Statistical Testing, where test conditions in terms of test methods and test conditions are defined.

**Test Case** 8.8.4 Demodulation of RACH Message in Multipath Fading Case 3

**General Settings**

Edit Mode: According to Standard  
 Trigger Configuration: Auto (Ext. Trigger 1)  
 Marker Configuration: Auto  
 Diversity: Off  
 Baseband A Signal Routing: To Path and RF Port A

**Basestation Configuration**

Scrambling Code (hex): 0  
 Scrambling Mode: Long Scrambling Code  
 Power Class: Wide Area BS

**Wanted Signal**

State: On  
 Transport Block Size: 168 bits  
 RF Frequency: 1.000 000 000 GHz  
 Power Level: -98.90 dBm

**AWGN Configuration**

State: On  
 Required BLER: <0.1  
 Power Level (within 3.84 MHz BW): -84.00 dBm  
 Eb/NO: 11.70 dB

**Fading Configuration**

State: On

Apply Settings

This test case is identical to test case 8.8.3 except from the channel simulation that is set to "Multipath Fading Case 3" ("Fading > Standard > 3GPP Case 3 UE/BS") and the specific  $E_b/N_0$  ratio requirements.

$E_b/N_0$  test requirements in fading case 3 channel

Transport Block size TB and TTI in frames: 168 bits, TTI = 20 ms / 360 bits, TTI = 20 ms

	$E_b/N_0$ for required BLER < $10^{-1}$	$E_b/N_0$ for required BLER < $10^{-2}$	$E_b/N_0$ for required BLER < $10^{-1}$	$E_b/N_0$ for required BLER < $10^{-2}$
"BS with Rx Diversity"	8.0 dB	9.1 dB	7.9 dB	8.9 dB
"BS without Rx Diversity"	11.7 dB	13.0 dB	11.6 dB	12.7 dB

### 7.2.3.13 Test Case 8.9.1 - CPCH Access Preamble and Collision Detection Preamble Detection in Static Propagation Conditions

This test case is identical to test case 8.8.1 except that the CPCH Preamble is used instead of the RACH preamble.

### 7.2.3.14 Test Case 8.9.2 - CPCH Access Preamble and Collision Detection Preamble Detection in Multipath Fading Case 3

This test case is identical to test case 8.8.2 except that the CPCH Preamble is used instead of the RACH preamble.

### 7.2.3.15 Test Case 8.9.3 - Demodulation of CPCH Message in Static Propagation Conditions

This test case is identical to test case 8.8.3 except from differing  $E_b/N_0$  ratio requirements and the demodulation of CPCH Message instead of the RACH Message.

#### Test requirements in AWGN channel

Transport Block size TB and TTI in frames: 168 bits, TTI = 20 ms / 360 bits, TTI = 20 ms

	$E_b/N_0$ for required BLER < $10^{-1}$	$E_b/N_0$ for required BLER < $10^{-2}$	$E_b/N_0$ for required BLER < $10^{-1}$	$E_b/N_0$ for required BLER < $10^{-2}$
"BS with Rx Diversity"	4.5 dB	5.4 dB	4.3 dB	5.2 dB
"BS without Rx Diversity"	7.5 dB	8.4 dB	7.3 dB	8.2 dB

#### Transport Block Size (TB) - Test Case 8.9.3

Sets the Transport Block Size:

**168 bits**

**360 bits**

Remote command:

`[ :SOURCE ] :BB:W3GPp:TS25141:WSIGnal:PCPCh:CCODing:TYPE` on page 567

### 7.2.3.16 Test Case 8.9.4 - Demodulation of CPCH Message in Multipath Fading Case 3

This test case is identical to test case 8.8.4 except from differing  $E_b/N_0$  ratio requirements and the demodulation of the CPCH Message instead of the RACH Message.

#### Test requirements in fading case 3 channel

Transport Block size TB and TTI in frames: 168 bits, TTI = 20 ms / 360 bits, TTI = 20 ms

	$E_b/N_0$ for required BLER < $10^{-1}$	$E_b/N_0$ for required BLER < $10^{-2}$	$E_b/N_0$ for required BLER < $10^{-1}$	$E_b/N_0$ for required BLER < $10^{-2}$
"BS with Rx Diversity"	8.1 dB	9.1 dB	7.9 dB	8.7 dB
"BS without Rx Diversity"	11.4 dB	12.6 dB	11.3 dB	12.3 dB

## 7.3 Transmitter Tests

### 7.3.1 Basic Configuration

The test cases for transmitter tests require at least the following equipment layout for the signal generator:

- Digital Standard 3GPP FDD (K42)
- Universal Coder / Arbitrary Waveform Generator (B10/B11),
- Baseband Main module (DACIF; B13),
- Frequency option (B10x: RF 100 kHz - x GHz).

Transmitter tests always require a separate measuring equipment to perform the tests, e.g. the Vector Signal Analyzer R&S FSQ.

Test cases where the signal generator hardware equipment is not sufficient are shown in grey color but are not selectable. RF power and frequency limitations of the hardware equipment restrict the setting ranges.

### 7.3.2 Test Case 6.4.2 - Power Control Steps

The test case requires the basic configuration.

It can be performed using the standard test setup according to TS 25.141. A vector signal analyzer is required, e.g. the Vector Signal Analyzer R&S FSQ.

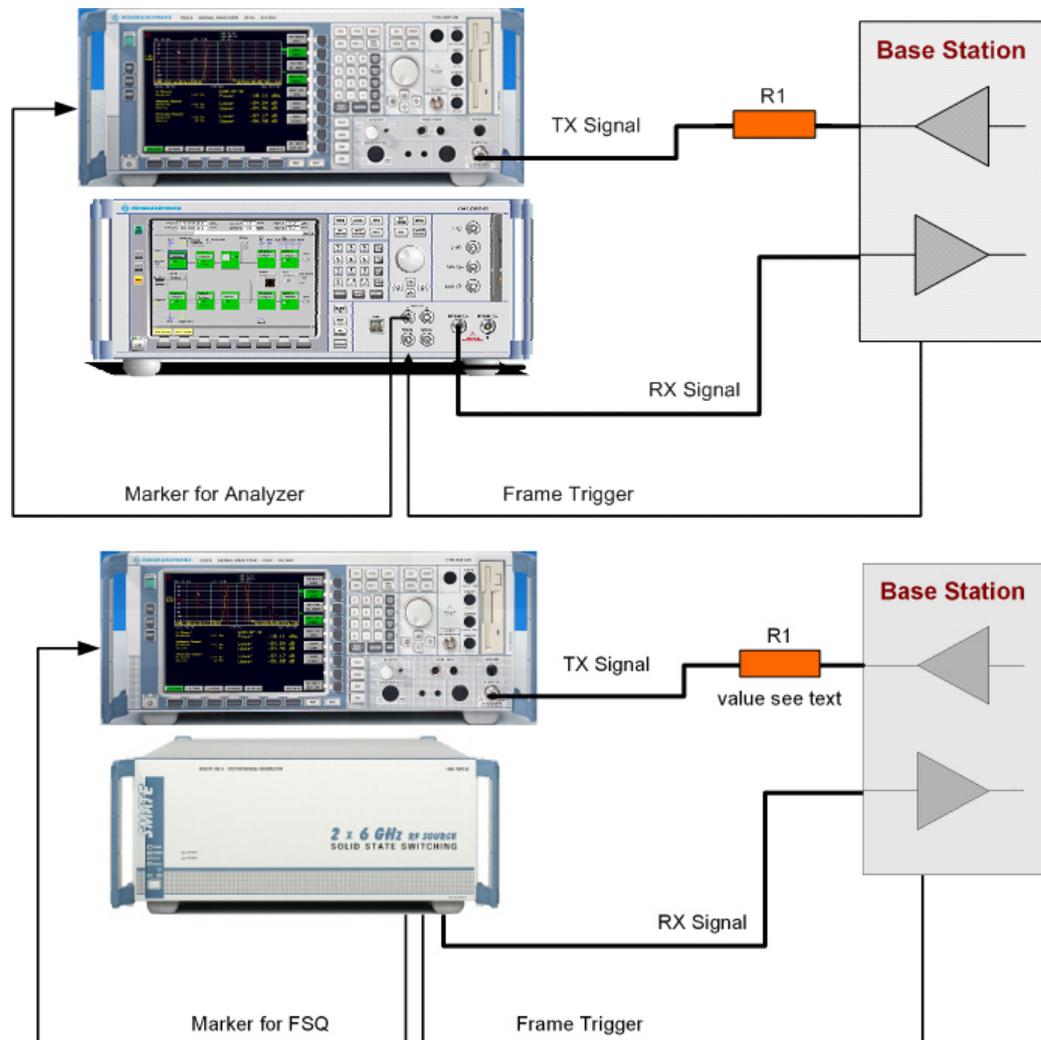
For the signal generator, in case of two-path instruments signal routing to path A is assumed.

Output RF A of the signal generator is connected to the Rx port of the base station. The Tx signal of the base station is connected to the RF input of the analyzer via an attenuator.

The signal generator will start signal generation at the first received BS frame trigger. The analyzer is triggered by a marker signal ("Marker 1") of the generator.

The signal generator provides an uplink link signal with a precisely defined TPC bit sequence. The base station responds to the TPC bits by controlling the transmitted power of the data channel which is checked by the analyzer.

The analyzer measures the base station transmit power in the code domain to verify the transmitter power control step tolerance and aggregated power control step range.



### 7.3.2.1 Test Purpose and Test Settings - Test Case 6.4.2

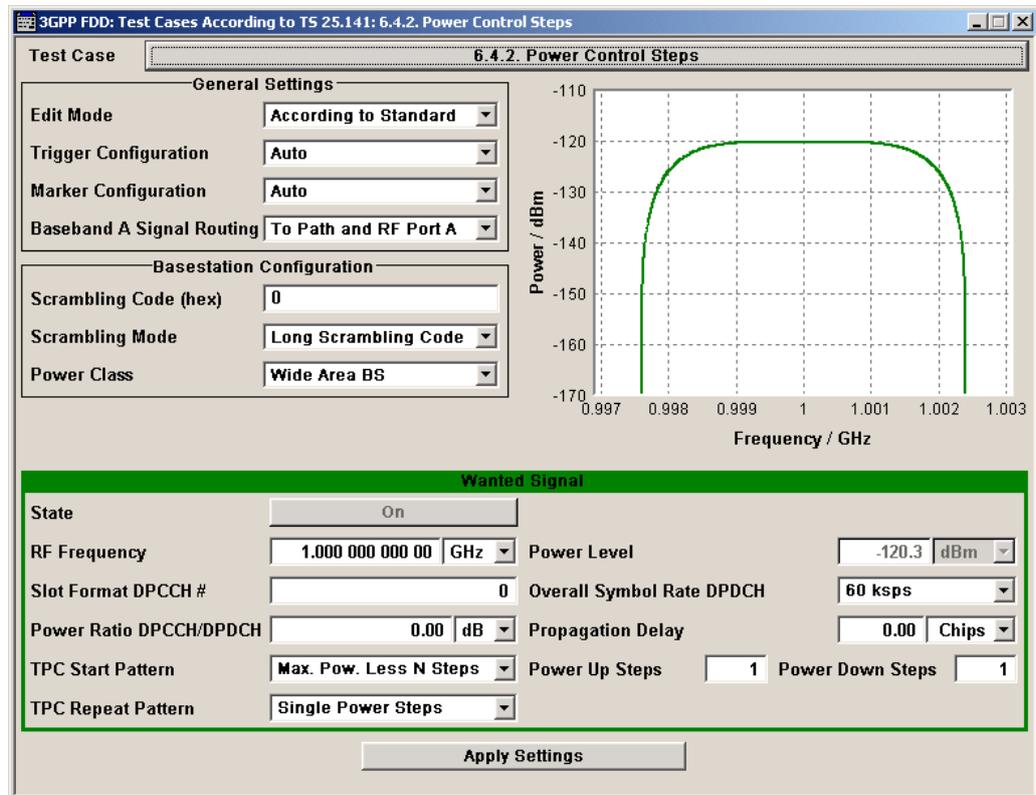
The test case verifies that a BS receiver has the capability to adjust its transmit power in response to the uplink TPC pattern. The cumulative power change as a result of ten successive (identical) TPC bits is also checked (aggregated transmit power).

The test is passed when the single or aggregated power control steps are within tolerance throughout the total dynamic range at the test frequencies B, M, and T.

#### Quotation from TS 25.141

The power control step is the required step change in the code domain power of a code channel in response to the corresponding power control command. The combined output power change is the required total change in the DL transmitter output

power of a code channel in response to multiple consecutive power control commands corresponding to that code channel.



#### Wanted Signal State - Test Case 6.4.2

Enables/disables the signal generation of the wanted 3GPP signal.

In edit mode "According to Standard" the state is fixed to On.

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:WSIGNAL:STATE](#) on page 568

#### Wanted Signal Frequency - Test Case 6.4.2

Sets the RF frequency of the wanted signal.

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:WSIGNAL:FREQUENCY](#) on page 566

#### Wanted Signal Level - Test Case 6.4.2

Sets the RF level in edit mode "User Definable".

In edit mode "According to Standard" the RF level is determined by the selected "Power Class".

It is always 10 dBm above the reference sensitivity:

- "-120.3 dB + 10 dBm" when "Wide Area BS"
- "-110.3 dB + 10 dBm" when "Medium Range BS"

- "-106.3 dB + 10 dBm" when "Local Area BS"

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:WSIGNAL:POWER](#) on page 567

#### Slot Format DPCCH - Test Case 6.4.2

Selects the slot format.

Slot formats 0 to 5 are available for the DPCCH channel. The slot format defines the FBI mode and the TFCI status.

"Slot format 0" no FBI field / TFCI on

"Slot format 1" no FBI field / TFCI off

"Slot format 2" 1 FBI field / TFCI on

"Slot format 3" 1 FBI field / TFCI off

"Slot format 4" 2 FBI field / TFCI off

"Slot format 5" 2 FBI field / TFCI on

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:WSIGNAL:DPCCh:SFORmat](#) on page 561

#### Overall Symbol Rate - Test Case 6.4.2

Sets the overall symbol rate of all the DPDCH channels.

The structure of the DPDCH channel table depends on this parameter. The overall symbol rate determines which DPDCHs are active, which symbol rate they have and which channelization codes they use.

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:WSIGNAL:DPDCh:ORATe](#) on page 566

#### Power Ratio DPCCH to DPDCH - Test Case 6.4.2

Sets the channel power ratio of DPCCH to DPDCH.

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:WSIGNAL:DCRatio](#) on page 561

#### Propagation Delay - Test Case 6.4.2

Sets an additional propagation delay besides the fixed DL-UL timing offset of 1024 chip periods.

**Note:** The additional propagation delay is achieved by charging the start trigger impulse with the respective delay (= entering the value as an "External Delay" in the 3GPP "Trigger /Marker" dialog).

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:WSIGNAL:TRIGger\[:EXTErnal\]:DELay](#) on page 568

#### TPC Start Pattern - Test Case 6.4.2

Sets the TPC pattern for initialization of the base stations power level in edit mode "User Definable". The TPC start pattern is sent before the TPC repeat pattern.

In edit mode "According to Standard" the pattern is fixed to "Maximum Power Less n Steps".

**Note:** In edit mode "According to Standard", the TPC bits are read out of predefined data lists.

The TPC start pattern ensures that the base station responds reliably to the TPC bits from the generator. It sets the base station to a defined initial state for the actual recording of the measurement data. The analyzer is only triggered after the generation of the start pattern using marker 1 of the generator.

"Maximum Power Less n Steps"

A sequence of power up steps (TPC bits "1") is followed by a number of power down steps (TPC bits "0").

A sufficiently long sequence of TPC bits "1" ('power up' commands) forces the base station to maximum transmit power. By the n 'power down' commands the base station is set to a defined number of n power steps (e.g. 1 dB or 0.5 dB) below its maximum transmit power at the beginning of the measurement.

"Data List"

The TPC start pattern is taken from a user defined data list. When "Data List" is selected, a button appears for calling the "File Select" window.

Remote command:

`[ :SOURce ] :BB:W3GPp:TS25141:WSIGnal:DPCCh:TPC:SDATa` on page 563  
`[ :SOURce ] :BB:W3GPp:TS25141:WSIGnal:DPCCh:TPC:SDATa:DSElect`  
 on page 563

#### TPC Power Up Steps - Test Case 6.4.2

If "TPC Start Pattern > Max. Pow. Less N Steps", sets the number of power up bits ("1") in the TPC start pattern. The total TPC start pattern length is the number of 'power up' bits plus the number of n 'power down' bits.

Remote command:

`[ :SOURce ] :BB:W3GPp:TS25141:WSIGnal:DPCCh:TPC:SDATa:PUSteps`  
 on page 564

#### TPC Power Down Steps - Test Case 6.4.2

If "TPC Start Pattern > Max. Pow. Less N Steps", sets the number of power down bits ('0') in the TPC start pattern. The total TPC start pattern length is the number of 'power up' ('1') bits plus the number of n 'power down' ('0') bits.

Remote command:

`[ :SOURce ] :BB:W3GPp:TS25141:WSIGnal:DPCCh:TPC:SDATa:PDSteps`  
 on page 564

#### TPC Repeat Pattern - Test Case 6.4.2

Sets the TPC pattern for verification of the base stations power control steps.

In edit mode "According to Standard" the selection is limited.

"Single Power Steps"

A 01 pattern is sent periodically for measurement of the transmitter power control step tolerance.

**"Aggregated Power Steps"**

A 00000000001111111111 pattern is sent periodically for measurement of the transmitter aggregated power control step range. The power of the base station is measured after 10 consecutive equal TPC bits ('1' or '0').

**"(All 1) Maximum Power"**

A all 1 pattern is sent continuously. The base station is forced to maximum power. This selection is only available in edit mode "User Definable"

**"(All 0) Minimum Power"**

A all 0 pattern is sent continuously. The base station is forced to minimum power. This selection is only available in edit mode "User Definable"

**"User Defined Pattern"**

The TPC repeat pattern can be input. When "User Defined Pattern" is selected, an input field appears for entering the pattern. The maximum bit pattern length is 64 bits. This selection is only available in edit mode "User Definable"

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:WSIGNAL:DPCCh:TPC:RDATa:PATtern](#)  
on page 562

**"Data List"**

The TPC repeat pattern is taken from a data list. When "Data List" is selected, a button appears for calling the "File Select" window.

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:WSIGNAL:DPCCh:TPC:RDATa:DSElect](#)  
on page 562

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:WSIGNAL:DPCCh:TPC:RDATa](#) on page 561

### 7.3.2.2 Carrying Out the Test Case 6.4.2 Measurement

For the preset Marker Configuration "Auto", Marker 1 starts delayed by the TPC start pattern length.

Each slot takes 0.625 ms and consists of 2560 chips. Depending on the slot format 1 or 2 TPC bits are sent for each slot.

**Table 7-16: The following table lists the settings on the base station:**

Parameter	Value
Frequency	B, M and T
Test Model	2
Transmit power	Any
Scrambling Code	Any

1. Set the base station to the basic state

- a) Initialize the base station,
  - b) Set the scrambling scheme,
  - c) Set the base station to test model 2,
  - d) Set the frequency
2. Set the signal generator to the basic state
    - a) Preset the signal generator unless some settings (e.g. in terms of I/Q and RF blocks) have to be kept.
  3. Set the analyzer to the basic state
    - a) Set the test case wizard
    - b) Open the 3GPP FDD menu in the baseband block
    - c) Open the Test Case Wizard and select Test Case 6.4.2.  
The General Settings parameters are preset according to TS 25.141
    - d) Enter scrambling code and scrambling mode according to the base station scrambling scheme.
    - e) Enter the power class of the base station under test. The RF level is automatically adjusted to the selected power class.
    - f) Enter the test frequency (e.g. M). It must be the same as the base station has been set to.
    - g) Enter the Wanted Signal parameters.
    - h) Activate the settings with the "Apply Settings" button.  
The signal generator is now ready to start signal generation
  4. Set the analyzer to the measurement frequency
  5. Switch on RF output
  6. Start the measurement
    - a) Send a start trigger impulse from the base station to the signal generator and to the analyzer.  
Signal generation and measurement procedures are started.
  7. Calculate the result  
The analyzer calculates the resulting code domain power of the BS downlink channel.

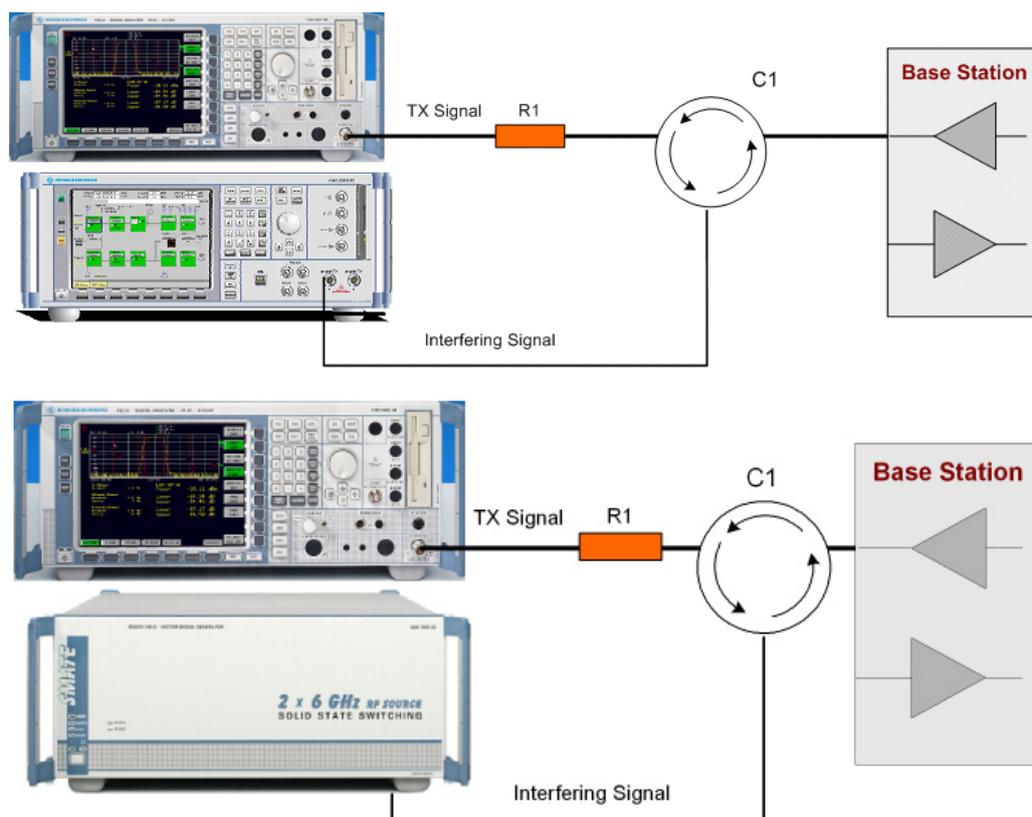
### 7.3.3 Test Case 6.6 - Transmit Intermodulation

The test case requires the basic configuration.

It can be performed using the standard test setup according to TS 25.141. A vector signal analyzer is required, e.g. the Vector Signal Analyzer R&S FSQ.

For the signal generator, in case of two-path instruments signal routing to path A is assumed.

RF port A is connected to the RF input of the analyzer via a circulator and an external attenuator. The Tx Signal of the base station is connected to the RF input of the analyzer via a circulator.



The signal generator outputs the test model interfering signal with different frequency offsets in relation to the BS carrier frequency and provides the trigger for the analyzer ("Marker 1").

### 7.3.3.1 Test Purpose and Test Settings - Test Case 6.6

The test case verifies that a BS transmitter has the capability to inhibit intermodulation products of non linear elements caused by the presence of an interfering signal at the adjacent frequency channels from the signal generator.

The test is passed when the transmit intermodulation level is below an upper out of band emission and spurious emission threshold at the test frequencies B, M, and T.

#### Quotation from TS 25.141

The transmit intermodulation performance is a measure of the capability of the transmitter to inhibit the generation of signals in its non linear elements caused by presence of the wanted signal and an interfering signal reaching the transmitter via the antenna

The transmit intermodulation level is the power of the intermodulation products when a WCDMA modulated interference signal is injected into an antenna connector at a mean power level of 30 dB lower than that of the mean power of the wanted signal. The frequency of the interference signal shall be 5 MHz, 10 MHz and 15 MHz offset from the subject signal carrier frequency, but exclude interference frequencies that are outside of the allocated frequency band for UTRA-FDD downlink specified in subclause 3.4.1.

The requirements are applicable for single carrier.

#### BS Frequency - Test Case 6.6

Enters the RF frequency of the base station.

**Note:** In this test case the signal generator generates no wanted signal, but just the interfering signal.

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:BSSignal:FREQUENCY](#) on page 549

#### BS RF Power - Test Case 6.6

Enters the RF power of the base station.

**Note:** In this test case the signal generator generates no wanted signal, but just the interfering signal.

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:BSSignal:POWER](#) on page 549

#### Interferer State - Test Case 6.6

Enables/disables the signal generation of the interfering 3GPP signal.

In edit mode "According to Standard" the state is fixed to "On".

**Note:** In this test case the signal generator generates no wanted signal, but just the interfering signal.

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:IFSignal:STATE](#) on page 556

#### Interferer Mode - Test Case 6.6

Selects the interfering signal from a list of test models in accordance with TS 25.141.

All test models refer to the predefined downlink configurations. In edit mode "According to Standard" Test Model 1, 64 DPCHs is fixed.

The following test models are available for selection in edit mode "User Definable":

- Test Model 1; 64 DPCHs
- Test Model 1; 16 Channels
- Test Model 1; 32 Channels
- Test Model 2
- Test Model 3; 16 Channels
- Test Model 3; 32 Channels
- Test Model 4
- Test Model 5; 38 Channels
- Test Model 5; 28 Channels
- Test Model 5; 8 Channels

Remote-control command: TM164

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:IFSignal:SETTing:TMODeL:BSTation](#)  
on page 556

#### Frequency Offset - Test Case 6.6

Enters the frequency offset of the interfering signal versus the wanted signal.

In edit mode "According to Standard" the choice is limited to values between +/- 15 MHz in 5 MHz steps:

Remote-control command: -15 MHz

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:IFSignal:FOFFset](#) on page 553

#### Interferer Level to Signal Level - Test Case 6.6

Enters the ratio of interfering signal level versus wanted signal level.

In edit mode "According to Standard" the value is fixed to - 30 dB:

Remote-control command: -30

Remote command:

[\[:SOURCE\]:BB:W3GPp:TS25141:IFSignal:CNRatio](#) on page 551

### 7.3.3.2 Carrying Out a Test Case 6.6 Measurement

The signal generator outputs the test model interfering signal.

*Table 7-17: The following table lists the settings on the base station:*

Parameter	Value
Frequency	B, M and T
Test Model	1
Transmit power	Maximum
Scrambling Code	any

1. Set the base station to the basic state
  - a) Initialize the base station,

- b) Set the scrambling scheme,
  - c) Set the base station to test model 1,
  - d) Set maximum transmit power,
  - e) Set the frequency
2. Set the signal generator to the basic state
  - a) Preset the signal generator unless some settings (e.g. in terms of I/Q and RF blocks) have to be kept.
3. Set the analyzer to the basic state
4. Set the test case wizard
  - a) Open the 3GPP FDD menu in the baseband block
  - b) Open the Test Case Wizard and select Test Case 6.6.  
The "General Settings" parameters are preset according to TS 25.141
  - c) Enter scrambling code and scrambling mode according to the base station scrambling scheme.
  - d) Enter the power class of the base station under test. The RF level is automatically adjusted to the selected power class.
  - e) Enter the test frequency (e.g. M). It must be the same as the base station has been set to.
  - f) Enter the Interfering Signal parameters.
  - g) Activate the settings with the "Apply Settings" button.  
The signal generator is now ready to start signal generation
5. Set the analyzer to the measurement frequency
6. Switch on RF output
7. Start the measurement
  - a) Send a start trigger impulse from the base station to the signal generator and to the analyzer.  
Signal generation and measurement procedures are started.
8. Calculate the result  
The analyzer calculates the out of band emission and the spurious emission.



## 8 Remote-Control Commands

The following commands are required to perform signal generation with the 3GPP FDD options in a remote environment. We assume that the R&S Signal Generator has already been set up for remote operation in a network as described in the R&S Signal Generator documentation. Knowledge about the remote control operation and the SCPI command syntax are assumed.



### Conventions used in SCPI command descriptions

For a description of the conventions used in the remote command descriptions, see section "Remote Control Commands" in the R&S Signal Generator operating manual.

### Common Suffixes

The following common suffixes are used in remote commands:

Suffix	Value range	Description
SOURce<hw>	[1]2	available baseband signals
OUTPut<ch>	1 .. 4	available markers (R&S SMBV supports 2 markers)
EXTeRnal<ch>	1 2	external trigger connector
BSTaTion<st>	1 .. 4	Base station If the suffix is omitted, BS1 is selected.
CHANnel<ch>	0 .. 138	channel If the suffix is omitted, Channel1 is selected.
MSTaTion<st>	1 .. 4	user equipment. If the suffix is omitted, MS1 is selected.

### Placeholder <root>

For commands that read out or save files in the default directory, the default directory is set using command `MMEM:CDIRectory`. The examples in this description use the place holder `<root>` in the syntax of the command.

- `D:\` - for selecting the internal hard disk of a Windows instrument
- `E:\` - for selecting the memory stick which is inserted at the USB interface of a Windows instrument
- `/var/user/` - for selecting the internal flash card of a Linux instrument
- `/usb/` - for selecting the memory stick which is inserted at the USB interface of a Linux instrument.

Tasks (in manual or remote operation) that are also performed in the base unit in the same way are not described here.

In particular, this includes:

- Managing settings and data lists, i.e. storing and loading settings, creating and accessing data lists, accessing files in a particular directory, etc.
- Information on regular trigger, marker and clock signals as well as filter settings, if appropriate.
- General instrument configuration, such as configuring networks and remote operation
- Using the common status registers

For a description of such tasks, see the R&S Signal Generator operating manual.

The commands in the `SOURCE:BB:W3GPp` subsystem are described in several sections, separated into general remote commands, commands for base station settings and commands for user equipment settings.

This subsystem contains commands for the primary and general settings of the 3GPP FDD standard. These settings concern activation and deactivation of the standard, setting the transmission direction, filter, clock, trigger and clipping settings, defining the chip rate and the sequence length, as well as the preset and power adjust setting.

The commands for setting the base station and the user equipment, the enhanced channels of the base and user equipment, as well as the commands for selecting the test models and the test setups, are described in separate sections. The commands are divided up in this way to make the extremely comprehensive `SOURCE:BB:W3GPp` subsystem clearer.

The following commands specific to the 3GPP FDD options are described here:

• <a href="#">General Commands</a> .....	350
• <a href="#">Filter/Clipping Settings</a> .....	357
• <a href="#">Trigger Settings</a> .....	361
• <a href="#">Marker Settings</a> .....	367
• <a href="#">Clock Settings</a> .....	371
• <a href="#">Test Models and Predefined Settings</a> .....	374
• <a href="#">Setting Base Stations</a> .....	379
• <a href="#">Enhanced Channels of Base Station 1</a> .....	426
• <a href="#">User Equipment Settings</a> .....	446
• <a href="#">Enhanced Channels of the User Equipment</a> .....	532
• <a href="#">Setting up Test Cases according to TS 25.141</a> .....	544

## 8.1 General Commands

<code>[:SOURCE&lt;hw&gt;]:BB:W3GPp:PRESet</code> .....	351
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPp:SETTing:CATalog?</code> .....	351
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPp:SETTing:DELeTe</code> .....	351
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPp:SETTing:LOAD</code> .....	352
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPp:SETTing:STORE</code> .....	352
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPp:SETTing:STORE:FAST</code> .....	352
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPp:SLENgth</code> .....	353
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPp:STATe</code> .....	353

<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:WAVeform:CREate</code> .....	353
<code>[:SOURce]:BB:W3GPp:GPP3:VERSion?</code> .....	354
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:PRESet</code> .....	354
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:COPIY:COFFset</code> .....	354
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:COPIY:DESTination</code> .....	354
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:COPIY:EXECute</code> .....	355
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:COPIY:SOURce</code> .....	355
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:LINK</code> .....	356
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:POWer:ADJust</code> .....	356
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:POWer[:TOTal]?</code> .....	356

---

### **`[:SOURce<hw>]:BB:W3GPp:PRESet`**

Sets the parameters of the digital standard to their default values (\*RST values specified for the commands).

Not affected is the state set with the command `SOURce<hw>:BB:W3GPp:STATe`

**Example:** `SOURce1:BB:W3GPp:PRESet`

**Usage:** Event

**Manual operation:** See "Set to default" on page 57

---

### **`[:SOURce<hw>]:BB:W3GPp:SETTING:CATalog?`**

This command reads out the files with 3GPP FDD settings in the default directory. The default directory is set using command `MMEM:CDIRectory`. Only files with the file extension `*.3g` will be listed.

**Return values:**

<Catalog> string

**Example:** `MMEM:CDIR '  
sets the default directory.  
BB:W3GP:SETT:CAT?  
reads out all the files with 3GPP FDD settings in the default directory.  
Response: UPLINK, DOWNLINK  
the files UPLINK and DOWNLINK are available.`

**Usage:** Query only

**Manual operation:** See "Save/Recall" on page 57

---

### **`[:SOURce<hw>]:BB:W3GPp:SETTING:DELeTe <Filename>`**

This command deletes the selected file with 3GPP FDD settings. The directory is set using command `MMEM:CDIRectory`. A path can also be specified, in which case the files in the specified directory are read. The file extension may be omitted. Only files with the file extension `*.3g` will be deleted.

**Setting parameters:**

<Filename> <file\_name>

**Example:** BB:W3GP:SETT:DEL 'UPLINK'  
deletes file UPLINK.

**Usage:** Setting only

**Manual operation:** See "Save/Recall" on page 57

**[:SOURce<hw>]:BB:W3GPp:SETTING:LOAD <Filename>**

This command loads the selected file with 3GPP FDD settings. The directory is set using command `MMEM:CDIRECTORY`. A path can also be specified, in which case the files in the specified directory are read. The file extension may be omitted. Only files with the file extension `*.3g` will be loaded.

**Setting parameters:**

<Filename> <file\_name>

**Example:** BB:W3GP:SETT:LOAD 'UPLINK'  
loads file UPLINK.

**Usage:** Setting only

**Manual operation:** See "Save/Recall" on page 57

**[:SOURce<hw>]:BB:W3GPp:SETTING:STORE <Filename>**

This command stores the current 3GPP FDD settings into the selected file. The directory is set using command `MMEM:CDIRECTORY`. A path can also be specified, in which case the files in the specified directory are read. Only the file name has to be entered. 3GPP FDD settings are stored as files with the specific file extensions `*.3g`.

**Setting parameters:**

<Filename> string

**Example:** BB:W3GP:SETT:STOR 'UPLINK'  
stores the current 3GPP FDD settings into file UPLINK.

**Usage:** Setting only

**Manual operation:** See "Save/Recall" on page 57

**[:SOURce<hw>]:BB:W3GPp:SETTING:STORE:FAST <Fast>**

Determines whether the instrument performs an absolute or a differential storing of the settings.

Enable this function to accelerate the saving process by saving only the settings with values different to the default ones.

**Note:** This function is not affected by the "Preset" function.

**Parameters:**

<Fast> 0 | 1 | OFF | ON  
 \*RST: 1

**Manual operation:** See ["Save/Recall"](#) on page 57

**[[:SOURce<hw>]:BB:W3GPp:SLENGth <SLength>**

Defines the sequence length of the arbitrary waveform component of the 3GPP signal in the number of frames. This component is calculated in advance and output in the arbitrary waveform generator. It is added to the realtime signal components (Enhanced Channels).

When working in Advanced Mode (`W3GP:BST1:CHAN:HSDP:HSET:AMOD ON`), it is recommended to adjust the current ARB sequence length to the suggested one.

**Parameters:**

<SLength> integer  
 Range: 1 to Max. No. of Frames = Arbitrary waveform memory size/(3.84 Mcps x 10 ms).  
 \*RST: 1

**Example:** `BB:W3GP:SLEN 10`  
 sets the sequence length to 10 frames.

**Manual operation:** See ["Sequence Length ARB"](#) on page 71

**[[:SOURce<hw>]:BB:W3GPp:STATe <State>**

Activates the standard and deactivates all the other digital standards and digital modulation modes in the same path.

**Parameters:**

<State> 0 | 1 | OFF | ON  
 \*RST: 0

**Example:** `SOURce1:BB:W3GPp:STATe ON`

**Manual operation:** See ["State"](#) on page 56

**[[:SOURce<hw>]:BB:W3GPp:WAVeform:CREate <Filename>**

This command creates a waveform using the current settings of the 3GPP FDD menu. The file name is entered with the command. The file is stored with the predefined file extension `*.wav`. The file name and the directory it is stored in are user-definable.

**Setting parameters:**

<Filename> <file\_name>

**Example:** `MMEM:CDIR '<root>waveform'`  
 sets the default directory to `<root>waveform`.  
`BB:W3GP:WAV:CRE 'gpp3_bs'`  
 creates the waveform file `gpp3_bs.wav` in the default directory.

**Usage:** Setting only  
**Manual operation:** See ["Generate Waveform"](#) on page 59

#### **[ :SOURce]:BB:W3GPP:GPP3:VERSion?**

The command queries the version of the 3GPP standard underlying the definitions.

**Return values:**

<Version> string

**Example:** BB:W3GP:GPP3:VERS?  
 queries the 3GPP version.

**Usage:** Query only  
**Manual operation:** See ["3GPP Version"](#) on page 60

#### **[ :SOURce<hw>]:BB:W3GPP:BSTation:PRESet**

The command produces a standardized default for all the base stations. The settings correspond to the \*RST values specified for the commands.

All base station settings are preset.

**Example:** BB:W3GP:BST:PRES  
 resets all the base station settings to default values.

**Usage:** Event  
**Manual operation:** See ["Reset all Base Stations"](#) on page 62

#### **[ :SOURce<hw>]:BB:W3GPP:COPY:COFFset <COffset>**

Sets the offset for the channelization code in the destination base station.

**Parameters:**

<COffset> integer  
 Range: 0 to 511  
 \*RST: 0

**Example:** BB:W3GP:COPY:COFF 10  
 the channelization code is shifted by 10 when the source base station is copied to the destination base station.

**Manual operation:** See ["Copy Basestation/Copy User Equipment..."](#) on page 63

#### **[ :SOURce<hw>]:BB:W3GPP:COPY:DESTination <Destination>**

The command selects the station to which data is to be copied. Whether the data is copied to a base station or a user equipment depends on which transmission direction is selected (command W3GPP:LINK UP | DOWN).

**Parameters:**

<Destination> 1 | 2 | 3 | 4  
 Range: 1 to 4  
 \*RST: 2

**Example:**

BB:W3GP:LINK DOWN  
 selects the downlink transmit direction (base station to user equipment).  
 BB:W3GP:COPY:SOUR 1  
 selects base station 1 as the source.  
 BB:W3GP:COPY:DEST 4  
 selects base station 4 as the destination.  
 BB:W3GP:COPY:EXEC  
 starts copying the parameter set of base station 1 to base station 4.

**Manual operation:** See "[Copy Basestation/Copy User Equipment...](#)" on page 63

**[ :SOURce<hw> ]:BB:W3GPp:COPY:EXECute**

The command starts the copy process. The dataset of the source station is copied to the destination station. Whether the data is copied to a base station or a user equipment depends on which transmission direction is selected (command `W3GPp:LINK UP | DOWN`).

**Example:**

BB:W3GP:COPY:EXEC  
 starts copying the parameter set of the selected source station to the selected destination station.

**Usage:** Event

**Manual operation:** See "[Copy Basestation/Copy User Equipment...](#)" on page 63

**[ :SOURce<hw> ]:BB:W3GPp:COPY:SOURce <Source>**

The command selects the station that has data to be copied. Whether the station copied is a base or user equipment depends on which transmission direction is selected (command `W3GPp:LINK UP | DOWN`).

**Parameters:**

<Source> 1 | 2 | 3 | 4  
 Range: 1 to 4  
 \*RST: 1

**Example:** `BB:W3GP:LINK UP`  
 selects the uplink transmit direction (user equipment to base station).  
`BB:W3GP:COPY:SOUR 1`  
 selects user equipment 1 as the source.  
`BB:W3GP:COPY:DEST 4`  
 selects user equipment 4 as the destination.  
`BB:W3GP:COPY:EXEC`  
 starts copying the parameter set of user equipment 1 to user equipment 4.

**Manual operation:** See "[Copy Basestation/Copy User Equipment...](#)" on page 63

**[:SOURCE<hw>]:BB:W3GPp:LINK <Link>**

The command defines the transmission direction. The signal either corresponds to that of a base station (`FORWARD|DOWN`) or that of a user equipment (`REVERSE|UP`).

**Parameters:**

<Link> DOWN | UP | FORWARD | REVERSE  
 \*RST: FORWARD|DOWN

**Example:** `BB:W3GP:LINK DOWN`  
 the transmission direction selected is base station to user equipment. The signal corresponds to that of a base station.

**Manual operation:** See "[Link Direction](#)" on page 60

**[:SOURCE<hw>]:BB:W3GPp:POWER:ADJUST**

The command sets the power of the active channels in such a way that the total power of the active channels is 0 dB. This will not change the power ratio among the individual channels.

**Example:** `BB:W3GP:POW:ADJ`  
 the total power of the active channels is set to 0 dB, the power ratio among the individual channels is unchanged.

**Usage:** Event

**Manual operation:** See "[Adjust Total Power to 0dB](#)" on page 65

**[:SOURCE<hw>]:BB:W3GPp:POWER[:TOTAL]?**

The command queries the total power of the active channels. After "Power Adjust", this power corresponds to 0 dB.

**Return values:**

<Total> float

**Example:** `BB:W3GP:POW?`  
 queries the total power of the active channels.  
 Response: `-22.5`  
 the total power is -25 dB.

**Usage:** Query only

**Manual operation:** See "[Total Power](#)" on page 65

## 8.2 Filter/Clipping Settings

<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:CLIPping:LEVel</a> .....	357
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:CLIPping:MODE</a> .....	357
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:CLIPping:STATe</a> .....	358
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:CRATe?</a> .....	358
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:CRATe:VARiAtion</a> .....	359
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:FILTer:PARAmeter:APCO25</a> .....	359
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:FILTer:PARAmeter:COSSine</a> .....	359
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:FILTer:PARAmeter:GAUSS</a> .....	359
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:FILTer:PARAmeter:LPASs</a> .....	360
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:FILTer:PARAmeter:LPASSEVM</a> .....	360
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:FILTer:PARAmeter:RCOSine</a> .....	360
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:FILTer:PARAmeter:SPHase</a> .....	361
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:FILTer:TYPE</a> .....	361

---

### **`[:SOURce<hw>]:BB:W3GPp:CLIPping:LEVel <Level>`**

The command sets the limit for level clipping (Clipping). This value indicates at what point the signal is clipped. It is specified as a percentage, relative to the highest level. 100% indicates that clipping does not take place.

Level clipping is activated with the command `SOUR:BB:W3GP:CLIP:STAT ON`

#### **Parameters:**

<code>&lt;Level&gt;</code>	integer
	Range: 1 to 100
	*RST: 100

**Example:** `BB:W3GP:CLIP:LEV 80PCT`  
 sets the limit for level clipping to 80% of the maximum level.  
`BB:W3GP:CLIP:STAT ON`  
 activates level clipping.

**Manual operation:** See "[Clipping Level](#)" on page 70

---

### **`[:SOURce<hw>]:BB:W3GPp:CLIPping:MODE <Mode>`**

The command sets the method for level clipping (Clipping).

**Parameters:****<Mode>**                    VECTor | SCALar**VECTor**

The reference level is the amplitude | i+jq |

**SCALar**

The reference level is the absolute maximum of the I and Q values.

**\*RST:**            VECTor**Example:**

BB:W3GP:CLIP:MODE SCAL

selects the absolute maximum of all the I and Q values as the reference level.

BB:W3GP:CLIP:LEV 80PCT

sets the limit for level clipping to 80% of this maximum level.

BB:W3GP:CLIP:STAT ON

activates level clipping.

**Manual operation:** See "[Clipping Mode](#)" on page 70**[:SOURCE<hw>]:BB:W3GPP:CLIPPING:STATE <State>**

The command activates level clipping (Clipping). The value is defined with the command BB:W3GPP:CLIPPING:LEVEL, the mode of calculation with the command BB:W3GPP:CLIPPING:MODE.

**Parameters:****<State>**                    0 | 1 | OFF | ON**\*RST:**            0**Example:**

BB:W3GP:CLIP:STAT ON

activates level clipping.

**Manual operation:** See "[Clipping State](#)" on page 69**[:SOURCE<hw>]:BB:W3GPP:CRATE?**

The command queries the set system chip rate. The output chip rate can be set with the command SOUR:BB:W3GP:CRAT:VAR.

**Return values:****<CRate>**                    R3M8**\*RST:**            R3M8**Example:**

BB:W3GP:CRAT?

queries the system chip rate.

Response: R3M8

the system chip rate is 3.8 Mcps.

**Usage:**

Query only

**Manual operation:** See "[Chip Rate](#)" on page 60

**[ :SOURce<hw>]:BB:W3GPp:CRATe:VARiation <Variation>**

Sets the output chip rate.

The chip rate entry changes the output clock and the modulation bandwidth, as well as the synchronization signals that are output. It does not affect the calculated chip sequence.

**Parameters:**

<Variation> float  
 Range: 400 to 5E6  
 Increment: 0.001  
 \*RST: 3.84 MCps

**Example:** BB:W3GP:CRAT:VAR 4086001  
 sets the chip rate to 4.08 Mcps.

**Manual operation:** See "[Chip Rate Variation](#)" on page 69

**[ :SOURce<hw>]:BB:W3GPp:FILTer:PARAmeter:APCO25 <Apco25>**

The command sets the roll-off factor for filter type APCO25.

**Parameters:**

<Apco25> float  
 Range: 0.05 to 0.99  
 Increment: 0.01  
 \*RST: 0.2

**Example:** BB:W3GP:FILT:PAR:APCO25 0.2  
 sets the roll-off factor to 0.2 for filter type APCO25.

**Manual operation:** See "[Roll Off Factor or BxT](#)" on page 68

**[ :SOURce<hw>]:BB:W3GPp:FILTer:PARAmeter:COSSine <Cosine>**

The command sets the roll-off factor for the Cosine filter type.

**Parameters:**

<Cosine> float  
 Range: 0 to 1  
 Increment: 0.01  
 \*RST: 0.35

**Example:** BB:W3GP:FILT:PAR:COS 0.35  
 sets the roll-off factor to 0.35 for filter type Cosine.

**Manual operation:** See "[Roll Off Factor or BxT](#)" on page 68

**[ :SOURce<hw>]:BB:W3GPp:FILTer:PARAmeter:GAUSSs <Gauss>**

The command sets the roll-off factor for the Gauss filter type.

**Parameters:**

<Gauss> float  
 Range: 0.15 to 2.5  
 Increment: 0.01  
 \*RST: 0.5

**Example:**

BB:W3GP:FILT:PAR:GAUS 0.5  
 sets B x T to 0.5 for the Gauss filter type.

**Manual operation:** See "[Roll Off Factor or BxT](#)" on page 68

**[:SOURCE<hw>]:BB:W3GPp:FILT:PAR:LPASS <LPass>**

Sets the cut off frequency factor for the Lowpass (ACP opt.) filter type. The minimum/maximum values depend on the current symbol rate:

**Parameters:**

<LPass> float  
 Range: 0.05 to 2  
 Increment: 0.01  
 \*RST: 0.5

**Example:**

BB:W3GP:FILT:PAR:LPAS 0.5  
 the cut of frequency factor is set to 0.5.

**Manual operation:** See "[Cut Off Frequency Factor](#)" on page 69

**[:SOURCE<hw>]:BB:W3GPp:FILT:PAR:LPASSEVM <LPassEvm>**

Sets the cut off frequency factor for the Lowpass (EVM opt.) filter type.

**Parameters:**

<LPassEvm> float  
 Range: 0.05 to 2  
 Increment: 0.01  
 \*RST: 0.5

**Example:**

BB:W3GP:FILT:PAR:LPASSEVM 0.5  
 the cut of frequency factor is set to 0.5.

**Manual operation:** See "[Cut Off Frequency Factor](#)" on page 69

**[:SOURCE<hw>]:BB:W3GPp:FILT:PAR:RCOSine <RCosine>**

The command sets the roll-off factor for the Root Cosine filter type.

**Parameters:**

<RCosine> float  
 Range: 0 to 1.0  
 Increment: 0.01  
 \*RST: 0.22

**Example:** `BB:W3GP:FILT:PAR:RCOS 0.22`  
sets the roll-off factor to 0.22 for filter type Root Cosine.

**Manual operation:** See ["Roll Off Factor or BxT"](#) on page 68

**[[:SOURce<hw>]:BB:W3GPp:FILTer:PARAMeter:SPHase <SPhase>**

The command sets B x T for the Split Phase filter type.

**Parameters:**

<SPhase> float  
Range: 0.15 to 2.5  
Increment: 0.01  
\*RST: 2

**Example:** `BB:W3GP:FILT:PAR:SPH 0.5`  
sets B x T to 0.5 for the Split Phase filter type.

**Manual operation:** See ["Roll Off Factor or BxT"](#) on page 68

**[[:SOURce<hw>]:BB:W3GPp:FILTer:TYPE <Type>**

The command selects the filter type.

**Parameters:**

<Type> RCOSine | COSine | GAUSs | LGAuss | CONE | COF705 |  
COEqualizer | COFequalizer | C2K3x | APCO25 | SPHase |  
RECTangle | LPASs | DIRac | ENPShape | EWPSshape |  
LPASSEVM | PGAuss  
\*RST: RCOSine

**Example:** `BB:W3GP:FILT:TYPE COS`  
sets the filter type COSine.

**Manual operation:** See ["Filter"](#) on page 68

## 8.3 Trigger Settings



The trigger settings are available for R&S SMx and R&S AMU instruments only.

**EXTernal<ch>**

The numeric suffix to `EXTernal<ch>` distinguishes between the external trigger via the TRIGGER 1 (suffix 1) and TRIGGER 2 (suffix 2) connector.

`[[:SOURce<hw>]:BB:W3GPp:TRIGger:ARM:EXECute.....362`  
`[[:SOURce<hw>]:BB:W3GPp:TRIGger:EXECute.....362`  
`[[:SOURce<hw>]:BB:W3GPp:TRIGger:EXTernal:SYNChronize:OUTPut.....362`

<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:TRIGger:OBASeband:DELay</code> .....	363
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:TRIGger:OBASeband:INHibit</code> .....	363
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:TRIGger:RMODE?</code> .....	364
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:TRIGger:SLENgth</code> .....	364
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:TRIGger:SLUNit</code> .....	365
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:TRIGger:SOURce</code> .....	365
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:TRIGger[:EXTernal&lt;ch&gt;]:DELay</code> .....	365
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:TRIGger[:EXTernal&lt;ch&gt;]:INHibit</code> .....	366
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp[:TRIGger]:SEQUence</code> .....	366

---

### `[:SOURce<hw>]:BB:W3GPp:TRIGger:ARM:EXECute`

The command stops signal generation for trigger modes `Armed_Auto` and `Armed_Retrigger`. A subsequent internal or external trigger event restart signal generation.

**Example:**

```
BB:W3GP:TRIG:SOUR INT
sets internal triggering.
BB:W3GP:TRIG:SEQ ARET
sets Armed_Retrigger mode, i.e. every trigger event causes signal
generation to restart.
BB:W3GP:TRIG:EXEC
executes a trigger, signal generation is started.
BB:W3GP:TRIG:ARM:EXEC
signal generation is stopped.
BB:W3GP:TRIG:EXEC
executes a trigger, signal generation is started again.
```

**Usage:** Event

**Manual operation:** See "[Arm](#)" on page 74

---

### `[:SOURce<hw>]:BB:W3GPp:TRIGger:EXECute`

The command executes a trigger. The internal trigger source must be selected using the command `BB:W3GP:TRIG:SOUR INT` and a trigger mode other than `AUTO` must be selected using the command `:BB:W3GP:TRIG:SEQ`.

**Example:**

```
BB:W3GP:TRIG:SOUR INT
sets internal triggering.
BB:W3GP:TRIG:SEQ RETR
sets Retrigger mode, i.e. every trigger event causes signal gen-
eration to restart.
BB:W3GP:TRIG:EXEC
executes a trigger.
```

**Usage:** Event

**Manual operation:** See "[Execute Trigger](#)" on page 60

---

### `[:SOURce<hw>]:BB:W3GPp:TRIGger:EXTernal:SYNChronize:OUTPut <Output>`

Enables/disables output of the signal synchronous to the external trigger event.

**Parameters:**

<Output> 0 | 1 | OFF | ON  
 \*RST: 1

**Example:**

BB:W3GPP:TRIG:SOUR EXT  
 sets external triggering.  
 BB:W3GPP:TRIG:EXT:SYNC:OUTP ON  
 enables synchronous output to external trigger

**Manual operation:** See "[Sync. Output to External Trigger](#)" on page 74

**[:SOURCE<hw>]:BB:W3GPP:TRIGGER:OBASband:DELAY <Delay>**

Specifies the trigger delay (expressed as a number of chips) for triggering by the trigger signal from the second path.

**Parameters:**

<Delay> float  
 Range: 0 to 65535  
 Increment: 0.01  
 \*RST: 0

**Example:**

BB:W3GP:TRIG:SOUR OBAS  
 sets for path A the internal trigger executed by the trigger signal from the second path (path B).  
 BB:W3GP:TRIG:OBAS:DEL 50  
 sets a delay of 50 chips for the trigger.

**Manual operation:** See "[Trigger Delay](#)" on page 76

**[:SOURCE<hw>]:BB:W3GPP:TRIGGER:OBASband:INHIBIT <Inhibit>**

Specifies the number of chips by which a restart is to be inhibited following a trigger event. This command applies only for triggering by the second path (two-path instruments only).

**Parameters:**

<Inhibit> integer  
 Range: 0 to 67108863  
 \*RST: 0

**Example:**

BB:W3GP:TRIG:SOUR OBAS  
 sets for path A the internal trigger executed by the trigger signal from the second path (path B).  
 BB:W3GP:TRIG:INH 200  
 sets a restart inhibit for 200 chips following a trigger event.

**Manual operation:** See "[Trigger Inhibit](#)" on page 76

**[[:SOURce<hw>]:BB:W3GPp:TRIGger:RMODe?**

The command queries the current status of signal generation for all trigger modes with 3GPP FDD modulation on.

**Return values:**

<RMode>                    STOP | RUN

**STOP**

the signal is not generated. A trigger event did not occur in the triggered modes, or signal generation was stopped by the command :BB:W3GP:TRIG:ARM:EXECute (armed trigger modes only).

**RUN**

the signal is generated. A trigger event occurred in the triggered mode.

\*RST:                    STOP

**Example:**

BB:W3GP:TRIG:SOUR EXT

sets external triggering.

BB:W3GP:TRIG:MODE ARET

selects the Armed\_Retrigger mode.

BB:W3GP:TRIG:RMOD?

queries the current status of signal generation.

Response: RUN

the signal is generated, an external trigger was executed.

**Usage:**

Query only

**Manual operation:** See ["Running/Stopped"](#) on page 73

**[[:SOURce<hw>]:BB:W3GPp:TRIGger:SEnGth <SLength>**

Defines the length of the signal sequence to be output in the Single trigger mode.

**Parameters:**

<SLength>                    integer

Range:                    1 to 4293120000

\*RST:                    1

**Example:**

SOURce1:BB:W3GPp:TRIGger:SEQuence SINGLE

sets trigger mode Single.

SOURce1:BB:W3GPp:TRIGger:SLUNit CHIP

sets unit chips for the entry of sequence length.

SOURce1:BB:W3GPp:TRIGger:SEnGth 200

sets a sequence length of 200 chips. The first 200 chips of the current frame will be output after the next trigger event.

**Manual operation:** See ["Signal Duration"](#) on page 73

**[[:SOURce<hw>]:BB:W3GPP:TRIGger:SLUnit <SLUnit>**

The command defines the unit for the entry of the length of the signal sequence (SOUR:BB:W3GPP:TRIG:SLen) to be output in the Single trigger mode (SOUR:BB:W3GPP:SEQ SING).

**Parameters:**

<SLUnit>           CHIP | FRAMe | SLOt | SEQuence  
\*RST:           SEQuence

**Example:**

BB:W3GP:SEQ SING  
sets trigger mode Single.  
BB:W3GP:TRIG:SLUN FRAM  
sets unit frames for the entry of sequence length.  
BB:W3GP:TRIG:SLen 2  
sets a sequence length of 2 frames. The current frame will be output twice after the next trigger event.

**Manual operation:** See "[Signal Duration Unit](#)" on page 73

**[[:SOURce<hw>]:BB:W3GPP:TRIGger:SOURce <Source>**

The command selects the trigger source.

**Parameters:**

<Source>           INTernal|OBASeband|BEXTernal|EXTernal  
**INTernal**  
manual trigger or \*TRG.  
**EXTernal | BEXTernal**  
trigger signal on the TRIGGER 1/2 connector.  
**OBASeband**  
trigger signal from the other path  
\*RST:           INTernal

**Example:**

SOURce1:BB:W3GPP:TRIGger:SOURce EXTernal  
sets external triggering via the TRIGGER 1 connector.

**Manual operation:** See "[Trigger Source](#)" on page 74

**[[:SOURce<hw>]:BB:W3GPP:TRIGger[:EXTernal<ch>]:DELay <Delay>**

The command specifies the trigger delay (expressed as a number of chips) for external triggering.

**Parameters:**

<Delay>           float  
Range:           0 chips to 2<sup>32</sup>-1 chip  
Increment:       1 chip  
\*RST:           0 chips

**Example:** `BB:W3GP:TRIG:SOUR EXT`  
sets an external trigger via the TRIGGER 1 connector.  
`BB:W3GP:TRIG:DEL 50`  
sets a delay of 50 chips for the trigger.

**Manual operation:** See "[Trigger Delay](#)" on page 76

**[:SOURce<hw>]:BB:W3GPp:TRIGger[:EXTernal<ch>]:INHibit <Inhibit>**

The command specifies the number of chips by which a restart is to be inhibited following a trigger event. This command applies only in the case of external triggering.

**Parameters:**

<Inhibit> integer  
Range: 0 chips to  $2^{32}-1$  chips  
Increment: 1 chip  
\*RST: 0 chips

**Example:** `BB:W3GP:TRIG:SOUR EXT`  
selects an external trigger via the TRIGGER 1 connector.  
`BB:W3GP:TRIG:INH 200`  
sets a restart inhibit for 200 chips following a trigger event.

**Manual operation:** See "[Trigger Inhibit](#)" on page 76

**[:SOURce<hw>]:BB:W3GPp[:TRIGger]:SEQuence <Sequence>**

The command selects the trigger mode.

**Parameters:**

&lt;Sequence&gt;

AUTO | RETRigger | AAUTo | ARETrigger | SINGle

**AUTO**

The modulation signal is generated continuously.

**RETRigger**

The modulation signal is generated continuously. A trigger event (internal or external) causes a restart.

**AAUTo**

The modulation signal is generated only when a trigger event occurs. After the trigger event the signal is generated continuously. Signal generation is stopped with command

SOUR:BB:W3GP:TRIG:ARM:EXEC and started again when a trigger event occurs.

**ARETrigger**

The modulation signal is generated only when a trigger event occurs. The device automatically toggles to RETRIG mode. Every subsequent trigger event causes a restart.

Signal generation is stopped with command  
SOUR:BB:W3GP:TRIG:ARM:EXEC and started again when a trigger event occurs.**SINGle**

The modulation signal is generated only when a trigger event occurs. Then the signal is generated once to the length specified with command SOUR:BB:W3GP:TRIG:SLen. Every subsequent trigger event causes a restart.

\*RST: AUTO

**Example:**

BB:W3GP:SEQ AAUT

sets the Armed\_auto trigger mode; the device waits for the first trigger (e.g. with \*TRG) and then generates the signal continuously.

**Manual operation:** See "[Trigger Mode](#)" on page 73

## 8.4 Marker Settings

This section lists the remote control commands, necessary to configure the markers.



The marker delay settings are available for R&amp;S SMx and R&amp;S AMU instruments only.

**OUTPut<ch>**

The numeric suffix to OUTPut distinguishes between the available markers.

Only two markers are available for the R&amp;S SMBV, i.e. the allowed values for the suffix are 1 or 2.

<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:TRIGger:OUTPut:DELay:FIXed</code> .....	368
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:TRIGger:OUTPut&lt;ch&gt;:DELay</code> .....	368
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:TRIGger:OUTPut&lt;ch&gt;:DELay:MAXimum?</code> .....	368
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:TRIGger:OUTPut&lt;ch&gt;:DELay:MINimum?</code> .....	369
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:TRIGger:OUTPut&lt;ch&gt;:MODE</code> .....	369
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:TRIGger:OUTPut&lt;ch&gt;:ONTime</code> .....	371
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:TRIGger:OUTPut&lt;ch&gt;:OFFTime</code> .....	371
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:TRIGger:OUTPut&lt;ch&gt;:PERiod</code> .....	371

---

### `[:SOURce<hw>]:BB:W3GPp:TRIGger:OUTPut:DELay:FIXed` <Fixed>

The command restricts the marker delay setting range to the dynamic range. In this range the delay can be set without restarting the marker and signal. If a delay is entered in setting ON but is outside this range, the maximum possible delay is set and an error message is generated.

The numeric suffix in `OUTPut` has no significance for this command, since the setting always affects every marker.

#### Parameters:

<Fixed>                    ON | OFF  
 \*RST:                    OFF

#### Example:

`BB:W3GP:TRIG:OUTP:DEL:FIX ON`  
 restricts the marker signal delay setting range to the dynamic range.

**Manual operation:** See "[Fix marker delay to current range](#)" on page 78

---

### `[:SOURce<hw>]:BB:W3GPp:TRIGger:OUTPut<ch>:DELay` <Delay>

Defines the delay between the signal on the marker outputs and the start of the signal, expressed in terms of chips.

#### Parameters:

<Delay>                    float  
 Range:                    0 to 16777215  
 Increment:                1E-3  
 \*RST:                    0

#### Example:

`BB:W3GP:TRIG:OUTP2:DEL 16000`  
 sets a delay of 16000 chips for the corresponding marker signal.

**Manual operation:** See "[Marker x Delay](#)" on page 78

---

### `[:SOURce<hw>]:BB:W3GPp:TRIGger:OUTPut<ch>:DELay:MAXimum?`

The command queries the maximum marker delay for setting `:BB:W3GPp:TRIG:OUTP:DEL:FIX ON`.

**Return values:**

<Maximum> float  
Increment: 0.001

**Example:**

BB:W3GP:TRIG:OUTP:DEL:FIX ON  
restricts the marker signal delay setting range to the dynamic range.  
BB:W3GP:TRIG:OUTP:DEL:MAX  
queries the maximum of the dynamic range.  
Response: 20000  
the maximum for the marker delay setting is 20000 chips.

**Usage:** Query only

**Manual operation:** See "[Current Range without Recalculation](#)" on page 78

**[[:SOURce<hw>]:BB:W3GPp:TRIGger:OUTPut<ch>:DELay:MINimum?**

The command queries the minimum marker delay for setting :BB:W3GPp:TRIGger:OUTPut:DELay:FIXed ON.

**Return values:**

<Minimum> float  
Increment: 0.001

**Example:**

BB:W3GP:TRIG:OUTP:DEL:FIX ON  
restricts the marker signal delay setting range to the dynamic range.  
BB:W3GP:TRIG:OUTP:DEL:MIN  
queries the minimum of the dynamic range.  
Response: 0  
the minimum for the marker delay setting is 0 chips.

**Usage:** Query only

**Manual operation:** See "[Current Range without Recalculation](#)" on page 78

**[[:SOURce<hw>]:BB:W3GPp:TRIGger:OUTPut<ch>:MODE <Mode>**

Defines the signal for the selected marker output.

**Parameters:**

&lt;Mode&gt;

SLOT | RFRame | CSPeriod | SFNR | RATio | USER | DPC | HFE | TRIGger

**SLOT**

A marker signal is generated at the start of each slot (every 2560 chips or 0.667 ms).

**RFRame**

A marker signal is generated at the start of each frame (every 38400 chips or 10 ms).

**CSPeriod**

A marker signal is generated at the start of every arbitrary waveform sequence (depending on the selected arbitrary waveform sequence length, see [:SOURce<hw>]:BB:W3GPp:SLENgth). If the signal does not contain an arbitrary waveform component, a radio frame trigger is generated.

**SFNR**

A marker signal is generated at the start of every SFN period (every 4096 frames).

**RATio**

A marker signal corresponding to the Time Off / Time On specifications in the commands [:SOURce<hw>]:BB:W3GPp:TRIGger:OUTPut<ch>:OFFTime and [:SOURce<hw>]:BB:W3GPp:TRIGger:OUTPut<ch>:ONTime is generated.

**USER**

A marker signal is generated at the beginning of every user-defined period. The period is defined with command [:SOURce<hw>]:BB:W3GPp:TRIGger:OUTPut<ch>:PERiod.

**DPC**

(the parameter is not available for R&S SMBV)

This marker is used internally. Marker 4 is set automatically to this value if "Dynamic Power Control" is enabled.

**HFE**

(the parameter is not available for R&S SMBV)

This marker is used internally. Marker 4 is set automatically to this value if "HARQ Feedback" is enabled.

**TRIGger**

A received internal or external trigger signal is output at the marker connector.

\*RST: RFRame

**Example:**

SOURce1:BB:W3GPp:TRIGger:OUTPut2:MODE SLOT  
selects the slot marker for the corresponding marker signal.

**Manual operation:**

See "Marker Mode" on page 77

---

```
[:SOURce<hw>]:BB:W3GPp:TRIGger:OUTPut<ch>:ONTime <OnTime>
[:SOURce<hw>]:BB:W3GPp:TRIGger:OUTPut<ch>:OFFTime <OffTime>
```

Sets the number of chips in a period (ON time + OFF time) during which the marker signal in setting `SOURce:BB:W3GPp:TRIGger:OUTPut:MODE RATIO` on the marker outputs is OFF.

**Parameters:**

```
<OffTime>          integer
                   Range:    1 to 16777215
                   *RST:     1
                   Default unit: chip
```

**Example:** `BB:W3GP:TRIG:OUTP2:OFFT 2000`  
sets an OFF time of 2000 chips for marker signal 2.

**Manual operation:** See "[Marker Mode](#)" on page 77

---

```
[:SOURce<hw>]:BB:W3GPp:TRIGger:OUTPut<ch>:PERiod <Period>
```

For user marker, sets the repetition rate for the signal at the marker outputs, expressed in terms of chips.

**Parameters:**

```
<Period>          integer
                   Range:    2 to 2^32-1 chips
                   Increment: 1 chip
                   *RST:     1 Frame (38 400 Chips)
```

**Example:** `BB:W3GP:TRIG:OUTP2:MODE USER`  
selects the user marker for the corresponding marker signal  
`BB:W3GP:TRIG:OUTP2:PER 1600`  
sets a period of 1600 chips, i.e. the marker signal is repeated every 1600th chip.

**Manual operation:** See "[Marker Mode](#)" on page 77

---

## 8.5 Clock Settings

This section lists the remote control commands, necessary to configure the clock.



The clock settings are available for R&S SMx and R&S AMU instruments only.

---

<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:CLOCK:MODE</code> .....	372
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:CLOCK:MULTiplier</code> .....	372
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:CLOCK:SOURce</code> .....	372
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:CLOCK:SYNChronization:EXECute</code> .....	373
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:CLOCK:SYNChronization:MODE</code> .....	373

---

**[:SOURCE<hw>]:BB:W3GPP:CLOCK:MODE <Mode>**

Sets the type of externally supplied clock.

For two-path instruments, the only numerical suffix allowed for SOURCE is 1, since the external clock source is permanently allocated to path A.

**Parameters:**

<Mode>                   CHIP | MCHip  
\*RST:                    CHIP

**Example:**                SOURCE1:BB:W3GPP:CLOCK:MODE CHIP  
                              selects clock type Chip, i.e. the supplied clock is a chip clock.

**Manual operation:**    See "[Clock Mode](#)" on page 79

---

**[:SOURCE<hw>]:BB:W3GPP:CLOCK:MULTIPLIER <Multiplier>**

Sets the multiplier for clock type Multiplied.

For two-path instruments, the only numerical suffix allowed for SOURCE is 1, since the external clock source is permanently allocated to path A.

**Parameters:**

<Multiplier>            integer  
Range:                   1 to 64  
\*RST:                    4

**Example:**                SOURCE1:BB:W3GPP:CLOCK:SOURCE EXT  
                              selects the external clock source.  
SOURCE1:BB:W3GPP:CLOCK:MODE MCHip  
                              selects clock type multiplied, i.e. the supplied clock has a rate  
                              which is a multiple of the chip rate.  
SOURCE1:BB:W3GPP:CLOCK:MULTIPLIER 12  
                              the multiplier for the external clock rate is 12.

**Manual operation:**    See "[Chip Clock Multiplier](#)" on page 80

---

**[:SOURCE<hw>]:BB:W3GPP:CLOCK:SOURCE <Source>**

Sets the clock source.

For two-path instruments, selecting EXTERNAL is only possible for path A, since the external clock source is permanently allocated to path A. Selection INTERNAL is only possible for path B.

**Parameters:**

&lt;Source&gt;

INTernal | EXTernal | AINTernal

**INTernal**

The internal clock reference is used.

**EXTernal**

The external clock reference is supplied to the CLOCK connector.

**AINTernal**

The clock source of path A is used for path B.

\*RST: INTernal

**Example:**

BB:W3GP:CLOC:SOUR EXT

selects an external clock reference.

BB:W3GP:CLOC:MODE CHIP

specifies that a chip clock is supplied via the clock connector.

**Manual operation:** See ["Clock Source"](#) on page 79**[ :SOURce<hw>]:BB:W3GPp:CLOCK:SYNChronization:EXECute**

Performs automatically adjustment of the instrument's settings required for the synchronization mode, set with the command BB:W3GP:CLOC:SYNC:MODE.

**Example:**

:BB:W3GP:CLOC:SYNC:MODE MAST

the instrument is configured to work as a master one.

:BB:W3GP:CLOC:SYNC:EXEC

all synchronization's settings are adjusted accordingly.

**Usage:**

Event

**Manual operation:** See ["Set Synchronization Settings"](#) on page 79**[ :SOURce<hw>]:BB:W3GPp:CLOCK:SYNChronization:MODE <Mode>**

Selects the synchronization mode.

This parameter is used to enable generation of very precise synchronous signal of several connected R&amp;S SMBVs.

**Note:** If several instruments are connected, the connecting cables from the master instrument to the slave one and between each two consecutive slave instruments must have the same length and type. This applies for all connections, the REF OUT to REF IN connection, the MARKER 1 to TRIGGER connection and the CLOCK OUT to CLOCK IN connection. Avoid unnecessary cable length and branching points.

**Parameters:**

&lt;Mode&gt;

NONE | MASTer | SLAVe

**NONE**

The instrument is working in stand-alone mode.

**MASTer**

The instrument provides all connected instrument with its synchronisation (including the trigger signal) and reference clock signal.

**SLAVe**

The instrument receives the synchronisation and reference clock signal from another instrument working in a master mode.

\*RST: NONE

**Example:**

:BB:W3GP:CLOC:SYNC:MODE MAST

the instrument is configured to work as a master one.

**Manual operation:** See "[Sync. Mode](#)" on page 78

## 8.6 Test Models and Predefined Settings

The provided commands gives you the opportunity to generate standardized or predefined test settings:

- Test Models:
  - selection of test models for the downlink in accordance with 3GPP standard 25.141.
  - Selection of non-standardized test models for the uplink.
- Predefined Settings:
 

Definition of Predefined Settings for base station 1 which enable the creation of highly complex scenarios for the downlink by presetting the channel table of base station 1. The settings take effect only after execution of command

```
BB:W3GPp:PPARAmeter:EXECute.
```

<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:PPARAmeter:CRESt.....</a>	375
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:PPARAmeter:DPCH:COUNT.....</a>	375
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:PPARAmeter:DPCH:SRATe.....</a>	376
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:PPARAmeter:EXECute.....</a>	376
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:PPARAmeter:SCCPch:SRATe.....</a>	376
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:PPARAmeter:SCCPch:STATe.....</a>	376
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:PPARAmeter:SCHannels.....</a>	377
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:SETTing:TMODeL:BSTation.....</a>	377
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:SETTing:TMODeL:BSTation:CATalog?.....</a>	377
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:SETTing:TMODeL:MSTation.....</a>	378
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:SETTing:TMODeL:MSTation:CATalog?.....</a>	378

---

**[:SOURCE<hw>]:BB:W3GPP:PPARAMeter:CRESt <Crest>**

This command selects the desired range for the crest factor of the test scenario. The crest factor of the signal is kept in the desired range by automatically setting appropriate channelization codes and timing offsets.

The setting takes effect only after execution of command

`BB:W3GPP:PPARAMeter:EXECute.`

The settings of commands

- `BB:W3GP:BST<n>:CHAN<n>:CCODE` and
- `BB:W3GP:BST<n>:CHAN<n>:TOFFset`

are adjusted according to the selection.

**Parameters:**

<Crest>

MINimum | AVERage | WORSt

**MINimum**

The crest factor is minimized. The channelization codes are distributed uniformly over the code domain. The timing offsets are increased by 3 per channel.

**AVERage**

An average crest factor is set. The channelization codes are distributed uniformly over the code domain. The timing offsets are all set to 0.

**WORSt**

The crest factor is set to an unfavorable value (i.e. maximum). The channelization codes are assigned in ascending order. The timing offsets are all set to 0.

\*RST: MINimum

**Example:**

`BB:W3GP:PPAR:CRES WORS`

sets the crest factor to an unfavorable value.

**Manual operation:** See "[Crest Factor](#)" on page 85

---

**[:SOURCE<hw>]:BB:W3GPP:PPARAMeter:DPCH:COUNT <Count>**

Sets the number of activated DPCHs. The maximum number is the ratio of the chip rate and the symbol rate (maximum 512 at the lowest symbol rate of 7.5 ksps).

**Parameters:**

<Count>

integer

Range: 0 to 512 (Max depends on other settings)

\*RST: 10

**Example:**

`BB:W3GP:PPAR:DPCH:COUN 21`

the predefined signal contains 21 DPCHs.

`BB:W3GPP:PPARAMeter:EXECute`

**Manual operation:** See "[Number of DPCH](#)" on page 84

---

**[ :SOURCE<hw> ] : BB : W3GPp : PPARAmeter : DPCH : SRATe <SRate>**

This command sets the symbol rate of DPCHs.

The setting takes effect only after execution of command

BB : W3GPp : PPARAmeter : EXECute.

**Parameters:**

<SRate> D7K5 | D15K | D30K | D60K | D120k | D240k | D480k | D960k  
 \*RST: D30K

**Example:**

BB : W3GP : PPAR : DPCH : SRAT D240K  
 sets the symbol rate of the DPCHs to 240ksp.

**Manual operation:** See "[Symbol Rate DPCH](#)" on page 85

---

**[ :SOURCE<hw> ] : BB : W3GPp : PPARAmeter : EXECute**

This command presets the channel table of base station 1 with the parameters defined by the PPARAmeter commands.

**Example:**

BB : W3GP : PPAR : EXEC  
 configures the signal sequence as defined by the : PPARAmeter  
 commands.

**Usage:**

Event

**Manual operation:** See "[Accept](#)" on page 85

---

**[ :SOURCE<hw> ] : BB : W3GPp : PPARAmeter : SCCPch : SRATe <SRate>**

The command sets the symbol rate of S-CCPCH.

The setting takes effect only after execution of command

BB : W3GPp : PPARAmeter : EXECute.

**Parameters:**

<SRate> D15K | D30K | D60K | D120k | D240k | D480k | D960k  
 \*RST: D30K

**Example:**

BB : W3GP : PPAR : SCCP : SRAT D240K  
 'sets the SCCPCH to 240 ksp.

**Manual operation:** See "[Symbol Rate S-CCPCH](#)" on page 84

---

**[ :SOURCE<hw> ] : BB : W3GPp : PPARAmeter : SCCPch : STATe <State>**

Activates/deactivates the S-CCPCH.

**Parameters:**

<State> 0 | 1 | OFF | ON  
 \*RST: 0

**Example:** BB:W3GP:PPAR:SCCP:STAT ON  
S-CCPCH is activated.  
BB:W3GPp:PPARameter:EXECute

**Manual operation:** See ["Use S-CCPCH"](#) on page 84

**[ :SOURCE<hw> ]:BB:W3GPp:PPARameter:SCHannels <SCHannels>**

The command activates/deactivates the PCPICH, PSCH, SSCH and PCCPCH. These "special channels" are required by a user equipment for synchronization.

The setting takes effect only after execution of command

BB:W3GPp:PPARameter:EXECute.

**Parameters:**

<SCHannels> 0 | 1 | OFF | ON  
\*RST: 0

**Manual operation:** See ["Use Channels"](#) on page 84

**[ :SOURCE<hw> ]:BB:W3GPp:SETTing:TMODeL:BSTation <BStation>**

Selects a standard test model for the downlink.

**Parameters:**

<BStation> string

**Example:**

SOURce1:BB:W3GPp:SETTing:TMODeL:BSTation:  
CATalog?

queries the list of available test models for the downlink transmission direction.

Response: Test\_Model\_1\_16channels, ...

SOURce1:BB:W3GPp:SETTing:TMODeL:BSTation:  
"Test\_Model\_1\_64channels"

selects the test model Measurement: Spectrum emission mask ACLR; 64 Channels.

**Manual operation:** See ["Test Models Downlink"](#) on page 80

**[ :SOURCE<hw> ]:BB:W3GPp:SETTing:TMODeL:BSTation:CATalog?**

Queries the list of test models defined by the standard for the downlink.

**Return values:**

<Catalog> string

**Example:**

see [\[ :SOURCE<hw> \]:BB:W3GPp:SETTing:TMODeL:BSTation](#) on page 377

**Usage:**

Query only

**Manual operation:** See ["Test Models Downlink"](#) on page 80

---

**[[:SOURce<hw>]:BB:W3GPp:SETTing:TMODeI:MSTation <MStation>**

The command selects a test model that is not defined by the standard for the uplink.

**Parameters:**

<MStation>	string
<b>DPCCH_DPDCH_60ksps</b>	Preset, Uplink, UE1 on, DPDCH + DPCCH, Overall symbol rate 60 ksps.
<b>DPCCH_DPDCH960ksps</b>	Preset, Uplink, UE1 on, DPDCH + DPCCH, Overall symbol rate 960 ksps
<b>TS34121_R6_Table_C_10_1_4_Subtest4</b>	Uplink test model according to 3GPP TS 34.121 Release 6, Table C.10.1.4.
<b>TS34121_R8_Table_C_10_1_4_Subtest3</b>	Uplink test models for transmitter characteristics tests with HS-DPCCH according to 3GPP TS 34.121 Release 8, Table C.10.1.4.
<b>TS34121_R8_Table_C_11_1_3_Subtest2</b>	Uplink test models for transmitter characteristics tests with HS-DPCCH and E-DCH according to 3GPP TS 34.121 Release 8, Table C.11.1.3.
<b>TS34121_R8_Table_C_11_1_4_Subtest1</b>	Uplink test model for transmitter characteristics tests with HS-DPCCH and E-DCH with 16QAM according to 3GPP TS 34.121 Release 8, Table C.11.1.4.

**Example:** `BB:W3GP:SETT:TMOD:MST 'DPCCH_DPDCH960ksps'`  
selects the test model with a symbol rate of 960 ksps.

**Manual operation:** See "[Test Models Uplink](#)" on page 82

---

**[[:SOURce<hw>]:BB:W3GPp:SETTing:TMODeI:MSTation:CATalog?**

The command queries the list of non-standardized test models for the uplink.

**Return values:**

<Catalog> string

**Example:** `BB:W3GP:SETT:TMOD:MST:CAT?`  
queries the list of available test models  
Response: `DPCCH_DPDCH960ksps,DPCCH_DPDCH_60ksps`

**Usage:** Query only

**Manual operation:** See "[Test Models Uplink](#)" on page 82

## 8.7 Setting Base Stations

The `SOURce:BB:W3GPp:BSTation` system contains commands for setting base stations. The commands of this system only take effect if the 3GPP FDD standard is activated, the `DOWN` transmission direction is selected and the particular base station is enabled:

```
SOURce:BB:W3GPp:STATe ON
SOURce:BB:W3GPp:LINK DOWN
SOURce:BB:W3GPp:BSTation2:STATe ON
```

### **BSTation**<st>

The numeric suffix to `BSTation` determines the base station. The value range is 1 .. 4. If the suffix is omitted, BS1 is selected.

### **CHANnel**<ch>



In case of remote control, suffix counting for channels corresponds to the suffix counting with 3GPP FDD (channel 0 to channel 138). SCPI prescribes that suffix 1 is the default state and used when no specific suffix is specified. Therefore, channel 1 (and not channel 0) is selected when no suffix is specified.

The commands for setting the enhanced channels of base station 1 are described in [chapter 8.8, "Enhanced Channels of Base Station 1"](#), on page 426.

### **[:SOURce<hw>]:BB:W3GPp:BSTation:OCNS:STATe** <State>

The command activates OCNS channels, as defined in the standard.

Four different OCNS scenarios are defined in the standard; one standard scenario, two scenarios for testing HSDPA channels and one for enhanced performance type 3i tests. The required scenario can be selected with the command `[ :SOURce<hw> ] :BB:W3GPp:BSTation:OCNS:MODE`.

#### **Parameters:**

```
<State>          ON | OFF
*RST:            OFF
```

#### **Example:**

```
BB:W3GP:BST:OCNS:MODE STAN
selects the standard scenario.
BB:W3GP:BST:OCNS:STAT ON
activates the OCNS channels with the settings defined in the
standard.
```

**Manual operation:** See "[OCNS On](#)" on page 61

### **[:SOURce<hw>]:BB:W3GPp:BSTation:OCNS:MODE** <Mode>

The command selects the scenario for setting the OCNS channels.

Four different OCNS scenarios are defined in the standard; one standard scenario, two scenarios for testing HSDPA channels and one for enhanced performance type 3i tests.

**Parameters:**

<Mode>                   STANdard | HSDPa | HSDP2 | M3I  
\*RST:                    STANdard

**Example:**

```
BB:W3GP:BST:OCNS:MODE HSDP
selects the scenario for testing the high-speed channels.
BB:W3GP:BST:OCNS:STAT ON
activates the OCNS channels with the settings defined in the
standard.
```

**Options:**

M3I requires option R&S SMx/AMU-K43 and -K59

**Manual operation:** See "[OCNS Mode](#)" on page 62

**[:SOURce<hw>]:BB:W3GPp:BSTation:OCNS:SEED <Seed>**

In "3i" OCNS mode, sets the seed for both the random processes, the power control simulation process and the process controlling the switch over of the channelization codes.

**Parameters:**

<Seed>                   integer  
Range:                   0 to 65535  
\*RST:                    dynamic

**Options:**

R&S SMx/AMU-K43 and -K59

**Manual operation:** See "[OCNS Seed](#)" on page 62

**[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel:HSDPa:HSET:PRESet**

Sets the default settings of the channel table for the HSDPA H-Set mode. Channels 12 to 17 are preset for HSDPA H-Set 1.

**Example:**

```
SOURce1:BB:W3GPp:BSTation1:CHANnel12:HSDPa:MODE
HSET
selects H-Set mode.
SOURce1:BB:W3GPp:BSTation1:CHANnel12:HSDPa:
HSET:PRES
presets the H-Set.
SOURce1:BB:W3GPp:BSTation1:CHANnel12:TYPE?
Response: HSSC
SOURce1:BB:W3GPp:BSTation1:CHANnel12:HSDPa:
HSET:PREDeFined?
Response: P1QPSK
```

**Usage:**

Event

**Manual operation:** See "[Preset HSDPA H-Set](#)" on page 90

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel:PRESet**

The command calls the default settings of the channel table.

**Example:** BB:W3GPp:BST:CHAN:PRESet  
presets all channels of the base station.

**Usage:** Event

**Manual operation:** See "[Reset All Channels](#)" on page 90

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:AICH:ASLOt <ASlot>**

Selects the slot in which the burst is transmitted.

**Suffix:**  
<ch0> 7..7

**Parameters:**  
<ASlot> integer  
Range: 0 to 15  
\*RST: 0

**Example:** SOURce1:BB:W3GPp:BSTation1:CHANnel7:AICH:ASLOt  
5  
defines the slot to transmit the burst.

**Manual operation:** See "[Access Slot](#)" on page 144

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:AICH:SAPattern  
<SaPattern>**

Enters the 16 bit pattern for the ACK/NACK field.

**Parameters:**  
<SaPattern> <16 bit pattern>  
\*RST: +00000000000000

**Example:** SOURce1:BB:W3GPp:BSTation1:CHANnel<ch0>:AICH:  
SAPattern "+00000000000000"  
sets the bit pattern to "+00000000000000" (ACK).

**Manual operation:** See "[Signature ACK/NACK Pattern](#)" on page 143

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:APAIch:ASLOt  
<ASlot>**

Selects the slot in which the burst is transmitted.

**Suffix:**  
<ch0> 8..8

**Parameters:**

<ASlot> integer  
 Range: 0 to 15  
 \*RST: 0

**Example:**

SOURce1:BB:W3GPP:BSTation1:CHANnel8:APAIch:  
 ASLOt 5  
 defines the slot to transmit the burst.

**Manual operation:** See ["Access Slot"](#) on page 144

**[:SOURce<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>:APAIch:SAPattern  
 <SaPattern>**

Enters the 16 bit pattern for the ACK/NACK field.

This field is used by the base station to acknowledge, refuse or ignore requests of up to 16 user equipments.

**Parameters:**

<SaPattern> <16 bit pattern>  
 \*RST: "+00000000000000"

**Example:**

SOUR:BB:W3GP:BST1:CHAN8:APAI:SAP  
 "+00000000000000"  
 sets the bit pattern to "+" (ACK).

**Manual operation:** See ["Signature ACK/NACK Pattern"](#) on page 143

**[:SOURce<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>:CCODE <CCode>**

The command sets the channelization code (formerly the spreading code number). The range of values of the channelization code depends on the symbol rate of the channel. The standard assigns a fixed channelization code to some channels (P-CPICH, for example, always uses channelization code 0).

$[\text{chip-rate}(=3.84\text{Mcps}) / \text{symbol\_rate}] - 1$

The slot format determines the symbol rate (and thus the range of values for the channelization code), the TFCI state and the pilot length. If the value of any one of the four parameters is changed, all the other parameters will be adapted as necessary.

In the case of enhanced channels with active channel coding, the selected channel coding also affects the slot format and thus the remaining parameters. If these parameters are changed, the channel coding type is set to user.

**Parameters:**

<CCode> integer  
 Range: 0 to 511  
 Increment: 1  
 \*RST: depends on channel type

**Example:**

BB:W3GP:BST1:CHAN15:CCOD 123  
 sets channelization code 123 for channel 15 of base station 1.

**Manual operation:** See "[Channelization Code](#)" on page 93

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DATA <Data>**

The command determines the data source for the data fields of the specified channel.

For enhanced channels with channel coding, the data source is set with the command

[\[:SOURce<hw>\]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH: TCHannel<di0>:DATA](#) on page 434.

**Parameters:**

<Data> PN9 | PN11 | PN15 | PN16 | PN20 | PN21 | PN23 | DLISt | ZERO | ONE | PATTErn

**PNxx**

The pseudo-random sequence generator is used as the data source. Different random sequence lengths can be selected.

**DLISt**

A data list is used. The data list is selected with the command `:BB:W3GPp:BST:CHANnel:DATA:DSElect.`

**ZERO | ONE**

Internal 0 and 1 data is used.

**PATTErn**

Internal data is used The bit pattern for the data is defined by the command `:BB:W3GPp:BST:CHANnel:DATA:PATTErn.`

\*RST: PN9

**Example:**

`BB:W3GP:BST2:CHAN13:DATA PATT`

selects as the data source for the data fields of channel 13 of base station 2, the bit pattern defined with the following command.

`BB:W3GP:BST2:CHAN13:DATA:PATT #H3F,8`

defines the bit pattern.

**Manual operation:** See "[Data List Management](#)" on page 58

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DATA:DSElect <DSelect>**

The command selects the data list for the DLISt data source selection.

The lists are stored as files with the fixed file extensions `*.dm_iqd` in a directory of the user's choice. The directory applicable to the following commands is defined with the command `MMEMoRY:CDIR`. To access the files in this directory, you only have to give the file name, without the path and the file extension.

**Parameters:**

<DSelect> string

**Example:** `BB:W3GP:BST2:CHAN13:DATA DLIS`  
selects the Data Lists data source.  
`MMEM:CDIR '<root>IqData'`  
selects the directory for the data lists.  
`BB:W3GP:BST2:CHAN13:DATA:DSEL '3gpp_list1'`  
selects file '3gpp\_list1' as the data source. This file must be in the directory `<root>IqData` and have the file extension `*.dm_iqd`.

**Manual operation:** See "[Data List Management](#)" on page 58

**[:SOURCE<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>:DATA:PATTern**  
**<Pattern>**

The command determines the bit pattern for the PATTern selection. The maximum length is 64 bits.

**Parameters:**

**<Pattern>** 64 bits  
**\*RST:** #H0,1

**Example:** `BB:W3GP:BST2:CHAN13:DATA:PATT #H3F,8`  
defines the bit pattern.

**Manual operation:** See "[Data](#)" on page 94

**[:SOURCE<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>:DPCCh:MCODE**  
**<MCode>**

The command activates multicode transmission for the selected channel (ON) or deactivates it (OFF). The multicode channels are destined for the same receiver, that is to say, are part of a radio link. The first channel of this group is used as the master channel. The common components (Pilot, TPC and TCFI) for all the channels are then spread using the spreading code of the master channel.

**Parameters:**

**<MCode>** 0 | 1 | OFF | ON  
**\*RST:** 0

**Example:** `BB:W3GP:BST2:CHAN12:DPCC:MCOD ON`  
activates the simulation in multicode mode for channel 12 of base station 2.  
`BB:W3GP:BST2:CHAN13:DPCC:MCOD ON`  
activates the simulation in multicode mode for channel 13 of base station 2. Channel 12 is the master channel.

**Manual operation:** See "[Multicode State \(DPCCH\)](#)" on page 146

---

```
[ :SOURce<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>:DPCCh:PLENgtH
  <PLength>
```

Sets the length of the pilot fields.

The range of values for this parameter depends on the channel type and the symbol rate. The slot format determines the symbol rate (and thus the range of values for the channelization code), the TFCI state and the pilot length. If the value of any one of the four parameters is changed, all the other parameters will be adapted as necessary.

In the case of enhanced channels with active channel coding, the selected channel coding also affects the slot format and thus the remaining parameters. If these parameters are changed, the channel coding type is set to user.

**Parameters:**

```
<PLength>          BIT2 | BIT4 | BIT8 | BIT16 | BIT0
                    *RST:      BIT4, bei S-CCPCH 0
```

**Example:**

```
SOURce1:W3GPP:BSTation1:CHANnel12:DPCCh:PLENgtH
  BIT8
```

sets the length of the pilot fields for channel 12 of base station 1.

**Manual operation:** See "[Pilot Length](#)" on page 143

---

```
[ :SOURce<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>:DPCCh:POFFset:
  PILot <Pilot>
```

Sets an offset to the set channel power for the pilot field.

**Parameters:**

```
<Pilot>            float
                   Range:    -10 to 10
                   Increment: 0.01
                   *RST:     0
```

**Example:**

```
BB:W3GP:BST2:CHAN12:DPCCh:POFF:PIL -2 dB
```

in the pilot field, sets an offset of -2 dB relative to the channel power.

**Manual operation:** See "[Power Offset Pilot \(DPCCH\)](#)" on page 149

---

```
[ :SOURce<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>:DPCCh:POFFset:TFCI
  <Tfci>
```

The command sets an offset to the set channel power for the TFCI field.

**Parameters:**

```
<Tfci>            float
                   Range:    -10 to 10
                   Increment: 0.01
                   *RST:     0
```

**Example:** `BB:W3GP:BST2:CHAN12:DPCC:POFF:PIL -2 dB`  
in the TFCI field, sets an offset of -2 dB relative to the channel power.

**Manual operation:** See ["Power Offset TFCI \(DPCCH\)"](#) on page 149

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:POFFset:TPC<Tpc>**

The command sets an offset to the set channel power for the TPC field.

This setting is only valid for the DPCHs.

**Parameters:**

<Tpc> float  
Range: -10 to 10  
Increment: 0.01  
\*RST: 0

**Example:** `BB:W3GP:BST2:CHAN12:DPCC:POFF:TPC -2 dB`  
in the TPC field, sets an offset of -2 dB relative to the channel power.

**Manual operation:** See ["Power Offset TPC \(DPCCH\)"](#) on page 149

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TFCI <Tfci>**

The command enters the value of the TFCI field (Transport Format Combination Indicator) for the selected channel of the specified base station. The TFCI field is always filled with exactly 10 bits with leading zeros.

**Parameters:**

<Tfci> integer  
Range: 0 to 1023  
\*RST: 0

**Example:** `BB:W3GP:BST2:CHAN12:DPCC:TFCI 22`  
sets the value 22 for the TFCI field of channel 12 of base station 2.

**Manual operation:** See ["TFCI Value"](#) on page 143

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TFCI:STATE<State>**

The command activates the TFCI field (Transport Format Combination Identifier) for the selected channel of the specified base station.

The slot format determines the symbol rate (and thus the range of values for the channelization code), the TFCI state and the pilot length. If the value of any one of the four parameters is changed, all the other parameters will be adapted as necessary.



---

**[ :SOURce<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:DATA:  
DSElect <DSelect>**

Selects the data list for the `DLIST` data source selection.

The lists are stored as files with the fixed file extensions `*.dm_iqd` in a directory of the user's choice. The directory is defined with the command `MMEMemory:CDIR`. To access the files in this directory, you only have to give the file name, without the path and the file extension.

**Parameters:**

<DSelect>                    <data list name>

**Example:**                    see [\[:SOURce<hw>\]:BB:W3GPP:BSTation<st>:  
CHANnel<ch0>:DPCCh:TPC:DATA](#) on page 387

**Manual operation:**    See ["Data List Management"](#) on page 58

---

**[ :SOURce<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:DATA:  
PATTERN <Pattern>**

Determines the bit pattern.

**Parameters:**

<Pattern>                    64 bits  
\*RST:                        #H0,1

**Example:**                    see [\[:SOURce<hw>\]:BB:W3GPP:BSTation<st>:  
CHANnel<ch0>:DPCCh:TPC:DATA](#) on page 387

**Manual operation:**    See ["TPC Data Source \(DPCCH\)"](#) on page 146

---

**[ :SOURce<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:MISuse  
<MisUse>**

The command activates "mis-" use of the TPC field (Transmit Power Control) of the selected channel for controlling the channel powers of these channels of the specified base station.

The bit pattern (see commands `:W3GPP:BSTation<n>:CHANnel<n>:DPCCh:TPC...`) of the TPC field of each channel is used to control the channel power. A "1" leads to an increase of channel powers, a "0" to a reduction of channel powers. Channel power is limited to the range 0 dB to -60 dB. The step width of the change is defined with the command [\[:SOURce<hw>\]:BB:W3GPP:BSTation<st>:  
CHANnel<ch0>:DPCCh:TPC:PSTep](#).

**Parameters:**

<MisUse>                    ON | OFF  
\*RST:                        0

**Manual operation:**    See ["Misuse TPC for Output Power Control \(DPCCH\)"](#)  
on page 147

---

```
[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:PSTep
<PowerStep>
```

The command defines the step width for the change of channel powers in the case of "mis-" use of the TPC field.

**Parameters:**

```
<PowerStep>      float
                  Range:    -10 to 10
                  Increment: 0.01
                  *RST:      0
```

**Example:**

```
BB:W3GP:BST2:CHAN13:DPCC:TPC:PST 1 dB
sets the step width for the change of channel powers for channel
13 of base station 2 to 1 dB.
```

**Manual operation:** See "[TPC Power Step \(DPCCH\)](#)" on page 148

---

```
[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:READ
<Read>
```

The command sets the read out mode for the bit pattern of the TPC field.

The bit pattern is defined with the commands :BB:W3GPp:BST<i>:CHANnel<n>:DPCCh:TPC . . . .

**Parameters:**

```
<Read>          CONTInuous | S0A | S1A | S01A | S10A
```

**CONTInuous**

The bit pattern is used cyclically.

**S0A**

The bit pattern is used once, then the TPC sequence continues with 0 bits.

**S1A**

The bit pattern is used once, then the TPC sequence continues with 1 bits.

**S01A**

The bit pattern is used once and then the TPC sequence is continued with 0 and 1 bits alternately (in multiples, depending on by the symbol rate, for example, 00001111).

**S10A**

The bit pattern is used once and then the TPC sequence is continued with 1 and 0 bits alternately (in multiples, depending on by the symbol rate, for example, 11110000).

```
*RST:          CONTInuous
```

**Example:**

```
BB:W3GP:BST2:CHAN13:DPCC:TPC:READ S0A
the bit pattern is used once, after which a 0 sequence is gener-
ated (applies to channel 13 of base station 2).
```

**Manual operation:** See "[TPC Read Out Mode \(DPCCH\)](#)" on page 147

---

```
[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCCh:DPCCh:TPC:
  DATA <Data>
```

The command determines the data source for the TPC field of the channel.

**Parameters:**

<Data> DLIS | ZERO | ONE | PATTern

**DLIS**

A data list is used. The data list is selected with the command

```
[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:
  CHANnel<ch0>:FDPCCh:DPCCh:TPC:DATA:DSElect
```

**ZERO | ONE**

Internal 0 and 1 data is used.

**PATTern**

Internal data is used. The bit pattern for the data is defined by

```
[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:
  CHANnel<ch0>:FDPCCh:DPCCh:TPC:DATA:PATTern.
```

\*RST: PATTern

**Example:**

```
BB:W3GP:BST1:CHAN11:FDPC:DPCC:TPC:DATA PATT
selects as the data source for the TPC field of channel 11 of
base station 1, the bit pattern defined with the following com-
mand:
```

```
BB:W3GP:BST1:CHAN11:FDPC:DPCC:TPC:DATA:PATT
#H3F, 8
```

defines the bit pattern.

**Manual operation:** See "TPC Source" on page 154

---

```
[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCCh:DPCCh:TPC:
  DATA:DSElect <DSelect>
```

The command selects the data list for the DLIS data source selection.

The lists are stored as files with the fixed file extensions \*.dm\_iqd in a directory of the user's choice. The directory applicable to the following commands is defined with the command `MMEMory:CDIR`. To access the files in this directory, you only have to give the file name, without the path and the file extension.

**Parameters:**

<DSelect> <data list name>

**Example:**

```
BB:W3GP:BST1:CHAN11:FDPC:DPCC:TPC:DATA DLIS
selects the "Data Lists" data source.
```

```
MMEM:CDIR '<root>IqData'
```

selects the directory for the data lists.

```
BB:W3GP:BST1:CHAN11:FDPC:DPCC:TPC:DATA:DSEL
'tpc_ch4'
```

selects the file 'tpc\_ch4' as the data source. This file must be in the directory <root>IqData and have the file extension \*.dm\_iqd.

**Manual operation:** See ["TPC Source"](#) on page 154

---

```
[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCh:DPCCCh:TPC:
  DATA:PATtern <Pattern>
```

The command determines the bit pattern for the PATtern selection. The maximum bit pattern length is 32 bits.

**Parameters:**

<Pattern> 64 bits  
 \*RST: #H0,1

**Example:**

```
BB:W3GP:BST1:CHAN11:FDPC:DPCC:TPC:DATA:PATT
#H3F, 8
```

defines the bit pattern for the TPC field of channel 11 of base station 1.

**Manual operation:** See ["TPC Source"](#) on page 154

---

```
[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCh:DPCCCh:TPC:
  MISuse <Misuse>
```

The command activates "mis-" use of the TPC field (Transmit Power Control) of the selected channel for controlling the channel powers of these channels of the specified base station.

The bit pattern (see command [\[:SOURce<hw>\]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCh:DPCCCh:TPC:DATA:PATtern](#)) of the TPC field of each channel is used to control the channel power. A "1" leads to an increase of channel powers, a "0" to a reduction of channel powers. Channel power is limited to the range 0 dB to -60 dB. The step width of the change is defined with the command [\[:SOURce<hw>\]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCh:DPCCCh:TPC:PSTep](#).

**Parameters:**

<Misuse> ON | OFF  
 \*RST: 0

**Example:**

```
BB:W3GP:BST1:CHAN11:FDPC:DPCC:TPC:MIS ON
```

activates regulation of channel power for channel 11 of base station 1 via the bit pattern of the associated TPC field.

```
BB:W3GP:BST1:CHAN11:FDPC:DPCC:TPC:PST 1dB
```

sets the step width for the change of channel powers for channel 11 of base station 1 to 1 dB.

**Manual operation:** See ["TPC For Output Power Control \(Mis-\) Use"](#) on page 155

---

```
[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCh:DPCCCh:TPC:
  PSTep <PStep>
```

The command defines the step width for the change of channel powers in the case of "mis-" use of the TPC field.

**Suffix:**

<ch0> 11..138

**Parameters:**

<PStep> float  
 Range: -10.0 dB to 10.0 dB  
 Increment: 0.01 dB  
 \*RST: 0 dB

**Example:**

BB:W3GP:BST1:CHAN11:FDPC:DPCC:TPC:PST 1.5dB  
 sets the step width for the change of channel powers for channel 11 of base station 1 to 1.5 dB.

**Manual operation:** See ["TPC Power Step \(F-DPCH\)"](#) on page 156

**[[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCh:DPCCCh:TPC:READ <Read>**

The command sets the read out mode for the bit pattern of the TPC field.

**Parameters:**

<Read> CONTInuous | S0A | S1A | S01A | S10A

**CONTInuous**

The bit pattern is used cyclically.

**S0A**

The bit pattern is used once, then the TPC sequence continues with 0 bits.

**S1A**

The bit pattern is used once, then the TPC sequence continues with 1 bits.

**S01A**

The bit pattern is used once and then the TPC sequence is continued with 0 and 1 bits alternately (in multiples, depending on by the symbol rate, for example, 00001111).

**S10A**

The bit pattern is used once and then the TPC sequence is continued with 1 and 0 bits alternately (in multiples, depending on by the symbol rate, for example, 11110000).

\*RST: CONTInuous

**Example:**

BB:W3GP:BST1:CHAN11:FDPC:DPCC:TPC:READ S0A  
 the bit pattern is used once, after which a 0 sequence is generated (applies to channel 11 of base station 1).

**Manual operation:** See ["TPC Read Out Mode \(F-DPCH\)"](#) on page 154

---

```
[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:BMODE[:
  STATE] <State>
```

The command activates/deactivates burst mode. The signal is bursted when on, otherwise dummy data are sent during transmission brakes.

**Parameters:**

```
<State>          ON | OFF
                 *RST:      1
```

**Example:**

```
BB:W3GP:BST1:CHAN12:HSDP:BMOD OFF
deactivates burst mode, dummy data are sent during the trans-
mission brakes.
```

**Manual operation:** See "[Burst Mode](#)" on page 108

---

```
[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:CVPB <Cvpb>
```

The command switches the order of the constellation points of the 16QAM and 64QAM mapping. The re-arrangement is done according to 3GPP TS25.212.

**Parameters:**

```
<Cvpb>          integer
                 Range:     0 to 3
                 *RST:     0
```

**Example:**

```
BB:W3GP:BST1:CHAN12:HSDP:CVPB 1
selects interchange of MSBs with LSBs.
```

**Manual operation:** See "[Constellation Version Parameter b - BS](#)" on page 108

---

```
[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:AMODE
  <AMode>
```

Activates/deactivates the advanced mode in which the H-Set will be generated by the ARB.

The parameter can be configured only for H-Sets 1 - 5.

For H-Sets 6 - 12 and User it is always enabled.

**Parameters:**

```
<AMode>          ON | OFF
                 *RST:     OFF (H-Sets 1..5); ON (H-Sets 6..12, User);
```

**Example:**

```
BB:W3GP:BST1:CHAN12:HSDP:MODE HSET
selects H-Set mode.
BB:W3GP:BST1:CHAN12:HSDP:HSET:PREDEF P1QAM16
selects H-Set 1 (16QAM).
BB:W3GP:BST1:CHAN12:HSDP:HSET:AMOD ON
enables advanced mode for the selected H-Set.
```

**Manual operation:** See "[Advanced Mode \(requires ARB\)](#)" on page 113

---

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:  
ACLength <AcLength>**

Sets the alternative number of HS-PDSCH channelization codes (see [chapter 4.13.9, "Randomly Varying Modulation And Number Of Codes \(Type 3i\) Settings"](#), on page 124).

**Parameters:**

<AcLength> integer  
 Range: 1 to 15 (max depends on other values)  
 \*RST: 5

**Example:**

```
SOURce:BB:W3GPp:BST1:CHANnel12:HSDPa:HSET:
CLEngth 8
SOURce:BB:W3GPp:BST1:CHANnel12:HSDPa:HSET:
ACLength 8
```

**Options:** R&S SMx/AMU-K59

**Manual operation:** See "[Alternative Number of HS-PDSCH Channelization Codes](#)" on page 125

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:  
ALTModulation <ALTModulation>**

Sets the alternative modulation (see [chapter 4.13.9, "Randomly Varying Modulation And Number Of Codes \(Type 3i\) Settings"](#), on page 124).

**Parameters:**

<ALTModulation> QPSK | QAM16 | QAM64  
 \*RST: QAM16

**Example:**

```
:SOURce:BB:W3GPp:BSTation1:CHANnel12:HSDPa:
HSET:ALTModulation QPSK
```

**Options:** R&S SMx/AMU-K59

**Manual operation:** See "[Alternative HS-PDSCH Modulation](#)" on page 125

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:  
BCBTti<di>?**

Displays the binary channel bits per TTI and per stream.

The value displayed is calculated upon the values sets with the commands:

- `[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:MODulation<di>`,
- `[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:SRATe` and
- `[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:HSCCode`.

**Return values:****<Bcbtti>** float**Example:**

```
BB:W3GP:BST1:CHAN12:HSDP:MODE HSET
selects H-Set mode.
BB:W3GP:BST1:CHAN12:HSDP:HSET:TYPE MIMO
sets the H-set type.
BB:W3GP:BST1:CHAN12:HSDP:HSET:BCBT2?
queries the binary channel bits per TTI for stream 2.
Response: "4800"
```

**Usage:** Query only**Manual operation:** See "[Binary Channel Bits per TTI \(Physical Layer\) Stream 1/2](#)" on page 119

**[[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:BPAYload<di>?**

The command queries the payload of the information bit. This value determines the number of transport layer bits sent in each subframe.

**Return values:**

**<BPayload>** float  
Range: 1 to 5000

**Example:**

```
BB:W3GP:BST1:CHAN12:HSDP:MODE HSET
selects H-Set mode.
BB:W3GP:BST1:CHAN12:HSDP:HSET:BPAY2?
queries the payload of the information bit.
Response: "256"
```

**Usage:** Query only**Manual operation:** See "[Information Bit Payload \(TB-Size\) Stream 1/2](#)" on page 120

**[[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:CLENGTH <CLength>**

The command queries the number of physical HS-PDSCH data channels assigned to the HS-SCCH.

**Parameters:**

**<CLength>** integer  
Range: 1 to 15  
\*RST: 5

**Example:**

```
BB:W3GP:BST1:CHAN12:HSDP:MODE HSET
selects H-Set mode.
BB:W3GP:BST1:CHAN12:HSDP:HSET:CLEN?
queries the number of physical HS-PDSCH data channels
assigned to the HS-SCCH.
Response: "4"
```

**Manual operation:** See ["Number of HS-PDSCH Channelization Codes"](#) on page 117

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:CRATe<di>?**

Queries the resulting coding rate per stream.

The coding rate is calculated as a relation between the "Information Bit Payload" and "Binary Channel Bits per TTI".

**Return values:**

<CRate> float

**Example:** BB:W3GP:BST1:CHAN12:HSDP:MODE HSET  
selects H-Set mode.  
BB:W3GP:BST1:CHAN12:HSDP:HSET:CRAT2?  
queries the coding rate of stream 2.  
Response: "0.658"

**Usage:** Query only

**Manual operation:** See ["Coding Rate Stream 1/2"](#) on page 120

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:DATA<Data>**

Selects the data source for the transport channel.

**Parameters:**

<Data> ZERO | ONE | PATTern | PN9 | PN11 | PN15 | PN16 | PN20 | PN21 | PN23 | DLISt

**ZERO | ONE**

Internal 0 and 1 data is used.

**PATTern**

Internal data is used. Use the command `[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:DATA:PATTern` to set the pattern.

**DLISt**

A data list is used. Use the command `[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:DATA:DSELEct` to select the data list file.

\*RST: PN9

**Example:** BB:W3GP:BST1:CHAN11:HSDP:HSET:DATA PATT  
selects as the data source for the transport channel  
BB:W3GP:BST1:CHAN11:HSDP:HSET:DATA:DATA: PATT #H3F, 8  
defines the bit pattern.

**Manual operation:** See ["Data Source \(HS-DSCH\)"](#) on page 116

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:DATA:  
DSElect <DSelect>**

The command selects the data list for the DLIS data source selection.

The lists are stored as files with the fixed file extensions \*.dm\_iqd in a directory of the user's choice. The directory applicable to the following commands is defined with the command MMEMemory:CDIR. To access the files in this directory, you only have to give the file name, without the path and the file extension.

**Parameters:**

<DSelect>                    string

**Example:**

```
BB:W3GP:BST1:CHAN11:HSDP:HSET:DATA DLIS
selects the Data Lists data source.
MME:CDIR '<root>H-Sets'
selects the directory for the data lists.
BB:W3GP:BST1:CHAN11:HSDP:HSET:DATA:DSEL
'hset_ch11'
selects the file hset_ch11 as the data source. This file must be
in the directory <root>H-Sets and have the file extension
*.dm_iqd.
```

**Manual operation:** See ["Data Source \(HS-DSCH\)"](#) on page 116

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:DATA:  
PATTern <Pattern>**

Determines the bit pattern for the PATTern selection.

**Parameters:**

<Pattern>                    64 bits  
\*RST:                        #H0,1

**Example:**

```
BB:W3GP:BST1:CHAN11:HSDP:HSET:DATA PATT
selects as the data source for the H-set
BB:W3GP:BST1:CHAN11:HSDP:HSET:DATA:PATT #H3F, 8
defines the bit pattern for the H-set.
```

**Manual operation:** See ["Data Source \(HS-DSCH\)"](#) on page 116

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:HARQ:  
LENGth <Length>**

Sets the number of HARQ processes. This value determines the distribution of the payload in the subframes.

**Parameters:**

<Length>                    integer  
Range:                        1 to 6  
\*RST:                        0

**Example:**           SOURce1:BB:BB:W3GPP:BSTation1:CHANnel12:HSDPa:  
HSET:HARQ:MODE HSET  
selects H-Set mode.  
SOURce1:BB:BB:W3GPP:BSTation1:CHANnel12:HSDPa:  
HSET:HARQ:LENGth?  
queries the number of HARQ processes.  
Response: 2

**Manual operation:** See "[Number of HARQ Processes per Stream](#)" on page 121

**[:SOURce<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:HARQ:  
MODE <Mode>**

Sets the HARQ Simulation Mode.

**Parameters:**

<Mode>                   CACK | CNACK

**CACK**  
New data is used for each new TTI.

**CNACK**  
Enables NACK simulation, i.e. depending on the sequence selected for the parameter Redundancy Version Parameter Sequence packets are retransmitted.

\*RST:           CACK

**Example:**           BB:W3GP:BST1:CHAN12:HSDP:MODE HSET  
selects H-Set mode.  
BB:W3GP:BST1:CHAN12:HSDP:HSET:AMOD ON  
enables advanced mode.  
BB:W3GP:BST1:CHAN12:HSDP:HSET:HARQ:MODE CNAC  
sets Constant NACK HARQ Mode.

**Manual operation:** See "[Mode \(HARQ Simulation\)](#)" on page 122

**[:SOURce<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:  
HSCCode <HsCCode>**

Sets the channelization code of the HS-SCCH.

**Note:** To let the instrument generate a signal equal to the one generated by an instrument equipped with an older firmware, set the same Channelization Codes as the codes used for your physical channels.

**Parameters:**

<HsCCode>               float  
Range:           0 to 127

**Example:**           BB:W3GP:BST1:CHAN12:HSDP:MODE HSET  
selects H-Set mode.  
BB:W3GP:BST1:CHAN12:HSDP:HSET:HSCC 10  
sets channelization code 10 for the HS-SCCH.

**Manual operation:** See "[Channelization Code HS-SCCH \(SF128\)](#)" on page 117

---

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:  
MODulation<di> <Modulation>**

Sets the modulation for stream 1 and stream 2 to QPSK, 16QAM or 64QAM.

The modulation 64QAM is available for instruments equipped with option SMx-K59 only.

For HS-SCCH Type 2, the available modulation scheme is QPSK only.

**Parameters:**

<Modulation> QPSK | QAM16 | QAM64  
\*RST: QPSK

**Example:**

BB:W3GP:BST1:CHAN12:HSDP:HSET:TYPE MIMO  
sets MIMO operation mode.  
BB:W3GP:BST1:CHAN12:HSDP:HSET:MOD1 QAM64  
sets the modulation of stream 2 to 64QAM

**Manual operation:** See "[HS-PDSCH Modulation Stream1/2](#)" on page 118

---

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:  
NAIBitrate?**

Queries the average data rate on the transport layer (Nominal Average Information Bitrate).

**Return values:**

<NaiBitrate> float  
Range: 1 to 5000  
Increment: 0.1  
\*RST: 0

**Example:**

BB:W3GP:BST1:CHAN12:HSDP:MODE HSET  
selects H-Set mode.  
BB:W3GP:BST1:CHAN12:HSDP:HSET:NAIB?  
queries the average data rate on the transport layer.  
Response: "455"

**Usage:** Query only

**Manual operation:** See "[Nominal Average Information Bitrate](#)" on page 114

---

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:  
PREDefined <Predefined>**

The command selects the H-Set and the modulation according to TS 25.101 Annex A. 7.

**Parameters:**

<Predefined> P1QPSK | P1QAM16 | P2QPSK | P2QAM16 | P3QPSK |  
 P3QAM16 | P4QPSK | P5QPSK | P6QPSK | P6QAM16 |  
 P7QPSK | P8QAM64 | P9QAM16QPSK | P10QPSK |  
 P10QAM16 | P11QAM64QAM16 | P12QPSK | USER  
 \*RST: P1QPSK

**Example:**

BB:W3GP:BST1:CHAN12:HSDP:MODE HSET  
 selects H-Set mode.  
 BB:W3GP:BST1:CHAN12:HSDP:HSET:PREDEF P3QPSK  
 selects H-Set 3 (QPSK).

**Manual operation:** See "Predefined H-Set" on page 112

**[[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:  
 PWPattern <PwPattern>**

Sets the precoding weight parameter w2 for MIMO precoding.

The values of the weight parameters w1, w3 and w4 are calculated based on the value for w2 (see [chapter 3.1.15, "MIMO in HSPA+"](#), on page 37).

**Parameters:**

<PwPattern> string  
 \*RST: 0

**Example:**

BB:W3GP:BST1:CHAN12:HSDP:HSET:PWP "0,1,3"  
 selects the pattern.

**Manual operation:** See "Precoding Weight Pattern (w2)" on page 115

**[[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:  
 RVPParameter<di> <RvParameter>**

The parameter is enabled for "HARQ Simulation Mode" set to Constant ACK.

The command sets the Redundancy Version Parameter. This value determines the processing of the Forward Error Correction and Constellation Arrangement (QAM16 and 64QAM modulation), see TS 25.212 4.6.2.

For HS-SCCH Type 2 (less operation), the Redundancy Version Parameter is always 0.

**Parameters:**

<RvParameter> integer  
 Range: 0 to 7  
 \*RST: 0

**Example:**

```
BB:W3GP:BST1:CHAN12:HSDP:MODE HSET
selects H-Set mode.
BB:W3GP:BST1:CHAN12:HSDP:HSET:HARQ:MODE CACK
sets Constant ACK HARQ Mode.
BB:W3GP:BST1:CHAN12:HSDP:HSET:RVP 7
sets the Redundancy Version Parameter to 7.
BB:W3GP:BST1:TDIV ANT1
enables transmit diversity
BB:W3GP:BST1:CHAN12:HSDP:HSET:TYPE MIMO
selects HS-SCCH Type 3 (MIMO).
BB:W3GP:BST1:CHAN12:HSDP:HSET:RVP2 4
sets the Redundancy Version Parameter of stream 2.
```

**Manual operation:** See "[Redundancy Version Stream1/2](#)" on page 122

---

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:  
RVPSequence<di> <RvpSequence>**

The parameter is enabled for "HARQ Simulation Mode" set to Constant NACK.

Enters a sequence of Redundancy Version Parameters per stream. The value of the RV parameter determines the processing of the Forward Error Correction and Constellation Arrangement (16/64QAM modulation), see TS 25.212 4.6.2.

The sequence has a length of maximum 30 values. The sequence length determines the maximum number of retransmissions. New data is used after reaching the end of the sequence.

For HS-SCCH Type 2 (less operation), the Redundancy Version Parameter Sequence is a read-only parameter.

**Parameters:**

<RvpSequence>      string

**Example:**

```
BB:W3GP:BST1:CHAN12:HSDP:MODE HSET
selects H-Set mode.
BB:W3GP:BST1:CHAN12:HSDP:HSET:AMOD ON
enables advanced mode.
BB:W3GP:BST1:CHAN12:HSDP:HSET:HARQ:MODE CNAC
sets Constant NACK HARQ Mode.
BB:W3GP:BST1:TDIV ANT1
enables transmit diversity
BB:W3GP:BST1:CHAN12:HSDP:HSET:TYPE MIMO
selects HS-SCCH Type 3 (MIMO).
BB:W3GP:BST1:CHAN12:HSDP:HSET:RVPS2
'0,1,3,2,0,1,2,3'
sets the Redundancy Version Parameter sequence of stream 2.
```

**Example:**

```
BB:W3GP:BST1:CHAN12:HSDP:HSET:TYPE LOP
selects HS-SCCH Type 2 (less operation).
BB:W3GP:BST1:CHAN12:HSDP:HSET:RVPS?
queries the Redundancy Version Parameter sequence.
Response: 0,3,4
```

**Manual operation:** See ["Redundancy Version Sequence Stream 1/2"](#) on page 122

---

**[:SOURCE<hw>]:BB:W3GPP:BSTation<st>:CHANNEL<ch0>:HSDPa:HSET:RVSTate <RvState>**

Enables/disables the random variation of the modulation and number of codes (see [chapter 4.13.9, "Randomly Varying Modulation And Number Of Codes \(Type 3i\) Settings"](#), on page 124).

**Parameters:**

<RvState>            0 | 1 | OFF | ON  
 \*RST:                OFF

**Example:**            SOURCE:BB:W3GPP:BST1:CHAN12:HSDPa:HSET:RVSTate  
 ON

**Options:**             R&S SMx/AMU-K59

**Manual operation:** See ["Randomly Varying Modulation And Number Of Codes"](#) on page 125

---

**[:SOURCE<hw>]:BB:W3GPP:BSTation<st>:CHANNEL<ch0>:HSDPa:HSET:SEED <Seed>**

Sets the seed for the random process deciding between the four option (see [chapter 4.13.9, "Randomly Varying Modulation And Number Of Codes \(Type 3i\) Settings"](#), on page 124).

**Parameters:**

<Seed>                integer  
 Range:                0 to 65535  
 \*RST:                0 for path A, 1 for path B

**Example:**            SOURCE:BB:W3GPP:BST1:CHANNEL12:HSDPa:HSET:SEED  
 5

**Options:**             R&S SMx/AMU-K59

**Manual operation:** See ["Random Seed"](#) on page 125

---

**[:SOURCE<hw>]:BB:W3GPP:BSTation<st>:CHANNEL<ch0>:HSDPa:HSET:S64Qam <S64qam>**

Enables/disables UE support of 64QAM.

This command is enabled only for HS-SCCH Type 1 (normal operation) and 16QAM modulation.

In case this parameter is disabled, i.e. the UE does not support 64QAM, the xccs,7 bit is used for channelization information.

**Parameters:**

<S64qam> ON | OFF  
 \*RST: OFF

**Example:**

BB:W3GP:BST1:CHAN12:HSDP:MODE HSET  
 selects H-Set mode.  
 BB:W3GP:BST1:CHAN12:HSDP:HSET:TYPE NORM  
 selects HS-SCCH Type 1 (normal operation).  
 BB:W3GP:BST1:CHAN12:HSDP:HSET:MOD QAM16  
 sets 16QAM modulation.  
 BB:W3GP:BST1:CHAN12:HSDP:HSET:S64Q ON  
 enables UE to support 64QAM

**Manual operation:** See ["UE Supports 64QAM"](#) on page 119

**[[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:SCCode  
 <SCcode>**

Sets the channelization code of the first HS-PDSCH channel in the H-Set. The channelization codes of the rest of the HS-PDSCHs in this H-Set are set automatically.

**Note:** To let the instrument generate a signal equal to the one generated by an instrument equipped with an older firmware, set the same Channelization Codes as the codes used for your physical channels.

**Parameters:**

<SCcode> integer  
 Range: 1 to 15  
 \*RST: 8

**Example:**

BB:W3GP:BST1:CHAN12:HSDP:MODE HSET  
 selects H-Set mode.  
 BB:W3GP:BST1:CHAN12:HSDP:HSET:SCC 10  
 sets channelization code of the first HS-PDSCH.

**Manual operation:** See ["Start Channelization Code HS-PDSCH \(SF16\)"](#) on page 117

**[[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:  
 SLENGth?**

Queries the suggested ARB sequence length.

**Return values:**

<SLength> integer  
 Range: 1 to max

**Example:**

see [\[:SOURce<hw>\]:BB:W3GPp:BSTation<st>:  
 CHANnel<ch0>:HSDPa:HSET:SLENGth:ADJust](#)  
 on page 404

**Usage:** Query only

**Manual operation:** See "[Advanced Mode \(requires ARB\)](#)" on page 113

---

**[[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET: SLENgth:ADJust**

Sets the ARB sequence length to the suggested value.

**Example:**

```
BB:W3GP:BST1:CHAN12:HSDP:MODE HSET
selects H-Set mode.
BB:W3GP:BST1:CHAN12:HSDP:HSET:AMOD ON
enables advanced mode.
BB:W3GP:BST1:CHAN12:HSDP:HSET:SLEN?
queries the suggested ABR sequence length.
Response: 21
BB:W3GP:SLEN?
queries the current ABR sequence length.
Response: 12
BB:W3GP:BST1:CHAN12:HSDP:HSET:SLEN:ADJ
sets the ARB sequence length to the suggested value.
BB:W3GP:SLEN?
queries the current ABR sequence length.
Response: 21
```

**Usage:** Event

**Manual operation:** See "[Adjust](#)" on page 114

---

**[[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET: SPATtern<di>?**

Queries the distribution of packets over time. A "-" indicates no packet

**Return values:**

<SPattern> string

**Example:**

```
BB:W3GP:BST1:CHAN15:HSDP:TTID 3
sets the TTI
BB:W3GP:BST1:CHAN12:HSDP:HSET:HARQ:LENG 2
sets the number of HARQ processes
BB:W3GP:BST1:CHAN12:HSDP:HSET:SPAT1?
queries the signaling pattern for stream 1
Response: 0,-,-1,-,-
```

**Usage:** Query only

**Manual operation:** See "[Signaling Pattern Stream1/2](#)" on page 121

---

**[[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET: STAPattern <StaPattern>**

Enables/disables a temporal deactivation of Stream 2 per TTI in form of sending pattern.

The stream 2 sending pattern is a sequence of max 16 values of "1" (enables Stream 2 for that TTI) and "-" (disabled Stream 2 for that TTI).

**Parameters:**

<StaPattern> string  
\*RST: 1

**Example:**

BB:W3GP:BST1:CHAN12:HSDP:HSET:STAP "11-"  
selects the pattern.

**Manual operation:** See "[Stream 2 Active Pattern](#)" on page 116

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:TPOWer<Tpower>**

Sets the total power of the HS-PDSCH channels in the H-Set.

The individual power levels of the HS-PDSCHs are calculated automatically and can be queried with the command `[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:POWer`.

**Parameters:**

<Tpower> float  
The min/max values depend on the number of HS-PDSCH channelization codes (`[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:CLENgth`) and are calculated as follow:  
min = -80 dB + 10\*log<sub>10</sub>(NumberOfHS-PDSCHChannelizationCodes)  
max = 0 dB + 10\*log<sub>10</sub>(NumberOfHS-PDSCHChannelizationCodes)  
Range: dynamic to dynamic  
Increment: 0.01  
\*RST: -13.01

**Example:**

```
:SOURce:BB:W3GPp:BST1:CHAN12:HSDPa:MODE HSET
:SOURce:BB:W3GPp:BST1:CHAN12:HSDPa:HSET:
CLENgth?
Response: 5
:SOURce:BB:W3GPp:BST1:CHAN13:POWer -10
:SOURce:BB:W3GPp:BST1:CHAN12:HSDPa:HSET:TPOWer?
Response: -3.01029995663981 dB
:SOURce:BB:W3GPp:BST1:CHAN12:HSDPa:HSET:TPOWer
-5
:SOURce:BB:W3GPp:BST1:CHAN13:POWer?
Response: -11.9897000433602 dB
```

**Manual operation:** See "[Total HS-PDSCH Power](#)" on page 118

---

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:TBS:INDEX<di> <Index>**

Selects the Index ki for the corresponding table and stream, as described in in 3GPP TS 25.321.

**Parameters:**

<Index> integer  
Range: 0 to 62

**Example:**

```
BB:W3GP:BST1:CHAN12:HSDP:MODE HSET
selects H-Set mode.
BB:W3GP:BST1:CHAN12:HSDP:HSET:TBS:TABL2 TAB0
selects Table 0 for stream 2.
BB:W3GP:BST1:CHAN12:HSDP:HSET:TBS:IND2 25
sets the Index ki
```

**Manual operation:** See "[Transport Block Size Index Stream1/2](#)" on page 119

---

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:TBS:REFERENCE <Reference>**

While working in less operation mode, this command is signaled instead of the command `BB:W3GP:BST:CHAN:HSDP:HSET:TBS:IND`.

**Parameters:**

<Reference> integer  
Range: 0 to 3  
\*RST: 0

**Example:**

```
BB:W3GP:BST1:CHAN12:HSDP:MODE HSET
selects H-Set mode.
BB:W3GP:BST1:CHAN12:HSDP:HSET:TYPE LOP
selects less operation mode.
BB:W3GP:BST1:CHAN12:HSDP:HSET:TBS:TABL2 TAB0
selects Table 0 for stream 2.
BB:W3GP:BST1:CHAN12:HSDP:HSET:TBS:REF 2
sets the reference.
```

**Manual operation:** See "[Transport Block Size Reference Stream1/2](#)" on page 119

---

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:TBS:TABLE<di> <Table>**

Selects Table 0 or Table 1 as described in in 3GPP TS 25.321.

For HS-PDSCH Modulation set to 64QAM, only Table 1 is available.

**Parameters:**

<Table> TAB0 | TAB1  
\*RST: TAB0

**Example:** BB:W3GP:BST1:CHAN12:HSDP:MODE HSET  
selects H-Set mode.  
BB:W3GP:BST1:CHAN12:HSDP:HSET:TBS:TABL2 TAB0  
selects Table 0 for stream 2.

**Manual operation:** See "[Transport Block Size Table Stream1/2](#)" on page 119

**[ :SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:TYPE  
<Type>**

Sets the HS-SCCH type.

**Parameters:**

<Type>                   NORMAL | LOPeration | MIMO

**NORMAL**

Normal operation mode.

**LOPeration**

HS-SCCH less operation mode.

**MIMO**

HS-SCCH Type 3 mode is defined for MIMO operation.

Enabling this operation mode, enables the MIMO parameters [ :

SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:

HSDPa:MIMO:CVPB<di>, [ :SOURCE<hw>]:BB:W3GPp:

BSTation<st>:CHANnel<ch0>:HSDPa:MIMO:

MODulation<di>, [ :SOURCE<hw>]:BB:W3GPp:

BSTation<st>:CHANnel<ch0>:HSDPa:MIMO:PWPattern

and [ :SOURCE<hw>]:BB:W3GPp:BSTation<st>:

CHANnel<ch0>:HSDPa:MIMO:STAPattern and all Stream 2

parameters.

\*RST:            NORMAL

**Example:** BB:W3GP:BST1:TDIV ANT1  
enables transmit diversity and antenna 1.  
BB:W3GP:BST1:CHAN12:HSDP:HSET:TYPE MIMO  
sets MIMO operation mode.

**Manual operation:** See "[HS-SCCH Type](#)" on page 114

**[ :SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:  
UECategory?**

Queries the UE category number.

**Return values:**

<UeCategory>           integer

Range:            0 to 5000

**Example:** BB:W3GP:BST1:CHAN12:HSDP:MODE HSET  
selects H-Set mode.  
BB:W3GP:BST1:CHAN12:HSDP:HSET:PREDEF P3QPSK  
selects H-Set 3 (QPSK).  
BB:W3GP:BST1:CHAN12:HSDP:HSET:UEC?  
queries the UE Category.  
Response: 5

**Usage:** Query only

**Manual operation:** See "[UE Category](#)" on page 114

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:UEID  
<Ueid>**

The command sets the UE identity which is the HS-DSCH Radio Network Identifier (H-RNTI) defined in 3GPP TS 25.331: "Radio Resource Control (RRC); Protocol Specification".

**Parameters:**

<Ueid> integer  
Range: 0 to 65535  
\*RST: 0

**Example:** BB:W3GP:BST1:CHAN12:HSDP:MODE HSET  
selects H-Set mode.  
BB:W3GP:BST1:CHAN12:HSDP:HSET:UEID 256  
sets the UE identity.

**Manual operation:** See "[UEID \(H-RNTI\)](#)" on page 117

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:  
VIBSize<di> <VibSize>**

Sets the size of the Virtual IR Buffer (Number of SMLs per HARQ-Process) per stream.

**Parameters:**

<VibSize> integer  
Range: 800 to 304000  
Increment: 800  
\*RST: 9600

**Example:** SOURCE1:BB:W3GPp:BSTation1:TDIV ANT1  
SOURCE1:BB:W3GPp:BSTation1:CHANnel12:HSDPa:  
HSET:TYPE MIMO  
SOURCE1:BB:W3GPp:BSTation1:CHANnel12:HSDPa:  
HSET:VIBSize1?  
**Response:** 9600  
SOURCE1:BB:W3GPp:BSTation1:CHANnel12:HSDPa:  
HSET:VIBSize1 300000  
SOURCE1:BB:W3GPp:BSTation1:CHANnel12:HSDPa:  
HSET:VIBSize2 300000

**Manual operation:** See ["Virtual IR Buffer Size \(per HARQ Process\) Stream1/2"](#) on page 120

---

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:MIMO:  
CVPB<di> <Cvpb>**

The command switches the order of the constellation points of the 16QAM and 64QAM mapping.

The re-arrangement is done according to 3GPP TS25.212.

**Parameters:**

<Cvpb> 0 | 1 | 2 | 3  
Range: 0 to 3  
\*RST: 0

**Example:** BB:W3GP:BST1:CHAN12:HSDP:MIMO:CVPB2 1  
selects interchange of MSBs with LSBs for stream 2.

**Manual operation:** See ["Constellation Version Parameter b Stream 1/2 - BS"](#) on page 109

---

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:MIMO:  
MODulation<di> <Modulation>**

Sets the modulation for stream 1 and stream 2 to QPSK, 16QAM or 64QAM.

The modulation 64QAM is available for instruments equipped with option SMx-K59 only.

**Parameters:**

<Modulation> QPSK | QAM16 | QAM64  
\*RST: HSQP

**Example:** BB:W3GP:BST1:CHAN12:HSDP:MIMO:MOD1 HS64Q  
sets the modulation of stream 2 to 64QAM

**Manual operation:** See ["Modulation Stream 1/2 \(HS-PDSCH MIMO\)"](#) on page 109

---

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:MIMO:  
PWPattern <PwPattern>**

Sets the precoding weight parameter w2 for MIMO precoding.

The values of the weight parameters w1, w3 and w4 are calculated based on the value for w2 (see [chapter 3.1.15, "MIMO in HSPA+"](#), on page 37).

**Parameters:**

<PwPattern> string  
\*RST: 0

**Example:** BB:W3GP:BST1:CHAN12:HSDP:MIMO:PWP "0,1,3"  
selects the pattern.

**Manual operation:** See "[Precoding Weight Pattern \(w2\)](#)" on page 109

---

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:MIMO:STAPattern <StaPattern>**

Enables/disables a temporal deactivation of Stream 2 per TTI in form of sending pattern.

The stream 2 sending pattern is a sequence of max 16 values of "1" (enables Stream 2 for that TTI) and "-" (disabled Stream 2 for that TTI).

**Parameters:**

<StaPattern> string  
\*RST: 1

**Example:** BB:W3GP:BST1:CHAN12:HSDP:MIMO:STAP "11-"  
selects the pattern.

**Manual operation:** See "[Stream 2 Active Pattern](#)" on page 109

---

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:MODE <Mode>**

The command selects the HSDPA mode.

**Parameters:**

<Mode> CONTInuous | PSF0 | PSF1 | PSF2 | PSF3 | PSF4 | HSET

**CONTInuous**

The high speed channel is generated continuously. This mode is defined in test model 5.

**PSFx**

The high speed channel is generated in packet mode. The start of the channel is set by selecting the subframe in which the first packet is sent.

**HSET**

The high speed channels are preset according to TS 25.1401 Annex A.7, H-Set.

\*RST: CONTInuous

**Example:** BB:W3GP:BST1:CHAN12:HSDP:MODE PSF1  
selects packet mode for channel 12. The first packet is sent in packet subframe 1 (PSF1).

**Manual operation:** See "[HSDPA Mode](#)" on page 107

---

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:TTIDistance <TtiDistance>**

The command selects the distance between two packets in HSDPA packet mode. The distance is set in number of sub-frames (3 slots = 2 ms). An "Inter TTI Distance" of 1 means continuous generation.

**Parameters:**

<TtiDistance> integer  
 Range: 1 to 16  
 \*RST: 5

**Example:**

BB:W3GP:BST1:CHAN12:HSDP:TTID 2  
 selects an Inter TTI Distance of 2 subframes.

**Manual operation:** See ["Inter TTI Distance \(H-Set\)"](#) on page 108

**[<SOURce<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>:POWER <Power>**

Sets the channel power relative to the powers of the other channels. This setting also determines the starting power of the channel for Misuse TPC, Dynamic Power Control and the power control sequence simulation of OCNS mode 3i channels.

With the command `SOURCE:BB:W3GPP:POWER:ADJUST`, the power of all the activated channels is adapted so that the total power corresponds to 0 dB. This will not change the power ratio among the individual channels.

**Parameters:**

<Power> float  
 Range: -80 to 0  
 Increment: 0.01  
 \*RST: depends on channel

**Example:**

BB:W3GP:BST2:CHAN12:POW -10dB  
 sets the channel power of channel 12 of base station 2 to -10 dB relative to the power of the other channels.

**Manual operation:** See ["Power"](#) on page 94

**[<SOURce<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>:SFORmat <SFormat>**

The command sets the slot format of the selected channel. The value range depends on the selected channel.

The slot format determines the symbol rate (and thus the range of values for the channelization code), the TFCI state and the pilot length. If the value of any one of the four parameters is changed, all the other parameters will be adapted as necessary.

In the case of enhanced channels with active channel coding, the selected channel coding also affects the slot format and thus the remaining parameters. If these parameters are changed, the channel coding type is set to user.

**Parameters:**

<SFormat> integer  
 Range: 0 to dynamic  
 \*RST: 0

**Example:**

BB:W3GP:BST2:CHAN12:SFOR 8  
 selects slot format 8 for channel 12 of base station 2.

**Manual operation:** See ["Slot Format"](#) on page 93

---

**[[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:SRATe <SRate>**

The command sets the symbol rate of the selected channel. The value range depends on the selected channel and the selected slot format.

The slot format determines the symbol rate (and thus the range of values for the channelization code), the TFCI state and the pilot length. If the value of any one of the four parameters is changed, all the other parameters will be adapted as necessary.

In the case of enhanced channels with active channel coding, the selected channel coding also affects the slot format and thus the remaining parameters. If these parameters are changed, the channel coding type is set to user.

**Parameters:**

<SRate>                    D7K5 | D15K | D30K | D60K | D120k | D240k | D480k | D960k  
 \*RST:                    DPCHs D30K; CHAN1..10 D15K; DL-DPCCH  
                               (CHAN11) D7K5;

**Example:**

BB:W3GP:BST2:CHAN12:SRAT D120K  
 sets the symbol rate for channel 12 of base station 2 to 120 ksp.

**Manual operation:** See "[Symbol Rate](#)" on page 93

---

**[[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:STATe <State>**

The command activates the selected channel.

**Parameters:**

<State>                    ON | OFF  
 \*RST:                    0

**Example:**

BB:W3GP:BST2:CHAN12:STAT OFF  
 deactivates channel 12 of base station 2.

**Manual operation:** See "[Channel State](#)" on page 96

---

**[[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:TOFFset <TOffset>**

Sets the timing offset.

**Parameters:**

<TOffset>                    integer  
                               For F-DPCH channels, the value range is 0 to 9.  
 \*RST:                    0

**Example:**

BB:W3GP:BST2:CHAN12:TOFF 20  
 defines a frame shift relative to the scrambling code sequence of 20\*256 chips.

**Manual operation:** See "[Timing Offset](#)" on page 95

---

```
[:SOURce<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>:TYPE <Type>
```

Sets the channel type.

**Parameters:**

```
<Type> PCPich | SCPich | PSCH | SSCH | PCCPch | SCCPch | PICH |
        APAich | AICH | PDSch | DPCCh | DPCH | HSSCch | HSQPsk |
        HSQam | HS64Qam | HSMimo | EAGCh | ERGCh | EHICH |
        FDPCh | HS16Qam
```

The channels types of CHANnel0 to CHANnel18 are predefined. For the remaining channels, you can select a channel type from the relevant standard channels and the high-speed channels

**Example:**

```
SOURce1:BB:W3GPP:BSTation1:CHANnel12:TYPE
HSQPsk
selects channel type HS-PDS, QPSK for channel 12
```

**Manual operation:** See "[Channel Type](#)" on page 92

---

```
[:SOURce<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>[:HSUPa]:EAGCh:
IFCoding <IfCoding>
```

Enables/disables the information coding.

**Parameters:**

```
<IfCoding> 0 | 1 | OFF | ON
0|OFF
corresponds to a standard operation; no coding is performed
and the data is sent uncoded.
1|ON
you can configure the way the data is coded
*RST: 0
```

**Example:**

```
SOURce1:BB:W3GPP:BSTation1:CHANnel9:HSUPa:
EAGCh:IFCoding 1
SOURce1:BB:W3GPP:BSTation1:CHANnel9:HSUPa:
EAGCh:TTIEdch 2
SOURce1:BB:W3GPP:BSTation1:CHANnel9:HSUPa:
EAGCh:TTICount 2
SOURce1:BB:W3GPP:BSTation1:CHANnel9:HSUPa:
EAGCh:TTI0:UEID 100
SOURce1:BB:W3GPP:BSTation1:CHANnel9:HSUPa:
EAGCh:TTI0:AGVIndex 20
SOURce1:BB:W3GPP:BSTation1:CHANnel9:HSUPa:
EAGCh:TTI0:AGSCOpe PER
SOURce1:BB:W3GPP:BSTation1:CHANnel9:HSUPa:
EAGCh:TTI1:UEID 10000
SOURce1:BB:W3GPP:BSTation1:CHANnel9:HSUPa:
EAGCh:TTI1:AGVIndex 1
SOURce1:BB:W3GPP:BSTation1:CHANnel9:HSUPa:
EAGCh:TTI1:AGSCOpe ALL
```

**Manual operation:** See ["E-AGCH Information Field Coding"](#) on page 150

---

**[:SOURCE<hw>]:BB:W3GPP:BSTation<st>:CHANNEL<ch0>[:HSUPa]:EAGCh:  
TTI<di0>:AGScope <AGScope>**

Sets the scope of the selected grant. According to the TS 25.321, the impact of each grant on the UE depends on this parameter.

For E-DCH TTI = 10ms, the absolute grant scope is always ALL (All HARQ Processes).

**Parameters:**

<AGScope>                    ALL | PER

**Example:**

see [\[:SOURCE<hw>\]:BB:W3GPP:BSTation<st>:  
CHANNEL<ch0>\[:HSUPa\]:EAGCh:IFCoding](#) on page 413

**Manual operation:** See ["Absolute Grant Scope"](#) on page 151

---

**[:SOURCE<hw>]:BB:W3GPP:BSTation<st>:CHANNEL<ch0>[:HSUPa]:EAGCh:  
TTI<di0>:AGVIndex <AgvIndex>**

Sets the Index for the selected TTI. According to the TS 25.212 (4.10.1A.1), there is a cross-reference between the grant's index and the grant value.

**Parameters:**

<AgvIndex>                    integer  
Range:                    0 to 31

**Example:**

see [\[:SOURCE<hw>\]:BB:W3GPP:BSTation<st>:  
CHANNEL<ch0>\[:HSUPa\]:EAGCh:IFCoding](#) on page 413

**Manual operation:** See ["Absolute Grant Value Index"](#) on page 151

---

**[:SOURCE<hw>]:BB:W3GPP:BSTation<st>:CHANNEL<ch0>[:HSUPa]:EAGCh:  
TTI<di0>:UEID <Ueid>**

Sets the UE Id for the selected TTI.

**Parameters:**

<Ueid>                            integer  
Range:                    0 to 65535

**Example:**

see [\[:SOURCE<hw>\]:BB:W3GPP:BSTation<st>:  
CHANNEL<ch0>\[:HSUPa\]:EAGCh:IFCoding](#) on page 413

**Manual operation:** See ["UEID \(A-GCH\)"](#) on page 151

---

**[:SOURCE<hw>]:BB:W3GPP:BSTation<st>:CHANNEL<ch0>[:HSUPa]:EAGCh:  
TTICount <TtiCount>**

Sets the number of configurable TTIs.

**Parameters:**

<TtiCount> integer  
Range: 1 to 10

**Example:**

```
SOURce1:BB:W3Gpp:BSTation1:CHANnel9:TYPE EAGCh
SOURce1:BB:W3Gpp:BSTation1:CHANnel9:HSUPa:
EAGCh:TTICount 5
```

**Manual operation:** See ["Number of Configurable TTIs"](#) on page 150

**[:SOURce<hw>]:BB:W3Gpp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EAGCh:  
TTIEdch <Ttiedch>**

Sets the processing duration.

**Parameters:**

<Ttiedch> 2ms | 10ms  
\*RST: 2ms

**Example:**

see [\[:SOURce<hw>\]:BB:W3Gpp:BSTation<st>:  
CHANnel<ch0>\[:HSUPa\]:EAGCh:IFCoding](#) on page 413

**Manual operation:** See ["E-DCH TTI"](#) on page 150

**[:SOURce<hw>]:BB:W3Gpp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EHICH:  
CTYPE <CType>**

Sets the cell type.

**Parameters:**

<CType> SERVing | NOSERVing  
\*RST: SERVing

**Example:**

```
SOURce1:BB:W3Gpp:BSTation1:CHANnel9:TYPE EHICH
SOURce1:BB:W3Gpp:BSTation1:CHANnel9:HSUPa:
EHICH:CTYPE SERVing
SOURce1:BB:W3Gpp:BSTation1:CHANnel9:HSUPa:
EHICH:TTIEdch 2ms
SOURce1:BB:W3Gpp:BSTation1:CHANnel9:HSUPa:
EHICH:SSINDEX 2
SOURce1:BB:W3Gpp:BSTation1:CHANnel9:HSUPa:
EHICH:DTAU 2
SOURce1:BB:W3Gpp:BSTation1:CHANnel9:HSUPa:
EHICH:ETAU?
Response: 5
SOURce1:BB:W3Gpp:BSTation1:CHANnel9:HSUPa:
EHICH:RGPattern "+-+-"
SOURce1:BB:W3Gpp:BSTation1:CHANnel9:HSUPa:
EHICH:CTYPE NOSERVing
SOURce1:BB:W3Gpp:BSTation1:CHANnel9:HSUPa:
EHICH:RGPattern "+0+0"
```

**Manual operation:** See ["Type of Cell"](#) on page 152

---

**[ :SOURce<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>[:HSUPa]:EHICH:DTAU  
<Dtau>**

Sets the offset of the downlink dedicated offset channels.

**Suffix:**

<ch0> 9..138

**Parameters:**

<Dtau> integer  
 Range: 0 to 149  
 \*RST: 0

**Example:** see [\[:SOURce<hw>\]:BB:W3GPP:BSTation<st>:CHANnel<ch0>\[:HSUPa\]:EHICH:CTYPe](#) on page 415

**Manual operation:** See ["Tau DPCH"](#) on page 153

---

**[ :SOURce<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>[:HSUPa]:EHICH:  
ETAU?**

Queries the offset of the P-CCPCH frame boundary.

**Return values:**

<Etau> integer  
 Range: 0 to 149

**Example:** see [\[:SOURce<hw>\]:BB:W3GPP:BSTation<st>:CHANnel<ch0>\[:HSUPa\]:EHICH:CTYPe](#) on page 415

**Usage:** Query only

**Manual operation:** See ["Tau E-RGCH/E-HICH"](#) on page 153

---

**[ :SOURce<hw>]:BB:W3GPP:BSTation<st>:CHANnel<ch0>[:HSUPa]:EHICH:  
RGPatten <RgPattern>**

Sets the bit pattern for the ACK/NACK field.

**Parameters:**

<RgPattern> <32-bit long pattern>  
**"+" (ACK) and "0" (no signal)**  
 For the non serving cell  
**"+" (ACK) and "-" (NACK)**  
 For the serving cell  
 \*RST: +

**Example:** see [\[:SOURce<hw>\]:BB:W3GPP:BSTation<st>:CHANnel<ch0>\[:HSUPa\]:EHICH:CTYPe](#) on page 415

**Manual operation:** See ["ACK/NACK Pattern"](#) on page 152

---

**[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EHICH:  
SSINdex <SsIndex>**

Sets the value that identifies the user equipment. The values are defined in TS 25.211.

**Suffix:**

<ch0> 9..138

**Parameters:**

<SsIndex> integer  
Range: 0 to 39  
\*RST: 0

**Example:** see [\[:SOURce<hw>\]:BB:W3GPp:BSTation<st>:  
CHANnel<ch0>\[:HSUPa\]:EHICH:CTYPe](#) on page 415

**Manual operation:** See ["Signature Hopping Pattern Index – HSUPA BS"](#)  
on page 152

---

**[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EHICH:  
TTIEdch <Ttiedch>**

Sets the processing duration.

**Parameters:**

<Ttiedch> 2ms | 10ms  
\*RST: 2ms

**Example:** see [\[:SOURce<hw>\]:BB:W3GPp:BSTation<st>:  
CHANnel<ch0>\[:HSUPa\]:EHICH:CTYPe](#) on page 415

**Manual operation:** See ["E-DCH TTI"](#) on page 152

---

**[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:ERGCh:  
CTYPe <CType>**

The command selects the cell type.

**Parameters:**

<CType> SERVing | NOSERVing  
\*RST: SERVing

**Example:** SOUR:BB:W3GP:BST1:CHAN9:HSUP:ERGC:CTYP SERV  
selects the serving cell type.

**Manual operation:** See ["Type of Cell"](#) on page 152

---

```
[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:ERGCh:
  DTAU <Dtau>
```

The command sets the offset of the downlink dedicated offset channels.

**Parameters:**

```
<Dtau>          integer
                Range:    0 to 149
                *RST:     0
```

**Example:**            SOUR:BB:W3GP:BST1:CHAN12:HSUP:ERGC:DTAU 5  
sets the offset of the downlink dedicated offset channels.

**Manual operation:** See "[Tau DPCH](#)" on page 153

---

```
[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:ERGCh:
  ETAU?
```

The command queries the offset of the P-CCPCH frame boundary.

**Return values:**

```
<Etau>          integer
                Range:    0 to 149
```

**Example:**            SOUR:BB:W3GP:BST1:CHAN12:HSUP:ERGC:ETAU?  
queries the offset of the P-CCPCH frame boundary.

**Usage:**              Query only

**Manual operation:** See "[Tau E-RGCH/E-HICH](#)" on page 153

---

```
[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:ERGCh:
  RGPAttern <RgPattern>
```

The command sets the bit pattern for the Relative Grant Pattern field.

**Parameters:**

```
<RgPattern>     string
```

**Example:**            SOUR:BB:W3GP:BST1:CHAN10:HSUP:ERGC:RGPA "-"  
sets the bit pattern to "-" (Down).

**Manual operation:** See "[Relative Grant Pattern](#)" on page 152

---

```
[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:ERGCh:
  SSIndex <SsIndex>
```

The command sets the value that identifies the user equipment. The values are defined in TS 25.211.

**Parameters:**

<SsIndex> integer  
 Range: 0 to 39  
 \*RST: 0

**Example:**

SOUR:BB:W3GP:BST1:CHAN9:HSUP:ERGC:SSIN 0  
 sets the value to identify the user equipment.

**Manual operation:**

See "[Signature Hopping Pattern Index – HSUPA BS](#)"  
 on page 152

**[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:ERGCh:  
 TTIEdch <Ttiedch>**

The command sets processing duration.

**Parameters:**

<Ttiedch> 2ms | 10ms  
 \*RST: 2ms

**Example:**

SOUR:BB:W3GP:BST1:CHAN10:HSUP:ERGC:TTIE 2ms  
 sets the processing duration to 2 ms.

**Manual operation:**

See "[E-DCH TTI](#)" on page 152

**[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CMODE:DLFStructure <DlfStructure>**

The command selects the frame structure. The frame structure determines the transmission of TPC and pilot field in the transmission gaps.

**Parameters:**

<DlfStructure> A | B

**A**

Type A, the pilot field is sent in the last slot of each transmission gap.

**B**

Type B, the pilot field is sent in the last slot of each transmission gap. The first TPC field of the transmission gap is sent in addition.

\*RST: A

**Example:**

BB:W3GP:BST2:CMOD:DLFS A  
 selects frame structure of type A.

**Manual operation:**

See "[DL Frame Structure - BS](#)" on page 99

**[:SOURce<hw>]:BB:W3GPp:BSTation<st>:CMODE:METHod <Method>**

The command selects compressed mode method.

**Parameters:**

<Method> PUNcTuring | HLSCheduling | SF2

**PUNcTuring**

The data is compressed by reducing error protection.

**HLSCheduling**

The data is compressed by stopping the transmission of the data stream during the transmission gap.

**SF2**

The data is compressed by halving the spreading factor.

\*RST: SF2

**Example:**

BB:W3GP:BST2:CMOD:METH HLSC  
selects compressed mode method High Layer Scheduling.

**Manual operation:** See "[Compressed Mode Method - BS](#)" on page 98

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CMODE:PATtern<ch>:TGD <Tgd>**

Sets the transmission gap distances.

**Parameters:**

<Tgd> integer  
Range: 3 to 100  
\*RST: 15

**Example:**

BB:W3GP:BST2:CMOD:PATT2:TGD 7  
sets transmission gap distance of pattern 2 to 7 slots.

**Manual operation:** See "[Distance](#)" on page 101

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CMODE:PATtern<ch>:TGL<di> <Tgl>**

Sets the transmission gap lengths.

**Parameters:**

<Tgl> integer  
Range: 3 to 14  
\*RST: 3

**Example:**

BB:W3GP:BST2:CMOD:PATT2:TGL1 4  
sets transmission gap length of gap 1 of pattern 2 to 4 slots.

**Manual operation:** See "[Gap Len:](#)" on page 101

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CMODE:PATtern<ch>:TGPL <Tgpl>**

The command sets the transmission gap pattern lengths. Setting 0 is available only for pattern 2.

The transmission gap pattern length of the user equipment with the same suffix as the selected base station is set to the same value.

**Parameters:**

<Tgpl> integer  
 Range: 0 to 100  
 \*RST: 2

**Example:**

BB:W3GP:BST2:CMOD:PATT2:TGPL 7  
 sets transmission gap pattern length of pattern 2 to 7 frames.

**Manual operation:** See "[Pattern Len:](#)" on page 101

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CMODE:PATTERN<ch>:TGSN <Tgsn>**

Sets the transmission gap slot number of pattern 1.

**Parameters:**

<Tgsn> integer  
 Range: 0 to 14  
 \*RST: 7

**Example:**

BB:W3GP:BST2:CMOD:PATT:TGSN 4  
 sets slot number of pattern 1 to slot 4.

**Manual operation:** See "[At Slot:](#)" on page 101

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>|MSTation<st>:CMODE:POFFset  
 <POffset>**

The command sets the power offset for mode USER.

**Parameters:**

<POffset> float  
 Range: 0 dB to 10 dB  
 Increment: 0.01 dB  
 \*RST: 0 dB

**Example:**

BB:W3GP:BST2|UE2:CMOD:POFF 4  
 sets the power offset value to 4 dB.  
 BB:W3GP:BST2|UE2:CMOD:POM USER  
 selects power offset mode USER

**Manual operation:** See "[Power Offset](#)" on page 100

**[:SOURCE<hw>]:BB:W3GPp:BSTation<st>|MSTation<st>:CMODE:POMode  
 <PoMode>**

The command selects the power offset mode.

**Parameters:****<PoMode>** AUTO | USER**AUTO**

The power offset is obtained by pilot bit ratio as follows:  
 Number of pilots bits of non-compressed slots / Number of pilot bits by compressed slots.

**USER**

The power offset is defined by command `[ :SOURCE<hw> ] :BB : W3GPp:BSTation<st> | MSTation<st> :CMODE:POFFset.`

\*RST: AUTO

**Example:**

BB:W3GP:BST2|UE2:CMOD:POFF 4

sets the power offset value to 4 dB.

BB:W3GP:BST2|UE2:CMOD:POM USER

selects power offset mode USER.

**Manual operation:** See ["Power Offset Mode"](#) on page 100**[ :SOURCE<hw> ] :BB : W3GPp:BSTation<st> :CMODE:STATe <State>**

The command activates/deactivates the compressed mode.

**Parameters:****<State>** ON | OFF

\*RST: 0

**Example:**

BB:W3GP:BST2:CMOD:STAT ON

activates compressed mode for base station 2.

**Manual operation:** See ["Compressed Mode State"](#) on page 89**[ :SOURCE<hw> ] :BB : W3GPp:BSTation<st> :DCONflict:RESolve**

The command resolves existing domain conflicts by modifying the Channelization Codes of the affected channels.

**Example:**

BB:W3GP:BST2:DCON:STAT?

queries whether a code domain conflict exists for base station 2.

Response: 1

there is a conflict.

BB:W3GP:BST2:DCON:RES

resolves the code domain error by modifying the Channelization codes of the affected channels.

**Usage:**

Event

**Manual operation:** See ["Domain Conflict, Resolving Domain Conflicts"](#) on page 96

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:DCONflict[:STATe]?**

The command queries whether there is (response 1) or is not (response 0) a conflict (overlap) in the hierarchically-structured channelization codes. The cause of a possible domain conflict can be ascertained by manual operation in the "BS > Code Domain" dialog.

**Return values:**

<State> 0 | 1 | OFF | ON  
\*RST: 0

**Example:**

BB:W3GP:BST2:DCON:STAT?  
queries whether a code domain conflict exists for base station 2.  
Response: 0  
there is no conflict.

**Usage:** Query only

**Manual operation:** See ["Domain Conflict, Resolving Domain Conflicts"](#) on page 96

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:OLTDiversity <OltDiversity>**

Activates/deactivates open loop transmit diversity.

The antenna whose signal is to be simulated is selected with the command [ :  
[SOURce<hw>\]:BB:W3GPp:BSTation<st>:TDIVersity.](#)

**Parameters:**

<OltDiversity> ON | OFF  
\*RST: OFF

**Example:**

BB:W3GP:BST2:TDIV ANT2  
calculates and applies the output signal for antenna 2 of one  
two-antenna system.  
BB:W3GP:BST2:OLTD ON  
enables open loop transmit diversity.

**Manual operation:** See ["Open Loop Transmit Diversity"](#) on page 89

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:PINDicator:COUNT <Count>**

The command sets the number of page indicators (PI) per frame in the page indicator channel (PICH).

**Parameters:**

<Count> D18 | D36 | D72 | D144  
\*RST: D18

**Example:**

BB:W3GP:BST2:PIND:COUN D36  
sets the number of page indicators (PI) per frame in the page  
indicator channel (PICH) to 36.

**Manual operation:** See ["Page Indicators/Frame"](#) on page 88

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:SCODE <SCode>**

Sets the identification for the base station. This value is simultaneously the initial value of the scrambling code generator.

**Parameters:**

<SCode> integer  
 Range: #H0 to #H5FFF  
 \*RST: #H0

**Example:** BB:W3GP:BST2:SCOD #H1FFF  
 sets the scrambling code

**Manual operation:** See "[Scrambling Code](#)" on page 88

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:SCODE:STATe <State>**

The command makes it possible to deactivate base station scrambling for test purposes.

**Parameters:**

<State> ON | OFF  
 \*RST: ON

**Example:** BB:W3GP:BST2:SCOD:STAT OFF  
 deactivates scrambling for base station 2.

**Manual operation:** See "[Scrambling Code](#)" on page 88

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:SCPich:PREference[:STATe] <State>**

The command activates or deactivates the use of S-CPICH as reference phase.

**Parameters:**

<State> ON | OFF  
 \*RST: 0

**Example:** BB:W3GP:BST2:SCP:REF ON  
 activates the use of S-CPICH as reference phase for base station 2.

**Manual operation:** See "[S-CPICH as Phase Reference](#)" on page 89

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:SSCG?**

The command queries the secondary synchronization code group. This parameter is specified in the table defined by the 3GPP standard "Allocation of SSCs for secondary SCH". This table assigns a specific spreading code to the synchronization code symbol for every slot in the frame. The value is calculated from the scrambling code.

**Return values:**

<Sscg> integer  
 Range: 0 to 63

**Example:** `BB:W3GP:BST2:SSCG?`  
 queries the 2nd search code group for base station 2.  
 Response: 24  
 the base station is part of second search group 24.

**Usage:** Query only

**Manual operation:** See "[2<sup>nd</sup> Search Code Group](#)" on page 88

**[[:SOURce<hw>]:BB:W3GPp:BSTation<st>:STATe <State>**

Activates and deactivates the specified base station.

**Parameters:**

<State> 0 | 1 | OFF | ON  
 \*RST: 1 (BSTation1), 0 (all other)

**Example:** `BB:W3GP:BST2:STAT OFF`  
 deactivates base station 2.

**Manual operation:** See "[Select Basestation/User Equipment](#)" on page 64

**[[:SOURce<hw>]:BB:W3GPp:BSTation<st>:TDElay <Tdelay>**

The command sets the time shift of the selected base station compared to base station 1 in chips.

**Parameters:**

<Tdelay> integer  
 Range: 0 chips to 38400 chips  
 \*RST: 0 chips

**Example:** `BB:W3GP:BST2:TDEL 256`  
 shifts base station 2 by 256 chips compared to base station 1.

**Manual operation:** See "[Time Delay](#)" on page 88

**[[:SOURce<hw>]:BB:W3GPp:BSTation<st>:TDIVersity <TDiversity>**

Selects the antenna and the antenna configuration to be simulated.

To simulate transmit diversity, a two-antenna system has to be selected and Open Loop Transmit Diversity has to be activated (command `BB:W3GP:BST:OLTD ON`).

**Parameters:**

<TDiversity> SANT | ANT1 | ANT2 | OFF  
 SANT = single-antenna system  
 \*RST: SANT

**Example:** `BB:W3GP:BST2:TDIV ANT2`  
 the signal of antenna 2 of one two-antenna system is simulated.

**Manual operation:** See "[Diversity / MIMO](#)" on page 88

## 8.8 Enhanced Channels of Base Station 1

The `SOURce:BB:W3GPp:BSTation:ENHanced` subsystem contains the commands for setting the enhanced channels of base station 1. The commands of this system only take effect when the 3GPP FDD standard is activated, the downlink transmission direction is selected, base station 1 is enabled and enhanced channels are activated:

```
SOURce:BB:W3GPp:STATe ON
```

```
SOURce:BB:W3GPp:LINK DOWN
```

```
SOURce:BB:W3GPp:BST1:STATe ON
```

```
SOURce:BB:W3GPp:BST:ENHanced:CHANnel<11...13>:DPCH:STATe ON
```

or

```
SOURce:BB:W3GPp:BST:ENHanced:PCCPch:STATe ON
```

**BSTation<st>**

The numeric suffix to `BSTation` determines the base station. Enhanced channels are enabled for base station 1 only.

**CHANnel<ch0>**

The value range is `CHANnel<11|12|13>` for enhanced DPCHs and `CHANnel<4>` for P-CCPCH.

**TCHannel<di>**

The transport channel designations for remote control are `TCHannel0` for DCCH, `TCHannel1` to `TCHannel6` for DTCH1 to DTCH6.

### 8.8.1 General Settings

<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH:STATe</code> .....	426
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:PCCPch:STATe</code> .....	427
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:BSTation&lt;st&gt;:ENHanced:PCPich:PATTern</code> .....	427

---

**`[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:STATe`**  
**<State>**

The command switches the selected channel to the enhanced state.

**Parameters:**

**<State>** ON | OFF  
\*RST: 0

**Example:** `BB:W3GP:BST:ENH:CHAN13:DPCH:STAT ON`  
switches DPCH 13 to Enhanced State.

**Manual operation:** See "Enhanced State" on page 129

---

```
[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:PCCPch:STATe <State>
```

The command activates or deactivates the enhanced state of the P-CCPCH (BCH).

**Parameters:**

```
<State>          ON | OFF
                 *RST:    OFF
```

**Example:** BB:W3GP:BST:ENH:PCCP:STAT ON  
switches the P-CCPCH to Enhanced State.

**Manual operation:** See "State (Enhanced P-CCPCH)" on page 126

---

```
[:SOURce<hw>]:BB:W3GPp:BSTation<st>:ENHanced:PCPich:PATTern <Pattern>
```

Sets the P-CPICH pattern (channel 0).

**Parameters:**

```
<Pattern>       ANT1 | ANT2
                 *RST:    ANT1
```

**Example:** BB:W3GP:BST2:ENH:PCP:PATT ANT2  
sets the P-CPICH Pattern to Antenna 2.

**Manual operation:** See "P-CPICH Pattern " on page 125

## 8.8.2 Channel Coding

[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel:DPCH:CCODing:USER: DELeTe.....	428
[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing: BPFRame?.....	428
[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing: SFORmat.....	429
[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing: SRATe?.....	429
[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing:STATe..	430
[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing:TYPE...	430
[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel:DPCH:CCODing:USER: CATalog?.....	432
[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing: USER:LOAD.....	432
[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing: USER:STORe.....	432
[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:INTerleaver2.....	433
[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH: TCHannel<di0>:CRCSiZe.....	433
[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH: TCHannel<di0>:DATA.....	434
[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH: TCHannel<di0>:DATA:DSElect.....	434

<code>[SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH: TCHannel&lt;di0&gt;:DATA:PATtern</code>	435
<code>[SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH: TCHannel&lt;di0&gt;:DTX</code>	435
<code>[SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH: TCHannel&lt;di0&gt;:EPRotection</code>	435
<code>[SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH: TCHannel&lt;di0&gt;:INTerleaver</code>	436
<code>[SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH: TCHannel&lt;di0&gt;:RMAtribute</code>	436
<code>[SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH: TCHannel&lt;di0&gt;:STATe</code>	437
<code>[SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH: TCHannel&lt;di0&gt;:TBCount</code>	437
<code>[SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH: TCHannel&lt;di0&gt;:TBSize</code>	437
<code>[SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH: TCHannel&lt;di0&gt;:TTINterval</code>	438
<code>[SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:PCCPch:CCODing:INTerleaver&lt;di&gt;</code>	438
<code>[SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:PCCPch:CCODing:STATe</code>	438
<code>[SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:PCCPch:CCODing:TYPE?</code>	438

---

**`[SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel:DPCH:CCODing: USER:DELete <Filename>`**

Deletes the specified files with stored user channel codings.

The files are stored with the fixed file extensions `*.3g_ccod_dl` in a directory of the user's choice. The directory applicable to the commands is defined with the command `MMEMory:CDIR`. To access the files in this directory, you only have to give the file name, without the path and the file extension.

**Setting parameters:**

`<Filename>` string

**Example:**

```
MMEM:CDIR '<root>CcodDpchUser'
selects the directory for the user channel coding files.
BB:W3GP:BST:ENH:CHAN:DPCH:CCOD:USER:DEL
'user_cc1'
deletes the specified file with user coding.
```

**Usage:** Setting only

---

**`[SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH: CCODing:BPFRame?`**

Queries the number of data bits in the DPDCH component of the frame at the physical layer.

**Return values:**

<BpFrame> integer  
 Range: 30 to 20000  
 \*RST: 510

**Example:**

BB:W3GP:BST:ENH:CHAN13:DPCH:CCOD:BPFR?  
 queries the number of data bits.  
 Response: 1  
 the number of data bits is 1.

**Usage:** Query only

**Manual operation:** See "[Bits per Frame \(DPDCH\)](#)" on page 133

**[ :SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing:SFORmat <SFormat>**

The command sets the slot format for the selected enhanced DPCH of base station 1. The slot format is fixed for channel-coded measurement channels conforming to the standard - "Reference Measurement Channel". Changing the slot format automatically activates User coding (W3GP:BST:ENH:CHAN<11...13>:DPCH:CCOD:TYPE USER). The slot format also fixes the symbol rate, bits per frame, pilot length and TFCI state parameters.

When a channel coding type conforming to the standard is selected ([ :SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing:TYPE) and channel coding is activated, the slot format is ([ :SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing:STATE) automatically set to the associated value.

Changing the slot format automatically activates User coding (W3GP:BST:ENH:CHAN<11...13>:DPCH:CCOD:TYPE USER).

The command sets the symbol rate (W3GP:BST:ENH:CHAN:DPCH:CCOD:SRAT), the bits per frame (W3GP:BST:ENH:CHAN:DPCH:CCOD:BPFR), the pilot length (W3GP:BST1:CHAN:DPCC:PLEN), and the TFCI state (W3GP:BST1:CHAN:DPCC:TFCI STAT) to the associated values.

**Parameters:**

<SFormat> integer  
 Range: 0 to dynamic  
 \*RST: 0

**Example:**

BB:W3GP:BST:ENH:CHAN13:DPCH:CCOD:SFOR 4  
 sets slot format 4 for Enhanced DPCH13.

**Manual operation:** See "[Slot Format \(DPDCH\)](#)" on page 133

**[ :SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing:SRATe?**

The command queries the symbol rate.

The symbol rate depends on the selected slot format (`[ :SOURCE<hw> ] :BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing:SFORmat`), and if the slot format changes, this changes automatically as well.

**Return values:**

`<SRate>` D7K5 | D15K | D30K | D60K | D120k | D240k | D480k | D960k |  
D1920k | D2880k | D3840k | D4800k | D5760k | D2X1920K |  
D2X960K2X1920K  
\*RST: D30K

**Example:**

`BB:W3GP:BST:ENH:CHAN13:DPCH:CCOD:SRAT?`  
queries the symbol rate.  
Response: 'D30K'  
the symbol rate of Enhanced DPCH 13 is 30 ksp.

**Usage:** Query only

**Manual operation:** See "[Symbol Rate \(DPDCH\)](#)" on page 133

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
CCODing:STATe <State>`

The command activates or deactivates channel coding for the selected enhanced DPCH.

When channel coding is activated and a channel coding type conforming to the standard is selected, (`BB:W3GP:BST:ENH:CHAN:DPCH:CCOD:TYPE`) the slot format, (`BB:W3GP:BST:ENH:CHAN:DPCH:CCOD:SFOR`) and thus the symbol rate, (`BB:W3GP:BST:ENH:CHAN:DPCH:CCOD:SRAT`) the bits per frame, (`BB:W3GP:BST:ENH:CHAN:DPCH:CCOD:BPFR`), the pilot length (`BB:W3GP:BST1:CHAN:DPCC:PLEN`) and the TFCI state (`BB:W3GP:BST1:CHAN:DPCC:TFCI STAT`) are set to the associated values.

**Parameters:**

`<State>` ON | OFF  
\*RST: OFF

**Example:**

`BB:W3GP:BST:ENH:CHAN13:DPCH:CCOD:TYPE M12K2`  
selects channel coding type RMC 12.2 kbps for Enhanced DPCH 13.  
`BB:W3GP:BST:ENH:CHAN13:DPCH:CCOD:STAT ON`  
activates channel coding.

**Manual operation:** See "[Channel Coding State](#)" on page 131

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
CCODing:TYPE <Type>`

The command selects the channel coding scheme in accordance with the 3GPP specification.

The 3GPP specification defines 4 reference measurement channel coding types, which differ in the input data bit rate to be processed (12.2, 64, 144 and 384 kbps). The additional AMR CODER coding scheme generates the coding of a voice channel. The BTFD coding types with different data rates are also defined in the 3GPP specification (TS 34.121). They are used for the receiver quality test Blind Transport Format Detection.

When a channel coding type conforms to the standard and channel coding is activated, (`:BB:W3GP:BST:ENH:CHAN<n>:DPCH:CCOD:STAT`) the slot format (`:BB:W3GP:BST:ENH:CHAN<n>:DPCH:CCOD:SFOR`) and thus the symbol rate (`:BB:W3GP:BST:ENH:CHAN<n>:DPCH:CCOD:SRAT`), the bits per frame, (`:BB:W3GP:BST:ENH:CHAN<n>:DPCH:CCOD:BPFR`), the pilot length (`:BB:W3GP:BST1:CHAN<n>:DPCC:PLEN`) and the TFCI state (`:BB:W3GP:BST1:CHAN<n>:DPCC:TFCI:STAT`) are set to the associated values.

**Parameters:**

<Type>

M12K2 | M64K | M144k | M384k | AMR | BTFD1 | BTFD2 | BTFD3

**M12K2**

Measurement channel with an input data bit rate of 12.2 kbps.

**M64K**

Measurement channel with an input data bit rate of 64 kbps.

**M144k**

Measurement channel with an input data bit rate of 144 kbps.

**M384k**

Measurement channel with an input data bit rate of 384 kbps.

**AMR**

Channel coding for the AMR Coder (coding a voice channel).

**USER**

This parameter cannot be set. USER is returned whenever a user-defined channel coding is active, that is to say, after a channel coding parameter has been changed or a user coding file has been loaded. The file is loaded by the command [`:SOURCE<hw>`]:`BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing:USER:LOAD`.

**BTFD1**

Blind Transport Format Detection Rate 1 (12.2 kbps).

**BTFD2**

Blind Transport Format Detection Rate 2 (7.95 kbps).

**BTFD3**

Blind Transport Format Detection Rate 3 (1.95 kbps).

\*RST: M12K2

**Example:**

`BB:W3GP:BST:ENH:CHAN13:DPCH:CCOD:TYPE M144`  
selects channel coding scheme RMC 144 kbps.

**Manual operation:** See "Channel Coding Type" on page 131

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel:DPCH:CCODing:  
USER:CATalog?**

Queries existing files with stored user channel codings.

The files are stored with the fixed file extensions \*.3g\_ccod\_d1 in a directory of the user's choice. The directory applicable to the commands is defined with the command `MMEMory:CDIR`.

**Return values:**

<Catalog> string

**Example:**

```
MMEM:CDIR '<root>CcodDpchUser'
selects the directory for the user channel coding files.
BB:W3GP:BST:ENH:CHAN:DPCH:CCOD:USER:CAT?
queries the existing files with user coding.
Response: user_cc1
there is one file with user coding.
```

**Usage:** Query only

**Manual operation:** See "[User Coding](#)" on page 132

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
CCODing:USER:LOAD <Filename>**

The command loads the specified files with stored user channel codings.

The files are stored with the fixed file extensions \*.3g\_ccod\_d1 in a directory of the user's choice. The directory applicable to the commands is defined with the command `MMEMory:CDIR`. To access the files in this directory, you only have to give the file name, without the path and the file extension.

**Setting parameters:**

<Filename> <user\_coding>

**Example:**

```
MMEM:CDIR '<root>CcodDpchUser'
selects the directory for the user channel coding files.
BB:W3GP:BST:ENH:CHAN13:DPCH:CCOD:USER:LOAD
'user_cc1'
loads the specified file with user coding.
```

**Usage:** Setting only

**Manual operation:** See "[User Coding](#)" on page 132

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
CCODing:USER:STORE <Filename>**

The command saves the current settings for channel coding as user channel coding in the specified file.

The files are stored with the fixed file extensions `*.3g_ccod_d1` in a directory of the user's choice. The directory in which the file is stored is defined with the command `MMEMoRY:CDIR`. To store the files in this directory, you only have to give the file name, without the path and the file extension.

**Setting parameters:**

<Filename> string

**Example:**

```
MMEM:CDIR '<root>CcodDpchUser'
selects the directory for the user channel coding files.
BB:W3GP:BST:ENH:CHAN13:DPCH:CCOD:USER:STOR
'user_cc1'
saves the current channel coding setting in file user_cc1 in
directory <root>CcodDpchUser.
```

**Usage:** Setting only

**Manual operation:** See "[User Coding](#)" on page 132

**[:SOURCE<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
INTerleaver2 <Interleaver2>**

The command activates or deactivates channel coding interleaver state 2 for the selected channel.

Interleaver state 2 is activated or deactivated for all the transport channels together. Interleaver state 1 can be activated and deactivated for each transport channel individually (command `[:SOURCE<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:TCHannel<di0>:INTerleaver`).

**Note:** The interleaver states do not cause the symbol rate to change.

**Parameters:**

<Interleaver2> ON | OFF  
\*RST: ON

**Example:**

```
BB:W3GP:BST:ENH:CHAN13:DPCH:INT OFF
deactivates channel coding interleaver state 2 for all the TCHs of
DPCH13.
```

**Manual operation:** See "[Interleaver 2 State](#)" on page 136

**[:SOURCE<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
TCHannel<di0>:CRCSize <CrcSize>**

The command defines the CRC length for the selected transport channel. It is also possible to deactivate checksum determination.

**Parameters:**

<CrcSize> NONE | 8 | 12 | 16 | 24  
\*RST: 16

**Example:**

```
BB:W3GP:BST:ENH:CHAN13:DPCH:TCH0:CRCS NONE
deactivates checksum determination for the DCCH of DPCH13.
```

**Manual operation:** See ["Size of CRC"](#) on page 135

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
TCHannel<di0>:DATA <Data>**

The command determines the data source for the data fields of enhanced channels with channel coding. If channel coding is not active, the DPCH data source is used (:SOURce:BB:W3GPp:BST:CHANnel:DATA).

**Parameters:**

<Data>

PN9 | PN11 | PN15 | PN16 | PN20 | PN21 | PN23 | DLISt |  
ZERO | ONE | PATTErn |

**PNxx**

The pseudo-random sequence generator is used as the data source. Different random sequence lengths can be selected.

**DLISt**

A data list is used. The data list is selected with the command  
[\[:SOURce<hw>\]:BB:W3GPp:BSTation:ENHanced:  
CHANnel<ch0>:DPCH:TCHannel<di0>:DATA:DSElect.](#)

**ZERO | ONE**

Internal 0 and 1 data is used.

**PATTErn**

Internal data is used. The bit pattern for the data is defined with the command [\[:SOURce<hw>\]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:TCHannel<di0>:DATA:PATTErn.](#)

\*RST: PN9

**Example:**

BB:W3GP:BST:ENH:CHAN13:DPCH:TCH1:DATA PATT  
selects the Pattern data source for the data fields of DTCH1 of DPCH13. The bit pattern is defined with the following command.  
BB:W3GP:BST:ENH:CHAN13:DPCH:TCH1:DATA:PATT  
#H3F,8  
defines the bit pattern.

**Manual operation:** See ["Data List Management"](#) on page 58

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
TCHannel<di0>:DATA:DSElect <DSelect>**

The command selects the data list for enhanced channels for the DLISt selection.

The files are stored with the fixed file extensions \*.dm\_iqd in a directory of the user's choice. The directory applicable to the commands is defined with the command MME-Mory:CDIR. To access the files in this directory, you only have to give the file name, without the path and the file extension.

**Parameters:**

<DSelect>

string

**Example:** BB:W3GP:BST:ENH:CHAN13:DPCH:TCH1:DATA DLIS  
selects the Data Lists data source for DTCH1 of DPCH13.  
MME:CDIR '<root>IQData'  
selects the directory for the data lists.  
BB:W3GP:BST:ENH:CHAN13:DPCH:TCH1:DATA:DSEL  
'bts\_tch'  
selects the file bts\_tch as the data source.

**Manual operation:** See "[Data List Management](#)" on page 58

**[:SOURCE<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
TCHannel<di0>:DATA:PATtern <Pattern>**

The command determines the bit pattern for the PATtern selection. The maximum length is 64 bits.

**Parameters:**

<Pattern> 64 bits  
\*RST: #H0,1

**Example:** BB:W3GP:BST:ENH:CHAN13:DPCH:TCH1:DATA:PATT  
#H3F, 8  
defines the bit pattern.

**Manual operation:** See "[Data Source](#)" on page 134

**[:SOURCE<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
TCHannel<di0>:DTX <Dtx>**

The command sets the number of DTX (Discontinuous Transmission) bits. These bits are entered in the data stream between rate matching and interleaver 1 and used for the BTFD reference measurement channels rate 2 and rate 3.

**Parameters:**

<Dtx> integer  
Range: 0 to 1024  
\*RST: 0

**Example:** BB:W3GP:BST:ENH:CHAN13:DPCH:TCH1:DTX 257  
257 bits are entered in the data stream between rate matching and interleaver 1.

**Manual operation:** See "[DTX Indication Bits](#)" on page 136

**[:SOURCE<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
TCHannel<di0>:EPProtection <EProtection>**

The command determines the error protection.

**Note:**

The transport channel designations for remote control are TCHannel0 for DCCH, TCHannel1 to TCHannel6 for DTCH1 to DTCH6.

**Parameters:**

<EProtection> NONE | TURBo3 | CON2 | CON3

**NONE**

No error protection

**TURBo3**

Turbo Coder of rate 1/3 in accordance with the 3GPP specifications.

**CON2 | CON3**

Convolution Coder of rate 1/2 or 1/3 with generator polynomials defined by 3GPP.

\*RST: CON3

**Example:**

BB:W3GP:BST:ENH:CHAN13:DPCH:TCH1:EPR NONE  
error protection for transport channel DTCH1 of DPCH13 is deactivated.

**Manual operation:** See "[Error Protection](#)" on page 136

**[ :SOURCE<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
TCHannel<di0>:INTerleaver <Interleaver>**

The command activates or deactivates channel coding interleaver state 1 for the selected channel.

Interleaver state 1 can be activated and deactivated for each transport channel individually. The channel is selected via the suffix at TCHannel.

Interleaver state 2 can only be activated or deactivated for all the transport channels together (`[ :SOURCE<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:INTerleaver2`).

**Note:** The interleaver states do not cause the symbol rate to change.

**Parameters:**

<Interleaver> ON | OFF

\*RST: ON

**Manual operation:** See "[Interleaver 1 State](#)" on page 136

The transport channel designations for remote control are TCHannel0 for DCCH, TCHannel1 to TCHannel6 for DTCH1 to DTCH6.

**[ :SOURCE<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
TCHannel<di0>:RMAtribute <RmAttribute>**

Sets data rate matching.

**Parameters:**

<RmAttribute> integer  
 Range: 1 to 1024  
 \*RST: 256

**Example:** BB:W3GP:BST:ENH:CHAN13:DPCH:TCH1:RMAT 1024  
 sets the rate matching attribute for DTCH1 of DPCH13 to 1024.

**Manual operation:** See "[Rate Matching Attribute](#)" on page 135

**[:SOURCE<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
 TCHannel<di0>:STATe <State>**

The command activates/deactivates the selected transport channel.

**Parameters:**

<State> ON | OFF  
 \*RST: OFF

**Example:** BB:W3GP:BST:ENH:CHAN13:DPCH:TCH1:STAT ON  
 activates DTCH1 of DPCH13.

**Manual operation:** See "[Transport Channel State](#)" on page 134

**[:SOURCE<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
 TCHannel<di0>:TBCount <TbCount>**

Defines the number of blocks used for the selected transport channel.

**Parameters:**

<TbCount> integer  
 Range: 1 to 24  
 \*RST: 1

**Example:** BB:W3GP:BST:ENH:CHAN13:DPCH:TCH:TBC 4  
 sets 4 transport blocks for DTCH1 of DPCH13.

**Manual operation:** See "[Transport Block](#)" on page 135

**[:SOURCE<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
 TCHannel<di0>:TBSize <TbSize>**

Sets the size of the data blocks.

**Parameters:**

<TbSize> integer  
 Range: 0 to 4096

**Example:** BB:W3GP:BST:ENH:CHAN13:DPCH:TCH:TBS 1024  
 sets the length of the transport blocks for DTCH1 of DPCH13 to 1024.

**Manual operation:** See "[Transport Block Size](#)" on page 135

---

**[ :SOURce<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
TCHannel<di0>:TTINterval <TtInterval>**

Sets the number of frames into which a TCH is divided. This setting also defines the interleaver depth.

**Parameters:**

<TtInterval> 10MS | 20MS | 40MS

**Example:**

SOURce1:BB:W3GPP:BSTation:ENHanced:CHANnel13:  
DPCH:TCHannel1:TTINterval 20ms  
sets that DTCH1 of DPCH13 is divided into 2 frames.

**Manual operation:** See "[Transport Time Interval](#)" on page 135

---

**[ :SOURce<hw>]:BB:W3GPP:BSTation:ENHanced:PCCPch:CCODing:  
INTerleaver<di> <Interleaver>**

The command activates or deactivates channel coding interleaver state 1 or 2 for the P-CCPCH.

**Note:** The interleaver states do not cause the symbol rate to change.

**Parameters:**

<Interleaver> ON | OFF  
\*RST: ON

**Example:**

BB:W3GP:BST:ENH:PCCP:CCOD:INT1 OFF  
deactivates channel coding interleaver state 1 for the P-CCPCH.

**Manual operation:** See "[Interleaver](#)" on page 128

---

**[ :SOURce<hw>]:BB:W3GPP:BSTation:ENHanced:PCCPch:CCODing:STATe  
<State>**

The command activates or deactivates channel coding for the enhanced P-CCPCH. The coding scheme of the P-CCPCH (BCH) is defined in the standard.

**Parameters:**

<State> ON | OFF  
\*RST: OFF

**Example:**

BB:W3GP:BST:ENH:PCCP:CCOD:STAT ON  
activates channel coding for the enhanced P-CCPCH.

**Manual operation:** See "[Channel Coding State](#)" on page 127

---

**[ :SOURce<hw>]:BB:W3GPP:BSTation:ENHanced:PCCPch:CCODing:TYPE?**

The command queries the channel coding scheme in accordance with the 3GPP specification. The coding scheme of the P-CCPCH (BCH) is defined in the standard. The channel is generated automatically with the counting system frame number (SFN). The system information after the SFN field is completed from the selected data source.

**Return values:**

<Type> BCHSfn  
 \*RST: BCHSfn

**Example:**

BB:W3GP:BSTation:ENHanced:PCCP:CCOD:TYPE?  
 queries the channel coding scheme of the P-CCPCH.  
 Response: 'BCHS'  
 the channel coding scheme with SFN is used.

**Usage:**

Query only

**Manual operation:** See "Channel Coding Type" on page 128

### 8.8.3 Dynamic Power Control Settings



The R&S WinIQSIM2 does not support Dynamic Power Control.

#### Example: Configuring the Dynamic Power Control Settings

The following is a simple programming example with the purpose to show **all** commands for this task. In real application, some of the commands may be omitted.

```
SOURce:BB:W3GPp:BSTation:ENHanced:CHAN11:DPCH:DPControl:DIRection UP
// selects direction up, a high level of the control signals
// leads to an increase of the channel power
SOURce:BB:W3GPp:BSTation:ENHanced:CHAN11:DPCH:DPControl:STEP 1 dB
// selects a step width of 1 dB.
// A high level of the control signal leads to
// an increase of 1 dB of the channel power,
// a low level to a decrease of 1 dB.
SOURce:BB:W3GPp:BSTation:ENHanced:CHAN11:DPCH:DPControl:RANGE:DOWN 10 dB
// selects a dynamic range of 10 dB for ranging up the channel power
SOURce:BB:W3GPp:BSTation:ENHanced:CHAN11:DPCH:DPControl:RANGE:UP 50 dB
// selects a dynamic range of 50 dB for ranging up the channel power
// The overall increase and decrease of channel power,
// i.e. the dynamic range is limited to 60 dB
SOURce:BB:W3GPp:BSTation:ENHanced:CHAN11:DPCH:DPControl:MODE TPC
// selects the source of the power control signal
SOURce:BB:W3GPp:BSTation:ENHanced:CHAN11:DPCH:DPControl:STATE ON
// activates Dynamic Power Control for DPCH 11
SOURce:BB:W3GPp:BSTation:ENHanced:CHAN11:DPCH:DPControl:POWER?
// queries the deviation of the channel power of DPCH 11

[;SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:DPControl:
  DIRection.....440
[;SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:DPControl:
  CONNector..... 440
[;SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:DPControl:MODE.440
```

<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:BSTation&lt;st&gt;:ENHanced:CHANnel&lt;ch0&gt;:DPCH: DPControl:RANGe:UP</code> .....	441
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH:DPControl: RANGe:DOWN</code> .....	441
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH:DPControl: STATE</code> .....	441
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH:DPControl: STEP:MANual</code> .....	441
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH:DPControl: STEP[EXTernal]</code> .....	442
<code>[:SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH:DPControl[ POWER]?</code> .....	442

---

**`[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
DPControl:DIRection <Direction>`**

The command selects the Dynamic Power Control direction. The selected mode determines if the channel power is increased (UP) or decreased (DOWN) by a control signal with high level.

**Parameters:**

<Direction>           UP | DOWN  
\*RST:            UP

**Example:**            see [example "Configuring the Dynamic Power Control Settings"](#)  
                          on page 439

**Manual operation:**   See "[Direction](#)" on page 140

---

**`[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
DPControl:CONNector <Connector>`**

Determines the input connector at that the instrument expects the external control signal.

**Parameters:**

<Connector>           LEVatt | USER1  
\*RST:            LEVatt

**Manual operation:**   See "[Connector](#)" on page 140

---

**`[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
DPControl:MODE <Mode>`**

The command selects the control signal source for Dynamic Power Control.

**Note:** R&S SMBV instruments do not support External Dynamic Power Control.

**Parameters:**

<Mode>                TPC | MANual | EXTernal  
\*RST:            TPC

**Example:** see [example "Configuring the Dynamic Power Control Settings"](#) on page 439

**Manual operation:** See ["Mode"](#) on page 140

```
[ :SOURce<hw>]:BB:W3GPp:BSTation<st>:ENHanced:CHANnel<ch0>:DPCH:
  DPControl:RANGe:UP <Up>
```

```
[ :SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:
  DPControl:RANGe:DOWN <Down>
```

The command selects the dynamic range for ranging down the channel power.

**Parameters:**

<Down> float  
 Range: 0 to 60  
 Increment: 0.01  
 \*RST: 10  
 Default unit: dB

**Example:** see [example "Configuring the Dynamic Power Control Settings"](#) on page 439

**Manual operation:** See ["Up Range/Down Range"](#) on page 141

```
[ :SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:
  DPControl:STATe <State>
```

The command activates/deactivates Dynamic Power Control.

**Parameters:**

<State> 0 | 1 | OFF | ON  
 \*RST: 0

**Example:** see [example "Configuring the Dynamic Power Control Settings"](#) on page 439

**Manual operation:** See ["Dynamic Power Control State"](#) on page 140

```
[ :SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:
  DPControl:STEP:MANual <Manual>
```

This command provides the control signal for manual mode of Dynamic Power Control.

**Setting parameters:**

<Manual> MAN0 | MAN1  
 \*RST: MAN0

**Example:**

```
BB:W3GP:BST:ENH:CHAN11:DPCH:DPC:MODE MAN
BB:W3GP:BST:ENH:CHAN11:DPCH:DPC:STEP 0.5 dB
BB:W3GP:BST:ENH:CHAN11:DPCH:DPC:STAT ON
BB:W3GP:BST:ENH:CHAN11:DPCH:DPC:STEP:MAN MAN0
```

**Usage:** Setting only

**Manual operation:** See ["Mode"](#) on page 140

---

**[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
DPControl:STEP[:EXTernal] <External>**

This command sets step width by which – with Dynamic Power Control being switched on - the channel power of the selected enhanced channel is increased or decreased.

**Parameters:**

<External> float  
 Range: 0.5 to 6  
 Increment: 0.01  
 \*RST: 1  
 Default unit: dB

**Example:** see [example "Configuring the Dynamic Power Control Settings"](#) on page 439

**Manual operation:** See ["Power Step"](#) on page 141

---

**[:SOURce<hw>]:BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:  
DPControl[:POWER]?**

The command queries the deviation of the channel power (delta POW) from the set power start value of the corresponding enhanced channels.

**Return values:**

<Power> float  
 Range: -60 to 60  
 Increment: 0.01  
 \*RST: 0

**Example:** see [example "Configuring the Dynamic Power Control Settings"](#) on page 439

**Usage:** Query only

**Manual operation:** See ["Power Control Graph"](#) on page 141

## 8.8.4 Error Insertion

<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH:DERRor:BIT: LAYer.....</a>	443
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH:DERRor:BIT: RATE.....</a>	443
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH:DERRor:BIT: STATE.....</a>	443
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH:DERRor: BLOCK:RATE.....</a>	444
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:BSTation:ENHanced:CHANnel&lt;ch0&gt;:DPCH:DERRor: BLOCK:STATE.....</a>	444

<code>[:SOURce&lt;hw&gt;]:BB:W3GPP:BSTation[:ENHanced]:CHANnel&lt;ch0&gt;:HSDPa:DERRor: BIT:LAYer.....</code>	445
<code>[:SOURce&lt;hw&gt;]:BB:W3GPP:BSTation[:ENHanced]:CHANnel&lt;ch0&gt;:HSDPa:DERRor: BIT:RATE.....</code>	445
<code>[:SOURce&lt;hw&gt;]:BB:W3GPP:BSTation[:ENHanced]:CHANnel&lt;ch0&gt;:HSDPa:DERRor: BIT:STATE.....</code>	445
<code>[:SOURce&lt;hw&gt;]:BB:W3GPP:BSTation[:ENHanced]:CHANnel&lt;ch0&gt;:HSDPa:DERRor: BLOCK:RATE.....</code>	446
<code>[:SOURce&lt;hw&gt;]:BB:W3GPP:BSTation[:ENHanced]:CHANnel&lt;ch0&gt;:HSDPa:DERRor: BLOCK:STATE.....</code>	446

---

**`[:SOURce<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:DERRor:  
BIT:LAYer <Layer>`**

The command selects the layer in the coding process in which bit errors are inserted.

**Parameters:**

<Layer>                   TRANsport | PHYSical

**TRANsport**

Transport Layer (Layer 2). This layer is only available when channel coding is active.

**PHYSical**

Physical layer (Layer 1).

\*RST:           PHYSical

**Example:**

`BB:W3GP:BST:ENH:CHAN13:DPCH:DERR:BIT:LAY PHYS`  
selects layer 1 for entering bit errors.

**Manual operation:** See "[Insert Errors On](#)" on page 137

---

**`[:SOURce<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:DERRor:  
BIT:RATE <Rate>`**

The command sets the bit error rate.

**Parameters:**

<Rate>                   float  
Range:           1E-7 to 0.5  
Increment:      1E-7  
\*RST:            0.001

**Example:**

`BB:W3GP:BST:ENH:CHAN13:DPCH:DERR:BIT:RATE 1E-4`  
sets a bit error rate of 0.0001.

**Manual operation:** See "[Bit Error Rate](#)" on page 137

---

**`[:SOURce<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:DERRor:  
BIT:STATE <State>`**

The command activates bit error generation or deactivates it.

Bit errors are inserted into the data fields of the enhanced channels. When channel coding is active, it is possible to select the layer in which to insert the errors (the physical or the transport layer, `[ :SOURCE<hw> ] :BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:DERRor:BIT:LAYer`). When the data source is read out, individual bits are deliberately inverted at random points in the data bit stream at the specified error rate in order to simulate an invalid signal.

**Parameters:**

<State> ON | OFF  
\*RST: 0

**Example:**

`BB:W3GP:BST:ENH:CHAN13:DPCH:DERR:BIT:STAT ON`  
activates bit error generation.

**Manual operation:** See ["Bit Error State \(Enhanced DPCHs\)"](#) on page 136

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:DERRor:  
BLOCK:RATE <Rate>`

Sets the block error rate.

**Parameters:**

<Rate> float  
Range: 1E-4 to 0.5  
Increment: 1E-4  
\*RST: 0.1

**Example:**

`BB:W3GP:BST:ENH:CHAN13:DPCH:DERR:BLOC:RATE 1E-2`  
sets the block error rate to 0.01.

**Manual operation:** See ["Block Error Rate"](#) on page 137

`[ :SOURCE<hw> ] :BB:W3GPp:BSTation:ENHanced:CHANnel<ch0>:DPCH:DERRor:  
BLOCK:STATe <State>`

The command activates or deactivates block error generation. Block error generation is only possible when channel coding is activated.

During block error generation, the CRC checksum is determined and then the last bit is inverted at the specified error probability in order to simulate a defective signal.

**Parameters:**

<State> ON | OFF  
\*RST: 0

**Example:**

`BB:W3GP:BST:ENH:CHAN13:DPCH:CCOD:STAT ON`  
activates channel coding.  
`BB:W3GP:BST:ENH:CHAN13:DPCH:DERR:BLOC:RATE 5E-1`  
sets the block error rate to 0.1.  
`BB:W3GP:BST:ENH:CHAN13:DPCH:DERR:BLOC:STAT ON`  
activates block error generation.

**Manual operation:** See ["Block Error State"](#) on page 137

---

**[:SOURCE<hw>]:BB:W3GPp:BSTation[:ENHanced]:CHANnel<ch0>:HSDPa:  
DERRor:BIT:LAYer <Layer>**

The command selects the layer in the coding process in which bit errors are inserted.

**Parameters:**

<Layer>                   TRANsport | PHYSical  
**TRANsport**  
 Transport Layer (Layer 2)  
**PHYSical**  
 Physical layer (Layer 1)  
 \*RST:           PHYSical

**Example:**           BB:W3GP:BST:ENH:CHAN12:HSDP:DERR:BIT:LAY PHYS  
 selects layer 1 for entering bit errors.

**Manual operation:** See "[Insert Errors On \(HSDPA H-Set\)](#)" on page 123

---

**[:SOURCE<hw>]:BB:W3GPp:BSTation[:ENHanced]:CHANnel<ch0>:HSDPa:  
DERRor:BIT:RATE <Rate>**

Sets the bit error rate.

**Parameters:**

<Rate>                   float  
 \*RST:           1E-3

**Example:**           BB:W3GP:BST:ENH:CHAN12:HSDP:DERR:BIT:RATE 1E-4  
 sets a bit error rate of 0.0001.

**Manual operation:** See "[Bit Error Rate \(HSDPA H-Set\)](#)" on page 123

---

**[:SOURCE<hw>]:BB:W3GPp:BSTation[:ENHanced]:CHANnel<ch0>:HSDPa:  
DERRor:BIT:STATe <State>**

The command activates bit error generation or deactivates it.

Bit errors are inserted into the data stream of the coupled HS-PDSCHs. It is possible to select the layer in which the errors are inserted (physical or transport layer). When the data source is read out, individual bits are deliberately inverted at random points in the data bit stream at the specified error rate in order to simulate an invalid signal.

**Parameters:**

<State>                   ON | OFF  
 \*RST:           0

**Example:**           BB:W3GP:BST:ENH:CHAN12:HSDP:DERR:BIT:STAT ON  
 activates bit error generation.

**Manual operation:** See "[Bit Error State \(HSDPA H-Set\)](#)" on page 123

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation[:ENHanced]:CHANnel<ch0>:HSDPa:  
DERRor:BLOCK:RATE <Rate>**

The command sets the block error rate.

**Parameters:**

<Rate> float  
Range: 1E-4 to 5E-1  
\*RST: 5E-1

**Example:** BB:W3GP:BST:ENH:CHAN12:HSDP:DERR:BLOC:RATE 1E-2  
sets the block error rate to 0.01.

**Manual operation:** See "[Block Error Rate \(HSDPA H-Set\)](#)" on page 124

---

**[ :SOURce<hw>]:BB:W3GPp:BSTation[:ENHanced]:CHANnel<ch0>:HSDPa:  
DERRor:BLOCK:STATe <State>**

The command activates or deactivates block error generation. During block error generation, the CRC checksum is determined and then the last bit is inverted at the specified error probability in order to simulate a defective signal.

**Parameters:**

<State> ON | OFF  
\*RST: 0

**Example:** BB:W3GP:BST:ENH:CHAN12:HSDP:DERR:BLOC:RATE 5E-1  
sets the block error rate to 0.1.  
BB:W3GP:BST:ENH:CHAN12:HSDP:DERR:BLOC:STAT ON  
activates block error generation.

**Manual operation:** See "[Block Error State \(HSDPA H-Set\)](#)" on page 123

## 8.9 User Equipment Settings

The `SOURce:BB:W3GPp:MSTation` system contains commands for setting the user equipment. The commands of this system only take effect when the 3GPP FDD standard is activated, the UP transmission direction is selected and the particular user equipment is enabled:

```
SOURce:BB:W3GPp:STATe ON
```

```
SOURce:BB:W3GPp:LINK UP
```

```
SOURce:BB:W3GPp:MSTation2:STATe ON
```

**MSTation<st>**

The numeric suffix to `MSTation` determines the user equipment. The value range is 1 .. 4. If the suffix is omitted, MS1 is selected.

• General Settings.....	447
• Compressed Mode Settings.....	452
• DPCCH Settings.....	454
• HS-DPCCH Settings.....	461
• DPDCH Settings.....	479
• PCPCH Settings.....	483
• PRACH Settings.....	494
• HSUPA Settings.....	503
• UL-DTX and Uplink Scheduling Settings.....	523
• Dynamic Power Control Settings.....	528

### 8.9.1 General Settings

[SOURce<hw>]:BB:W3GPp:MSTation:ADDITIONal:COUNT.....	447
[SOURce<hw>]:BB:W3GPp:MSTation:ADDITIONal:POWER:OFFSet.....	448
[SOURce<hw>]:BB:W3GPp:MSTation:ADDITIONal:SCODE:STEP.....	448
[SOURce<hw>]:BB:W3GPp:MSTation:ADDITIONal:STATe.....	448
[SOURce<hw>]:BB:W3GPp:MSTation:ADDITIONal:TDElay:STEP.....	448
[SOURce<hw>]:BB:W3GPp:MSTation:PRESet.....	449
[SOURce<hw>]:BB:W3GPp:MSTation<st>:MODE.....	449
[SOURce<hw>]:BB:W3GPp:MSTation<st>:SCODE.....	450
[SOURce<hw>]:BB:W3GPp:MSTation<st>:SCODE:MODE.....	451
[SOURce<hw>]:BB:W3GPp:MSTation<st>:STATe.....	451
[SOURce<hw>]:BB:W3GPp:MSTation<st>:TDElay.....	451
[SOURce<hw>]:BB:W3GPp:LREFerence.....	452

---

#### [SOURce<hw>]:BB:W3GPp:MSTation:ADDITIONal:COUNT <Count>

The command sets the number of additional user equipment.

Up to 128 additional user equipment can be simulated - corresponding to a receive signal for a base station with high capacity utilization. The fourth user equipment (UE4) serves as a template for all other stations. The only parameters of the additional user equipment to be modified are the scrambling code and the power.

#### Parameters:

<Count>	integer
Range:	1 to 128
*RST:	4

#### Example:

```
BB:W3GP:MST:ADD:COUN 20
sets 20 additional user equipment.
BB:W3GP:MST:ADD:POW:OFFS -3.0
sets the power offset to -3 dB.
BB:W3GP:MST:ADD:SCOD:STEP 1
sets the step width for increasing the scrambling code to 1.
BB:W3GP:MST:ADD:STAT ON
connects the 20 user equipment to the 3GPP FDD signal.
```

**Manual operation:** See "Number of Additional UE" on page 86

**[ :SOURce<hw>]:BB:W3GPp:MSTation:ADDITIONal:POWER:OFFSet <Offset>**

Sets the power offset of the active channels of the additional user equipment relative to the power of the active channels of the reference station UE4.

The offset applies to all the additional user equipment. The resultant overall power must fall within the range 0 ... - 80 dB. If the value is above or below this range, it is limited automatically.

**Parameters:**

<Offset> float  
 Range: -80 to 0  
 Increment: 0.01  
 \*RST: 0

**Example:** BB:W3GP:MST:ADD:POW:OFFS -3.0  
 sets the offset to -3 dB.

**Manual operation:** See "[Power Offset](#)" on page 86

**[ :SOURce<hw>]:BB:W3GPp:MSTation:ADDITIONal:SCODE:STEP <Step>**

Sets the step width for increasing the scrambling code of the additional user equipment. The start value is the scrambling code of UE4.

**Parameters:**

<Step> integer  
 Range: 0 to #FFFFFFF

**Example:** BB:W3GP:MST:ADD:SCOD:STEP #H55  
 sets the step width for increasing the scrambling code to #H55.

**Manual operation:** See "[Scrambling Code Step](#)" on page 86

**[ :SOURce<hw>]:BB:W3GPp:MSTation:ADDITIONal:STATE <State>**

Activates additional user equipment.

**Parameters:**

<State> 0 | 1 | OFF | ON  
 \*RST: 0

**Example:** SOURce1:BB:W3GPp:MSTation:ADDITIONal:STATE ON  
 connects the additional user equipment to the 3GPP FDD signal.

**Manual operation:** See "[State](#)" on page 86

**[ :SOURce<hw>]:BB:W3GPp:MSTation:ADDITIONal:TDELAY:STEP <Step>**

The command sets the step width for the time delay of the additional user equipment to one another. The start value is the time delay of UE4. Entry is made in chips and can be a maximum of 1 frame.

**Parameters:**

<Step> integer  
 Range: 0 to 38400  
 \*RST: 0

**Example:**

BB:W3GP:MST:ADD:TDEL:STEP 256  
 shifts each of the user equipment 256 chips apart, starting from the time delay of UE4.

**Manual operation:** See ["Time Delay Step"](#) on page 86

**[:SOURCE<hw>]:BB:W3GPP:MSTation:PRESet**

The command produces a standardized default for all the user equipment. The settings correspond to the \*RST values specified for the commands.

All user equipment settings are preset.

**Example:**

BB:W3GP:MST:PRES  
 resets all the user equipment settings to default values.

**Usage:** Event

**Manual operation:** See ["Reset User Equipment"](#) on page 63

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:MODE <Mode>**

The command selects the operating mode for the user equipment.

**Parameters:**

&lt;Mode&gt;

PRACH | PCPCh | DPCDch | PPRach | PPCPch

**PRACH**

The user equipment only generates a signal with a physical random access channel (PRACH). This channel is used to set up the user equipment connection with the base station. The channel-specific parameters of the PRACH can be set with the commands `:SOURCE:BB:W3GPp:MSTation<n>:PRACH:....`

**PPRach**

The user equipment only generates a signal with the preamble component of a physical random access channel (PRACH). The parameters of the PRACH preamble can be set with the commands `:SOURCE:BB:W3GPp:MSTation<n>:PRACH:....`

**PCPCh**

The user equipment only generates a signal with a physical common packet channel (PCPCH). This channel is used to transmit packet-oriented services (e.g. SMS). The channel-specific parameters of the PCPCH can be set with the commands `:SOURCE:BB:W3GPp:MSTation<n>:PCPCh:....`

**PPCPch**

The user equipment only generates a signal with the preamble component of a physical common packet channel (PCPCH). The parameters of the PCPCH preamble can be set with the commands `:SOURCE:BB:W3GPp:MSTation<n>:PCPCh:....`

**DPCDch**

The user equipment generates a signal with a dedicated physical control channel (DPCCH), up to 6 dedicated physical data channels (DPDCH), up to one HS-DPCCH channel, up to one E-DPCCH channel and up to four E-DPDCH channels. This signal is used for voice and data transmission.

\*RST: DPCDch

**Example:**

BB:W3GP:MST1:MODE DPCD

switches the user equipment to standard mode - transmission of voice and data.

**Manual operation:** See "Mode" on page 161**[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:SCODE <SCode>**

The command sets the scrambling code. Long or short scrambling codes can be generated (command `[ :SOURCE<hw> ] :BB:W3GPp:MSTation<st>:SCODE:MODE`).

**Parameters:**

&lt;SCode&gt;

integer

Range: #H0 to #FFFFFFF

\*RST: #H0

**Example:** `BB:W3GP:MST2:SCOD #H12`  
sets scrambling code #12.

**Manual operation:** See "[Scrambling Code \(hex\)](#)" on page 162

**[:SOURCE<hw>]:BB:W3GP:MSTation<st>:SCODE:MODE <Mode>**

The command sets the type for the scrambling code. The scrambling code generator can also be deactivated for test purposes.

SHORT is only standardized for the selection `:BB:W3GP:MST:MODE DPCDh` and `:BB:W3GP:MST:MODE PCPCh`. But it can also be generated for the PCPCH for test purposes.

**Parameters:**  
<Mode> LONG | SHORT | OFF  
\*RST: LONG

**Example:** `BB:W3GP:MST2:SCODE:MODE OFF`  
deactivates the scrambling code generator.

**Manual operation:** See "[Scrambling Mode](#)" on page 162

**[:SOURCE<hw>]:BB:W3GP:MSTation<st>:STATE <State>**

The command activates and deactivates the specified user equipment.

**Parameters:**  
<State> 0 | 1 | OFF | ON  
\*RST: ON

**Example:** `BB:W3GP:MST2:STAT OFF`  
deactivates user equipment 2.

**Manual operation:** See "[Select Basestation/User Equipment](#)" on page 64

**[:SOURCE<hw>]:BB:W3GP:MSTation<st>:TDElay <TDelay>**

The command sets the time shift of the selected user equipment compared to user equipment 1 in chips.

**Parameters:**  
<TDelay> integer  
Range: 0 to 38400  
\*RST: 0

**Example:** `BB:W3GP:MST2:TDEL 256`  
shifts user equipment 2 by 256 chips compared to user equipment 1.

**Manual operation:** See "[Time Delay](#)" on page 163

---

**[[:SOURce<hw>]:BB:W3GPp:LREference <Reference>**

Determines the power reference for the calculation of the output signal power in uplink direction.

**Parameters:**

<Reference> RMS | DPCC | PMP | LPP | EDCH | HACK | PCQI  
 RMS = RMS Power, DPCC = First DPCCH, PMP = PRACH Message Part, LPP = Last PRACH Preamble, EDCH = First E-DCH, HACK = First HARQ-ACK, PCQI = First PCI/CQI  
 \*RST: RMS

**Example:** SOURce1:BB:W3GPp:LREference RMS

**Manual operation:** See "[Power Reference](#)" on page 65

## 8.9.2 Compressed Mode Settings

[[:SOURce<hw>]:BB:W3GPp:MSTation<st>:CMODE:METHOD.....	452
[[:SOURce<hw>]:BB:W3GPp:MSTation<st>:CMODE:PATTERN<ch>:TGD.....	452
[[:SOURce<hw>]:BB:W3GPp:MSTation<st>:CMODE:PATTERN<ch>:TGL<di>.....	453
[[:SOURce<hw>]:BB:W3GPp:MSTation<st>:CMODE:PATTERN<ch>:TGPL.....	453
[[:SOURce<hw>]:BB:W3GPp:MSTation<st>:CMODE:PATTERN<ch>:TGSN.....	453
[[:SOURce<hw>]:BB:W3GPp:MSTation<st>:CMODE:STATE.....	454

---

**[[:SOURce<hw>]:BB:W3GPp:MSTation<st>:CMODE:METHOD <Method>**

The command selects compressed mode method.

**Parameters:**

<Method> HLScheduling | SF2  
**SF2**  
 The data is compressed by halving the spreading factor.  
**HLScheduling**  
 The data is compressed by stopping the transmission of the data stream during the transmission gap.  
 \*RST: SF2

**Example:** BB:W3GP:MST2:CMOD:METH HLSC  
 selects compressed mode method High Layer Scheduling.

**Manual operation:** See "[Compressed Mode Method - UE](#)" on page 98

---

**[[:SOURce<hw>]:BB:W3GPp:MSTation<st>:CMODE:PATTERN<ch>:TGD <Tgd>**

Sets the transmission gap distances.

**Parameters:**

<Tgd> integer  
 Range: 3 to 100  
 \*RST: 15

**Example:**

BB:W3GP:MST2:CMOD:PATT2:TGD 7  
 sets transmission gap distance of pattern 2 to 7 slots.

**Manual operation:** See "[Distance](#)" on page 101

**[:SOURCE<hw>]:BB:W3GPp:MSTation<st>:CMODE:PATTERN<ch>:TGL<di> <Tgl>**

Sets the transmission gap lengths.

**Parameters:**

<Tgl> integer  
 Range: 3 to 14  
 \*RST: 3

**Example:**

BB:W3GP:MST2:CMOD:PATT2:TGL1 4  
 sets transmission gap length of gap 1 of pattern 2 to 4 slots.

**Manual operation:** See "[Gap Len:](#)" on page 101

**[:SOURCE<hw>]:BB:W3GPp:MSTation<st>:CMODE:PATTERN<ch>:TGPL <Tgpl>**

The command sets the transmission gap pattern lengths. Setting 0 is available only for pattern 2.

The transmission gap pattern lengths of the base station with the same suffix as the selected user equipment is set to the same value.

**Parameters:**

<Tgpl> integer  
 Range: 0 to 100  
 \*RST: 2

**Example:**

BB:W3GP:MST2:CMOD:PATT2:TGPL 7  
 sets transmission gap pattern length of pattern 2 to 7 frames.

**Manual operation:** See "[Pattern Len:](#)" on page 101

**[:SOURCE<hw>]:BB:W3GPp:MSTation<st>:CMODE:PATTERN<ch>:TGSN <Tgsn>**

Sets the transmission gap slot number of pattern 1.

**Parameters:**

<Tgsn> integer  
 Range: 0 to 14  
 \*RST: 7

**Example:**

BB:W3GP:MST2:CMOD:PATT:TGSN 4  
 sets slot number of pattern 1 to slot 4.

**Manual operation:** See "At Slot:" on page 101

---

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>:CMODE:STATe <State>**

The command activates/deactivates the compressed mode.

**Parameters:**

<State> ON | OFF  
\*RST: 0

**Example:** BB:W3GP:MST2:CMOD:STAT ON  
activates compressed mode for user equipment 2.

**Manual operation:** See "Compressed Mode State" on page 89

### 8.9.3 DPCCH Settings

[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:CCODE?	454
[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:FBI:MODE	455
[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:FBI:PATtern	455
[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:POWer	455
[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:SFORmat	456
[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TFCI	456
[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TFCI:STATe	456
[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TOFFset	457
[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:DATA	457
[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:DATA:DSElect	458
[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:DATA:PATtern	458
[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:MISuse	458
[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:MODE	459
[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:PSTep	459
[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:READ	460

---

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:CCODE?**

Queries the channelization code and the modulation branch of the specified channel.  
The value is fixed.

**Return values:**

<CCode> integer  
Range: 0 to max

**Example:** BB:W3GP:MST1:DPCCh:CCOD?  
queries the channelization code for DPCCH of user equipment 1.  
Response: Q, 64

**Usage:** Query only

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:FBI:MODE <Mode>**

The command sets the number of bits for the FBI field. With OFF, the FBI field is not used.

**Note:** The former 2-bits long FBI Mode "D2B" according to 3GPP Release 4 specification TS 25.211 is not supported any more.

The command sets the slot format (`[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:SFORmat`) in conjunction with the set TFCI status (`[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TFCI:STATE`) and the TPC Mode (`[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:MODE`) to the associated values.

**Parameters:**

<Mode>                   OFF | D1B  
\*RST:                   OFF

**Example:**               BB:W3GP:MST1:DPCC:FBI:MODE OFF  
                          an FBI field is not used.

**Manual operation:**   See "[FBI Mode](#)" on page 198

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:FBI:PATtern <Pattern>**

The command determines the bit pattern when the PATtern data source is selected for the FBI field.

**Parameters:**

<Pattern>               32 bits  
                          The first parameter determines the bit pattern (choice of hexadecimal, octal or binary notation), the second specifies the number of bits to use.  
\*RST:                   #H0,1

**Example:**               BB:W3GP:MST1:DPCC:FBI:PATT #H3F,8  
                          defines the bit pattern of the data for the FBI field.

**Manual operation:**   See "[FBI Pattern \(bin\)](#)" on page 199

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:POWer <Power>**

The command defines the channel power for the DPCCH.

**Parameters:**

<Power>                 float  
                          Range:       -80 dB to 0 dB  
                          Increment: 0.1 dB  
\*RST:                   0 dB

**Example:**               BB:W3GP:MST1:DPCC:POW -10 dB  
                          sets the channel power to -10 dB.

**Manual operation:** See "Power" on page 196

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:SFORmat <SFormat>**

The command sets the slot format for the DPCCH. The slot format defines the structure of the DPCCH slots and the control fields.

Slot Format # 4 is available only for instruments equipped with R&S SMx/AMU-K59.

Slot formats 0 to 4 are available for the DPCCH channel as defined in the 3GPP Release 7 specification TS 25.211.

**Note:**

The former slot formats 4 and 5 according to 3GPP Release 4 specification TS 25.211 are not supported any more.

The command sets the FBI mode ([ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:FBI:MODE), the TFCI status ([ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TFCI:STATe) and the TPC Mode ([ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:MODE) to the associated values.

**Parameters:**

<SFormat>	integer
Range:	0 to 4
*RST:	0

**Example:** BB:W3GP:MST2:DPCC:SFOR 3  
selects slot format 3 for the DPCCH of user equipment 2.

**Manual operation:** See "Slot Format #" on page 197

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TFCI <Tfci>**

Sets the value of the TFCI (Transport Format Combination Indicator) field. This value selects a combination of 30 bits, which are divided into two groups of 15 successive slots.

**Parameters:**

<Tfci>	integer
Range:	0 to 1023
*RST:	0

**Example:** BB:W3GP:MST1:DPCC:TFCI 21  
sets the TFCI value to 21.

**Manual operation:** See "TFCI" on page 198

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TFCI:STATe <State>**

The command activates the TFCI (Transport Format Combination Indicator) field for the DPCCH.

The command sets the slot format (`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> :DPCCh:SFORmat`) in conjunction with the set FBI mode (`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:FBI:MODE`) and the TPC Mode (`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:TPC:MODE`) to the associated values.

**Parameters:**

<State> ON | OFF  
\*RST: 1

**Example:**

BB:W3GP:MST1:DPCC:TFCI:STAT ON  
activates the TFCI field.

**Manual operation:** See "Use TFCI" on page 198

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> :DPCCh:TOFFset <TOffset>`

Sets the timing offset.

**Parameters:**

<TOffset> integer  
Range: 0 to 1024  
Increment: 1024

**Example:**

BB:W3GP:MST1:DPCC:TOFF?  
queries the timing offset.

**Manual operation:** See "DL-UL Timing Offset" on page 196

`[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> :DPCCh:TPC:DATA <Data>`

The command determines the data source for the TPC field of the DPCCH.

**Parameters:**

<Data> DLISt | ZERO | ONE | PATTErn |

**DLISt**

A data list is used. The data list is selected with the command `[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> :DPCCh:TPC:DATA:DSElect`.

**ZERO | ONE**

Internal 0 and 1 data is used.

**PATTErn**

Internal data is used. The bit pattern for the data is defined by the command `[ :SOURCE<hw> ] :BB:W3GPP:MSTation<st> :DPCCh:TPC:DATA:PATTErn`. The maximum length is 64 bits.

\*RST: ZERO

**Example:**

BB:W3GP:MST2:DPCC:TPC:DATA PATT  
selects as the data source for the TPC field of user equipment 2 the bit pattern defined with the following command.  
BB:W3GP:MST2:DPCC:TPC:DATA:DATA:PATT #H48D0,16  
defines the bit pattern.

**Manual operation:** See ["Data List Management"](#) on page 58

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:DATA:DSElect**  
<DSelect>

The command selects the data list when the DLIS data source is selected for the TPC field of the DPCCH.

The files are stored with the fixed file extensions \*.dm\_iqd in a directory of the user's choice. The directory applicable to the commands is defined with the command MMEMemory:CDIR. To access the files in this directory, you only have to give the file name, without the path and the file extension.

**Parameters:**

<DSelect>                    string

**Example:**

BB:W3GP:MST1:DPCC:TPC:DATA DLIS  
selects the Data Lists data source.

MMEMemory:CDIR '<root>IQData'

selects the directory for the data lists.

BB:W3GP:MST1:DPCC:TPC:DATA:DSEL 'dpcch\_tpc\_1'  
selects the data list dpcch\_tpc1.

**Manual operation:** See ["Data List Management"](#) on page 58

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:DATA:PATtern** <Pattern>

The command determines the bit pattern for the PATtern data source selection. The maximum length of the bit pattern is 64 bits.

**Parameters:**

<Pattern>                    64 bits

\*RST:                    #H0,1

**Example:**

BB:W3GP:MST1:DPCC:TPC:DATA:PATT #B11110000,8  
defines the bit pattern of the data for the TPC field.

**Manual operation:** See ["TPC Data Source"](#) on page 199

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:MISuse** <MisUse>

The command activates "mis-" use of the TPC field (Transmit Power Control) for controlling the channel power of the user equipment.

The bit pattern (see com-

mands :SOURce:BB:W3GPp:MSTation:DPCC:TPC:DATA... ) of the TPC field of the DPCCH is used to control the channel power. A "1" leads to an increase of channel powers, a "0" to a reduction of channel powers. Channel power is limited to the range 0 dB to -60 dB. The step width for the change is defined by the command [ :

SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:PSTep.

**Note:** "Mis-"using the TPC field is available for UE2, UE3,UE4 only.

**Parameters:**

<MisUse> ON | OFF  
 \*RST: 0

**Example:**

BB:W3GP:MST2:DPCC:TPC:MIS ON  
 activates regulation of the channel power via the bit pattern of the TPC field.  
 BB:W3GP:MST2:DPCC:TPC:PST 1 dB  
 sets the step width for the change of channel power to 1 dB.

**Manual operation:** See "[Misuse TPC for Output Power Control](#)" on page 200

**[ :SOURce<hw> ] :BB:W3GPp:MSTation<st> :DPCCh:TPC:MODE <Mode>**

Selects the TPC (Transmit Power Control) mode.

The command sets the slot format ( [ :SOURce<hw> ] :BB:W3GPp:MSTation<st> :DPCCh:SFORmat ) in conjunction with the set TFCI status ( [ :SOURce<hw> ] :BB:W3GPp:MSTation<st> :DPCCh:TFCI:STATe ) and the FBI Mode ( [ :SOURce<hw> ] :BB:W3GPp:MSTation<st> :DPCCh:FBI:MODE ) to the associated values.

**Parameters:**

<Mode> D2B | D4B  
**D2B**  
 A TPC field with a length of 2 bits is used.  
**D4B**  
 (enabled only for instruments equipped with R&S SMx/AMU-K59)  
 A TPC field with a length of 4 bits is used.  
 A 4 bits long TPC field can be selected, only for Slot Format 4 and disabled FBI and TFCI fields.  
 \*RST: D2B

**Example:**

BB:W3GP:MST1:DPCC:TPC:MODE D2B  
 an TPC field with a length of 2 bits is used.

**Manual operation:** See "[TPC Mode](#)" on page 199

**[ :SOURce<hw> ] :BB:W3GPp:MSTation<st> :DPCCh:TPC:PSTep <PStep>**

The command sets the level of the power step in dB for controlling the transmit power via the data of the TPC field.

**Parameters:**

<PStep> float  
 Range: -10 to 10  
 Increment: 0.01  
 \*RST: 0

**Example:** `BB:W3GP:MST:DPCC:TPC:MIS ON`  
 activates regulation of the channel power via the bit pattern of the TPC field.

`BB:W3GP:MST:DPCC:TPC:PST 1 dB`  
 sets the step width for the change of channel power to 1 dB.

**Manual operation:** See "[TPC Power Step](#)" on page 201

**[:SOURCE<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:READ <Read>**

The command sets the read out mode for the bit pattern of the TPC field of the DPCCH.

The bit pattern is selected with the command

`SOUR:BB:W3GPp:MST:DPCC:TPC:DATA:PATT.`

**Parameters:**

<Read> CONTInuous | S0A | S1A | S01A | S10A

**CONTInuous**

The bit pattern is used cyclically.

**S0A**

The bit pattern is used once, then the TPC sequence continues with 0 bits.

**S1A**

The bit pattern is used once, then the TPC sequence continues with 1 bits.

**S01A**

The bit pattern is used once and then the TPC sequence is continued with 0 and 1 bits alternately (in multiples, depending on by the symbol rate, for example, 00001111).

**S10A**

The bit pattern is used once and then the TPC sequence is continued with 1 and 0 bits alternately (in multiples, depending on by the symbol rate, for example, 11110000).

\*RST: CONTInuous

**Example:** `BB:W3GP:MST2:DPCC:TPC:READ CONT`  
 the selected bit pattern is repeated continuously for the TPC sequence.

**Manual operation:** See "[TPC Read Out Mode](#)" on page 199

## 8.9.4 HS-DPCCH Settings

### 8.9.4.1 Common Settings

<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:STATe.....</a>	461
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:POWer.....</a>	461
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:COMPatibility.....</a>	461
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:CCODE?.....</a>	462
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:SDELay.....</a>	462
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:TTIDistance.....</a>	462

---

#### **[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:STATe <State>**

This command activates or deactivates the HS-DPCCH.

##### Parameters:

<State>                    0 | 1 | OFF | ON  
 \*RST:                    0

**Example:**                BB:W3GP:MST1:DPCC:HS:STAT ON  
 activates HS-DPCCH.

**Manual operation:**    See "[State \(HS-DPCCH\)](#)" on page 205

---

#### **[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:POWer <Power>**

The command sets the channel power in dB. The power entered is relative to the powers of the other channels. If "Adjust Total Power to 0 dB" is executed ([\[:SOURce<hw>\]:BB:W3GPp:POWer:ADJust](#)), the power is normalized to a total power for all channels of 0 dB. The power ratios of the individual channels remains unchanged.

##### Parameters:

<Power>                    float  
 Range:                    -80 dB to 0 dB  
 Increment:                0.01  
 \*RST:                    0 dB

**Example:**                BB:W3GP:MST1:DPCC:HS:POW -30  
 sets the channel power to -30 dB.

**Manual operation:**    See "[Power \(HS-DPCCH\)](#)" on page 205

---

#### **[:SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:COMPatibility <Compatibility>**

The concept of the graphical user interface for the configuration of HS-DPCCH has been adapted to support simultaneous DC-HSDPA and MIMO operation, as required in 3GPP Release 9 onwards.

This command enables the configuration of the HS-DPCCH settings provided for backwards compatibility ("Up to Release 7").

**Parameters:**

<Compatibility> REL7 | REL8 | REL8RT  
\*RST: REL8

**Example:**

BB:W3GP:MST1:DPCC:HS:COMP REL8  
sets the compatibility mode to Release 8 and Later.

**Manual operation:** See "[Compatibility Mode \(HS-DPCCH\)](#)" on page 206

**[:SOURCE<hw>]:BB:W3GPp:MSTation<st>:DPCC:HS:CCODE?**

Queries the channelization code and the modulation branch of the HS-DPCCH.

**Return values:**

<CCode> integer  
Range: 1 to 64  
\*RST: 64

**Example:**

BB:W3GP:MST1:DPCC:HS:CCOD?  
queries the channelization code.  
Response: Q, 32  
the channelization code is 32 and the modulation branch is Q.

**Usage:** Query only

**Manual operation:** See "[Channelization Code](#)" on page 196

**[:SOURCE<hw>]:BB:W3GPp:MSTation<st>:DPCC:HS:SDELAY <SDelay>**

Sets the delay between the uplink HS-DPCCH and the frame of uplink DPCH.

**Parameters:**

<SDelay> integer  
a multiple m of 256 chips according to TS 25.211 7.7  
Range: 0 to 250  
\*RST: 101  
Default unit: \* 256 Chips

**Example:**

BB:W3GP:MST1:DPCC:HS:SDEL 101  
sets a start delay of 101 x 256 chips.

**Manual operation:** See "[Start Delay](#)" on page 206

**[:SOURCE<hw>]:BB:W3GPp:MSTation<st>:DPCC:HS:TTIDistance <TtiDistance>**

Selects the distance between two packets in HSDPA packet mode.

**Parameters:**

<TtiDistance> integer  
 Range: 1 to 16  
 \*RST: 5

**Example:**

BB:W3GP:MST1:DPCC:HS:TTID 4  
 selects an Inter TTI Distance of 4 subframes.

**Manual operation:** See "Inter TTI Distance (Interval)" on page 207

**8.9.4.2 Up to Release 7 Settings**

[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:POACK.....	463
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:PONACK.....	463
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:HAPattern.....	464
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:CQI:PLENght.....	464
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:CQI<ch>[:VALues].....	465
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:MIMO[:MODE].....	465
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:MIMO:POAAck.....	465
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:MIMO:POANack.....	466
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:MIMO:PONAck.....	467
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:MIMO:PONNack.....	467
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:MIMO:POCA.....	468
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:MIMO:TTICount.....	468
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:MIMO:TTI<ch0>:HACK.....	469
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:MIMO:TTI<ch0>:PCI.....	469
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:MIMO:TTI<ch0>:CQIType.....	469
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:MIMO:TTI<ch0>:CQI<di>.....	470

---

**[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:POACK <Poack>**

(Up to Release 7)

The command sets the channel power part of the ACK in dB.

**Parameters:**

<Poack> float  
 Range: -10 to 10 dB  
 Increment: 0.1  
 \*RST: 0 dB

**Example:**

BB:W3GP:MST1:DPCC:HS:POAC -2.5dB  
 sets the channel power part of the ACK to 2.5 dB.

**Manual operation:** See "Power Offset ACK" on page 217

---

**[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:PONACK <PoNack>**

(Up to Release 7)

The command sets the channel power part of the NACK in dB.

**Parameters:**

<PoNack> float  
 Range: -10 dB to 10 dB  
 Increment: 0.1  
 \*RST: 0 dB

**Example:**

BB:W3GP:MST1:DPCC:HS:PONA -2.5dB  
 sets the channel power part of the NACK to 2.5 dB.

**Manual operation:** See ["Power Offset NACK"](#) on page 218

**[ :SOURCE<hw> ]:BB:W3GPP:MSTation<st>:DPCC:HS:HAPattern <HaPattern>**

(Up to Release 7)

The command enters the pattern for the HARQ-ACK field (Hybrid-ARQ Acknowledgement). One bit is used per HS-DPCCH packet.

**Parameters:**

<HaPattern> string  
 The pattern is entered as string, the maximum number of entries is 32. Three different characters are permitted.

**1**

The HARQ ACK is sent (ACK). Transmission was successful and correct.

**0**

The NACK is sent (NACK). Transmission was not correct. With an NACK, the UE requests retransmission of the incorrect data.

**-**

Nothing is sent. Transmission is interrupted (Discontinuous Transmission, DTX).

\*RST: <empty>

**Example:**

BB:W3GP:MST1:DPCC:HS:COMP REL7  
 BB:W3GP:MST1:DPCC:HS:HAP "110--110-0"  
 enters the pattern for the HARQ-ACK field.

**Manual operation:** See ["ACK/NACK Pattern"](#) on page 218

**[ :SOURCE<hw> ]:BB:W3GPP:MSTation<st>:DPCC:HS:CQI:PLENgtH <PLength>**

Sets the length of the CQI sequence.

The values of the CQI sequence are defined with command `[ :SOURCE<hw> ]:BB:W3GPP:MSTation<st>:DPCC:HS:CQI<ch>[:VALUES]`. The pattern is generated cyclically.

**Parameters:**

<PLength> integer  
 Range: 1 to 10  
 \*RST: 1

**Example:** BB:W3GP:MST1:DPCC:HS:CQI:PLEN 2  
the CQI sequence length is 2 values.  
BB:W3GP:MST1:DPCC:HS:CQI1 -1  
the first CQI value is -1.  
BB:W3GP:MST1:DPCC:HS:CQI2 2  
the second CQI value is 2.

**Manual operation:** See "[CQI Pattern Length](#)" on page 218

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:CQI<ch>[:VALues]**  
<Values>

Sets the values of the CQI sequence.

The length of the CQI sequence is defined with command [\[:SOURce<hw>\]:BB:W3GPp:MSTation<st>:DPCCCh:HS:CQI:PLEN<gth>](#). The pattern is generated cyclically.

**Parameters:**

<Values> integer  
Value -1 means that no CQI is sent (DTX - Discontinuous Transmission).  
Range: -1 to 30  
\*RST: 1

**Example:** BB:W3GP:MST1:DPCC:HS:CQI:PLEN 2  
the CQI sequence length is 2 values.  
BB:W3GP:MST1:DPCC:HS:CQI1 1  
the first CQI value is -1.  
BB:W3GP:MST1:DPCC:HS:CQI2 2  
the second CQI value is 2.

**Manual operation:** See "[CQI Values](#)" on page 218

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:MIMO[:MODE]** <Mode>

Enables/disables working in MIMO mode for the selected UE.

**Parameters:**

<Mode> 0 | 1 | OFF | ON  
\*RST: 0

**Example:** BB:W3GP:MST1:DPCC:HS:MIMO:MODE ON  
enables MIMO mode for UE 1.

**Options:** R&S SMx/AMU-K59

**Manual operation:** See "[MIMO Mode \(Up to Release 7\)](#)" on page 219

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCCh:HS:MIMO:POAAck** <PoaAck>  
(up to Release 7)

Sets the power offset  $P_{\text{off\_ACK/ACK}}$  of an ACK/ACK response to two scheduled transport blocks relative to the CQI Power  $P_{\text{CQI}}$  (`[ :SOURCE<hw> ] :BB:W3GPP: MSTation<st>:DPCC:HS:POWER`).

The power  $P_{\text{ACK/ACK}}$  used during the HARQ-ACK slots is calculated as:

$$P_{\text{ACK/ACK}} = P_{\text{CQI}} + P_{\text{off\_ACK/ACK}}$$

**Parameters:**

<PoaAck> float  
 Range: -10 to 10 dB  
 Increment: 0.1  
 \*RST: 0 dB

**Example:**

BB:W3GP:MST1:DPCC:HS:MIMO:MODE ON  
 enables MIMO mode for UE 1.  
 BB:W3GP:MST1:DPCC:HS:MIMO:TTI2:HACK AACK  
 sets the HARQ-ACK to ACK/ACK.  
 BB:W3GP:MST1:DPCC:HS:MIMO:POAA -2.5dB  
 sets the power offset to -2.5 dB.

**Options:** R&S SMx/AMU-K59

**Manual operation:** See "[Power Offset ACK/ACK](#)" on page 220

`[ :SOURCE<hw> ] :BB:W3GPP: MSTation<st>:DPCC:HS:MIMO:POANack  
 <PoaNack>`

(up to Release 7)

Sets the power offset  $P_{\text{off\_ACK/NACK}}$  of an ACK/NACK response to two scheduled transport blocks relative to the CQI Power  $P_{\text{CQI}}$  (`[ :SOURCE<hw> ] :BB:W3GPP: MSTation<st>:DPCC:HS:POWER`).

The power  $P_{\text{ACK/NACK}}$  used during the HARQ-ACK slots is calculated as:

$$P_{\text{ACK/NACK}} = P_{\text{CQI}} + P_{\text{off\_ACK/NACK}}$$

**Parameters:**

<PoaNack> float  
 Range: -10 to 10 dB  
 Increment: 0.1  
 \*RST: 0 dB

**Example:**

BB:W3GP:MST1:DPCC:HS:MIMO:MODE ON  
 enables MIMO mode for UE 1.  
 BB:W3GP:MST1:DPCC:HS:MIMO:TTI2:HACK ANAC  
 sets the HARQ-ACK to ACK/NACK.  
 BB:W3GP:MST1:DPCC:HS:MIMO:POAN -1.5dB  
 sets the power offset to -1.5 dB.

**Options:** R&S SMx/AMU-K59

**Manual operation:** See "[Power Offset ACK/NACK](#)" on page 220

---

```
[ :SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:PONack <PoNack>
```

(up to Release 7)

Sets the power offset  $P_{\text{off\_NACK/ACK}}$  of an NACK/ACK response to two scheduled transport blocks relative to the CQI Power  $P_{\text{CQI}}$  (`[ :SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:POWer`).

The power  $P_{\text{NACK/ACK}}$  used during the HARQ-ACK slots is calculated as:

$$P_{\text{NACK/ACK}} = P_{\text{CQI}} + P_{\text{off\_NACK/ACK}}$$

**Parameters:**

<PoNack> float  
 Range: -10 to 10 dB  
 Increment: 0.1  
 \*RST: 0 dB

**Example:**

```
BB:W3GP:MST1:DPCC:HS:MIMO:MODE ON
enables MIMO mode for UE 1.
BB:W3GP:MST1:DPCC:HS:MIMO:TTI2:HACK NACK
sets the HARQ-ACK to NACK/ACK.
BB:W3GP:MST1:DPCC:HS:MIMO:PONA -1dB
sets the power offset to -1dB.
```

**Options:** R&S SMx/AMU-K59

**Manual operation:** See "[Power Offset NACK/ACK](#)" on page 221

---

```
[ :SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:PONNack
<PonNack>
```

(up to Release 7)

Sets the power offset  $P_{\text{off\_NACK/NACK}}$  of an NACK/NACK response to two scheduled transport blocks relative to the CQI Power  $P_{\text{CQI}}$  (`[ :SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:POWer`).

The power  $P_{\text{NACK/NACK}}$  used during the HARQ-ACK slots is calculated as:

$$P_{\text{NACK/NACK}} = P_{\text{CQI}} + P_{\text{off\_NACK/NACK}}$$

**Parameters:**

<PonNack> float  
 Range: -10 to 10 dB  
 Increment: 0.1  
 \*RST: 0 dB

**Example:**

```
BB:W3GP:MST1:DPCC:HS:MIMO:MODE ON
enables MIMO mode for UE 1.
BB:W3GP:MST1:DPCC:HS:MIMO:TTI2:HACK NNAC
sets the HARQ-ACK to NACK/NACK.
BB:W3GP:MST1:DPCC:HS:MIMO:PONN -3dB
sets the power offset to -3dB.
```

**Options:** R&S SMx/AMU-K59

**Manual operation:** See "[Power Offset NACK/NACK](#)" on page 221

---

**[ :SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCC:HS:MIMO:POCA <Poca>**

(up to Release 7)

Sets the power offset  $P_{\text{off\_CQI Type A}}$  of the PCI/CQI slots in case a CQI Type A report is sent relative to the CQI Power  $P_{\text{CQI}}$  ([\[:SOURce<hw>\]:BB:W3GPP:MSTation<st>:DPCC:HS:POWer](#)).

The power  $P_{\text{CQI Type A}}$  used during the PCI/CQI slots is calculated as:

$$P_{\text{CQI Type A}} = P_{\text{CQI}} + P_{\text{off\_CQI Type A}}$$

Since the CQI Type B reports are used in a single stream transmission, the power  $P_{\text{CQI Type B}} = P_{\text{CQI}}$ .

**Parameters:**

<Poca> float  
 Range: -10 dB to 10 dB  
 Increment: 0.1  
 \*RST: 0 dB

**Example:**

BB:W3GP:MST1:DPCC:HS:MIMO:MODE ON  
 enables MIMO mode for UE 1.  
 BB:W3GP:MST1:DPCC:HS:MIMO:MODE:TT2:CQIT TADT  
 selects CQI Type A Dual TB report for TTI2.  
 BB:W3GP:MST1:DPCC:HS:MIMO:POCA -4dB  
 sets the power offset to -4dB.

**Options:** R&S SMx/AMU-K59

**Manual operation:** See "[Power Offset CQI Type A](#)" on page 221

---

**[ :SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCC:HS:MIMO:TTICount <TtiCount>**

Selects the number of configurable TTI's.

**Parameters:**

<TtiCount> integer  
 Range: 1 to 32  
 \*RST: 1

**Example:**

BB:W3GP:MST1:DPCC:HS:MIMO:MODE ON  
 enables MIMO mode for UE 1.  
 BB:W3GP:MST1:DPCC:HS:MIMO:TTIC 4  
 sets the number of configurable TTI's to 4.

**Options:** R&S SMx/AMU-K59

**Manual operation:** See "[Number of TTIs \(Up to Release 7\)](#)" on page 221

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:MIMO:TTI<ch0>:HACK  
<Hack>**

Selects the information transmitted during the HARQ-ACK slot of the corresponding TTI.

**Suffix:**  
<ch0> 0..Number of TTI -1

**Parameters:**  
<Hack> DTX | SACK | SNACK | AACK | ANACK | NACK | NNACK  
\*RST: AACK (for TTI 1)

**Example:** BB:W3GP:MST1:DPCC:HS:MIMO:MODE ON  
enables MIMO mode for UE 1.  
BB:W3GP:MST1:DPCC:HS:MIMO:TTI2:HACK SACK  
sets the HARQ-ACK to single ACK.

**Options:** R&S SMx/AMU-K59

**Manual operation:** See "[HARQ-ACK \(Up to Release 7\)](#)" on page 222

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:MIMO:TTI<ch0>:PCI <Pci>**

Selects the PCI value transmitted during the PCI/CQI slots of the corresponding TTI.

**Suffix:**  
<ch0> 0..Number of TTI -1

**Parameters:**  
<Pci> integer  
Range: 0 to 3  
\*RST: 0

**Example:** BB:W3GP:MST1:DPCC:HS:MIMO:MODE ON  
enables MIMO mode for UE 1.  
BB:W3GP:MST1:DPCC:HS:MIMO:TTI2:HACK SACK  
sets the HARQ-ACK to single ACK.  
BB:W3GP:MST1:DPCC:HS:MIMO:TTI2:PCI 2  
sets the PCI.

**Options:** R&S SMx/AMU-K59

**Manual operation:** See "[PCI \(Up to Release 7\)](#)" on page 222

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:MIMO:TTI<ch0>:CQIType  
<CqiType>**

Selects the type of the CQI report.

**Suffix:**  
<ch0> 0..Number of TTI -1

**Parameters:**

<CqiType> TAST | TADT | TB  
 \*RST: TADT

**Example:**

BB:W3GP:MST1:DPCC:HS:MIMO:MODE ON  
 enables MIMO mode for UE 1.  
 BB:W3GP:MST1:DPCC:HS:MIMO:TTI2:HACK SACK  
 sets the HARQ-ACK to single ACK.  
 BB:W3GP:MST1:DPCC:HS:MIMO:TTI2:CQIT TADT  
 selects CQI Type A dual TB report for TTI2.

**Options:** R&S SMx/AMU-K59

**Manual operation:** See "CQI Type (Up to Release 7)" on page 222

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCC:HS:MIMO:TTI<ch0>:CQI<di>  
 <Cqi>**

Selects the CQI report transmitted during the PCI/CQI slots of the corresponding TTI.

For single stream transmission (BB:W3GP:MST:DPCC:HS:MIMO:TTI:CQI1), this command set the CQI values of the following cases:

- The CQI (the value for CQI Type B report)
- The CQI<sub>s</sub> (the CQI value in case a CQI Type A report when 1 transport block is preferred)

For dual stream transmission (BB:W3GP:MST:DPCC:HS:MIMO:TTI:CQI2), this command sets:

- The CQI<sub>1</sub>, the first of the two CQI values of CQI Type A report when 2 transport blocks are preferred
- the CQI<sub>2</sub>, the second of the two CQI values of CQI Type A report when 2 transport blocks are preferred. The CQI then is calculated as follow:  

$$CQI = 15 * CQI_1 + CQI_2 + 31$$

**Suffix:**

<ch0> 0..Number of TTI -1  
 TTI

<di> 1|2  
 The suffix CQI<1 | 2> distinguishes between CQI/CQI<sub>s</sub>/CQI<sub>1</sub> and CQI<sub>2</sub>.

**Parameters:**

<Cqi> integer  
 Range: 0 to 30  
 \*RST: 0

- Example:** `BB:W3GP:MST1:DPCC:HS:MIMO:MODE ON`  
enables MIMO mode for UE 1.
- `BB:W3GP:MST1:DPCC:HS:MIMO:TTI2:HACK SACK`  
sets the HARQ-ACK to single ACK.
- `BB:W3GP:MST1:DPCC:HS:MIMO:TTI2:CQIT TADT`  
selects CQI Type A dual TB report for TTI2.
- `BB:W3GP:MST1:DPCC:HS:MIMO:TTI2:CQI1 1.5`  
sets CQI1
- `BB:W3GP:MST1:DPCC:HS:MIMO:TTI2:CQI2 2`  
sets CQI2
- Example:** `BB:W3GP:MST1:DPCC:HS:MIMO:TTI2:CQIT TAST`  
selects CQI Type A single TB report for TTI2.
- `BB:W3GP:MST1:DPCC:HS:MIMO:TTI2:CQI1 3`  
sets CQIS
- Example:** `BB:W3GP:MST1:DPCC:HS:MIMO:TTI2:CQIT TB`  
selects CQI Type B
- `BB:W3GP:MST1:DPCC:HS:MIMO:TTI2:CQI1 0`  
sets CQI
- Options:** R&S SMx/AMU-K59
- Manual operation:** See "[CQI/CQI<sub>s</sub>/CQI<sub>1</sub>/CQI<sub>2</sub> \(Up to Release 7\)](#)" on page 222

#### 8.9.4.3 Release 8 and Later (RT) Settings

##### Example: HS-DPCCH Scheduling

The following is a simple example intended to explain the principle. Configured is an HS-DPCCH scheduling in MIMO Mode and with "Secondary Cell Enabled = 1".

```
BB:W3GP:MST1:DPCC:HS:COMP REL8
BB:W3GP:MST1:DPCC:HS:TTID 5
BB:W3GP:MST1:DPCC:HS:MMOD ON
BB:W3GP:MST1:DPCC:HS:SC:ENABled 1
BB:W3GP:MST1:DPCC:HS:SC:ACT 0
BB:W3GP:MST1:DPCC:HS:HACK:ROWS 2
BB:W3GP:MST1:DPCC:HS:HACK:REPeat 4
BB:W3GP:MST1:DPCC:HS:ROW0:HACK:FROM 0
BB:W3GP:MST1:DPCC:HS:ROW0:HACK:TO 1
BB:W3GP:MST1:DPCC:HS:ROW0:HACK1 MS_AA_D
BB:W3GP:MST1:DPCC:HS:ROW1:HACK:FROM 3
BB:W3GP:MST1:DPCC:HS:ROW1:HACK:TO 3
BB:W3GP:MST1:DPCC:HS:ROW1:HACK1 MS_NN_NN
BB:W3GP:MST1:DPCC:HS:PCQI:ROWS 2
BB:W3GP:MST1:DPCC:HS:PCQI:REPeat 3
BB:W3GP:MST1:DPCC:HS:ROW0:PCQI:FROM 0
BB:W3GP:MST1:DPCC:HS:ROW0:PCQI:TO 0
BB:W3GP:MST1:DPCC:HS:ROW1:PCQI1:TYPE DTX
BB:W3GP:MST1:DPCC:HS:ROW1:PCQI:FROM 1
```

```

BB:W3GP:MST1:DPCC:HS:ROW1:PCQI:TO 1
BB:W3GP:MST1:DPCC:HS:ROW1:PCQI1:TYPE TADT
BB:W3GP:MST1:DPCC:HS:ROW1:PCQI1:CQI1 10
BB:W3GP:MST1:DPCC:HS:ROW1:PCQI1:CQI2 20
BB:W3GP:MST1:DPCC:HS:ROW1:PCQI1:PCI 2
BB:W3GP:MST1:DPCC:HS:STAT ON

```

<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:SFORmat?</a> .....	472
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:MMODE</a> .....	472
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:SC:ENABled</a> .....	473
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:SC:ACTive</a> .....	473
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:HACK:ROWS</a> .....	473
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:PCQI:ROWS</a> .....	473
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:ROW&lt;ch0&gt;:HACK:FROM</a> .....	474
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:ROW&lt;ch0&gt;:HACK:TO</a> .....	474
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:ROW&lt;ch0&gt;:HACK&lt;di&gt;</a> .....	474
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:ROW&lt;ch0&gt;:POHACK</a> .....	475
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:ROW&lt;ch0&gt;:PCQI:FROM</a> .....	476
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:ROW&lt;ch0&gt;:PCQI:TO</a> .....	476
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:ROW&lt;ch0&gt;:PCQI&lt;di&gt;:TYPE</a> .....	476
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:ROW&lt;ch0&gt;:PCQI&lt;di&gt;:CQI&lt;us&gt;</a> .....	477
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:ROW&lt;ch0&gt;:PCQI&lt;di&gt;:PCI</a> .....	477
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:ROW&lt;ch0&gt;:POPCqi</a> .....	477
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:HACK:REPeat</a> .....	478
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:PCQI:REPeat</a> .....	478
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:SLENgth?</a> .....	478
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:DPCCh:HS:SLENgth:ADJust</a> .....	479

---

### **[\[:SOURce<hw>\]:BB:W3GPp:MSTation<st>:DPCCh:HS:SFORmat?](#)**

Queries the used slot format.

#### **Return values:**

<SlotFormat>            integer  
                           Range:        0 to 1  
                           \*RST:        0

**Usage:**                Query only

**Options:**              R&S SMx/AMU-K59

**Manual operation:**    See "[Slot Format](#)" on page 207

---

### **[\[:SOURce<hw>\]:BB:W3GPp:MSTation<st>:DPCCh:HS:MMODE](#) <MMode>**

(Release 8 and Later, Release 8 and Later (RT))

Enables/disables working in MIMO mode for the selected UE.

#### **Parameters:**

<MMode>                0 | 1 | OFF | ON  
                           \*RST:        0

- Example:** see [example "HS-DPCCH Scheduling"](#) on page 471
- Options:** R&S SMx/AMU-K59
- Manual operation:** See ["MIMO Mode"](#) on page 209

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:SC:ENABLED**  
 <SecCellEnabled>

Enables the selected number of secondary cells for the selected UE.

**Parameters:**

<SecCellEnabled> integer  
 Range: 0 to 7  
 \*RST: 0

- Example:** see [example "HS-DPCCH Scheduling"](#) on page 471
- Options:** R&S SMx/AMU-K59
- Manual operation:** See ["Secondary Cell Enabled"](#) on page 209

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:SC:ACTIVE**  
 <SecCellActive>

(Release 8 and Later)

Sets the number of active secondary cells for the selected UE.

**Parameters:**

<SecCellActive> integer  
 Range: 0 to 7  
 \*RST: 0

- Example:** see [example "HS-DPCCH Scheduling"](#) on page 471
- Options:** R&S SMx/AMU-K59
- Manual operation:** See ["Secondary Cell Active"](#) on page 210

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:HACK:ROWS** <RowCount>  
**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:PCQI:ROWS** <RowCount>

Determines the number of the rows in the HARQ-ACK respectively in the PCI/CQI scheduling table.

**Parameters:**

<RowCount> integer  
 Range: 1 to 32  
 \*RST: 1

- Example:** see [example "HS-DPCCH Scheduling"](#) on page 471
- Options:** R&S SMx/AMU-K59

**Manual operation:** See ["Number of Rows"](#) on page 213

---

```
[ :SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:HACK:FROM
<HackFrom>
```

```
[ :SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:HACK:TO
<HackTo>
```

(Release 8 and Later)

Defines the beginning / end of the HARQ-ACK transmissions inside the HARQ-ACK cycle (specified by HARQ ACK Repeat After). The range is specified in multiples of intervals (Inter TTI distance).

**Suffix:**

<ch0> 0..<RowCount>

**Parameters:**

<HackTo> integer  
 Range: 0 to dynamic  
 \*RST: row index

**Example:** see [example "HS-DPCCH Scheduling"](#) on page 471

**Options:** R&S SMx/AMU-K59

**Manual operation:** See ["HARQ-ACK From Interval/ HARQ-ACK To Interval"](#) on page 210

---

```
[ :SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:HACK<di>
<HarqAck>
```

(Release 8 and Later)

Sets the information transmitted during the HARQ-ACK slots of the TTIs during the corresponding specified HARQ-ACK From/To range.

For detailed description, see ["HS-DPCCH 1/2, HARQ-ACK 1/2/3/4"](#) on page 210. The [table 8-1](#) provides the necessary cross-reference information.

*Table 8-1: Cross-reference between the used GUI terms and abbreviations in the SCPI command*

Value name	Parameter value
"DTX"	DTX   D_DTX
"PRE, POST"	PRE   POST
"A, N"	A   N
"AA, AN, NA, NN"	M_A   M_N   M_AA   M_AN   M_NA   M_NN
"A/D, N/A, ... " (different combinations possible)	S_A_D   S_N_A   ... (different combinations possible)

Value name	Parameter value
"A/D/D, N/D/D, ... " (different combinations possible)	S2_N_N_N   S2_N_N_A   ... (different combinations possible)
"AN/NN, D/AA, ... " (different combinations possible)	MS_AA_AA   MS_D_AA ... (different combinations possible)

**Suffix:**

<ch0> 0..<RowCount>

**Parameters:**

<HarqAck>

DTX | PRE | POST | A | N | M\_A | M\_N | M\_AA | M\_AN | M\_NA |  
M\_NN | S\_A\_D | S\_N\_D | S\_D\_A | S\_D\_N | S\_A\_A | S\_A\_N |  
S\_N\_A | S\_N\_N | MS\_A\_D | MS\_N\_D | MS\_AA\_D | MS\_AN\_D |  
MS\_NA\_D | MS\_NN\_D | MS\_D\_A | MS\_D\_N | MS\_D\_AA |  
MS\_D\_AN | MS\_D\_NA | MS\_D\_NN | MS\_A\_A | MS\_A\_N |  
MS\_N\_A | MS\_N\_N | MS\_A\_AA | MS\_A\_AN | MS\_A\_NA |  
MS\_A\_NN | MS\_N\_AA | MS\_N\_AN | MS\_N\_NA | MS\_N\_NN |  
MS\_AA\_A | MS\_AA\_N | MS\_AN\_A | MS\_AN\_N | MS\_NA\_A |  
MS\_NA\_N | MS\_NN\_A | MS\_NN\_N | MS\_AA\_AA |  
MS\_AA\_AN | MS\_AA\_NA | MS\_AA\_NN | MS\_AN\_AA |  
MS\_AN\_AN | MS\_AN\_NA | MS\_AN\_NN | MS\_NA\_AA |  
MS\_NA\_AN | MS\_NA\_NA | MS\_NA\_NN | MS\_NN\_AA |  
MS\_NN\_AN | MS\_NN\_NA | MS\_NN\_NN | S2\_A\_D\_D |  
S2\_N\_D\_D | S2\_D\_A\_D | S2\_D\_N\_D | S2\_D\_D\_A |  
S2\_D\_D\_N | S2\_A\_A\_D | S2\_A\_N\_D | S2\_N\_A\_D |  
S2\_N\_N\_D | S2\_A\_D\_A | S2\_A\_D\_N | S2\_N\_D\_A |  
S2\_N\_D\_N | S2\_D\_A\_A | S2\_D\_A\_N | S2\_D\_N\_A |  
S2\_D\_N\_N | S2\_A\_A\_A | S2\_A\_A\_N | S2\_A\_N\_A |  
S2\_A\_N\_N | S2\_N\_A\_A | S2\_N\_A\_N | S2\_N\_N\_A |  
S2\_N\_N\_N | D\_DTX

**Example:** see [example "HS-DPCCH Scheduling"](#) on page 471

**Options:** R&S SMx/AMU-K59

**Manual operation:** See ["HS-DPCCH 1/2, HARQ-ACK 1/2/3/4"](#) on page 210

---

**[ :SOURce<hw> ] :BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:POHACK**  
<PoHack>

(Release 8 and Later)

Sets the power offset of a HARQ-ACK response relative to the [\[ :SOURce<hw> \] :BB:W3GPP:MSTation<st>:DPCCh:HS:POWER](#).

**Suffix:**

<ch0> 0..<RowCount>

**Parameters:**

<PoHack> float  
 Range: -10 to 10  
 Increment: 0.1  
 \*RST: 0

**Options:** R&S SMx/AMU-K59

**Manual operation:** See ["Power Offset HARQ-ACK"](#) on page 212

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:PCQI:FROM**  
 <PcqiFrom>

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:PCQI:TO**  
 <PcqiTo>

(Release 8 and Later)

Defines the beginning / end of the PCI/CQI transmissions inside the PCI/CQI cycle (specified by PCI/CQI Repeat After). The range is specified in multiples of intervals (Inter TTI distance).

**Suffix:**

<ch0> 0..<RowCount>

**Parameters:**

<PcqiTo> integer  
 Range: 0 to dynamic  
 \*RST: row index

**Example:** see [example "HS-DPCCH Scheduling"](#) on page 471

**Options:** R&S SMx/AMU-K59

**Manual operation:** See ["PCI-CQI From Interval/ PCI-CQI To Interval"](#) on page 213

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:PCQI<di>:**  
**TYPE <CqiType>**

Selects the type of the PCI/CQI report.

**Suffix:**

<ch0> 0..<RowCount>

**Parameters:**

<CqiType> DTX | CQI | TAST | TADT | TB | CCQI  
**TAST|TADT**  
 Type A Single TB, Type A Double TB  
**TB**  
 Type B  
**CCQI**  
 Composite CQI

**Example:** see [example "HS-DPCCH Scheduling"](#) on page 471

**Options:** R&S SMx/AMU-K59

**Manual operation:** See "[HS-DPCCH 1/2, PCI/CQI 1/2/3/4 Type](#)" on page 213

**[ :SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:PCQI<di>:CQI<us> <Cqi>**

**Parameters:**

<Cqi> integer  
 Range: 0 to 30  
 \*RST: 0

**Example:** see [example "HS-DPCCH Scheduling"](#) on page 471

**Options:** R&S SMx/AMU-K59

**Manual operation:** See "[CQI/CQI<sub>3</sub>/CQI<sub>1</sub>/CQI<sub>2</sub>](#)" on page 214

**[ :SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:PCQI<di>:PCI<PCI>**

**Suffix:**

<ch0> 0..<RowCount>

**Parameters:**

<PCI> integer  
 Range: 0 to 3  
 \*RST: 0

**Example:** see [example "HS-DPCCH Scheduling"](#) on page 471

**Manual operation:** See "[PCI](#)" on page 215

**[ :SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:POPCqi<PoPcqi>**

(Release 8 and Later)

Sets the power offset  $P_{\text{off\_PCI/CQI}}$  of all PCI/CQI slots during the corresponding specified PCI/CQI From/To range relative to the [\[:SOURce<hw>\]:BB:W3GPP:MSTation<st>:DPCCh:HS:POWER](#).

**Suffix:**

<ch0> 0..<RowCount>

**Parameters:**

<PoPcqi> float  
 Range: -10 to 10  
 Increment: 0.1  
 \*RST: 0

**Options:** R&S SMx/AMU-K59

**Manual operation:** See ["Power Offset PCI/CQI"](#) on page 214

---

**[ :SOURce<hw> ]:BB:W3GPp:MSTation<st>:DPCCh:HS:HACK:REPeat <HackRep>**

Defines the cycle length after that the information in the HS-DPCCH scheduling table is read out again from the beginning.

**Parameters:**

<HackRep> integer  
Range: 1 to dynamic

**Example:** see [example "HS-DPCCH Scheduling"](#) on page 471

**Manual operation:** See ["HARQ-ACK Repeat After"](#) on page 210

---

**[ :SOURce<hw> ]:BB:W3GPp:MSTation<st>:DPCCh:HS:PCQI:REPeat <PcqiRep>**

(Release 8 and Later)

Defines the cycle length after that the information in the HS-DPCCH scheduling table is read out again from the beginning.

**Parameters:**

<PcqiRep> integer  
Range: 1 to dynamic  
\*RST: 1

**Example:** see [example "HS-DPCCH Scheduling"](#) on page 471

**Manual operation:** See ["PCI/CQI Repeat After"](#) on page 213

---

**[ :SOURce<hw> ]:BB:W3GPp:MSTation<st>:DPCCh:HS:SLENgth?**

(Release 8 and Later)

Queries the suggested and current ARB sequence length.

The current ARB sequence length is adjusted with the command [\[ :SOURce<hw> \]:BB:W3GPp:MSTation<st>:DPCCh:HS:SLENgth:ADJust](#) on page 479.

**Return values:**

<SLength> float

**Example:** BB:W3GP:MST1:DPCCh:HS:SLEN?  
queries the ARB sequence length

**Usage:** Query only

**Options:** R&S SMx/AMU-K59

**Manual operation:** See ["Suggested / Current ARB Seq. Length \(HS-DPCCH\)"](#) on page 215

**[ :SOURce<hw> ]:BB:W3GPp:MSTation<st>:DPCCh:HS:SLENgth:ADJust**

(Release 8 and Later)

Sets the current ARB sequence length to the suggested value.

**Example:** BB:W3GP:MST1:DPCC:HS:SLEN:ADJ  
adjusts the ARB sequence length

**Usage:** Event

**Options:** R&S SMx/AMU-K59

**Manual operation:** See "[Adjust ARB Sequence Length \(HS-DPCCH\)](#)" on page 217

**8.9.5 DPDCH Settings**

[ :SOURce<hw> ]:BB:W3GPp:MSTation<st>:CHANnel<ch>:DPDCh:CCODE?	479
[ :SOURce<hw> ]:BB:W3GPp:MSTation<st>:CHANnel<ch>:DPDCh:DATA	479
[ :SOURce<hw> ]:BB:W3GPp:MSTation<st>:CHANnel<ch>:DPDCh:DATA:DSElect	480
[ :SOURce<hw> ]:BB:W3GPp:MSTation<st>:CHANnel<ch>:DPDCh:DATA:PATtern	481
[ :SOURce<hw> ]:BB:W3GPp:MSTation<st>:CHANnel<ch>:DPDCh:SRATE?	481
[ :SOURce<hw> ]:BB:W3GPp:MSTation<st>:DPDCh:FCIO	481
[ :SOURce<hw> ]:BB:W3GPp:MSTation<st>:DPDCh:ORATE	482
[ :SOURce<hw> ]:BB:W3GPp:MSTation<st>:DPDCh:POWER	482
[ :SOURce<hw> ]:BB:W3GPp:MSTation<st>:DPDCh:STATE	482

**[ :SOURce<hw> ]:BB:W3GPp:MSTation<st>:CHANnel<ch>:DPDCh:CCODE?**

The command queries the channelization code of the specified channel. The value is fixed and depends on the overall symbol rate of the user equipment.

**Return values:**

<CCode> float

**Example:** BB:W3GP:MST1:CHAN:DPDC:CCOD?  
queries the channelization code for DPDCH 1 of user equipment 1.

**Usage:** Query only

**Manual operation:** See "[Channelization Code](#)" on page 226

**[ :SOURce<hw> ]:BB:W3GPp:MSTation<st>:CHANnel<ch>:DPDCh:DATA <Data>**

The command determines the data source for the selected DPDCH.

For the enhanced channels of user equipment 1 (UE1), this entry is valid when channel coding is deactivated. When channel coding is active, data sources are selected for the transport channels with the commands :BB:W3GPp:MST:CHANnel:DPDCh:DCCH:DATA and :BB:W3GPp:MST:ENHanced:TCHannel:DATA.

**Parameters:**

<Data> PN9 | PN11 | PN15 | PN16 | PN20 | PN21 | PN23 | DLIS |  
ZERO | ONE | PATtern

**PNxx**

The pseudo-random sequence generator is used as the data source. Different random sequence lengths can be selected.

**DLIS**

A data list is used. The data list is selected with the command

```
[ :SOURce<hw> ] :BB:W3GPp:MSTation<st> :  
CHANnel<ch> :DPDCh :DATA :DSElect.
```

**ZERO | ONE**

Internal 0 and 1 data is used.

**PATtern**

Internal data is used The bit pattern for the data is defined by the command [ :SOURce<hw> ] :BB:W3GPp:MSTation<st> :  
CHANnel<ch> :DPDCh :DATA :PATtern.

```
*RST:      PN9
```

**Example:**

```
BB:W3GP:MST1:CHAN:DPDC:DATA PN11
```

selects internal PRBS data with period length  $2^{11}-1$  as the data source.

**Manual operation:** See ["Data List Management"](#) on page 58

```
[ :SOURce<hw> ] :BB:W3GPp:MSTation<st> :CHANnel<ch> :DPDCh :DATA :DSElect  
<DSelect>
```

The command selects the data list for the DLIS data source selection.

The files are stored with the fixed file extensions \*.dm\_iqd in a directory of the user's choice. The directory applicable to the commands is defined with the command MMEMoRY:CDIR. To access the files in this directory, you only have to give the file name, without the path and the file extension.

**Parameters:**

<DSelect> <data list name>

**Example:**

```
BB:W3GP:MST1:CHAN1:DPDC:DATA DLIS
```

selects the Data Lists data source.

```
MMEM:CDIR '<root>IQData'
```

selects the directory for the data lists.

```
BB:W3GP:MST1:CHAN1:DPDC:DATA:DSEL 'dpdch_13'
```

selects the file dpdch\_13 as the data source.

**Manual operation:** See ["Data List Management"](#) on page 58

---

**[ :SOURce<hw>]:BB:W3GPP:MSTation<st>:CHANnel<ch>:DPDCh:DATA:PATtern**  
**<Pattern>**

The command enters the bit pattern for the PATtern data source selection. The first parameter determines the bit pattern (choice of hexadecimal, octal or binary notation), the second specifies the number of bits to use.

**Parameters:**

<Pattern>                    64 bits  
 \*RST:                    #H0,1

**Example:**

BB:W3GP:MST1:CHAN1:DPDC:DATA PATT  
 selects the Pattern data source.  
 BB:W3GP:MST1:CHAN1:DPDC:DATA:PATT #H3F, 8  
 defines the bit pattern.

**Manual operation:** See "[DPDCH Data Source](#)" on page 226

---

**[ :SOURce<hw>]:BB:W3GPP:MSTation<st>:CHANnel<ch>:DPDCh:SRATe?**

The command queries the symbol rate of the DPDCH. The symbol rate depends on the overall symbol rate set and cannot be modified.

**Return values:**

<SRate>                    D15K | D30K | D60K | D120k | D240k | D480k | D960k

**Example:**

BB:W3GP:MST4:CHAN2:DPDC:SRAT?  
 queries the symbol rate of DPDCH 2 of user equipment 4.  
 Response: 960  
 the symbol rate is 960 ksps.

**Note:**

DPDCH 2 is only active once the overall symbol rate is 2 x 960 ksps or more. When overall symbol rates are less, the error message "???" is returned.

**Usage:**                    Query only

**Manual operation:** See "[Symbol Rate / State](#)" on page 226

---

**[ :SOURce<hw>]:BB:W3GPP:MSTation<st>:DPDCh:FCIO <Fcio>**

The command sets the channelization code to I/O. This mode can only be activated if the overall symbol rate is < 2 x 960 kbps.

**Parameters:**

<Fcio>                    ON | OFF  
 \*RST:                    OFF

**Example:**

BB:W3GP:MST1:DPDC:FCIO ON  
 sets the channelization code to I/O.

**Manual operation:** See "[Force Channelization Code To I/O](#)" on page 225

---

```
[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPDCh:ORATe <ORate>
```

The command sets the overall symbol rate. The overall symbol rate determines the number of DPDCHs as well as their symbol rate and channelization codes.

**Parameters:**

```
<ORate>          D15K | D30K | D60K | D120k | D240k | D480k | D960k |
                  D1920k | D2880k | D3840k | D4800k | D5760k
```

**D15K ... D5760K**

15 ksps ... 6 x 960 ksps

\*RST: D60K

**Example:**

```
BB:W3GP:MST1:DPDC:ORAT D15K
```

sets the overall symbol rate to 15 ksps. Only DPDCH1 is active, the symbol rate is 15 ksps and the channelization code is 64.

**Manual operation:** See "[Overall Symbol Rate](#)" on page 225

---

```
[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPDCh:POWer <Power>
```

The command defines the channel power of the DPDCHs. The power entered is relative to the powers of the other channels. If "Adjust Total Power to 0 dB" is executed (`[ :SOURce<hw>]:BB:W3GPp:POWer:ADJust`), the power is normalized to a total power for all channels of 0 dB. The power ratios of the individual channels remains unchanged.

**Note:** The uplink channels are not blanked in this mode (duty cycle 100%).

**Parameters:**

```
<Power>          float
                  Range:      -80 dB to 0 dB
                  Increment:  0.01 dB
                  *RST:       0 dB
```

**Example:**

```
BB:W3GP:MST4:DPDC:POW -60dB
```

sets the channel power for DPDCH 2 of user equipment 4 to -60 dB. The channel power relates to the power of the other channels.

```
BB:W3GP:POW:ADJ
```

the channel power relates to 0 dB.

**Manual operation:** See "[Channel Power](#)" on page 224

---

```
[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPDCh:STATe <State>
```

The command activates or deactivates DPDCHs. This always activates or deactivates all the channels. The number of channels (1...6) is determined by the overall symbol rate.

**Parameters:**

```
<State>          ON | OFF
                  *RST:      OFF
```

**Example:** BB:W3GP:MST1:DPDC:STAT ON  
activates all the DPDCHs.

**Manual operation:** See "State (DPDCH)" on page 224

## 8.9.6 PCPCH Settings

[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:CPOWer.....	483
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:CPSFormat.....	484
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:DATA.....	484
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:DATA:DSElect.....	485
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:DATA:PATtern.....	485
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:DPOWer.....	485
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:FBI:MODE.....	486
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:FBI:PATtern.....	486
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:MLENght.....	486
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:PLENght.....	487
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:PPOWer.....	487
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:PPOWer:STEP.....	487
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:PREPetition.....	488
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:RAFTer.....	488
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:RARB.....	488
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:SIGNature.....	489
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:SRATe.....	489
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TFCI.....	489
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TIMing:DPOWer:MPARt?.....	490
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TIMing:DPOWer:PREAmble?.....	490
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TIMing:SOFFset.....	491
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TIMing:SPERiod?.....	491
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TIMing:TIME:PREMp.....	491
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TIMing:TIME:PREPre.....	492
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TPC:DATA.....	492
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TPC:DATA:DSElect.....	492
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TPC:DATA:PATtern.....	493
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TPC:READ.....	493

---

**[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:CPOWer <CPower>**

The command defines the power of the control component of the PCPCH.

**Parameters:**

<CPower> float  
Range: -80 dB to 0 dB  
Increment: 0.1 dB  
\*RST: 0 dB

**Example:** BB:W3GP:MST1:PCPC:CPOW -10 dB  
sets the power to -10 dB.

**Manual operation:** See "Control Power" on page 190

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:CPSFormat <CpSFormat>**

The command defines the slot format of the control component of the PCPCH.

The slot format sets the associated FBI mode automatically:

- Slot format 0 = FBI OFF
- Slot format 1 = FBI 1 bit
- Slot format 2 = FBI 2 bits

**Parameters:**

<CpSFormat>            integer  
                           Range:        0 to 2  
                           \*RST:        0

**Example:**            BB:W3GP:MST1:PCPC:CPSF 2  
                           sets slot format 2.

**Manual operation:** See "[Slot Format](#)" on page 190

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:DATA <Data>**

The command determines the data source for the PCPCH.

**Parameters:**

<Data>                    ZERO | ONE | PATTErn | PN9 | PN11 | PN15 | PN16 | PN20 |  
                           PN21 | PN23 | DLISt

**PNxx**

The pseudo-random sequence generator is used as the data source. Different random sequence lengths can be selected.

**DLISt**

A data list is used. The data list is selected with the command

SOURce:BB:W3GPp:MST:PCPCh:DATA:DSElect [ :  
[SOURce<hw>\]:BB:W3GPp:MSTation<st>:PCPCh:DATA:  
 DSElect.](#)

**ZERO | ONE**

Internal 0 and 1 data is used.

**PATTErn**

Internal data is used. The bit pattern for the data is defined by the command [ :[SOURce<hw>\]:BB:W3GPp:MSTation<st>:PCPCh:DATA:PATTErn.](#)

\*RST:            PN9

**Example:**            BB:W3GP:MST1:PCPC:DATA PN11  
                           selects internal PRBS data with period length  $2^{11}-1$  as the data source.

**Manual operation:** See "[Data List Management](#)" on page 58

---

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:DATA:DSElect <DSelect>**

The command selects the data list for the DLIS data source.

The files are stored with the fixed file extensions \*.dm\_iqd in a directory of the user's choice. The directory applicable to the commands is defined with the command `MMEMory:CDIR`. To access the files in this directory, you only have to give the file name, without the path and the file extension.

**Parameters:**

<DSelect>                    string

**Example:**

```
BB:W3GP:MST1:PCPC:DATA DLIS
selects data lists as the data source.
MMEM:CDIR '<root>IQData'
selects the directory for the data lists.
BB:W3GP:MST1:PCPC:DATA:DSEL 'pcpch_data'
selects the data list pcpch_data.
```

**Manual operation:** See "[Data List Management](#)" on page 58

---

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:DATA:PATtern <Pattern>**

The command determines the bit pattern for the data component when the PATtern data source is selected. The first parameter determines the bit pattern (choice of hexadecimal, octal or binary notation), the second specifies the number of bits to use.

**Parameters:**

<Pattern>                    64 bits  
 \*RST:                    #H0,1

**Example:**

```
BB:W3GP:MST:PCPC:DATA:PATT #H3F,8
defines the bit pattern of the data for the DATA component.
```

**Manual operation:** See "[Data Source](#)" on page 191

---

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:DPOWER <DPower>**

The command defines the power of the data component of the PCPCH.

**Parameters:**

<DPower>                    float  
 Range:                    -80 dB to 0 dB  
 Increment:                0.1 dB  
 \*RST:                    0 dB

**Example:**

```
BB:W3GP:MST1:PCPC:DPOW -10 dB
sets the power to -10 dB.
```

**Manual operation:** See "[Data Power](#)" on page 190

---

---

**[[:SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:FBI:MODE <Mode>**

The command sets the number of bits (1 or 2) for the FBI field. With OFF, the field is not used.

The FBI pattern automatically sets the associated slot format:

- FBI OFF = Slot format 0
- FBI 1 bit = Slot format 1
- FBI 2 bits = Slot format 2

**Parameters:**

<Mode>                    OFF | D1B | D2B  
 \*RST:                    OFF

**Example:**                    BB:W3GP:MST2:PCPC:FBI:MODE OFF  
 the FBI field is not used.

**Manual operation:**    See "[FBI Mode](#)" on page 190

---

**[[:SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:FBI:PATtern <Pattern>**

The command determines the bit pattern for the FBI field when the PATtern data source is selected. The maximum length of the pattern is 32 bits. The first parameter determines the bit pattern (choice of hexadecimal, octal or binary notation), the second specifies the number of bits to use.

**Parameters:**

<Pattern>                    32 bits  
 \*RST:                    #H0,1

**Example:**                    BB:W3GP:MST1:PCPC:FBI:PATT #H3F,8  
 defines the bit pattern of the data for the FBI field.

**Manual operation:**    See "[FBI Pattern](#)" on page 191

---

**[[:SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:MLENght <MLength>**

The command sets the length of the message component as a number of frames.

**Parameters:**

<MLength>                    1 | 2 Frames  
 Range:                    1 to 2  
 \*RST:                    1 Frame

**Example:**                    BB:W3GP:MST4:PCPC:MLEN 2  
 the length of the message component is 2 frames.

**Manual operation:**    See "[Message Length](#)" on page 190

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:PLENght <PLength>**

The command defines the length of the power control preamble of the PCPCH as a number of slots.

**Parameters:**

<PLength>                    S0 | S8  
 \*RST:                        S8

**Example:**                    BB:W3GP:MST1:PCPC:PLEN S8  
 sets a length of 8 slots for the power control preamble.

**Manual operation:**    See ["Power Control Preamble Length"](#) on page 189

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:PPOWER <PPower>**

The command defines the power of the preamble component of the PCPCH. If the preamble is repeated and the power increased with each repetition, this setting specifies the power achieved during the last repetition.

**Parameters:**

<PPower>                    float  
 Range:                      -80 dB to 0 dB  
 Increment:                0.1 dB  
 \*RST:                        0 dB

**Example:**                    BB:W3GP:MST1:PCPC:PPOW -10 dB  
 sets the power to -10 dB.  
 BB:W3GP:MST1:PCPC:PPOW:STEP 1 dB  
 sets an increase in power of 1 dB per preamble repetition.  
 BB:W3GP:MST1:PCPC:PREP 2  
 sets a sequence of 2 preambles. The power of the first preamble is -9 dB, the power of the second, -1 dB.

**Manual operation:**    See ["Preamble Power"](#) on page 189

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:PPOWER:STEP <Step>**

The command defines the step width of the power increase, by which the preamble component of the PCPCH is increased from repetition to repetition. The power during the last repetition corresponds to the power defined by the command [ :

[SOURce<hw>\]:BB:W3GPp:MSTation<st>:PCPCh:PPower.](#)

**Parameters:**

<Step>                        float  
 Range:                      0 dB to 10 dB  
 Increment:                0.1 dB  
 \*RST:                        0 dB

**Example:**                    BB:W3GP:MST1:PCPC:PPOW:STEP 2dB  
 the power of the PCPCH preamble is increased by 2 dB with every repetition.

**Manual operation:** See ["Preamble Power Step"](#) on page 189

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:PREPetition <PREpetition>**

The command defines the number of PCPCH preamble components.

**Parameters:**

<PREpetition> integer  
 Range: 1 to 10  
 \*RST: 1

**Example:** BB:W3GP:MST1:PCPC:PREP 3  
 sets three preamble components.

**Manual operation:** See ["Preamble Repetition"](#) on page 189

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:RAFTer <Repeatafter>**

Sets the number of access slots after that the PCPCH structure will be repeated.

**Parameters:**

<Repeatafter> integer  
 Range: 1 to 1000  
 \*RST: 18

**Example:** see [\[:SOURce<hw>\]:BB:W3GPp:MSTation<st>:PCPCh:RARB](#) on page 488

**Manual operation:** See ["Repeat Structure After \(x Acc. Slots\)"](#) on page 188

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:RARB <State>**

Enables/disables repeating the selected PCPCH structure during one ARB sequence.

**Parameters:**

<State> 0 | 1 | OFF | ON

**ON**

Within one ARB sequence, the selected PCPCH structure is repeated once.

**OFF**

The selected PCPCH structure can be repeated several time, depending on the structure length ([\[:SOURce<hw>\]:BB:W3GPp:MSTation<st>:PRCh:TIMing:SPERiod?](#)) and the [\[:SOURce<hw>\]:BB:W3GPp:MSTation<st>:PCPCh:RAFTer](#).

\*RST: 1

**Example:**

```
SOURce1:BB:W3Gpp:SLENgth 4
SOURce1:BB:W3Gpp:MSTation3:PCPCh:TIMing:
SPERiod?
Response: 14
SOURce1:BB:W3Gpp:MSTation1:PCPCh:RARb OFF
SOURce1:BB:W3Gpp:MSTation1:PCPCh:RAFTer 20
```

**Manual operation:** See ["Repeat Structure After ARB Sequence Length"](#) on page 188

**[:SOURce<hw>]:BB:W3Gpp:MSTation<st>:PCPCh:SIGNature <Signature>**

The command selects the signature of the PCPCH (see Table 3 in 3GPP TS 25.213 Version 3.4.0 Release 1999).

**Parameters:**

<Signature>	integer
Range:	0 to 15
*RST:	0

**Example:**

```
BB:W3GP:MST1:PCPC:SIGN 5
```

selects signature 5.

**Manual operation:** See ["Signature"](#) on page 189

**[:SOURce<hw>]:BB:W3Gpp:MSTation<st>:PCPCh:SRATe <SRate>**

The command sets the symbol rate of the PCPCH.

User Equipment 1: When channel coding is active, the symbol rate is limited to the range between 15 and 120 ksps. Values above this limit are automatically set to 120 ksps.

**Parameters:**

<SRate>	D15K   D30K   D60K   D120k   D240k   D480k   D960k
*RST:	D30K

**Example:**

```
BB:W3GP:MST1:PCPC:SRAT D15K
```

sets the symbol rate of the PCPCH of user equipment 1 to 15 ksps.

**Manual operation:** See ["Symbol Rate"](#) on page 191

**[:SOURce<hw>]:BB:W3Gpp:MSTation<st>:PCPCh:TFCI <Tfci>**

Sets the value of the TFCI (Transport Format Combination Indicator) field. This value selects a combination of 30 bits, which are divided into two groups of 15 successive slots.

**Parameters:**

<Tfci> integer  
 Range: 0 to 1023  
 \*RST: 0

**Example:**

BB:W3GP:MST1:PCPC:TFCI 21  
 sets the TFCI value to 21.

**Manual operation:** See "TFCI" on page 192

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PCPCh:TIMing:DPOWER:MPARt?**

Queries the level correction value for the message part. In case of one UE active, the power of the message part can be calculated by adding the set RF level.

**Return values:**

<MPart> float  
 Range: -80 to 0  
 Increment: 0.01  
 \*RST: 0

**Example:**

BB:W3GP:MST3:PCPC:TIM:DPOW:MPAR?  
 queries the level correction value for the message part.  
 Response: 1.2  
 the correction value is 1.2 dB.  
 POW?  
 queries the RF level.  
 Response: 2  
 the RF output level is 2 dBm. The message part power is 3.2 dBm

**Usage:** Query only

**Manual operation:** See "Delta Power (Message Part)" on page 186

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PCPCh:TIMing:DPOWER:PREamble?**

Queries level correction value for the last AICH preamble before the message part. This value is identical to the correction value for the CD preamble. The level of the other preambles can be calculated by subtracting the set Preamble Power Step.

**Return values:**

<PREamble> float  
 Range: -80 to 0  
 Increment: 0.01  
 \*RST: 0

**Example:**

BB:W3GP:MST3:PCPC:TIM:DPOW:PRE?  
 queries the level correction value for the last AICH preamble before the message part.

**Usage:** Query only

**Manual operation:** See "[Delta Power \(Preamble\)](#)" on page 186

---

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PCPCh:TIMing:SOFFset <SOffset>**

This command defines the start offset of the PCPCH in access slots. The starting time delay in timeslots is calculated according to: 2 x Start Offset.

**Parameters:**

<SOffset> integer  
 Range: 1 to 14  
 \*RST: 0

**Example:** BB:W3GP:MST3:PCPC:TIM:SOFF 1  
 the start offset of the PCPCH of UE 3 is 2 access slots.

**Manual operation:** See "[Start Offset #](#)" on page 186

---

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PCPCh:TIMing:SPERiod?**

Queries the structure length.

**Return values:**

<SPeriod> float

**Example:** see [\[:SOURCE<hw>\]:BB:W3GPP:MSTation<st>:PCPCh:RARB](#) on page 488

**Usage:** Query only

**Manual operation:** See "[Structure Length](#)" on page 187

---

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PCPCh:TIMing:TIME:PREMp <Premp>**

This command defines the AICH Transmission Timing. This parameter defines the time difference between the preamble and the message part. Two modes are defined in the standard. In mode 0, the preamble to message part difference is 3 access slots, in mode 1 it is 4 access slots.

**Parameters:**

<Premp> integer  
 Range: 1 to 14  
 \*RST: 3

**Example:** BB:W3GP:MST3:PCPC:TIM:TIME:PREM 3  
 the difference between the preamble and the message part is 3 access slots.

**Manual operation:** See "[Transmission Timing \(Message Part\)](#)" on page 187

---

```
[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TIMing:TIME:PREPre
<Prepre>
```

This command defines the time difference between two successive preambles in access slots.

**Parameters:**

```
<Prepre>          integer
                   Range:    1 to 14
                   *RST:     3
```

**Example:** `BB:W3GP:MST3:PCPC:TIM:TIME:PREP 3`  
the time difference between two successive preambles is 3 access slots.

**Manual operation:** See "[Transmission Timing \(Preamble\)](#)" on page 187

---

```
[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TPC:DATA <Data>
```

The command determines the data source for the TPC field of the PCPCH.

**Parameters:**

```
<Data>           ZERO | ONE | PATTErn | DLISt
```

**DLISt**

A data list is used. The data list is selected with the command `[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TPC:DATA:DSElect`.

**ZERO | ONE**

Internal 0 and 1 data is used.

**PATTErn**

Internal data is used. The bit pattern for the data is defined by the command `[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TPC:DATA:PATTErn`. The maximum length is 64 bits.

```
*RST:           PATTErn
```

**Example:** `BB:W3GP:MST2:PCPC:TPC:DATA PATT`  
selects as the data source for the TPC field of user equipment 2 the bit pattern defined with the following command.  
`BB:W3GP:MST2:PCPC:TPC:DATA:DATA:PATT #H48D0,16`  
defines the bit pattern.

**Manual operation:** See "[Data List Management](#)" on page 58

---

```
[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TPC:DATA:DSElect
<DSelect>
```

The command selects the data list when the DLISt data source is selected for the TPC field of the PCPCH.

The files are stored with the fixed file extensions `*.dm_iqd` in a directory of the user's choice. The directory applicable to the commands is defined with the command `MMEMoRY:CDIR`. To access the files in this directory, you only have to give the file name, without the path and the file extension.

**Parameters:**

<DSelect>                    string

**Example:**

`BB:W3GP:MST1:PCPC:TPC:DATA DLIS`

selects data lists as the data source.

`MMEMoRY:CDIR '<root>IQData'`

selects the directory for the data lists.

`BB:W3GP:MST1:PCPC:TPC:DATA:DSEL 'dpcch_tpc_1'`

selects the data list `dpcch_tpc1`.

**Manual operation:** See "[Data List Management](#)" on page 58

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TPC:DATA:PATtern <Pattern>**

The command determines the bit pattern for the `PATtern` data source selection. The maximum length of the bit pattern is 64 bits.

**Parameters:**

<Pattern>                    64 bits

\*RST:                    #H0,1

**Example:**

`BB:W3GP:MST1:PCPC:DATA:PATT #H3F,8`

defines the bit pattern of the data for the FBI field.

**Manual operation:** See "[TPC Data Source](#)" on page 192

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TPC:READ <Read>**

The command sets the read out mode for the bit pattern of the TPC field of the PCPCH.

The bit pattern is selected with the command `[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:TPC:DATA`.

**Parameters:**

&lt;Read&gt;

CONTInuous | S0A | S1A | S01A | S10A

**CONTInuous**

The bit pattern is used cyclically.

**S0A**

The bit pattern is used once, then the TPC sequence continues with 0 bits.

**S1A**

The bit pattern is used once, then the TPC sequence continues with 1 bits.

**S01A**

The bit pattern is used once and then the TPC sequence is continued with 0 and 1 bits alternately (in multiples, depending on by the symbol rate, for example, 00001111).

**S10A**

The bit pattern is used once and then the TPC sequence is continued with 1 and 0 bits alternately (in multiples, depending on by the symbol rate, for example, 11110000).

\*RST: CONTInuous

**Example:**

BB:W3GP:MST2:PCPC:TPC:READ CONT

the selected bit pattern is repeated continuously for the TPC sequence.

**Manual operation:** See "Read Out Mode" on page 192**8.9.7 PRACH Settings**

[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:ATTiming.....	495
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:CPOWer.....	495
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:DATA.....	495
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:DATA:DSElect.....	496
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:DATA:PATtern.....	496
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:DPOWer.....	497
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:MLENght.....	497
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:PPOWer.....	497
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:PPOWer:STEP.....	498
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:PREPetition.....	498
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:RAFTer.....	498
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:RARB.....	499
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:SFORmat.....	499
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:SIGNature.....	500
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:SRATe.....	500
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:TFCI.....	500
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:TIMing:DPOWer:MPART?.....	500
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:TIMing:DPOWer:MPARt:CONTRol?.....	501
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:TIMing:DPOWer:MPARt:DATA?.....	501
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:TIMing:DPOWer:PREAmble?.....	502

<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation&lt;st&gt;:PRACH:TIMing:SOFFset</code> .....	502
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation&lt;st&gt;:PRACH:TIMing:SPERiod?</code> .....	502
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation&lt;st&gt;:PRACH:TIMing:TIME:PREMp</code> .....	503
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation&lt;st&gt;:PRACH:TIMing:TIME:PREPre</code> .....	503

---

### `[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:ATTiming <AtTiming>`

This command defines which AICH Transmission Timing, time difference between the preamble and the message part or the time difference between two successive preambles in access slots, will be defined.

#### Parameters:

`<AtTiming>`            ATT0 | ATT1  
 \*RST:                ATT0

#### Example:

`BB:W3GP:MST3:PRAC:ATT ATT1`  
 selects the AICH Transmission Timing as the difference between the preamble and the message part.

---

### `[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:CPOWER <CPower>`

The command defines the power of the control component of the PRACH.

#### Parameters:

`<CPower>`            float  
 Range:            -80 dB to 0 dB  
 Increment:        0.1 dB  
 \*RST:             0 dB

#### Example:

`BB:W3GP:MST1:PRAC:CPOW -10 dB`  
 sets the power to -10 dB.

**Manual operation:** See "[Control Power](#)" on page 180

---

### `[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:DATA <Data>`

The command determines the data source for the PRACH.

**Parameters:**

<Data> ZERO | ONE | PATtern | PN9 | PN11 | PN15 | PN16 | PN20 | PN21 | PN23 | DLISt

**PNxx**

The pseudo-random sequence generator is used as the data source. Different random sequence lengths can be selected.

**DLISt**

A data list is used. The data list is selected with the command `[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:PRACH:DATA:DSElect`.

**ZERO | ONE**

Internal 0 and 1 data is used.

**PATtern**

Internal data is used. The bit pattern for the data is defined by the command `[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:PRACH:DATA:PATtern`.

\*RST: PN9

**Example:**

`BB:W3GP:MST1:PRAC:DATA PN11`  
selects internal PRBS data with period length  $2^{11}-1$  as the data source.

**Manual operation:** See ["Data List Management"](#) on page 58

**[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:PRACH:DATA:DSElect <DSelect>**

The command selects the data list for the DLISt data source.

The files are stored with the fixed file extensions `*.dm_iqd` in a directory of the user's choice. The directory applicable to the commands is defined with the command `MMEMemory:CDIR`. To access the files in this directory, you only have to give the file name, without the path and the file extension.

**Parameters:**

<DSelect> string

**Example:**

`BB:W3GP:MST1:PRAC:DATA DLIS`  
selects data lists as the data source.  
`MME:CDIR '<root>IQData'`  
selects the directory for the data lists.  
`BB:W3GP:MST1:PRAC:DATA:DSEL 'pcpch_data'`  
selects the data list `pcpch_data`.

**Manual operation:** See ["Data List Management"](#) on page 58

**[ :SOURce<hw> ] :BB:W3GPp:MSTation<st>:PRACH:DATA:PATtern <Pattern>**

The command determines the bit pattern for the data component when the PATtern data source is selected. The first parameter determines the bit pattern (choice of hexadecimal, octal or binary notation), the second specifies the number of bits to use.

**Parameters:**

<Pattern> 64 bits  
 \*RST: #H0,1

**Example:**

BB:W3GP:MST1:PRAC:DATA:PATT #H3F,8  
 defines the bit pattern of the data for the DATA component.

**Manual operation:** See ["Data Source"](#) on page 181

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:DPOWER <DPower>**

The command defines the power of the data component of the PRACH.

**Parameters:**

<DPower> float  
 Range: -80 dB to 0 dB  
 Increment: 0.1 dB  
 \*RST: 0 dB

**Example:**

BB:W3GP:MST1:PRAC:DPOW -10 dB  
 sets the power to -10 dB.

**Manual operation:** See ["Data Power"](#) on page 180

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:MLENGTH <MLength>**

The command sets the length of the message component as a number of frames.

**Parameters:**

<MLength> 1 | 2 Frames  
 \*RST: 1

**Example:**

BB:W3GP:MST4:PRAC:MLEN 2  
 the length of the message component is 2 frames.

**Manual operation:** See ["Message Length"](#) on page 180

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:PPOWER <PPower>**

The command defines the power of the preamble component of the PRACH. If the preamble is repeated and the power increased with each repetition, this setting specifies the power achieved during the last repetition.

**Parameters:**

<PPower> float  
 Range: -80 dB to 0 dB  
 Increment: 0.1 dB  
 \*RST: 0 dB

**Example:** `BB:W3GP:MST1:PRAC:PPOW -10 dB`  
sets the power to -10 dB.  
`BB:W3GP:MST1:PRAC:PPOW:STEP 1 dB`  
sets an increase in power of 1 dB per preamble repetition.  
`BB:W3GP:MST1:PRAC:PREP 2`  
sets a sequence of 2 preambles. The power of the first preamble is -9 dB, the power of the second, -1 dB.

**Manual operation:** See ["Preamble Power"](#) on page 179

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:PPower:STEP <Step>**

The command defines the step width of the power increase, by which the preamble component of the PRACH is increased from repetition to repetition. The power defined during the last repetition corresponds to the power defined by the command [ :

`SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:PPower.`

**Parameters:**

<Step> float  
Range: 0 dB to 10 dB  
Increment: 0.1 dB  
\*RST: 0 dB

**Example:** `BB:W3GP:MST1:PRAC:PPOW:STEP 2 dB`  
the power of the PRACH preamble is increased by 2 dB with every repetition.

**Manual operation:** See ["Preamble Power Step"](#) on page 179

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:PREPetition <PREpetition>**

The command defines the number of PRACH preamble components.

**Parameters:**

<PREpetition> integer  
Range: 1 to 10  
\*RST: 1

**Example:** `BB:W3GP:MST1:PRAC:PREP 3`  
sets three preamble components.

**Manual operation:** See ["Preamble Repetition"](#) on page 180

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:RAFTer <Repeatafter>**

Sets the number of access slots after that the PRACH structure will be repeated.

**Parameters:**

<Repeatafter> integer  
Range: 1 to 1000  
\*RST: 11

**Example:** see `[ :SOURce<hw> ] :BB:W3GPP:MSTation<st>:PRACH:RARB` on page 499

**Manual operation:** See "Repeat Structure After (x Acc. Slots)" on page 179

`[ :SOURce<hw> ] :BB:W3GPP:MSTation<st>:PRACH:RARB <State>`

Enables/disables repeating the selected PRACH structure during one ARB sequence.

**Parameters:**

<State> 0 | 1 | OFF | ON

**ON**

Within one ARB sequence, the selected PRACH structure is repeated once.

**OFF**

The selected PRACH structure can be repeated several time, depending on the structure length (`[ :SOURce<hw> ] :BB:W3GPP:MSTation<st>:PRACH:TIMing:SPERiod?`) and the `[ :SOURce<hw> ] :BB:W3GPP:MSTation<st>:PRACH:RAFTer`.

\*RST: 1

**Example:**

`SOURce1:BB:W3GPP:SLENgth 4`

`SOURce1:BB:W3GPP:MSTation3:PRACH:TIMing:SPERiod?`

Response: 14

`SOURce1:BB:W3GPP:MSTation1:PRACH:RARB OFF`

`SOURce1:BB:W3GPP:MSTation1:PRACH:RAFTer 20`

**Manual operation:** See "Repeat Structure After ARB Sequence Length" on page 178

`[ :SOURce<hw> ] :BB:W3GPP:MSTation<st>:PRACH:SFORmat <SFormat>`

Defines the slot format of the PRACH.

A change of slot format leads to an automatic change of symbol rate `[ :SOURce<hw> ] :BB:W3GPP:MSTation<st>:PRACH:SRATe`

When channel coding is active, the slot format is predetermined. So in this case, the command has no effect.

**Parameters:**

<SFormat> 0 | 1 | 2 | 3

\*RST: 1

**Example:**

`BB:W3GP:MST:PRAC:SFOR 2`

sets slot format 2.

**Manual operation:** See "Slot Format" on page 180

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:SIGNature <Signature>**

The command selects the signature of the PRACH (see Table 3 in 3GPP TS 25.213 Version 3.4.0 Release 1999).

**Parameters:**

<Signature>            integer  
                           Range:     0 to 15  
                           \*RST:     0

**Example:**            BB:W3GP:MST1:PRAC:SIGN 5  
                           selects signature 5.

**Manual operation:** See "[Signature](#)" on page 180

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:SRATe <SRate>**

The command sets the symbol rate of the PRACH.

A change of symbol rate leads to an automatic change of slot format [ :  
[SOURce<hw>\]:BB:W3GPp:MSTation<st>:PRACH:SFORmat.](#)

**Parameters:**

<SRate>                D15K | D30K | D60K | D120k  
                           \*RST:     D30K

**Example:**            BB:W3GP:MST1:PRAC:SRAT D15K  
                           sets the symbol rate of the PRACH of user equipment 1 to 15  
                           ksp.

**Manual operation:** See "[Symbol Rate](#)" on page 181

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:TFCI <Tfci>**

Sets the value of the TFCI (Transport Format Combination Indicator) field. This value selects a combination of 30 bits, which are divided into two groups of 15 successive slots.

**Parameters:**

<Tfci>                 integer  
                           Range:     0 to 1023  
                           \*RST:     0

**Example:**            BB:W3GP:MST1:PRAC:TFCI 21  
                           sets the TFCI value to 21.

**Manual operation:** See "[TFCI](#)" on page 181

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:TIMing:DPOWER:MPARt?**

Queries the level correction value for the message part. In case of one UE active and "Level Reference" set to "RMS Power", the power of the message part can be calculated by adding the set RF level.

**Return values:**

<MPart> float  
 Range: -80 to 0  
 Increment: 0.01  
 \*RST: 0

**Example:**

BB:W3GP:MST3:PRAC:TIM:DPOW:MPAR?  
 queries the level correction value for the message part.  
 Response: 1.2  
 the correction value is 1.2 dB.  
 POW?  
 queries the RF level.  
 Response: 2  
 the RF output level is 2 dBm. The message part power is 3.2 dBm.

**Usage:** Query only

**Manual operation:** See "[Delta Power \(Message Part\)](#)" on page 176

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:TIMing:DPOWER:MPART:CONTROL?**

Queries the level correction value for the message control part.

**Return values:**

<Control> float  
 Range: -80 to 0  
 Increment: 0.01  
 \*RST: 0

**Example:**

BB:W3GP:MST3:PRAC:TIM:DPOW:MPAR:CONT?  
 queries the level correction value for the message control part.  
 Response: -3.24  
 the correction value is -3.24 dB.

**Usage:** Query only

**Manual operation:** See "[Delta Power \(Message Part\)](#)" on page 176

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:TIMing:DPOWER:MPART:DATA?**

Queries the level correction value for the message data part.

**Return values:**

<Data> float  
 Range: -80 to 0  
 Increment: 0.01  
 \*RST: 0

**Example:** BB:W3GP:MST3:PRAC:TIM:DPOW:MPAR:DATA?  
queries the level correction value for the message data part.  
Response: -3.24  
the correction value is -3.24 dB.

**Usage:** Query only

**Manual operation:** See "[Delta Power \(Message Part\)](#)" on page 176

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:TIMing:DPOWER:PREamble?**

Queries level correction value for the preamble before the message part.

**Return values:**

<Preamble> float  
Range: -80 to 0  
Increment: 0.01  
\*RST: 0

**Example:** BB:W3GP:MST3:PRAC:TIM:DPOW:PRE?  
queries the level correction value for the last preamble before the message part.

**Usage:** Query only

**Manual operation:** See "[Delta Power \(Preamble\)](#)" on page 176

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:TIMing:SOFFset <SOFFset>**

This command defines the start offset of the PRACH in access slots. The starting time delay in timeslots is calculated according to: 2 x Start Offset.

**Parameters:**

<SOFFset> integer  
Range: 1 to 50  
\*RST: 0

**Example:** BB:W3GP:MST3:PRAC:TIM:SOFF 1  
the start offset of the PRACH of UE 3 is 2 access slots.

**Manual operation:** See "[Start Offset #](#)" on page 177

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>:PRACH:TIMing:SPERiod?**

Queries the structure length.

**Return values:**

<SPERiod> float

**Example:** see [\[:SOURce<hw>\]:BB:W3GPp:MSTation<st>:PRACH:RARB](#) on page 499

**Usage:** Query only

**Manual operation:** See "Structure Length" on page 177

---

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:TIMing:TIME:PREMp <Premp>**

This command defines the AICH Transmission Timing. This parameter defines the time difference between the preamble and the message part. Two modes are defined in the standard. In mode 0, the preamble to message part difference is 3 access slots, in mode 1 it is 4 access slots.

**Parameters:**

<Premp> integer  
 Range: 1 to 14  
 \*RST: 3

**Example:** BB:W3GP:MST3:PRAC:TIM.TIME:PREM 3  
 the difference between the preamble and the message part is 3 access slots.

**Manual operation:** See "Time Pre->MP" on page 177

---

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:TIMing:TIME:PREPre <Prepre>**

This command defines the time difference between two successive preambles in access slots.

**Parameters:**

<Prepre> integer  
 Range: 1 to 14  
 \*RST: 3

**Example:** BB:W3GP:MST3:PRAC:TIM.TIME:PREP 3  
 the time difference between two successive preambles is 3 access slots.

**Manual operation:** See "Time Pre->Pre" on page 177

## 8.9.8 HSUPA Settings

<a href="#">[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation&lt;st&gt;[:HSUPa]:CHANnel&lt;ch&gt;:DPDCh:E:CCODE?.....</a>	505
<a href="#">[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation&lt;st&gt;[:HSUPa]:CHANnel&lt;ch&gt;:DPDCh:E:DATA.....</a>	505
<a href="#">[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation&lt;st&gt;[:HSUPa]:CHANnel&lt;ch&gt;:DPDCh:E:DATA: DSElect.....</a>	506
<a href="#">[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation&lt;st&gt;[:HSUPa]:CHANnel&lt;ch&gt;:DPDCh:E:DATA: PATTern.....</a>	506
<a href="#">[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation&lt;st&gt;[:HSUPa]:CHANnel&lt;ch&gt;:DPDCh:E:POWER.....</a>	506
<a href="#">[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation&lt;st&gt;[:HSUPa]:CHANnel&lt;ch&gt;:DPDCh:E:SRATE?.....</a>	507
<a href="#">[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation&lt;st&gt;[:HSUPa]:DPCCh:E:FRC:CHANnel.....</a>	507
<a href="#">[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation&lt;st&gt;[:HSUPa]:DPCCh:E:FRC:CRATE?.....</a>	507
<a href="#">[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation&lt;st&gt;[:HSUPa]:DPCCh:E:FRC:DATA.....</a>	508

[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DATA:DSElect.....	508
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DATA:PATtern.....	509
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DERRor:BIT:LAYer.....	509
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DERRor:BIT:RATE.....	509
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DERRor:BIT:STATe....	510
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DERRor:BLOCK: RATE.....	510
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DERRor:BLOCK: STATe.....	510
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DTX:PATtern.....	511
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DTX:STATe.....	511
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ:SIMulation: CONNector.....	511
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ:SIMulation: ADEFinition.....	511
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ:SIMulation: DELay:AUSer.....	512
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ:SIMulation: DELay:FEEDback?.....	512
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ:SIMulation: MODE.....	512
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ:SIMulation: MRETransmissions.....	513
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ:SIMulation: RVZero.....	513
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ:SIMulation[: STATe]......	514
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ[: SIMulation]:PATtern<ch>.....	514
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HPROcesses?.....	514
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:MIBRate?.....	515
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:MODulation.....	515
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:ORATe.....	515
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:PAYBits?.....	516
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:STATe.....	516
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:TBS:INDEX.....	516
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:TBS:TABLE.....	517
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:TTIBits?.....	517
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:TTIEdch.....	518
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:UECategory?.....	518
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:CCODE?.....	518
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:HBIT.....	518
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:POWER.....	519
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:RSNumber.....	519
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:STATe.....	519
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:TFCI.....	519
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPDCh:E:FCIO.....	520
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPDCh:E:MODulation.....	520
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPDCh:E:ORATe.....	521
[SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPDCh:E:STATe.....	521

<code>[ :SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;[:HSUPa]:DPDCh:E:TTIEdch</code> .....	521
<code>[ :SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;[:HSUPa]:EDCH:TTIEdch</code> .....	521
<code>[ :SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;[:HSUPa]:EDCH:REPeat</code> .....	522
<code>[ :SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;[:HSUPa]:EDCH:ROW&lt;ch0&gt;:FROM</code> .....	522
<code>[ :SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;[:HSUPa]:EDCH:ROW&lt;ch0&gt;:TO</code> .....	522
<code>[ :SOURce&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;[:HSUPa]:EDCH:ROWCount</code> .....	522

---

### `[ :SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:CHANnel<ch>:DPDCh:E:CCODE?`

Queries the channelization code and the modulation branch (I or Q) of the E-DPDCH channel.

The channelization code is dependent on the overall symbol rate set and cannot be modified.

#### Return values:

<ChannelCode> integer

#### Example:

`BB:W3GP:MST4:HSUP:CHAN1:DPDC:E:CCOD?`

queries the channelization code and the modulation branch (I or Q) of E-DPDCH 1 of user equipment 4.

Response: `Q, 32`

**Usage:** Query only

**Manual operation:** See "[Channelization Code](#)" on page 230

---

### `[ :SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:CHANnel<ch>:DPDCh:E:DATA <Data>`

The command selects the data source for the E-DPDCH channel.

#### Parameters:

<Data> ZERO | ONE | PATtern | PN9 | PN11 | PN15 | PN16 | PN20 | PN21 | PN23 | DLISt

#### PNxx

The pseudo-random sequence generator is used as the data source. Different random sequence lengths can be selected.

#### DLISt

A data list is used. The data list is selected with the command `SOURce[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:CHANnel<ch>:DPDCh:E:DATA:DSElect`.

#### ZERO | ONE

Internal 0 and 1 data is used.

#### PATtern

Internal data is used. The bit pattern for the data is defined by the command `[ :SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:CHANnel<ch>:DPDCh:E:DATA:PATtern`.

\*RST: PN9

**Example:** `SOUR:BB:W3GP:MST1:HSUP:CHAN1:DPDC:E:DATA PN11`  
selects internal PRBS data with period length  $2^{11}-1$  as the data source.

**Manual operation:** See ["E-DPDCH Data Source"](#) on page 230

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:CHANnel<ch>:DPDC:h:E:DATA:DSElect <DSelect>**

The command selects the data list for the DLISt data source.

The files are stored with the fixed file extensions `*.dm_iqd` in a directory of the user's choice. The directory applicable to the commands is defined with the command `MMEMory:CDIR`. To access the files in this directory, you only have to give the file name, without the path and the file extension.

**Parameters:**

<DSelect> string

**Example:** `SOUR:BB:W3GP:MST1:CHAN1:DPDC:E:DATA DLIS`  
selects data lists as the data source.  
`MMEM:CDIR '<root>IQData'`  
selects the directory for the data lists.  
`BB:W3GP:MST1:CHAN1:DPDC:E:DATA:DSEL 'dp1'`  
selects the data list `dp1`.

**Manual operation:** See ["DPDCH Data Source"](#) on page 226

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:CHANnel<ch>:DPDC:h:E:DATA:PATTern <Pattern>**

The command determines the bit pattern for the data component when the PATTern data source is selected. The first parameter determines the bit pattern (choice of hexadecimal, octal or binary notation), the second specifies the number of bits to use.

**Parameters:**

<Pattern> 64 bits  
\*RST: #H0,1

**Example:** `SOUR:BB:W3GP:MST1:HSUP:CHAN1:DPDC:E:PATT #H3F,8`  
defines the bit pattern of the data for the DATA component.

**Manual operation:** See ["E-DPDCH Data Source"](#) on page 230

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:CHANnel<ch>:DPDC:h:E:POWER <Power>**

The command sets the power of the selected E-DPDCH channel.

**Parameters:**

<Power> float  
 Range: -80 dB to 0 dB  
 Increment: 0.01  
 \*RST: 0 dB

**Example:**

BB:W3GP:MST1:HSUP:CHAN1:DPDC:E:POW -2.5dB  
 sets the power of E-DPDCH channel 1 to 2.5 dB.

**Manual operation:** See "[Channel Power](#)" on page 230

**[:SOURCE<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:CHANNEL<ch>:DPDCh:E:SRATE?**

The command queries the symbol rate and the state of the E-DPDCH channel.

The symbol rate and the state of the channels are dependent on the overall symbol rate set and cannot be modified.

**Return values:**

<SRate> D15K | D30K | D60K | D120k | D240k | D480k | D960k |  
 D1920k | D2X1920K | D2X960K2X1920K

**Example:**

BB:W3GP:MST4:HSUP:CHAN1:DPDC:E:SRAT?  
 queries the symbol rate of E-DPDCH 1 of user equipment 4.  
 Response: 960  
 the symbol rate is 960 ksps.

**Usage:** Query only

**Manual operation:** See "[Symbol Rate / State](#)" on page 230

**[:SOURCE<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:CHANNEL<Channel>**

The command sets the FRC according to TS 25.141 Annex A.10.

Selection of FRC#8 is enabled only for instruments equipped with option SMx/AMU-K59.

**Parameters:**

<Channel> USER | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8  
 \*RST: 4

**Example:**

SOUR:BB:W3GP:MST1:HSUP:DPCC:E:FRC:CHAN 4  
 sets the FRC to channel 4.

**Manual operation:** See "[Fixed Reference Channel \(FRC\)](#)" on page 237

**[:SOURCE<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:CRATE?**

The command queries the relation between the information bits to binary channel bits.

**Return values:****<CRate>** float**Example:**

SOUR1:BB:W3GP:MST1:HSUP:DPCC:E:FRC:CRAT?

queries the coding rate.

Response: 0.705

the coding rate is 0.705.

**Usage:**

Query only

**Manual operation:** See "[Coding Rate \(Ninf/Nbin\)](#)" on page 240**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DATA <Data>**

Selects the data source for the E-DCH channels, i.e. this paramter affects the corresponding paramter of the E-DPDCH.

**Parameters:****<Data>** PN9 | PN11 | PN15 | PN16 | PN20 | PN21 | PN23 | DLISt | ZERO | ONE | PATTErn**PNxx**

The pseudo-random sequence generator is used as the data source. Different random sequence lengths can be selected.

**DLISt**

A data list is used. The data list is selected with the command

[\[:SOURce<hw>\]:BB:W3GPp:MSTation<st>\[:HSUPa\]:DPCCh:E:FRC:DATA:DSElect.](#)**ZERO | ONE**

Internal 0 and 1 data is used.

**PATTErn**Internal data is used. The bit pattern for the data is defined by the command [\[:SOURce<hw>\]:BB:W3GPp:MSTation<st>\[:HSUPa\]:DPCCh:E:FRC:DATA:PATTErn](#). The maximum length is 64 bits.**\*RST:** PN9**Example:**

BB:W3GP:MST:HSUP:DPCC:E:FRC:DATA PATT

selects as the data source

BB:W3GP:MST:HSUP:DPCC:E:FRC:DATA:PATT #H48D0,16

defines the bit pattern.

**Manual operation:** See "[Data Source \(E-DCH\)](#)" on page 238**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DATA: DSElect <DSelect>**

The command selects the data list when the DLISt data source is selected for E-DCH channels.

The files are stored with the fixed file extensions `*.dm_iqd` in a directory of the user's choice. The directory applicable to the commands is defined with the command `MMEMoRY:CDIR`. To access the files in this directory, you only have to give the file name, without the path and the file extension.

**Parameters:**

<DSelect>                    string

**Example:**

```
BB:W3GP:MST:HSUP:DPCC:E:FRC:DATA DLIS
selects the Data Lists data source.
MMEM:CDIR '<root>IQData'
selects the directory for the data lists.
BB:W3GP:MST:HSUP:DPCC:E:FRC:DATA:DSEL 'frc_1'
selects the data list frc_1.
```

**Manual operation:** See ["Data Source \(E-DCH\)"](#) on page 238

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DATA:  
PATTern <Pattern>**

The command determines the bit pattern for the PATTern data source selection. The maximum length of the bit pattern is 64 bits.

**Parameters:**

<Pattern>                    64 bits  
\*RST:                    #H0,1

**Example:**

```
BB:W3GP:MST:HSUP:DPCC:E:FRC:DATA:PATT
#B11110000,8
defines the bit pattern of the data for the E-DCH channels.
```

**Manual operation:** See ["Data Source \(E-DCH\)"](#) on page 238

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DERRor:BIT:  
LAYer <Layer>**

The command sets the layer in the coding process at which bit errors are inserted.

**Parameters:**

<Layer>                    TRANsport | PHYSical  
\*RST:                    PHYSical

**Example:**

```
SOUR:BB:W3GP:MST1:HSUP:DPCC:E:FRC:DERR:BIT:LAY
TRAN
sets the bit error insertion to the transport layer.
```

**Manual operation:** See ["Insert Errors On"](#) on page 245

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DERRor:BIT:  
RATE <Rate>**

Sets the bit error rate.

**Parameters:**

<Rate> float  
 Range: 1E-7 to 0.5  
 Increment: 1E-7  
 \*RST: 0.001

**Example:**

SOUR:BB:W3GP:MST1:HSUP:DPCC:E:FRC:DERR:BIT:RATE  
 1e-3  
 sets the bit error rate to 1E-3.

**Manual operation:** See ["Bit Error Rate"](#) on page 245

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCC:h:E:FRC:DERRor:BIT:STATE <State>**

The command activates or deactivates bit error generation.

**Parameters:**

<State> ON | OFF  
 \*RST: 0

**Example:**

SOUR:BB:W3GP:MST1:HSUP:DPCC:E:FRC:DERR:BIT:STAT  
 ON  
 activates the bit error state.

**Manual operation:** See ["Bit Error State"](#) on page 245

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCC:h:E:FRC:DERRor:BLOCK:RATE <Rate>**

Sets the block error rate.

**Parameters:**

<Rate> float  
 Range: 1E-4 to 0.5  
 Increment: 1E-4  
 \*RST: 0.1

**Example:**

SOUR:BB:W3GP:MST1:HSUP:DPCC:E:FRC:DERR:BLOC:  
 RATE 1E-3  
 sets the block error rate.

**Manual operation:** See ["Block Error Rate"](#) on page 246

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCC:h:E:FRC:DERRor:BLOCK:STATE <State>**

The command activates or deactivates block error generation.

**Parameters:**

<State> ON | OFF  
 \*RST: 0

**Example:** `SOUR:BB:W3GP:MST1:HSUP:DPCC:E:FRC:DERR:BLOC:STAT ON`  
activates the block error generation.

**Manual operation:** See "[Block Error State](#)" on page 245

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DTX:PATTERN<Pattern>**

The command sets the user-definable bit pattern for the DTX.

**Parameters:**

<Pattern> string  
\*RST: "1"

**Example:** `SOUR:BB:W3GP:MST1:HSUP:DPCC:E:FRC:DTX:PATT"11-1-"`  
sets the bit pattern for the DTX.

**Manual operation:** See "[User Data \(DTX Pattern\)](#)" on page 241

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DTX:STATE<State>**

The command activates or deactivates the DTX (Discontinuous Transmission) mode.

**Parameters:**

<State> ON | OFF  
\*RST: 0

**Example:** `SOUR:BB:W3GP:MST1:HSUP:DPCC:E:FRC:DTX:STAT ON`  
activates the DTX.

**Manual operation:** See "[State \(DTX\)](#)" on page 241

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ:SIMulation:CONNector <Connector>**

Determines the input connector at that the instrument expects the feedback signal.

**Parameters:**

<Connector> LEVatt | USER1  
\*RST: LEVatt

**Manual operation:** See "[Connector \(HARQ\)](#)" on page 244

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ:SIMulation:ADEFinition <ADefinition>**

(not for R&S SMBV instruments)

Selects whether a high level (TTL) is interpreted as an ACK or a low level.

**Parameters:**

<ADefinition> HIGH | LOW  
 \*RST: HIGH

**Example:**

SOUR1:BB:W3GP:MST1:HSUP:DPCC:E:FRC:HARQ:SIM:  
 ADEF HIGH  
 a high level (TTL) is interpreted as an ACK.

**Manual operation:** See ["ACK Definition \(HARQ\)"](#) on page 244

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCC:h:E:FRC:HARQ:  
 SIMulation:DELay:AUSer <AUser>**

(not for R&S SMBV instruments)

Selects an additional delay to adjust the delay between the HARQ and the feedback.

**Parameters:**

<AUser> integer  
 Range: -50 to 60  
 \*RST: 0

**Example:**

SOUR1:BB:W3GP:MST1:HSUP:DPCC:E:FRC:HARQ:SIM:  
 DEL:AUS 20  
 sets the additional user delay to 20.

**Manual operation:** See ["Additional User Delay"](#) on page 244

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCC:h:E:FRC:HARQ:  
 SIMulation:DELay:FEEDback?**

(not for R&S SMBV instruments)

Queries the delay between the HARQ and the feedback.

**Return values:**

<Feedback> float  
 Range: 0 to 600  
 \*RST: 378

**Example:**

SOUR1:BB:W3GP:MST1:HSUP:DPCC:E:FRC:HARQ:SIM:  
 DEL:FEED?  
 queries the delay between HARQ and feedback.

**Usage:** Query only

**Manual operation:** See ["Delay Between HARQ And Feedback \(HARQ\)"](#) on page 244

**[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCC:h:E:FRC:HARQ:  
 SIMulation:MODE <Mode>**

Selects the HARQ simulation mode.

**Parameters:**

<Mode> VHARq | HFEedback

**VHARq**

This mode simulates basestation feedback. For every HARQ process (either 4 or 8), a bit pattern can be defined to simulate ACKs and NACKs.

**HFEedback**

(not for R&S SMBV instruments)

This mode allows the user to dynamically control the transmission of the HSUPA fixed reference channels. An "ACK" from the base station leads to the transmission of a new packet while a "NACK" forces the instrument to retransmit the packet with a new channel coding configuration (i.e. new "redundancy version") of the concerned HARQ process.

\*RST: HFE

**Example:**

```
SOUR1:BB:W3GP:MST1:HSUP:DPCC:E:FRC:HARQ:SIM:
MODE VHAR
sets simulation mode Virtual HARQ.
```

**Manual operation:** See "[Mode \(HARQ\)](#)" on page 242

**[[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCC:h:E:FRC:HARQ:SIMulation:MRETransmissions <MRetransmission>**

(not for R&S SMBV instruments)

Sets the maximum number of retransmissions. After the expiration of this value, the next packet is send, regardless of the received feedback.

**Parameters:**

<MRetransmission> integer  
 Range: 0 to 20  
 \*RST: 4

**Example:**

```
SOUR1:BB:W3GP:MST1:HSUP:DPCC:E:FRC:HARQ:SIM:
MRET 10
sets the maximum number of retransmissions to 10.
```

**Manual operation:** See "[Maximum Number Of Retransmissions \(HARQ\)](#)" on page 244

**[[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCC:h:E:FRC:HARQ:SIMulation:RVZero <RvZero>**

If activated, the same redundancy version is sent, that is, the redundancy version is not adjusted for the next retransmission in case of a received NACK.

**Parameters:**

<RvZero> ON | OFF  
 \*RST: 1

**Example:** SOUR1:BB:W3GP:MST1:HSUP:DPCC:E:FRC:HARQ:SIM:RVZ  
ON  
the same redundancy version is sent for the next retransmission.

**Manual operation:** See ["Always Use Redundancy Version 0 \(HARQ\)"](#) on page 243

**[:SOURCE<hw>]:BB:W3GP:MSTation<st>[:HSUPa]:DPCC:h:E:FRC:HARQ:  
SIMulation[:STATE] <State>**

Activates or deactivates the HARQ simulation mode.

**Parameters:**

<State> ON | OFF  
\*RST: 0

**Example:** SOUR1:BB:W3GP:MST1:HSUP:DPCC:E:FRC:HARQ:SIM:  
STAT ON  
activates the HARQ simulation mode.

**Manual operation:** See ["State \(HARQ\)"](#) on page 242

**[:SOURCE<hw>]:BB:W3GP:MSTation<st>[:HSUPa]:DPCC:h:E:FRC:HARQ[:  
SIMulation]:PATTern<ch> <Pattern>**

Sets the HARQ Pattern. The maximum length of the pattern is 32 bits.

**Parameters:**

<Pattern> string

**Example:** SOUR1:BB:W3GP:MST1:HSUP:DPCC:E:FRC:HARQ:SIM:  
HARQ:PATT 1010  
sets the HARQ simulation pattern.

**Manual operation:** See ["HARQ1..8: ACK/NACK"](#) on page 243

**[:SOURCE<hw>]:BB:W3GP:MSTation<st>[:HSUPa]:DPCC:h:E:FRC:  
HPROcesses?**

The command queries the number of HARQ (Hybrid-ARQ Acknowledgement) process.

**Return values:**

<HProcesses> integer  
Range: 1 to 8

**Example:** SOUR:BB:W3GP:MST1:HSUP:DPCC:E:FRC:HPRO?  
queries the number of HARQ processes.  
Response: 5

**Usage:** Query only

**Manual operation:** See ["Number Of HARQ Processes"](#) on page 239

**[[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:MIBRate?**

Queries the maximum information bit rate.

**Return values:**

<MiBRate> float  
Increment: 0.1

**Example:**

SOUR:BB:W3GP:MST1:HSUP:DPCC:E:FRC:HPRO?  
queries the maximum information bit rate.  
Response: 1353.0

**Usage:** Query only

**Manual operation:** See "[Maximum Information Bitrate/kbps](#)" on page 237

**[[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:MODulation  
<Modulation>**

Sets the modulation used for the selected FRC.

Two modulation schemes are defined: BPSK for FRC 1 - 7 and 4PAM (4 Pulse-Amplitude Modulation) for FRC 8.

**Parameters:**

<Modulation> BPSK | PAM4  
\*RST: BPSK

**Example:**

BB:W3GP:MST1:HSUP:DPCC:E:FRC:CHAN 8  
sets the FRC to channel 8.  
BB:W3GP:MST1:HSUP:DPCC:E:FRC:MOD 4PAM  
sets the modulation.

**Manual operation:** See "[Modulation](#)" on page 239

**[[:SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:ORATe  
<ORate>**

Sets the overall symbol rate for the E-DCH channels, i.e. this parameter affects the corresponding parameter of the E-DPDCH.

**Parameters:**

<ORate> D15K | D30K | D60K | D120k | D240k | D480k | D960k |  
D1920k | D2X1920K | D2X960K2X1920K  
\*RST: D960k

**Example:**

BB:W3GP:MST1:HSUP:DPCC:E:FRC:ORAT D2X1920K  
sets the overall symbol rate.

**Manual operation:** See "[Overall Symbol Rate](#)" on page 239

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:PAYBits?**

The command queries the payload of the information bit. This value determines the number of transport layer bits sent in each HARQ process.

**Return values:**

<PayBits> integer

**Example:**

SOUR:BB:W3GP:MST1:HSUP:DPCC:E:FRC:PAYB?  
queries the payload of the information bit.  
Response: 2706

**Usage:** Query only

**Manual operation:** See "[Information Bit Payload \(Ninf\)](#)" on page 240

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:STATE  
<State>**

The command activates or deactivates the FRC state for the E-DPCCH channels.

**Parameters:**

<State> ON | OFF  
\*RST: 0

**Example:**

SOUR:BB:W3GP:MST1:HSUP:DPCC:E:FRC:STAT ON  
activates the FRC state for the E-DPCCH channels.

**Manual operation:** See "[State \(HSUPA FRC\)](#)" on page 236

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:TBS:INDEX  
<Index>**

Selects the Transport Block Size Index (E-TFCI) for the corresponding table, as described in 3GPP TS 25.321, Annex B.

The value range of this parameter depends on the selected Transport Block Size Table ([\[:SOURce<hw>\]:BB:W3GPp:MSTation<st>\[:HSUPa\]:DPCCh:E:FRC:TBS:TABLE](#)).

**Parameters:**

<Index> integer  
Range: 0 to max  
\*RST: 41

**Example:**

BB:W3GP:MST:HSUP:DPCC:E:FRC:TBS:TABL TAB0TTI10  
sets the transport block size table  
BB:W3GP:MST:HSUP:DPCC:E:FRC:TBS:INX 127  
sets the transport block size index.

**Manual operation:** See "[Transport Block Size Index \(E-TFCI\)](#)" on page 240

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCC:h:E:FRC:TBS:TABLE  
<Table>**

Selects the Transport Block Size Table from 3GPP TS 25.321, Annex B according to that the transport block size is configured.

The transport block size is determined also by the Transport Block Size Index (`[ :SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCC:h:E:FRC:TBS:INDEX`).

The allowed values for this command depend on the selected E-DCH TTI (`[ :SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCC:h:E:FRC:TTIEdch`) and modulation scheme (`[ :SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCC:h:E:FRC:MODulation`).

E-DCH TTI	Modulation	Transport Block Size Table	SCPI Parameter	Transport Block Size Index (E-TFCI)
2ms	BPSK	Table 0	TAB0TTI2	0 .. 127
		Table 1	TAB1TTI2	0 .. 125
	4PAM	Table 2	TAB2TTI2	0 .. 127
		Table 3	TAB3TTI2	0 .. 124
10ms	-	Table 0	TAB0TTI10	0 .. 127
		Table 1	TAB1TTI10	0 .. 120

**Parameters:**

<Table> TAB0TTI2 | TAB1TTI2 | TAB2TTI2 | TAB3TTI2 | TAB0TTI10 | TAB1TTI10  
 \*RST: TAB0TTI10

**Example:**

```
BB:W3GP:MST:HSUP:DPCC:E:FRC:ORAT D1920
sets the overall symbol rate
BB:W3GP:MST:HSUP:DPCC:E:FRC:MOD BPSK
sets the modulation
BB:W3GP:MST:HSUP:DPCC:E:FRC:TTIE 2
sets the E-DCH TTI
BB:W3GP:MST:HSUP:DPCC:E:FRC:TBS:TABL TAB0TTI2
sets the transport block size table
BB:W3GP:MST:HSUP:DPCC:E:FRC:TBS:IND 25
sets the transport block size index
```

**Manual operation:** See "[Transport Block Size Table](#)" on page 239

**[ :SOURce<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCC:h:E:FRC:TTIBits?**

The command queries the number of physical bits sent in each HARQ process.

**Return values:**

<TtiBits> float

**Example:** `BB:W3GP:MST1:HSUP:DPCC:E:FRC:TTIB?`  
queries the number of physical bits sent in each HARQ process.

**Usage:** Query only

**[:SOURCE<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:TTIEdch**  
<Ttiedch>

Sets the TTI size (Transmission Time Interval).

**Parameters:**

<Ttiedch> 2ms | 10ms  
\*RST: 2ms

**Example:** `BB:W3GP:MST1:HSUP:DPCC:E:FRC:TTIE 2ms`  
sets the TTI.

**Manual operation:** See "[E-DCH TTI](#)" on page 239

**[:SOURCE<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:FRC:UECategory?**

Queries the UE category that is minimum required for the selected FRC.

**Return values:**

<UeCategory> integer

**Example:** `BB:W3GP:MST1:HSUP:DPCC:E:FRC:UEC?`  
queries the UE category.

**Usage:** Query only

**Manual operation:** See "[UE Category](#)" on page 237

**[:SOURCE<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:CCODE?**

Queries the channelization code.

**Return values:**

<CCode> integer  
Range: 1 to max  
\*RST: 1

**Usage:** Query only

**Manual operation:** See "[Channelization Code](#)" on page 202

**[:SOURCE<hw>]:BB:W3GPp:MSTation<st>[:HSUPa]:DPCCh:E:HBIT <Hbit>**

The command activates the happy bit.

**Parameters:**

<Hbit> ON | OFF  
\*RST: ON

**Example:** BB:W3GP:MST1:HSUP:DPCC:E:HBIT ON  
sets the happy bit.

**Manual operation:** See ["Happy Bit"](#) on page 202

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:POWER <Power>**

The command sets the power of the E-DPCCH channel.

**Parameters:**

<Power> float  
Range: -80 dB to 0 dB  
Increment: 0.01  
\*RST: 0 dB

**Example:** BB:W3GP:MST1:HSUP:DPCC:E:POW -2.5dB  
sets the power of the E-DPCCH channel.

**Manual operation:** See ["Power"](#) on page 201

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:RSNumber  
<RsNumber>**

The command sets the retransmission sequence number.

**Parameters:**

<RsNumber> integer  
Range: 0 to 3  
\*RST: 0

**Example:** BB:W3GP:MST1:HSUP:DPCC:E:RSN 0  
sets the retransmission sequence number.

**Manual operation:** See ["Retransmission Sequence Number"](#) on page 202

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:STATE <State>**

The command activates/deactivates the E-DPCCH.

**Parameters:**

<State> ON | OFF  
\*RST: OFF

**Example:** BB:W3GP:MST1:HSUP:DPCC:E:STAT ON  
activates the E-DPCCH.

**Manual operation:** See ["State \(E-DPCCH\)"](#) on page 201

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:TFCI <Tfci>**

The command sets the value for the TFCI (Transport Format Combination Indicator) field.

**Parameters:**

<Tfci> integer  
 Range: 0 to 127  
 \*RST: 0

**Example:**

BB:W3GP:MST1:HSUP:DPCC:E:TFCI 0  
 sets the value for the TFCI.

**Manual operation:** See "[E-TFCI Information](#)" on page 202

**[ :SOURCE<hw> ] : BB : W3GPp : MSTation<st> [ : HSUPa ] : DPDCh : E : FCIO <Fcio>**

The command sets the channelization code to I/O.

**Parameters:**

<Fcio> ON | OFF  
 \*RST: OFF

**Example:**

BB:W3GP:MST1:HSUP:DPDC:E:FCIO ON  
 sets the channelization code to I/O.

**Manual operation:** See "[Force Channelization Code To I/O](#)" on page 228

**[ :SOURCE<hw> ] : BB : W3GPp : MSTation<st> [ : HSUPa ] : DPDCh : E : MODulation <Modulation>**

Sets the modulation of the E-DPDCH.

There are two possible modulation schemes specified for this channel, BPSK and 4PAM (4 Pulse-Amplitude Modulation). The latter one is available only for the following Overall Symbol Rates ([\[ :SOURCE<hw> \] : BB : W3GPp : MSTation<st> \[ : HSUPa \] : DPDCh : E : ORATe](#)):

- 2x960 ksps
- 2x1920 ksps
- 2x960 + 2x1920 ksps
- 2x960 ksps, I or Q only
- 2x1920 ksps, I or Q only
- 2x960 + 2x1920 ksps, I or Q only

**Parameters:**

<Modulation> BPSK | PAM4  
 \*RST: BPSK

**Example:**

BB:W3GP:MST1:HSUP:DPDC:E:ORAT D2x960K2x1920K  
 sets the overall symbol rate  
 BB:W3GP:MST1:HSUP:DPDC:E:MOD 4PAM  
 sets the modulation to 4PAM

**Options:**

Modulation scheme 4PAM requires the HSPA+ option R&S SMx/AMU-K59.

**Manual operation:** See "[Modulation](#)" on page 229

---

```
[ :SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPDCh:E:ORATe <ORate>
```

The command sets the overall symbol rate of all the E-DPDCH channels.

**Parameters:**

```
<ORate>          D15K | D30K | D60K | D120k | D240k | D480k | D960k |
                  D1920k | D2X1920K | D2X960K2X1920K | D2x960KI |
                  D2x960KQ | D2X1920KI | D2X1920KQ | D2X960K2X1920KI |
                  D2X960K2X1920KQ
*RST:            D60K
```

**Example:** `BB:W3GP:MST1:HSUP:DPDC:E:ORAT D60K`  
sets the overall symbol rate

**Manual operation:** See "[Overall Symbol Rate](#)" on page 228

---

```
[ :SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPDCh:E:STATE <State>
```

The command activates or deactivates the E-DPDCHs. This always activates or deactivates all the channels.

**Parameters:**

```
<State>          ON | OFF
*RST:            0
```

**Example:** `BB:W3GP:MST1:HSUP:DPDC:E:STAT ON`  
activates all the E-DPDCHs.

**Manual operation:** See "[State \(E-DPDCH\)](#)" on page 228

---

```
[ :SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPDCh:E:TTIEdch <Ttiedch>
```

The command sets the value for the TTI (Transmission Time Interval).

**Parameters:**

```
<Ttiedch>        2ms | 10ms
*RST:            2ms
```

**Example:** `BB:W3GP:MST1:HSUP:DPDC:E:TTIE 2ms`  
sets the value for the TTI to 2 ms.

**Manual operation:** See "[E-DCH TTI](#)" on page 233

---

```
[ :SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:EDCH:TTIEdch <Ttiedch>
```

Sets the value for the TTI size (Transmission Time Interval).

This command is a query only, if an UL-DTX is enabled (`[ :SOURce<hw>]:BB:W3GPP:MSTation:UDTX:STATE ON`) or an FRC is activated (`[ :SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:STATE ON`).

**Parameters:**

<Tiedch> 2ms | 10ms  
 \*RST: 2ms

**Example:**

```
BB:W3GP:MST[:HSUPa]:EDCH:TTIE 10ms
BB:W3GP:MST:UDTX:TTIE 2ms
BB:W3GP:MST:UDTX:STAT ON
BB:W3GP:MST[:HSUPa]:EDCH:TTIE?
Response: 2ms
```

**Manual operation:** See ["E-DCH TTI"](#) on page 233

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:EDCH:REPEAT <Repeat>**

Determine the number of TTIs after that the E-DCH scheduling is repeated.

**Parameters:**

<Repeat> integer  
 Range: 1 to dynamic  
 \*RST: 1

**Example:**

```
[ :SOURCE<hw> ]:BB:W3GPP:MSTation<st>[:HSUPa]:
EDCH:ROWCount on page 522
```

**Manual operation:** See ["E-DCH Schedule Repeats After"](#) on page 234

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:EDCH:ROW<ch0>:FROM <TtiFrom>**

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:EDCH:ROW<ch0>:TO <TtiTo>**

Determines the start/end TTI of the corresponding E-DCH burst.

**Parameters:**

<TtiTo> integer  
 Range: 0 to dynamic  
 \*RST: row index

**Example:**

```
[ :SOURCE<hw> ]:BB:W3GPP:MSTation<st>[:HSUPa]:
EDCH:ROWCount on page 522
```

**Manual operation:** See ["E-DCH TTI To"](#) on page 234

**[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:EDCH:ROWCount <RowCount>**

Sets the number of the rows in the scheduling table.

**Parameters:**

<RowCount> integer  
 Range: 1 to 32  
 \*RST: 1

**Example:** E-DCH scheduling example

```
BB:W3GP:MST[:HSUPa]:EDCH:TtIE 2ms
BB:W3GP:MST[:HSUPa]:EDCH:ROWC 2
BB:W3GP:MST[:HSUPa]:EDCH:REP 1000
BB:W3GP:MST[:HSUPa]:EDCH:ROW0:FROM 3
BB:W3GP:MST[:HSUPa]:EDCH:ROW0:TO 6
BB:W3GP:MST[:HSUPa]:EDCH:ROW1:FROM 128
BB:W3GP:MST[:HSUPa]:EDCH:ROW0:TO 156
```

**Manual operation:** See "Number of Table Rows" on page 233

## 8.9.9 UL-DTX and Uplink Scheduling Settings

The following are simple programming examples with the purpose to show **all** commands for this task. In real application, some of the commands may be omitted.

### Example: Configuring the UL-DTX settings

```
*****
SOURCE:BB:W3GPp:LINK UP
SOURCE:BB:W3GPp:MSTation:UDTX:MODE UDTX
SOURCE:BB:W3GPp:MSTation:UDTX:TtIEdch 2
SOURCE:BB:W3GPp:MSTation:UDTX:OFFSet 2
SOURCE:BB:W3GPp:MSTation:UDTX:ITHReshold 8
SOURCE:BB:W3GPp:MSTation:UDTX:LPLength 4
SOURCE:BB:W3GPp:MSTation:UDTX:CYCLe1 4
SOURCE:BB:W3GPp:MSTation:UDTX:CYCLe2 8
SOURCE:BB:W3GPp:MSTation:UDTX:BURSt1 1
SOURCE:BB:W3GPp:MSTation:UDTX:BURSt2 1
// SOURCE:BB:W3GPp:MSTation:UDTX:PREamble2?
// SOURCE:BB:W3GPp:MSTation:UDTX:POSTamble1?
SOURCE:BB:W3GPp:MSTation:UDTX:STATe ON
```

### Example: Enabling User Scheduling

```
*****
SOURCE:BB:W3GPp:LINK UP
SOURCE:BB:W3GPp:MSTation:UDTX:MODE USCH
SOURCE:BB:W3GPp:MSTation:UDTX:USCH:CATalog?
// queries the files with user scheduling settings *.3g_sch
// in the default directory
// "example", "ul_sch_dpc", "up_sch_loop"
SOURCE:BB:W3GPp:MSTation:UDTX:USCH:FSElect "up_sch_loop"
SOURCE:BB:W3GPp:MSTation:UDTX:USCH:DElete "example"
SOURCE:BB:W3GPp:MSTation:UDTX:STATe ON
```

```
[SOURCE<hw>]:BB:W3GPp:MSTation:UDTX:MODE..... 524
[SOURCE<hw>]:BB:W3GPp:MSTation:UDTX:STATe..... 524
[SOURCE<hw>]:BB:W3GPp:MSTation:UDTX:TtIEdch..... 524
[SOURCE<hw>]:BB:W3GPp:MSTation:UDTX:OFFSet..... 525
[SOURCE<hw>]:BB:W3GPp:MSTation:UDTX:ITHReshold..... 525
```

<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:UDTX:LPLength</code> .....	525
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:UDTX:CYCLE&lt;ch&gt;</code> .....	526
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:UDTX:BURSt&lt;ch&gt;</code> .....	526
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:UDTX:PREamble&lt;ch&gt;?</code> .....	526
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:UDTX:POSTamble&lt;ch&gt;?</code> .....	527
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:UDTX:USCH:CATalog?</code> .....	527
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:UDTX:USCH:DElete</code> .....	527
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:UDTX:USCH:FSElect</code> .....	528

---

### `[:SOURCE<hw>]:BB:W3GPP:MSTation:UDTX:MODE` <UldtxMode>

Switches between the UL-DTX and User Scheduling functions.

#### Parameters:

<UldtxMode> UDTX | USCH  
\*RST: UDTX

**Example:** see ["Example: Enabling User Scheduling"](#) on page 523 and ["Example: Configuring the UL-DTX settings"](#) on page 523

**Options:** R&S SMx/AMU-K45/K59

**Manual operation:** See ["Mode"](#) on page 171

---

### `[:SOURCE<hw>]:BB:W3GPP:MSTation:UDTX:STATE` <State>

Enables/disables UL-DTX or user scheduling, as selected with the command `[ :SOURCE<hw>]:BB:W3GPP:MSTation:UDTX:MODE`.

Enabling the UL-DTX deactivates the DPDCH and the HSUPA FRC; enabled user scheduling deactivates the HSUPA FRC.

#### Parameters:

<State> 0 | 1 | OFF | ON  
\*RST: 0

**Example:** see ["Example: Configuring the UL-DTX settings"](#) on page 523

**Options:** R&S SMx/AMU-K45/K59

**Manual operation:** See ["UL-DTX... / User Scheduling State"](#) on page 170

---

### `[:SOURCE<hw>]:BB:W3GPP:MSTation:UDTX:TTIEdch` <EdchTti>

Sets the duration of a E-DCH TTI.

#### Parameters:

<EdchTti> 2ms | 10ms  
Range: 2ms to 10ms  
\*RST: 2ms

**Example:** see ["Example: Configuring the UL-DTX settings"](#) on page 523

**Options:** R&S SMx/AMU-K45/K59

**Manual operation:** See ["E-DCH TTI"](#) on page 171

---

**[:SOURCE<hw>]:BB:W3GPP:MSTation:UDTX:OFFSet <Offset>**

Sets the parameter UE\_DTX\_DRX\_Offset and determines the start offset in subframes of the first uplink DPCCH burst (after the preamble). The offset is applied only for bursts belonging to the DPCCH burst pattern; HS-DPCCH or E-DCH transmissions are not affected.

**Parameters:**

<Offset> integer  
 Range: 0 to 159  
 Increment: depends on E-DCH TTI parameter  
 \*RST: 0

**Example:** see ["Example: Configuring the UL-DTX settings"](#) on page 523

**Options:** R&S SMx/AMU-K45/K59

**Manual operation:** See ["UL-DTX Offset"](#) on page 171

---

**[:SOURCE<hw>]:BB:W3GPP:MSTation:UDTX:ITHReshold <Threshold>**

Defines the number of consecutive E-DCH TTIs without an E-DCH transmission, after which the UE shall immediately move from UE-DTX cycle 1 to using UE-DTX cycle 2.

**Parameters:**

<Threshold> 1 | 4 | 8 | 16 | 32 | 64 | 128 | 256  
 \*RST: 16

**Example:** see ["Example: Configuring the UL-DTX settings"](#) on page 523

**Options:** R&S SMx/AMU-K45/K59

**Manual operation:** See ["Inactivity Threshold for Cycle 2"](#) on page 172

---

**[:SOURCE<hw>]:BB:W3GPP:MSTation:UDTX:LPLength <LongPreamble>**

Determines the length in slots of the preamble associated with the UE-DTX cycle 2.

**Parameters:**

<LongPreamble> 2 | 4 | 15  
 \*RST: 2

**Example:** see ["Example: Configuring the UL-DTX settings"](#) on page 523

**Options:** R&S SMx/AMU-K45/K59

**Manual operation:** See ["Long Preamble Length"](#) on page 172

---

**[ :SOURCE<hw> ] : BB : W3GPP : MSTation : UDTX : CYCLE <ch> <DtxCycle>**

Sets the offset in subframe between two consecutive DPCCH bursts within the corresponding UE-DTX cycle, i.e. determines how often the DPCCH bursts are transmitted.

The UE-DTX cycle 2 is an integer multiple of the UE-DTX cycle 1, i.e. has less frequent DPCCH transmission instants.

**Note:** The allowed values depend on the selected E-DCH TTI.

**Suffix:**

<ch> 1|2  
UL-DTX cycle 1 or 2

**Parameters:**

<DtxCycle> 1 | 4 | 5 | 8 | 10 | 16 | 20 | 32 | 40 | 64 | 80 | 128 | 160  
\*RST: 5

**Example:** see ["Example: Configuring the UL-DTX settings"](#) on page 523

**Options:** R&S SMx/AMU-K45/K59

**Manual operation:** See ["DTX Cycle 1 / DTX Cycle 2"](#) on page 172

---

**[ :SOURCE<hw> ] : BB : W3GPP : MSTation : UDTX : BURSt <ch> <BurstLength>**

Determines the uplink DPCCH burst length in subframes without the preamble and postamble, when the corresponding UE-DTX cycle is applied.

**Suffix:**

<ch> 1|2  
UL-DTX cycle 1 or 2

**Parameters:**

<BurstLength> 1 | 2 | 5  
\*RST: 1

**Example:** see ["Example: Configuring the UL-DTX settings"](#) on page 523

**Options:** R&S SMx/AMU-K45/K59

**Manual operation:** See ["DPCCH Burst Length 1 / DPCCH Burst Length 2"](#) on page 172

---

**[ :SOURCE<hw> ] : BB : W3GPP : MSTation : UDTX : PREamble <ch> ?**

Queries the preamble length in slots, when the corresponding UE-DTX cycle is applied.

The preamble length is fixed to 2 slots.

**Suffix:**

<ch> 1|2  
UL-DTX cycle 1 or 2

**Return values:**

<Preamble> integer  
 Range: 2 to 2  
 \*RST: 2

**Example:** see ["Example: Configuring the UL-DTX settings"](#) on page 523

**Usage:** Query only

**Options:** R&S SMx/AMU-K45/K59

**Manual operation:** See ["Preamble Length 1 / Preamble Length 2"](#) on page 172

**[:SOURce<hw>]:BB:W3GPp:MSTation:UDTX:POSTamble<ch>?**

Queries the postamble length in slots, when the corresponding UE-DTX cycle is applied.

The postamble length is fixed to 1 slot.

**Suffix:**

<ch> 1|2  
 UL-DTX cycle 1 or 2

**Return values:**

<PostAmble> integer  
 Range: 1 to 1

**Example:** see ["Example: Configuring the UL-DTX settings"](#) on page 523

**Usage:** Query only

**Options:** R&S SMx/AMU-K45/K59

**Manual operation:** See ["Postamble Length 1 / Postamble Length 2"](#) on page 172

**[:SOURce<hw>]:BB:W3GPp:MSTation:UDTX:USCH:CATalog?**

Queries the files with uplink user scheduling settings (file extension \*.3g\_sch) in the default or the specified directory.

**Return values:**

<Catalog> string

**Example:** see ["Example: Enabling User Scheduling"](#) on page 523

**Usage:** Query only

**Options:** R&S SMx/AMU-K45/K59

**Manual operation:** See ["User Scheduling File"](#) on page 171

**[:SOURce<hw>]:BB:W3GPp:MSTation:UDTX:USCH:DELete <Filename>**

Deletes the selected file from the default or specified directory. Deleted are files with the file extension \*.3g\_sch.

**Setting parameters:**

&lt;Filename&gt; string

**Example:** see ["Example: Enabling User Scheduling"](#) on page 523**Usage:** Setting only**Options:** R&S SMx/AMU-K45/K59**Manual operation:** See ["User Scheduling File"](#) on page 171**[:SOURce<hw>]:BB:W3GPP:MSTation:UDTX:USCH:FSElect <Filename>**

Loads the selected file from the default or the specified directory. Load are files with extension \*.3g\_sch.

**Parameters:**

&lt;Filename&gt; string

**Example:** see ["Example: Enabling User Scheduling"](#) on page 523**Options:** R&S SMx/AMU-K45/K59**Manual operation:** See ["User Scheduling File"](#) on page 171

## 8.9.10 Dynamic Power Control Settings

**Example: Configuring the Dynamic Power Control Settings**The following is a simple programming example with the purpose to show **all** commands for this task. In real application, some of the commands may be omitted.

```

SOURce:BB:W3GPP:MSTation:ENHanced:DPDCh:DPControl:DIRection UP
// selects direction up, a high level of the control signals
// leads to an increase of the channel power
SOURce:BB:W3GPP:MSTation:ENHanced:DPDCh:DPControl:STEP 1 dB
// selects a step width of 1 dB.
// A high level of the control signal leads to
// an increase of 1 dB of the channel power,
// a low level to a decrease of 1 dB.
SOURce:BB:W3GPP:MSTation:ENHanced:DPDCh:DPControl:RANGE:DOWN 10 dB
// selects a dynamic range of 10 dB for ranging up the channel power
SOURce:BB:W3GPP:MSTation:ENHanced:DPDCh:DPControl:RANGE:UP 50 dB
// selects a dynamic range of 50 dB for ranging up the channel power
// The overall increase and decrease of channel power,
// i.e. the dynamic range is limited to 60 dB
SOURce:BB:W3GPP:MSTation:ENHanced:DPDCh:DPControl:MODE TPC
// selects the source of the power control signal
SOURce:BB:W3GPP:MSTation:ENHanced:DPDCh:DPControl:STATE ON
// activates Dynamic Power Control for the enhanced channels of UE1
SOURce:BB:W3GPP:MSTation:ENHanced:DPDCh:DPControl:POWer?
// queries the deviation of the channel power (delta POW)

```

```
// from the set power start value of the DPDCH
```

```
SOURce:BB:W3GPp:MSTation:ENHanced:DPDCh:DPControl:AOUE ON
```

<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPControl:ASSignment.....</a>	529
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPControl:DIRection.....</a>	529
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPControl:MODE.....</a>	530
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPControl:CONNector.....</a>	530
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPControl[:POWER]?.....</a>	530
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPControl:RANGe:DOWN.....</a>	530
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPControl:RANGe:UP.....</a>	530
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPControl:STATe.....</a>	531
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPControl:STEP:MANual.....</a>	531
<a href="#">[:SOURce&lt;hw&gt;]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPControl:STEP[:EXTernal].....</a>	531

---

### **[:SOURce<hw>]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPControl:ASSignment <ASSignment>**

Enabled for UL-DTX mode only ([\[:SOURce<hw>\]:BB:W3GPp:MSTation:UDTX:STATe ON](#)).

The power control recognizes the UL-DPCCH gaps according to 3GPP TS 25.214. Some of the TPC commands sent to the instrument over the external line or by the TPC pattern are ignored, whereas others are summed up and applied later. The processing of the TPC commands depends only on whether the BS sends the TPC bits on the F-DPCH with slot format 0/ slot format 9 or not.

#### **Parameters:**

<ASSignment>      NORMal | FDPCh  
\*RST:              NORMal

#### **Example:**

```
BB:W3GP:MST1:UDTX:STAT ON
BB:W3GP:MST:DPC:ASS FDPCh
```

**Manual operation:** See ["Assignment Mode for UL-DTX"](#) on page 167

---

### **[:SOURce<hw>]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPControl:DIRection <Direction>**

The command selects the Dynamic Power Control direction. The selected direction determines if the channel power is increased (UP) or decreased (DOWN) by control signal with high level.

#### **Parameters:**

<Direction>        UP | DOWN  
\*RST:              UP

#### **Example:**

see [example "Configuring the Dynamic Power Control Settings"](#) on page 528

**Manual operation:** See ["Direction"](#) on page 166

---

```
[ :SOURce<hw>]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPCControl:MODE
<Mode>
```

Determines the source of the control signal.

**Note:** The R&S SMBV does not support External Power Control.

**Parameters:**

```
<Mode>          TPC | MANual | EXTernal
*RST:           EXTernal
```

**Example:** see [example "Configuring the Dynamic Power Control Settings"](#) on page 528

**Manual operation:** See ["Mode"](#) on page 165

---

```
[ :SOURce<hw>]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPCControl:
CONNector <Connector>
```

Determines the input connector at that the instrument expects the external control signal.

**Parameters:**

```
<Connector>     LEVatt | USER1
*RST:           LEVatt
```

**Manual operation:** See ["Connector"](#) on page 166

---

```
[ :SOURce<hw>]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPCControl[:POWER]?
```

The command queries the deviation of the channel power (delta POW) from the set power start value of the DPDCH.

**Return values:**

```
<Power>         float
                Range:    -60 to 60
                Increment: 0.01
                *RST:     0
```

**Example:** see [example "Configuring the Dynamic Power Control Settings"](#) on page 528

**Usage:** Query only

**Manual operation:** See ["Power Control Graph"](#) on page 166

---

```
[ :SOURce<hw>]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPCControl:RANGE:
DOWN <Down>
```

```
[ :SOURce<hw>]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPCControl:RANGE:
UP <Up>
```

The command selects the dynamic range for ranging up the channel power.

**Parameters:**

<Up> float  
 Range: 0 to 60  
 Increment: 0.01  
 \*RST: 10  
 Default unit: dB

**Example:**

BB:W3GP:MST:ENH:DPDC:DPC:RANG:UP 20dB  
 selects a dynamic range of 20 dB for ranging up the channel power.

**Manual operation:** See ["Up Range/Down Range"](#) on page 166

**[:SOURCE<hw>]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPCControl:STATE**  
 <State>

The command activates/deactivates Dynamic Power Control.

**Parameters:**

<State> 0 | 1 | OFF | ON  
 \*RST: 0

**Example:**

see [example "Configuring the Dynamic Power Control Settings"](#) on page 528

**Manual operation:** See ["Dynamic Power Control State"](#) on page 165

**[:SOURCE<hw>]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPCControl:STEP:**  
**MANual** <Manual>

This command provides the control signal for manual mode of Dynamic Power Control.

**Parameters:**

<Manual> MAN0 | MAN1  
 \*RST: MAN0

**Example:**

BB:W3GP:MST:ENH:DPDC:DPC:MODE MAN  
 selects manual power control.  
 BB:W3GP:MST:ENH:DPDC:DPC:STAT ON  
 activates Dynamic Power Control for the enhanced channels of UE1.  
 BB:W3GP:MST:ENH:DPDC:DPC:STEP:MAN MAN0  
 decreases the level by 0.5 dB.

**Manual operation:** See ["Mode"](#) on page 165

**[:SOURCE<hw>]:BB:W3GPp:MSTation[:ENHanced:DPDCh]:DPCControl:STEP[:**  
**EXTernal]** <External>

This command sets step width by which – with Dynamic Power Control being switched on - the channel power of the enhanced channels is increased or decreased.

**Parameters:**

<External> float  
 Range: 0.5 to 6  
 Increment: 0.01  
 \*RST: 1  
 Default unit: dB

**Example:** see [example "Configuring the Dynamic Power Control Settings"](#) on page 528

**Manual operation:** See ["Power Step"](#) on page 166

## 8.10 Enhanced Channels of the User Equipment

The `SOURCE:BB:W3GPP:MSTation:ENHanced` subsystem contains the commands for setting the enhanced channels of user equipment 1 (UE1).

The commands of this system only take effect when the 3GPP FDD standard is activated, the uplink transmission direction is selected and user equipment 1 is enabled:

- `SOURCE:BB:W3GPP:STATE ON`
- `SOURCE:BB:W3GPP:LINK UP`
- `SOURCE:BB:W3GPP:MSTation1:STATE ON`

**TChannel<di>**

The transport channel designations for remote control are `TChannel0` for DCCH, `TChannel1` to `TChannel6` for DTCH1 to DTCH6.

<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:BPFRame?</code>	533
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:CCODing:STATE</code>	533
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:CCODing:TYPE</code>	534
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:CCODing:USER:CATalog?</code>	534
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:CCODing:USER:DELeTe</code>	535
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:CCODing:USER:LOAD</code>	535
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:CCODing:USER:STORe</code>	536
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:DERRor:BIT:LAYer</code>	536
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:DERRor:BIT:RATE</code>	536
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:DERRor:BIT:STATE</code>	537
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:DERRor:BLOCK:RATE</code>	537
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:DERRor[:BLOCK]:STATE</code>	538
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:INTerleaver2</code>	538
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:ORATe</code>	538
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:STATE</code>	539
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel&lt;di0&gt;:RMATtribute</code>	539
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel&lt;di0&gt;:STATE</code>	539
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel&lt;di0&gt;:TBCount</code>	540
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel&lt;di0&gt;:TBSize</code>	540
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel&lt;di0&gt;:TTINterval</code>	540
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel&lt;di0&gt;:CRCSize</code>	540
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel&lt;di0&gt;:DATA</code>	541

<code>[:SOURCE&lt;hw&gt;]:BB:W3GPp:MSTation:ENHanced:DPDCh:TCHannel&lt;di0&gt;:DATA: DSElect.....</code>	541
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPp:MSTation:ENHanced:DPDCh:TCHannel&lt;di0&gt;:DATA: PATTErn.....</code>	542
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPp:MSTation:ENHanced:DPDCh:TCHannel&lt;di0&gt;:EPRotectiOn.....</code>	542
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPp:MSTation:ENHanced:DPDCh:TCHannel&lt;di0&gt;:INTerleaver.....</code>	543
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPp:MSTation:ENHanced:PCPCh:CCODing:STATe.....</code>	543
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPp:MSTation:ENHanced:PCPCh:CCODing:TYPE.....</code>	543
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:ENHanced:PRACH:CCODing:STATe.....</code>	544
<code>[:SOURCE&lt;hw&gt;]:BB:W3GPp:MSTation&lt;st&gt;:ENHanced:PRACH:CCODing:TYPE.....</code>	544

---

### `[:SOURCE<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:BPFRame?`

The command queries the number of data bits in the DPDCH component of the frame at the physical layer. The number of data bits depends on the overall symbol rate.

#### Return values:

`<BpFrame>` integer  
Range: 150 to 9600

#### Example:

`BB:W3GP:MST:ENH:DPDC:BPFR?`  
queries the number of data bits.  
Response: 300  
the number of data bits is 300.

**Usage:** Query only

**Manual operation:** See "[Bits per Frame \(DPDCH\)](#)" on page 250

---

### `[:SOURCE<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:CCODing:STATe <State>`

The command activates or deactivates channel coding for the enhanced channels.

When channel coding is activated, the overall symbol rate (`[:SOURCE<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:ORATe`) is set to the value predetermined by the selected channel coding type (`[:SOURCE<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:CCODing:TYPE`).

#### Parameters:

`<State>` 0 | 1 | OFF | ON  
\*RST: 0

#### Example:

`BB:W3GP:MST:ENH:DPDC:CCOD:TYPE M12K2`  
selects channel coding type RMC 12.2 kbps.  
`BB:W3GP:MST:ENH:DPDC:CCOD:STAT ON`  
activates channel coding.

**Manual operation:** See "[Channel Coding State](#)" on page 248

---

**[ :SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:CCODing:TYPE**  
 <Type>

The command selects the channel coding scheme in accordance with the 3GPP specification. The channel coding scheme selected predetermines the overall symbol rate.

When channel coding is activated (`[ :SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:CCODing:STATE`) the overall symbol rate (`[ :SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:ORATE`) is set to the value predetermined by the selected channel coding type.

**Parameters:**

<Type>

M12K2 | M64K | M144k | M384k | AMR

**M12K2**

Measurement channel with an input data bit rate of 12.2 kbps.

**M64K**

Measurement channel with an input data bit rate of 64 kbps.

**M144K**

Measurement channel with an input data bit rate of 144 kbps.

**M384K**

Measurement channel with an input data bit rate of 384 kbps.

**AMR**

Channel coding for the AMR Coder (coding a voice channel).

**USER**

This parameter cannot be set. USER is returned whenever a user-defined channel coding is active, that is to say, after a channel coding parameter has been changed or a user coding file has been loaded. The file is loaded by the command `[ :SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:CCODing:USER:LOAD`.

\*RST: M12K2

**Example:**

`BB:W3GP:MST:ENH:DPDC:CCOD:TYPE M144K`  
 selects channel coding scheme RMC 144 kbps.

**Manual operation:** See "[Coding Type](#)" on page 248

---

**[ :SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:CCODing:USER:CATalog?**

The command queries existing files with stored user channel codings.

The files are stored with the fixed file extensions `*.3g_ccod_ul` in a directory of the user's choice. The directory applicable to the commands is defined with the command `MMEMoRY:CDIR`.

**Return values:**

<Catalog> string

**Example:** MMEM:CDIR '<root>CcodDpchUser'  
selects the directory for the user channel coding files.  
BB:W3GP:MST:ENH:DPDC:CCOD:USER:CAT?  
queries the existing files with user coding.  
Response: 'user\_cc1'  
there is one file with user coding.

**Usage:** Query only

**Manual operation:** See "User Coding ..." on page 249

**[:SOURCE<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:CCODING:USER:DELeTe <Filename>**

The command deletes the specified files with stored user channel codings.

The files are stored with the fixed file extensions \*.3g\_ccod\_ul in a directory of the user's choice. The directory applicable to the commands is defined with the command MMEMory:CDIR. To access the files in this directory, you only have to give the file name, without the path and the file extension.

The command triggers an event and therefore has no query form and no \*RST value.

**Setting parameters:**

<Filename> string

**Example:** MMEM:CDIR '<root>CcodDpchUser'  
selects the directory for the user channel coding files.  
BB:W3GP:MST:ENH:DPDC:CCOD:USER:DEL 'user\_cc1'  
deletes the specified file with user coding.

**Usage:** Setting only

**Manual operation:** See "User Coding ..." on page 249

**[:SOURCE<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:CCODING:USER:LOAD <Filename>**

The command loads the specified files with stored user channel codings.

The files are stored with the fixed file extensions \*.3g\_ccod\_ul in a directory of the user's choice. The directory applicable to the commands is defined with the command MMEMory:CDIR. To access the files in this directory, you only have to give the file name, without the path and the file extension.

**Setting parameters:**

<Filename> string

**Example:** MMEM:CDIR '<root>CcodDpchUser'  
selects the directory for the user channel coding files.  
BB:W3GP:MST:ENH:DPDC:CCOD:USER:LOAD 'user\_cc1'  
loads the specified file with user coding.

**Usage:** Setting only

**Manual operation:** See ["User Coding ..."](#) on page 249

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:CCODing:USER:STORe <Filename>**

The command saves the current settings for channel coding as user channel coding in the specified file.

The files are stored with the fixed file extensions \*.3g\_ccod\_u1 in a directory of the user's choice. The directory in which the file is stored is defined with the command `MMEMemory:CDIR`. To store the files in this directory, you only have to give the file name, without the path and the file extension.

**Setting parameters:**

<Filename> string

**Example:**

```
MME:CDIR '<root>CcodDpchUser'
selects the directory for the user channel coding files.
BB:W3GP:MST:ENH:DPDC:CCOD:USER:STOR 'user_cc1'
saves the current channel coding setting in file user_cc1 in
directory <root>CcodDpchUser.
```

**Usage:** Setting only

**Manual operation:** See ["User Coding ..."](#) on page 249

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:DERRor:BIT:LAYer <Layer>**

The command selects the layer at which bit errors are inserted.

**Parameters:**

<Layer> TRANsport | PHYSical

**TRANsport**

Transport Layer (Layer 2). This layer is only available when channel coding is active.

**PHYSical**

Physical layer (Layer 1)

\*RST: PHYSical

**Example:**

```
BB:W3GP:MST:ENH:DPDC:DERR:BIT:LAY PHYS
selects layer 1 for entering bit errors.
```

**Manual operation:** See ["Insert Errors On"](#) on page 254

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:DERRor:BIT:RATE <Rate>**

Sets the bit error rate.

**Parameters:**

<Rate> float  
 Range: 1E-7 to 0.5  
 Increment: 1E-7  
 \*RST: 0.001

**Example:**

BB:W3GP:MST:ENH:DPDC:DERR:BIT:RATE 1E-2  
 sets a bit error rate of 0.01.

**Manual operation:** See ["Bit Error Rate TCH1"](#) on page 253

**[:SOURCE<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:DERRor:BIT:STATE**  
 <State>

The command activates or deactivates bit error generation.

Bit errors are inserted into the data fields of the enhanced channels. When channel coding is active, it is possible to select the layer in which the errors are inserted (physical or transport layer). When the data source is read out, individual bits are deliberately inverted at random points in the data bit stream at the specified error rate in order to simulate an invalid signal.

**Parameters:**

<State> 0 | 1 | OFF | ON  
 \*RST: 0

**Example:**

BB:W3GP:MST:ENH:DPDC:DERR:BIT:RATE 1E-2  
 sets a bit error rate of 0.01.  
 BB:W3GP:MST:ENH:DPDC:DERR:BIT:LAY PHYS  
 selects layer 1 for entering bit errors.  
 BB:W3GP:MST:ENH:DPDC:DERR:BIT:STAT ON  
 activates bit error generation.

**Manual operation:** See ["Bit Error State"](#) on page 253

**[:SOURCE<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:DERRor:BLOCK:RATE**  
 <Rate>

Sets the block error rate.

**Parameters:**

<Rate> float  
 Range: 1E-4 to 0.5  
 Increment: 1E-4  
 \*RST: 0.1

**Example:**

BB:W3GP:MST:ENH:DPDC:DERR:BLOC:RATE 1E-2  
 sets the block error rate to 0.01.

**Manual operation:** See ["Block Error Rate"](#) on page 254

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:DERRor[:BLOCk]:  
STATe <State>**

The command activates or deactivates block error generation. Block error generation is only possible when channel coding is activated.

During block error generation, the CRC checksum is determined and then the last bit is inverted at the specified error probability in order to simulate a defective signal.

**Parameters:**

<State> ON | OFF  
\*RST: OFF

**Example:**

```
BB:W3GP:MST:ENH:DPDC:CCOD:STAT ON
activates channel coding.
BB:W3GP:MST:ENH:DPDC:DERR:BLOC:RATE 10E-2
sets the block error rate to 0.1.
BB:W3GP:MST:ENH:DPDC:DERR:BLOC:STAT ON
activates block error generation.
```

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:INTERleaver2  
<Interleaver2>**

The command activates or deactivates channel coding interleaver state 2 for all the transport channels.

Interleaver state 1 can be activated and deactivated for each channel individually ([ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:TCHannel<di0>:INTERleaver).

**Note:** The interleaver states do not cause the symbol rate to change

**Parameters:**

<Interleaver2> 0 | 1 | OFF | ON  
\*RST: 1

**Example:**

```
BB:W3GP:MST:ENH:DPDC:INT2 OFF
deactivates channel coding interleaver state 2 for all the trans-
port channels.
```

**Manual operation:** See "Interleaver 2 State" on page 253

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:ORATe <ORate>**

The command queries the overall symbol rate (Overall Symbol Rate) of the enhanced channels. The value is set with the command [ :SOURce<hw>]:BB:W3GPp:MSTation<st>:DPDCh:ORATe. This setting also defines the number of active channels, their symbol rates and channelization codes.

**Parameters:**

<ORate> D15K | D30K | D60K | D120k | D240k | D480k | D960k |  
D1920k | D2880k | D3840k | D4800k | D5760k  
\*RST: D60K

**Example:**

BB:W3GP:MST:ENH:DPDC:ORAT?  
queries the overall symbol rate of the DPDCH of user equipment  
1.

**Manual operation:** See ["Overall Symbol Rate"](#) on page 249

**[:SOURCE<hw>]:BB:W3GP:MSTation:ENHanced:DPDCh:STATE <State>**

Queries the enhanced state of the station.

**Parameters:**

<State> 0 | 1 | OFF | ON  
\*RST: 1

**Example:**

BB:W3GP:MST1:ENH:DPDC:STAT?

**Manual operation:** See ["Enhanced Channels State"](#) on page 246

**[:SOURCE<hw>]:BB:W3GP:MSTation:ENHanced:DPDCh:TCHannel<di0>:  
RMAtribute <RmAttribute>**

Sets data rate matching.

**Parameters:**

<RmAttribute> integer  
Range: 1 to 1024  
\*RST: 1

**Example:**

BB:W3GP:MST:ENH:DPDC:TCH:RMAT 1024  
sets rate matching to 1024 for DTCH1.

**Manual operation:** See ["Rate Matching Attribute"](#) on page 252

**[:SOURCE<hw>]:BB:W3GP:MSTation:ENHanced:DPDCh:TCHannel<di0>:STATE  
<State>**

The command activates/deactivates the selected transport channel.

**Parameters:**

<State> 0 | 1 | OFF | ON  
\*RST: 0

**Example:**

BB:W3GP:MST:ENH:DPDC:TCH1:STAT  
activates DTCH1.

**Manual operation:** See ["Transport Channel State"](#) on page 251

---

```
[ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:TCHannel<di0>:
  TBCount <TbCount>
```

The command sets the transport block count.

**Parameters:**

```
<TbCount>          integer
                   Range:    1 to 16
                   *RST:     1
```

**Example:**           BB:W3GP:MST:ENH:DPDC:TCH2:TBC 4  
activates 4 transport blocks for DTCH1.

**Manual operation:** See ["Number of Transport Blocks"](#) on page 252

---

```
[ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:TCHannel<di0>:TBSize
  <TbSize>
```

Sets the size of the data blocks.

**Parameters:**

```
<TbSize>          integer
```

**Example:**           BB:W3GP:MST:ENH:DPDC:TCH2:TBS 1024  
sets the length of the transport blocks for DTCH2 to 1024.

**Manual operation:** See ["Transport Block Size"](#) on page 252

---

```
[ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:TCHannel<di0>:
  TTInterval <TtInterval>
```

Sets the number of frames into which a TCH is divided. This setting also defines the interleaver depth.

**Parameters:**

```
<TtInterval>      10MS | 20MS | 40MS
```

**Example:**           BB:W3GP:MST:ENH:DPDC:TCH2:TTIN 20ms  
sets that the transport channel is divided into 2 frames.

**Manual operation:** See ["Transport Time Interval"](#) on page 251

---

```
[ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:TCHannel<di0>:
  CRCSize <CrcSize>
```

The command defines the CRC length for the selected transport channel. It is also possible to deactivate checksum determination.

**Parameters:**

```
<CrcSize>         NONE | 8 | 12 | 16 | 24
                   *RST:    12
```

**Example:** `BB:W3GP:MST:ENH:DPDC:TCH:CRCS NONE`  
deactivates checksum determination for DTCH1.

**Manual operation:** See ["Size of CRC"](#) on page 252

**[ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:TCHannel<di0>:DATA**  
**<Data>**

Selects the data source for the transport channel.

**Parameters:**

<Data> ZERO | ONE | PATtern | PN9 | PN11 | PN15 | PN16 | PN20 |  
PN21 | PN23 | DLISt

**PNxx**

The pseudo-random sequence generator is used as the data source. Different random sequence lengths can be selected.

**DLISt**

A data list is used. The data list is selected with the command

`[ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:TCHannel<di0>:DATA:DSElect.`

**ZERO | ONE**

Internal 0 and 1 data is used.

**PATtern**

Internal data is used. The bit pattern for the data is defined by the command `[ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:TCHannel<di0>:DATA:PATtern.`

\*RST: PN9

**Example:** `BB:W3GP:MST:ENH:DPDC:TCH2:DATA PATT`  
selects as the data source for the data fields of DTCH2 of user equipment 1, the bit pattern defined with the following command.  
`BB:W3GP:MST:ENH:DPDC:TCH2:DATA:PATT #H3F, 8`  
defines the bit pattern.

**Manual operation:** See ["Data List Management"](#) on page 58

**[ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:TCHannel<di0>:DATA:**  
**DSElect <DSelect>**

The command selects the data list for the enhanced channels for the DLISt selection.

The files are stored with the fixed file extensions `*.dm_iqd` in a directory of the user's choice. The directory applicable to the commands is defined with the command `MMEMoRY:CDIR`. To access the files in this directory, you only have to give the file name, without the path and the file extension.

**Parameters:**

<DSelect> string

**Example:** BB:W3GP:MST:ENH:DPDC:TCH1:DATA DLIS  
selects the Data Lists data source.  
MMEM:CDIR '<root>IQData'  
selects the directory for the data lists.  
BB:W3GP:MST:ENH:DPDC:TCH1:DATA:DSEL 'TCH1'  
selects the file tch1 as the data source.

**Manual operation:** See "[Data List Management](#)" on page 58

**[[:SOURCE<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:DATA:  
PATtern <Pattern>**

The command determines the bit pattern for the PATtern data source selection for transport channels.

**Parameters:**

<Pattern> 64 bits  
\*RST: #H0,1

**Example:** BB:W3GP:MST:ENH:DPDC:TCH0:DATA:PATT #H3F, 8  
defines the bit pattern for DCCH.

**Manual operation:** See "[Data Source](#)" on page 251

**[[:SOURCE<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:  
EPRotectioN <EProtection>**

The command determines the error protection.

**Parameters:**

<EProtection> NONE | CON2 | CON3 | TURBo3  
**NONE**  
No error protection.  
**TURBo3**  
Turbo Coder of rate 1/3 in accordance with the 3GPP specifications.  
**CON2 | CON3**  
Convolution Coder of rate 1/2 or 1/3 with generator polynomials defined by 3GPP.  
\*RST: CON1/3

**Example:** BB:W3GP:MST:ENH:DPDC:TCH1:EPR NONE  
error protection is deactivated.

**Manual operation:** See "[Error Protection](#)" on page 252

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:TCHannel<di0>:  
INTerleaver <Interleaver>**

The command activates or deactivates channel coding interleaver state 1 for the selected channel. Interleaver state 1 can be activated and deactivated for each channel individually. The channel is selected via the suffix at TCHannel.

Interleaver state 2 can only be activated or deactivated for all the channels together ([ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:DPDCh:INTerleaver2).

**Parameters:**

<Interleaver>            0 | 1 | OFF | ON  
\*RST:                    1

**Example:**            BB:W3GP:MST:ENH:DPDC:TCH5:INT1 OFF  
deactivates channel coding interleaver state 1 for TCH 5.

**Manual operation:** See "[Interleaver 1 State](#)" on page 252

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:PCPCh:CCODing:STATE  
<State>**

The command activates or deactivates channel coding for the PCPCH.

When channel coding is active, the symbol rate is limited to the range between 15 and 120 ksp/s. Values above this limit are automatically set to 120 ksp/s.

**Parameters:**

<State>                    ON | OFF  
\*RST:                    0

**Example:**            BB:W3GP:MST:ENH:PCPC:CCOD:TYPE TB168  
selects channel coding type CPCH RMC (TB size 168 bits).  
BB:W3GP:MST:ENH:PCPC:CCOD:STAT ON  
activates channel coding.

**Manual operation:** See "[Channel Coding State](#)" on page 193

---

**[ :SOURce<hw>]:BB:W3GPp:MSTation:ENHanced:PCPCh:CCODing:TYPE <Type>**

The command selects the channel coding scheme in accordance with the 3GPP specification.

**Parameters:**

<Type>                    TB168 | TB360  
**TB168**  
CPCH RMC (TB size 168 bits)  
**TB360**  
CPCH RMC (TB size 360 bits)  
\*RST:                    TB168

**Example:**            BB:W3GP:MST:ENH:PCPC:CCOD:TYPE TB168  
selects channel coding scheme RMC 168 bits.

**Manual operation:** See ["Channel Coding Type"](#) on page 193

---

```
[ :SOURce<hw>]:BB:W3Gpp:MSTation<st>:ENHanced:PRACH:CCODing:STATE
<State>
```

The command activates or deactivates channel coding for the PRACH.

**Parameters:**

```
<State>          ON | OFF
                  *RST:      0
```

**Example:**

```
BB:W3GP:MST:ENH:PRAC:CCOD:TYPE TB168
selects channel coding type RACH RMC (TB size 168 bits).
BB:W3GP:MST:ENH:PRAC:CCOD:STAT ON
activates channel coding.
```

**Manual operation:** See ["Channel Coding State"](#) on page 182

---

```
[ :SOURce<hw>]:BB:W3Gpp:MSTation<st>:ENHanced:PRACH:CCODing:TYPE
<Type>
```

The command selects the channel coding scheme in accordance with the 3GPP specification.

**Parameters:**

```
<Type>          TB168 | TB360 | TU168 | TU360
                  TB168
                  RACH RMC (TB size 168 bits)
                  TB360
                  RACH RMC (TB size 360 bits)
                  *RST:      TB168
```

**Example:**

```
BB:W3GP:MST:ENH:PRAC:CCOD:TYPE TB168
selects channel coding scheme RMC 168 bits.
```

**Manual operation:** See ["Channel Coding Type"](#) on page 182

## 8.11 Setting up Test Cases according to TS 25.141

The signal generator gives you the opportunity to generate predefined settings which enable tests on base stations in conformance with the 3G standard 3GPP FDD. It offers a selection of predefined settings according to Test Cases in TS 25.141. The settings take effect only after execution of command `[ :SOURce ] :BB:W3Gpp:TS25141:TCAsE:EXECute`. For most test cases, the parameters of one or more of the subsystems `SOURce:AWGN`, `SOURce:W3Gpp`, `SOURce:DM` and `SOURce:FSIM` are adjusted.

The test setups and equipment requirements for each Test Case are described in [chapter 7.1, "Introduction"](#), on page 279.

Unlike most of the other commands of the `SOURCE:BB:W3GPp` subsystem, key word `SOURCE` is without suffix. Signal routing is possible only for Test Cases that do not use diversity and is performed via command `[ :SOURCE ] :BB:W3GPp:TS25141:ROUTE`.

Most of the commands are setting commands in mode "User definable" and respectively are query only in mode "According to Standard", see the description of the command `[ :SOURCE ] :BB:W3GPp:TS25141:EMODE`. The edit mode "According to Standard" puts the required limits in the value ranges of the related commands.

<code>[ :SOURCE ] :BB:W3GPp:TS25141:AWGN:CNRatio</code> .....	546
<code>[ :SOURCE ] :BB:W3GPp:TS25141:AWGN:ENRatio</code> .....	546
<code>[ :SOURCE ] :BB:W3GPp:TS25141:AWGN:POWer:NOISe</code> .....	547
<code>[ :SOURCE ] :BB:W3GPp:TS25141:AWGN:RBLock:RATE</code> .....	547
<code>[ :SOURCE ] :BB:W3GPp:TS25141:AWGN:RPDeTection:RATE</code> .....	548
<code>[ :SOURCE ] :BB:W3GPp:TS25141:AWGN:STATe</code> .....	548
<code>[ :SOURCE ] :BB:W3GPp:TS25141:BSPClass</code> .....	549
<code>[ :SOURCE ] :BB:W3GPp:TS25141:BSSignal:FREQuency</code> .....	549
<code>[ :SOURCE ] :BB:W3GPp:TS25141:BSSignal:POWer</code> .....	549
<code>[ :SOURCE ] :BB:W3GPp:TS25141:EMODE</code> .....	550
<code>[ :SOURCE ] :BB:W3GPp:TS25141:FSIMuLator:STATe</code> .....	550
<code>[ :SOURCE ] :BB:W3GPp:TS25141:IFSignal:BWIDth</code> .....	551
<code>[ :SOURCE ] :BB:W3GPp:TS25141:IFSignal:CNRatio</code> .....	551
<code>[ :SOURCE ] :BB:W3GPp:TS25141:IFSignal:CW:FOFFset</code> .....	551
<code>[ :SOURCE ] :BB:W3GPp:TS25141:IFSignal:CW:POWer</code> .....	552
<code>[ :SOURCE ] :BB:W3GPp:TS25141:IFSignal:CW:STATe</code> .....	552
<code>[ :SOURCE ] :BB:W3GPp:TS25141:IFSignal:FOFFset</code> .....	553
<code>[ :SOURCE ] :BB:W3GPp:TS25141:IFSignal:MODuLated:FOFFset</code> .....	554
<code>[ :SOURCE ] :BB:W3GPp:TS25141:IFSignal:MODuLated:POWer</code> .....	554
<code>[ :SOURCE ] :BB:W3GPp:TS25141:IFSignal:MODuLated:STATe</code> .....	555
<code>[ :SOURCE ] :BB:W3GPp:TS25141:IFSignal:MODuLated:TYPE</code> .....	555
<code>[ :SOURCE ] :BB:W3GPp:TS25141:IFSignal:POWer</code> .....	556
<code>[ :SOURCE ] :BB:W3GPp:TS25141:IFSignal:SETTing:TMODeL:BSTation</code> .....	556
<code>[ :SOURCE ] :BB:W3GPp:TS25141:IFSignal:STATe</code> .....	556
<code>[ :SOURCE ] :BB:W3GPp:TS25141:IFSignal:TYPE</code> .....	557
<code>[ :SOURCE ] :BB:W3GPp:TS25141:ROUTE</code> .....	557
<code>[ :SOURCE ] :BB:W3GPp:TS25141:RXDiversity</code> .....	558
<code>[ :SOURCE ] :BB:W3GPp:TS25141:SCODE</code> .....	558
<code>[ :SOURCE ] :BB:W3GPp:TS25141:SCODE:MODE</code> .....	558
<code>[ :SOURCE ] :BB:W3GPp:TS25141:TCASe</code> .....	559
<code>[ :SOURCE ] :BB:W3GPp:TS25141:TCASe:EXECute</code> .....	559
<code>[ :SOURCE ] :BB:W3GPp:TS25141:TRIGger</code> .....	560
<code>[ :SOURCE ] :BB:W3GPp:TS25141:TRIGger:OUTPut</code> .....	560
<code>[ :SOURCE ] :BB:W3GPp:TS25141:WSIGnal:BTYPe</code> .....	560
<code>[ :SOURCE ] :BB:W3GPp:TS25141:WSIGnal:DCRatio</code> .....	561
<code>[ :SOURCE ] :BB:W3GPp:TS25141:WSIGnal:DPCCh:SFORmat</code> .....	561
<code>[ :SOURCE ] :BB:W3GPp:TS25141:WSIGnal:DPCCh:TPC:RDATa</code> .....	561
<code>[ :SOURCE ] :BB:W3GPp:TS25141:WSIGnal:DPCCh:TPC:RDATa:DSELeCt</code> .....	562
<code>[ :SOURCE ] :BB:W3GPp:TS25141:WSIGnal:DPCCh:TPC:RDATa:PATTeRn</code> .....	562
<code>[ :SOURCE ] :BB:W3GPp:TS25141:WSIGnal:DPCCh:TPC:SDATa</code> .....	563
<code>[ :SOURCE ] :BB:W3GPp:TS25141:WSIGnal:DPCCh:TPC:SDATa:DSELeCt</code> .....	563
<code>[ :SOURCE ] :BB:W3GPp:TS25141:WSIGnal:DPCCh:TPC:SDATa:PDSTeps</code> .....	564

Setting up Test Cases according to TS 25.141

<code>[:SOURce]:BB:W3GPp:TS25141:WSIGnal:DPCCh:TPC:SDATa:PUSTeps</code> .....	564
<code>[:SOURce]:BB:W3GPp:TS25141:WSIGnal:DPDCh:CCODing:TYPE</code> .....	564
<code>[:SOURce]:BB:W3GPp:TS25141:WSIGnal:DPDCh:DERRor:BIT:RATE</code> .....	565
<code>[:SOURce]:BB:W3GPp:TS25141:WSIGnal:DPDCh:DERRor:BLOCK:RATE</code> .....	565
<code>[:SOURce]:BB:W3GPp:TS25141:WSIGnal:DPDCh:ORATe</code> .....	566
<code>[:SOURce]:BB:W3GPp:TS25141:WSIGnal:FREQuency</code> .....	566
<code>[:SOURce]:BB:W3GPp:TS25141:WSIGnal:OBANd</code> .....	566
<code>[:SOURce]:BB:W3GPp:TS25141:WSIGnal:PCPCh:CCODing:TYPE</code> .....	567
<code>[:SOURce]:BB:W3GPp:TS25141:WSIGnal:POWer</code> .....	567
<code>[:SOURce]:BB:W3GPp:TS25141:WSIGnal:PRACH:CCODing:TYPE</code> .....	568
<code>[:SOURce]:BB:W3GPp:TS25141:WSIGnal:STATe</code> .....	568
<code>[:SOURce]:BB:W3GPp:TS25141:WSIGnal:TRIGger[:EXTernal]:DELay</code> .....	568

---

**`[:SOURce]:BB:W3GPp:TS25141:AWGN:CNRatio <CnRatio>`**

Sets/queries the carrier/noise ratio.

**Parameters:**

`<CnRatio>` float  
 Range: -50 to 45  
 Increment: 0.01  
 \*RST: -16.8

**Example:**

```
BB:W3GP:TS25141:TCAS TC73
selects test case 7.3.
BB:W3GP:TS25141:EMOD STAN
selects mode "According to Standard". Only settings in compli-
ance with the standard can be made.
BB:W3GP:TS25141:AWGN:POW:NOIS?
queries the noise level of the interfering signal.
Response: -73
the noise level of the interfering signal is -73 dB.
BB:W3GP:TS25141:AWGN:CNR?
queries the signal/noise ratio of the interfering signal.
Response: -16.80
the signal/noise ratio of the interfering signal is -16.8 dB.
```

**Options:** Test Cases 7.3, 8.x (not 8.6); minimum requirement: Options B13, B10/B11, K42 and K62; For additionally required options see selected test case.

**Manual operation:** See "[C/N - Test Case 7.3](#)" on page 299

---

**`[:SOURce]:BB:W3GPp:TS25141:AWGN:ENRatio <EnRatio>`**

Sets/queries the ratio of bit energy to noise power density.

**Parameters:**

<EnRatio> float  
 Range: -80 dB to 80 dB  
 Increment: 0.01 dB  
 \*RST: 8.7 dB

**Example:**

BB:W3GP:TS25141:TCAS TC821  
 selects test case 8.2.1.  
 BB:W3GP:TS25141:EMOD STAN  
 selects mode "According to Standard". Only settings in compliance with the standard can be made.  
 BB:W3GP:TS25141:AWGN:ENR?  
 queries the ratio of bit energy to noise power density of the interfering signal.  
 Response: 8.70  
 the E/N ratio of the interfering signal is 8.7 dB.

**Options:**

Test Cases 8.x (not 8.6); minimum requirement: Options B13, B10/B11, K42 and K62; For additionally required options see selected test case

**Manual operation:** See "[E<sub>b</sub> to N<sub>0</sub> - Test Case 8.x](#)" on page 317

**[ :SOURce]:BB:W3GPP:TS25141:AWGN:POWER:NOISE <Noise>**

Sets/queries the noise level.

**Parameters:**

<Noise> float  
 Increment: 0.01

**Example:**

see [\[:SOURce\]:BB:W3GPP:TS25141:AWGN:CNRatio](#) on page 546

**Options:**

Test Cases 7.3, 8.x (not 8.6); minimum requirement: Options B13, B10/B11, K42 and K62; For additionally required options see selected test case

**Manual operation:** See "[Power Level - Test Case 7.3](#)" on page 299

**[ :SOURce]:BB:W3GPP:TS25141:AWGN:RBLock:RATE <Rate>**

Sets the required block error rate. The possible selection depends on the selected fading configuration.

**Parameters:**

<Rate> B0 | B01 | B001 | B0001  
 \*RST: B001

- Example:** `BB:W3GP:TS25141:TCAS TC893`  
selects test case 8.9.3.  
`BB:W3GP:TS25141:EMOD STAN`  
selects mode "According to Standard". Only settings in compliance with the standard can be made.  
`BB:W3GP:TS25141:AWGN:RBL:RATE B01`  
sets the required block error rate to < 0.01.
- Options:** Test Cases 8.x (not 8.6, 8.8.1, 8.8.2, 8.9.1, 8.9.2); minimum requirement: Options B13, B10/B11, K42 and K62; For additionally required options see selected test case  
Test Cases 8.x (not 8.6, 8.8.1, 8.9.1); minimum requirement: Options B13, B10/B11, K42 and K62; For additionally required options see selected test case
- Manual operation:** See "[Required BLER - Test Case 8.x](#)" on page 316

---

**[:SOURce]:BB:W3Gpp:TS25141:AWGN:RPdetection:RATE <Rate>**

Sets the required probability of detection of preamble (Pd). The selection determines the ratio  $E_b/N_0$ .

**Parameters:**

<Rate> PD099 | PD0999  
\*RST: PD099

**Example:** `BB:W3GP:TS25141:TCAS TC892`  
selects test case 8.9.2.  
`BB:W3GP:TS25141:EMOD STAN`  
selects mode "According to Standard". Only settings in compliance with the standard can be made.  
`BB:W3GP:TS25141:AWGN:RPD:RATE PD099`  
sets the required probability of detection of preamble to > 0.99. The E/N ratio of the interfering signal is -8.8 dB.

**Options:** Test Cases 8.8.1, 8.8.2, 8.9.1, 8.9.2; minimum requirement: Options B13, B10/B11, K42 and K62; For additionally required options see selected test case

**Manual operation:** See "[Required Pd - Test Case 8.x](#)" on page 327

---

**[:SOURce]:BB:W3Gpp:TS25141:AWGN:STATe <State>**

Enables/disables the generation of the AWGN signal.

**Parameters:**

<State> 0 | 1 | OFF | ON  
\*RST: 1

- Example:** `BB:W3GP:TS25141:TCAS TC892`  
selects test case 8.9.2.  
`BB:W3GP:TS25141:EMOD USER`  
selects mode "User definable". Also settings that are not in compliance with the standard can be made.  
`BB:W3GP:TS25141:AWGN:STAT OFF`  
disables the generation of the AWGN signal.
- Options:** Test Cases 7.3, 8.x (not 8.6); minimum requirement: Options B13, B10/B11, K42 and K62; For additionally required options see selected test case.
- Manual operation:** See "[AWGN State - Test Case 8.x](#)" on page 316

**[:SOURCE]:BB:W3GPP:TS25141:BSPClass** <BspClass>

Selects the base station power class.

**Parameters:**

<BspClass> WIDE | MEDium | LOCAl  
\*RST: WIDE

**Example:** `BB:W3GP:TS25141:BSPC WIDE`  
the base station under test is a wide area base station.

**Options:** All test cases except for 6.6; minimum requirement: Options B13, B10/B11 and K42; For additionally required options see selected test case.

**Manual operation:** See "[Power Class](#)" on page 289

**[:SOURCE]:BB:W3GPP:TS25141:BSSignal:FREQuency** <Frequency>

Sets the RF frequency of the base station.

**Parameters:**

<Frequency> float  
Range: 100 kHz to 6 GHz  
\*RST: 1.0 GHz

**Example:** `BB:W3GP:TS25141:BSS:FREQ 1GHz`  
the frequency of the base station under test is 1 GHz.

**Options:** Test case 6.6; Options B13, B10/B11 and K42

**Manual operation:** See "[BS Frequency - Test Case 6.6](#)" on page 345

**[:SOURCE]:BB:W3GPP:TS25141:BSSignal:POWER** <Power>

Sets the RF power of the base station.

**Parameters:**

<Power> float  
 Increment: 0.01  
 \*RST: -30 dBm

**Example:**

BB:W3GP:TS25141:TCAS TC66  
 selects test case 6.6.  
 BB:W3GP:TS25141:BSS:POW -30  
 the power of the base station under test is -30 dBm.

**Options:**

Test case 6.6; Options B13, B10/B11 and K42.

**Manual operation:**

See "[BS RF Power - Test Case 6.6](#)" on page 345

**[:SOURce]:BB:W3GPp:TS25141:EMODe <EMode>**

Selects the edit mode for the configuration of the test cases.

**Parameters:**

<EMode> STANdard | USER

**STANdard**

Edit mode "According to Standard". Only settings in compliance with TS 25.141 are possible. All other parameters are preset.

**USER**

Edit mode "User definable". A wider range of settings is possible

\*RST: STANdard

**Example:**

BB:W3GP:TS25141:EMOD USER  
 selects edit mode "User definable".

**Options:**

All test cases; minimum requirement: Options B13, B10/B11 and K42; For additionally required options see selected test case.

**Manual operation:**

See "[Edit Mode](#)" on page 286

**[:SOURce]:BB:W3GPp:TS25141:FSIMulator:STATe <State>**

Queries the state of the Fading Simulator.

**Parameters:**

<State> 0 | 1 | OFF | ON

\*RST: 0

**Example:**

BB:W3GP:TS25141:TCAS TC892  
 selects test case 8.9.2.  
 BB:W3GP:TS25141:FSIM:STAT?  
 queries the state of the fading simulator.  
 Response: 0  
 the fading simulator is disabled.

**Options:**

Test Cases 8.x (not 8.6); minimum requirement Options B13, B10/B11, B14, B15, K42, K62 and K71; For additionally required options see selected test case.

**Manual operation:** See ["Fading State - Test Case 8.2.1"](#) on page 317

---

**[:SOURCE]:BB:W3GPP:TS25141:IFSignal:BWIDth <BWidth>**

Selects the interferer scenario.

**Parameters:**

<BWidth> WIDE | NARRow  
\*RST: WIDE

**Example:**

BB:W3GP:TS25141:TCAS TC76  
selects test case 7.6.  
BB:W3GP:TS25141:IFS:BWID WIDE  
selects a 3GPP FDD uplink interfering signal 1

**Options:** Test Case 7.6; Option K62 and B20x, two options B13, B10/B11, and K42 each.

**Manual operation:** See ["Interferer Bandwidth Type - Test Case 7.6"](#) on page 311

---

**[:SOURCE]:BB:W3GPP:TS25141:IFSignal:CNRatio <CnRatio>**

In test case 7.4, sets the power ratio of wanted signal to interfering signal.

In test case 6.6, sets the power ratio of interfering signal to wanted signal.

**Parameters:**

<CnRatio> float  
Range: -80 dB to 80 dB  
Increment: 0.01 dB  
\*RST: -63 dB

**Example:**

BB:W3GP:TS25141:TCAS TC74  
selects test case 7.4.  
BB:W3GP:TS25141:EMOD STAN  
selects mode "According to Standard". Only settings in compliance with the standard can be made.  
BB:W3GP:TS25141:IFS:CNR?  
queries the power ratio.  
Response: -63.0  
the signal/noise ratio of the interfering signal is -63 dB.

**Options:** Test case 6.6; Options B13, B10/B11 and K42 Test case 7.4; Options B13, B10/B11, B20x , and two options K42.

**Manual operation:** See ["C to I - Test Case 7.4"](#) on page 301

---

**[:SOURCE]:BB:W3GPP:TS25141:IFSignal:CW:FOFFset <FOffset>**

Sets frequency offset of the CW interfering signal versus the wanted signal RF frequency.

**Parameters:**

<FOffset> float  
 Increment: 0.01  
 \*RST: 10 MHz

**Example:** see [:SOURCE]:BB:W3GPP:TS25141:IFSignal:CW:STATE on page 552

**Options:** Test Case 7.6; Options B20x and K62, second option B10/B11 and B13 each, two options K42.

**Manual operation:** See "Interferer 1 and 2 Frequency Offset - Test Case 7.6" on page 312

**[ :SOURCE ] : BB : W3GPP : TS25141 : IFSignal : CW : POWER <Power>**

Sets the RF level of the CW interfering signal.

**Parameters:**

<Power> float  
 \*RST: -48 dBm

**Example:** see [:SOURCE]:BB:W3GPP:TS25141:IFSignal:CW:STATE on page 552

**Options:** Test Case 7.6; Options B20x and K62, two options B10/B11, B13, two options and K42 each.

**Manual operation:** See "Interferer 1 and 2 Power Level - Test Case 7.6" on page 312

**[ :SOURCE ] : BB : W3GPP : TS25141 : IFSignal : CW : STATE <State>**

This command enable/disables the CW interfering signal. In mode "According to Standard" (:SOURCE:BB:W3GPP:TS25141:EMODE STANDARD) the value is fixed to ON.

Sets commands :SOURCE2:AWGN:CNRatio and :SOURCE2:AWGN:POWER:NOISE after execution of :SOURCE:BB:W3GP:TS25141:TCAS:EXEC

**Parameters:**

<State> 0 | 1 | OFF | ON  
 \*RST: 1

**Example:** BB:W3GP:TS25141:TCAS TC76  
selects test case 7.6.  
BB:W3GP:TS25141:EMOD STAN  
selects mode According to Standard. Only settings in compliance with the standard can be made.  
BB:W3GP:TS25141:IFS:IFS:BWID WIDE  
selects interferer scenario wideband.  
BB:W3GP:TS25141:IFS:CW:FOFF?  
queries the frequency offset of the CW interferer.  
Response: 10000000  
the frequency offset is 10 MHz.  
BB:W3GP:TS25141:IFS:BWID NARR  
BB:W3GP:TS25141:IFS:CW:POW?  
queries the RF level of the CW interferer.  
Response: -47  
the RF level is -47.00 dBm.  
BB:W3GP:TS25141:IFS:CW:STAT?  
queries the state of the CW interferer.  
Response: 1  
the CW interferer is enabled.

**Options:** Test Case 7.6; Options B20x and K62, second option B10/B11 and B13 each, two options K42.

**Manual operation:** See "[Interferer 1 and 2 State - Test Case 7.6](#)" on page 312

---

**[:SOURce]:BB:W3GPp:TS25141:IFSignal:FOFFset <FOffset>**

Sets frequency offset of the interfering signal versus the wanted signal RF frequency. ).

**Parameters:**

<FOffset> float  
Range: -40 MHz to 40 MHz  
Increment: 0.01 Hz  
\*RST: 1 MHz

**Example:** BB:W3GP:TS25141:TCAS TC74  
selects test case 7.4.  
BB:W3GP:TS25141:EMOD STAN  
selects mode "According to Standard". Only settings in compliance with the standard can be made.  
BB:W3GP:TS25141:IFS:FOFF 0.5 MHz  
sets the frequency offset of the interferer to 5 MHz.

**Options:** Test cases 7.4 / 7.5; Option B20x, two options B10/B11, B13 and K42 each.

**Manual operation:** See "[Frequency Offset - Test Case 7.4](#)" on page 301

---

**[:SOURce]:BB:W3GPP:TS25141:IFSignal:MODulated:FOFFset <FOffset>**

Sets frequency offset of the modulated interfering signal versus the wanted signal RF frequency.

**Parameters:**

<FOffset> float  
 Range: -40 MHz to 40 MHz  
 Increment: 0.01 Hz  
 \*RST: 20 MHz

**Example:**

BB:W3GP:TS25141:TCAS TC76  
 selects test case 7.6.  
 BB:W3GP:TS25141:EMOD STAN  
 selects mode According to Standard. Only settings in compliance with the standard can be made.  
 BB:W3GP:TS25141:IFS:BWID WIDE  
 selects interferer scenario wideband.  
 BB:W3GP:TS25141:IFS:MOD:FOFF?  
 queries the frequency offset of the modulated interferer.  
 Response: 20000000  
 the frequency offset is 20 MHz.

**Options:** Test Case 7.6; Options B20x and K62, second option B10/B11 and B13 each, two options K42.

**Manual operation:** See "[Interferer 1 and 2 Frequency Offset - Test Case 7.6](#)" on page 312

---

**[:SOURce]:BB:W3GPP:TS25141:IFSignal:MODulated:POWER <Power>**

Sets the RF level of the modulated interfering signal.

**Parameters:**

<Power> float  
 \*RST: -48 dBm

- Example:** BB:W3GP:TS25141:TCAS TC76  
selects test case 7.6.  
BB:W3GP:TS25141:EMOD STAN  
selects mode "According to Standard". Only settings in compliance with the standard can be made.  
BB:W3GP:TS25141:IFS:BWID NARR  
selects interferer scenario narrowband.  
BB:W3GP:TS25141:IFS:MOD:POW?  
queries the RF level of the modulated interferer.  
Response: -47  
the RF level is 47.00 dBm.  
BB:W3GP:TS25141:IFS:MOD:TYPE?  
queries the type of the modulated interferer.  
Response: GMSK  
the modulation type is GMSK.  
BB:W3GP:TS25141:IFS:MOD:STAT?  
queries the state of the modulated interferer.  
Response: 1  
the modulated interferer is enabled.
- Options:** Test Case 7.6; Options B20x and K62, second option B10/B11 and B13 each, two options K42.
- Manual operation:** See ["Interferer 1 and 2 Power Level - Test Case 7.6"](#) on page 312

---

**[:SOURce]:BB:W3GPP:TS25141:IFSignal:MODulated:STATE <State>**

Enable/disables the modulated interfering signal.

**Parameters:**

<State> 0 | 1 | OFF | ON  
\*RST: 1

**Example:** see [\[:SOURce\]:BB:W3GPP:TS25141:IFSignal:MODulated:POWer](#) on page 554

**Options:** Test Case 7.6; Options B20x and K62, second option B10/B11 and B13 each, two options K42.

**Manual operation:** See ["Interferer 1 and 2 State - Test Case 7.6"](#) on page 312

---

**[:SOURce]:BB:W3GPP:TS25141:IFSignal:MODulated:TYPE <Type>**

Selects the type of modulation for the interfering uplink signal in the second path.

**Parameters:**

<Type> WCDMa | CW | GMSK | QPSK  
\*RST: WCDMa

**Example:** see [\[:SOURce\]:BB:W3GPP:TS25141:IFSignal:MODulated:POWer](#) on page 554

**Options:** Test case 7.6 Options; B20x and K62, second option B10/B11 and B13 each, two options K42.

**Manual operation:** See "[Interferer 2 Modulation - Test Case 7.6](#)" on page 312

**[:SOURce]:BB:W3GPP:TS25141:IFSignal:POWer** <Power>

Sets the RF level of the interfering signal.

**Parameters:**

<Power> float

**Example:**

BB:W3GP:TS25141:TCAS TC75

selects test case 7.6.

BB:W3GP:TS25141:EMOD STAN

selects mode "According to Standard". Only settings in compliance with the standard can be made.

BB:W3GP:TS25141:WSIG:BTYP NARR

selects blocking scenario narrowband.

BB:W3GP:TS25141:IFS:POW?

queries the RF level of the CW interferer.

Response: -47

the RF level is -47.00 dBm.

**Options:** Test case 7.5; Option B20x, second option B10/B11 and B13 each, two options K42.

**Manual operation:** See "[Power Level - Test Case 7.5](#)" on page 305

**[:SOURce]:BB:W3GPP:TS25141:IFSignal:SETTING:TMODeI:BSTation** <BStation>

Selects the interfering signal from a list of test models in accordance with TS 25.141. All test models refer to the predefined downlink configurations.

**Parameters:**

<BStation> TM164 | TM116 | TM132 | TM2 | TM316 | TM332 | TM4 |  
TM538 | TM528 | TM58

**Example:**

BB:W3GP:TS25141:TCAS TC66

selects test case 6.6.

BB:W3GP:TS25141:EMOD USER

selects mode "User Definable".

BB:W3GP:TS25141:IFS:SETT:TMOD:BST TM116

the interfering signal is generated according to test model Test Model 1; 16 Channels.

**Options:** Test case 6.6; Options B13, B10/B11 and K42.

**Manual operation:** See "[Interferer Mode - Test Case 6.6](#)" on page 345

**[:SOURce]:BB:W3GPP:TS25141:IFSignal:STATe** <State>

Enable/disables the modulated interfering signal.

**Parameters:**

<State> 0 | 1 | OFF | ON  
 \*RST: 1

**Example:**

BB:W3GP:TS25141:TCAS TC75  
 selects test case 7.5.  
 BB:W3GP:TS25141:EMOD STAN  
 selects mode "According to Standard". Only settings in compliance with the standard can be made.  
 BB:W3GP:TS25141:IFS:STAT?  
 queries the state of the interferer.  
 Response: 1  
 the interferer is enabled.

**Options:** Test cases 7.4 / 7.5; Options B13, B10/B11, B20x , and two K42

**Manual operation:** See "[Interferer State - Test Case 7.4](#)" on page 301

**[:SOURCE]:BB:W3GPP:TS25141:IFSignal:TYPE <Type>**

Selects the type of modulation for the interfering signal.

**Parameters:**

<Type> WCDMA | CW | GMSK | QPSK  
 \*RST: WCDMA

**Example:**

BB:W3GP:TS25141:TCAS TC75  
 selects test case 7.5.  
 BB:W3GP:TS25141:EMOD STAN  
 BB:W3GP:TS25141:IFS:TYPE?  
 queries the type of the interferer.  
 Response: CW  
 the modulation type is CW interferer.

**Options:** Test cases 7.4 / 7.5; Options B13, B10/B11, B20x , and two K42.

**Manual operation:** See "[Interferer Modulation - Test Case 7.4](#)" on page 301

**[:SOURCE]:BB:W3GPP:TS25141:ROUTE <Route>**

Selects the signal routing for baseband A signal which in most test cases represents the wanted signal (exception test case 6.6). The command is only available for two-path-instruments and only for test cases that do not use both paths anyway.

**Parameters:**

<Route> A | B  
 \*RST: A

**Example:**

BB:W3GP:TS25141:ROUT B  
 the baseband signal of path A is introduced into path B.

**Options:** All test cases; minimum requirement: Option B20x, B10/B11, K42 and two options B13.

**Manual operation:** See "[Baseband A Signal Routing](#)" on page 288

**[:SOURCE]:BB:W3GPP:TS25141:RXDiversity <RxDiversity>**

Sets the signal generator according to the base station diversity processing capability. The command is only available for two-path-instruments and only for test cases that do not use both paths anyway.

**Parameters:**

<RxDiversity> 0 | 1 | OFF | ON  
\*RST: 0

**Example:** BB:W3GP:TS25141:RXD ON  
the baseband signal of path A is introduced into both paths.

**Options:** Test cases 8.x; Options B20x, B14, B15, K71, and K62, two options B10/B11 and B13 each.

**Manual operation:** See "[Diversity](#)" on page 286

**[:SOURCE]:BB:W3GPP:TS25141:SCODE <SCode>**

Sets the scrambling code. The value range depends on whether the generator is used in uplink or downlink direction (test case 6.6) according to the selected test case.

**Parameters:**

<SCode> integer  
\*RST: #H0

**Example:** BB:W3GP:TS25141:SCOD #H5FFF  
sets scrambling code #H5FFF.

**Options:** All test cases; minimum requirement: Options B13, B10/B11 and K42. For additionally required options see selected test case

**Manual operation:** See "[Scrambling Code \(hex\)](#)" on page 288

**[:SOURCE]:BB:W3GPP:TS25141:SCODE:MODE <Mode>**

Sets the type for the scrambling code for the uplink direction. In downlink direction (test case 6.6), the scrambling generator can be switched on and off.

**Parameters:**

<Mode> OFF | ON | LONG | SHORT

**Example:** BB:W3GP:TS25141:SCODE:MODE OFF  
deactivates the scrambling code generator.

**Options:** All test cases; minimum requirement: Options B13, B10/B11 and K42. For additionally required options see selected test case.

**Manual operation:** See "[Scrambling Mode](#)" on page 288

---

### **[:SOURce]:BB:W3GPP:TS25141:TCASe <TCasE>**

Selects a test case defined by the standard. The signal generator is preset according to the selected standard.

Depending on the selected test case the parameters of the TS25141 commands are preset. For most test cases also the parameters of one or more of the subsystems `SOURce:AWGN`, `SOURce:W3GPP`, `SOURce:DM` and `SOURce:FSIM` are preset. The preset parameters are activated with command `:BB:W3GP:TS25141:TCAS:EXEC`

#### **Parameters:**

<TCasE> TC642 | TC66 | TC72 | TC73 | TC74 | TC75 | TC76 | TC78 |  
TC821 | TC831 | TC832 | TC833 | TC834 | TC84 | TC85 | TC86 |  
TC881 | TC882 | TC883 | TC884 | TC891 | TC892 | TC893 |  
TC894  
\*RST: TC642

**Example:** `BB:W3GP:TS25141:TCAS TC73`  
selects the test case 7.3, Dynamic Range.

**Options:** Minimum requirement: Options B13, B10/B11 and K42 .

**Manual operation:** See "[Test Case](#)" on page 283

---

### **[:SOURce]:BB:W3GPP:TS25141:TCASe:EXECute**

The command activates the current settings of the test case wizard. Signal generation is started at the first trigger received by the generator. The RF output is not activated / deactivated by this command, so care has to be taken that "RF State" is "On" (`OUTPut:STATe ON`) at the beginning of the measurement.

The command activates the preset parameters of the TS25141 commands and - for most test cases - also the parameters of one or more of the subsystems `SOURce:AWGN`, `SOURce:W3GPP`, `SOURce:DM` and `SOURce:FSIM`.

**Example:** `BB:W3GP:TS25141:TCAS TC73`  
selects the settings for test case 7.3, Dynamic Range.  
`BB:W3GP:TS25141:BSPC MED`  
sets the base station power class Medium Range BS.  
`BB:W3GP:TS25141:SCOD #H000FFF`  
sets the uplink scrambling code 'H000FFF'.  
`BB:W3GP:TS25141:WSIG:FREQ 1710MHz`  
sets the wanted signal frequency.  
`BB:W3GP:TS25141:TCAS:EXEC`  
activates the settings for test case 7.3, Dynamic Range. For all other parameters the preset values are used.  
`OUTP ON`  
activates RF output A.

**Usage:** Event

**Options:** Minimum requirement: Options B13, B10/B11 and K42. For additionally required options see selected test case.

**Manual operation:** See "[Apply Settings](#)" on page 289

**[:SOURce]:BB:W3GPP:TS25141:TRIGger <Trigger>**

Selects the trigger mode. The trigger is used to synchronize the signal generator to the other equipment.

**Parameters:**

<Trigger> AUTO | PRESet | SINGLE  
\*RST: AUTO

**Example:** BB:W3GP:TS25141:TRIG AUTO  
selects customization of trigger mode for the selected test case

**Options:** All test cases; Minimum requirement: Options B13, B10/B11 and K42. For additionally required options see selected test case.

**Manual operation:** See "[Trigger Configuration](#)" on page 286

**[:SOURce]:BB:W3GPP:TS25141:TRIGger:OUTPut <Output>**

Defines the signal for the selected marker output.

When "AUTO" is selected, all commands of the W3GPP Subsystem concerning the marker settings are adjusted to the selected test case after execution of  
SOUR:BB:W3GP:TS25141:TCASe:EXEC

**Parameters:**

<Output> AUTO | PRESet  
\*RST: AUTO

**Example:** BB:W3GP:TS25141:TRIG:OUTP PRES  
selects that the current marker setting are kept independently of the selected test case.

**Options:** All test cases; Minimum requirement: Options B13, B10/B11 and K42. For additionally required options see selected test case.

**Manual operation:** See "[Marker Configuration](#)" on page 286

**[:SOURce]:BB:W3GPP:TS25141:WSIGnal:BTYPe <BType>**

Selects the type of blocking scenario and determines the type of interfering signal and its level.

**Parameters:**

<BType> WIDE | COlocated | NARRow  
\*RST: WIDE

- Example:** BB:W3GP:TS25141:TCAS TC75  
selects the settings for test case 7.5, Blocking Characteristics.  
BB:W3GP:TS25141:WSIG:BTYP NARR  
selects the GMSK (270.833 kHz) interfering signal
- Options:** Test case 7.5; Option B20x, two options B10/B11, B13 and K42 each.
- Manual operation:** See "[Blocking Scenario - Test Case 7.5](#)" on page 304

**[:SOURce]:BB:W3GPP:TS25141:WSIGnal:DCRatio <DcRatio>**

Sets channel power ratio of DPCCH to DPDCH.

**Parameters:**

<DcRatio> float  
Range: -80 to 80  
Increment: 0.01  
\*RST: 0

- Example:** BB:W3GP:TS25141:TCAS TC642  
selects the settings for test case 6.4.2, Power Control Steps.  
BB:W3GP:TS25141:WSIG:DCR -3 dB  
sets a ratio of -3 dB for DPCCH power/DPDCH power

- Options:** Test case 6.4.2; Options B13, B10/B11 and K42
- Manual operation:** See "[Power Ratio DPCCH to DPDCH - Test Case 6.4.2](#)" on page 340

**[:SOURce]:BB:W3GPP:TS25141:WSIGnal:DPCCh:SFORmat <SFormat>**

Sets the slot format for the DPCCH. The slot format defines the FBI mode and the TFCI status.

**Parameters:**

<SFormat> float  
Range: 0 to 5  
\*RST: 0

- Example:** BB:W3GP:TS25141:TCAS TC642  
selects the settings for test case 6.4.2, Power Control Steps.  
BB:W3GP:TS25141:WSIG:DPCC:SFOR 3  
selects slot format 3 for the DPCCH

- Options:** Test case 6.4.2; Options B13, B10/B11 and K42
- Manual operation:** See "[Slot Format DPCCH - Test Case 6.4.2](#)" on page 340

**[:SOURce]:BB:W3GPP:TS25141:WSIGnal:DPCCh:TPC:RDATa <RData>**

Sets the TPC repeat pattern for verification of the base stations power control steps.

**Parameters:**

<RData> SINGLE | AGGRegated | ONE | ZERO | PATtern | DLISt  
 \*RST: SINGLE

**Example:**

BB:W3GP:TS25141:TCAS TC642  
 selects the settings for test case 6.4.2, Power Control Steps.  
 BB:W3GP:TS25141:WSIG:DPCC:TPC:RDAT SING  
 selects the 01 pattern

**Options:**

Test case 6.4.2; Options B13, B10/B11 and K42

**Manual operation:** See ["TPC Repeat Pattern - Test Case 6.4.2"](#) on page 341

**[:SOURce]:BB:W3Gpp:TS25141:WSIGnal:DPCCch:TPC:RDATa:DSElect**  
 <DSelect>

Selects the data list when the DLISt data source is selected for the TPC repeat pattern of the DPCCH.

The files are stored with the fixed file extensions \*.dm\_iqd in a directory of the user's choice. The directory applicable to the commands is defined with the command MMEMoRY:CDIR. To access the files in this directory, only the file name has to be given, without the path and the file extension.

**Parameters:**

<DSelect> <data\_list\_name>

**Example:**

BB:W3GP:TS25141:TCAS TC642  
 BB:W3GP:TS25141:WSIG:DPCC:TPC:RDAT DLIS  
 selects the data source DLIS  
 MMEM:CDIR '<root>IQData'  
 selects the directory for the data lists.  
 BB:W3GP:TS25141:WSIG:DPCC:TPC:RDAT:DSEL  
 'dpcch\_tpc\_1'  
 selects the data list dpcch\_tpc1.

**Options:**

Test case 6.4.2; Options B13, B10/B11 and K42

**Manual operation:** See ["TPC Repeat Pattern - Test Case 6.4.2"](#) on page 341

**[:SOURce]:BB:W3Gpp:TS25141:WSIGnal:DPCCch:TPC:RDATa:PATtern** <Pattern>

Determines the bit pattern for the PATtern data source selection.

**Parameters:**

<Pattern> 64 bits  
 \*RST: #H0,1

- Example:** BB:W3GP:TS25141:TCAS TC642  
 BB:W3GP:TS25141:WSIG:DPCC:TPC:RDAT PATT  
 selects the data source pattern  
 BB:W3GP:TS25141:WSIG:DPCC:TPC:RDAT:PATT  
 #HF0C20,19  
 defines the TPC pattern
- Options:** Test case 6.4.2; Options B13, B10/B11 and K42
- Manual operation:** See ["TPC Repeat Pattern - Test Case 6.4.2"](#) on page 341

**[:SOURCE]:BB:W3GPP:TS25141:WSIGnal:DPCCCh:TPC:SDATa <SData>**

Sets the TPC pattern for initialization of the base stations power level.

**Parameters:**

<SData> PMAX | DLISt

**PMAX**

Maximum Power Less n Steps

**DLISt**

The TPC start pattern is taken from a data list.

\*RST: PMAX

**Example:**

BB:W3GP:TS25141:TCAS TC642  
 selects the settings for test case 6.4.2, Power Control Steps.  
 BB:W3GP:TS25141:WSIG:DPCC:TPC:SDAT DLIS  
 selects the data source data list for TPC start pattern.  
 MMEM:CDIR '<root>IQData'  
 selects the directory for the data lists.  
 BB:W3GP:TS25141:WSIG:DPCC:TPC:SDAT:DSEL  
 'dpcch\_tpc\_s'  
 selects the data list dpcch\_tpcs.  
 BB:W3GP:TS25141:WSIG:DPCC:TPC:SDAT PMAX  
 selects the pattern "Max. Pow. Less N Steps"  
 BB:W3GP:TS25141:WSIG:DPCC:TPC:SDAT:PUST 100  
 defines 100 power up bits. The base station is (presumably) set  
 to maximum transmit power.  
 BB:W3GP:TS25141:WSIG:DPCC:TPC:SDAT:PDST 10  
 defines 10 power down bits. The base station is set to two power  
 steps below its maximum transmit power. The TPC start patter is  
 110 bits long.

- Options:** Test case 6.4.2; Options B13, B10/B11 and K42
- Manual operation:** See ["TPC Start Pattern - Test Case 6.4.2"](#) on page 340

**[:SOURCE]:BB:W3GPP:TS25141:WSIGnal:DPCCCh:TPC:SDATa:DSElect  
 <DSelect>**

Selects the data list when the DLISt data source is selected for the TPC start pattern of the DPCCH.

The files are stored with the fixed file extensions \*.dm\_iqd in a directory of the user's choice. The directory applicable to the commands is defined with the command `MMEMORY:CDIR`. To access the files in this directory, only the file name has to be given, without the path and the file extension.

**Parameters:**

<DSelect> <data\_list\_name>

**Example:**

see [\[:SOURCE\]:BB:W3GPP:TS25141:WSIGNAL:DPCCH:TPC:SDATA](#) on page 563

**Options:**

Test case 6.4.2; Options B13, B10/B11 and K42

**Manual operation:**

See "[TPC Start Pattern - Test Case 6.4.2](#)" on page 340

**`[:SOURCE]:BB:W3GPP:TS25141:WSIGNAL:DPCCH:TPC:SDATA:PDSteps`**  
<PdSteps>

Sets the number of power down bits in the TPC start pattern.

**Parameters:**

<PdSteps> integer  
Range: 0 to 1000  
\*RST: 1

**Example:**

see [\[:SOURCE\]:BB:W3GPP:TS25141:WSIGNAL:DPCCH:TPC:SDATA](#) on page 563

**Options:**

Test case 6.4.2; Options B13, B10/B11 and K42

**Manual operation:**

See "[TPC Power Down Steps - Test Case 6.4.2](#)" on page 341

**`[:SOURCE]:BB:W3GPP:TS25141:WSIGNAL:DPCCH:TPC:SDATA:PUSteps`**  
<PuSteps>

Sets the number of power up bits in the TPC start pattern.

**Parameters:**

<PuSteps> integer  
Range: 0 to 1000  
\*RST: 1

**Example:**

see [\[:SOURCE\]:BB:W3GPP:TS25141:WSIGNAL:DPCCH:TPC:SDATA](#) on page 563

**Options:**

Test case 6.4.2; Options B13, B10/B11 and K42

**Manual operation:**

See "[TPC Power Up Steps - Test Case 6.4.2](#)" on page 341

**`[:SOURCE]:BB:W3GPP:TS25141:WSIGNAL:DPDCh:CCODing:TYPE`** <Type>

Selects the channel coding scheme in accordance with the 3GPP specification.

Setting up Test Cases according to TS 25.141

**Parameters:**

&lt;Type&gt;

M12K2 | M64K | M144k | M384k | AMR

**M12K2 | M64K | M144K | M384K**

Measurement channel with an input data bit rate of respectively 12.2 ksps, 64 ksps, 144 ksps and 384 ksps

**AMR**

Channel coding for the AMR Coder (coding a voice channel)

\*RST: M12K2

**Example:**

BB:W3GP:TS25141:WSIG:DPDC:CCOD:TYPE M144K

selects channel coding scheme RMC 144 kbps.

**Options:**

Test cases 7.3, 8.x; minimum requirement: Options B13, B10/B11, K42 and K62; For additionally required options see selected test case

**Manual operation:**See "[RMC - Receiver Tests](#)" on page 296**[:SOURce]:BB:W3GPp:TS25141:WSIGnal:DPDCh:DERRor:BIT:RATE <Rate>**

Sets the bit error rate.

**Parameters:**

&lt;Rate&gt;

float

\*RST: 0.0

**Example:**

BB:W3GP:TS25141:WSIG:DPDC:DERR:BIT:RATE 1E-2

sets a bit error rate of 0.01.

**Options:**

Test cases 7.8, 8.6; minimum requirement: Options B13, B10/B11, K42 and K62. For additionally required options see selected test case

**Manual operation:**See "[Bit Error Rate - Test Case 7.8](#)" on page 314**[:SOURce]:BB:W3GPp:TS25141:WSIGnal:DPDCh:DERRor:BLOCK:RATE <Rate>**

Sets the block error rate.

**Parameters:**

&lt;Rate&gt;

float

Range: 0 to 0.1

Increment: 0.001

\*RST: 0.0

**Example:**

BB:W3GP:TS25141:WSIG:DPDC:DERR:BLOC:RATE 1E-2

sets a bit error rate of 0.01.

**Options:**

Test cases 7.8, 8.6; minimum requirement: Options B13, B10/B11 and K42. For additionally required options see selected test case

**Manual operation:**See "[Block Error Rate - Test Case 7.8](#)" on page 314

---

**[:SOURce]:BB:W3GPP:TS25141:WSIGnal:DPDCh:ORATe <ORate>**

Sets the overall symbol rate.

**Parameters:**

<ORate>                    D15K | D30K | D60K | D120k | D240k | D480k | D960k |  
 D1920k | D2880k | D3840k | D4800k | D5760k  
 15 ksps ... 6 x 960 ksps  
 \*RST:                    D60K

**Example:**

BB:W3GP:TS25141:TCAS TC642  
 selects the settings for test case 6.4.2, Power Control Steps.  
 BB:W3GP:TS25141:WSIG:DPDC:ORAT D15K  
 sets the overall symbol rate to 15 ksps. Only DPDCH1 is active,  
 the symbol rate is 15 ksps and the channelization code is 64.

**Options:**                    Test case 6.4.2; Options B13, B10/B11, and K42

**Manual operation:**    See "[Overall Symbol Rate - Test Case 6.4.2](#)" on page 340

---

**[:SOURce]:BB:W3GPP:TS25141:WSIGnal:FREQuency <Frequency>**

The command sets the RF frequency of the wanted signal.

**Parameters:**

<Frequency>                float  
 Range:                    100E3 to 6E9  
 Increment:                0.01  
 \*RST:                    1.95E9

**Example:**

BB:W3GP:TS25141:WSIG:FREQ 2.5GHz  
 sets a frequency of 2.5 GHz for the wanted signal.

**Options:**                    All test cases except for 6.6; minimum requirement: Options B13, B10/B11 and K42. For additionally required options see selected test case

**Manual operation:**    See "[Wanted Signal Frequency - Receiver Tests](#)" on page 297

---

**[:SOURce]:BB:W3GPP:TS25141:WSIGnal:OBANd <OBand>**

Selects the operating band of the base station for "Wideband Blocking". The operating band is required for calculation of power levels and interferer modulation.

**Parameters:**

<OBand>                    I | II | III | IV | V | VI  
 \*RST:                    I

- Example:** `BB:W3GP:TS25141:TCAS TC75`  
selects the settings for test case 7.5, Blocking Characteristics.  
`BB:W3GP:TS25141:EMOD STAN`  
`BB:W3GP:TS25141:WSIG:BTYP WIDE`  
selects blocking scenario wideband.  
`BB:W3GP:TS25141:WSIG:OBAN III`  
selects operating band III.
- Options:** Test case 7.5; Option B20x, two options B10/B11, B13 and K42 each.
- Manual operation:** See "[Operating Band - Test Case 7.5](#)" on page 304

**[:SOURCE]:BB:W3GPP:TS25141:WSIGNAL:PCPCh:CCODing:TYPE <Type>**

Selects the Transport Block Size, 168 bits or 360 bits.

**Parameters:**

<Type> TB168 | TB360  
\*RST: TB168

- Example:** `BB:W3GP:TS25141:TCAS TC893`  
selects the settings for test case 8.9.3, Demodulation of CPCH Message in Static Propagation Conditions.  
`BB:W3GP:TS25141:WSIG:PCPC:CCOD:TYPE TB168`  
selects transport block size 168 bits.

**Options:** Test case 8.9.3; Option B20xs, and two option B13, B10/B11, and K42 each

**Manual operation:** See "[Transport Block Size \(TB\) - Test Case 8.9.3](#)" on page 336

**[:SOURCE]:BB:W3GPP:TS25141:WSIGNAL:POWER <Power>**

Sets the RF level of the wanted signal.

**Parameters:**

<Power> float  
Increment: 0.01  
\*RST: -110.3

- Example:** `BB:W3GP:TS25141:WSIG:POW?`  
queries the RF level of the wanted signal.  
Response: -103.1  
the RF level is -103.1 dBm

**Options:** Test cases 7.x, 8.x, 6.4.2; minimum requirement: Options B13, B10/B11 and K42. For additionally required options see selected test case

**Manual operation:** See "[Wanted Signal Level - Receiver Tests](#)" on page 297

---

**[:SOURCE]:BB:W3GPP:TS25141:WSIGNAL:PRACH:CCODING:TYPE <Type>**

Selects the Transport Block Size to 168 bits or to 360 bits.

**Parameters:**

<Type> TB168 | TB360  
\*RST: TB168

**Example:**

BB:W3GP:TS25141:TCAS TC883  
selects the settings for test case 8.8.3, Demodulation of RACH Message in Static Propagation Conditions.

BB:W3GP:TS25141:WSIG:PRAC:CCOD:TYPE TB168  
selects transport block size 168 bits.

**Options:** Test case 8.8.3; Option B20x, and two options B13, B10/B11, and K42 each

**Manual operation:** See "[Transport Block Size - Test Case 8.8.x](#)" on page 332

---

**[:SOURCE]:BB:W3GPP:TS25141:WSIGNAL:STATE <State>**

Enables/disables the generation of the wanted signal.

**Parameters:**

<State> 0 | 1 | OFF | ON  
\*RST: 1

**Example:**

BB:W3GP:TS25141:TCAS TC892  
selects test case 8.9.2, CPCH Access Preamble and Collision Detection in Multipath Fading Case 3.

BB:W3GP:TS25141:EMOD USER  
selects mode "User definable". Also settings that are not in compliance with the standard can be made.

BB:W3GP:TS25141:WSIG:STAT OFF  
disables the generation of the wanted signal.

**Options:** Test cases 6.4.2, 7.3, 8.x; minimum requirement: Options B13, B10/B11, K62 and K42. For additionally required options see selected test case

**Manual operation:** See "[Wanted Signal State - Receiver Tests](#)" on page 296

---

**[:SOURCE]:BB:W3GPP:TS25141:WSIGNAL:TRIGGER[:EXTERNAL]:DELAY <Delay>**

Sets an additional propagation delay besides the fixed DL-UL timing offset of 1024 chip periods.

The additional propagation delay is obtained by charging the start trigger impulse with the respective delay.

**Parameters:**

&lt;Delay&gt;

float

Range: 0 chips to 65535 chips

\*RST: 0 chips

**Example:**`BB:W3GP:TS25141:TCAS TC642`

selects the settings for test case 6.4.2, Power Control Steps.

`BB:W3GP:TS25141:WSIG:TRIG:EXT:DEL 14`

sets a additional propagation delay of 14 chips.

**Options:**

Test case 6.4.2. Options B13, B10/B11, and K42

**Manual operation:**See "[Propagation Delay - Test Case 6.4.2](#)" on page 340



# A Reference

## Supported channel types

Table 1-1: List of supported channel types and their sequence in the 3GPP FDD channel table

Index	Shortform	Name	Function	Optional Enhanced in BS1
0	P-CPICH	Primary Common Pilot Channel	<ul style="list-style-type: none"> <li>Specifies the scrambling code in the scrambling code group (2nd stage of scrambling code detection)</li> <li>Phase reference for additional downlink channels</li> <li>Reference for the signal strength</li> </ul>	no
1	S-CPICH	Secondary Common Pilot Channel		no
2	P-SCH	Primary Sync Channel	Slot synchronization	no
3	S-SCH	Secondary Sync Channel	<ul style="list-style-type: none"> <li>Frame synchronization</li> <li>Specifies the scrambling code group</li> </ul>	no
4	P-CCPCH	Primary Common Control Phys. Channel	<ul style="list-style-type: none"> <li>Transfers the system frame number (SFN)</li> <li>Timing reference for additional downlink channels</li> <li>Contains the BCH transport channel</li> </ul>	yes
5	S-CCPCH	Secondary Common Control Phys. Channel		no
6	PICH	Page Indication Channel	Transfers the paging indicator	no
7	AICH	Acquisition Indication Channel		no
8	AP-AICH	Access Preamble Acquisition Indication Channel		no
9 / 10	PDSCH	Phys. Downlink Shared Channel		no
	DL-DPCCH	Dedicated Physical Control Channel		
	HS-SCCH	High Speed Shared Control Channel		
	E-AGCH	E-DCH Absolute Grant Channel		
	E-RGCH	E-DCH Relative Grant Channel		
	E-HICH	E-DCH Hybrid ARQ Indicator Channel		
11 - 13	DPCH	Dedicated Phys. Channel	Transfers the user data and the control information	yes
	HS-SCCH	High Speed Shared Control Channel		no
	HS-PDSCH (QPSK)	High Speed Physical Downlink Shared Channel (QPSK)		no

Index	Shortform	Name	Function	Optional Enhanced in BS1
	HS-PDSCH (16 QAM)	High Speed Physical Downlink Shared Channel (16 QAM)		no
	HS-PDSCH (64 QAM)	High Speed Physical Downlink Shared Channel (64 QAM)		no
	HS-PDSCH (MIMO)	High Speed Physical Downlink Shared Channel (MIMO)		no
	E-AGCH	E-DCH Absolute Grant Channel		no
	E-RGCH	E-DCH Relative Grant Channel		no
	E-HICH	E-DCH Hybrid ARQ Indicator Channel		no
	F-DPCH	Fractional Dedicated Phys. Channel		no
14 - 138	DPCH	Dedicated Phys. Channel	Transfers the user data and the control information	no
	HS-SCCH	High Speed Shared Control Channel		
	HS-PDSCH (QPSK)	High Speed Physical Downlink Shared Channel (QPSK)		
	HS-PDSCH (16 QAM)	High Speed Physical Downlink Shared Channel (16 QAM)		
	HS-PDSCH (64 QAM)	High Speed Physical Downlink Shared Channel (64 QAM)		
	HS-PDSCH (MIMO)	High Speed Physical Downlink Shared Channel (MIMO)		
	E-AGCH	E-DCH Absolute Grant Channel		
	E-RGCH	E-DCH Relative Grant Channel		
	E-HICH	E-DCH Hybrid ARQ Indicator Channel		
	F-DPCH	Fractional Dedicated Phys. Channel		

### Channel tables of the DPDCH and E-DPDCH

*Table 1-2: Structure of the DPDCH channel table in conjunction with the overall symbol rate*

Overall Symbol Rate	DPDCH 1	DPDCH 2	DPDCH 3	DPDCH 4	DPDCH 5	DPDCH 6
I or Q branch	I	Q	I	Q	I	Q
15 ksp/s	<b>State: ON</b> <b>S-Rate: 15k</b> <b>Ch. Code: 64</b>	State: OFF				

Overall Symbol Rate	DPDCH 1	DPDCH 2	DPDCH 3	DPDCH 4	DPDCH 5	DPDCH 6
30 ksps	<b>State: ON</b> <b>S-Rate: 30k</b> <b>Ch. Code: 32</b>	State: OFF	State: OFF	State: OFF	State: OFF	State: OFF
60 ksps	<b>State: ON</b> <b>S-Rate: 60k</b> <b>Ch. Code: 16</b>	State: OFF	State: OFF	State: OFF	State: OFF	State: OFF
120 ksps	<b>State: ON</b> <b>S-Rate: 120k</b> <b>Ch. Code: 8</b>	State: OFF	State: OFF	State: OFF	State: OFF	State: OFF
240 ksps	<b>State: ON</b> <b>S-Rate: 240k</b> <b>Ch. Code: 4</b>	State: OFF	State: OFF	State: OFF	State: OFF	State: OFF
480 ksps	<b>State: ON</b> <b>S-Rate: 480k</b> <b>Ch. Code: 2</b>	State: OFF	State: OFF	State: OFF	State: OFF	State: OFF
960 ksps	<b>State: ON</b> <b>S-Rate: 960k</b> <b>Ch. Code: 1</b>	State: OFF	State: OFF	State: OFF	State: OFF	State: OFF
2 x 960 ksps	<b>State: ON</b> <b>S-Rate: 960k</b> <b>Ch. Code: 1</b>	<b>State: ON</b> <b>S-Rate: 960k</b> <b>Ch. Code: 1</b>	State: OFF	State: OFF	State: OFF	State: OFF
3 x 960 ksps	<b>State: ON</b> <b>S-Rate: 960k</b> <b>Ch. Code: 1</b>	<b>State: ON</b> <b>S-Rate: 960k</b> <b>Ch. Code: 1</b>	<b>State: ON</b> <b>S-Rate: 960k</b> <b>Ch. Code: 3</b>	State: OFF	State: OFF	State: OFF
4 x 960 ksps	<b>State: ON</b> <b>S-Rate: 960k</b> <b>Ch. Code: 1</b>	<b>State: ON</b> <b>S-Rate: 960k</b> <b>Ch. Code: 1</b>	<b>State: ON</b> <b>S-Rate: 960k</b> <b>Ch. Code: 3</b>	<b>State: ON</b> <b>S-Rate: 960k</b> <b>Ch. Code: 3</b>	State: OFF	State: OFF

Overall Symbol Rate	DPDCH 1	DPDCH 2	DPDCH 3	DPDCH 4	DPDCH 5	DPDCH 6
5 x 960 kbps	State: ON S-Rate: 960k Ch. Code: 1	State: ON S-Rate: 960k Ch. Code: 1	State: ON S-Rate: 960k Ch. Code: 3	State: ON S-Rate: 960k Ch. Code: 3	State: ON S-Rate: 960k Ch. Code: 2	State: OFF
6 x 960 kbps	State: ON S-Rate: 960k Ch. Code: 1	State: ON S-Rate: 960k Ch. Code: 1	State: ON S-Rate: 960k Ch. Code: 3	State: ON S-Rate: 960k Ch. Code: 3	State: ON S-Rate: 960k Ch. Code: 2	State: ON S-Rate: 960k Ch. Code: 2

Table 1-3: Structure of the E-DPDCH channel table in conjunction with the overall symbol rate and no DPDCH active

Overall Symbol Rate	E-DPDCH 1	E-DPDCH 2	E-DPDCH 3	E-DPDCH 4
I or Q branch	I	Q	I	Q
15 Kbps	State: ON S-Rate: 15 k Ch. Code: 64	State: OFF	State: OFF	State: OFF
30 kbps	State: ON S-Rate: 30 k Ch. Code: 32	State: OFF	State: OFF	State: OFF
60 kbps	State: ON S-Rate: 60 k Ch. Code: 16	State: OFF	State: OFF	State: OFF
120 kbps	State: ON S-Rate: 120 k Ch. Code: 8	State: OFF	State: OFF	State: OFF
240 kbps	State: ON S-Rate: 240 k Ch. Code: 4	State: OFF	State: OFF	State: OFF
480 kbps	State: ON S-Rate: 480 k Ch. Code: 2	State: OFF	State: OFF	State: OFF
960 kbps	State: ON S-Rate: 960 k Ch. Code: 1	State: OFF	State: OFF	State: OFF
2 x 960 kbps	State: ON S-Rate: 960 k Ch. Code: 1	State: ON S-Rate: 960 k Ch. Code: 1	State: OFF	State: OFF

Overall Symbol Rate	E-DPDCH 1	E-DPDCH 2	E-DPDCH 3	E-DPDCH 4
I or Q branch	I	Q	I	Q
2 x 1920 ksps	State: ON S-Rate: 1920 k Ch. Code: 1	State: ON S-Rate: 1920 k Ch. Code: 1	State: OFF	State: OFF
2 x 960 ksps + 2 x 1920 ksps	State: ON S-Rate: 1920 k Ch. Code: 1	State: ON S-Rate: 1920 k Ch. Code: 1	State: ON S-Rate: 960 k Ch. Code: 1	State: ON S-Rate: 960 k Ch. Code: 1
2 x 960 ksps, I only	State: ON S-Rate: 960 k Ch. Code: 1	State: OFF	State: OFF	State: OFF
2 x 960 ksps, Q only	State: OFF	State: ON S-Rate: 960 k Ch. Code: 1	State: OFF	State: OFF
2 x 1920 ksps, I only	State: ON S-Rate: 1920 k Ch. Code: 1	State: OFF	State: OFF	State: OFF
2 x 1920 ksps, Q only	State: OFF	State: ON S-Rate: 1920 k Ch. Code: 1	State: OFF	State: OFF
2 x 960 ksps + 2 x 1920 ksps, I only	State: ON S-Rate: 1920 k Ch. Code: 1	State: OFF	State: ON S-Rate: 960 k Ch. Code: 1	State: OFF
2 x 960 ksps + 2 x 1920 ksps, Q only	State: OFF	State: ON S-Rate: 1920 k Ch. Code: 1	State: OFF	State: ON S-Rate: 960 k Ch. Code: 1

**Table 1-4: Structure of the E-DPDCH channel table in conjunction with the overall symbol rate and one DPDCH active**

Overall Symbol Rate	E-DPDCH 1	E-DPDCH 2	E-DPDCH 3	E-DPDCH 4
Active HS-DPCCH? I or Q branch	No Q	No I	Yes I	Yes Q
15 ksps	State: ON S-Rate: 15 k Ch. Code: 128	State: OFF	State: ON S-Rate: 15 k Ch. Code: 128	State: OFF
30 ksps	State: ON S-Rate: 30 k Ch. Code: 64	State: OFF	State: ON S-Rate: 30 k Ch. Code: 64	State: OFF

Overall Symbol Rate	E-DPDCH 1	E-DPDCH 2	E-DPDCH 3	E-DPDCH 4
Active HS-DPCCH? I or Q branch	No Q	No I	Yes I	Yes Q
60 ksps	State: ON S-Rate: 60 k Ch. Code: 32	State: OFF	State: ON S-Rate: 60 k Ch. Code: 32	State: OFF
120 ksps	State: ON S-Rate: 120 k Ch. Code: 16	State: OFF	State: ON S-Rate: 120 k Ch. Code: 16	State: OFF
240 ksps	State: ON S-Rate: 240 k Ch. Code: 8	State: OFF	State: ON S-Rate: 240 k Ch. Code: 8	State: OFF
480 ksps	State: ON S-Rate: 480 k Ch. Code: 4	State: OFF	State: ON S-Rate: 480 k Ch. Code: 4	State: OFF
960 ksps	State: ON S-Rate: 960 k Ch. Code: 2	State: OFF	State: ON S-Rate: 960 k Ch. Code: 2	State: OFF
2 x 960 ksps	State: ON S-Rate: 960 k Ch. Code: 2			
2 x 1920 ksps	State: ON S-Rate: 1920 k Ch. Code: 1			
2 x 960 ksps, I only	State: OFF	State: ON S-Rate: 960 k Ch. Code: 2	State: ON S-Rate: 960 k Ch. Code: 2	State: OFF
2 x 960 ksps, Q only	State: ON S-Rate: 960 k Ch. Code: 2	State: OFF	State: OFF	State: ON S-Rate: 960 k Ch. Code: 2
2 x 1920 ksps, I only	State: OFF	State: ON S-Rate: 1920 k Ch. Code: 1	State: ON S-Rate: 1920 k Ch. Code: 1	State: OFF
2 x 1920 ksps, Q only	State: ON S-Rate: 1920 k Ch. Code: 1	State: OFF	State: OFF	State: ON S-Rate: 1920 k Ch. Code: 1

## List of Commands

[SOURce]:BB:W3GPp:GPP3:VERSion?	354
[SOURce]:BB:W3GPp:TS25141:AWGN:CNRatio	546
[SOURce]:BB:W3GPp:TS25141:AWGN:ENRatio	546
[SOURce]:BB:W3GPp:TS25141:AWGN:POWer:NOISe	547
[SOURce]:BB:W3GPp:TS25141:AWGN:RBLock:RATE	547
[SOURce]:BB:W3GPp:TS25141:AWGN:RPDeTection:RATE	548
[SOURce]:BB:W3GPp:TS25141:AWGN:STATe	548
[SOURce]:BB:W3GPp:TS25141:BSPClass	549
[SOURce]:BB:W3GPp:TS25141:BSSignal:FREQUency	549
[SOURce]:BB:W3GPp:TS25141:BSSignal:POWer	549
[SOURce]:BB:W3GPp:TS25141:EMODE	550
[SOURce]:BB:W3GPp:TS25141:FSIMulator:STATe	550
[SOURce]:BB:W3GPp:TS25141:IFSignal:BWIDth	551
[SOURce]:BB:W3GPp:TS25141:IFSignal:CNRatio	551
[SOURce]:BB:W3GPp:TS25141:IFSignal:CW:FOFFset	551
[SOURce]:BB:W3GPp:TS25141:IFSignal:CW:POWer	552
[SOURce]:BB:W3GPp:TS25141:IFSignal:CW:STATe	552
[SOURce]:BB:W3GPp:TS25141:IFSignal:FOFFset	553
[SOURce]:BB:W3GPp:TS25141:IFSignal:MODulated:FOFFset	554
[SOURce]:BB:W3GPp:TS25141:IFSignal:MODulated:POWer	554
[SOURce]:BB:W3GPp:TS25141:IFSignal:MODulated:STATe	555
[SOURce]:BB:W3GPp:TS25141:IFSignal:MODulated:TYPE	555
[SOURce]:BB:W3GPp:TS25141:IFSignal:POWer	556
[SOURce]:BB:W3GPp:TS25141:IFSignal:SETTing:TMOdel:BSTation	556
[SOURce]:BB:W3GPp:TS25141:IFSignal:STATe	556
[SOURce]:BB:W3GPp:TS25141:IFSignal:TYPE	557
[SOURce]:BB:W3GPp:TS25141:ROUte	557
[SOURce]:BB:W3GPp:TS25141:RXDiversity	558
[SOURce]:BB:W3GPp:TS25141:SCODE	558
[SOURce]:BB:W3GPp:TS25141:SCODE:MODE	558
[SOURce]:BB:W3GPp:TS25141:TCASe	559
[SOURce]:BB:W3GPp:TS25141:TCASe:EXECute	559
[SOURce]:BB:W3GPp:TS25141:TRIGger	560
[SOURce]:BB:W3GPp:TS25141:TRIGger:OUTPut	560
[SOURce]:BB:W3GPp:TS25141:WSIGnal:BTYPe	560
[SOURce]:BB:W3GPp:TS25141:WSIGnal:DCRatio	561
[SOURce]:BB:W3GPp:TS25141:WSIGnal:DPCCh:SFORmat	561
[SOURce]:BB:W3GPp:TS25141:WSIGnal:DPCCh:TPC:RDATa	561
[SOURce]:BB:W3GPp:TS25141:WSIGnal:DPCCh:TPC:RDATa:DSELeCt	562
[SOURce]:BB:W3GPp:TS25141:WSIGnal:DPCCh:TPC:RDATa:PATTeRn	562
[SOURce]:BB:W3GPp:TS25141:WSIGnal:DPCCh:TPC:SDATa	563
[SOURce]:BB:W3GPp:TS25141:WSIGnal:DPCCh:TPC:SDATa:DSELeCt	563
[SOURce]:BB:W3GPp:TS25141:WSIGnal:DPCCh:TPC:SDATa:PDSTePs	564
[SOURce]:BB:W3GPp:TS25141:WSIGnal:DPCCh:TPC:SDATa:PUSTePs	564
[SOURce]:BB:W3GPp:TS25141:WSIGnal:DPDCh:CCODing:TYPE	564
[SOURce]:BB:W3GPp:TS25141:WSIGnal:DPDCh:DERRor:BIT:RATE	565
[SOURce]:BB:W3GPp:TS25141:WSIGnal:DPDCh:DERRor:BLock:RATE	565

[:SOURCE]:BB:W3GPP:TS25141:WSIGnal:DPDCh:ORATe.....	566
[:SOURCE]:BB:W3GPP:TS25141:WSIGnal:FREQuency.....	566
[:SOURCE]:BB:W3GPP:TS25141:WSIGnal:OBANd.....	566
[:SOURCE]:BB:W3GPP:TS25141:WSIGnal:PCPCh:CCODing:TYPE.....	567
[:SOURCE]:BB:W3GPP:TS25141:WSIGnal:POWer.....	567
[:SOURCE]:BB:W3GPP:TS25141:WSIGnal:PRACH:CCODing:TYPE.....	568
[:SOURCE]:BB:W3GPP:TS25141:WSIGnal:STATe.....	568
[:SOURCE]:BB:W3GPP:TS25141:WSIGnal:TRIGger[:EXTernal]:DELay.....	568
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel:DPCH:CCODing:USER:CATalog?.....	432
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel:DPCH:CCODing:USER:DELeTe.....	428
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing:BPFRame?.....	428
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing:SFORmat.....	429
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing:SRATe?.....	429
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing:STATe.....	430
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing:TYPE.....	430
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing:USER:LOAD.....	432
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:CCODing:USER:STORe.....	432
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:DERRor:BIT:LAYer.....	443
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:DERRor:BIT:RATE.....	443
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:DERRor:BIT:STATe.....	443
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:DERRor:BLOCK:RATE.....	444
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:DERRor:BLOCK:STATe.....	444
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:DPControl:CONNector.....	440
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:DPControl:DIRection.....	440
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:DPControl:MODE.....	440
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:DPControl:RANGe:DOWN.....	441
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:DPControl:STATe.....	441
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:DPControl:STEP:MANual.....	441
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:DPControl:STEP[:EXTernal].....	442
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:DPControl[:POWer]?.....	442
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:INTerleaver2.....	433
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:STATe.....	426
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:TCHannel<di0>:CRCSize.....	433
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:TCHannel<di0>:DATA.....	434
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:TCHannel<di0>:DATA: DSElect.....	434
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:TCHannel<di0>:DATA: PATTern.....	435
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:TCHannel<di0>:DTX.....	435
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:TCHannel<di0>:EPRotectiOn.....	435
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:TCHannel<di0>:INTerleaver.....	436
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:TCHannel<di0>:RMATtribute.....	436
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:TCHannel<di0>:STATe.....	437
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:TCHannel<di0>:TBCount.....	437
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:TCHannel<di0>:TBSize.....	437
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:CHANnel<ch0>:DPCH:TCHannel<di0>:TTINterval.....	438
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:PCCPch:CCODing:INTerleaver<di>.....	438
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:PCCPch:CCODing:STATe.....	438
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:PCCPch:CCODing:TYPE?.....	438
[:SOURCE<hw>]:BB:W3GPP:BSTation:ENHanced:PCCPch:STATe.....	427

[SOURce<hw>]:BB:W3GPp:BSTation:OCNS:MODE.....	379
[SOURce<hw>]:BB:W3GPp:BSTation:OCNS:SEED.....	380
[SOURce<hw>]:BB:W3GPp:BSTation:OCNS:STATE.....	379
[SOURce<hw>]:BB:W3GPp:BSTation:PRESet.....	354
[SOURce<hw>]:BB:W3GPp:BSTation[:ENHanced]:CHANnel<ch0>:HSDPa:DERRor:BIT:LAYer.....	445
[SOURce<hw>]:BB:W3GPp:BSTation[:ENHanced]:CHANnel<ch0>:HSDPa:DERRor:BIT:RATE.....	445
[SOURce<hw>]:BB:W3GPp:BSTation[:ENHanced]:CHANnel<ch0>:HSDPa:DERRor:BIT:STATE.....	445
[SOURce<hw>]:BB:W3GPp:BSTation[:ENHanced]:CHANnel<ch0>:HSDPa:DERRor:BLOCK:RATE.....	446
[SOURce<hw>]:BB:W3GPp:BSTation[:ENHanced]:CHANnel<ch0>:HSDPa:DERRor:BLOCK:STATE.....	446
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel:HSDPa:HSET:PRESet.....	380
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel:PRESet.....	381
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:AICH:ASLOt.....	381
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:AICH:SAPattern.....	381
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:APAIch:ASLOt.....	381
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:APAIch:SAPattern.....	382
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:CCODE.....	382
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DATA.....	383
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DATA:DSElect.....	383
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DATA:PATtern.....	384
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:MCODE.....	384
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:PLENgtH.....	385
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:POFFset:PILOt.....	385
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:POFFset:TFCl.....	385
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:POFFset:TPC.....	386
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TFCl.....	386
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TFCl:STATE.....	386
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:DATA.....	387
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:DATA:DSElect.....	388
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:DATA:PATtern.....	388
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:MISuse.....	388
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:PSTep.....	389
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:DPCCh:TPC:READ.....	389
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCh:DPCCh:TPC:DATA.....	390
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCh:DPCCh:TPC:DATA:DSElect.....	390
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCh:DPCCh:TPC:DATA:PATtern.....	391
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCh:DPCCh:TPC:MISuse.....	391
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCh:DPCCh:TPC:PSTep.....	391
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:FDPCh:DPCCh:TPC:READ.....	392
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:BMODE[:STATE].....	393
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:CVPB.....	393
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:ACLength.....	394
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:ALTModulation.....	394
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:AMODE.....	393
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:BCBTti<di>?.....	394
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:BPAYload<di>?.....	395
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:CLENgtH.....	395
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:CRATE<di>?.....	396
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:DATA.....	396
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:DATA:DSElect.....	397
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:DATA:PATtern.....	397

[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:HARQ:LENGth.....	397
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:HARQ:MODE.....	398
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:HSCCode.....	398
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:MODulation<di>.....	399
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:NAIBitrate?.....	399
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:PREDeFined.....	399
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:PWPatterN.....	400
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:RVParameter<di>.....	400
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:RVPSequenCe<di>.....	401
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:RVState.....	402
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:S64Qam.....	402
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:SCCode.....	403
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:SEED.....	402
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:SLENgth:ADJust.....	404
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:SLENgth?.....	403
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:SPATtern<di>?.....	404
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:STAPatterN.....	404
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:TBS:INDeX<di>.....	406
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:TBS:REFeRenCe.....	406
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:TBS:TABLe<di>.....	406
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:TPOWer.....	405
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:TYPE.....	407
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:UECategory?.....	407
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:UEID.....	408
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:HSET:VIBSize<di>.....	408
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:MIMO:CVPB<di>.....	409
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:MIMO:MODulation<di>.....	409
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:MIMO:PWPatterN.....	409
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:MIMO:STAPatterN.....	410
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:MODE.....	410
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:HSDPa:TTIDistance.....	410
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:POWer.....	411
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:SFORmat.....	411
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:SRATe.....	412
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:STATe.....	412
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:TOFFset.....	412
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>:TYPE.....	413
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EAGCh:IFCoding.....	413
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EAGCh:TTI<di0>:AGSCope.....	414
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EAGCh:TTI<di0>:AGVIndex.....	414
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EAGCh:TTI<di0>:UEID.....	414
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EAGCh:TTICount.....	414
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EAGCh:TTIEdch.....	415
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EHICh:CTYPE.....	415
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EHICh:DTAU.....	416
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EHICh:ETAU?.....	416
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EHICh:RGPAtem.....	416
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EHICh:SSIndex.....	417
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:EHICh:TTIEdch.....	417
[SOURce<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:ERGCh:CTYPE.....	417

[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:ERGCh:DTAU.....	418
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:ERGCh:ETAU?.....	418
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:ERGCh:RGPattern.....	418
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:ERGCh:SSIndex.....	418
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CHANnel<ch0>[:HSUPa]:ERGCh:TTEdch.....	419
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CMODE:DLFStructure.....	419
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CMODE:METHOD.....	419
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CMODE:PATTERN<ch>:TGD.....	420
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CMODE:PATTERN<ch>:TGL<di>.....	420
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CMODE:PATTERN<ch>:TGPL.....	420
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CMODE:PATTERN<ch>:TGSN.....	421
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:CMODE:STATE.....	422
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:DConflict:RESolve.....	422
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:DConflict[:STATE]?.....	423
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:ENHanced:CHANnel<ch0>:DPCH:DPControl:RANGE:UP.....	441
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:ENHanced:PCPich:PATTERN.....	427
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:OLT Diversity.....	423
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:PIndicator:COUNT.....	423
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:SCODE.....	424
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:SCODE:STATE.....	424
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:SCPich:PREference[:STATE].....	424
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:SSCG?.....	424
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:STATE.....	425
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:TDElay.....	425
[:SOURCE<hw>]:BB:W3GPp:BSTation<st>:TDiversity.....	425
[:SOURCE<hw>]:BB:W3GPp:BSTation<st> MSTation<st>:CMODE:POFFset.....	421
[:SOURCE<hw>]:BB:W3GPp:BSTation<st> MSTation<st>:CMODE:POMode.....	421
[:SOURCE<hw>]:BB:W3GPp:CLIPping:LEVEL.....	357
[:SOURCE<hw>]:BB:W3GPp:CLIPping:MODE.....	357
[:SOURCE<hw>]:BB:W3GPp:CLIPping:STATE.....	358
[:SOURCE<hw>]:BB:W3GPp:CLOCK:MODE.....	372
[:SOURCE<hw>]:BB:W3GPp:CLOCK:MULTIplier.....	372
[:SOURCE<hw>]:BB:W3GPp:CLOCK:SOURce.....	372
[:SOURCE<hw>]:BB:W3GPp:CLOCK:SYNChronization:EXECute.....	373
[:SOURCE<hw>]:BB:W3GPp:CLOCK:SYNChronization:MODE.....	373
[:SOURCE<hw>]:BB:W3GPp:COPY:COFFset.....	354
[:SOURCE<hw>]:BB:W3GPp:COPY:DESTination.....	354
[:SOURCE<hw>]:BB:W3GPp:COPY:EXECute.....	355
[:SOURCE<hw>]:BB:W3GPp:COPY:SOURce.....	355
[:SOURCE<hw>]:BB:W3GPp:CRATE:VARIation.....	359
[:SOURCE<hw>]:BB:W3GPp:CRATE?.....	358
[:SOURCE<hw>]:BB:W3GPp:FILTer:PARAmeter:APCO25.....	359
[:SOURCE<hw>]:BB:W3GPp:FILTer:PARAmeter:COSSine.....	359
[:SOURCE<hw>]:BB:W3GPp:FILTer:PARAmeter:GAUSSs.....	359
[:SOURCE<hw>]:BB:W3GPp:FILTer:PARAmeter:LPASSs.....	360
[:SOURCE<hw>]:BB:W3GPp:FILTer:PARAmeter:LPASSEVM.....	360
[:SOURCE<hw>]:BB:W3GPp:FILTer:PARAmeter:RCOSine.....	360
[:SOURCE<hw>]:BB:W3GPp:FILTer:PARAmeter:SPHase.....	361
[:SOURCE<hw>]:BB:W3GPp:FILTer:TYPE.....	361
[:SOURCE<hw>]:BB:W3GPp:LINK.....	356

[SOURce<hw>]:BB:W3GPP:LREference.....	452
[SOURce<hw>]:BB:W3GPP:MSTation:ADDITIONAL:COUNT.....	447
[SOURce<hw>]:BB:W3GPP:MSTation:ADDITIONAL:POWER:OFFSet.....	448
[SOURce<hw>]:BB:W3GPP:MSTation:ADDITIONAL:SCODE:STEP.....	448
[SOURce<hw>]:BB:W3GPP:MSTation:ADDITIONAL:STATE.....	448
[SOURce<hw>]:BB:W3GPP:MSTation:ADDITIONAL:TDElay:STEP.....	448
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:BPFRame?.....	533
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:CCODing:STATE.....	533
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:CCODing:TYPE.....	534
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:CCODing:USER:CATalog?.....	534
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:CCODing:USER:DElete.....	535
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:CCODing:USER:LOAD.....	535
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:CCODing:USER:STORE.....	536
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:DERRor:BIT:LAYer.....	536
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:DERRor:BIT:RATE.....	536
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:DERRor:BIT:STATE.....	537
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:DERRor:BLOCK:RATE.....	537
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:DERRor[BLOCK]:STATE.....	538
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:INTerleaver2.....	538
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:ORate.....	538
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:STATE.....	539
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:CRCSize.....	540
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:DATA.....	541
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:DATA:DSElect.....	541
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:DATA:PATtern.....	542
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:EPRotectiOn.....	542
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:INTerleaver.....	543
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:RMATtribute.....	539
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:STATE.....	539
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:TBCount.....	540
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:TBSize.....	540
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:DPDCh:TCHannel<di0>:TTINterval.....	540
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:PCPCh:CCODing:STATE.....	543
[SOURce<hw>]:BB:W3GPP:MSTation:ENHanced:PCPCh:CCODing:TYPE.....	543
[SOURce<hw>]:BB:W3GPP:MSTation:PRESet.....	449
[SOURce<hw>]:BB:W3GPP:MSTation:UDTX:BURSt<ch>.....	526
[SOURce<hw>]:BB:W3GPP:MSTation:UDTX:CYCLe<ch>.....	526
[SOURce<hw>]:BB:W3GPP:MSTation:UDTX:ITHReshold.....	525
[SOURce<hw>]:BB:W3GPP:MSTation:UDTX:LPLength.....	525
[SOURce<hw>]:BB:W3GPP:MSTation:UDTX:MODE.....	524
[SOURce<hw>]:BB:W3GPP:MSTation:UDTX:OFFSet.....	525
[SOURce<hw>]:BB:W3GPP:MSTation:UDTX:POSTamble<ch>?.....	527
[SOURce<hw>]:BB:W3GPP:MSTation:UDTX:PREamble<ch>?.....	526
[SOURce<hw>]:BB:W3GPP:MSTation:UDTX:STATE.....	524
[SOURce<hw>]:BB:W3GPP:MSTation:UDTX:TTIEdch.....	524
[SOURce<hw>]:BB:W3GPP:MSTation:UDTX:USCH:CATalog?.....	527
[SOURce<hw>]:BB:W3GPP:MSTation:UDTX:USCH:DElete.....	527
[SOURce<hw>]:BB:W3GPP:MSTation:UDTX:USCH:FSElect.....	528
[SOURce<hw>]:BB:W3GPP:MSTation[ENHanced:DPDCh]:DPControl:ASSignment.....	529
[SOURce<hw>]:BB:W3GPP:MSTation[ENHanced:DPDCh]:DPControl:CONNector.....	530

[SOURce<hw>]:BB:W3GPP:MSTation[:ENHanced:DPDCh]:DPControl:DIRection.....	529
[SOURce<hw>]:BB:W3GPP:MSTation[:ENHanced:DPDCh]:DPControl:MODE.....	530
[SOURce<hw>]:BB:W3GPP:MSTation[:ENHanced:DPDCh]:DPControl:RANGe:DOWN.....	530
[SOURce<hw>]:BB:W3GPP:MSTation[:ENHanced:DPDCh]:DPControl:RANGe:UP.....	530
[SOURce<hw>]:BB:W3GPP:MSTation[:ENHanced:DPDCh]:DPControl:STATE.....	531
[SOURce<hw>]:BB:W3GPP:MSTation[:ENHanced:DPDCh]:DPControl:STEP:MANual.....	531
[SOURce<hw>]:BB:W3GPP:MSTation[:ENHanced:DPDCh]:DPControl:STEP[:EXTernal].....	531
[SOURce<hw>]:BB:W3GPP:MSTation[:ENHanced:DPDCh]:DPControl[:POWER]?.....	530
[SOURce<hw>]:BB:W3GPP:MSTation<st>:CHANnel<ch>:DPDCh:CCODE?.....	479
[SOURce<hw>]:BB:W3GPP:MSTation<st>:CHANnel<ch>:DPDCh:DATA.....	479
[SOURce<hw>]:BB:W3GPP:MSTation<st>:CHANnel<ch>:DPDCh:DATA:DSElect.....	480
[SOURce<hw>]:BB:W3GPP:MSTation<st>:CHANnel<ch>:DPDCh:DATA:PATtern.....	481
[SOURce<hw>]:BB:W3GPP:MSTation<st>:CHANnel<ch>:DPDCh:SRATE?.....	481
[SOURce<hw>]:BB:W3GPP:MSTation<st>:CMODE:METHod.....	452
[SOURce<hw>]:BB:W3GPP:MSTation<st>:CMODE:PATtern<ch>:TGD.....	452
[SOURce<hw>]:BB:W3GPP:MSTation<st>:CMODE:PATtern<ch>:TGL<di>.....	453
[SOURce<hw>]:BB:W3GPP:MSTation<st>:CMODE:PATtern<ch>:TGPL.....	453
[SOURce<hw>]:BB:W3GPP:MSTation<st>:CMODE:PATtern<ch>:TGSN.....	453
[SOURce<hw>]:BB:W3GPP:MSTation<st>:CMODE:STATE.....	454
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:CCODE?.....	454
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:FBI:MODE.....	455
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:FBI:PATtern.....	455
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:CCODE?.....	462
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:COMPAtibility.....	461
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:CQI:PLENgtH.....	464
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:CQI<ch>[:VALues].....	465
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:HACK:REPeat.....	478
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:HACK:ROWS.....	473
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:HAPattern.....	464
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:POAAck.....	465
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:POANack.....	466
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:POCA.....	468
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:PONAck.....	467
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:PONNack.....	467
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:TTI<ch0>:CQI<di>.....	470
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:TTI<ch0>:CQIType.....	469
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:TTI<ch0>:HACK.....	469
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:TTI<ch0>:PCI.....	469
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO:TTICount.....	468
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:MIMO[:MODE].....	465
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:MMODE.....	472
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:PCQI:REPeat.....	478
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:PCQI:ROWS.....	473
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:POACK.....	463
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:PONAck.....	463
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:POWER.....	461
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:HACK:FROM.....	474
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:HACK:TO.....	474
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:HACK<di>.....	474
[SOURce<hw>]:BB:W3GPP:MSTation<st>:DPCCh:HS:ROW<ch0>:PCQI:FROM.....	476

[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:ROW<ch0>:PCQI:TO.....	476
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:ROW<ch0>:PCQI<di>:CQI<us>.....	477
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:ROW<ch0>:PCQI<di>:PCI.....	477
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:ROW<ch0>:PCQI<di>:TYPE.....	476
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:ROW<ch0>:POHAck.....	475
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:ROW<ch0>:POPCqi.....	477
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:SC:ACTive.....	473
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:SC:ENABled.....	473
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:SDElay.....	462
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:SFOrmat?.....	472
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:SLEngth:ADJust.....	479
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:SLEngth?.....	478
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:STATe.....	461
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:HS:TTIDistance.....	462
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:POWEr.....	455
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:SFOrmat.....	456
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TFCl.....	456
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TFCl:STATe.....	456
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TOFFset.....	457
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:DATA.....	457
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:DATA:DSElect.....	458
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:DATA:PATtern.....	458
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:MISuse.....	458
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:MODE.....	459
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:PSTep.....	459
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPCCh:TPC:READ.....	460
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPDCh:FCIO.....	481
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPDCh:ORATE.....	482
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPDCh:POWEr.....	482
[SOURce<hw>]:BB:W3GPp:MSTation<st>:DPDCh:STATe.....	482
[SOURce<hw>]:BB:W3GPp:MSTation<st>:ENHanced:PRACH:CCODing:STATe.....	544
[SOURce<hw>]:BB:W3GPp:MSTation<st>:ENHanced:PRACH:CCODing:TYPE.....	544
[SOURce<hw>]:BB:W3GPp:MSTation<st>:MODE.....	449
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:CPOWEr.....	483
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:CPSFormat.....	484
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:DATA.....	484
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:DATA:DSElect.....	485
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:DATA:PATtern.....	485
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:DPOWEr.....	485
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:FBI:MODE.....	486
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:FBI:PATtern.....	486
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:MLEngth.....	486
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:PLEngth.....	487
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:PPOWEr.....	487
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:PPOWEr:STEP.....	487
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:PREPetition.....	488
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:RAFTer.....	488
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:RARB.....	488
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:SIGNature.....	489
[SOURce<hw>]:BB:W3GPp:MSTation<st>:PCPCh:SRATE.....	489

[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PCPCh:TFCI.....	489
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PCPCh:TIMing:DPOWer:MPARt?.....	490
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PCPCh:TIMing:DPOWer:PREAmble?.....	490
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PCPCh:TIMing:SOFFset.....	491
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PCPCh:TIMing:SPERiod?.....	491
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PCPCh:TIMing:TIME:PREMp.....	491
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PCPCh:TIMing:TIME:PREPre.....	492
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PCPCh:TPC:DATA.....	492
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PCPCh:TPC:DATA:DSElect.....	492
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PCPCh:TPC:DATA:PATtern.....	493
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PCPCh:TPC:READ.....	493
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:ATTiming.....	495
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:CPOWer.....	495
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:DATA.....	495
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:DATA:DSElect.....	496
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:DATA:PATtern.....	496
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:DPOWer.....	497
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:MLENght.....	497
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:PPOWer.....	497
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:PPOWer:STEP.....	498
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:PREPetition.....	498
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:RAFTer.....	498
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:RARb.....	499
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:SFOrmat.....	499
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:SIGNature.....	500
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:SRATe.....	500
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:TFCI.....	500
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:TIMing:DPOWer:MPARt:CONTRol?.....	501
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:TIMing:DPOWer:MPARt:DATA?.....	501
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:TIMing:DPOWer:MPARt?.....	500
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:TIMing:DPOWer:PREAmble?.....	502
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:TIMing:SOFFset.....	502
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:TIMing:SPERiod?.....	502
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:TIMing:TIME:PREMp.....	503
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:PRACH:TIMing:TIME:PREPre.....	503
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:SCODE.....	450
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:SCODE:MODE.....	451
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:STATe.....	451
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>:TDElAy.....	451
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:CHANnel<ch>:DPDCh:E:CCODE?.....	505
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:CHANnel<ch>:DPDCh:E:DATA.....	505
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:CHANnel<ch>:DPDCh:E:DATA:DSElect.....	506
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:CHANnel<ch>:DPDCh:E:DATA:PATtern.....	506
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:CHANnel<ch>:DPDCh:E:POWer.....	506
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:CHANnel<ch>:DPDCh:E:SRATe?.....	507
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:CCODE?.....	518
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:CHANnel.....	507
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:CRATe?.....	507
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DATA.....	508
[:SOURCE<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DATA:DSElect.....	508

[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DATA:PATtern.....	509
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DERRor:BIT:LAYer.....	509
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DERRor:BIT:RATE.....	509
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DERRor:BIT:STATe.....	510
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DERRor:BLOCK:RATE.....	510
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DERRor:BLOCK:STATe.....	510
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DTX:PATtern.....	511
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:DTX:STATe.....	511
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ:SIMulation:ADEFinition.....	511
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ:SIMulation:CONNector.....	511
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ:SIMulation:DELAy:AUSer.....	512
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ:SIMulation:DELAy: FEEDback?.....	512
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ:SIMulation:MODE.....	512
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ:SIMulation: MRETranmissions.....	513
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ:SIMulation:RVZero.....	513
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ:SIMulation[:STATe].....	514
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HARQ[:SIMulation]:PATtern<ch>...	514
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:HPROcesses?.....	514
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:MIBRate?.....	515
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:MODulation.....	515
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:ORATe.....	515
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:PAYBits?.....	516
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:STATe.....	516
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:TBS:INDex.....	516
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:TBS:TABLE.....	517
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:TTIBits?.....	517
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:TTIEdch.....	518
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:FRC:UECategory?.....	518
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:HBIT.....	518
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:POWer.....	519
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:RSNumber.....	519
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:STATe.....	519
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPCCh:E:TFCI.....	519
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPDCh:E:FCIO.....	520
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPDCh:E:MODulation.....	520
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPDCh:E:ORATe.....	521
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPDCh:E:STATe.....	521
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:DPDCh:E:TTIEdch.....	521
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:EDCH:REPeat.....	522
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:EDCH:ROW<ch0>:FROM.....	522
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:EDCH:ROW<ch0>:TO.....	522
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:EDCH:ROWCount.....	522
[SOURce<hw>]:BB:W3GPP:MSTation<st>[:HSUPa]:EDCH:TTIEdch.....	521
[SOURce<hw>]:BB:W3GPP:POWer:ADJust.....	356
[SOURce<hw>]:BB:W3GPP:POWer[:TOTAl]?.....	356
[SOURce<hw>]:BB:W3GPP:PPARAmeter:CRESt.....	375
[SOURce<hw>]:BB:W3GPP:PPARAmeter:DPCH:COUNT.....	375
[SOURce<hw>]:BB:W3GPP:PPARAmeter:DPCH:SRATe.....	376

[:SOURCE<hw>]:BB:W3GPP:PPARAmeter:EXECute.....	376
[:SOURCE<hw>]:BB:W3GPP:PPARAmeter:SCCPch:SRATe.....	376
[:SOURCE<hw>]:BB:W3GPP:PPARAmeter:SCCPch:STATe.....	376
[:SOURCE<hw>]:BB:W3GPP:PPARAmeter:SCHannels.....	377
[:SOURCE<hw>]:BB:W3GPP:PRESet.....	351
[:SOURCE<hw>]:BB:W3GPP:SETTing:CATalog?.....	351
[:SOURCE<hw>]:BB:W3GPP:SETTing:DELeTe.....	351
[:SOURCE<hw>]:BB:W3GPP:SETTing:LOAD.....	352
[:SOURCE<hw>]:BB:W3GPP:SETTing:STORe.....	352
[:SOURCE<hw>]:BB:W3GPP:SETTing:STORe:FAST.....	352
[:SOURCE<hw>]:BB:W3GPP:SETTing:TMODeL:BSTation.....	377
[:SOURCE<hw>]:BB:W3GPP:SETTing:TMODeL:BSTation:CATalog?.....	377
[:SOURCE<hw>]:BB:W3GPP:SETTing:TMODeL:MSTation.....	378
[:SOURCE<hw>]:BB:W3GPP:SETTing:TMODeL:MSTation:CATalog?.....	378
[:SOURCE<hw>]:BB:W3GPP:SLENgth.....	353
[:SOURCE<hw>]:BB:W3GPP:STATe.....	353
[:SOURCE<hw>]:BB:W3GPP:TRIGger:ARM:EXECute.....	362
[:SOURCE<hw>]:BB:W3GPP:TRIGger:EXECute.....	362
[:SOURCE<hw>]:BB:W3GPP:TRIGger:EXTernal:SYNChronize:OUTPut.....	362
[:SOURCE<hw>]:BB:W3GPP:TRIGger:OBASeband:DELay.....	363
[:SOURCE<hw>]:BB:W3GPP:TRIGger:OBASeband:INHibit.....	363
[:SOURCE<hw>]:BB:W3GPP:TRIGger:OUTPut:DELay:FIXed.....	368
[:SOURCE<hw>]:BB:W3GPP:TRIGger:OUTPut<ch>:DELay.....	368
[:SOURCE<hw>]:BB:W3GPP:TRIGger:OUTPut<ch>:DELay:MAXimum?.....	368
[:SOURCE<hw>]:BB:W3GPP:TRIGger:OUTPut<ch>:DELay:MINimum?.....	369
[:SOURCE<hw>]:BB:W3GPP:TRIGger:OUTPut<ch>:MODE.....	369
[:SOURCE<hw>]:BB:W3GPP:TRIGger:OUTPut<ch>:OFFTime.....	371
[:SOURCE<hw>]:BB:W3GPP:TRIGger:OUTPut<ch>:ONTime.....	371
[:SOURCE<hw>]:BB:W3GPP:TRIGger:OUTPut<ch>:PERiod.....	371
[:SOURCE<hw>]:BB:W3GPP:TRIGger:RMODe?.....	364
[:SOURCE<hw>]:BB:W3GPP:TRIGger:SLENgth.....	364
[:SOURCE<hw>]:BB:W3GPP:TRIGger:SLUNit.....	365
[:SOURCE<hw>]:BB:W3GPP:TRIGger:SOURce.....	365
[:SOURCE<hw>]:BB:W3GPP:TRIGger[:EXTernal<ch>]:DELay.....	365
[:SOURCE<hw>]:BB:W3GPP:TRIGger[:EXTernal<ch>]:INHibit.....	366
[:SOURCE<hw>]:BB:W3GPP:WAVeform:CREate.....	353
[:SOURCE<hw>]:BB:W3GPP[:TRIGger]:SEQuence.....	366

# Index

## Symbols

(Mis-) use TPC for output power control

DPCCCH .....	147, 200, 388, 458
F-DPCH .....	391
2nd Search Code Group .....	88, 424
3GPP Version .....	60, 354
3i OCNS mode .....	30
4C-HSDPA Mode .....	209, 210
4C-HSPDA	
Reference Measurement Channel .....	261
8C-HSDPA Mode .....	209, 210

## A

Absolute Grant Scope .....	151
Absolute Grant Value Index .....	151
Accept	
Multi channel assistant .....	159
Predefined Settings .....	85
Accept copy .....	355
Access Slot .....	144
ACK Definition (HARQ)	
HSUPA FRC .....	244, 511
ACK Pattern	
AICH/AP-AICH .....	143
AP-AICH .....	382
HSUPA .....	152
Add OCNS .....	379
Additional UE .....	86
Additional User Delay	
HSUPA FRC .....	244, 512
Adjust	
HSDPA .....	114
Adjust ARB Sequence Length	
HS-DPCCCH .....	215, 217
Adjust total power to 0 dB .....	65
Adjust Total Power to 0 dB .....	356
Advanced Mode	
HSDPA .....	113, 393
AICH Settings .....	143
AICH Transmission Timing	
PCPCH .....	187, 491
PRACH .....	495, 503
Alternate HS-PDSCH Modulation .....	125
Alternate Number of HS-PDSCH Channelization Codes .....	125
Always Use Redundancy Version 0 (HARQ)	
HSUPA FRC .....	243, 244, 513
AP-AICH Settings .....	143
Apply .....	289
ARB Sequence Length	
PCPCH .....	188
PRACH .....	178
Repeat structure after .....	178, 188
ARB Settings .....	60
Arm .....	74
Arm Trigger .....	362
Armed_Auto .....	366
Armed_Retrigger .....	366
Assignment Mode for UL-DTX .....	167
At Slot .....	101
Auto .....	366
AWGN C/N .....	299, 328, 333

AWGN E/N .....	317
AWGN Power Level .....	299, 316, 328, 333
AWGN State .....	299, 316, 327

## B

Base station default values .....	62, 354
Base station identification .....	88
Baseband A Signal Routing .....	288
Baseband filter .....	68
Binary Channel Bits per TTI .....	119, 394
Binary Channel Bits/TTI (Nbin)	
HSUPA FRC .....	517
Bit Error Rate .....	314, 325
Enhanced DPCHs .....	137
Enhanced DPDCH UE1 .....	253
HSDPA H-Set .....	123
HSUPA FRC .....	245
Bit Error State .....	245
Enhanced DPCHs .....	136, 443
Enhanced DPDCH .....	537
Enhanced DPDCH UE1 .....	253
HSDPA H-Set .....	123, 445
HSUPA FRC .....	510
Bits per Frame	
DPDCH .....	133, 250, 533
Block Error Rate .....	314, 325
Enhanced DPCHs .....	137
Enhanced DPDCH UE1 .....	254
HSDPA H-Set .....	124, 446
HSUPA FRC .....	246
Block Error State	
Enhanced DPCHs .....	137, 444
Enhanced DPDCH .....	538
Enhanced DPDCH UE1 .....	254
HSDPA H-Set .....	123, 446
HSUPA FRC .....	245, 510
Blocking Scenario .....	304
BS frequency .....	345
BS power .....	345
Burst Mode .....	108, 112
HSDPA .....	393
BxT .....	68, 359

## C

Channel Coding	
UE1 .....	248
Channel Coding State	
Enhanced P-CCPCH .....	438
UE1 .....	533
Channel Coding Type	
Enhanced P-CCPCH .....	128
P-CCPCH .....	438
Channel Graph .....	105
Channel Number .....	92
DPDCH .....	226
E-DPDCH .....	230
Channel P-CCPCH .....	126
Channel power	
Multi channel assistant .....	158

Channel Power .....	94	Compressed Mode .....	90
DPDCH .....	224, 482	BS .....	422
HS-DPCCH .....	461	UE .....	163
Channel state		Constellation Version Parameter b .....	108, 109, 409
Multi channel assistant .....	159	Control Power	
Channel State .....	96	PCPCH .....	190, 483
BS .....	412	PRACH .....	180, 495
Channel table		Conventions	
DPCCH .....	194	SCPI commands .....	349
DPDCH .....	223, 225, 572	Convolution Coder	
E-DCH .....	231	BS1 .....	136
E-DPDCH .....	227	UE1 .....	252, 542
Channel Table		Convolution Coder - BS1 .....	435
E-DPDCH .....	229, 574, 575	Copy	
Channel type		Base Station .....	63, 355
Multi channel assistant .....	157	from Source .....	63
Channel Type .....	92	User Equipment .....	63, 355
DPDCH .....	226	Copy from Source .....	355
E-DPDCH .....	230	Copying the data of a base or user equipment .....	355
Channel types .....	17	CQI	
Channelization code .....	17	HS-DPCCH .....	214, 222
Multi channel assistant .....	157	CQI Length	
Channelization Code .....	93	HS-DPCCH .....	218
DPCCH .....	196	CQI Type .....	469
DPDCH .....	226, 479	HS-DPCCH .....	213, 222
E-DPCCH .....	202	CQI Values	
E-DPDCH .....	230	HS-DPCCH .....	218
HS-DPCCH .....	207	CQI1	
Channelization code HS-SCCH (SF128) .....	117	HS-DPCCH .....	214, 222
Channelization Code Offset .....	63	CQI2	
Channelization code step		HS-DPCCH .....	214, 222
Multi channel assistant .....	158	CQIs	
Chip clock .....	79	HS-DPCCH .....	214, 222
Chip Clock Multiplier .....	80	Crest factor .....	85
Chip rate .....	17	Clipping .....	357
Chip Rate .....	60, 358	Crest factor - timing offset .....	95
Chip Rate Variation .....	69	Crest factor – Clipping .....	69
Clipping Level .....	70, 357	Current ARB Sequence Length .....	113, 478
Clipping Mode .....	70, 357	HS-DPCCH .....	215
Clipping Settings .....	60	Current Range without Recalculation .....	78, 368
Clock Mode .....	79	Cut Off Frequency Factor .....	69
Clock parameters .....	61	CW Frequency Offset .....	312
Clock Source .....	79	CW Interferer Level .....	312
Code Domain Conflict .....	96, 102, 163	CW Interferer State .....	312
Code Domain Graph		<b>D</b>	
UE .....	163	Data	
Code Domain ideal display .....	102, 163	BS .....	94, 383
Code tree of channelization codes .....	102	Data Config .....	94
Coding Rate .....	120, 396	Data Power	
Coding Rate (N <sub>inf</sub> /N <sub>bin</sub> )		PCPCH .....	190, 485
HSUPA FRC .....	240	PRACH .....	180, 497
Coding Rate (N <sub>int</sub> /N <sub>bin</sub> )		Data rate matching	
HSUPA FRC .....	507	BS1 .....	135
Coding State		UE1 .....	252
PCPCH .....	193, 543	Data source .....	25
PRACH .....	182, 544	DPCCH .....	146, 199
Coding Type .....	131, 430	DPDCH .....	226, 227
Enhanced DPDCH UE1 .....	248	E-DPDCH .....	230
PCPCH .....	193, 543	F-DPCCH .....	154
PRACH .....	182, 544	HSUPA FRC .....	238
Coding Type Enhanced		Multi channel assistant .....	158
DPDCH .....	534	PCPCH .....	191, 192
Compatibility Mode		PRACH .....	181
HS-DPCCH .....	206, 461	Transport channel .....	134, 251
Composite CQI			
HS-DPCCH .....	214		

Data Source	
DPDCH	479
E-DCH	508
E-DPDCH	505
HS-PDSCH	116
PCPCH	484
PRACH	495
Transport Channel	434
DC-HSDPA Mode	209, 210
DCCH Dedicated Control Channel	130
DCCH On	
Enhanced DPCH	437
DCCH On Enhanced DPCH	134
DCCH-Dedicated Control Channel	247
Default settings	57, 62, 354
All channels	90
BS	381
Channel tabel	90
HSDPA H-Set	90
Default Values User Equipment	63
Delay	
Marker	78
Trigger	365
Delay Between HARQ And Feedback (HARQ)	
HSUPA FRC	244, 512
Delete 3GPP FDD settings	57
Direction	440
Dynamic Power Control	140, 166
Distance	101
Diversity	88, 286
BS	425
DL Frame Structure	99, 419
DL-UL Timing Offset	
DPCCH	196
Do Conf	
see Domain Conflict	96
Documentation overview	13
Down Range	166
Dynamic Power Control	141
Downlink	60
DPCCH + DPDCH	161, 449
DPCCH Burst Length	172
DPCCH Settings	144
DTCH Dedicated Traffic Channel	130
DTCH On	
Enhanced DPCH	437
DTCH On Enhanced DPCH	134
DTCH-Dedicated Traffic Channel	247
DTX Cycle	
UL-DTX	172
DTX Indication Bits	435
BS1	136
Dynamic Power Control	163, 165
DL	140
Down Range	441, 530
Manual Step	441, 531
Power Step	442
Step	531
UE1	531
Up Range	441, 530
Dynamic Power Control Direction	140, 166, 529
BS1	440
Dynamic Power Control Mode	140, 165
Dynamic range	
Dynamic Power Control	141, 166, 530
<b>E</b>	
E-AGCH Information Filed Coding	150
E-AGCH Settings	150
E-DCH TTI	150, 152, 233, 419
HSUPA FRC	239, 518
E-HICH Settings	151
E-RGCH Settings	151
Edit Mode	286
Enhanced Channels Coding	430
Enhanced DPCHs	426
Enhanced P-CPICH Pattern	125, 427
Enhanced Settings	
BS	92
P-CCPCH	126
P-CPICH	125
Error Protection	
BS1	136
UE1	252, 542
Error Protection - BS1	435
Execute Trigger	362
External control signal	
Connector	140, 166
External Power Control	165, 531
BS1	140
External Trigger Delay	365
External Trigger Inhibit	366
<b>F</b>	
F-DPCH Settings	153
Fading State	318, 319, 330
FBI Mode	
DPCCH	198, 455
PCPCH	190, 486
FBI Pattern	
DPCCH	199
PCPCH	191
Filter Parameter	68, 359
Filter Type	68
Filtering Settings	60
Filtering, Clipping, ARB Settings	68
Fix marker delay to current range	78, 368
Fixed Marker Delay Maximum	368
Fixed Reference Channel	237, 507
Fixed Reference Channel (FRC)	
HSUPA	507
HSUPA FRC	237
Force Channelization Code to I/O	481
E-DPDCH	520
Force Channelization Code to I/Q	225
E-DPDCH	228
Frame structure	17
FRC	237, 507
Frequency Offset	301, 305, 346
<b>G</b>	
Gap Distance	
BS	101
Gap Length	101
Generate Waveform	59
Global Trigger/Clock Settings	80
<b>H</b>	
H-Set	112

- Happy Bit  
  E-DPCCH ..... 202, 518
- HARQ feedback  
  connectors ..... 244
- HARQ Simulation Pattern  
  HSUPA FRC ..... 514
- HARQ-ACK  
  HS-DPCCH ..... 210, 222, 469
- HARQ-ACK Pattern  
  HS-DPCCH ..... 218, 464  
  HSUPA FRC ..... 243
- Higher layer scheduling ..... 98, 419  
  UE ..... 452
- HS-DPCCH Power ..... 204
- HS-PDSCH Modulation ..... 118
- HS-SCCH Type ..... 114, 407
- HSDPA H-Set settings ..... 109
- HSDPA Mode ..... 107, 111  
  BS ..... 410
- HSDPA Settings  
  BS ..... 106
- HSUPA FRC ..... 202
- HSUPA settings ..... 150, 151
- I**
- Inactivity Threshold ..... 172
- Information Bit Payload ..... 120, 395
- Information Bit Payload (Ninf)  
  HSUPA FRC ..... 240, 516
- Insert Errors On ..... 123  
  Enhanced DPCHs ..... 137, 443  
  Enhanced DPDCH ..... 536  
  Enhanced DPDCH UE1 ..... 254  
  HSDPA H-Set ..... 445  
  HSUPA FRC ..... 245, 509
- Inter TTI Distance ..... 108, 120  
  HS-DPCCH ..... 207  
  HSDPA ..... 410
- Interferer Bandwidth Type ..... 311
- Interferer Frequency Offset ..... 301, 305, 346
- Interferer Level ..... 305
- Interferer Level / Wanted Signal Level ..... 346
- Interferer Modulation ..... 301, 305, 312
- Interferer Signal State ..... 301, 304, 345
- Interleaver  
  P-CCPCH ..... 438
- Interleaver P-CCPCH ..... 128
- L**
- Layer  
  Bit error insertion ..... 137, 254
- Layer - Bit error insertion ..... 123
- Level reference  
  see Power reference ..... 65
- Link Direction ..... 60, 356
- Long Preamble Length ..... 172
- Long Scrambling Code ..... 162  
  UE ..... 451
- M**
- Manual Trigger ..... 362
- Marker Configuration ..... 286
- Marker Delay ..... 78
- Marker Mode ..... 77
- Marker Period ..... 77
- Maximum Information Bitrate/kbps  
  HSUPA FRC ..... 237
- Maximum Number Of Retransmissions (HARQ)  
  HSUPA FRC ..... 244, 513
- Measured external clock ..... 80
- Message Length  
  PCPCH ..... 190, 486  
  PRACH ..... 180, 497
- Method for compressed mode ..... 98  
  BS ..... 98, 419  
  UE ..... 452
- MIMO ..... 88  
  BS ..... 425
- MIMO Mode  
  HS-DPCCH ..... 209, 219, 465, 472  
  Rel 8 ..... 472
- Mod Frequency Offset ..... 312
- Mod Interferer Level ..... 312
- Mod Interferer State ..... 312
- Mode  
  Dynamic Power Control ..... 140, 165  
  HARQ Simulation ..... 398  
  UE ..... 161, 449
- Mode (HARQ Simulation) ..... 122
- Mode (HARQ)  
  HSUPA FRC ..... 242, 512
- Modulation  
  BS ..... 109, 399, 409  
  E-DPDCH ..... 229, 520  
  HSUPA FRC ..... 239, 515
- Modulation data  
  BS ..... 94, 383
- Multi Channel Assistant ..... 156
- Multicode State  
  DPCCH ..... 146, 384
- Multiplier ..... 80
- N**
- Nominal Average Information Bitrate ..... 114
- Number of additional UE ..... 86, 447
- Number of configurable TTIs ..... 150
- Number of DPCH  
  Predefined Settings ..... 84
- Number of H-PDSCH Channel Codes ..... 117, 395
- Number of HARQ Processes ..... 121
- Number Of HARQ Processes  
  HSUPA FRC ..... 239, 514
- Number of intervals  
  HARQ-ACK ..... 210  
  PCI / CQI ..... 213
- Number of PI per Frame ..... 88, 423
- Number of TTI's  
  HS-DPCCH ..... 468
- Number of TTIs  
  HS-DPCCH ..... 221
- Nyquist filter ..... 68
- O**
- OCNS ..... 61
- OCNS Mode ..... 62, 379
- Offset  
  UL-DTX ..... 171
- ON/OFF Ratio Marker ..... 77
- Open Loop Transmit Diversity ..... 89, 423

Operating Band .....	304	Power Offset HARQ-ACK	
Overall Symbol Rate		HS-DPCCH .....	212
DPDCH .....	225, 482	Power Offset Mode	
E-DPDCH .....	228, 521	BS .....	100, 421
HSUPA FRC .....	515	UE .....	100, 421
UE1 .....	249, 538	Power Offset NACK .....	463
Overall Symbol Rate DPDCH .....	340	HS-DPCCH .....	218
Overall Symbol Rate RFC		Power Offset NACK/ACK .....	467
HSUPA FRC .....	239	HS-DPCCH .....	221
<b>P</b>		Power Offset NACK/NACK .....	467
Pattern		HS-DPCCH .....	221
BS .....	94, 383	Power Offset PCI	
Pattern Length		HS-DPCCH .....	214
BS .....	101	Power Ratio DPCCH/DPDCH .....	340
PCI		Power reference .....	65
HS-DPCCH .....	215, 222, 469	Power step	
PCPCH only .....	161, 183, 449	Multi channel assistant .....	158
PCPCH settings .....	183	Power Step .....	141, 166
Channel coding .....	193	DPCCH .....	201
Graphical display .....	185	TPC DPCCH .....	459
Message part .....	190	Power Step TPC	
Preamble settings .....	188	DPCCH .....	389
PCPCH structure .....	185	F-DPCCH .....	156
Pilot Length		F-DPCH .....	391
DPCCH .....	143, 145	Power Step TPC - DPCCH	
S-CCPCH .....	143, 145	DPCCH .....	148
Postamble Length		Power Up Steps .....	341
UL-DTX .....	172	PowMp	
Power		PCPCH .....	186
BS .....	94	PowMP .....	176
DPCCH .....	455	PowMpControl .....	176
E-DPCCH .....	201, 519	PowMpData .....	176
E-DPDCH .....	230, 506	PowPre .....	176
HS-DPCCH .....	205	PCPCH .....	186
Multi channel assistant .....	158	PRACH	
Power class .....	289	PowMP .....	176
Power Control .....	165, 531	PowMpControl .....	176
BS1 .....	140	PowMpData .....	176
Power Control Graph .....	530	PowPre .....	176
Power Control Graph		PRACH only .....	161, 449
Ext. Power Control .....	166	PRACH settings .....	173
Power Control Preamble Length		Channel coding .....	181
PCPCH .....	189, 487	Graphical display .....	175
Power Down Steps .....	341	Message part .....	180
Power DPCCH		Preamble settings .....	179
DPCCH .....	196	Preamble Length	
Power Level .....	297, 339	UL-DTX .....	172
Power Offset		Preamble Power	
Additional UE .....	86	PCPCH .....	189, 487
BS .....	100	PRACH .....	179, 497
Pilot DPCCH .....	149	Preamble Power Step	
TFCI DPCCH .....	149	PCPCH .....	189, 487
TPC DPCCH .....	149	PRACH .....	179, 498
UE .....	100	Preamble Repetition	
Power Offset ACK .....	463	PCPCH .....	189, 488
HS-DPCCH .....	217	PRACH .....	180, 498
Power Offset ACK/ACK .....	465	Precoding Weight Pattern (w2) .....	109, 115, 400, 409
HS-DPCCH .....	220	Predefined H-Set .....	399
Power Offset ACK/NACK .....	466	Predefined Settings	
HS-DPCCH .....	220	Accept .....	376
Power Offset CQI		Symbol Rate DPCH .....	376
HS-DPCCH .....	214	Propagation Delay .....	340
Power Offset CQI Type A .....	468	Puncturing .....	98, 419
HS-DPCCH .....	221	UE .....	452

**R**

Random Seed .....	125
Randomly Varying Modulation .....	125
Randomly Varying Number Of Codes .....	125
Rate Matching Attribute	
BS1 .....	135
UE1 .....	252
Read Out Mode	
DPCCH .....	147, 199, 389, 460
F-DPCCH .....	154
F-DPCH .....	392
PCPCH .....	192
Read Out Mode PCPCH	
PCPCH .....	493
Redundancy Version Parameter .....	122, 400
Redundancy Version Parameter Sequence .....	122, 401
Reference Measurement Channel .....	296
Reference measurement channel coding types .....	131, 430
Relative Grant Pattern .....	152
Relative Grant Pattern HSUPA .....	418
Repeat PCPCH structure .....	188
Repeat PRACH structure .....	179
Required BLER .....	316, 332
Required Pd .....	327
Reset all base stations .....	62
Reset All Base Stations .....	354
Reset All User Equipment .....	63
Retransmission Sequence Number	
E-DPCCH .....	202, 519
Retrigger .....	366
RF Frequency .....	339
RF Power .....	297, 339
RMSpPower .....	65
Roll Off .....	68, 359
Running .....	73

**S**

S-CCPCH Settings .....	142
Save 3GPP FDD settings .....	57
Save-Recall .....	57
Scrambling code	
BS .....	88
Scrambling Code	
UE .....	162, 450
Scrambling Code (hex) .....	288
Scrambling Code Step .....	86
Scrambling Mode .....	288
UE .....	162, 451
Secondary cell	
Active .....	210
Enabled .....	209
Select Base Station .....	64
Select User Equipment .....	64
Sequence Length	
ARB .....	71
PCPCH .....	187
Set Synchronization Settings .....	79, 373
Set to default .....	57
BS .....	381
Channel tabel .....	90
HSDPA H-Set .....	90
SF2 .....	98, 419
SFN .....	126
SFN restart .....	126

Short Scrambling Code .....	162
UE .....	451
Show Coding	
PCPCH .....	194
PRACH .....	182
Show Details .....	132
UE1 .....	248
Signal Duration .....	73
Signal Duration Unit .....	73
Signaling Pattern .....	121
Signalling Pattern	
BS .....	404
Signature	
PCPCH .....	189, 489
PRACH .....	180, 500
Signature Hopping Pattern Index .....	152
Signature Sequence Index .....	418
Size of CRC .....	433
BS1 .....	135
UE1 .....	252, 540
Slot format	
4C-HSDPA .....	207
F-DPCCH .....	153
Multi channel assistant .....	157
Slot Format .....	93
DPCCH .....	197
Enhanced DPCH .....	133
PCPCH .....	190
PRACH .....	180
Slot Format DPCCH .....	340
Slot Structure	
DPCCH .....	145
F-DPCCH .....	153
S-CCPCH .....	142
Spreading code generator (search code) .....	25
Spreading Code Number .....	93
Standard settings .....	57
All channels .....	90
BS .....	381
HSDPA H-Set .....	90
Start channel No	
Multi channel assistant .....	157
Start Channelization Code HS-PDSCH (SF16) .....	117
Start Delay m	
HS-DPCCH .....	206
Start Offset	
PCPCH .....	491
PRACH .....	177, 502
Start Offset PCPCH - UE .....	186
State .....	56, 426
Bit Error .....	136
Block Error .....	137
BS .....	88
Channel Coding .....	430
Channel Coding Enhanced DPCHs .....	131
Channel Coding Enhanced P-CCPCH .....	127
Clipping .....	69
Compressed Mode .....	454
DPDCH .....	224, 482
Dynamic Power Control .....	140, 441, 531
E-DPCCH .....	201, 519
E-DPDCH .....	228, 521
Enhanced DPCH Channels .....	129
Enhanced P-CCPCH .....	126
HARQ .....	514
HS-DPCCH .....	205, 461
HSUPA FRC .....	236, 516

- Interleaver 1 ..... 136, 252, 436, 543
  - Interleaver 2 ..... 136, 253, 433, 538
  - Multicode ..... 146
  - Transport Channel ..... 437, 539
  - Transport Channel Enhanced DPCH ..... 134
  - UE ..... 161, 451
  - UL-DTX ..... 524
  - State - Clipping ..... 358
  - State (HARQ)
    - HSUPA FRC ..... 242
  - Step width power
    - Multi channel assistant ..... 158
  - Stop channel No
    - Multi channel assistant ..... 157
  - Stopped ..... 73
  - Stream 2 Active Pattern ..... 109, 116, 404, 410
  - Structure Length
    - PRACH ..... 177
  - Suggested ARB Sequence Length ..... 113, 478
  - HS-DPCCH ..... 215
  - Symbol rate
    - Multi channel assistant ..... 157
  - Symbol Rate ..... 93
    - BS ..... 412
    - DPDCH ..... 226, 481
    - E-DPDCH ..... 230, 507
    - Enhanced DPCH ..... 133, 429
    - PCPCH ..... 191, 489
    - PRACH ..... 181, 500
  - Symbol Rate DPCH ..... 376
    - Predefined Settings ..... 85
  - Symbol rates ..... 17
  - Sync. Output to External Trigger ..... 74
  - Synchronization mode ..... 78
  - Synchronization Mode ..... 373
  - System frame number ..... 126
  - System information BCH ..... 126
- T**
- Tau
    - DPCH ..... 153, 418
    - E-HICH ..... 153, 418
    - E-RGCH ..... 153
  - Test Case ..... 283
  - Test Model ..... 80, 377
  - Test Models (not standardized) ..... 378
  - TFCI
    - DPCCH ..... 143, 145, 198
    - PCPCH ..... 192
    - PRACH ..... 181
    - S-CCPCH ..... 143, 145
  - Time
    - Preamble - Message Part ..... 177
    - Preamble - Preamble ..... 177
  - Time Delay
    - BS ..... 88, 425
    - UE ..... 163
  - Time Delay Step ..... 86
    - Additional UE ..... 448
  - Time Pre - MP ..... 491, 495, 503
  - Time Pre - Pre ..... 492, 503
  - Time Pre->MP ..... 187
  - Time Pre->Pre ..... 187
  - Timing offset
    - Multi channel assistant ..... 159
  - Timing Offset ..... 95
    - DL-UL DPCCH ..... 196
  - To Destination ..... 63, 354
  - Total HS-PDSCH Power ..... 118
  - Total power ..... 65
  - Total Power ..... 356
  - TPC data source
    - DPCCH ..... 146, 199
    - PCPCH ..... 192
  - TPC Data Source
    - DPCCH ..... 457
    - F-DPCH ..... 390
    - PCPCH ..... 492
  - TPC For Output Power Control (Mis-) Use
    - F-DPCCH ..... 155
  - TPC Mode
    - DPCCH ..... 199, 459
  - TPC Read Out Mode ..... 147
    - DPCCH ..... 199, 389, 460
    - F-DPCCH ..... 154
    - F-DPCH ..... 392
    - PCPCH ..... 192, 493
  - TPC Repeat Pattern ..... 341
  - TPC Start Pattern ..... 340
  - Transmission direction ..... 60, 356
  - Transmission Time Interval
    - E-DPCCH ..... 233
    - E-DPDCH ..... 233
  - Transmit Diversity ..... 89, 423
  - Transport Block Size ..... 332, 336
    - BS1 ..... 135
    - UE1 ..... 252
  - Transport Block Size Index ..... 119, 406
    - HSUPA FRC ..... 240, 516
  - Transport Block Size Reference ..... 119, 406
  - Transport Block Size Table ..... 119, 406
    - HSUPA FRC ..... 239, 517
  - Transport Blocks
    - BS1 ..... 135
    - UE1 ..... 540
  - Transport Channel
    - Enhanced DPCH ..... 134
  - Transport Time Interval
    - BS1 ..... 135
    - UE1 ..... 251
  - Trigger Configuration ..... 286
  - Trigger Delay ..... 76
  - Trigger Delay External ..... 365
  - Trigger Inhibit ..... 76
  - Trigger Inhibit External ..... 366
  - Trigger Mode ..... 366
    - Armed ..... 73
    - Auto ..... 73
    - Retrigger ..... 73
    - Single ..... 73
  - Trigger parameters ..... 60
  - Trigger Source ..... 74
  - Turbo Coder
    - BS1 ..... 136
    - UE1 ..... 252, 542
  - Turbo Coder - BS1 ..... 435
  - Two HARQ feedback lines
    - enabling ..... 244
  - Type of Cell
    - HSUPA ..... 152, 417

**U**

UE category	
BS	407
UE Category	
HSDPA	114
HSUPA FRC	237
UE Supports 64QAM	119, 402
UE_DTX_DRX_Offset	171
UEID	
A-EGCH	151
BS	117, 408
UL DTX	163, 170
Up Range	166
Dynamic Power Control	141
Uplink	60
Use	
UL-DTX	524
User scheduling	524
Use Channels needed for Sync of Mobile (UE)	84, 377
Use Compressed Mode	
BS	422
UE	163, 454
Use E-TFCI	
E-DPCCH	202
Use S-CCPCH	84
Use S-CPICH as Phase Reference	89, 424
Use scrambling code	
BS	88
Use Scrambling Code	
BS	424
Use TFCI	
DPCCH	142, 145, 198, 386, 456
S-CCPCH	142, 145
Use UL-DTX	163, 170
User Coding	132, 534
UE1	249
User Data (DTX Pattern)	
HSUPA FRC	241, 511
User Equipment default values	63
User filter	68
User Marker / AUX I/O Settings	80
User Period	77

**V**

Version	60, 354
Virtual IR Buffer Size (per HARQ Process)	120
Visualizing data bits of DPDCH with an oscilloscope	225

**W**

Wanted Signal / Interferer Level	301
Wanted Signal State	296, 339